

V0Finder



- In the release 01-00-00 there will be Λ in V0
- I would like to have an opinion from experts about the current strategy (is it the best one or can we do something different?)
- these slides: only cut and paste of the code, to have a starting point for the discussion
- For V0s: 2 main parts
 - V0Fitter
 - V0Finder (module that use the fitter)

V0FinderModule

software/tracking/modules/V0Finder/src/V0FinderModule.cc

```
129 // Group tracks into positive and negative tracks.
130 std::vector<const Track*> tracksPlus;
131 tracksPlus.reserve(nTracks);
132
133 std::vector<const Track*> tracksMinus;
134 tracksMinus.reserve(nTracks);
135
```

```
136 for (const auto& track : tracks) {
137     const TrackFitResult* tfr = track.getTrackFitResult(Const::pion);
```

1

```
138
139     if (!tfr) {
140         B2WARNING("No TrackFitResult for track");
141         continue;
142     }
143
```

```
144     const double charge = tfr->getChargeSign();
145     if (charge == +1) {
146         tracksPlus.push_back(&track);
147     } else {
148         tracksMinus.push_back(&track);
149     }
150 }
```

2

```
151
152 // Reject boring events.
153 if (tracksPlus.size() == 0 || tracksMinus.size() == 0) {
154     B2DEBUG(200, "No interesting tracks.");
155     return;
156 }
```

```
157
158 V0Fitter v0Fitter(m_TFRColName, m_V0ColName, m_V0ValidationVertexColName, m_RecoTrackColName);
159 v0Fitter.initializeCuts(m_beamPipeRadius, m_vertexChi2CutInside, m_massWindowKshortInside, m_vertexChi2CutOutside);
160 if (m_validation) {
161     v0Fitter.enableValidation();
162 }
```

3

1. loop on tracks
2. divided according to their sign
3. call the fitter

V0FinderModule

software/tracking/modules/V0Finder/src/V0FinderModule.cc

```
162 }  
163  
164 // Pair up each positive track with each negative track.  
165 for (auto& trackPlus : tracksPlus) {  
166     for (auto& trackMinus : tracksMinus) {  
167         v0Fitter.fitAndStore(trackPlus, trackMinus, Const::Kshort);  
168         v0Fitter.fitAndStore(trackPlus, trackMinus, Const::photon);  
169     }  
170 }  
171 }
```

4

4. fitAndStore method from V0Fitter is called for different types of V0

V0Fitter

software/tracking/v0Finding/fitter/src/V0Fitter.cc

```
152 bool V0Fitter::fitAndStore(const Track* trackPlus, const Track* trackMinus,  
153                           const Const::ParticleType& v0Hypothesis) // TODO: Give Particle Types
```

1

```
154 {  
155     const auto trackHypotheses = getTrackHypotheses(v0Hypothesis);  
156  
157     RecoTrack* recoTrackPlus = trackPlus->getRelated<RecoTrack>(m_RecoTrackColName);  
158     if (not recoTrackPlus) {  
159         B2ERROR("No RecoTrack for Belle2::Track");  
160         return false;  
161     }  
162     genfit::Track& gfTrackPlus = RecoTrackGenfitAccess::getGenfitTrack(*recoTrackPlus);  
163  
164     RecoTrack* recoTrackMinus = trackMinus->getRelated<RecoTrack>(m_RecoTrackColName);  
165     if (not recoTrackMinus) {  
166         B2ERROR("No RecoTrack for Belle2::Track");  
167         return false;  
168     }  
169     genfit::Track& gfTrackMinus = RecoTrackGenfitAccess::getGenfitTrack(*recoTrackMinus);  
170
```

2

```
171     const genfit::MeasuredStateOnPlane* stPlusPtr = nullptr;  
172     try {  
173         stPlusPtr = &recoTrackPlus->getMeasuredStateOnPlaneFromFirstHit(  
174             TrackFitter::getTrackRepresentationForPDG(trackHypotheses.first.getPDGCode(), *recoTrackPlus));  
175     } catch (genfit::Exception) {  
176         B2DEBUG(100, "Hypotheses " << trackHypotheses.first.getPDGCode() << " not available. Taking default instead.");  
177         try {  
178             stPlusPtr = &recoTrackPlus->getMeasuredStateOnPlaneFromFirstHit(  
179                 TrackFitter::getTrackRepresentationForPDG(Const::pion.getPDGCode(), *recoTrackPlus));  
180         } catch (genfit::Exception) {  
181             B2ERROR("Default track hypothesis not available. Should never happen, but I can continue safely anyway.");  
182             return false;  
183         }
```

3

1. Input: 2 track, 1 v0 hypothesis
2. (2x) Track → RecoTrack → genfit::Track
3. (2x) RecoTrack → MSOP

V0Fitter

software/tracking/v0Finding/fitter/src/V0Fitter.cc

```
152 bool V0Fitter::fitAndStore(const Track* trackPlus, const Track* trackMinus,
153                             const Const::ParticleType& v0Hypothesis) // TODO: Give Particle Types
154 {
155     const auto trackHypotheses = getTrackHypotheses(v0Hypothesis);
156
157     RecoTrack* recoTrackPlus = trackPlus->getRelated<RecoTrack>(m_RecoTrackColName);
158     if (not recoTrackPlus) {
159
160     std::pair<Const::ParticleType, Const::ParticleType> V0Fitter::getTrackHypotheses(const Const::ParticleType& v0Hypothesis)
161     {
162         if (v0Hypothesis == Const::Kshort) {
163             return std::make_pair(Const::pion, Const::pion);
164         } else if (v0Hypothesis == Const::photon) {
165             return std::make_pair(Const::electron, Const::electron);
166         } else if (v0Hypothesis == Const::Lambda) {
167             return std::make_pair(Const::proton, Const::pion);
168         } else if (v0Hypothesis == Const::antiLambda) {
169             return std::make_pair(Const::pion, Const::proton);
170         } else {
171             B2FATAL("Given V0Hypothesis not available.");
172             return std::make_pair(Const::invalidParticle, Const::invalidParticle);
173         }
174     }
175
176     B2DEBUG(100, "Hypotheses" << trackHypotheses.first.getPDGCode() << " not available. Taking default instead.");
177     try {
178         stPlusPtr = &recoTrackPlus->getMeasuredStateOnPlaneFromFirstHit(
179             TrackFitter::getTrackRepresentationForPDG(Const::pion.getPDGCode(), *recoTrackPlus));
180     } catch (genfit::Exception) {
181         B2ERROR("Default track hypothesis not available. Should never happen, but I can continue safely anyway.");
182         return false;
183     }
```


V0Fitter

software/tracking/v0Finding/fitter/src/V0Fitter.cc

```
186  const genfit::MeasuredStateOnPlane* stMinusPtr = nullptr;
187  try {
188      stMinusPtr = &recoTrackMinus->getMeasuredStateOnPlaneFromFirstHit(
189          TrackFitter::getTrackRepresentationForPDG(trackHypotheses.second.getPDGCode(), *recoTrackMinus));
190  } catch (genfit::Exception) {
191      B2DEBUG(100, "Hypotheses " << trackHypotheses.second.getPDGCode() << " not available. Taking default instead.");
192      try {
193          stMinusPtr = &recoTrackMinus->getMeasuredStateOnPlaneFromFirstHit(
194              TrackFitter::getTrackRepresentationForPDG(Const::pion.getPDGCode(), *recoTrackMinus));
195      } catch (genfit::Exception) {
196          B2ERROR("Default track hypothesis not available. Should never happen, but I can continue savely anyway.");
197          return false;
198      }
199  }
200
201  if (not stPlusPtr or not stMinusPtr) {
202      return false;
203  }
204
205  genfit::MeasuredStateOnPlane stPlus = *stPlusPtr;
206  genfit::MeasuredStateOnPlane stMinus = *stMinusPtr;
207
208  if (rejectCandidate(stPlus, stMinus)) {
209      return false;
210  }
211
212  genfit::GFRaveVertex vert;
213  if (not fitVertex(gfTrackPlus, gfTrackMinus, vert)) {
214      return false;
215  }
```

3

4

4. 2x genfit::Track → vertex
(GFRaveVertex)

V0Fitter

software/tracking/v0Finding/fitter/src/V0Fitter.cc

5

```
217 const genfit::GFRaveTrackParameters* tr0 = vert.getParameters(0);
218 const genfit::GFRaveTrackParameters* tr1 = vert.getParameters(1);
219
220 const TVector3& posVert(vert.getPos());
221 TLorentzVector lv0, lv1;
222
223 // Reconstruct invariant mass.
224 lv0.SetVectM(tr0->getMom(), trackHypotheses.first.getMass());
225 lv1.SetVectM(tr1->getMom(), trackHypotheses.second.getMass());
226
227 // Apply cuts. We have one set of cuts inside the beam pipe,
228 // the other outside.
229 if (posVert.Perp() < m_beamPipeRadius) {
230     if (v0Hypothesis == Const::photon) {
231         return false; // No conversions inside beampipe
232     }
233
234     if (vert.getChi2() > m_vertexChi2CutInside) {
235         B2DEBUG(200, "Vertex inside beam pipe, chi^2 too large.");
236         return false;
237     }
238
239     const double mReco = (lv0 + lv1).M();
240     if (v0Hypothesis == Const::Kshort and fabs(mReco - Const::K0Mass) > m_massWindowKshortInside * Unit::MeV) {
241         B2DEBUG(200, "Vertex inside beam pipe, outside Kshort mass window.");
242         return false;
243     }
244 } else {
245     if (vert.getChi2() > m_vertexChi2CutOutside) {
246         B2DEBUG(200, "Vertex outside beam pipe, chi^2 too large.");
247         return false;
248     }
249 }
```

5. vertex →
GFRaveTrackParameters
(used only in the
V0Validation)

6. cuts

6

V0Fitter

software/tracking/v0Finding/fitter/src/V0Fitter.cc

```
251 B2DEBUG(200, "Vertex accepted.");
252
253 // Assemble V0s.
254 if (not extrapolateToVertex(stPlus, stMinus, posVert)) {
255     return false;
256 }
257
258 const double Bz = getBzAtVertex(posVert);
259
260 TrackFitResult* tfrPlusVtx = buildTrackFitResult(gfTrackPlus, stPlus, Bz, trackHypotheses.first);
261 TrackFitResult* tfrMinusVtx = buildTrackFitResult(gfTrackMinus, stMinus, Bz, trackHypotheses.second);
262
263 B2DEBUG(100, "Creating new V0.");
264 m_v0s.appendNew(std::make_pair(trackPlus, tfrPlusVtx),
265                std::make_pair(trackMinus, tfrMinusVtx));
266
267 if (m_validation) {
268     B2DEBUG(300, "Create StoreArray and Output for validation.");
269     m_validationV0s.appendNew(
270         std::make_pair(trackPlus, tfrPlusVtx),
271         std::make_pair(trackMinus, tfrMinusVtx),
272         vert.getPos(),
273         vert.getCov(),
274         (lv0 + lv1).P(),
275         (lv0 + lv1).M(),
276         vert.getChi2()
277     );
278 }
279
280 return true;
```

7

8

9

7. (2x) new TFR
(using Track
Hypothesis)

8. V0

9. V0Validation

- Problem I found:

(from slide 4) since the “fitAndStore” method is called for each different V0 type, the same vertex is saved more than one time
- Does the mass fit hypothesis enter in the vertex fit? Where? (it is not so clear to me if it is included somehow in the GFRaveVertex/genfit::Track)
- Is it useful to call the method more than once? (4 times, considering also Λ and anti- Λ)
Is there a more efficient way to proceed?

Backup

V0fitter

software/tracking/v0Finding/fitter/src/V0Fitter.cc

```
62 bool V0Fitter::fitVertex(genfit::Track& trackPlus, genfit::Track& trackMinus, genfit::GFRaveVertex& vertex)
63 {
64     VertexVector vertexVector;
65     std::vector<genfit::Track*> trackPair {&trackPlus, &trackMinus};
66
67
68     try {
69         IOIntercept::OutputToLogMessages
70         logCapture("V0Fitter GFRaveVertexFactory", LogConfig::c_Debug, LogConfig::c_Debug);
71         logCapture.start();
72
73         genfit::GFRaveVertexFactory vertexFactory;
74         vertexFactory.findVertices(&vertexVector.v, trackPair);
75     } catch (...) {
76         B2ERROR("Exception during vertex fit.");
77         return false;
78     }
79
80     if (vertexVector.size() != 1) {
81         B2DEBUG(150, "Vertex fit failed. Size of vertexVector not 1, but: " << vertexVector.size());
82         return false;
83     }
84
85     if ((*vertexVector[0]).getNTracks() != 2) {
86         B2DEBUG(100, "Wrong number of tracks in vertex.");
87         return false;
88     }
89
90     vertex = *vertexVector[0];
91     return true;
92 }
```

Outline

[software/genfit2/code2/GFRave/src/GFRaveVertexFactory.cc](#)

```
66 void
67 GFRaveVertexFactory::findVertices ( std::vector < genfit::GFRaveVertex* > * GFvertices,
68     const std::vector < genfit::Track* > & GFTracks,
69     bool use_beamspot ){
70
71     clearMap();
72
73     try{
74         RaveToGFVertices(GFvertices,
75             factory_->create(GFTracksToTracks(GFTracks, nullptr, IdGFTrackStateMap_, 0),
76                             use_beamspot),
77             IdGFTrackStateMap_);
78     }
79     catch(Exception & e){
80         clearMap();
81         std::cerr << e.what();
82     }
83
84     clearMap();
85 }
```

[software/genfit2/code2/GFRave/src/GFRaveConverters.cc](#)

```
209 void
210 RaveToGFVertices(std::vector<GFRaveVertex*> * GFVertices,
211     const std::vector<rave::Vertex> & raveVertices,
212     const std::map<int, genfit::trackAndState>& IdGFTrackStateMap){
213
214     unsigned int nVert(raveVertices.size());
215
216     GFVertices->reserve(nVert);
217
218     for (unsigned int i=0; i<nVert; ++i){
219         GFVertices->push_back(RaveToGFVertex(raveVertices[i], IdGFTrackStateMap));
220     }
221 }
```

Outline

software/genfit2/code2/GFRave/src/GFRaveConverters.cc

```
140 GFRaveVertex*
141 RaveToGFVertex(const rave::Vertex & raveVertex,
142               const std::map<int, genfit::trackAndState>& IdGFTrackStateMap){
143
144     if (!(raveVertex.isValid())) {
145         Exception exc("RaveToGFVertex ==> rave Vertex is not valid!", __LINE__, __FILE__);
146         throw exc;
147     }
148
149     std::vector < std::pair < float, rave::Track > > raveWeightedTracks(raveVertex.weightedTracks());
150     std::vector < std::pair < float, rave::Track > > raveSmoothedTracks(raveVertex.weightedRefittedTracks());
151
152     int id;
153     unsigned int nTrks(raveWeightedTracks.size());
154
155     // check if rave vertex has refitted tracks
156     bool smoothing(true);
157     if (! (raveVertex.hasRefittedTracks()) ) {
158         smoothing = false;
159     }
160
161     // check numbers of tracks and smoothed tracks
162     if (smoothing && nTrks != raveSmoothedTracks.size()){
163         Exception exc("RaveToGFVertex ==> number of smoothed tracks != number of tracks", __LINE__, __FILE__);
164         throw exc;
165     }
166
167     // (smoothed) track parameters
168     std::vector < GFRaveTrackParameters* > trackParameters;
169     trackParameters.reserve(nTrks);
170
```


Outline

software/genfit2/code2/GFRave/src/GFRaveConverters.cc

```
171 // convert tracks
172 for (unsigned int i=0; i<nTrks; ++i){
173     id = raveWeightedTracks[i].second.id();
174
175     if (IdGFTrackStateMap.count(id) == 0){
176         Exception exc("RaveToGFVertex ==> rave track id is not present in IdGFTrackStateMap",__LINE__,__FILE__);
177         throw exc;
178     }
179
180     GFRaveTrackParameters* trackparams;
181
182     if(smoothing) {
183         // convert smoothed track parameters
184         trackparams = new GFRaveTrackParameters(IdGFTrackStateMap.at(id).track_, //track
185         IdGFTrackStateMap.at(id).state_, //state
186         raveWeightedTracks[i].first, //weight
187         Vector6DToTVectorD(raveSmoothedTracks[i].second.state()), //smoothed state
188         Covariance6DToTMatrixDSym(raveSmoothedTracks[i].second.error()), //smoothed cov
189         true);
190     }
191     else {
192         // convert track parameters, no smoothed tracks available
193         trackparams = new GFRaveTrackParameters(IdGFTrackStateMap.at(id).track_, //track
194         IdGFTrackStateMap.at(id).state_, //state
195         raveWeightedTracks[i].first, //weight
196         Vector6DToTVectorD(raveWeightedTracks[i].second.state()), //state
197         Covariance6DToTMatrixDSym(raveWeightedTracks[i].second.error()), //cov
198         false);
199     }
200     trackParameters.push_back(trackparams);
201 }
202
203 return new GFRaveVertex(Point3DToTVector3(raveVertex.position()),
204                         Covariance3DToTMatrixDSym(raveVertex.error()),
205                         trackParameters,
206                         raveVertex.ndf(), raveVertex.chiSquared(), raveVertex.id());
207 }
```