

# The evolution of APFEL: APFEL++

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xFitter External Meeting 2018

March 6, 2018, Krakow

# Motivation

- 🍏 Since its born, APFEL has undergone a large number of developments:
  - 🍏 FONLL structure functions,
  - 🍏 NLO QED evolution,
  - 🍏 lepton PDFs,
  - 🍏 Scale variations,
  - 🍏 intrinsic charm,
  - 🍏 displaced thresholds,
  - 🍏  $\overline{MS}$  masses,
  - 🍏 small- $x$  resummation,
  - 🍏 interface to the NNPDF code,
  - 🍏 ...
- 🍏 Way beyond the purposes for which it was conceived:
  - 🍏 very large memory footprint,
  - 🍏 non-optimal “convenience” solutions for the new modules,
  - 🍏 hard to maintain.
- 🍏 APFEL is written in FORTRAN77 that is not suitable for large projects:
  - 🍏 lack of modularity,
  - 🍏 non-optimal (built-in) memory management.
- 🍏 Compelling reasons to rewrite APFEL keeping in mind its applications.

# Design of the code

- 🍏 Concerning the **language**, **C++** was a somewhat natural choice:
  - 🍏 **modularity** ensured by the object-oriented nature,
  - 🍏 **dynamical** allocation of the **memory**,
  - 🍏 used for the new-generation tools (*e.g.* LHAPDF) and thus easier **interface**,
  - 🍏 powerful features coming with the **C++11 standard**.
- 🍏 The code **design** was driven by a profound rethinking of the strategy:
  - 🍏 the main application field is **collinear factorisation**.
  - 🍏 In this context, most of the relevant quantities are computed as **convolutions**:

$$M(x) = \int_x^1 \frac{dy}{y} \textcolor{red}{O}(y) \textcolor{blue}{d}\left(\frac{x}{y}\right) = \int_x^1 \frac{dz}{z} \textcolor{red}{O}\left(\frac{x}{z}\right) \textcolor{blue}{d}(z) \equiv \textcolor{red}{O}(x) \otimes \textcolor{blue}{d}(x)$$

**operator**  $\textcolor{red}{O}$ : typically a complicated object slow to compute: *e.g.* a **perturbative** hard cross section.

**distribution**  $\textcolor{blue}{d}$ : typically a fast-to-access function: *e.g.* a **non-perturbative** PDF or a FF.

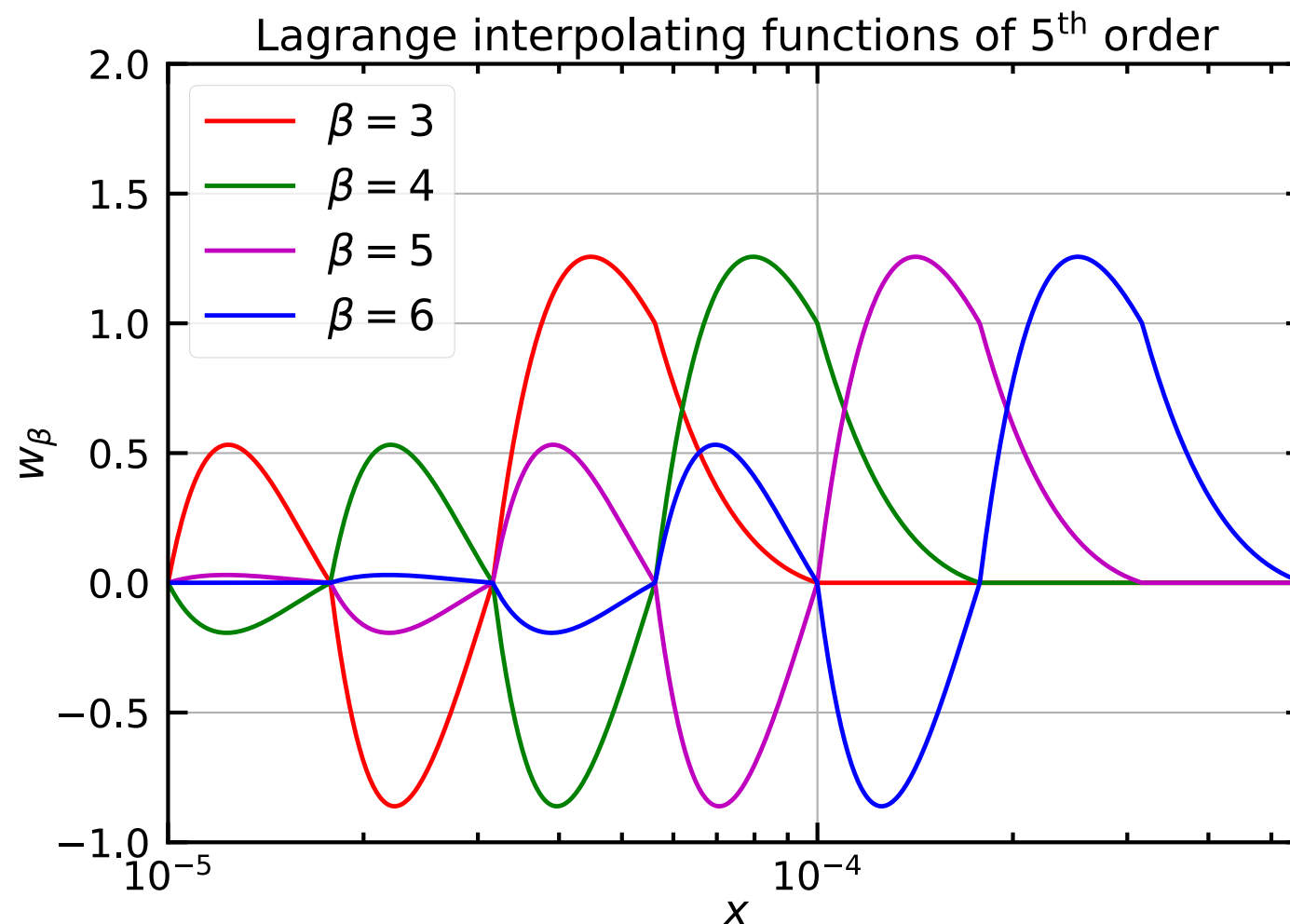
- 🍏 Adopt the  **$x$ -space** (as opposed to  $\mathcal{N}$ -space) formalism:
  - 🍏 most of the results are available in  $x$ -space,
  - 🍏 no restriction on the parameterisations.
- 🍏 The purpose is to make convolutions **fast**.

# Design of the code

- Define an **interpolation grid** in  $x$  with  $N+1$  nodes  $g \equiv \{z_0, \dots, z_N\}$
- Use the interpolation formula for the **distribution**  $d$ :

$$d(z) = \sum_{\beta=0}^N w_{\beta}(z) d_{\beta} \quad \text{with} \quad d_{\beta} = d(x_{\beta})$$

- $w_{\beta}(z)$  *interpolating function* (typically a Lagrange polynomial of some degree  $n$ ).



- piecewise** function different from zero over  $n + 1$  intervals around  $\beta$ .  
**Zero** elsewhere. **Hard to integrate.**

# Design of the code

🍏 Compute the integral of the **operator**  $O$  with the interp. functions:

$$O_{\alpha\beta} \equiv \int_{x_\alpha}^1 \frac{dy}{y} O(y) w_\beta \left( \frac{x_\alpha}{y} \right)$$

such that:

$$M_\alpha \equiv \sum_{\beta=0}^N O_{\alpha\beta} d_\beta \quad \text{with} \quad M(x) = \sum_{\alpha=0}^N w_\alpha(x) M_\alpha$$

🍏 This reduces convolutions to multiplications between a matrices and vectors: **linear algebra**.

🍏 Therefore, the **three main ingredients** of of APFEL++ are:

1. the **interpolation grid**  $g$  along with the interpolating functions,
2. the **distribution**  $d_\beta$ ,
3. the **operator**  $O_{\alpha\beta}$ .

🍏 They can be **encapsulated** in **C++ objects** to compute convolutions.

# Design of the code

- 🍏 An additional complication is given by the **flavour structure**:
  - 🍏 distributions are **vectors in flavour space**,
  - 🍏 operators are either **matrices or vectors in the flavour space**.

$$\frac{d f_{i\alpha}}{d \ln \mu^2} = \sum_{j,\beta} P_{\alpha\beta}^{ij} f_{j\beta}$$

DGLAP equations

$$F_{\alpha} = \sum_{j,\beta} C_{\alpha\beta}^j f_{j\beta}$$

DIS structure functions

- 🍏 Matrices in flavour space are often **sparse**.
- 🍏 Define **sets of objects** with a **flavour map**:
  - 🍏 associate one operator to one distribution, *e.g.*:

$$\begin{aligned} P_{qq}, P_{gq} &\rightarrow \Sigma \\ P_{qg}, P_{gg} &\rightarrow g \\ P^v &\rightarrow V \\ P^+ &\rightarrow T_{3,8,15,24,35} \\ P^- &\rightarrow V_{3,8,15,24,35} \end{aligned}$$

- 🍏 the same operator can be assigned to more than a distribution and viceversa.
- 🍏 avoid **multiplications by zero**.

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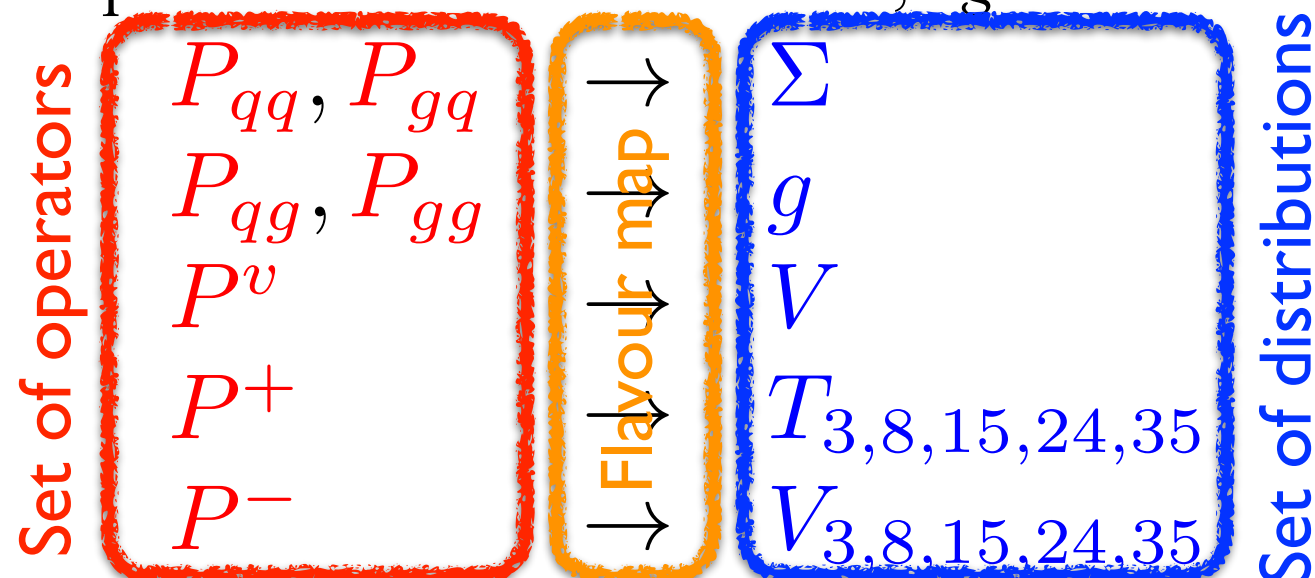
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# Design of the code

- 🍏 Define **multiplication** between sets of distributions and operators:
  - 🍏 **overload** multiplication operator in C++.
  - 🍏 Making convolutions with a flavour structure becomes very **easy**.

```
//-----  
Set<Distribution> Dglap::Derivative(int const& nf, double const& t, Set<Distribution> const& f) const  
{  
    return _SplittingFunctions(nf, exp(t/2)) * f;  
}
```



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Set of operators



Set of distributions

Overloaded multiplication:  
takes care of convolutions  
and flavour structure

- The flavour structure is completely defined by the flavour map:
  - same procedure** for convolutions in **any flavour basis**,
  - sets of operators and distributions multiplied only if they **share** the same map,
  - easy to account for  **$n_f$  dependence**.

# Design of the code

- 🍏 Use (e.g.) 4<sup>th</sup> order Runge-Kutta to solve systems of **ordinary differential equations**:

$$\begin{cases} \frac{dy}{dt} = \mathbf{F}(t, \mathbf{y}) \\ \mathbf{y}(t_0) = \mathbf{y}_0 \end{cases}$$

```
template<class U>
function<U(double const&, U const&, double const&)>
rk4(function<U(double const& t, U const& Obj)> const& f)
{
```

Template function...

... that returns a **std::function**...

... of a **std::function**

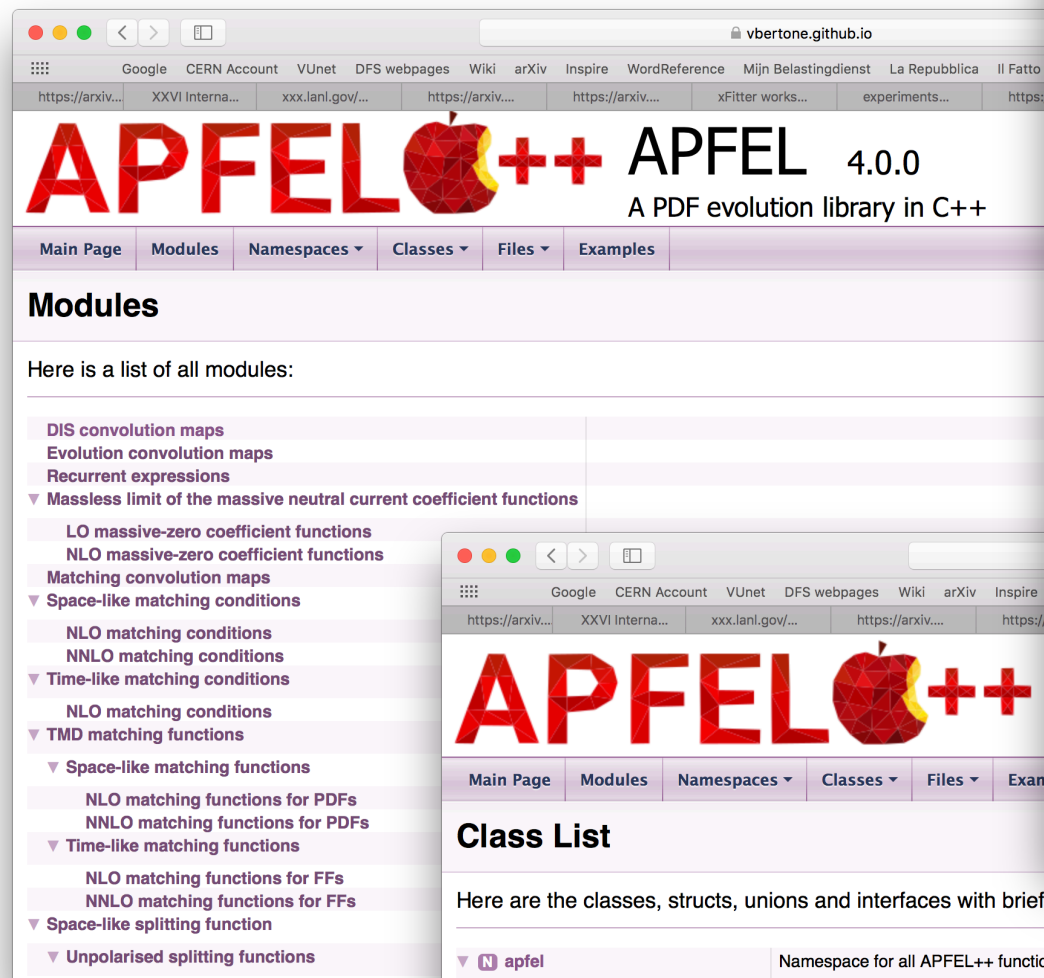
```
    return
    [
        f
    ](double const& t, U const& y, double const& dt) -> U{ return
    [t,y,dt,f
    ](
        U const& dy1
    ) -> U{ return
    [t,y,dt,f,dy1
    ](
        U const& dy2
    ) -> U{ return
    [t,y,dt,f,dy1,dy2
    ](
        U const& dy3
    ) -> U{ return
    [t,y,dt,f,dy1,dy2,dy3](
        U const& dy4
    ) -> U{ return
    ( dy1 + 2 * dy2 + 2 * dy3 + dy4 ) / 6 ;} (
    dt * f( t + dt , y + dy3 ) );} (
    dt * f( t + dt / 2, y + dy2 / 2 ) );} (
    dt * f( t + dt / 2, y + dy1 / 2 ) );} (
    dt * f( t , y ) );} ;
```

Five nested  
**Lambda functions**

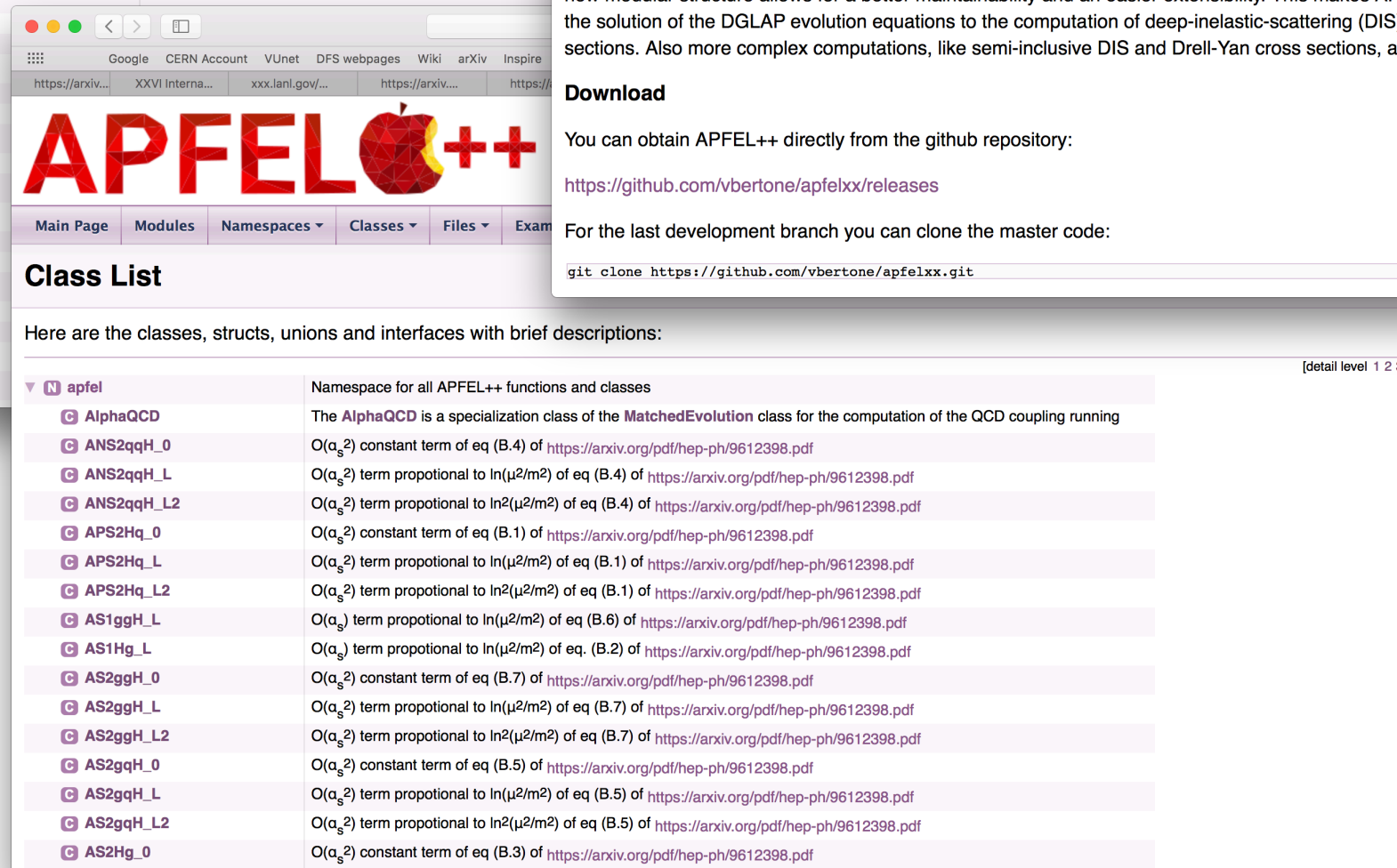
- 🍏 Very same function used to solve **both** the DGLAP and the  $\alpha_s$  RGE.

# Doxygen documentation

<https://vbertone.github.io/apfelxx/html/index.html>

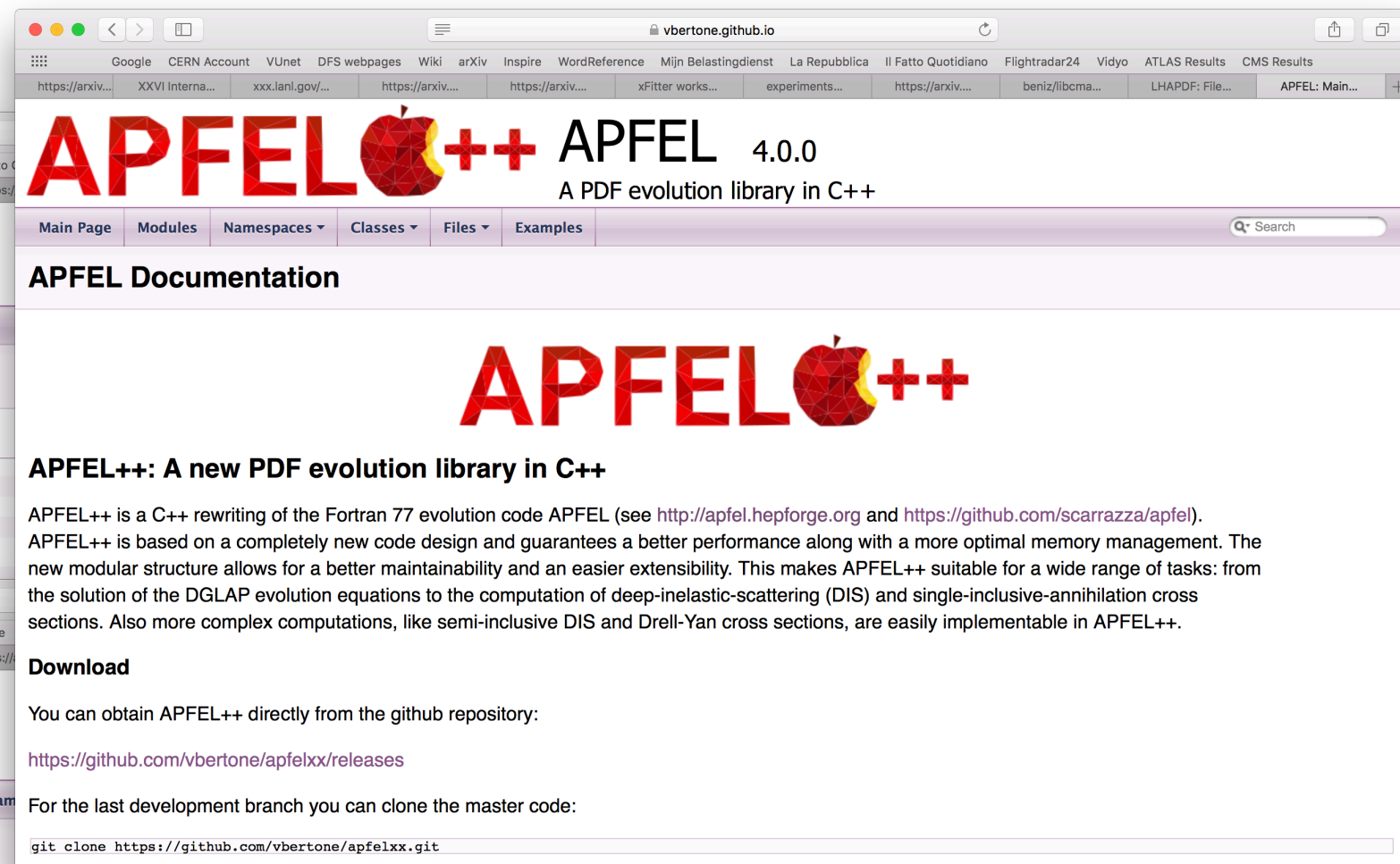


The screenshot shows the APFEL++ website with the title "APFEL++ APFEL 4.0.0 A PDF evolution library in C++". The navigation bar includes links for Main Page, Modules, Namespaces, Classes, Files, and Examples. The Modules section is expanded, showing a list of modules including DIS convolution maps, Evolution convolution maps, Recurrent expressions, Massless limit of the massive neutral current coefficient functions, LO massive-zero coefficient functions, NLO massive-zero coefficient functions, Matching convolution maps, Space-like matching conditions, NLO matching conditions, NNLO matching conditions, Time-like matching conditions, NLO matching conditions, TMD matching functions, Space-like matching functions, NLO matching functions for PDFs, NNLO matching functions for PDFs, Time-like matching functions, NLO matching functions for FFs, NNLO matching functions for FFs, Space-like splitting function, and Unpolarised splitting functions.



The screenshot shows the APFEL++ website with the title "APFEL++ APFEL 4.0.0 A PDF evolution library in C++". The navigation bar includes links for Main Page, Modules, Namespaces, Classes, Files, and Examples. The Class List section is expanded, showing a list of classes and their descriptions. The classes are listed in a table with columns for the class name and a brief description. The classes include AlphaQCD, ANS2qqH\_0, ANS2qqH\_L, ANS2qqH\_L2, APS2Hq\_0, APS2Hq\_L, APS2Hq\_L2, AS1ggH\_L, AS1Hg\_L, AS2ggH\_0, AS2ggH\_L, AS2ggH\_L2, AS2gqH\_0, AS2gqH\_L, AS2gqH\_L2, and AS2Hg\_0. The descriptions provide details about the classes and their usage.

Class Name	Description
<b>N</b> apfel	Namespace for all APFEL++ functions and classes
<b>C</b> AlphaQCD	The <b>AlphaQCD</b> is a specialization class of the <b>MatchedEvolution</b> class for the computation of the QCD coupling running
<b>C</b> ANS2qqH_0	$O(\alpha_s^2)$ constant term of eq (B.4) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
<b>C</b> ANS2qqH_L	$O(\alpha_s^2)$ term propotional to $\ln(\mu^2/m^2)$ of eq (B.4) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
<b>C</b> ANS2qqH_L2	$O(\alpha_s^2)$ term propotional to $\ln^2(\mu^2/m^2)$ of eq (B.4) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
<b>C</b> APS2Hq_0	$O(\alpha_s^2)$ constant term of eq (B.1) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
<b>C</b> APS2Hq_L	$O(\alpha_s^2)$ term propotional to $\ln(\mu^2/m^2)$ of eq (B.1) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
<b>C</b> APS2Hq_L2	$O(\alpha_s^2)$ term propotional to $\ln^2(\mu^2/m^2)$ of eq (B.1) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
<b>C</b> AS1ggH_L	$O(\alpha_s)$ term propotional to $\ln(\mu^2/m^2)$ of eq (B.6) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
<b>C</b> AS1Hg_L	$O(\alpha_s)$ term propotional to $\ln(\mu^2/m^2)$ of eq. (B.2) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
<b>C</b> AS2ggH_0	$O(\alpha_s^2)$ constant term of eq (B.7) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
<b>C</b> AS2ggH_L	$O(\alpha_s^2)$ term propotional to $\ln(\mu^2/m^2)$ of eq (B.7) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
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<b>C</b> AS2gqH_0	$O(\alpha_s^2)$ constant term of eq (B.5) of <a href="https://arxiv.org/pdf/hep-ph/9612398.pdf">https://arxiv.org/pdf/hep-ph/9612398.pdf</a>
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**Download**

You can obtain APFEL++ directly from the github repository:

<https://github.com/vbertone/apfelxx/releases>

For the last development branch you can clone the master code:

```
git clone https://github.com/vbertone/apfelxx.git
```

# Convoluting operators

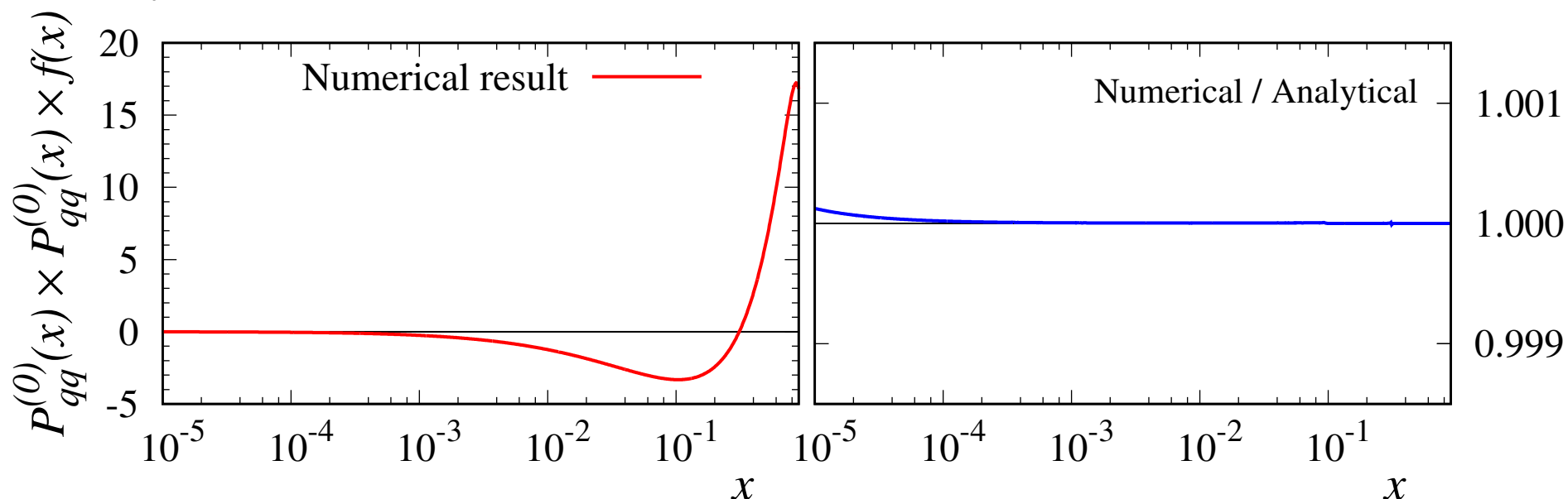
- 🍏 An operation that is often needed is the convolution between operators:
  - 🍏 involved in the computation of factorisation **scale variations**,
  - 🍏 computation of the **PDF evolution operator**.

$$M(x) = \underbrace{O^{(1)}(x) \otimes O^{(2)}(x)}_{O(x)} \otimes d(x) \rightarrow M_\alpha = \sum_\beta \underbrace{\sum_\gamma O_{\alpha\gamma}^{(1)} O_{\gamma\beta}^{(2)}}_{O_{\alpha\beta}} d_\beta$$

- 🍏 Consider for example:

$$P_{qq}^{(0)}(x) = \left( \frac{1+x^2}{1-x} \right)_+ \quad \text{such that} \quad P_{qq}^{(0)}(x) \otimes P_{qq}^{(0)}(x) = \left( \frac{4(x^2+1)\ln(1-x)+x^2+5}{1-x} \right)_+ - \frac{(3x^2+1)\ln x}{1-x} - 4 + \left( \frac{9}{4} - \frac{2\pi^2}{3} \right) \delta(1-x)$$

- 🍏 Compare the numerical convolution with the analytic result (using a test function  $f(x)$ ):



# Evolution operator

🍏 The DGLAP can be written in terms the **evolution operator**:

$$\left\{ \begin{array}{l} \frac{d}{d \ln \mu^2} \Gamma_{\alpha\beta}^{ij}(\mu_0, \mu) = \sum_{k,\gamma} P_{\alpha\gamma}^{ik}(\mu) \Gamma_{\gamma\beta}^{kj}(\mu_0, \mu) \\ \Gamma_{\alpha\beta}^{ij}(\mu_0, \mu_0) = \delta_{ij} \delta_{\alpha\beta} \end{array} \right.$$

🍏 The evolution operator can be used to evolve any initial scale PDF:

- 🍏 **harder** to compute than evolving PDFs,
- 🍏 it has to be computed **only once** (for each  $\mu_0$  and  $\mu$ ).

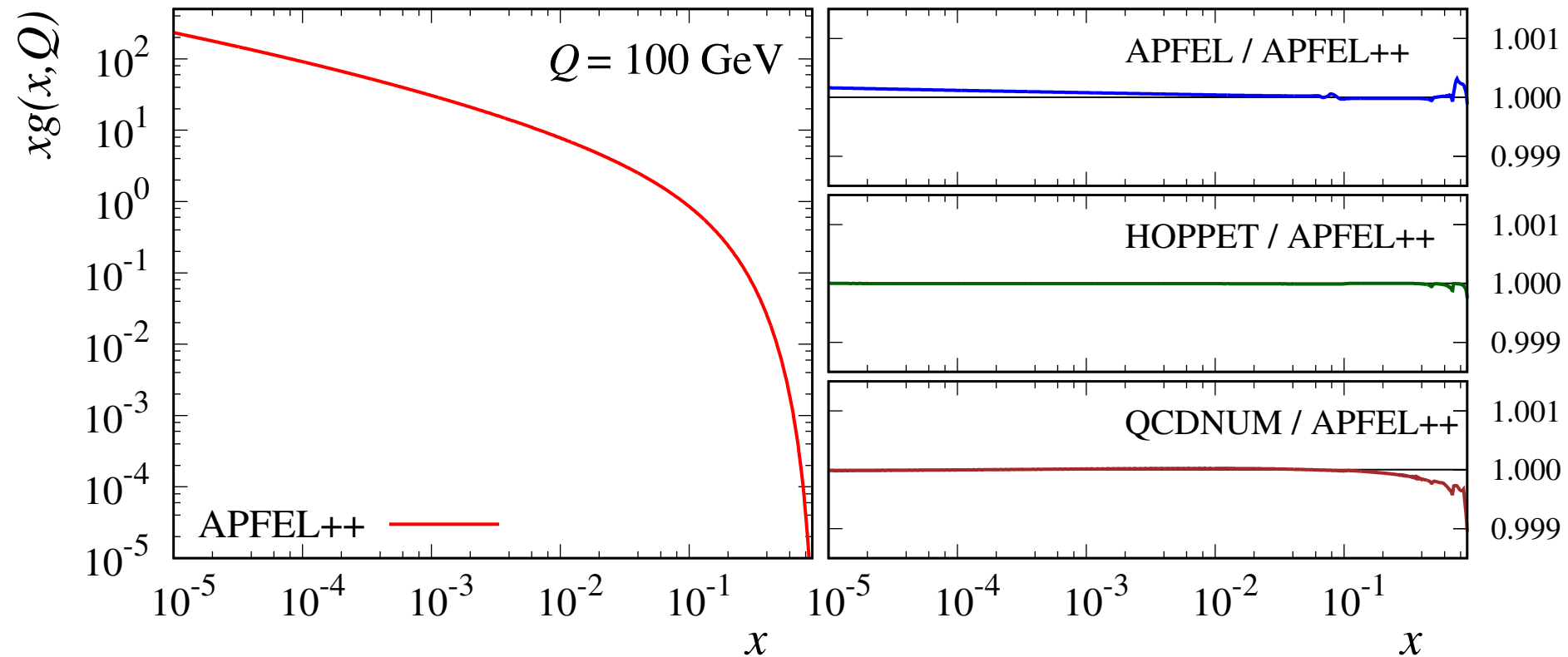
🍏 This object is used for the construction of the **APFELgrid** tables:

- 🍏 extremely hard to compute in APFEL (Fortran),
- 🍏 very easy with APFEL++.

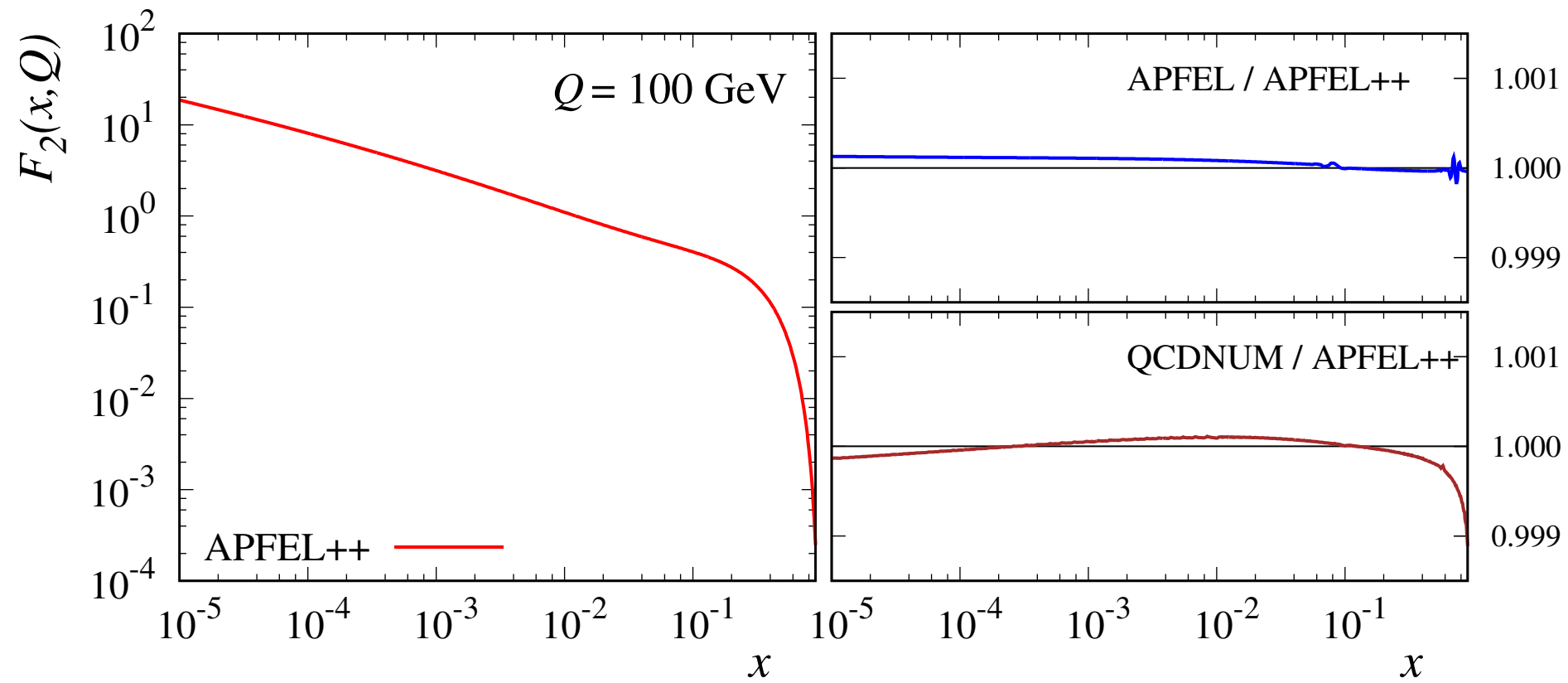


# Applications

🍏 DGLAP evolution at NNLO:



🍏 DIS structure functions at NNLO:



# PDF evolution performance

 Comparison between different codes:

NNLO QCD evolution ~200 points in x ~50 points in Q	Initialisation [s]	Interpolate PDFs 10 <sup>6</sup> times [s]
APFEL++	0.4 (0.27 in. + 0.13 tab.)	0.6
APFEL	2.4	1.9
HOPPET	0.4	1.3
QCDNUM	8.7	1.3

 Compare APFEL++ to LHAPDF when interpolating a **std::map**:

PDF set: NNPDF31_nlo_as_0118	Interpolate a PDF map 10 <sup>5</sup> times [s]
APFEL++	0.7
LHAPDF	0.5



# Old functionalities

- 🍏 The FORTRAN version of APFEL implements a **very large** number of functionalities.
- 🍏 I'm currently working to implement all of them also in APFEL++.
- 🍏 **Missing** functionalities in APFEL++ to be implemented:
  - 🍏 QED corrections,
  - 🍏 intrinsic charm,
  - 🍏  $\overline{\text{MS}}$  masses,
  - 🍏 small- $x$  resummation (need to interface APFEL++ to HELL),
  - 🍏 scale variations,
  - 🍏 “minor” functionalities:
    - 🍏 target mass corrections,
    - 🍏 different solutions for the DGLAP and coupling evolutions (?).

# New functionalities

- 🍏 I have already started using APFEL++ for tasks difficult to implement in (or even out of reach) for the FORTAN version.
- 🍏 Examples are:
  - 🍏 Semi-Inclusive DIS (SIDIS) in collinear factorisation:
    - 🍏 double convolution with time- and space-like evolution at the same time.
  - 🍏 TMD phenomenology:
    - 🍏 evolution and matching,
    - 🍏 Drell-Yan and SIDIS  $q_T$  distributions.
  - 🍏 DGLAP evolution with splitting explicitly depending the factorisation scale:
    - 🍏 e.g. “Physical”-scheme evolution (by Martin and Ryskin).
  - 🍏 Transversity distributions (PDFs and FFs).

# SIDIS in collinear factorisation

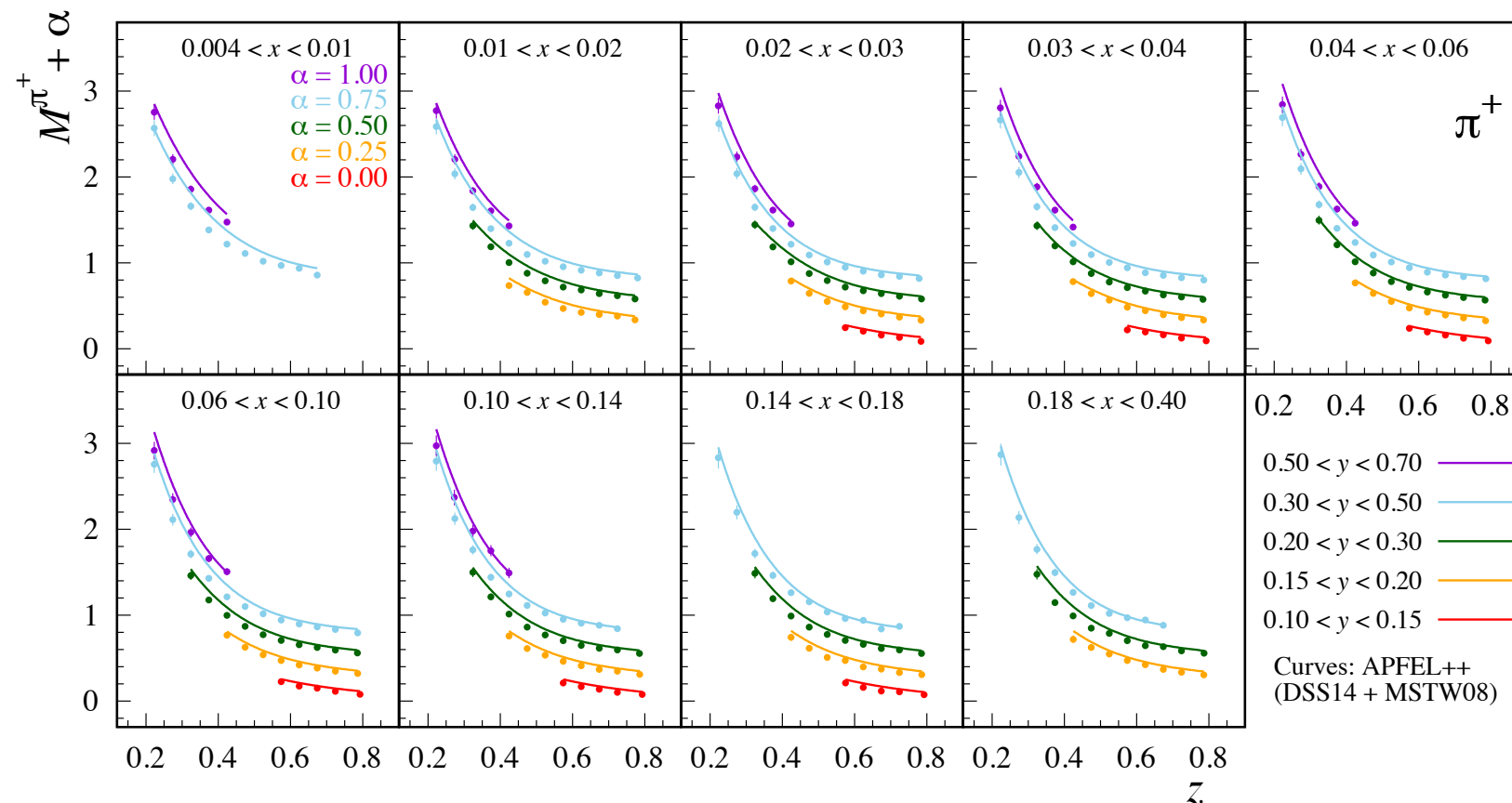
- 🍏 SIDIS cross sections (integrated over  $q_T$ ) have this structure:

$$D(x, z) = \int_x^1 \frac{d\xi}{\xi} \int_z^1 \frac{d\zeta}{\zeta} O\left(\frac{x}{\xi}, \frac{z}{\zeta}\right) d^{(1)}(\xi) d^{(2)}(\zeta)$$

- 🍏 But the hard cross sections (at least up to NLO) factorise as:

$$O(x, z) = \sum_i K_i C_i^{(1)}(x) C_i^{(2)}(z)$$

- 🍏 Combination of single convolutions:



- 🍏 Next I will also try with Drell-Yan cross sections.

# TMD Evolution (PDFs)

$$\begin{aligned}
 F_{f/P}(x, \mathbf{b}_T; \mu, \zeta) &= \sum_j C_{f/j}(x, b_*; \mu_b, \zeta_F) \otimes f_{j/P}(x, \mu_b) && : A \\
 &\times \exp \left\{ K(b_*; \mu_b) \ln \frac{\sqrt{\zeta_F}}{\mu_b} + \int_{\mu_b}^{\mu} \frac{d\mu'}{\mu'} \left[ \gamma_F - \gamma_K \ln \frac{\sqrt{\zeta_F}}{\mu'} \right] \right\} && : B \\
 &\times \exp \left\{ g_{j/P}(x, b_T) + g_K(b_T) \ln \frac{\sqrt{\zeta_F}}{\sqrt{\zeta_{F,0}}} \right\} && : C
 \end{aligned}$$

# TMD Evolution (PDFs)

$$F_{f/P}(x, \mathbf{b}_T; \mu, \zeta) = \underbrace{\sum_j C_{f/j}(x, b_*; \mu_b, \zeta_F) \otimes f_{j/P}(x, \mu_b)}_{: A} \times \underbrace{\exp \left\{ K(b_*; \mu_b) \ln \frac{\sqrt{\zeta_F}}{\mu_b} + \int_{\mu_b}^{\mu} \frac{d\mu'}{\mu'} \left[ \gamma_F - \gamma_K \ln \frac{\sqrt{\zeta_F}}{\mu'} \right] \right\}}_{: B} \times \underbrace{\exp \left\{ g_{j/P}(x, b_T) + g_K(b_T) \ln \frac{\sqrt{\zeta_F}}{\sqrt{\zeta_{F,0}}} \right\}}_{: C}$$

- $b_T \ll 1/\Lambda_{\text{QCD}}$
- matching to the collinear region
- factorises as hard and non-perturbative
- numerically cumbersome
- precompute using APFEL

- CS evolution
- perturbative

- matching between the small and large  $b_T$
- non perturbative
- parametrised and fitted to data

# SIDIS in TMD factorisation

🍏 In SIDIS, what enters the computation of the cross sections is:

$$\mathcal{L}_{\text{SIDIS}} = \int \frac{d^2 \mathbf{b}_T}{(2\pi)^2} e^{-i \mathbf{q}_T \cdot \mathbf{b}_T} F_{f/P}(x, \mathbf{b}_T; \mu, \zeta_F) D_{H/f}(x, \mathbf{b}_T; \mu, \zeta_D)$$

Fourier transform

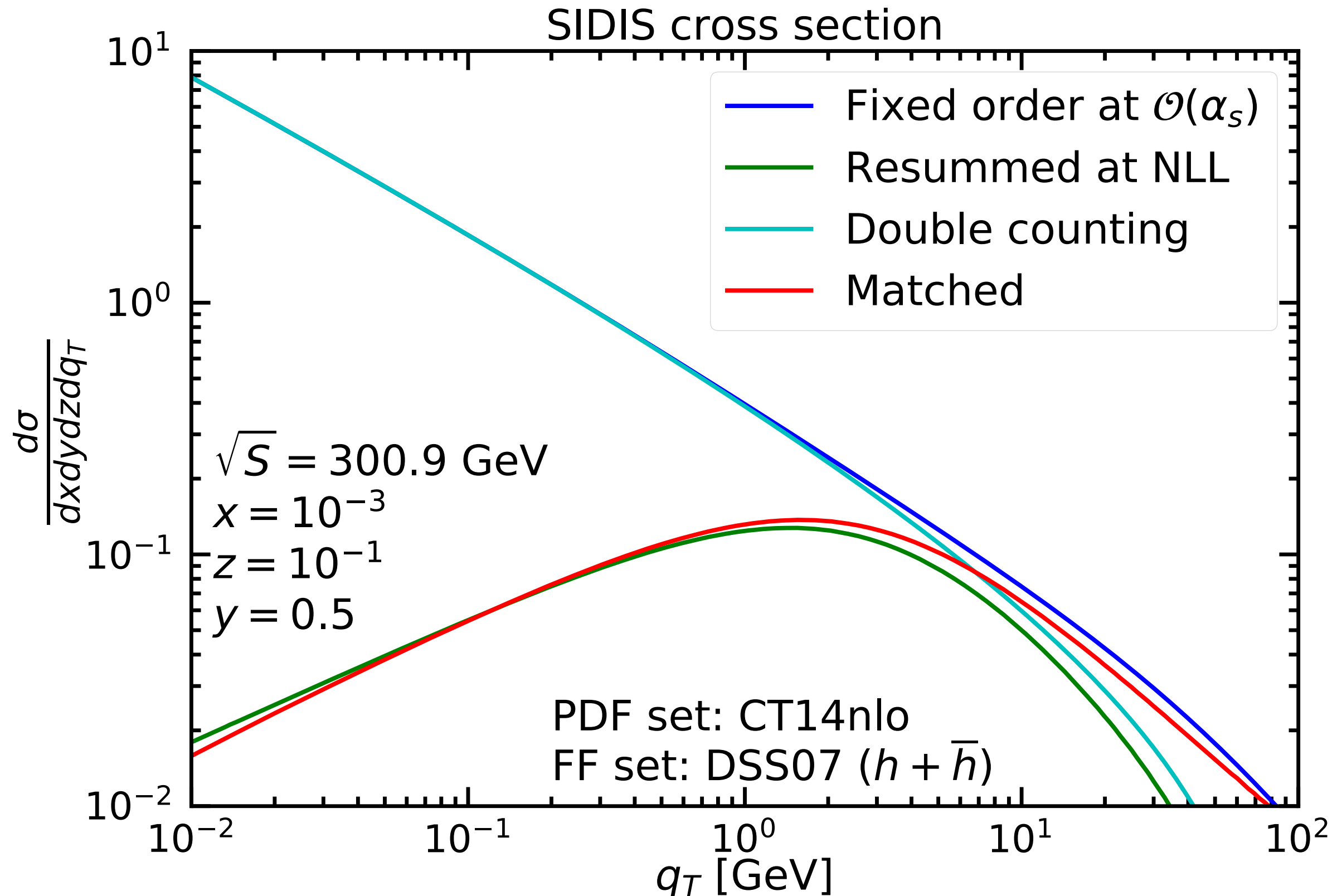
PDFs

FFs

🍏 The ingredients are:

- 🍏 a set of evolved TMD-PDFs,
  - 🍏 a set of evolved TMD-FFs,
  - 🍏 the Fourier transform of its product.
- 🍏 Complex set of tasks that have to be performed optimally
- 🍏 APFEL provides the ideal environment for this computation:
- 🍏 fast and accurate interpolation techniques,
  - 🍏 precomputation of the time consuming bits.

# Matching collinear and TMD regimes





# Plans for the future

- 🍏 High-level user interface:
  - 🍏 set of functions to access the various functionalities,
  - 🍏 ensure back-compatibility with APFEL?
- 🍏 Interface to LHAPDF:
  - 🍏 create with APFEL objects to be fed to LHAPDF,
  - 🍏 LHAPDF takes care of doing the interpolation,
  - 🍏 “standard” interface commonly used in our field.
- 🍏 Interface to yaml for parsing of evolution parameters.
- 🍏 Interface to APFELgrid.
- 🍏 Interface to APPLgrid/FastNLO:
  - 🍏 Drell-Yan and SIDIS cross sections (?).
- 🍏 PDF evol. and structure functions in a “OO” fashion useful for **xFitter**:
  - 🍏 many possible evolution and structure functions available at the same time,
  - 🍏 assign different evolutions to different datasets (e.g. H-VFNS),
  - 🍏 fit PDFs and FFs at the same time (space- and time-like evolution).