

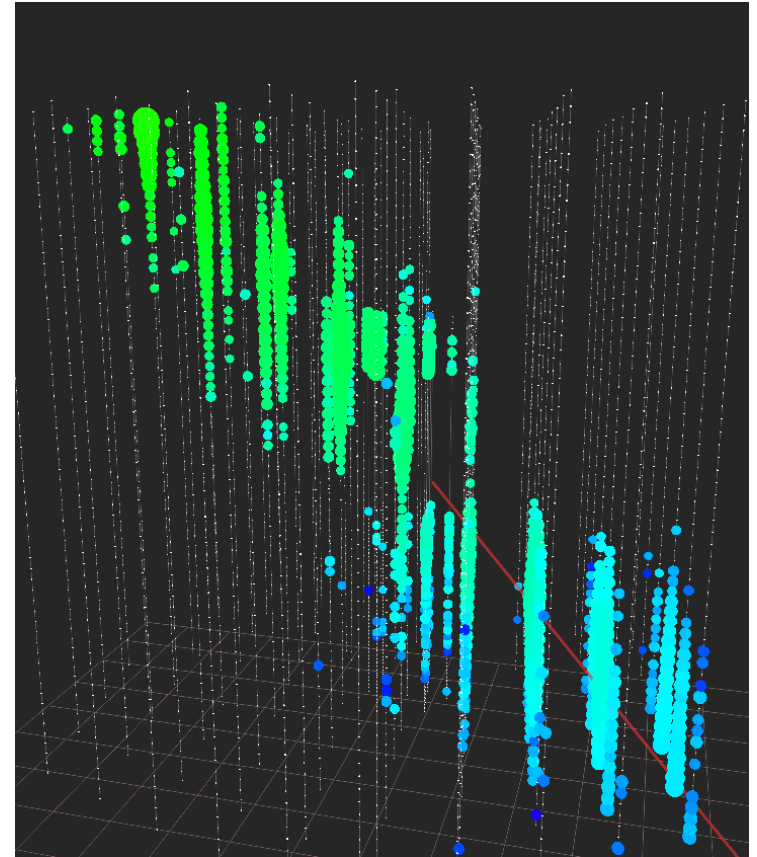
Study on the angular uncertainty of the directional reconstruction

A study for the IceCube experiment

Fabian Block
Summer Student
Zeuthen, 08.09.2015

About the simulation

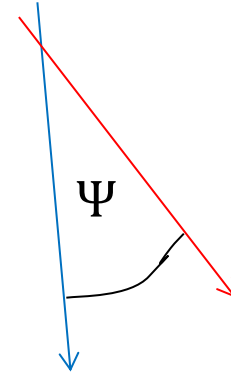
- Simulates muon-neutrinos in IceCube
 - Reaction of neutrinos
 - Propagation of muon
 - Measuring of Cherenkov light by DOMs
- Reconstruction of track
 - Based on measured data
 - ‘MPE’-likelihood reconstruction



Directional reconstruction: True and estimated error

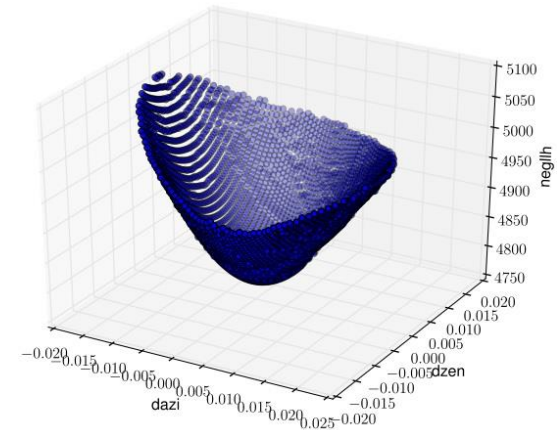
> True error Ψ

- Error between reconstructed and real track
- Only possible in a simulation



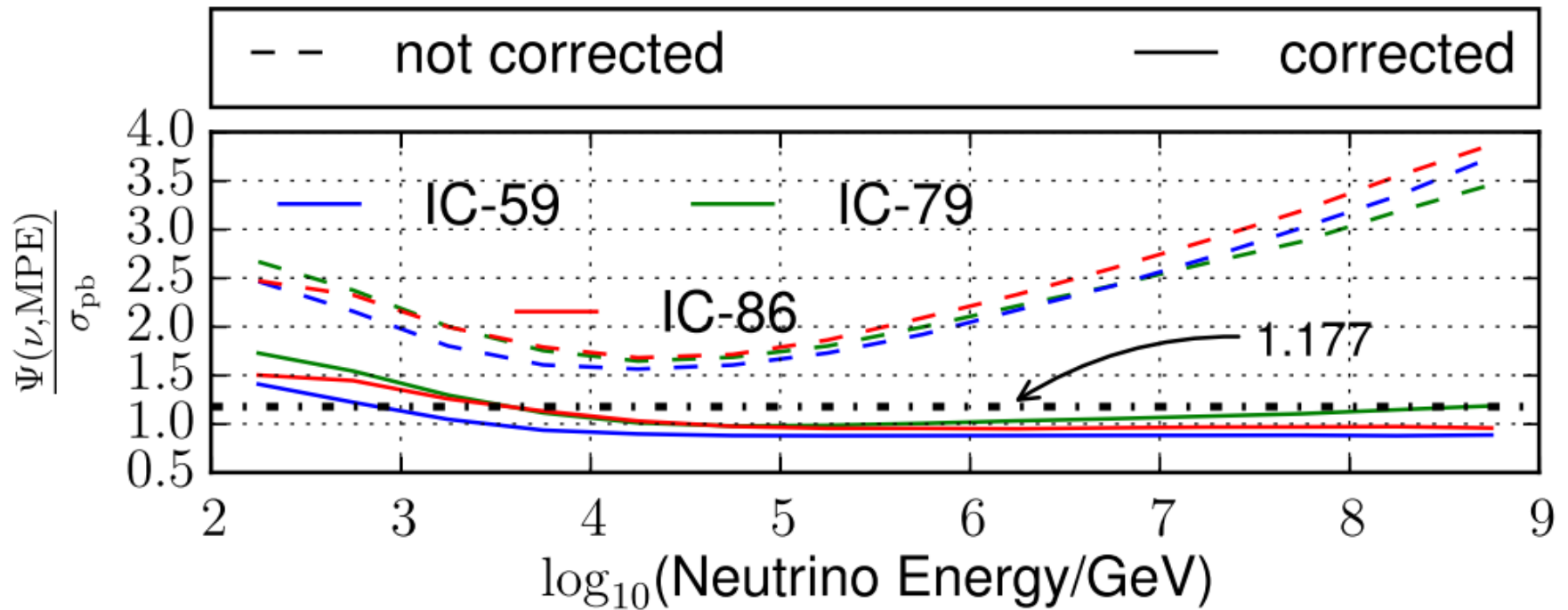
> Estimated error σ

- Through likelihood scan
- Applied to measured data



> In theory: $\Psi/\sigma=1.177$ (see arXiv:astro-ph/0403367v, Till Neuhoeffler)

Directional reconstruction: Ψ/σ



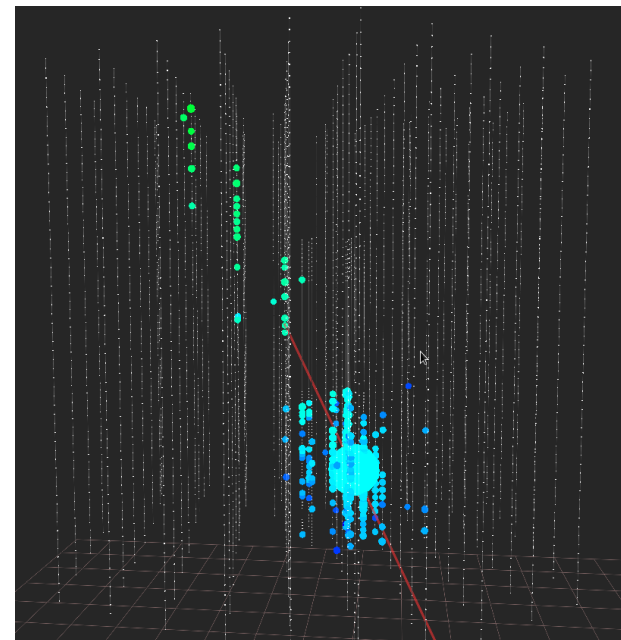
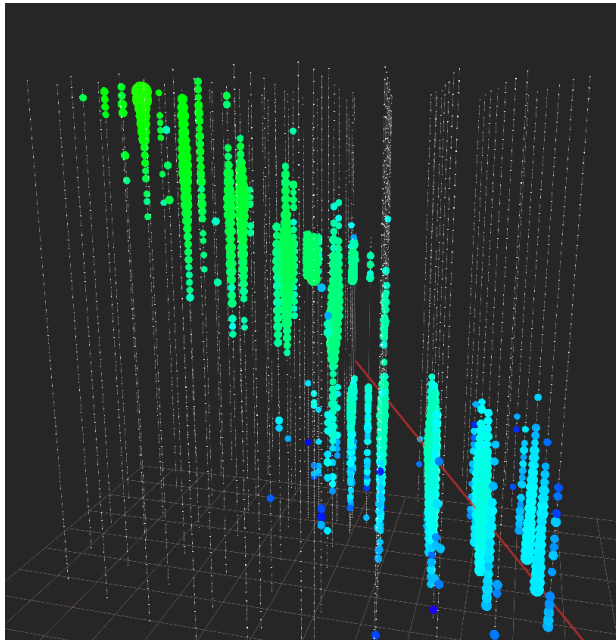
by Thorsten Glösenkamp



About the simulation

> Toy Monte-Carlo simulation

- Topologies: 1) Muon 2) Muon + cascade
- Muon has linear light yield (reality: logarithmic)
- No detector simulation



Approach – from simplicity to complexity



Approach – from simplicity to complexity

1. Fix vertex with Monte-Carlo truth
 - Only reconstruction in directional parameters
 - Influence of cascades



Approach – from simplicity to complexity

1. Fix vertex with Monte-Carlo truth

- Only reconstruction in directional parameters
- Influence of cascades

2. Flexible vertex with Monte-Carlo truth

- Reconstruction in vertex and directional parameters
- Influence of cascades



Approach – from simplicity to complexity

1. Fix vertex with Monte-Carlo truth

- Only reconstruction in directional parameters
- Influence of cascades

2. Flexible vertex with Monte-Carlo truth

- Reconstruction in vertex and directional parameters
- Influence of cascades

3. Flexible vertex with linefit

- Reconstruction in vertex and directional parameters
- Influence of cascades



Approach – from simplicity to complexity

1. Fix vertex with Monte-Carlo truth

- Only reconstruction in directional parameters
- Influence of cascades

2. Flexible vertex with Monte-Carlo truth

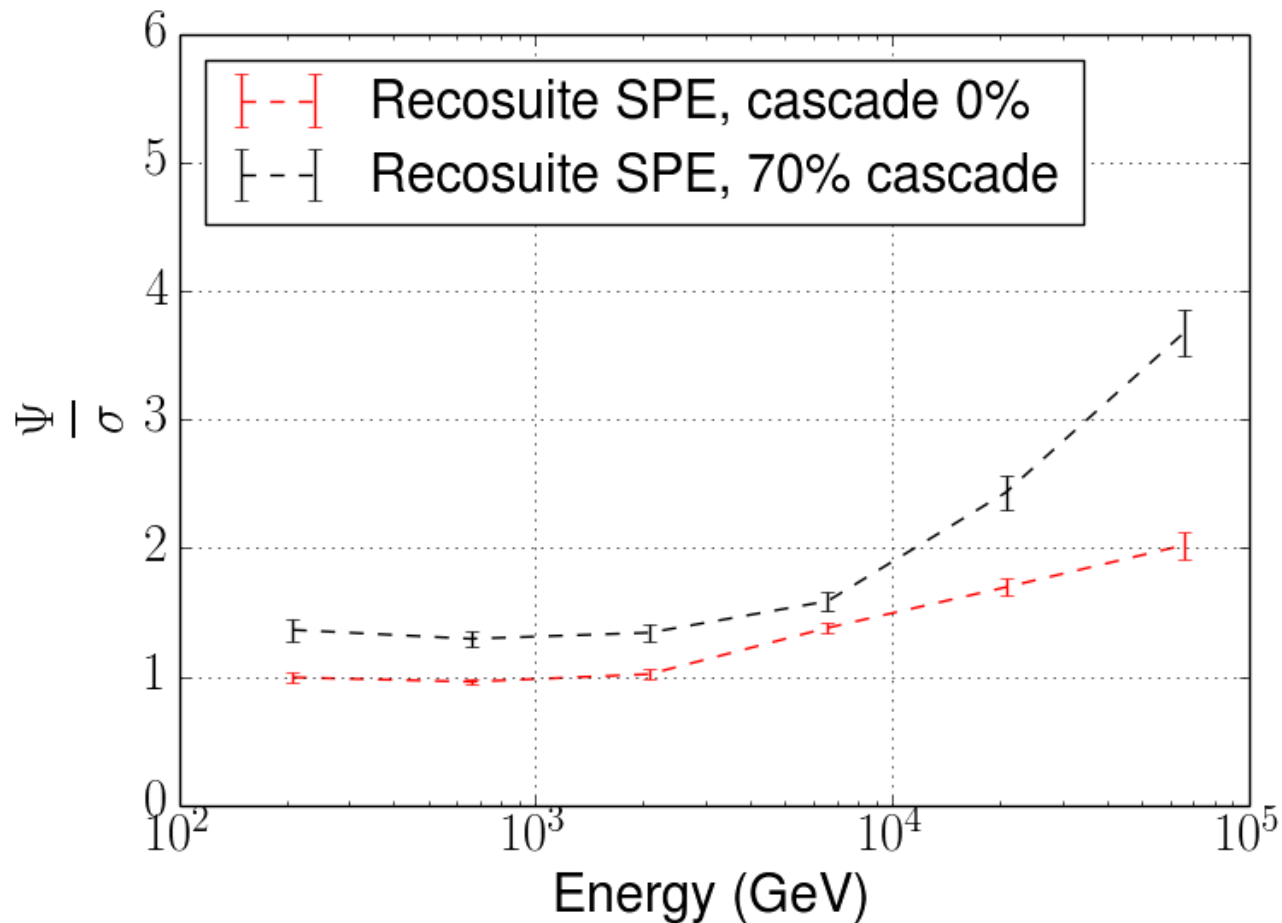
- Reconstruction in vertex and directional parameters
- Influence of cascades

3. Flexible vertex with linefit

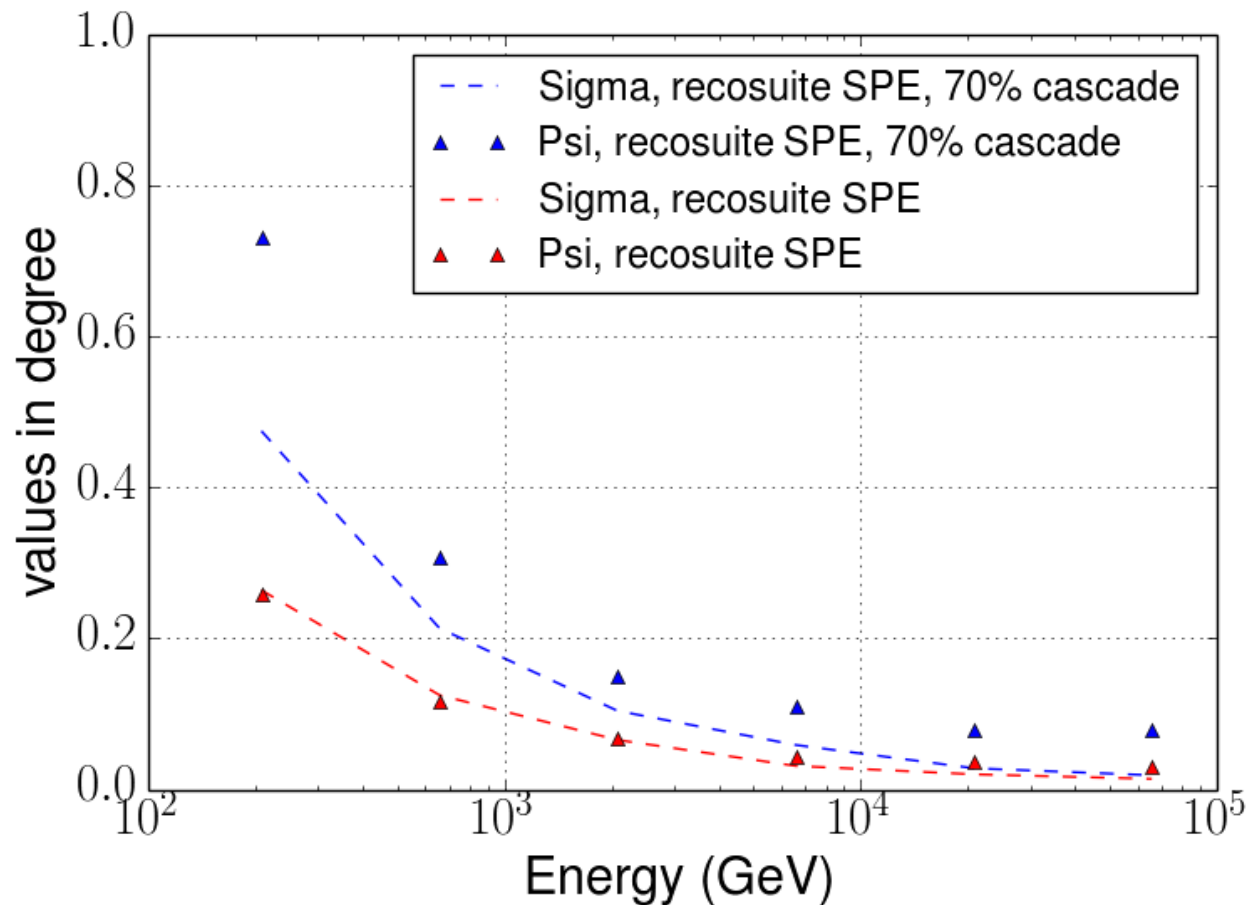
- Reconstruction in vertex and directional parameters
- Influence of cascades



1. Fix vertex with MCTruth



1. Fix vertex with MCTruth



➤ Decline of reconstruction precision through cascade



Approach – from simplicity to complexity

1. Fix vertex with Monte-Carlo truth

- Only reconstruction in directional parameters
- Influence of cascades

2. Flexible vertex with Monte-Carlo truth

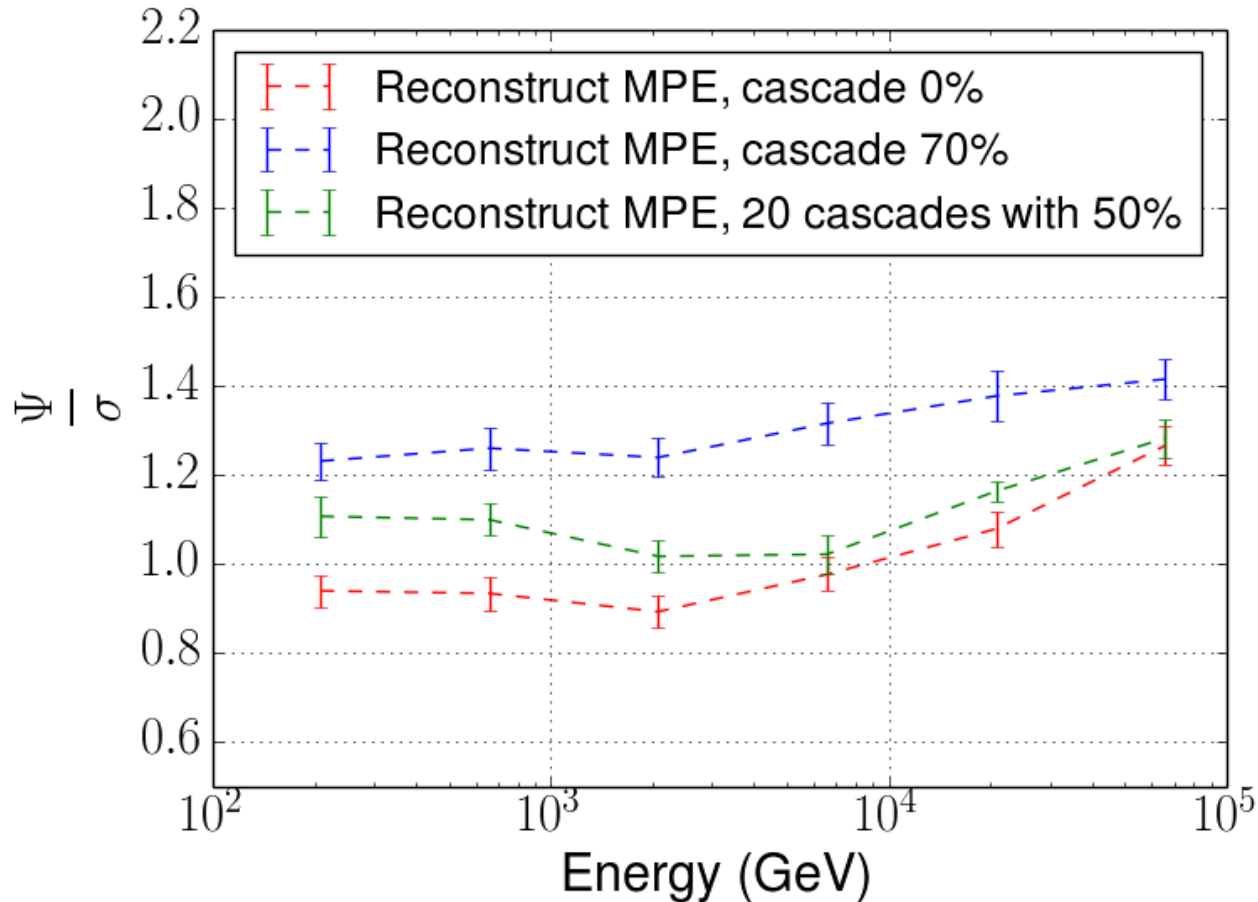
- Reconstruction in vertex and directional parameters
- Influence of cascades

3. Flexible vertex with linefit

- Reconstruction in vertex and directional parameters
- Influence of cascades



2. Flexible vertex with MCTruth



> Nearly flat ratio Ψ/σ for every hypothesis

Approach – from simplicity to complexity

1. Fix vertex with Monte-Carlo truth

- Only reconstruction in directional parameters
- Influence of cascades

2. Flexible vertex with Monte-Carlo truth

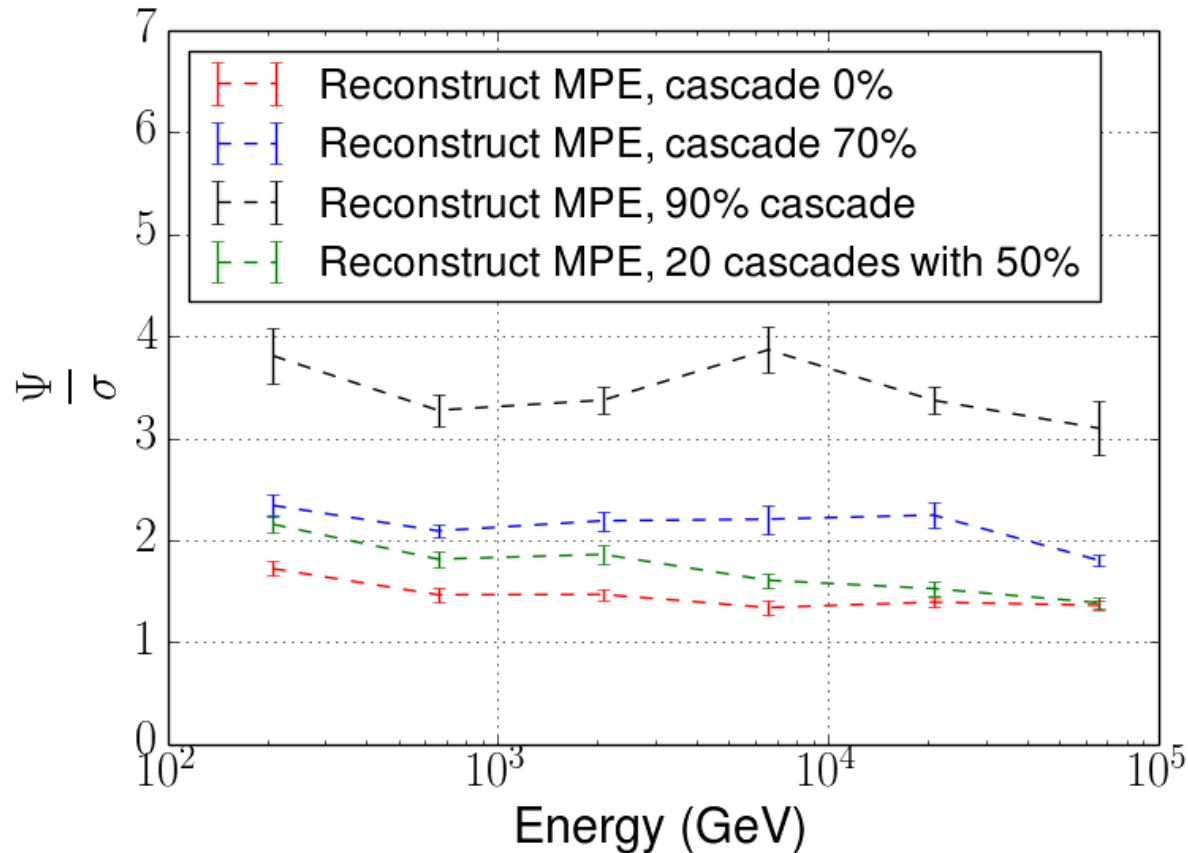
- Reconstruction in vertex and directional parameters
- Influence of cascades

3. Flexible vertex with linefit

- Reconstruction in vertex and directional parameters
- Influence of cascades

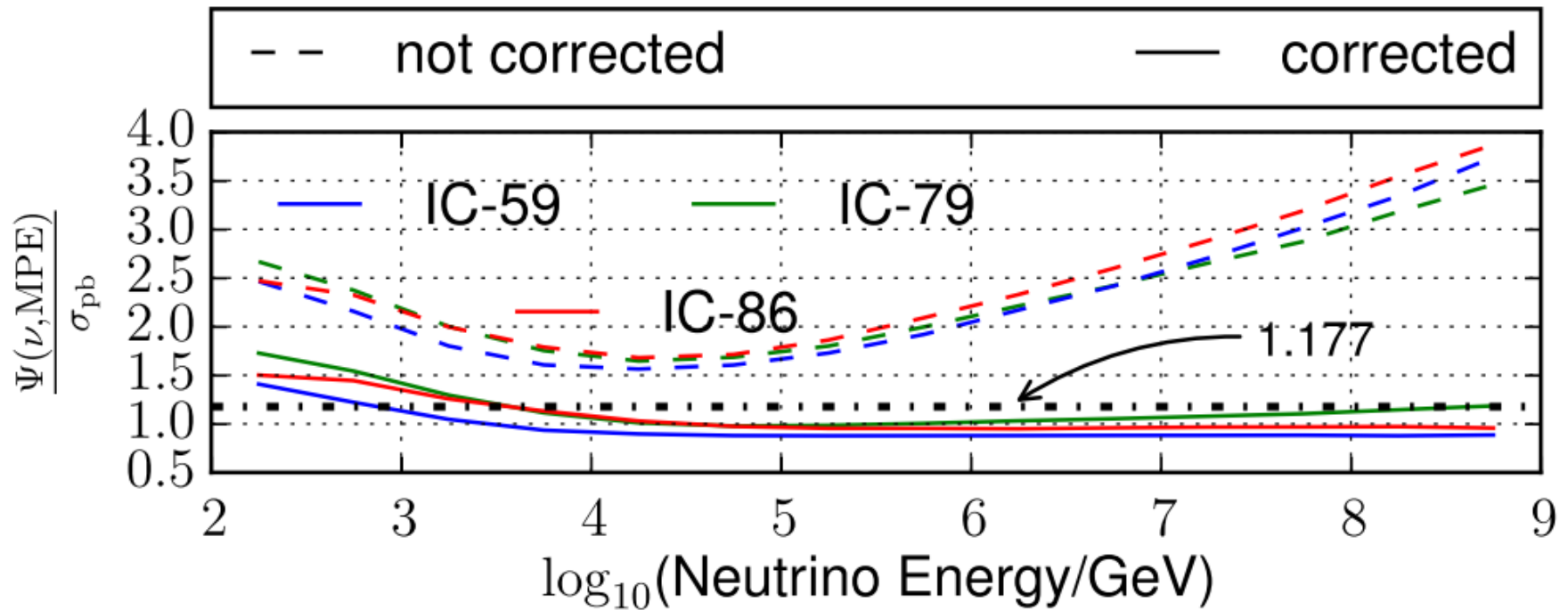


3. Flexible vertex with linefit



- > Nearly flat ratio Ψ/σ for every hypothesis \rightarrow no light yield effect
- > Cascades have a higher ratio

3. Flexible vertex with linefit



- increasing muon energy → increasing probability for cascades → increasing ratio Ψ/σ

- Flatness of Ψ/σ for pure track
 - No influence of higher light yield



- > Flatness of Ψ/σ for pure track
 - No influence of higher light yield

- > Influence of cascades
 - Increasing ratio for all energies

> Flatness of Ψ/σ for pure track

- No influence of higher light yield

> Influence of cascades

- Increasing ratio for all energies

➔ Need for a better cascade reconstruction