
VXDTF2 – release 01: training, Sector Map, performance



FACE TO FACE TRACKING MEETING
5 DECEMBER 2017, PISA

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SCUOLA
NORMALE
SUPERIORE



Outline

- Training Sample (TS)
 - New training sample
 - Selection procedure – NoKick Cuts
 - Performance of the Selection
- SVD-Only tracking performances
- Fake Rate: definition issues
- How does the code work?

The new Training Sample for the VXDTF2

The importance of being trained

- The TS must teach to the Sector Map (and so the the VXDTF2) the geometrical features of the tracks, like:
 - Spatial distribution
 - Curvature (momentum)
 - Interaction with matter (deviation from helix)
- Natural choice $\rightarrow$ large sample of $\Upsilon(4S)$

New release, new training

- From the performance of previous releases:
 - low statistic of $\Upsilon(4S)$ spectrum in high pt-region $\rightarrow$ high pt inefficiency of VXDTF2
 - The time and the memory consumption are ruled by low momentum tracks
- New **default TS**: $10^6 \Upsilon(4S)$ events + $10^6 10\mu^\pm$ events $p_{\text{flat}} \in [0.8\text{GeV}/c, 10\text{GeV}/c]$
- **NoKick TS**: applied on default TS a selection procedure to select only the «trackable» tracks

Strategy of the Selection: from default to NoKick

Motivation of the the selection

With the default TS all the possible events are reproduced



Included in TS rare events



- Wider Sector Map filters → fakes
- Reconstructed not-usable patterns → lower fitting efficiency, waste of time

Strategy of the Selection: from default to NoKick

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Purpose

Remove from TS rare events with non elicoidal tracks due to the material effects (multiple scatterng) a.k.a. catastrophic tracks

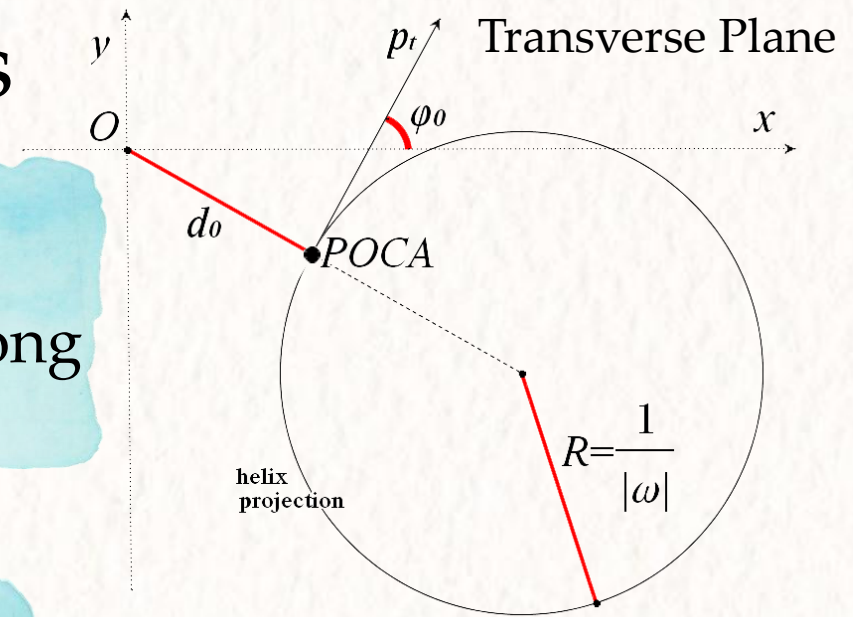
Strategy

- Phase A: define the list of cuts to select the TS
 - Automatic definition: teach to the VXDTF2 how to recognize the catastrophic tracks with a simulated sample
- Phase B: filter the default TS using the cuts defined in Phase A

Phase A, Step 1 – choice of variables

Parametrization of elices

- Parameters: $\omega, d_0, \varphi_0, z_0 \tan \lambda$ in function of $\mathbf{x}, \mathbf{p}$
- For each MC-hit $\mathbf{x}, \mathbf{p} \rightarrow$ tracks parameters hit-by-hit along the track

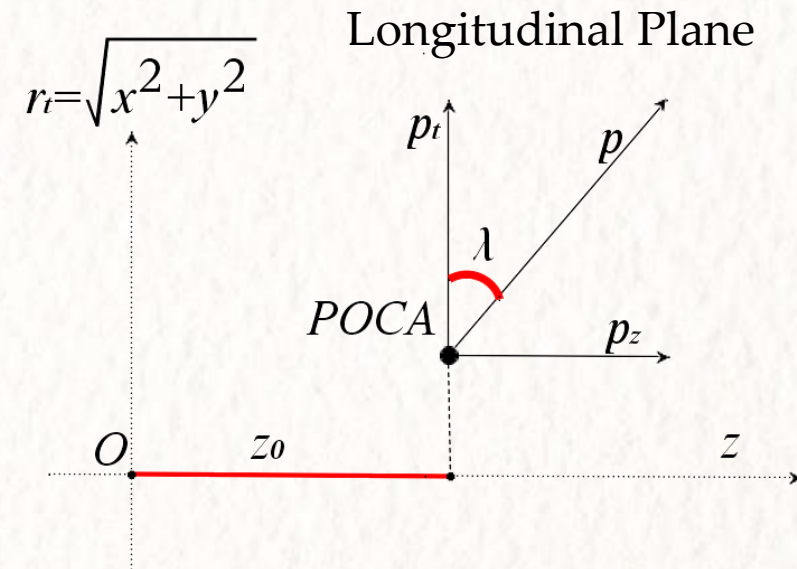


Identify Catastrophic Tracks

- Track-parameters for ideal helices constant along the track
- Strong puntual variation along the tracks $\rightarrow$ tag the anomalous interaction with the material
- ΔX = difference of X (track parameter) in VXD-layer crossing



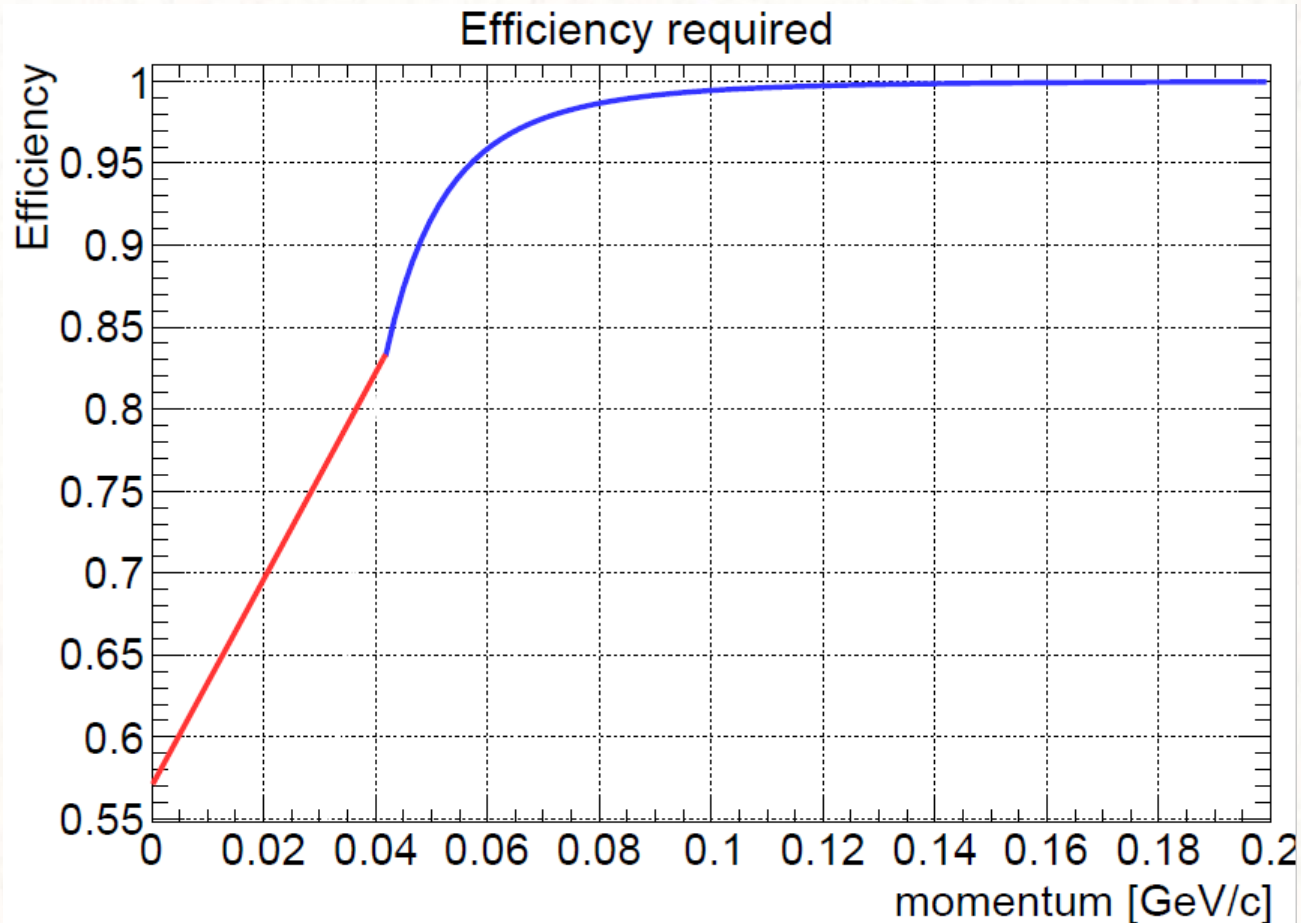
$$\Delta X(|\mathbf{p}|, \theta, \text{first layer, second layer})$$



Phase A, Step 2 – cut function

Required defined efficiency on single-cut:

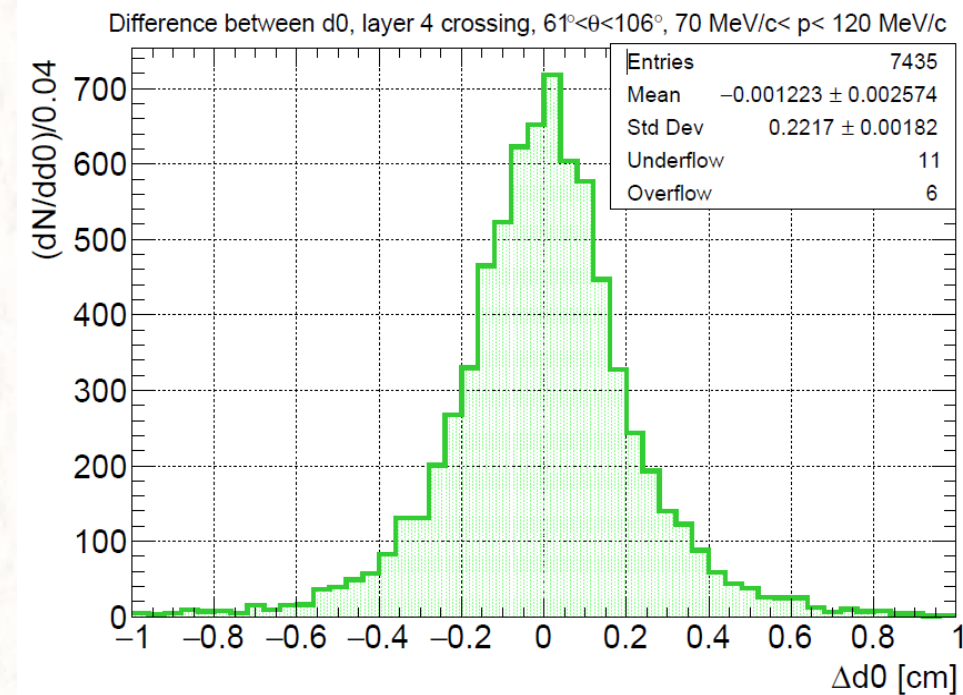
$$\varepsilon_{\text{req}}(p) = -\frac{7.5 \cdot 10^{-7}}{p^{3.88}} + 1 \quad 0.041 < p < 1 \text{ GeV}/c$$



p [GeV/c]	ε	N_{σ}
0.2	0.999	3.3
0.1	0.995	2.8
0.07	0.98	2.3
0.05	0.9	1.6
0.04	0.84	1.4
0.03	0.75	1.1
0.02	0.7	1.0

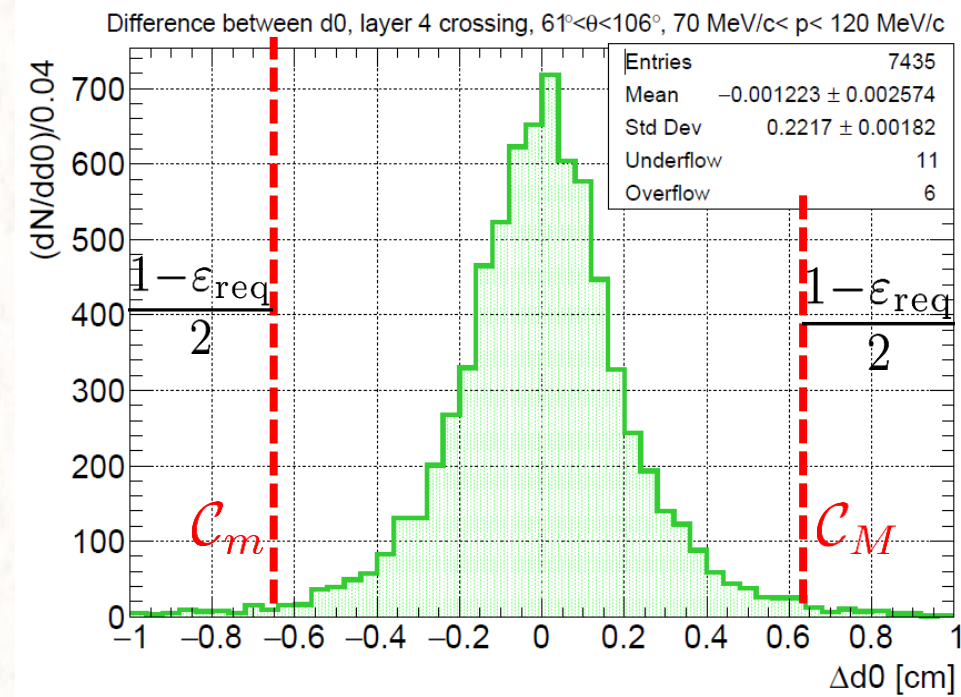
Phase A, Step 3 – cuts definition

1. Simulate a default TS-like sample ($\Upsilon(4S)$ muon enriched)
1. Required for each track at least 3 hit on 3 different SVD layer $\rightarrow$ used trackable tracks only
2. Evaluate distribution $\Delta X(|\mathbf{p}|, \theta, l_1, l_2)$



Phase A, Step 3 – cuts definition

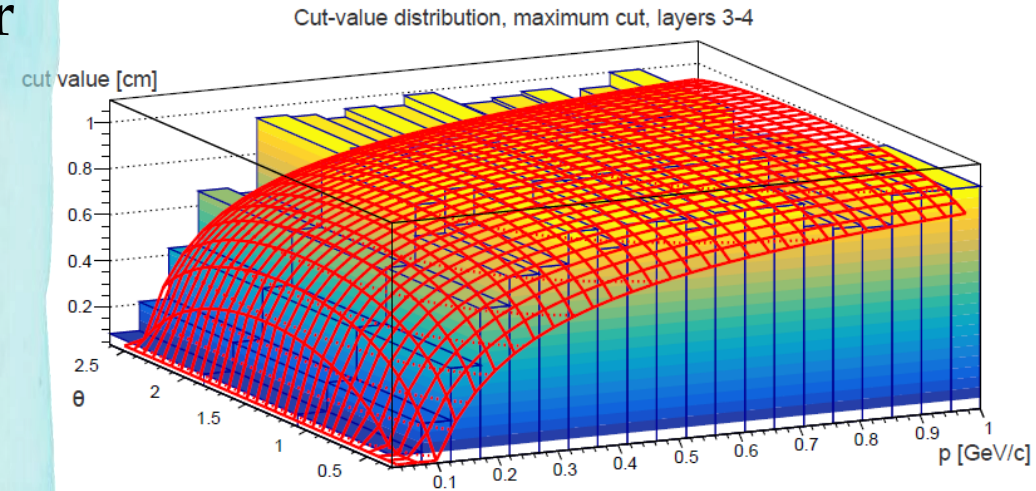
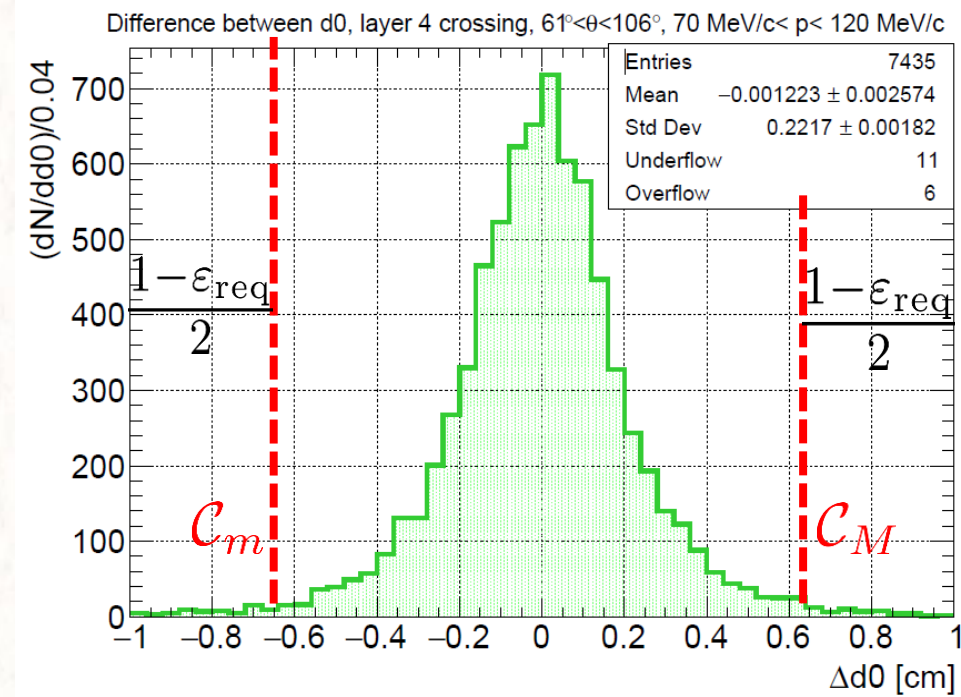
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Max, min $\mathcal{C}_m, \mathcal{C}_M$



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3. Defined for each ΔX distribution the threshold
Max, min C_m, C_M
4. Build histogram $|\mathbf{p}| \times \theta$ with the values C_m, C_M for each ΔX distribution
 - histograms limits cause controlled saturation effects: $d_0, z_0 : 1 \text{ cm}$, $\phi_0, \tan \lambda : 0.3$, $\omega : 0.4 \text{ cm}^{-1}$
5. Fit the $|\mathbf{p}| \times \theta$ with:

$$\Delta X(p, \theta, l_1, l_2) \sim \frac{A(X, l_1, l_2)}{(p)^{B(X, l_1, l_2)} \sqrt{\sin \theta}} + C(X, l_1, l_2)$$
6. Memorized the A,B,C parameters for pair of layer and each X parameter



Phase B– Cuts application

1. Each track of TS passed to a filter integrated in the training phase
2. Required for each track at least 3 hit on 3 different SVD layer
3. Evaluated $\Delta X(|\mathbf{p}|, \theta, l_1, l_2)$ for each pair of hit of each track (5 for each pair)
4. Starting from memorized A,B,C evaluated the actual cut:

$$\Delta X_{cut} = \frac{A}{(p)^B \sqrt{\sin \theta}} + C$$

5. For each hit pair required $|\Delta X| < \Delta X_{cut}$
6. If all the requirement are overcome the tracks is included in the NoKick TS

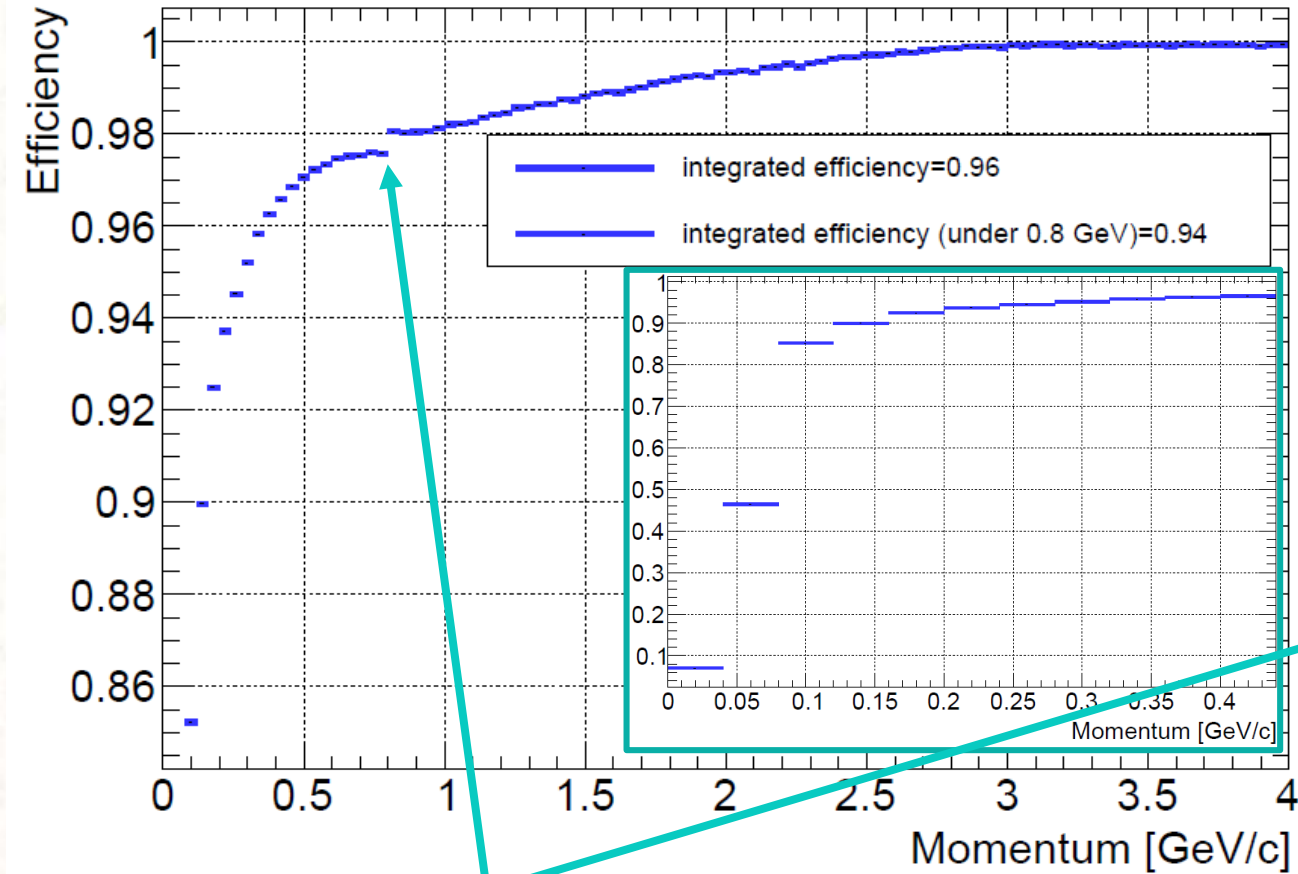
Differences with respect to release 00-09

- Removed global requirement ($d_0 < 1\text{cm}$, $z_0 < 1\text{cm}$)
 - New standard time-filter removed these tracks anyway
 - The time, memory & PR-burden is sustainable: these cuts can be applied offline (analysis level)
- Extended the range of the cuts to 10 GeV because of the new muon-enriched sample

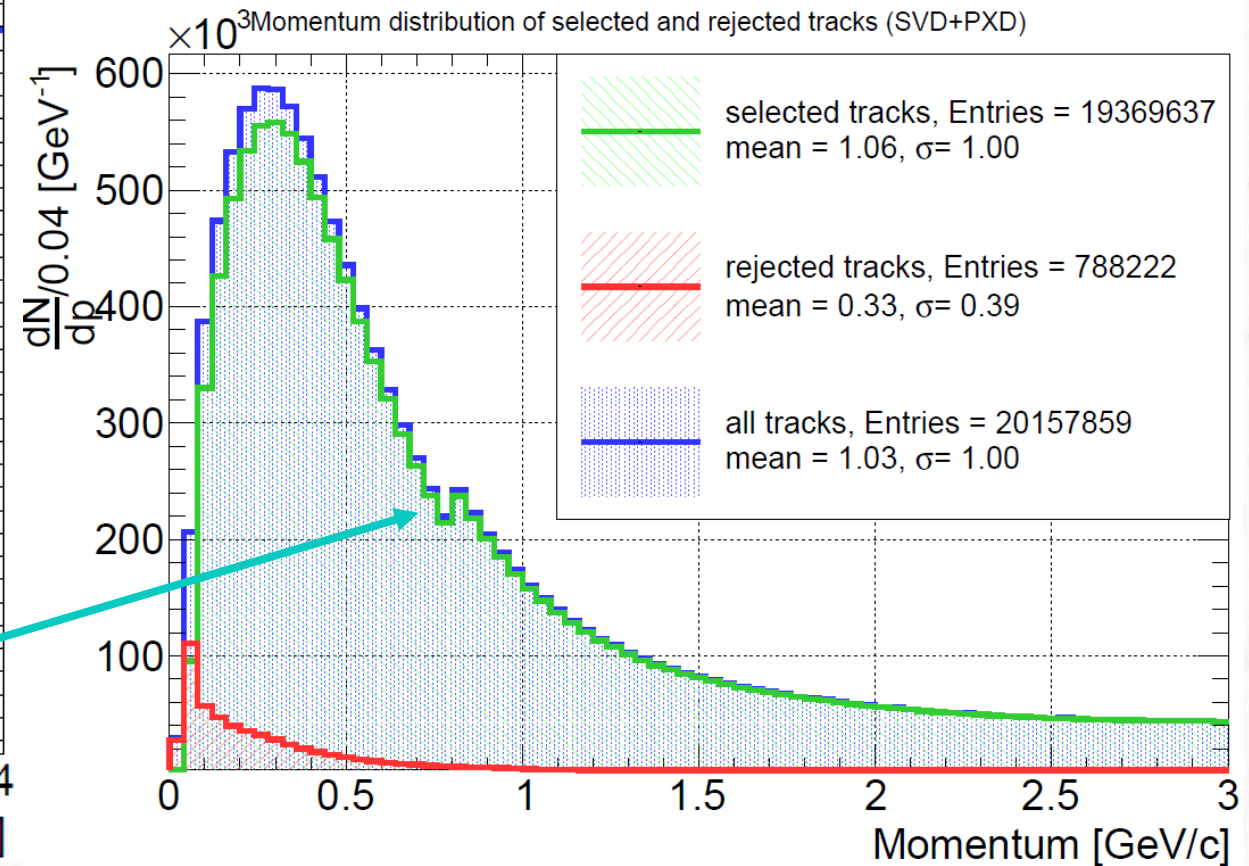
Performance of the selection – TS level

$$\varepsilon(p) = \frac{N_{\text{track pass}}(p)}{N_{\text{track tot}}(p)}$$

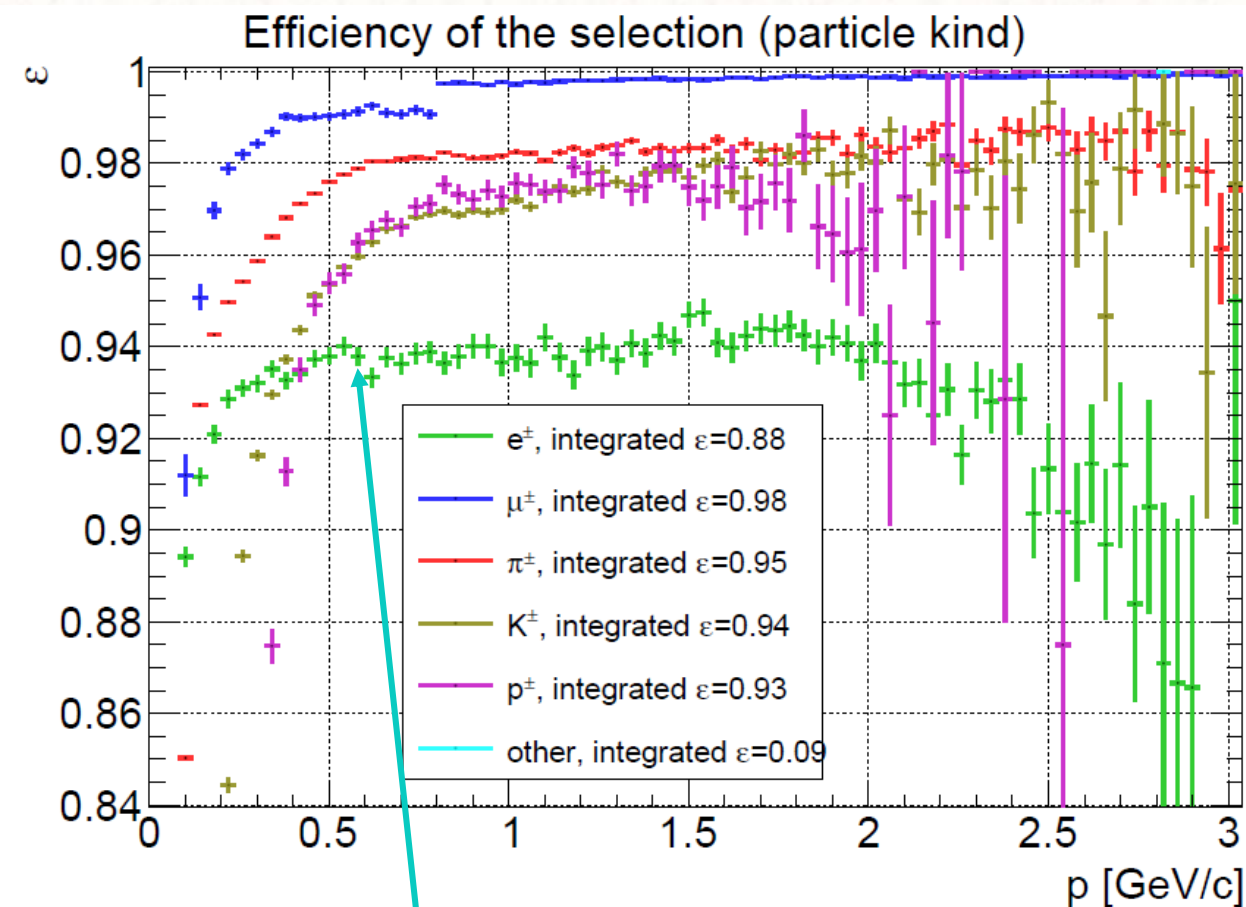
Efficiency of the selection



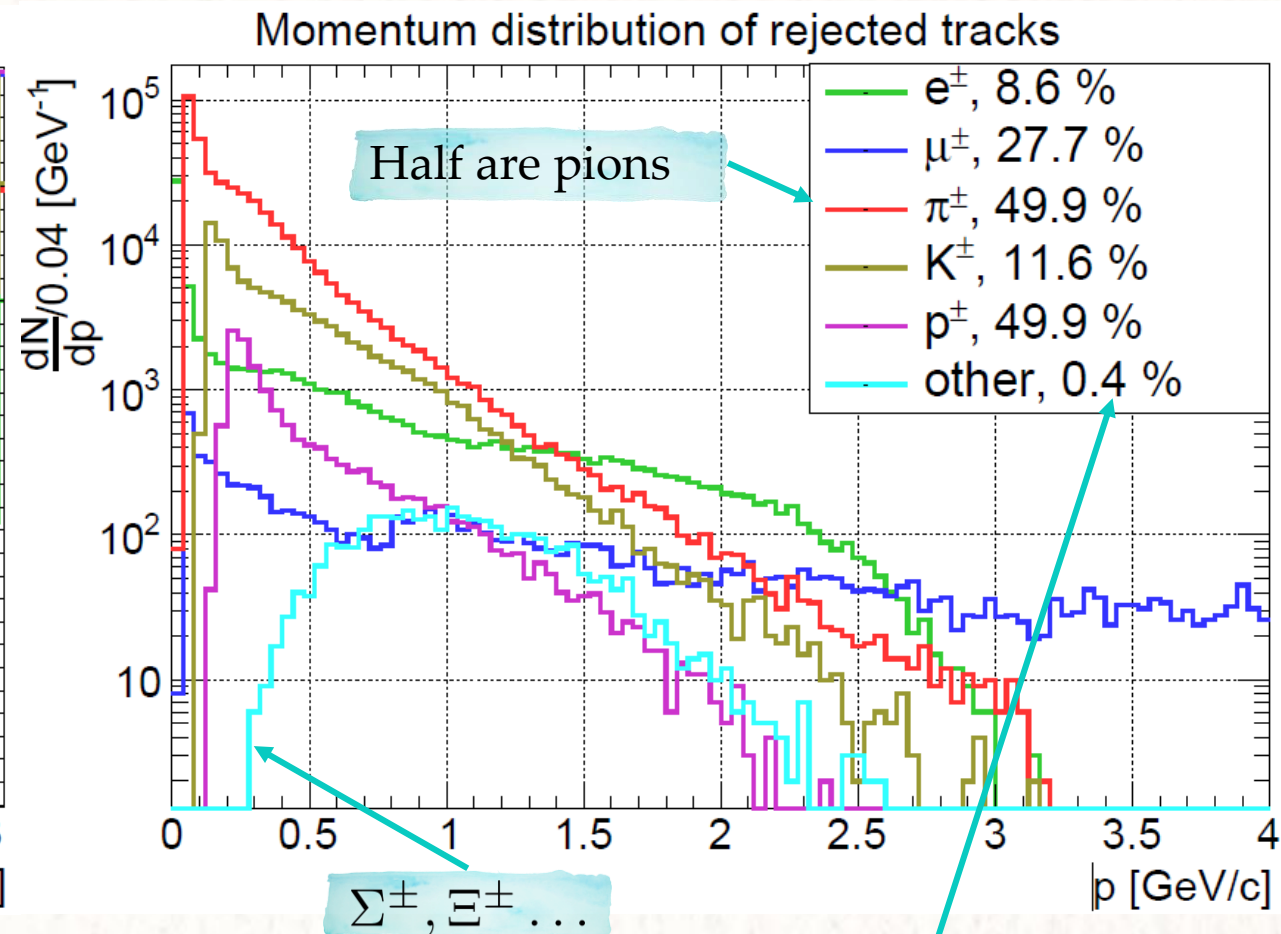
muon
enrichment



Performance of the selection – TS level (2)



Low electron efficiency:
maybe high-p
bremsstrahlung?



$\Sigma^\pm, \Xi^\pm \dots$

% = fraction of the
total number of
rejected tracks

Tracking performances - efficiency

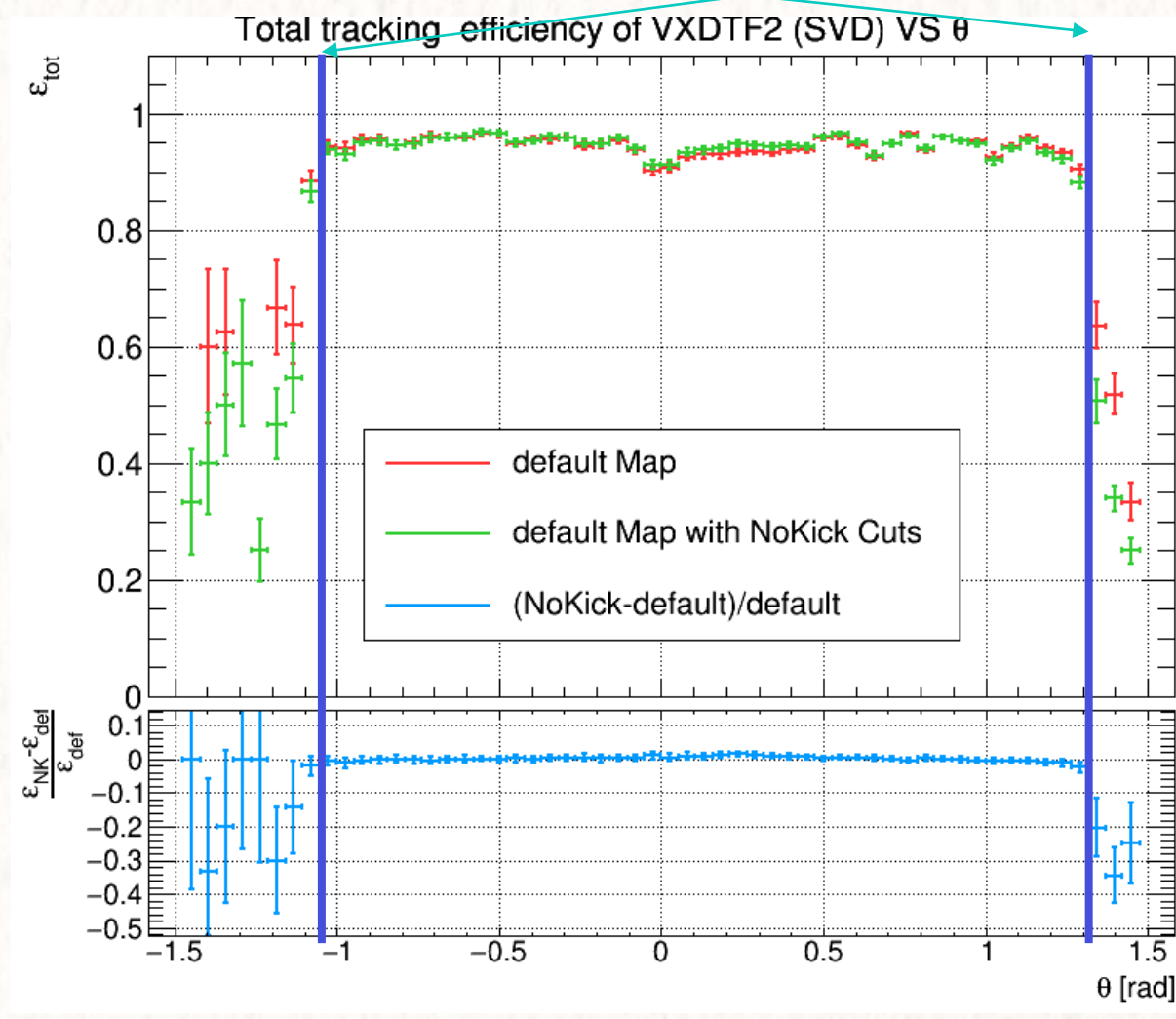
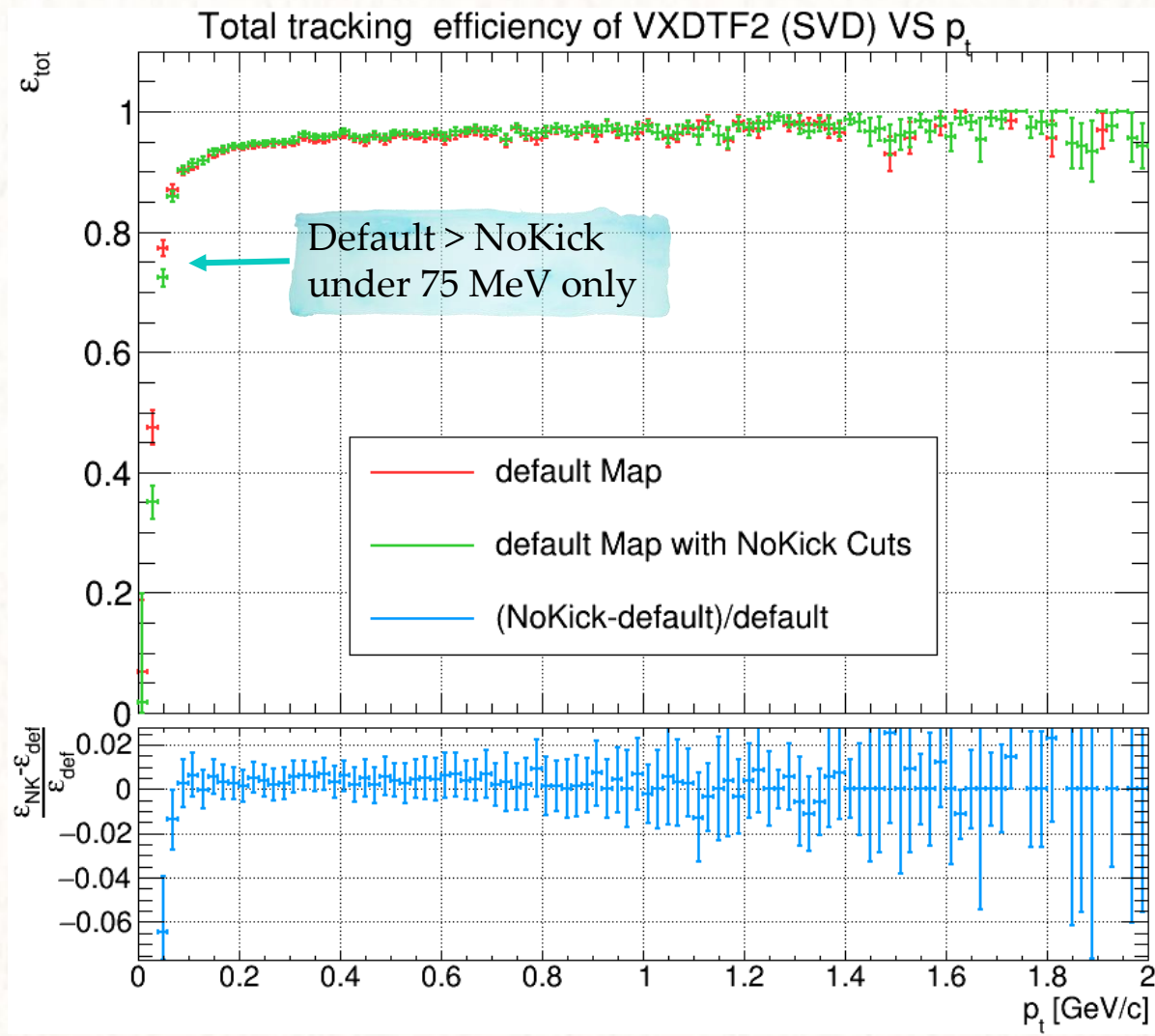
$$\varepsilon_{PR} = \frac{N_{\text{reco good}}}{N_{\text{tot}}} \quad \varepsilon_{fit} = \frac{N_{\text{reco good}} + \text{fit converged}}{N_{\text{reco good}}} \quad \varepsilon_{tot} = \varepsilon_{PR} \cdot \varepsilon_{fit}$$

- *good* = reco. with >2/3 hit on single MCPParticle
- *tot* = in the acceptance

Average NoKick = 95.2%

Average default = 95.1%

Acceptance limits SVD



Tracking performances – time & memory consumption

Validation Sample: 10k Υ (4S) + nominal background

	Time [ms]	Memory [MB]	Time [ms]	Memory [MB]
	SVD-only	SVD-only	SVD-only	SVD-only
Default Map	7 (62)	151 (112)	58	
NoKick Map (err)	5 (21)	6	149 (102)	75

DISCLAIMER
Fluctuation very high (100-1000%)!
Larger validation sample needed to perform accurate comparison!

Tracking performances – time & memory consumption

Validation Sample: 10k Υ (4S) + nominal background

	Pattern Recognition		Fitting	
	Time [ms/ev]	Memory [MB]	Time [ms/ev]	Memory [MB]
	SVD-only	SVD-only	SVD-only	SVD-only
Default Map (err)	7 (62)	97	151 (112)	58
NoKick Map (err)	5 (21)	6	149 (102)	75



Most relevant module:
TrackFinderVXDCellOMat
50% time
>90% memory



Most relevant Module:
TrackCreator
75% time
>60% memory

Tracking performances – time & memory consumption

Validation Sample: 10k $\Upsilon(4S)$ + nominal background

	Pattern Recognition		Fitting	
	Time [ms/ev]	Memory [MB]	Time [ms/ev]	Memory [MB]
	SVD-only	SVD-only	SVD-only	SVD-only
Default Map (err)	7 (62)	97	151 (112)	58
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Without bkg

- PR time reduced of factor 2, but 100% error only
- Same for Fitting Time, but 50% error only
- Memory reduced (too high fluctuation)

Release 00-09 comparison

- In release 01 PR and Fitting time reduced of a factor 2-3
- Reduction with and without bkg

Fake rate: definition and performance

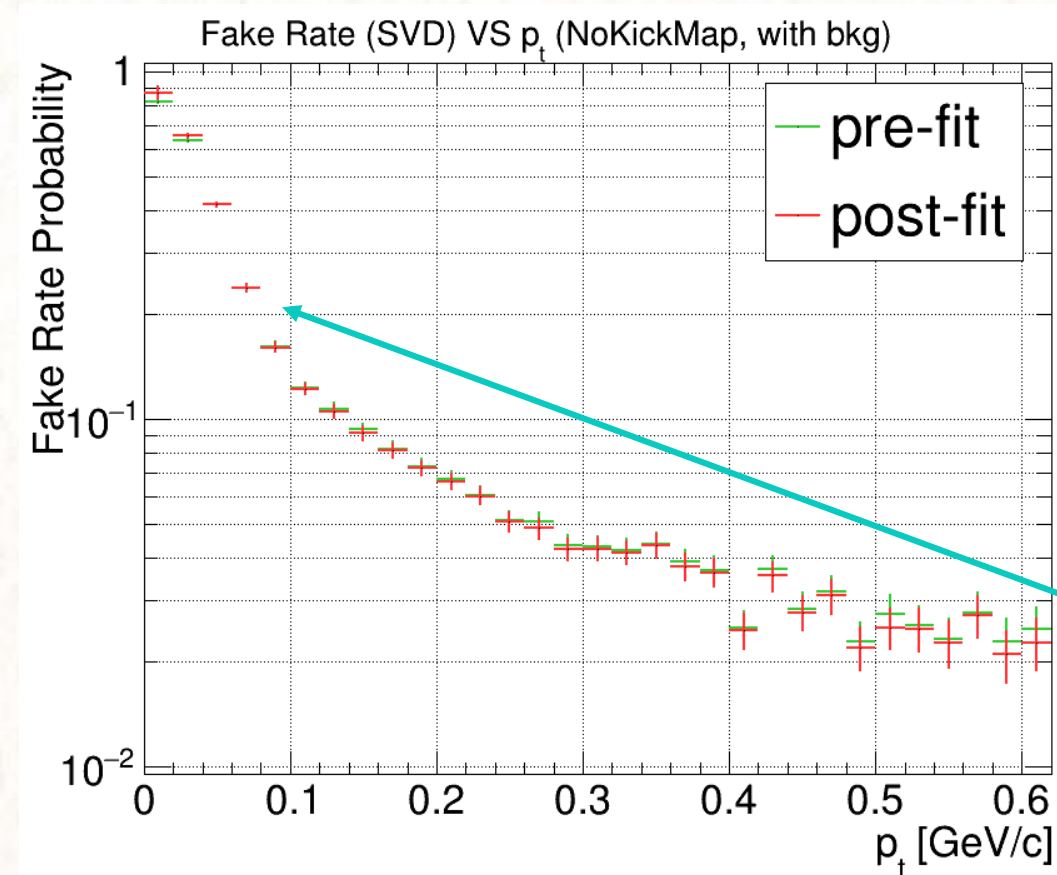
MC-Matching: best efficiency of the best purity track, over certain threshold

Purity > 2/3
Efficiency > 5%

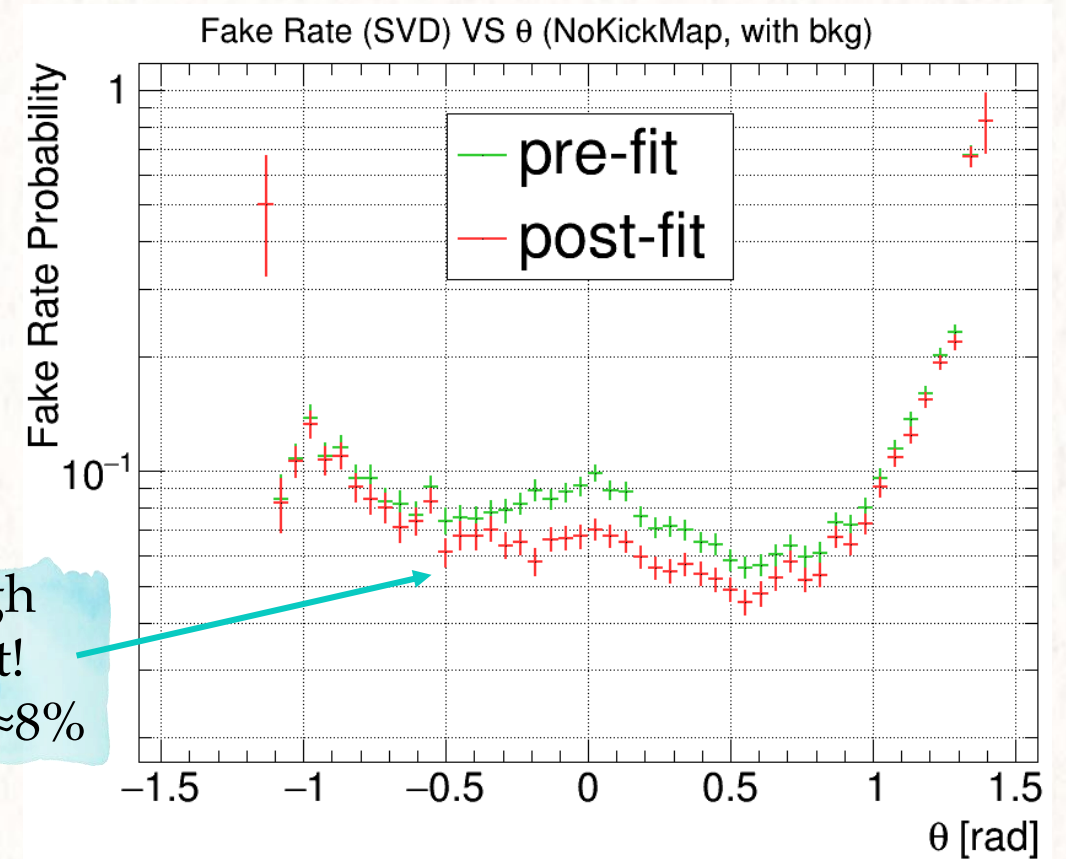
$$\frac{N_{\text{hit found}}}{N_{\text{hit MC}}}$$

$$\frac{N_{\text{hit on the same MCparticle}}}{N_{\text{hit found}}}$$

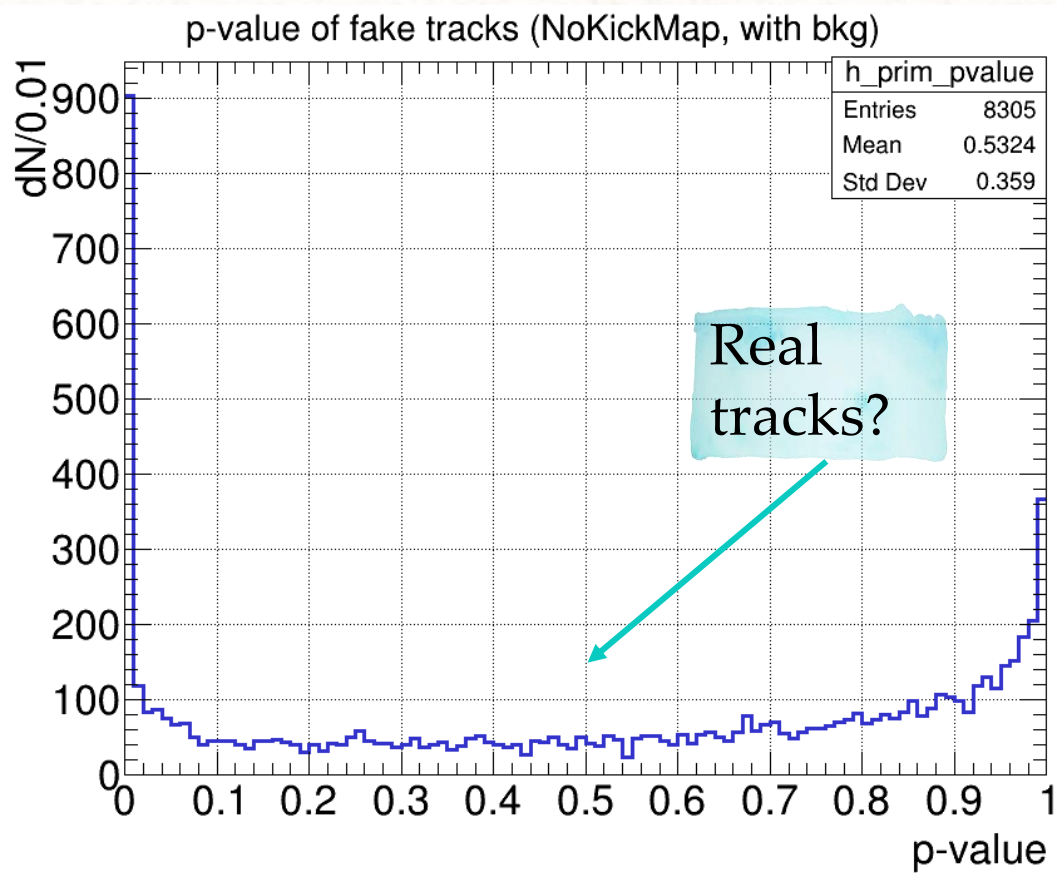
Fake: not-matched and not-cloned



Too high
after fit!
Average $\approx 8\%$



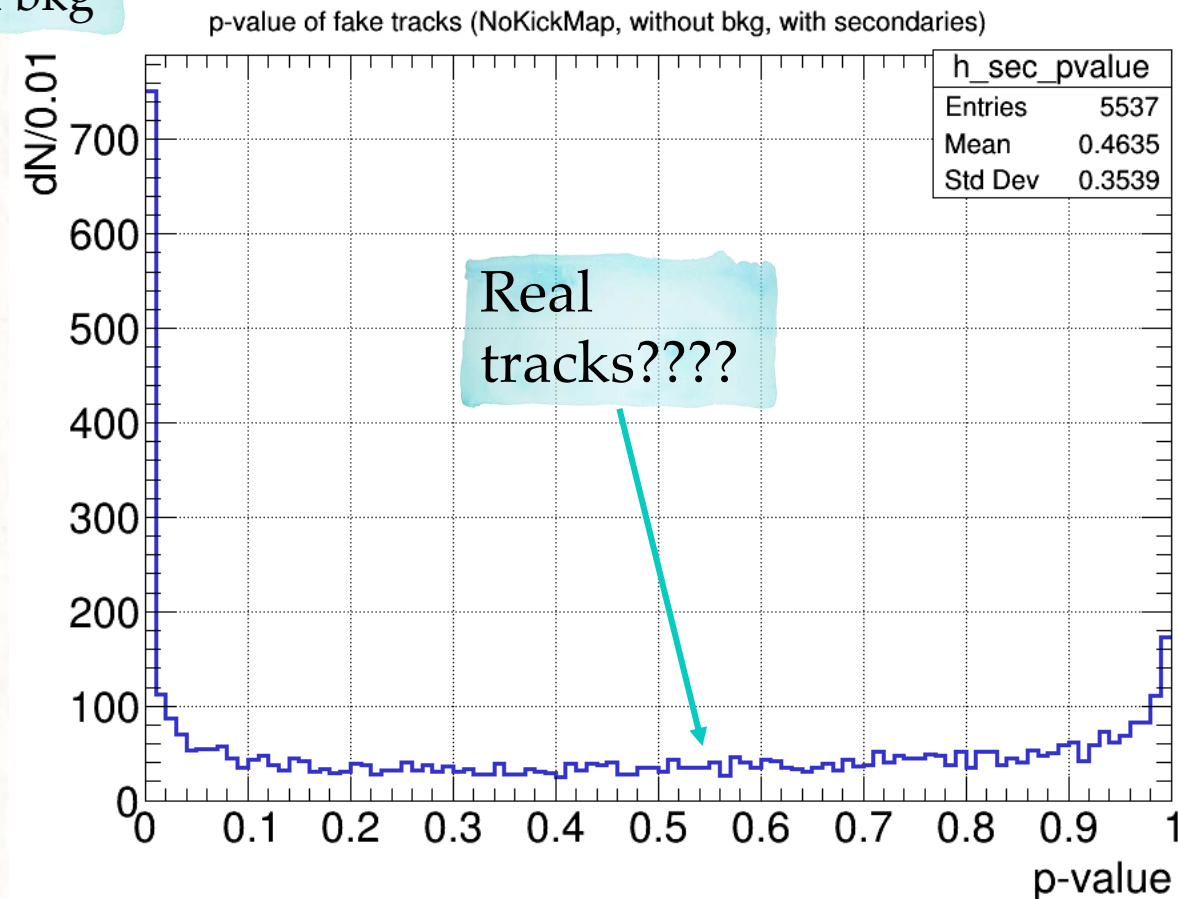
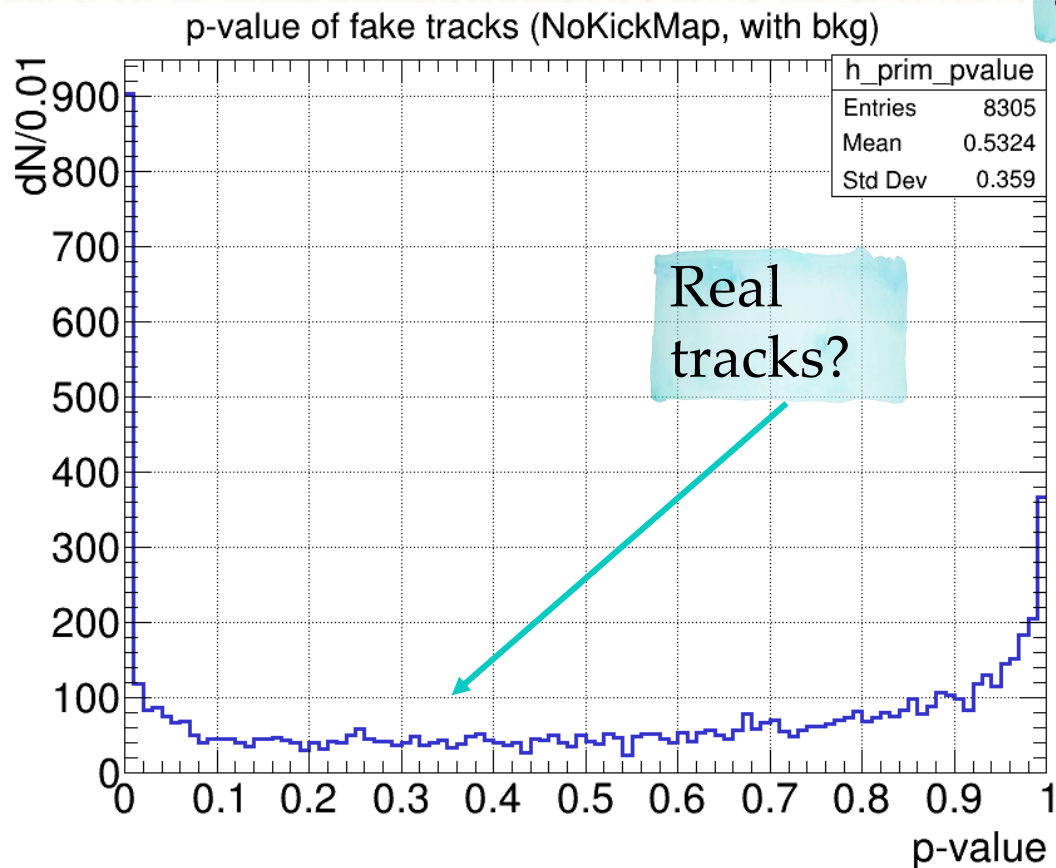
Fake rate: a definition problem?



Fake rate: a definition problem?

VXDTF2 always find secondaries, we always need to include secondaries in normalization

- Included secondaries
- Removed bkg



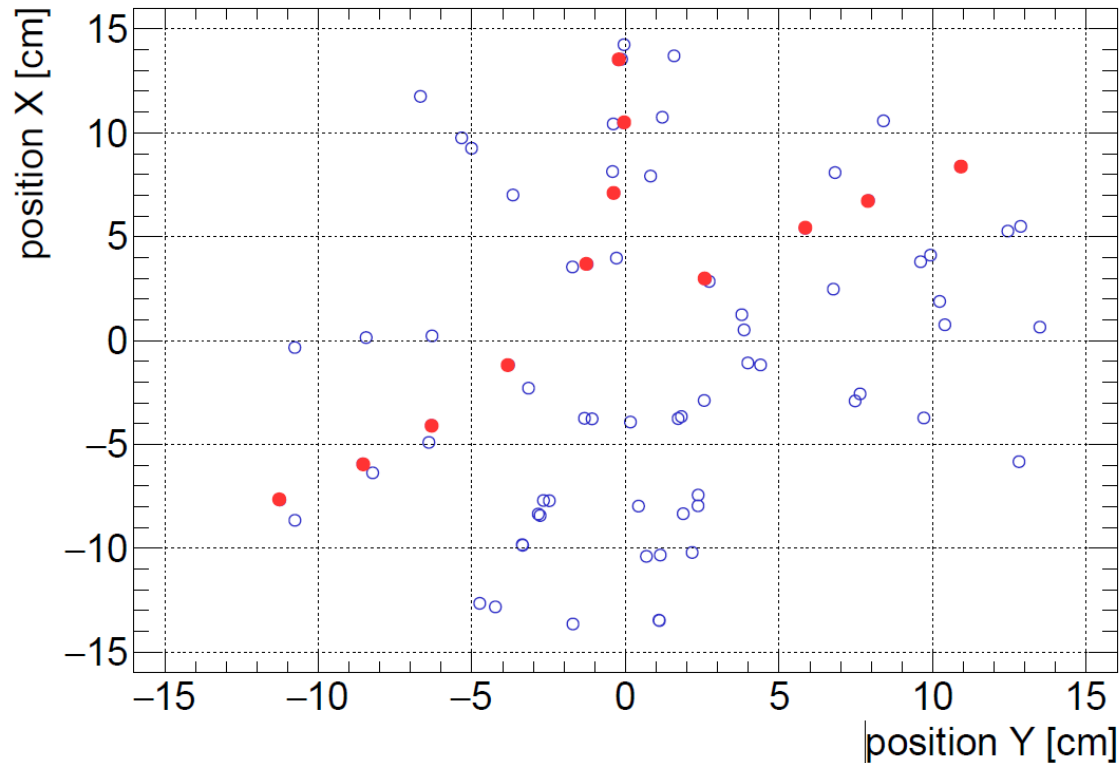
Fake rate: are the loopers?

- Found an event with 11 matched tracks and 3 fake tracks
- 2 fakes came from the same MCParticle: a looper (80 MeV pion)

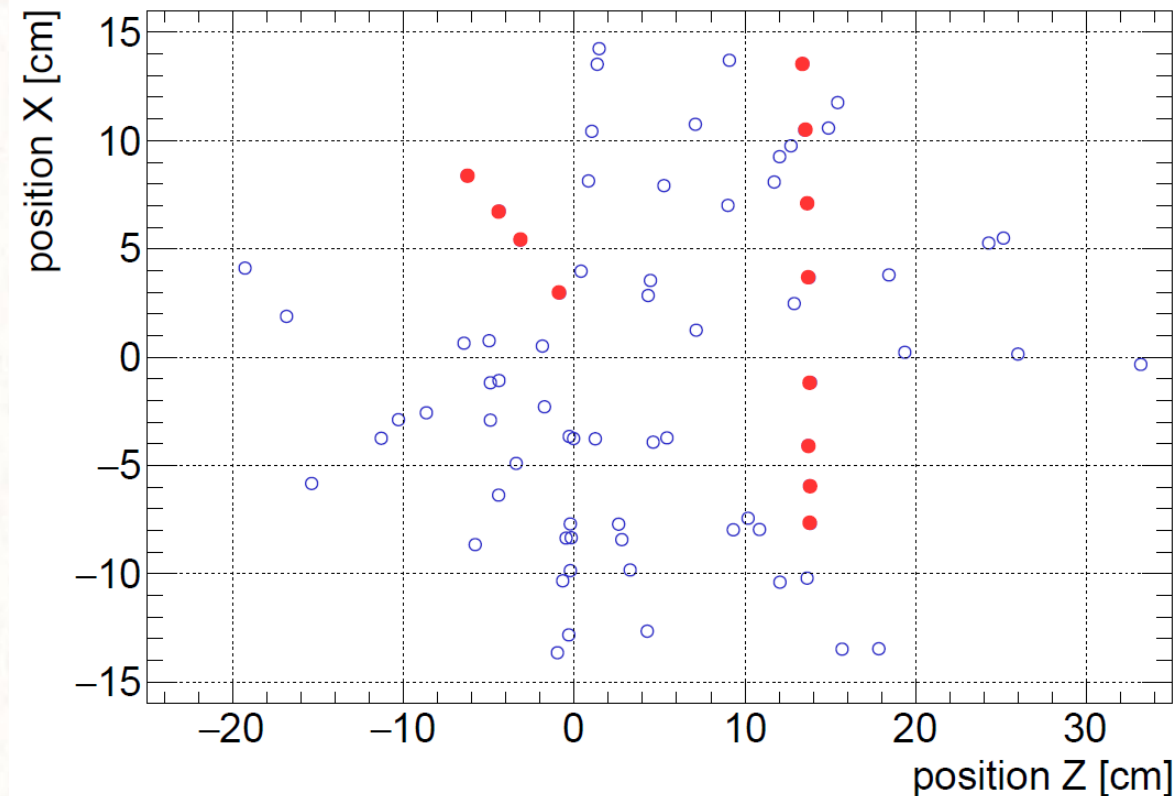
DISCLAIMER

Not sure about TrueHit -
RecoTrack Matching (naive
and ambiguous method!)

Hit distribution of event 37 (transverse plane), red=fake

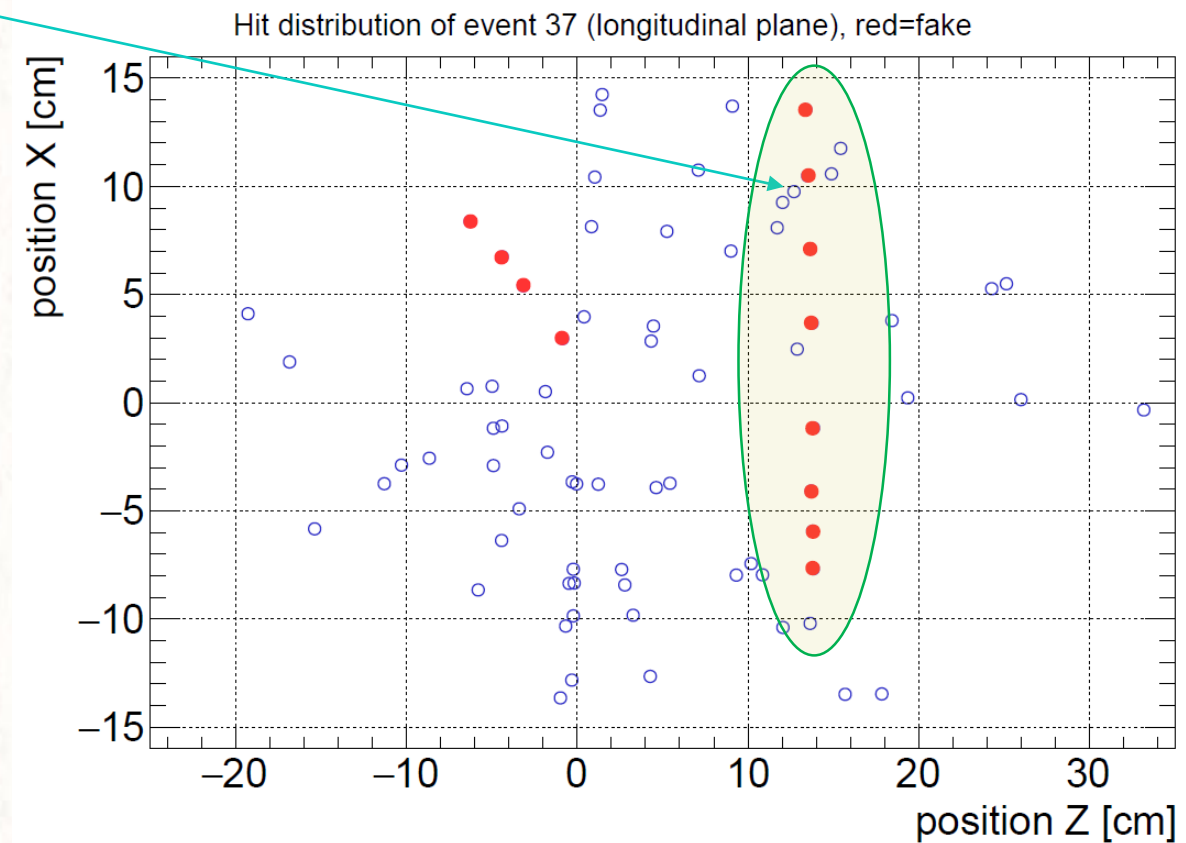
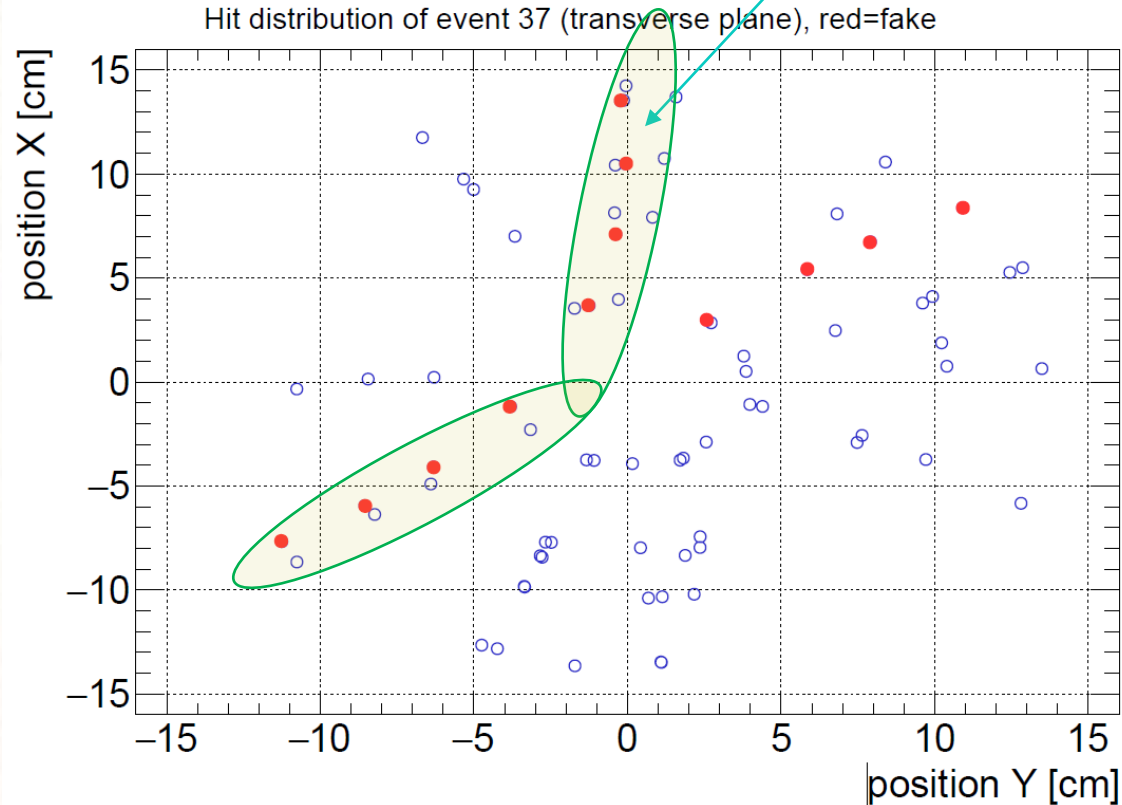


Hit distribution of event 37 (longitudinal plane), red=fake

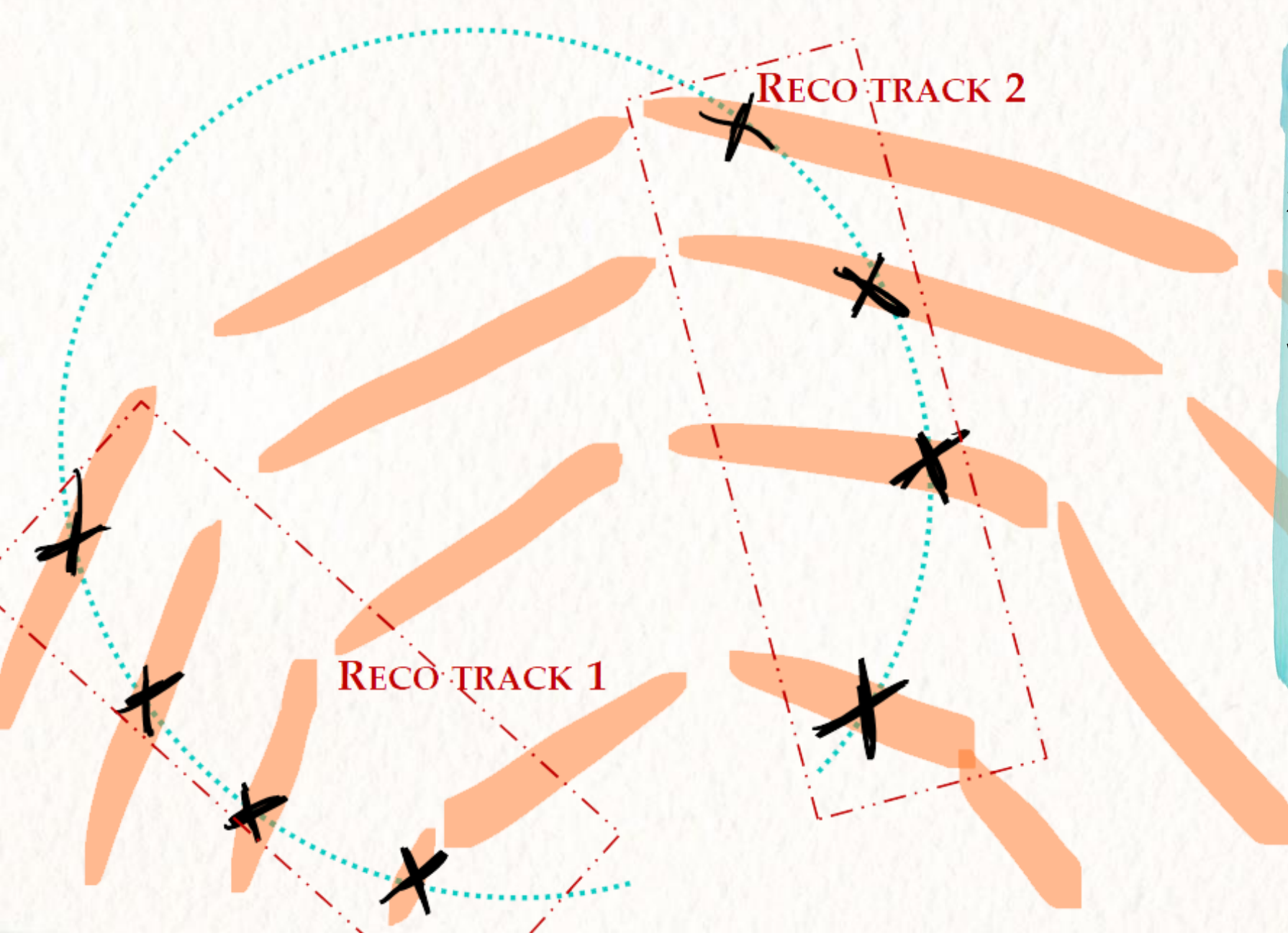


Fake rate: are the loopers?

- Found an event with 11 matched tracks and 3 fake tracks
- 2 fakes came from the same MCParticle: a looper (80 MeV pion)



Fake rate: possible explanation and proposal



1. Reconstructed 2 different tracks (one with wrong direction)
 2. Two Reco Tracks do not overcome the matching requirements separately
 3. Double counted as 2 fakes!
- Should the fakes be normalized to MCParticle, and not MCTracks?
 - Can the CDC merging match 2 Reco Tracks and help to reduce the fakes?

Code structure – steering level (1)

How can I produce my own Sector Map?

Produce the list of cuts

- Usage: `basf2 NoKickCuts_evaluation.py -i inputfile.root -- (--useValidation) (--useFitMethod)`
- Output: `NoKickCuts.root`, which contains the list of A,B,C parameter needed to evaluate the cuts during the training.
- Options
 - The inputfile should be the training sample(not mandatory, but the efficiency is optimized on it), or an equivalent input produced by `eventSimulation.py`.
 - `--useValidation` attaches to the output rootfile a detailed list of validation plots
 - `--useFitMethod` uses an alternative method to evaluate the cuts, fitting the ΔX distributions and extracting the width. It works, but it is not optimized.
- Location: `tracking/examples/VXDTE_Redesign/`
- Can I skip this step? Yes, there is a default `NoKickCuts.root` file in `tracking/data/`

Code structure – steering level (2)

Prepare the Training Sample

- Usage: `basf2 trainingPreparation.py -i inputfile.root - (--enable_selection)`
- Output: `SVDOnlyDefault_Belle2_SVDOnly.root`, or
`SVDPXDDefault_Belle2_SVDOnly.root`
- Options
 - The inputfile must be produced with `eventSimulation.py`.
 - `--enableSelection` apply the TS selection using the file found at `tracking/data/NoKickCuts.root`. An additional output file (`TrackSelection_NoKick.root`) is also produced, it contains some validation plots of the selection.
 - `usePXD=True` (hardcoded option) enable the 6-layer tracking, and produce the second output
- Location: `tracking/examples/VXDTF_Redesign/`
- Can I skip this step? No, a default pre-prepared sample it is not provided

Code structure – steering level (3)

Train and produce the Sector Map

- Usage: `basf2 trainSecMap --train_sample inputfile.root --secmap outputfile.root`
- Output: `outputfile.root`
- Options
 - `--train_sample inputfile.root` must be the output of `TrainingPreparation.py`
 - `--secmap outputfile.root` is the name of the output
- Location: `tracking/examples/VXDTF_Redesign/`
- Can I skip this step? Of course not, If you want to produce your own Sector Map

Code structure – developer level

How can I optimize and improve the TS selection procedure?

- Too complicated and technical to explain here
- I'm producing a Belle II – internal note where all the Training Sample selection procedure is described in detail
- A chapter is dedicated to the code structure in term of modules and classes involved
- **Laura Zani** (out of the tracking group...for now) will be the tester of the note, to understand if somebody else can continue easily my work

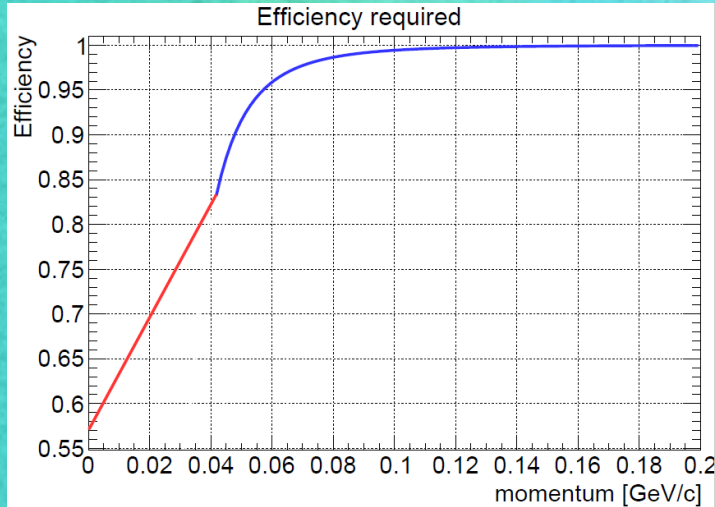
Conclusions

- The upgrades of release 01 improve the VXDTF2 performance in tem of
 - efficiency
 - time consumption
 - memory footprint
- The Selection of the TS improves the time & memory performances



NoKick Map has been chosen as default map for SVDOnly reconstruction

- The fake rate is probably overestimated because of definition problems



Next steps

- The NoKick selection has rooms of improvement
 - The cut-function can be optimized on a figure of merit
 - The fit-method can be optimized to avoid the use of the cut function
- The SVD+PXD map must be trained with NoKick selection
- The Phase 2 SVDOOnly and SVD+PXD maps must be trained
- A strategy to reconstruct the loopers (both at MCTF level and at VXDTF2 level) may help to reduce the fake rate and gain efficiency
- The integration with CDC is beginning to be fundamental to improve the tracking performances

Thank you for
attention



BACKUP SLIDES

Track Parameters

$$\omega \rightarrow \frac{B_3 q}{\sqrt{P_1^2 + P_2^2}} \quad (1)$$

$$\tan \lambda \rightarrow \frac{P_3}{\sqrt{P_1^2 + P_2^2}} \quad (2)$$

$$d_0 \rightarrow \operatorname{sgn}(B_3 q) \left(\sqrt{\left(\frac{P_2}{B_3 q} + X_1 \right)^2 + \left(X_2 - \frac{P_1}{B_3 q} \right)^2} - \sqrt{\frac{P_1^2 + P_2^2}{B_3^2 q^2}} \right) \quad (3)$$

$$\chi \rightarrow \tan^{-1} \left(\operatorname{sgn}(B_3 q) \left(\frac{P_1^2 + P_2^2}{B_3 q} + P_2 X_1 - P_1 X_2 \right), (-P_1 X_1 - P_2 X_2) \operatorname{sgn}(B_3 q) \right)$$

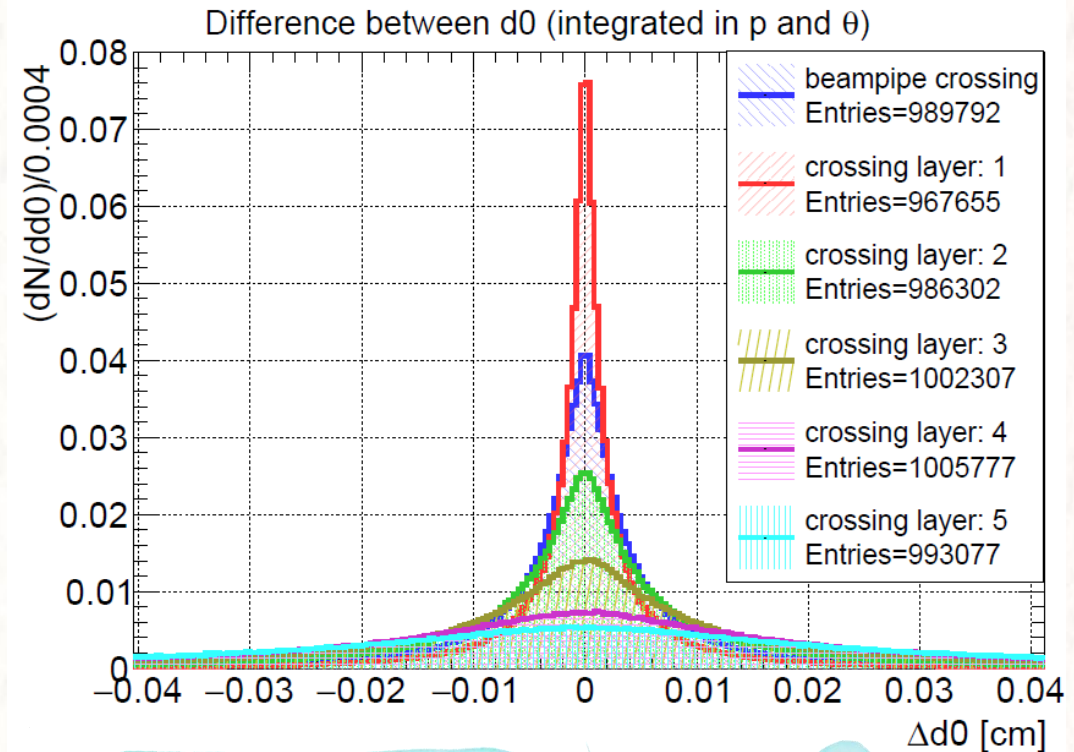
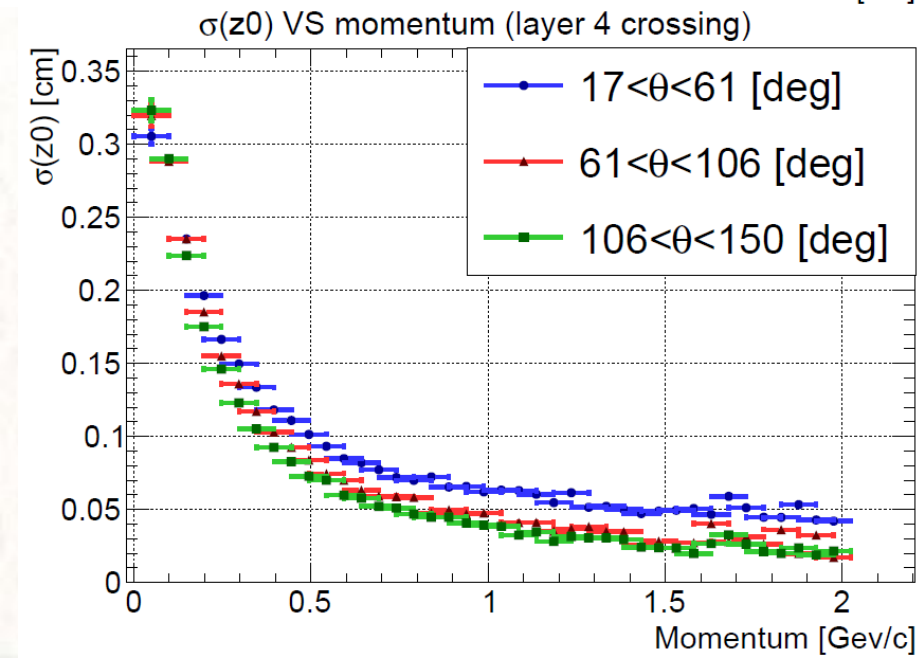
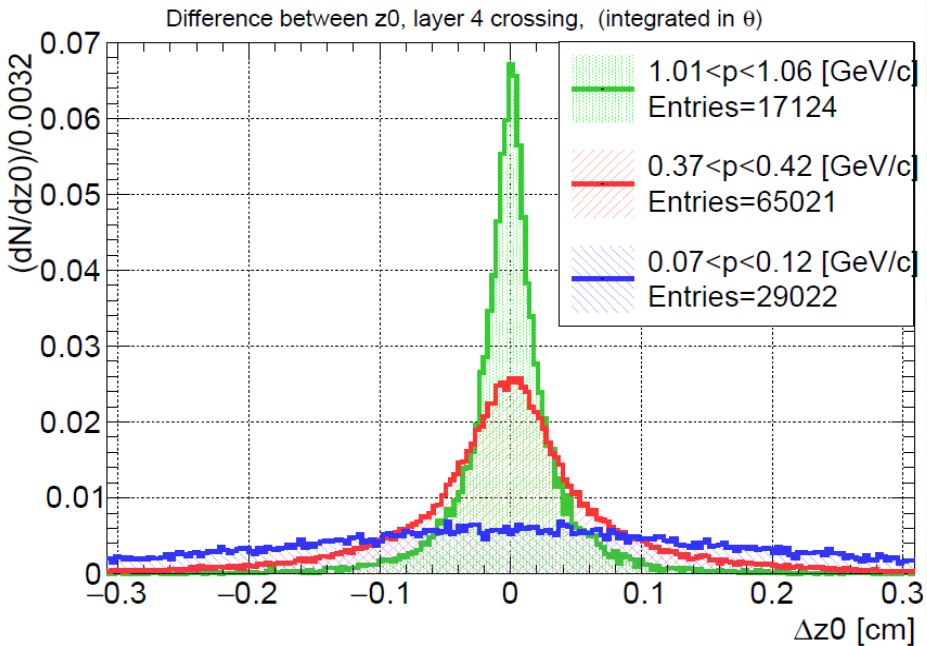
$$\varphi_0 \rightarrow \tan^{-1}(P_1, P_2) - \chi \quad (4)$$

$$z_0 \rightarrow \frac{P_3 \chi}{B_3 q} + X_3 \quad (5)$$

$$s \rightarrow -\frac{\sqrt{P_1^2 + P_2^2} \chi}{B_3 q}$$

[Eugenio, Oliver, Tobi,
helices: the nitty-gritty of their Parametrization,
B2GM 2015]

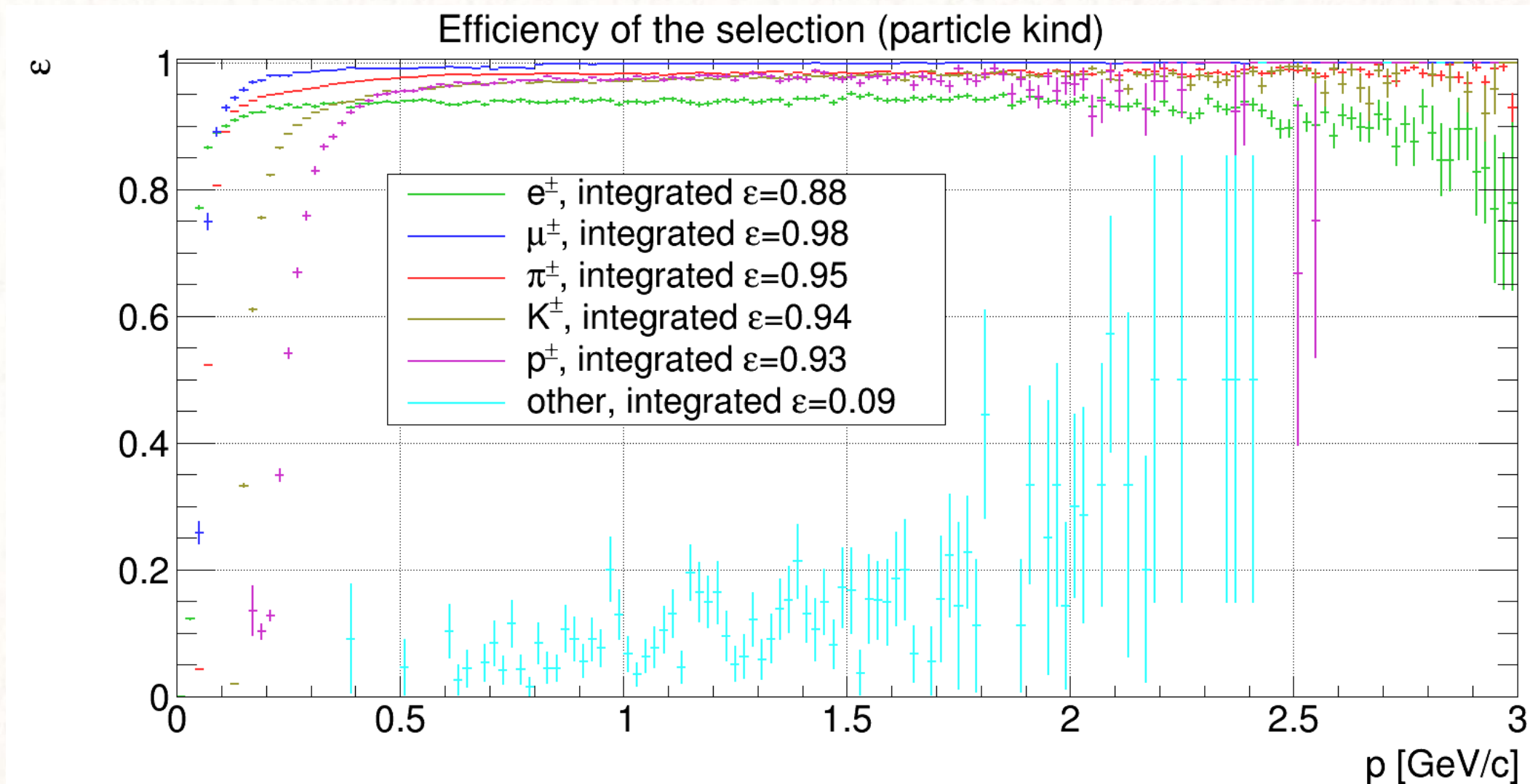
Features of ΔX distributions



- $\Delta X(|\mathbf{p}|)$: enlarge at low p
- $\Delta X(\theta)$: about constant
- $\Delta X(l_1, l_2)$: proportional to the material, despite parameter-arm

coherent with multiple scattering

Performance of the selection – TS level



Performance of the selection – Sector Map Level

OUTDATED

Complexity

- Numero di relazioni d'amicizia:

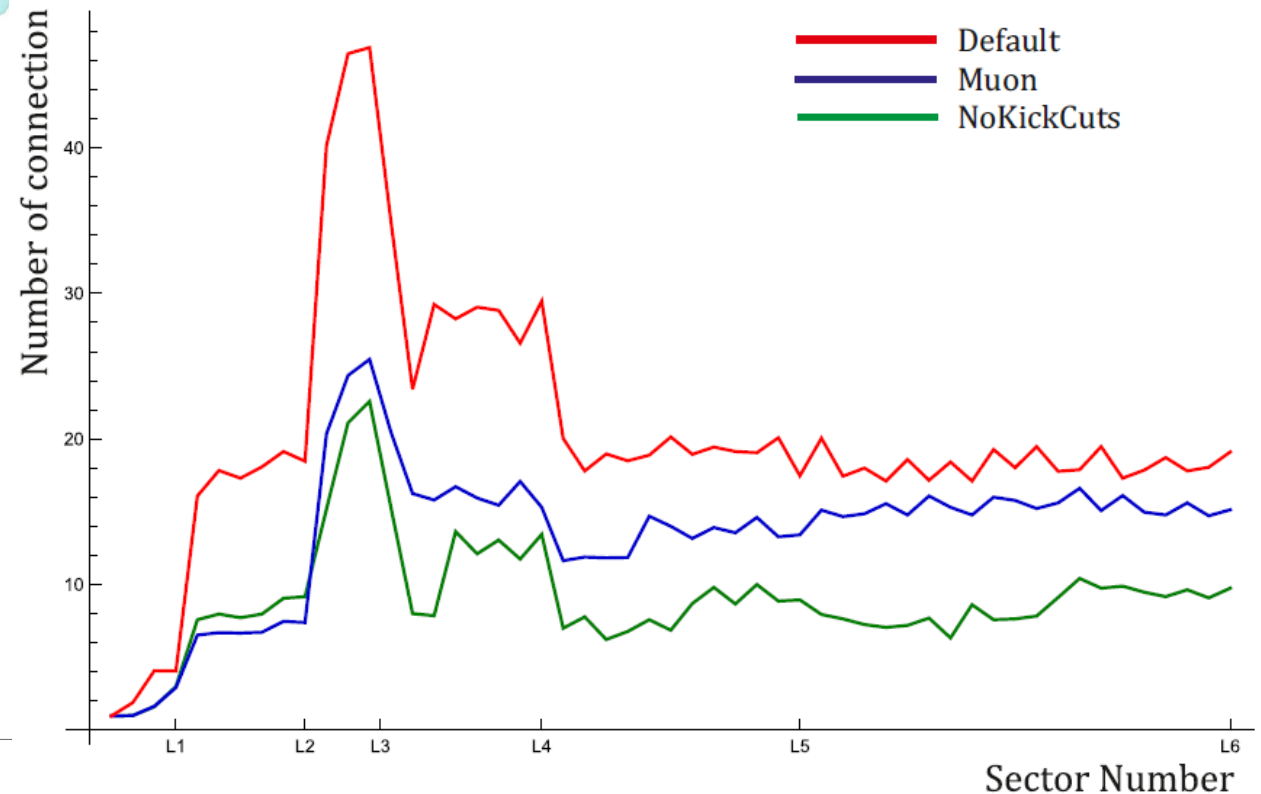
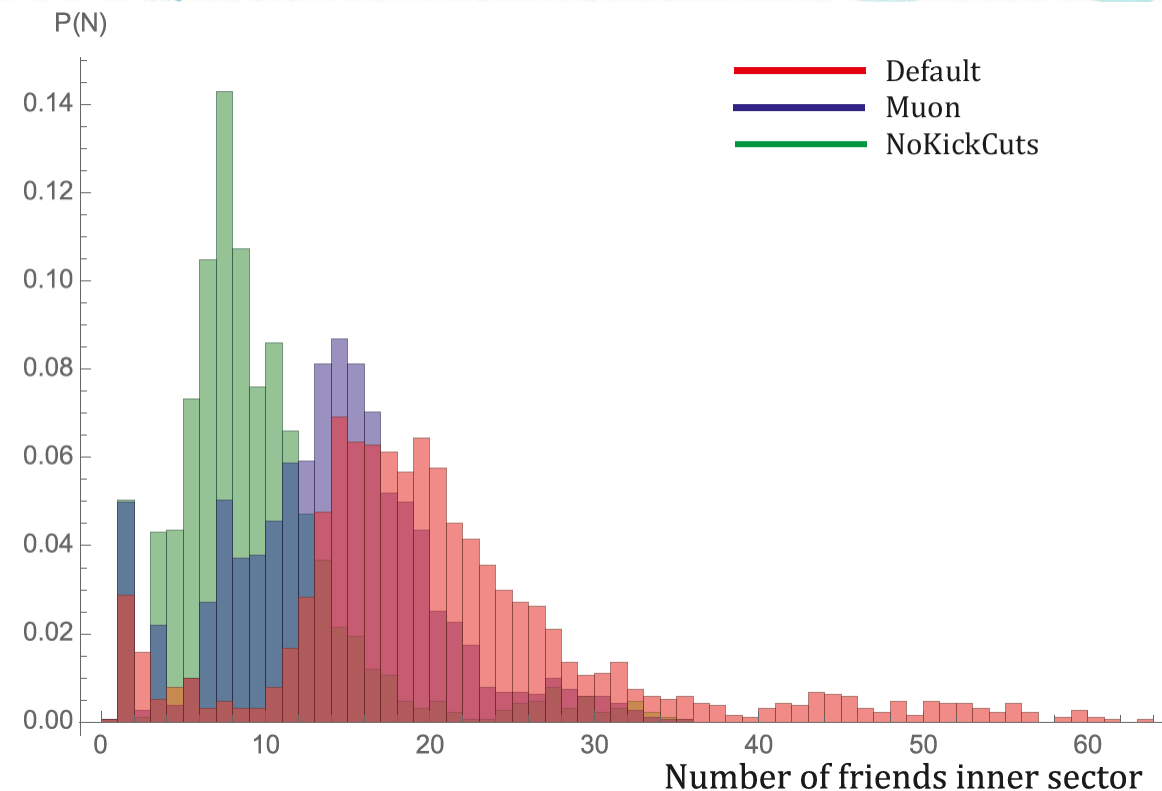
$$N_F^{\text{default}} = 38689,$$

$$N_F^{\text{NoKick}} = 17545,$$

$$N_F^{\mu} = 25785.$$

Sector Map dimension

- Default (Fast/Full): 12.3 / 21.0 MB
- NoKick (Fast/Full): 5.1 / 8.3 MB
- Muon (Fast/Full): 6.8 / 14.0 MB



Time consumption and memory footprint (pattern recognition)

default SECTOR MAP

	mean (ms)	error (ms)	MEMORY (MB)
DEFAULT SVD BKG PR			
SVDSpacePointCreator	0.71	0.46	
SectorMapBootstrap	0	0	
SegmentNetworkProducer	2.19	20.47	1
TrackFinderVXDCellOMat	1.98	39.46	96
AddVXDTrackCandidateSubSets	0.07	0.03	
QualityEstimatorVXD	0.25	0.27	
BestVXDTrackCandidatesSelector	0	0.01	
SPTCvirtualIPRemover	0.02	0.01	
SVDOverlapResolver	1.14	1	
SPTCmomentumSeedRetriever	0.11	0.03	
SPTC2RTConverter	0.35	0.1	
TOTAL	6.82	61.84	97

NoKick SECTOR MAP

mean (ms)	error (ms)	MEMORY (MB)
0.74	0.47	
0	0	
1.76	10.58	1
1.04	8.14	5
0.08	0.03	
0.24	0.25	
0	0.01	
0.02	0.01	
1.1	0.92	
0.11	0.03	
0.38	0.1	
5.47	20.54	6

Time consumption and memory footprint (fit)

default SECTOR MAP

	mean (ms)	error (ms)	MEMORY (MB)
DEFAULT SVD BKG FIT			
SetupGenfitExtrapolation	0	0	
DAFRecoFitter	36.13	39.3	16
TrackCreator	115.62	73.14	42
TOTAL	151.75	112.44	58

NoKick SECTOR MAP

	mean (ms)	error (ms)	MEMORY (MB)
	0	0	
	35.15	33.63	22
	114.64	69.09	53
	149.79	102.72	75

Also memory fluctuates a lot!

Time consumption and memory footprint (rel9 Sector Map)

OLDDDB MAP BKG PR	mean (ms)	error (ms)	MEMORY (MB)
SectorMapBootstrap	0	0	
SegmentNetworkProducer	3.62	18.19	
SegmentNetworkProducer	3.62	38.19	
TrackFinderVXDCellOMat	3.46	65.52	5
AddVXDTrackCandidateSubSets	0.12	0.04	180
QualityEstimatorVXD	0.3	0.31	
BestVXDTrackCandidatesSelector	0	0.02	
SPTCvirtualIPRemover	0.02	0.02	
SVDOverlapResolver	1.6	1.49	
SPTCmomentumSeedRetriever	0.13	0.04	
SPTC2RTConverter	0.45	0.13	
TOTAL	13.32	123.95	185

OLDDDB MAP BKG FIT	mean (ms)	error (ms)	MEMORY (MB)
SetupGenfitExtrapolation	0	0	
DAFRecoFitter	40.74	88.59	12
TrackCreator	124.94	74.59	30
TOTAL	165.68	163.18	42

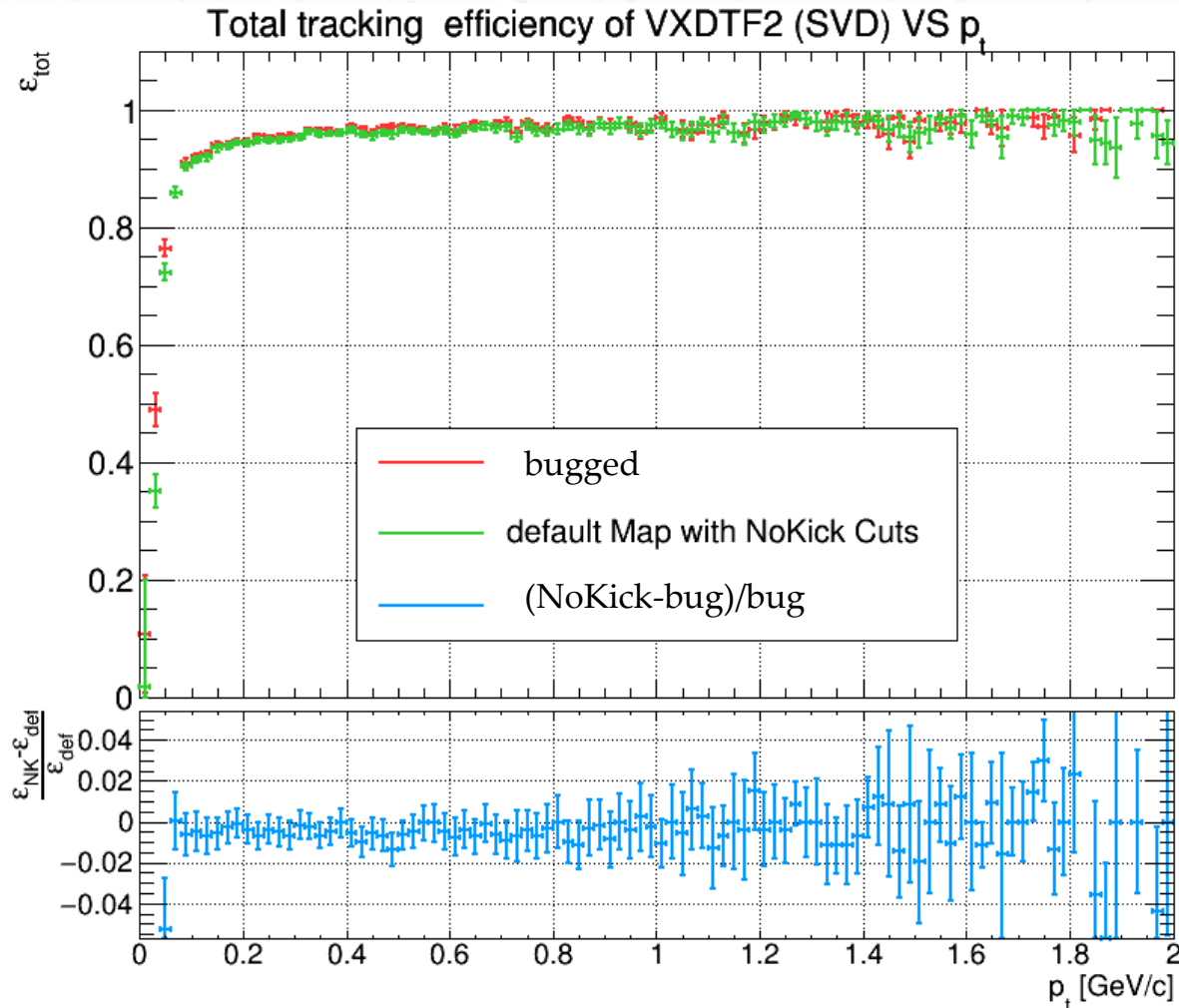
Tracking performances – bugged Sector Map

NB: VXDTF2 @ Release 01-00 with bugged Sector Map

Average = 96.0%

BUG

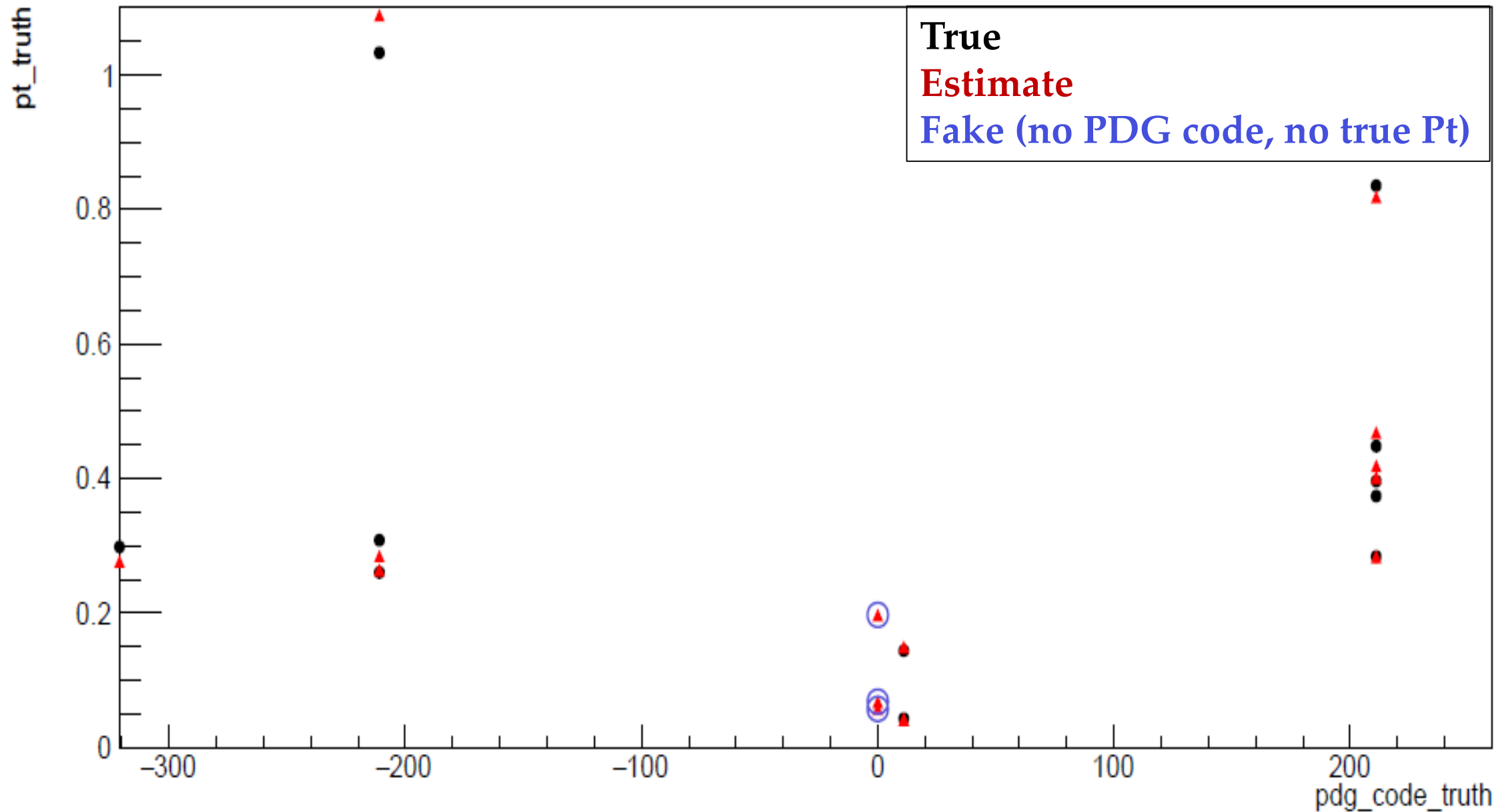
Limits of filters set to 0
if negative



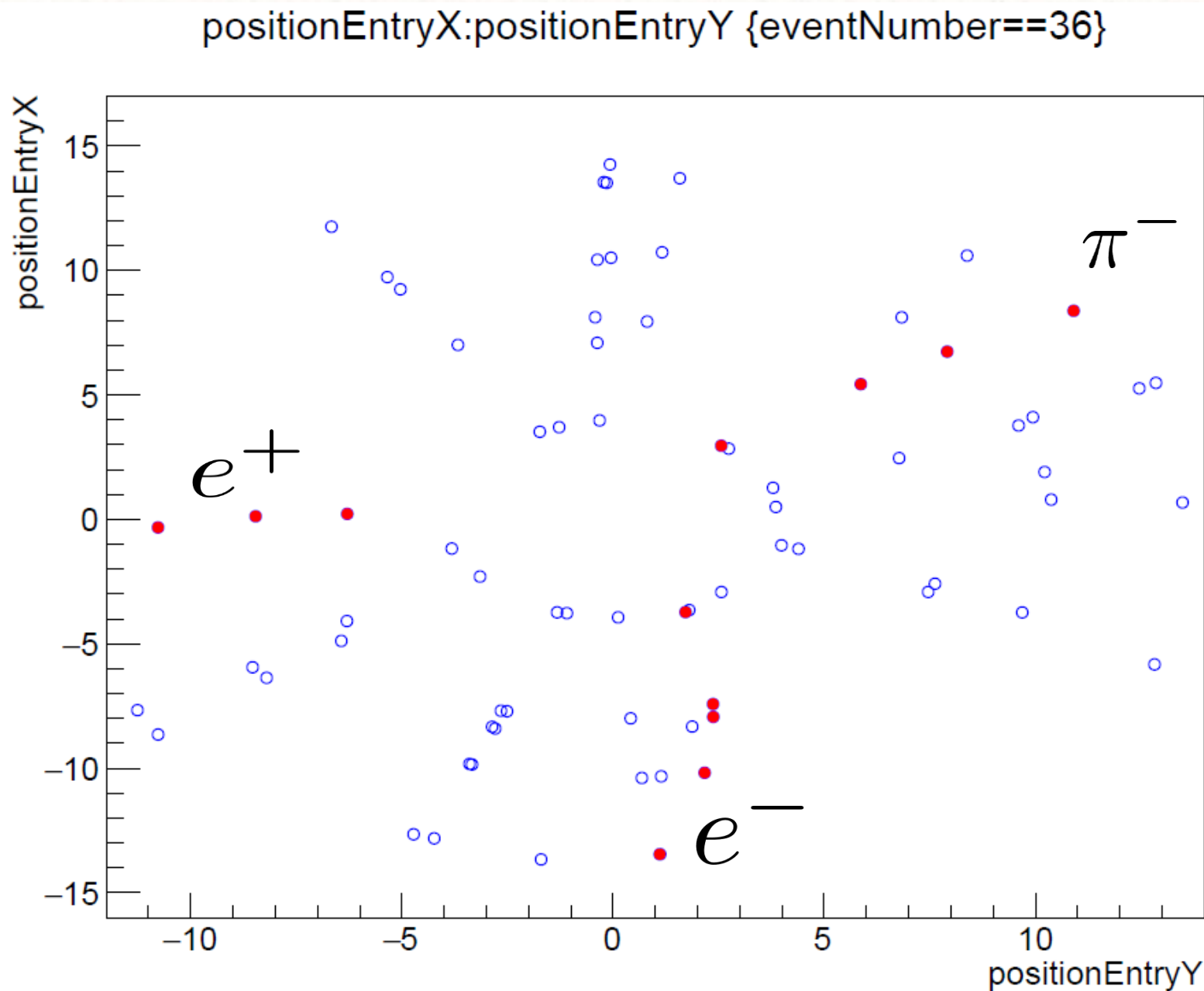
Time & Memory

- Same Fitting Time & Memory
- Doubled PR time
- 185 MB of PR-Memory

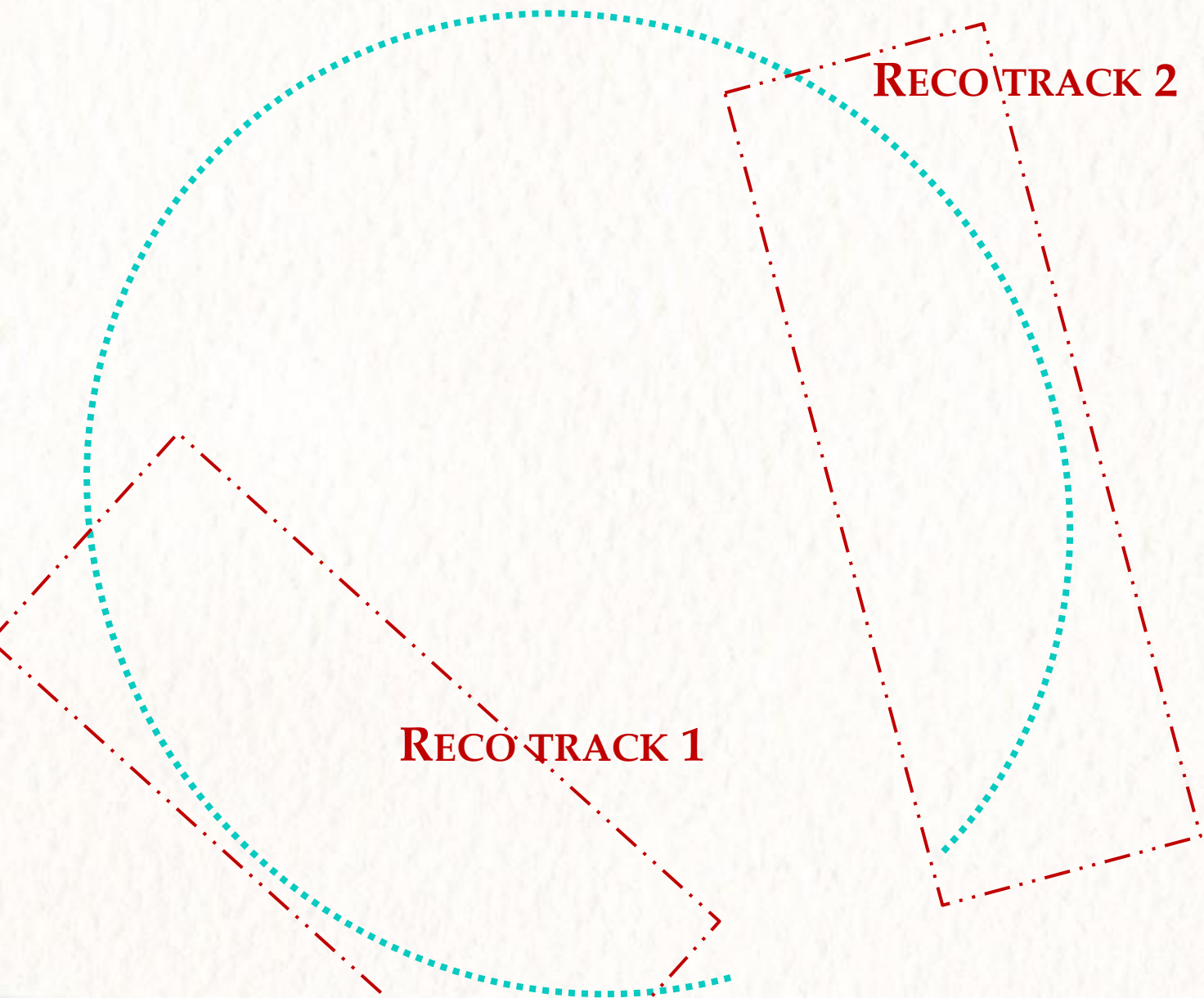
Fake Rate – track matching



Fake Rate – another track matching



Fake rate: possible explanation and proposal



1. Reconstructed 2 different tracks (one with wrong direction)
 2. Two Reco Tracks do not overcome the matching requirements separately
 3. Double counted as 2 fakes!
- The fake should be normalized to MCParticle, not MCTracks
 - Can the CDC merging match 2 Reco Tracks and help to reduce the fakes?