

dCache: new and exciting features

Paul Millar, on behalf of the dCache Team

LSDMA "Technical Forum" at KIT Campus Nord 2016-10-06 https://indico.desy.de/conferenceTimeTable.py?confld=15810

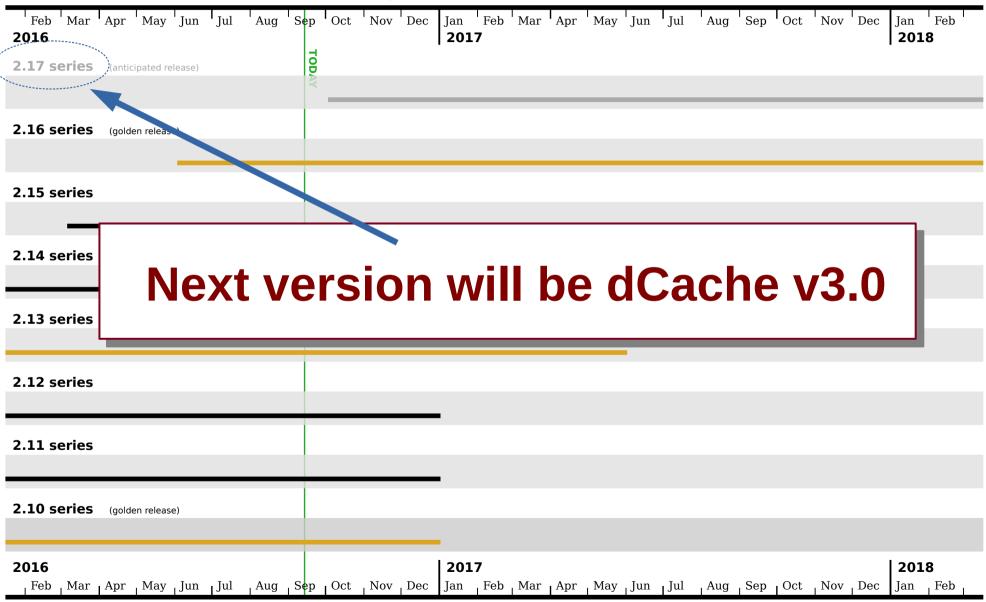






dCache server releases

... along with the series support durations.



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Why v3.0?

- Have to bump the number **sooner or later**.
- Better reflect backwards compatibility in mixed deployment,
- Many exciting new features,
 Optional sites don't have to use them
- Final analysis .. just because.

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New in 3.0: CEPH integration

- With dCache v3.0, dCache has **CEPH** integration:
 - Can deploy a dCache pool that provides access to a CEPH pool.



• dCache files are written as **RBD images**.

Can be accessed directly (by PNFS-ID) outside of dCache

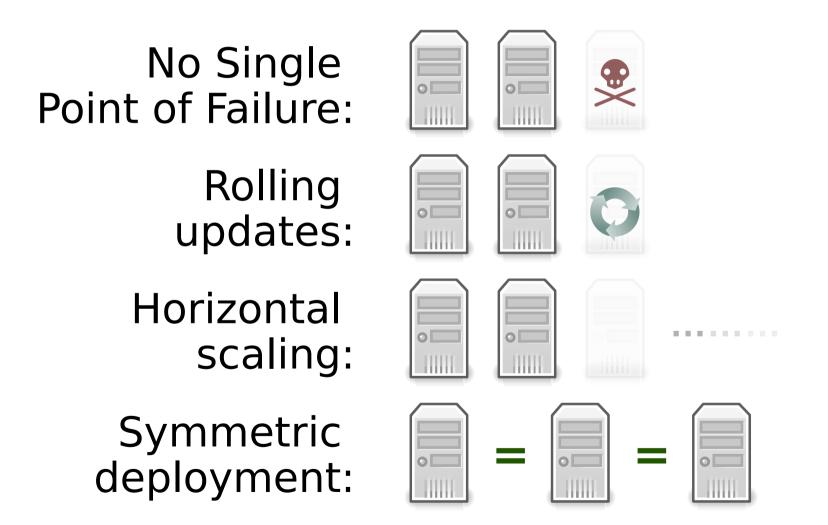
• All **dCache features** are available:

Sites with tape integration may need to tweak their scripts

• Site driven functionality

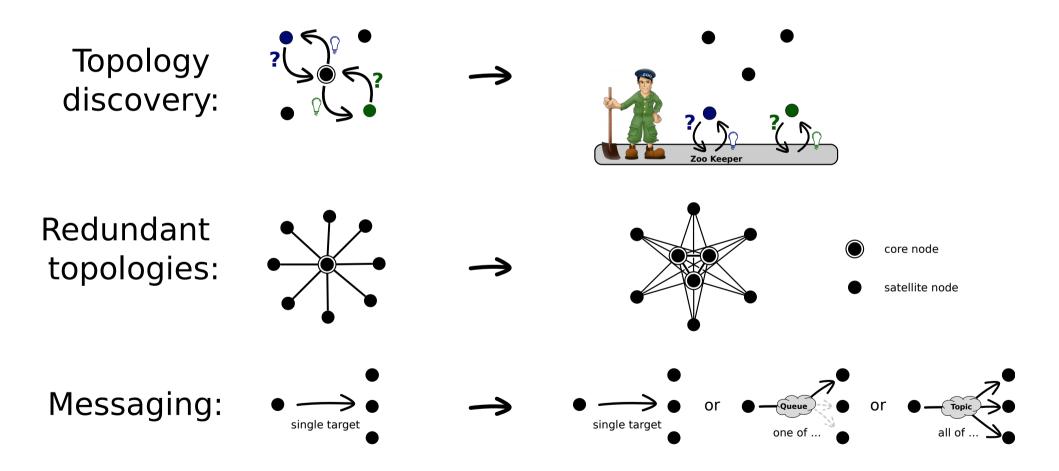


HA-dCache: benefits





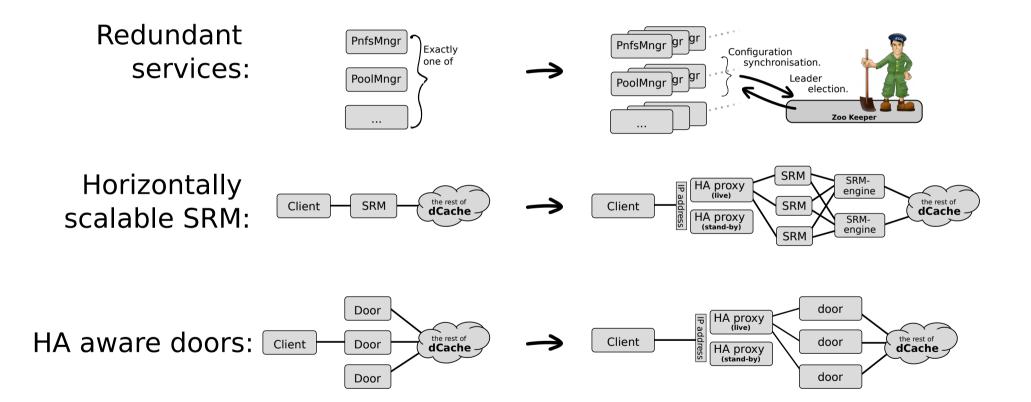
HA-dCache: improvements #1



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HA-dCache: improvements #2





HA-dCache: status

- Everything available with dCache v3.0
 It's optional existing behaviour is the default
- Deployed in production at NDGF
 - Running recent pre-release / snapshot of 3.0.0
 - Services in HA deployment; doors using HA-Proxy and uCARP.
- Deployment at DESY is **planned**.

The DESY cloud – for the rolling updates.



DESY-Cloud update

Proved an excellent test for dCache NFS

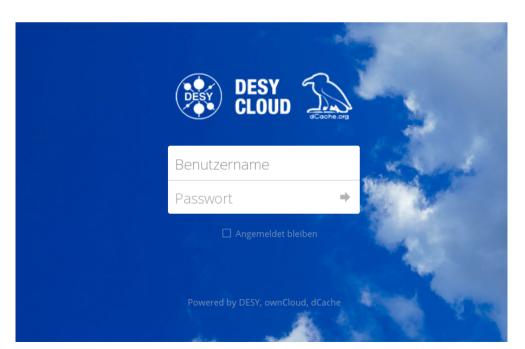
No longer seeing any problems.

• Folding NFS changes back into **main-line dCache**:

Only a few changes remaining.

- Current stats: 3900 shares, 670 users, 400 TB user data, 1.2x10⁷ files.
- Currently operating with ownCloud 9

In discussion with nextCloud.



REST API for dCache

- New interface for interacting with dCache
 - **HTTP** request/responses: GET, PUT, DELETE, POST, PATCH ...
 - JSON requests/responses



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- Modern standard approach supporting easy development of clients: JavaScript, CLIs, portals, ...
- Initial support is for **namespace** and **Quality of Service** management, but ultimately allow all operations.

dCache-view

• A pure JavaScript, Web-2.0 client for dCache



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• Uses the **RESTful interface**:

Demonstrates the power of the RESTful interface

- Browsing and download already supported.
- Upload and rename/move/delete coming soon.



New web interface

≡				💄 Log-out
dCache.org	Root Video Terje Sørgjerd			0
	Type Name	Creation time	Locality	Size
•	The Arctic Light.mp4	05/10/2016, 06:03:13	0	66.5 MB
	The Mountain.mp4	05/10/2016, 06:03:14	0	62.8 MB
	The Aurora.mp4	05/10/2016, 06:03:15	0	38.3 MB



https://prometheus.desy.de:3880/

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New web interface

			0
Туре	e Name	Creation time	Local Metadata Info 🛛 🗙
	The Arctic Light.mp4	05/10/2016, 06:03:13	¢
	The Mountain.mp4	05/10/2016, 06:03:14	Created on:
	The Aurora.mp4	05/10/2016, 06:03:15	Wed Oct 05 2016 06:03:13 GMT+0200 (CEST)
			Last Modified:
			Wed Oct 05 2016 06:03:15 GMT+0200 (CEST)
			Path:
182415	1		/Video/Terje Sørgjerd
1:351			File Type:
			DIR

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Increased support for federation

- **Hardening** dCache interdomain communications
 - Encrypt tunnel communication,
 - Mutual authentication (X.509),
 - Only authorised hosts can connect.
- Will also be encrypting ZooKeeper communication
- Support dCache federations over untrusted WAN.



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New resilient manager

- **Replaces** replica manager.
 - Complete rewrite by Fermi team
- New concept:

Focus on event based, rather than periodic scanning

• Better integration with other dCache components

Takes events and information gathered by other components

• Being deployed at Fermilab, DESY and elsewhere.



Future directions

Integration of nextCloud into dCache

- Adding Samba support
 We have windows users, after all.
- Adding S3 support

The de facto standard for cloud storage.

Next dCache workshop: Umeå, Sweden Co-located with NelC 2017 Last Mon/Tue in May (2017-05-29, -30)





Backup slides

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HA dCache: SRM

- Split the GSI "front-end" from "SRM engine"
- Allow multiple front-ends:

horizontal scaling for encryption overhead

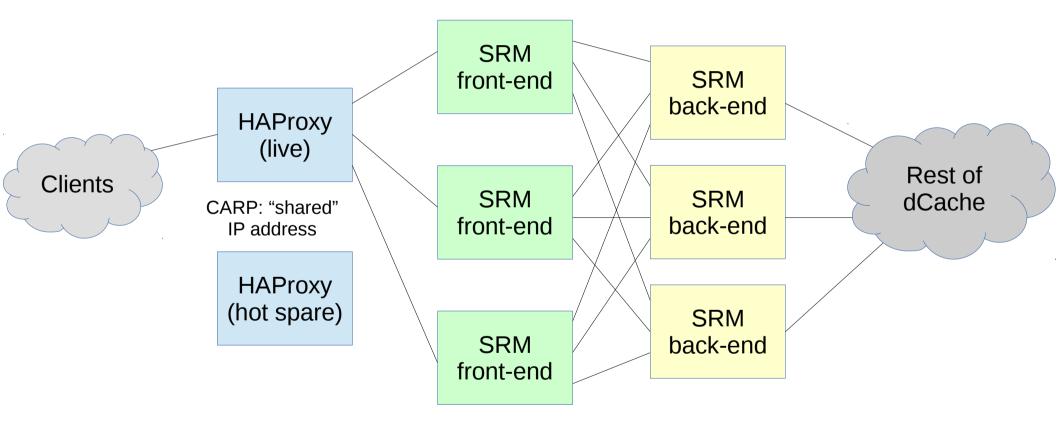
• Allow multiple "SRM engines":

each scheduled request is processed by the same SRM engine, load-balancing and fault-survival.

• Support for HAProxy protocol

using TCP mode, rather than HTTP mode.

Pencil sketch of possible deployment



NB: works fine with just two node

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HA dCache: general protocol remarks

- Should work fine for TLS-based protocols (SRM, gsiftp, webdav, gsidcap)
 - Load-balancer hostname as a Subject Alternate Name (SAN) in the X.509 certificate
- Possible to configure dCache so the SRM redirects clients to individual doors, rather than HA proxy:

SRM already provides load-balancing.



HA dCache: FTP

- Updated to understand HAProxy protocol
- IPv4 and IPv6 supported
- Data channels connect directly to pool or door, bypassing HAProxy.



HA dCache: other protocols

- WebDAV: nothing major needed
- xrootd: updated to understand HAProxy protocol. As usual "GSI-xrootd" sucks:
 - special care needed over x.509 certificate
 - kXR_locate returns IP address; makes host name verification hard
- **dcap**: updated to understand HAProxy protocol. No other major changes.
- NFS: not updated to support HA.



HA-dCache: status and next steps

- Currently deployed in production at NDGF
 Catching some bugs
- Presentations for admins at dCache workshop and "dCache Presents…" live webinar.

Considerable interest expressed.



Other thoughts/issues

- Deleting file with target free capacity: feedback loop: delete until enough space is free
- Multiple concurrent uploads of the same file: ATLAS – multiple FTS, CMS – hidden error recovery SRM mostly protects us from this (apart from "FTS srmRm bug")

What is expected behaviour when not using SRM?

• RFC 4331 WebDAV quota support:

Work started, anticipate being in dCache v3.0.



SRM reflections

- We (dCache.org) are NOT abandoning SRM:
 - We have invested heavily in cleaning- and speeding it up.
 - New client release, including **srmfs** an interactive SRM shell.
- It works why replace a working system?
 By now the spec and implementations are well understood.
- Several unique features that would need to be reimplemented (e.g., see RFC-4331) – wasting effort.
- Biggest downside of SRM is NOT the protocol but the bindings; that can be fix.
- Certainly, declaring SRM dead is a self-fulfilling prophesy.