The LLRF control server at ELBE.

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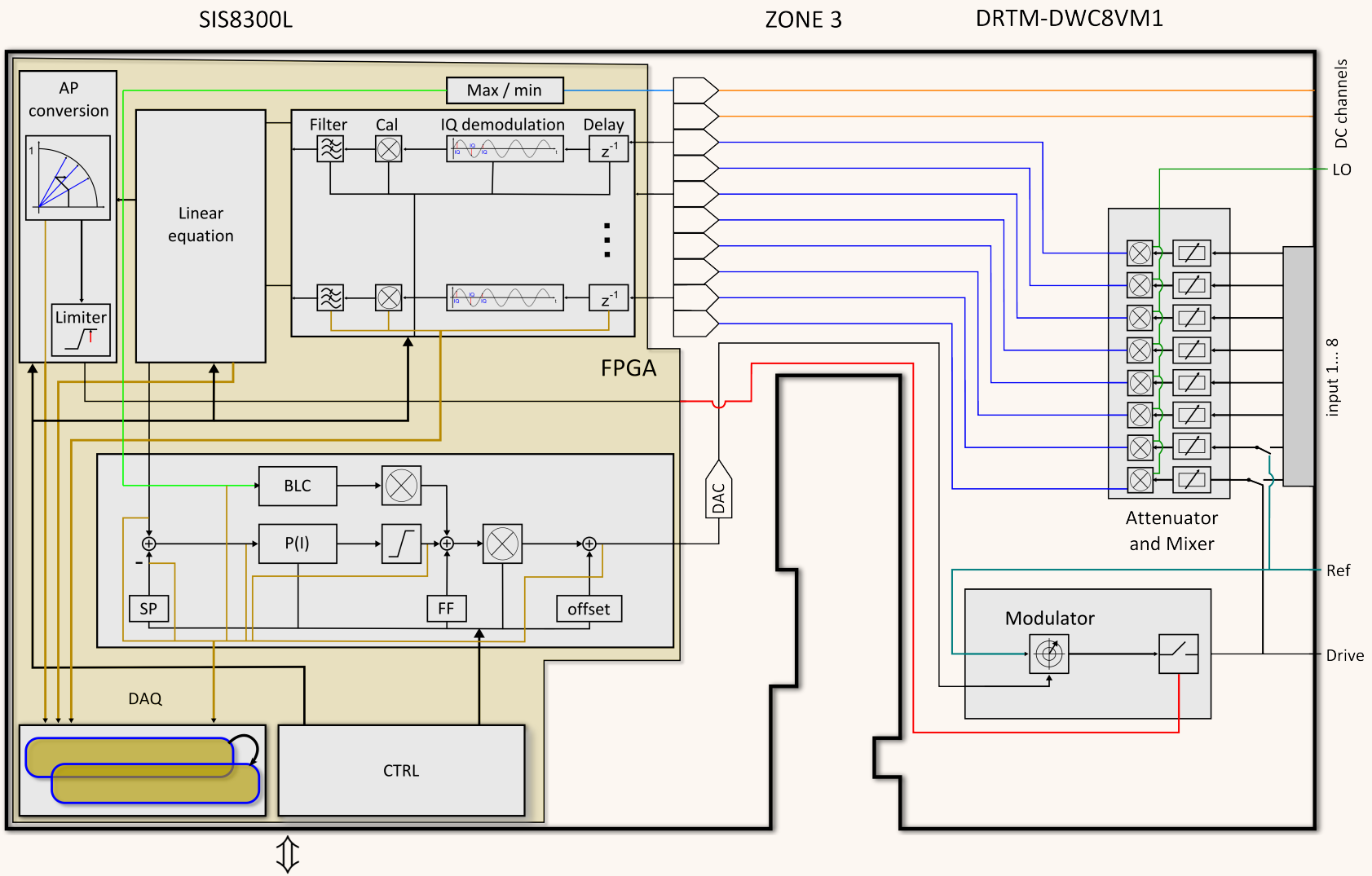
ARD-ST3 Mini-Workshop: SRF controls and CW operation,
Dresden-Rossendorf

Overview

- LLRF software has two parts:
- Firmware running on FPGA
  - handles control loop and all fast reactions
- LLRF control server running on CPU
  - sets controls loop parameters,
  - acquires data for diagnostics and controls,
  - handles automation, and
  - deals with communication to the rest of the control system

Overview: Firmware and Hardware



(Ch. Schmidt, I. Rutkowski)

Current status

- The LLRF server used at ELBE is based on servers used at DESY for pulsed machines
- Server is based on “pulses” even in CW operation, but loop in firmware runs continuously
- Currently based on the DOOCS control system framework
- Can be used in stand-alone installation
- Server recently used to test MTCA-based LLRF system at ELBE (will replace the analogue system)

Features

- Low-level interface to firmware:
  - Convert I/Q measurements into amplitude and phase
  - Compute I/Q control tables based on amplitude/phase values from operator's panel (set-points, feed-forward, gain)
  - Compute rotation matrices for input channels and vector modulator output

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  - Automated ramp-up procedure with error checking
- Additional features unused/deactivated for ELBE:
  - Vector sum for multiple cavities
  - Learning feed-forward
  - Piezo driver control

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- Implemented in BOOST meta state machine (eUML syntax)

Restructuring for full integration in ELBE

- Current structure strongly tied to DOOCS:
  - Divided into "locations" to achieve some modularity
  - DOOCS variables are meant to be inherited to act e.g. on change: some important code (e.g. computation of rotation matrix) is inside DOOCS-inheriting classes
  - Timer interrupts are handled by DOOCS and passed on to all locations
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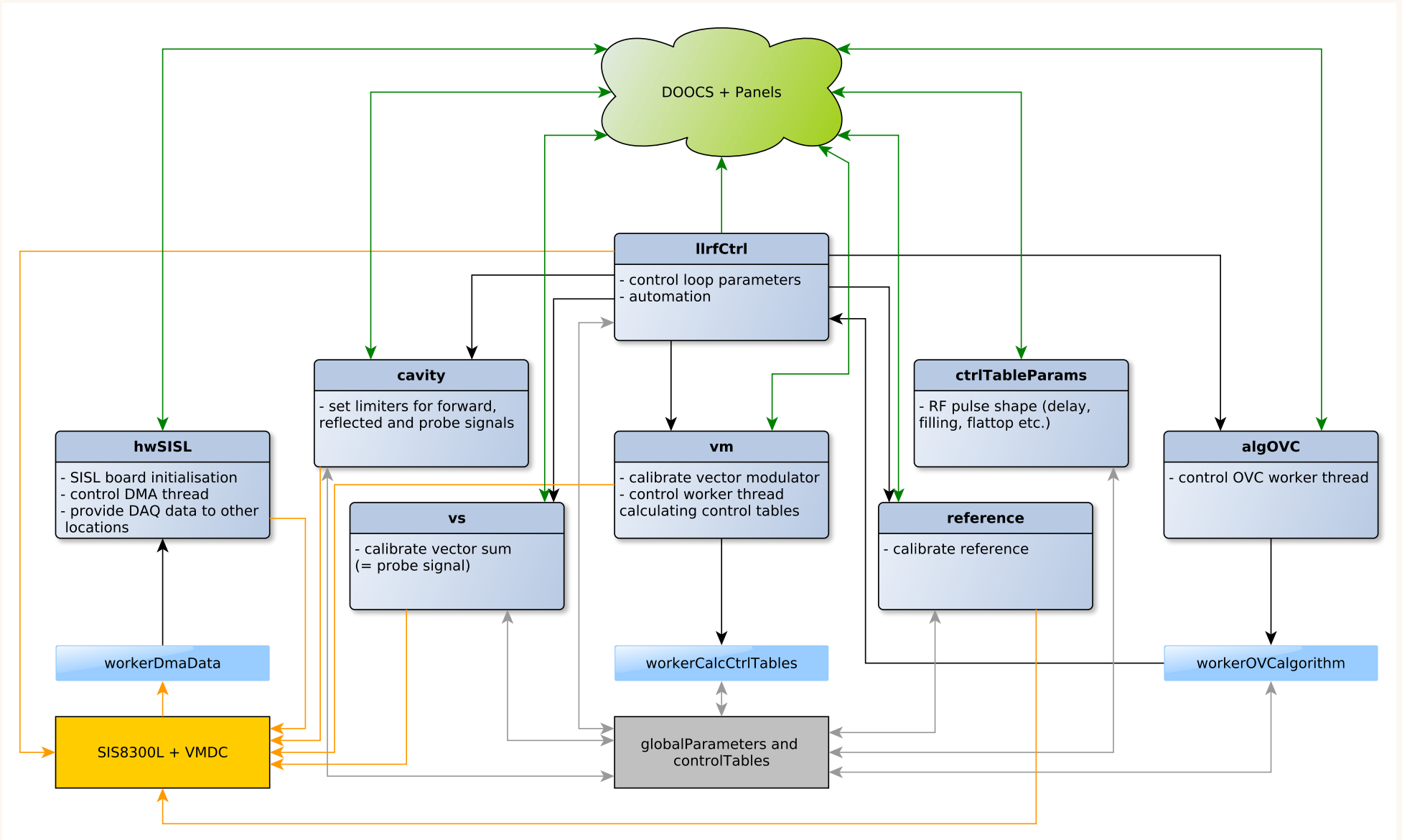
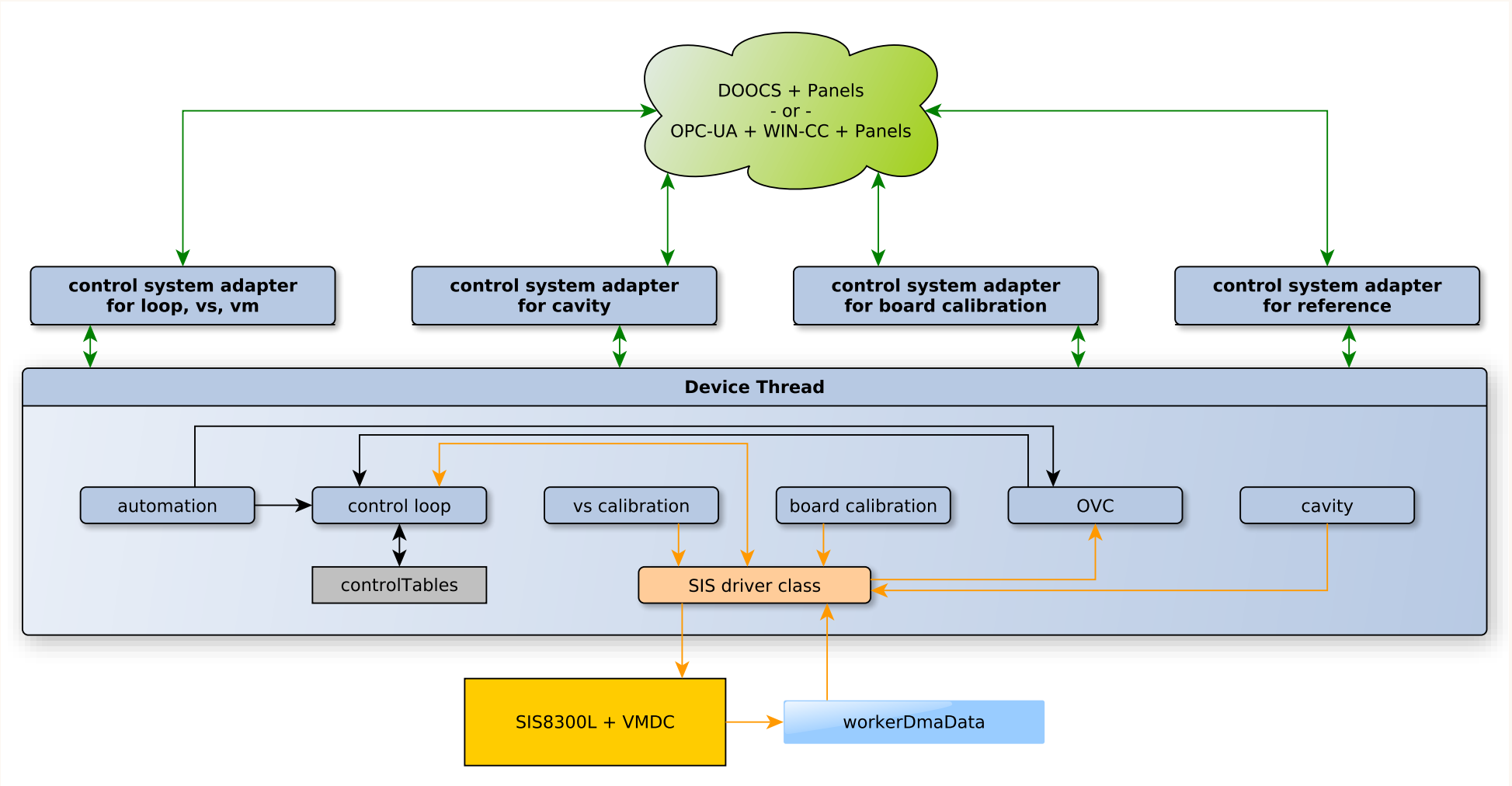
To do

- Modularisation needs to be changed for better maintainability
- Decouple logic and algorithmic code from control system interface
- Interface to timing system
- Take into account requirements for other (also pulsed) machines

Current structure of the server



Planned structure with control system adapter



- Keep control system interface modular for multi-cavity systems
- Still just an idea, might change slightly in actual implementation!

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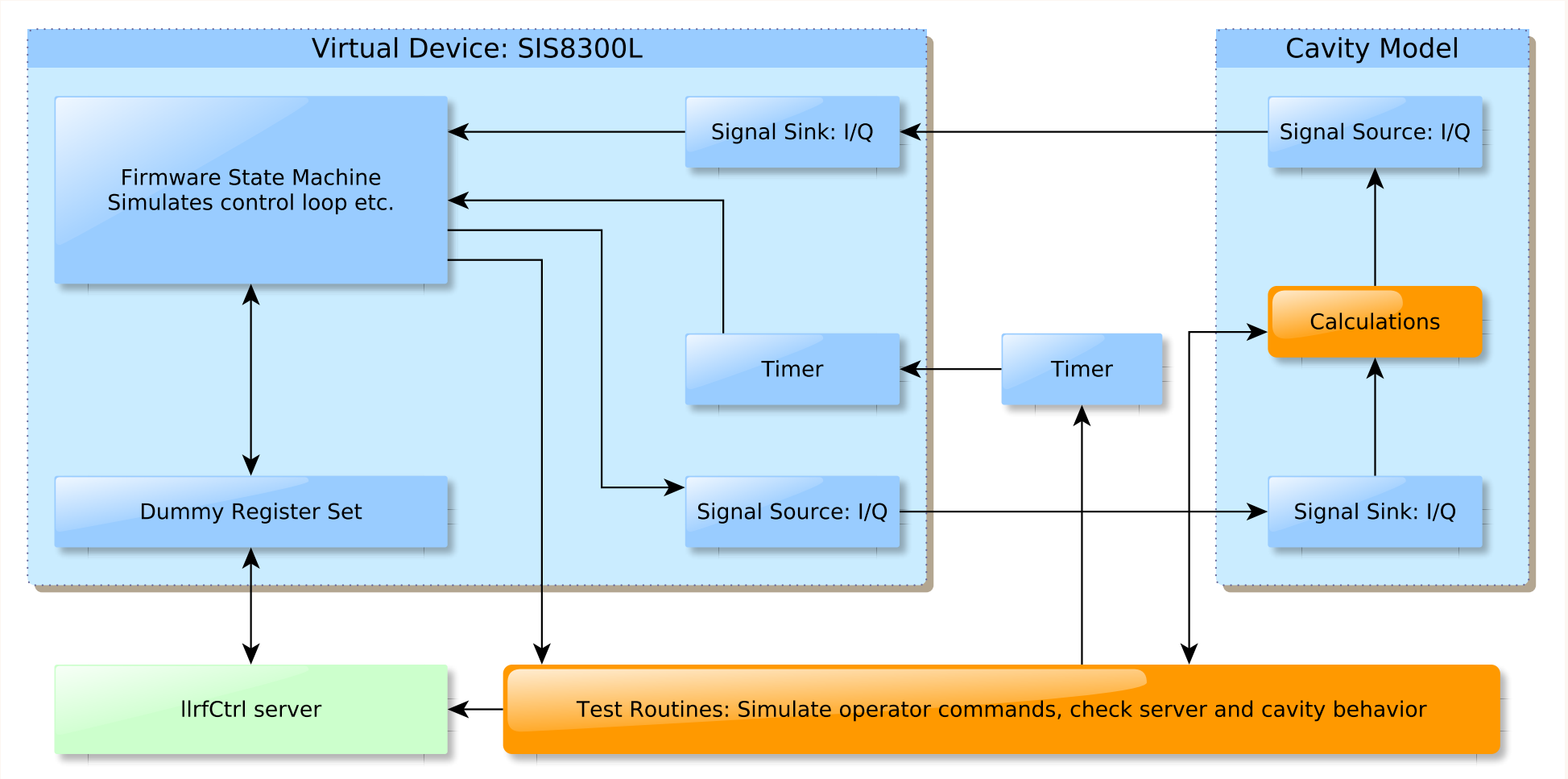
- A virtual device can be implemented and inserted in place of the actual device (via DMAP file)
- Simple cavity model can be connected for realistic tests
- Important parts of the firmware (control loop) have to be implemented (in some approximation)
- Currently under development, framework and skeleton ready

VirtualLab - framework for simulating hardware in MTCA4U



Summary

- LLRF control server sets control loop parameters
- FPGA firmware implements control loop
- Server for ELBE also implements automation for ramp-up etc.
- Server will use control system adapter to work with other control systems
- Automated tests in preparation to ensure quality while restructuring