Data Acquisition at FLASH



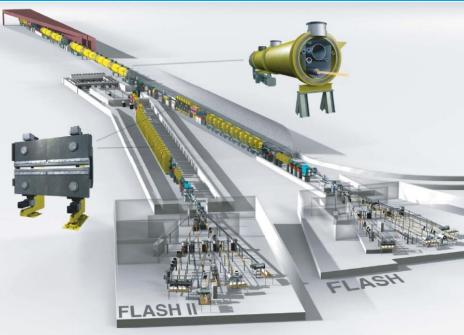
Ivette J. Bermudez Macias/ FS-FL Summer Student Program September, 2016

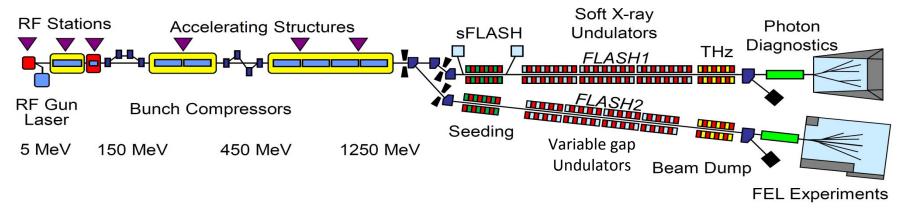




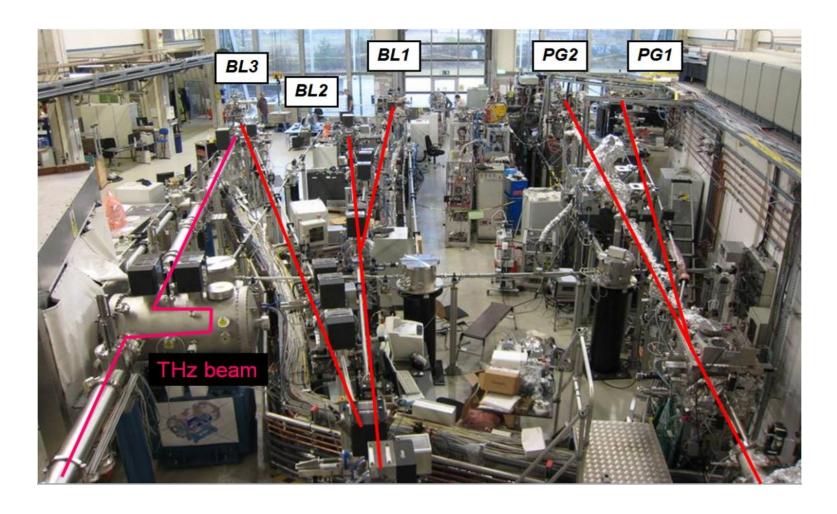
FLASH @ DESY







FLASH experimental hall

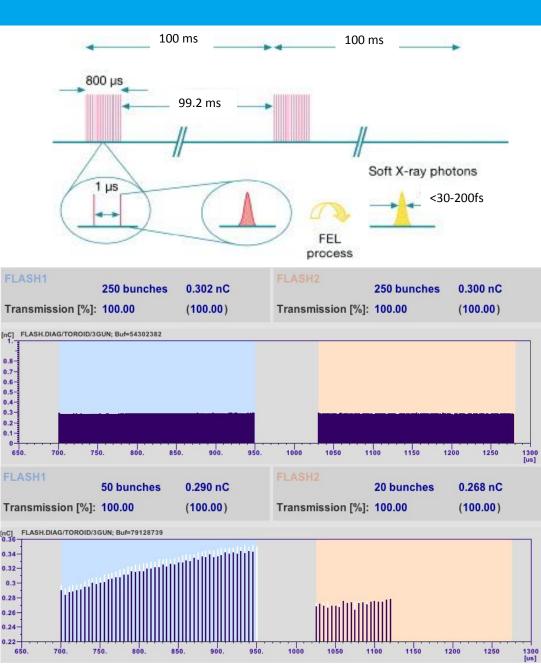




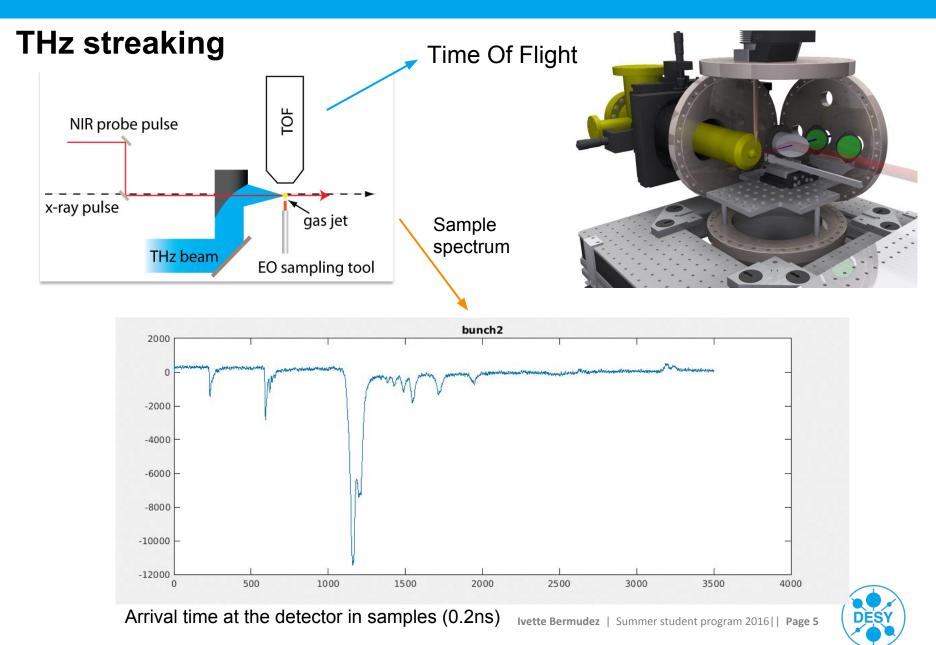
FLASH Parameters, SASE Burst mode

SASE (Self-Amplified Stimulated Emission)
Each shot -different pulse profile & pulse duration
-different arrival time (>pulse duration)

Photon beam (SASE)	FLASH 1	FLASH 2
Wavelength	4.2-52nm	4-90nm
Pulse Energy	1-500µJ	1-1000µJ
Pulse Duration (FWHM)	<30-200fs	(<30-200fs)
Pulses per second	10-5800	10-5800
Spectral Width (FWHM)	0.5-2%	0.3-2%
Photons per Pulse	10 ¹¹ -10 ¹³	10 ¹¹ -10 ¹⁴
Peak Brilliance	10 ²⁸ -10 ³¹	10 ²⁸ -10 ³²
Brilliance= photons/(sec · mrad² · mm² · 0.1%bw)		



Typical experiment@FLASH

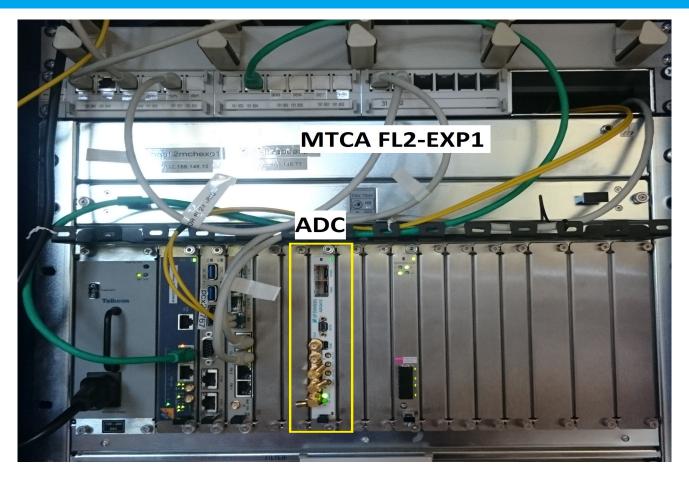


DAQ at FLASH

- Collect beam relevant data in real time.
- Monitoring tools
- Store data for offline analysis



MTCA-ADC @FLASH 2 hall

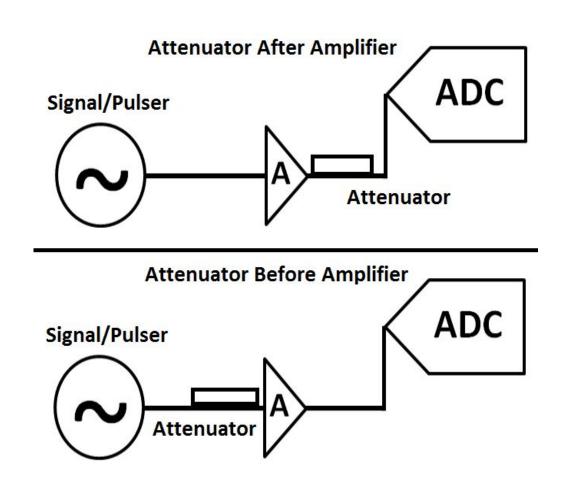


- ADQ412AC-4G-MTCA from SPdevices
- 2 Gsamples (0.5 ns per sample).
- 12 bit resolution



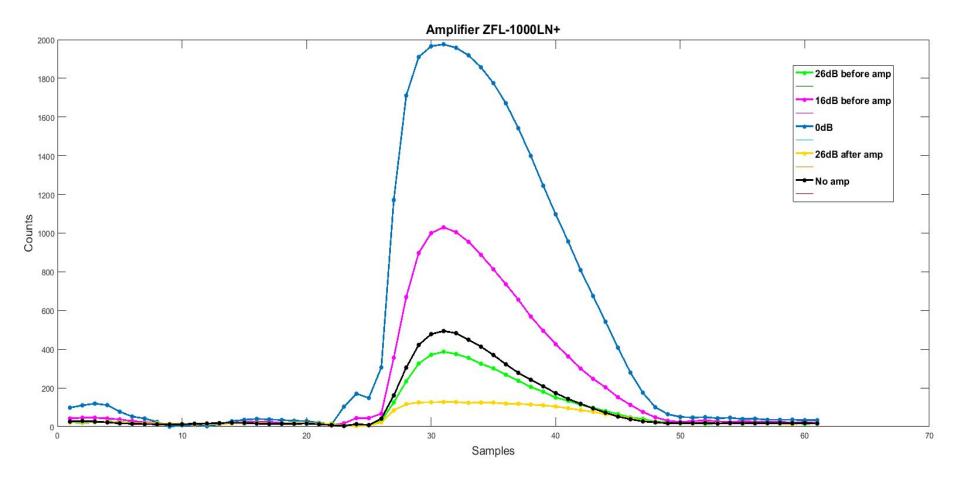
Define signal

- No amplifier.
- 26dB, 16dB before.
- Only Amplifier (no attenuator).
- 26dB after.



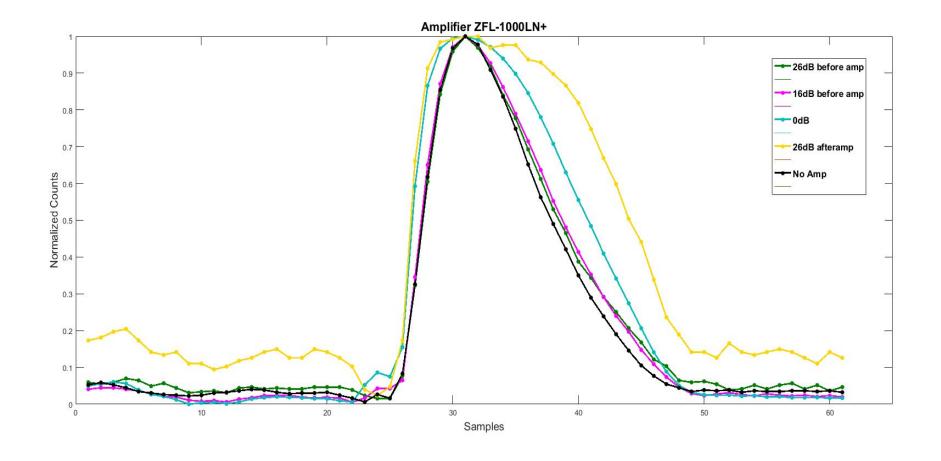


Results: Signal analysis





Results: Signal analysis





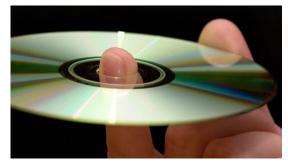
Challenge....

Saving data...



How much data can we save????
Where are the limits??

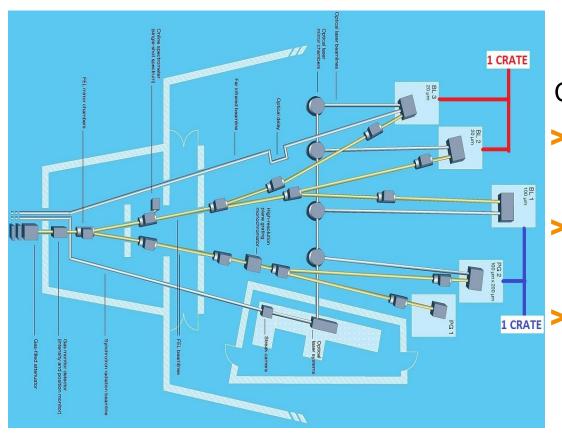








DAQ load test



Cases studied:

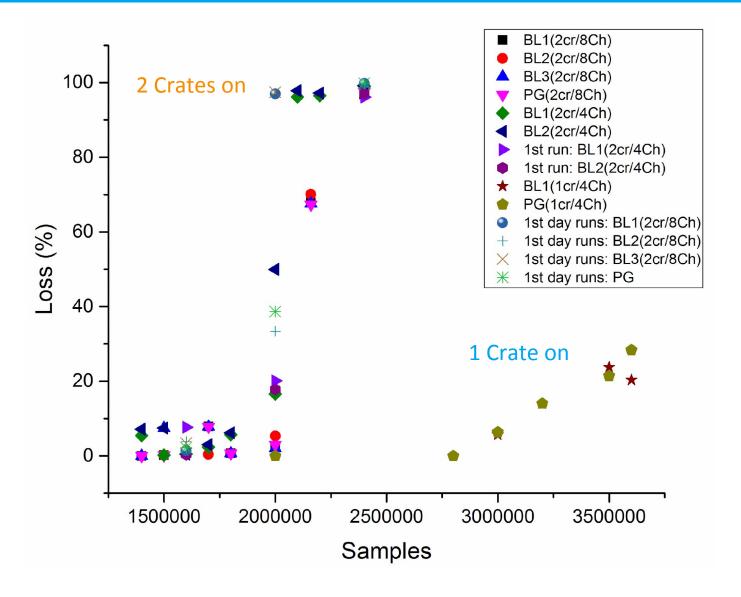
2 Crates and 8 Channels on

2 Crates and 4 Channels on

1 Crate and 4 Channels on



Results





SUMMARY + CONLUSIONS

- > The low noise amplifier preserves the shape of the signal.
- We have to be careful not saturating nor attenuating the signal.
- > The load test results showed interesting and new results for the group:
- "Linear" behavior at more than 2500000 samples for 1 Crate on.
- > The maximum number of samples appears to be 2000000 before it starts to have large amounts of loss for the case of 2 Crates on.
- > Still have to work on how to solve the load problems in the adc.



Thanks for your attention.:)

