



Profiling basf2 for fun and profit

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Some context

- France is joining Belle 2 this year, via LAL & IPHC
- I am working on cross-experiment software projects:
 - Thread-safe condition handling in Gaudi
 - ACTS tracking toolkit
- I think ACTS could be useful to Belle 2
 - Genfit lacks maintainers, known to have perf issues
 - ACTS wants to be fast and usable by many experiments
- In 2018, I'll have some time to make it happen

General plan

- Analyze performance of Belle 2 tracking
- Look for hot spots, see how I can help
- Where sensible, study viability of ACTS integration
- Improve ACTS whenever it isn't ready

Analysing performance

- Nils gave me a simple fitting job to experiment with
 - Perform track fitting on 100 Y(4S)→BB events
 - ~200 MB dataset, running time of ~40s
- I started to study it using Linux perf (aka perf_events)
 - Sampling profiler based on hardware performance counters
 - Native code execution, very low measurement overhead
 - More precise than callgrind on CPU events, system-wide
 - Free and open-source, integrated in the Linux kernel
 - Main drawback: Features depends on CPU + kernel version

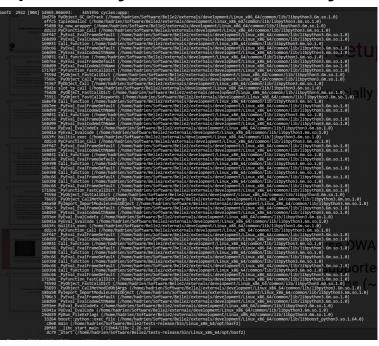
A word about call graphs

- The usefulness of flat profiles is limited
 - I spend 20% of my time in __acos... but I have no idea why
 - Small utility functions are spread around, no big picture
- Call graphs help by explaining who calls what function
- Non-trivial to measure, perf supports several methods:
 - Frame pointer: Nice in theory, but compilers broke it...
 - Stack copies + DWARF: Easy to set up, but high overhead that grows w/ stack chunk size + some artifacts
 - Last Branch Record: Fast & reliable, but need recent kernel
 (4.1+) and CPU (>=Haswell); short call chains (O(10) frames)

What call graph setup?

Some very deep stack traces, especially in ROOT & Python





- Too much for LBR, must use DWARF (and get debug info)
 - Even the largest stack copies supported by perf (~64KB) won't span the largest traces (< 2% of stack samples)

Measurement setup

- 1 kHz sampling of 64 KB stack copies means perf must process >64 MB of data per second!
 - Put raw output on tmpfs to reduce IO pressure[1]
 - For larger profiles, RT priority is also an option
- In the end, I used the following profiling setup:

Top-level results

Need to tell perf report about our crazy stack traces:

```
perf report --max-stack=65535 -i /tmp/perf.data
```

- ...and in the end we get this at the top of the profile:
 - 86% of correct stack samples from basf2^[2]
 - 98% of that in Belle2::EventProcessor::process
 - 53% in Belle2::EventProcessor::processInitialize
 - 47% in Belle2::EventProcessor::processCore
- That is a suprising lot of initialization for a 40s job...

Initialization profile

- Under Belle2::EventProcessor::processInitialize, we find:
 - 95% in Belle2::GeometryModule::initialize
 - 56% G4GeometryManager::CloseGeometry
 - 27% Belle2::GeoMagneticField::create
 - 52% decompression of gzipped text stream
 - 43% string → double conversions (strtod)
 - 9% Belle2::EKLM::GeoEKLMCreator::create
 - 97% in Belle2::EKLM::AlignmentChecker::checkAlignment, itself mostly calling Belle2::EKLM::Polygon2D::* funcs
 - Remaining 8% scattered in <3% funcs, not worth investigating today

Initialization conclusions

- Initialization is not the most pressing concern, but we might get easy performance in smaller jobs by...
 - Understanding why Geant4 geometry initialization is so slow
 - Using a more efficient B field map format than gzipped CSV
- Would **not** bother with EKLM yet, as if we go back to absolute numbers it's only 3% of the total CPU time...

Core processing profile

- Most important part: will scale up with input size!
 - 82% in genfit::DAF::processTrackWithRep
 - 65% in genfit::RKTrackRep::Extrap
 - 8% in genfit::KalmanFitterRefTrack::fitTrack
 - 6% in genfit::DAF::calcWeights
 - 5% in Belle2::CDCRecoHit::constructMeasurementsOnPlane
 - Remaing 16% spread across many <3% functions...
 - 15% in Belle2::RootInputModule::event
 - 99% is spent in ROOT's TTree::GetEntry
 - Note that the TTreeReader API is preferred these days...
- 20% of absolute time spent doing Runge-Kutta, why?

RKTrackRep::Extrap profile

- 48% in G4Navigator::*
 - Doing various kinds of geometry lookups
- 20% in genfit::RKTrackRep::RKPropagate
 - 64% in genfit::FieldManager::getFieldVal
 - Rest seems to be computations
- 11% in genfit::MaterialEffects::effects
- 7% in genfit::RKTrackRep::calcForwardJacobianAndNoise
- Remaining 14% scattered in <2% functions

Core processing conclusions

- TrackFitter has very deep call chains, many small funcs
 - Spent lots of time flattening data for you in these slides :)
 - We probably lose nontrivial CPU just in function calls/rets...
 - May want to investigate inlining, link-time opts, PGO
- Top regions of interest for optimization:
 - Why so much time in Geant4 geometry again?
 - Suspicious time in BField lookups too
 - After that, can study ROOT IO & actual computations...

General conclusions

- Overall, I would say the first performance priorities are...
 - Geant4-based geometry (does it do the right thing, and is it doing it as efficiently as possible?)
 - Magnetic field map (better on-disk format & runtime access)
 - Why the compiler inlines so little of our hot code
- As far as possible collaborations go...
 - I'm working in the same project as the VecGeom team,
 which promises faster and G4-compatible geometry code
 - ACTS magnetic field is currently receiving lots of attention

Questions? Comments?