

Future Analysis Strategies at Humboldt

End-User Analyses of ATLAS Event Data

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Humboldt Universität zu Berlin

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Basic Analysis Chain @ATLAS



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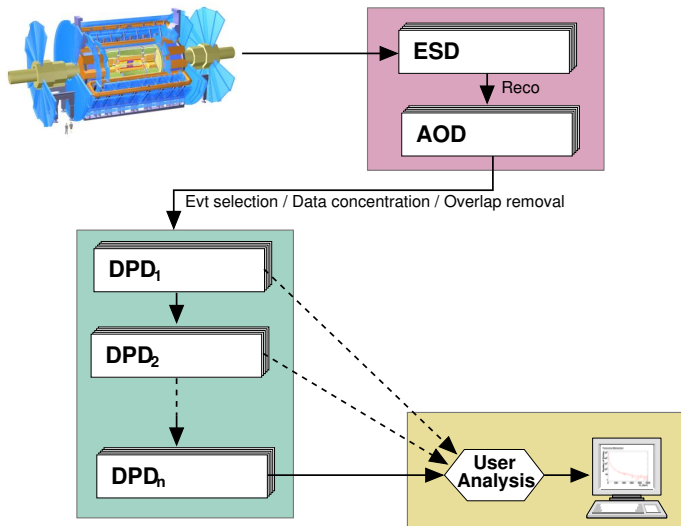
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1 AOD & ATHENA

- No RooT interaction possible
- Very slow
- Version & tag hell

2 AOD & AthenaRootAccess

- Depends on ATHENA $\Rightarrow$ slow and version dependent
- Strong tendency towards PYTHON and PyRooT

3 EventView (TopView, SusyView, ...) & SFrame

- Structureless data format $\Rightarrow$ surrender all oo benefits
- Animate users to write private analysis code
 $\Rightarrow$ badly tested, bug-prone
- Changes of variables force re-writing of analysis code
- Documentation of Ntuple variables always broken
- Likely to be dropped

4 Other

- Athena Aware Ntuples (AAN) $\dagger$
- Structured Athena Ntuples (SAN) $\dagger$

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- **Data model**

Use **object-oriented** approach

- Coherent structure of complex event data
- Integrate data structures and corresponding analysis code
- Benefit from abstraction & encapsulation

- **Language**

- Choose C++ since reasonably fast
and widely used in HEP community ▶ Python ?

- Base upon **Root** class libraries

- Do not use STL ▶ Why ? ▶ Bad example

Use Root's container classes & polymorphism instead

- **Project structure**

- Pre-compiled shared libraries
- Common CVS repository

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Basic Flowchart



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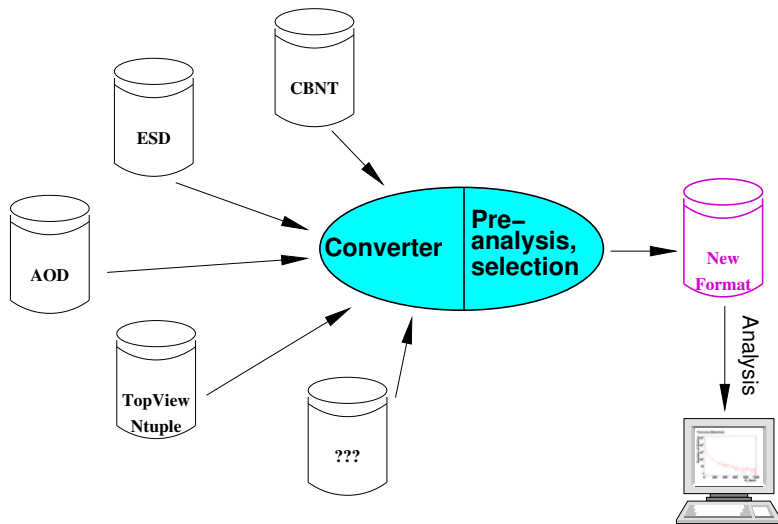
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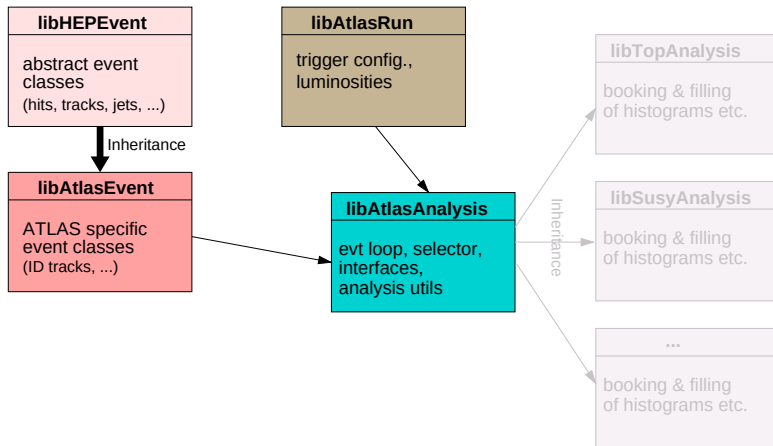


Shared Library Structure



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Event Tree & Event Data Format



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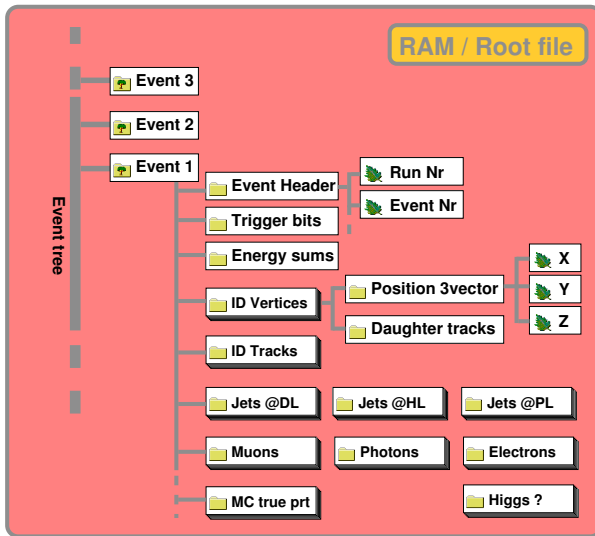
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Example: A Vertex Class



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Date members:

```
class HepMCVertex : public TObject {  
  
protected :  
    Int_t      fId;           // Id number  
    TVector3    fPos;         // Vertex position (cm)  
    TRef        *fMother;     // Incoming particle  
    TRefArray   *fDaughters;  // Outgoing particles  
    ...  
}
```

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Member functions:

```
public:  
HepMCVertex();  
HepMCVertex(Float_t x, Float_t y, Float_t z);  
virtual ~HepMCVertex();  
virtual void Clear(Option_t *option = "");  
virtual void Print(Option_t *option = "");  
void AddDaughter(HepMCParticle *Daughter);  
  
inline Float_t X() { return fPos.X(); }  
inline Float_t Y() { return fPos.Y(); }  
...
```

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Inheritance Example: Track Helices



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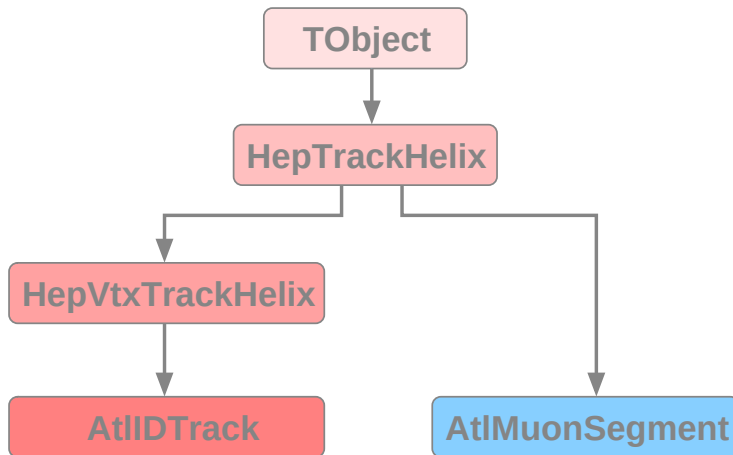
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- **Containers**

Use RooT's `TCloneArrays` for list of tracks, jets, hits etc. which has much faster I/O due to the use of **placement new** operator

- **Relationships**

Use RooT's `TRef` and `TRefArray` classes for implementing relationships (e. g. hits $\leftrightarrow$ tracks, tracks $\leftrightarrow$ vertices etc.) rather than index arrays

- **Branch status**

Ability to switch on/off (whole blocks of) branches easily

```
tree->SetBranchStatus("fTracks*", kFALSE);
```

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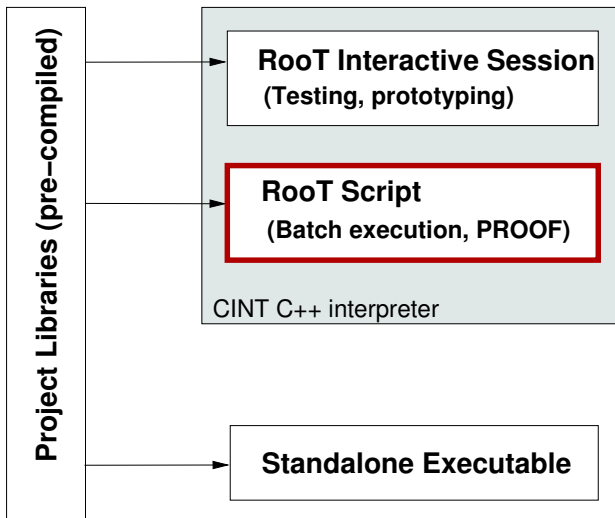
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```
tree->SetBranchStatus("fTracks*", kFALSE);
```



• Mini-analysis (RooT or PRootF)

```
root [0] new TBrowser();
root [1] tree->Scan("RunNr():EventNr()");
*****
*      Row      *      RunNr() * EventNr() *
*****
*           0 *           5200 *      47320 *
*           1 *           5200 *      47322 *
*           2 *           5200 *      47323 *
*           3 *           5200 *      47324 *

root [2] tree->Draw("fVertices.fPos.fZ");
root [3] tree->Draw("fJets.Et()");
root [4] tree->Draw("fJets.Eta()");
```

● Print whole event

```
root [5] evt->Print()
```

```
=====
Run 5200   Event 47333   LumiBlock   BeamEnergy (GeV)
=====
```

MC

Hadron Level Jets: #4

Id	Et	M	Theta	Phi	Eta
1	146.159	17.320	16.116	-92.258	1.955
2	129.644	14.294	59.105	101.654	0.567
3	61.349	7.546	109.196	-3.123	-0.341
4	36.583	4.444	52.718	72.312	0.702

MC particles: #10

Id	Type	E	P	Pt	Theta	Phi	Eta
1	t	670.028	646.771	173.417	15.553	-113.103	1.991

...

• Peek inside event

```
root [6] evt->GetMCParticle_ById(2)->Print()
```

Id	Type	E	P	Pt	Theta	Phi	Eta
2	b	455.168	455.089	127.460	16.265	-92.260	1.946

```
root [7] evt->GetMCParticle_ById(2)->DaughterOf()  
->Print()
```

Id	Type	E	P	Pt	Theta	Phi	Eta
1	t	670.028	646.771	173.417	15.553	-113.103	1.991

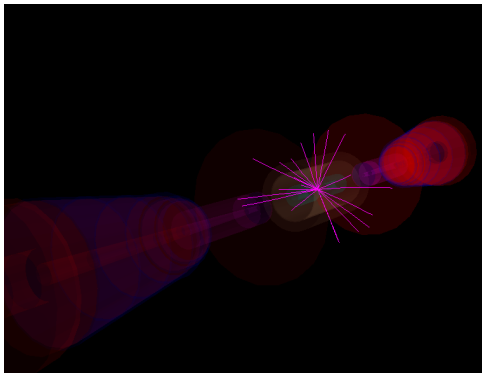
• A more complicated example

```
root [8] evt->PrintMCGenealogyTree()
```

```
t (ID=1, E=670.03GeV, Theta=16deg, Phi=-113deg)
|
+----- W+ (ID=5, E=214.86GeV, Theta=21deg, Phi=-153deg)
|       |
|       +----- nu_e (ID=6, E=103.58GeV, Theta=23deg, Phi=143deg)
|       |
|       +----- e+ (ID=7, E=111.28GeV, Theta=35deg, Phi=-118deg)
|
+----- b (ID=2, E=455.17GeV, Theta=16deg, Phi=-92deg)

t_bar (ID=3, E=303.63GeV, Theta=37deg, Phi=95deg)
|
+----- W- (ID=8, E=140.58GeV, Theta=8deg, Phi=39deg)
|       |
|       +----- s (ID=10, E=52.19GeV, Theta=47deg, Phi=83deg)
|       |
|       +----- c_bar (ID=9, E=88.39GeV, Theta=18deg, Phi=-69deg)
```

```
root [9] evt->Draw();
```



- Display events immediatly from the RooT shell
- No (time-consuming) conversion needed anymore
- Neither ATHENA nor ATLANTIS necessary

- Easy to use **Makefiles**
- Compile **debug** versions (also compiler flag)
- Create **linker maps**, **profiling** information
- Dump **event content** or **object tables**
→ tracking of memory leaks

- RooT provides an easy way for **automated hypertext documentation** generation á la DOXYGEN
- The system produces **complete** HTML documents including
 - Class descriptions
(made from comments in the source code)
 - Links to member functions, the source code and other classes
 - Class index
 - Inheritance charts
- How it works

```
// Create HTML documentation for all
// classes beginning with 'Hep' or 'Atl'
THtml html;
html.MakeAll(kFALSE, "Hep*");
html.MakeAll(kFALSE, "Atl*");
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Example: A Jet Class



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AtlMCJet <http://www-ewp.physik.hu-berlin.de/~kind/atlas/epu...>

Location: [A++](#) [>](#) [...](#) [AtlMCJet](#)
Quick Links: [ROOT](#) | [Class Index](#) | [Class Hierarchy](#)
Source: [header file](#) | [source file](#) | [class AtlMCJet](#)
Sections: [class description](#) | [function members](#) | [data members](#) | [class charts](#)

Display options:
☐ Show inherited
☒ Show non-public
[\[? Top \] \[? Help \]](#)

class AtlMCJet: public HepJet

Atlas MC truth jet

The jet is formed by taking all truth particles - with the exception of neutrinos, muons and non interacting particles - within a cone around the reconstructed jet.

For details see the [Atlas Wiki](#).

Author: Oliver Maria Kind <mailto:kind@mail.desy.de>
Update: \$Id: AtlMCJet.cxx,v 1.3 2008/04/14 21:08:14 kind Exp \$
Copyright: 2008 (C) Oliver Maria Kind

Function Members (Methods)

public:
[AtlMCJet \(\)](#)
[AtlMCJet \(const AtlMCJet&\)](#)
[AtlMCJet \(int_t Id, Float_t E, Float_t Px, Float_t Py, Float_t Pz\)](#)
[virtual ~AtlMCJet \(\)](#)
[static TClass* Class \(\)](#)
[virtual TClass* bA \(\) const](#)
[AtlMCJet& operator= \(const AtlMCJet&\)](#)

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AtlMCJet <http://www-ewp.physik.hu-berlin.de/~kind/atlas/epu...>

virtual void ShowMembers (TMemberInspector& insp, char* parent)
virtual void Streamer (TBuffer& b)
void StreamerVirtual (TBuffer& b)

protected:

Data Members

public:

protected:

Class Charts

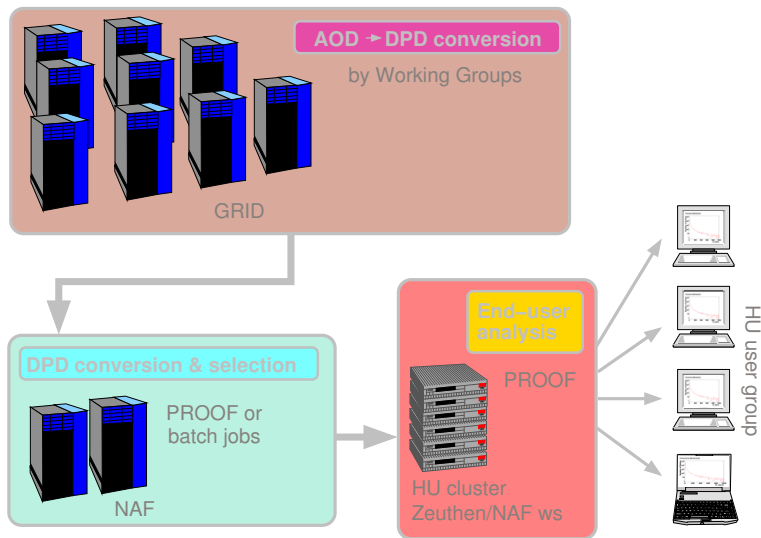
[Class Charts](#)

Function documentation

[AtlMCJet \(const AtlMCJet& \)](#)
Default constructor

[AtlMCJet \(int_t Id, Float_t E, Float_t Px, Float_t Py, Float_t Pz\)](#)
Default constructor

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- 3 developers
- Basic structure finished
- Extend event classes
- CBNT & TopView interfaces working
(not completed yet)
- Work on ESD & AOD interfaces started

- Integrated **analysis framework** for ATLAS
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- Used for end-user analyses; avoid private analysis code
- Interfaces for all common ATLAS data formats
- Provides many tools for rapid development and testing

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Why Do Not Use PYTHON ?



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- Against RooT's philosophy of "one language for all"
- **Slow** compared to compiled code
- Start **from scratch** again when write C++ code able to compile
 - waste of time, more bugs
- RooT integration is **not perfect**
- Scatter knowledge

◀ Return

- Code bloat
- Code **hard to comprehend** for un-experienced developers
- **Bug-tracking** almost **impossible** due to additional layer of generated code (in particular true for debugger)
- Not optimised for **I/O** (c. f. with ROOT's **TClonesArray** class)
⇒ large **decrease** in **analysis speed**

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TopView Code

```
// TopView IDs of all particles
vector<int, allocator<int>> > "Barcodes = Truth0.Tru_barcode;
vector<int>::iterator Barcodes_iter1;
vector<int>::iterator Barcodes_iter2;

// List of parent arrays for all particles
vector<vector<double>> > "ParentList = Truth0.Tru_ParentBarcodes;
vector<vector<double>>::iterator ParentList_iter;
// Parent of a particle (single-entry list)
vector<double> Parent;
vector<double>::iterator Parent_iter;

// List of daughters arrays for all particles
vector<vector<double>> > "DaughtersList = Truth0.Tru_DaughterBarcodes;
vector<vector<double>>::iterator DaughtersList_iter;
// Daughter array for a single particle
vector<double> Daughters;
vector<double>::iterator Daughters_iter;

// Loop over all MC particles and look for their daughters
// and grand-daughters
int i, id, prt = 0;
HepMCParticle *prt = 0;
for ( DaughtersList_iter = DaughtersList->begin();
      DaughtersList_iter != DaughtersList->end();
      DaughtersList_iter++ ) {
    Daughters = *DaughtersList_iter;
    prt = fEvent->GetMCParticle_ById(++id, prt);

    // Loop over all daughters of each particle
    for ( Daughters_iter = Daughters.begin();
          Daughters_iter != Daughters.end(); Daughters_iter++ ) {

        // Check if the daughter particle is contained in the
        // list of TopView's MC particles
        bool i_exist = fFALSE;
        int i_id_daughter = 0;
        for ( Barcodes_iter1 = Barcodes->begin();
              Barcodes_iter1 != Barcodes->end();
              Barcodes_iter1++ ) {
            id_daughter++;
            if ( "Daughters_iter == "Barcodes_iter1" ) {
                daughter = fEvent->GetMCParticle_ById(id_daughter);
                prt->AddDaughter(daughter);
                daughter->SetMother(prt);
                break;
            }
            // In case the daughter particle was not found
            // in the list of particles check if any of the
            // grand-daughters are known by comparing daughter
            // and parent IDs. If the daughter is a parent of
            // some known particle construct the mother-grand-daughter
            // relationship to a mother-daughter relationship and
            // store it this way.
            Barcodes_iter2 = Barcodes->begin();
            int i_id_granddaughter = 0;
            for ( ParentList_iter = ParentList->begin();
                  ParentList_iter != ParentList->end();
                  ParentList_iter++ ) {
                Parent = *ParentList_iter;
                Parent_iter = Parent->begin();
                id_granddaughter++;
                if ( "Daughters_iter == "Parent_iter" ) {
                    daughter = fEvent
                        ->GetMCParticle_ById(id_granddaughter);
                    prt->AddDaughter(daughter);
                    daughter->SetMother(prt);
                    break;
                }
                Barcodes_iter2++;
            }
            if ( exist1 == kTRUE ) break;
        }
    }
}
```

New Framework

```
for ( int i = 0; i < evt->GetN_MCParticles(); i++ ) {
    HepMCParticle *prt = (HepMCParticle*)evt->GetMCParticles()->At(i);
    HepMCParticle *mother = prt->GetMotherOf();
}
```

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