

Intrinsic resolution of SVD using simulated event

Soumen Halder

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Intrinsic resolution of strip detector

It depends on

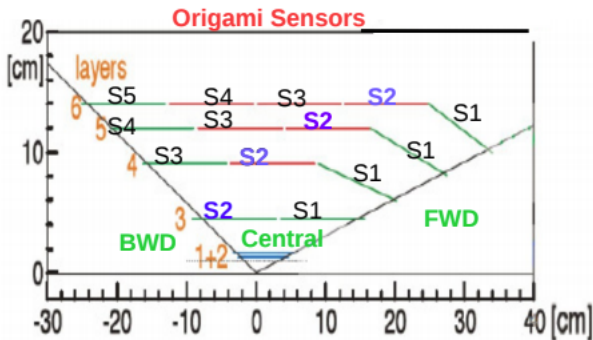
- Strip pitch
- Charge sharing
 - Diffusion during charge collection
 - Capacitative charge coupling between strips
 - Inclination of track

Parameter chosen for event generation using particle gun module

- vertex parameter uniformly distributed
($x=[-3.00,3.00]$, $y=[-3.00,3.00]$, $z[-15\text{cm},20\text{cm}]$)
- theta uniform distribution in range $[17,150]$ deg
- phi normal distribution with $\mu = 0$ deg $\sigma = 10$ deg
- pdg code 211,-211
- momentum normal distribution with $\mu = 0.5$ Gev and $\sigma = 0.1$ Gev
- number of track per event is one
- Phase2 geometry used

I have used all clusters to get and corresponding truth hit to get residual

Sensors

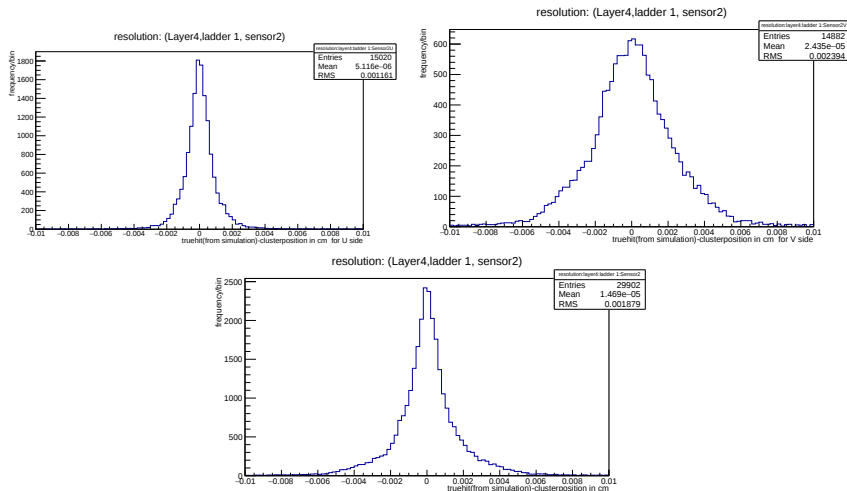


Checked the histogram of residual using three different way

- Taking all clusters and defining residual as cluster position–true hit position
- Taking track related clusters and defining residual as cluster position–true hit position
- Taking clusters and linking these clusters with SVDIntercepts through RecoTrack(effectively track related clusters) and defining residual as cluster position–svd intercept position

overall intrinsic resolution using all clusters(Methos 1)

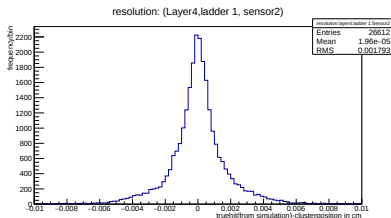
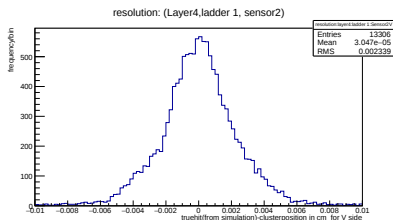
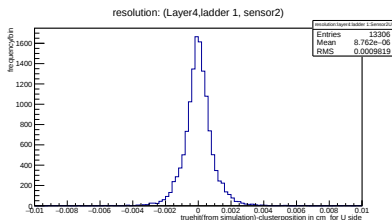
● layer4,ladder1,sensor2



RMS of residuals: $11\mu\text{m}$ (only U), $23\mu\text{m}$ (only V), $18\mu\text{m}$ (U+V)

overall intrinsic resolution Method 2

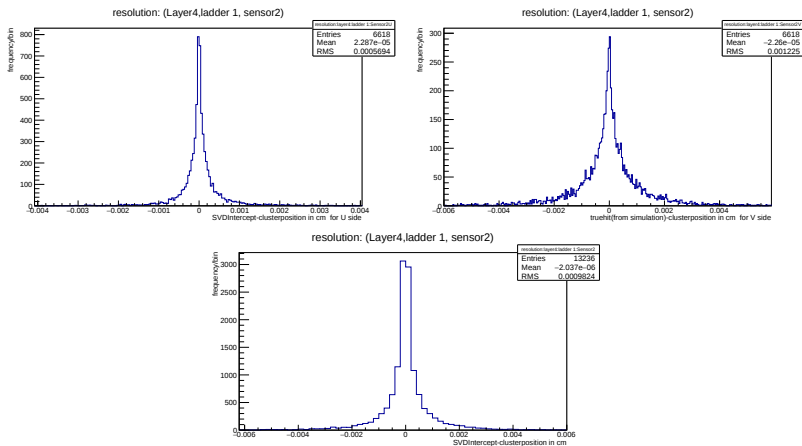
● layer4,ladder1,sensor2



RMS of residuals: $9.8\mu\text{m}$ (only U), $23\mu\text{m}$ (only V), $17\mu\text{m}$ (U+V)

overall intrinsic resolution Method 3

layer4,ladder1,sensor2



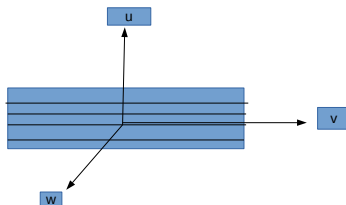
RMS of residuals: $5\mu\text{m}$ (only U), $14\mu\text{m}$ (only V), $8\mu\text{m}$ (U+V)

Table containing resolution using these three methods

Layer Ladder Sensor Side	Resolution using Method 1	Resolution using Method 2	Resolution using Method 3
3 1 1 U	18.34	12.47	3.20
3 1 1 V	20.92	20.00	9.33
3 1 1 U+V	19.67	16.67	6.9
3 1 2 U	17.94	12.78	2.75
3 1 2 V	20.23	19.28	7.56
3 1 2 U+V	19.13	16.37	5.69
4 1 2 U	11.61	9.81	7.27
4 1 2 V	23.93	23.59	14.12
4 1 2 U+V	18.79	17.92	11.23
4 1 3 U	11.08	9.27	6.08
4 1 3 V	24.04	23.0	13.4
4 1 3 U+V	18.70	17.54	10.4

defining θ and ϕ

- Define a co-ordinate system uvw where U -co-ordinate is a measure of U -side cluster position (U axis perpendicular to U side strips/long strips) and V -co-ordinate is a measure of V -side cluster position (V axis perpendicular to V side strip strip/short strips) and W co-ordinate is perpendicular to the sensor plane

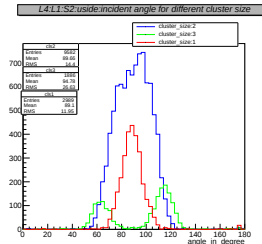
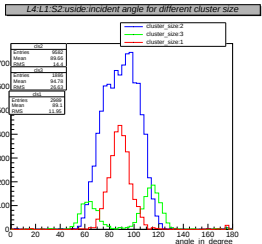
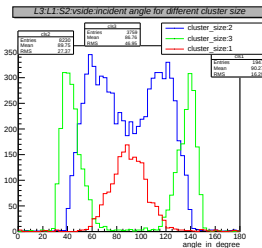
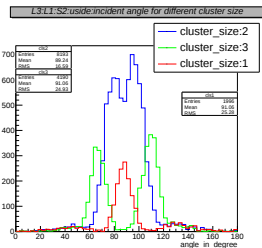


define θ and ϕ

- θ' is angle between w axis and track projected in vw plane.
- direction of track inside sensor is measured by $p = \frac{(p_{entry} + p_{exit})}{2}$
- to project it on vw plane $p_\theta = (0, p_v, p_w)$
- $\cos \theta' = \frac{\vec{p}_\theta \cdot \hat{w}}{|\vec{p}_\theta|}$
- if $p_v > 0$ then $\theta = 90 + \theta'$ and if $p_v < 0$, $\theta = 90 - \theta'$

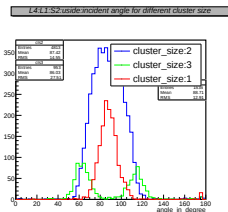
clustersize at different incident angle

- layer3/4,ladder1,sensor2 uside/vside cluster
- for v side plotted against θ and for u side plotted against ϕ
- Method:1

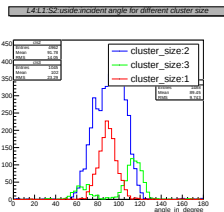


clustersize at different incident angle(ϕ) for MC

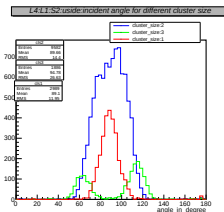
- layer4,ladder1,sensor2 uside/vside cluster



(a) π^+



(b) π^-

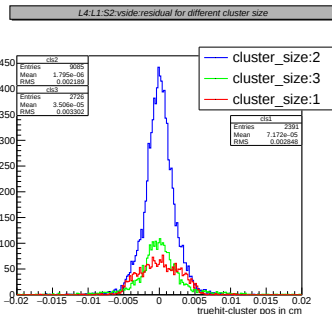
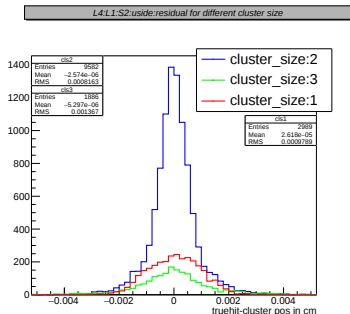


(c) π^+ and π^-

Cause of Assymetry?

Resolution(SVDTrueHit-Cluster) for different cluster size

- layer4,ladder1,sensor2 uside/vside cluster



So clustersize2 has best resolution relative to clustersize1/clustersize3

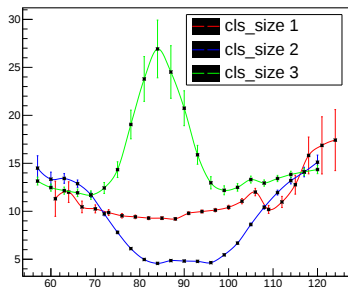
Resolution(SVDTrueHit-Cluster) for different cluster size

- layer4,ladder1,sensor2

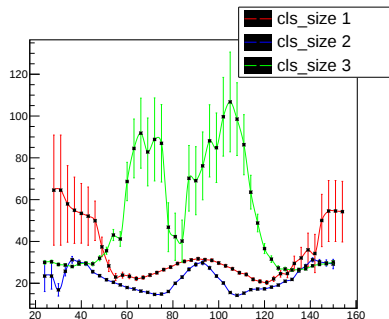
u/v	cluster size	residual rms(in μm)
v	1	28
	2	21
	3	33
u	1	9
	2	8
	3	13

Resolution(SVDTrueHit-Cluster) as a function of incident angle

- layer4,ladder1,sensor2 uside/vside cluster
- for v side plotted against θ and for u side plotted against ϕ



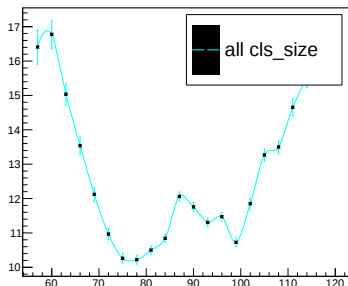
(a) U side



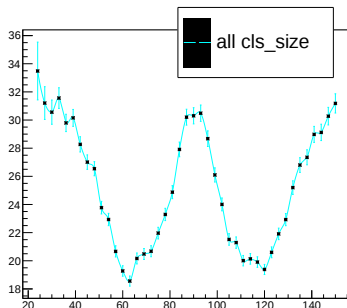
(b) V side

Resolution(SVDTrueHit-Cluster) as a function of incident angle

● layer4,ladder1,sensor2 uside/vside cluster



(a) U side



(b) V side

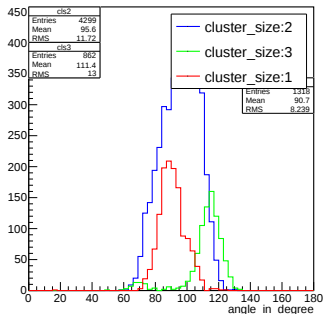
Large pitch vs small pitch

Method 3

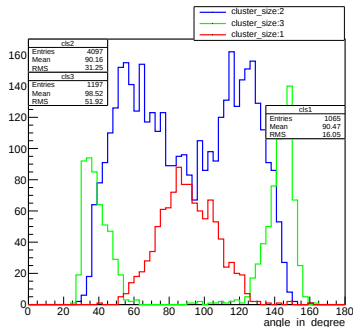
clustersize at different incident angle(θ/ϕ)

- layer4,ladder1,sensor2 uside/vside cluster
- θ/ϕ calculated from SVDTrueHit

L4:L1:S2:uside:incident angle for different cluster size



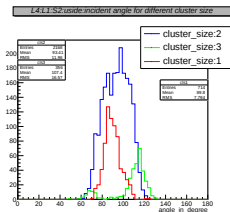
L4:L1:S2:vside:incident angle for different cluster size



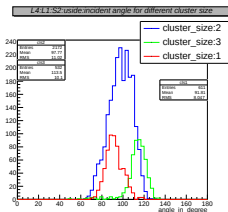
Assymetry for U side !! Repeat for π^+ and π^- individually

clustersize at different incident angle(ϕ)

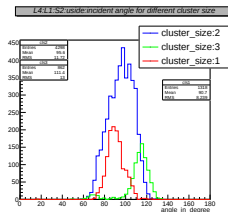
- layer4,ladder1,sensor2 uside/vside cluster



(a) π^+



(b) π^-

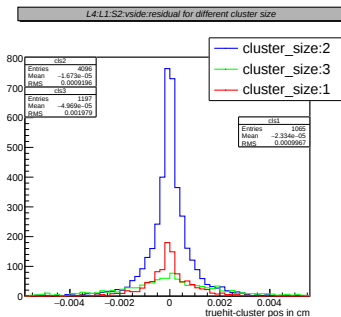
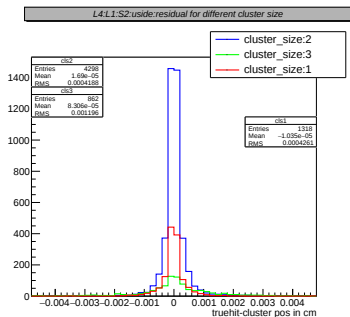


(c) π^+ and π^-

Cause of Assymetry?

Resolution(SVDIntercept-Cluster) for different cluster size

- layer4,ladder1,sensor2 uside/vside cluster



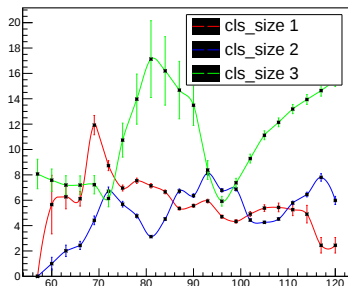
Resolution(SVDIntercept-Cluster) for different cluster size

- layer4,ladder1,sensor2

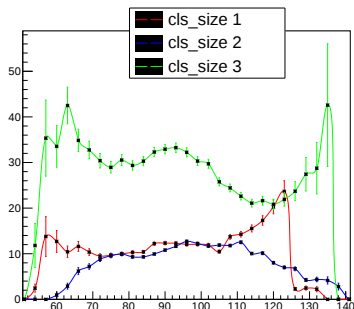
u/v	cluster size	residual rms(in μm)
v	1	10
	2	9
	3	19
u	1	4.2
	2	4.1
	3	11.9

Resolution(SVDIntercept-Cluster) as a function of incident angle

- layer4,ladder1,sensor2 uside/vside cluster



(a) U side



(b) V side

Large pitch vs small pitch

Thank You

We need

- θ and ϕ from track

Screenshot of module

- layer4,ladder1,sensor2 uside/vside cluster

```
void intrinsic_Res_MCHModule::event(){
    const StoreArray<SVDCluster> cluster("SVDClusters");
    for(int i=0; i<cluster.getEntries(); i++){
        RelationVector<SVDDTrueHit> truehit = cluster[i]->getRelationsToSVDDTrueHit("SVDDTrueHits"); //loin
        if(truehit.size()==0) continue;
        float res;
        VxDID theVxDID = cluster[i]->getSensorID();
        if (cluster[i]->isUCluster())
            res = (truehit[0]->getU()-cluster[i]->getPosition(cluster[i]->isUCluster()));
        else
            res = (truehit[0]->getV()-cluster[i]->getPosition(cluster[i]->isUCluster())); //residual=truehit
        int sensor_num=theVxDID.getSensorNumber()-1;
        int layer_num = theVxDID.getLayerNumber()-1;
        int ladder_num = theVxDID.getLadderNumber()-1;
        int size=cluster[i]->getSize();
        TVector3 p_true=(truehit[0]->getExitMomentum()+truehit[0]->getEntryMomentum());
        TVector3 phi_p((p_true(1),p_true(2)));
        TVector3 theta_p((p_true(0),p_true(2)));
        TVector3 z_unit((0,0,1));
        //float angle_truehit=S7.29578*(z_unit.Angle(p_true));
        float theta=S7.29578*(z_unit.Angle(theta_p));
        if(theta_p(0)>0) theta=theta+90;
        else theta=90-theta; //check it
        float phi=S7.29578*(z_unit.Angle(phi_p));
        if(phi_p(1)>0) phi=phi+90;
        else phi=90-phi; //check it
        //B2INFO("theta: "<<theta<<" phi: "<<phi);
        // if(theta>180 || theta<0 || phi >180 || phi<0) B2INFO(p_true(0)<<" "<<p_true(1)<<" "<<p_true(2));
        if(cluster[i]->isUCluster()){
            resanglev[layer_num][ladder_num][sensor_num]->Fill(theta,res);
            size_res_v[layer_num][ladder_num][sensor_num]->Fill(res,size);
            angle_size_v[layer_num][ladder_num][sensor_num]->Fill(theta,size);
            angle_res_sizev[layer_num][ladder_num][sensor_num]->Fill(theta,res,size);
        }
        else{
            resanglev[layer_num][ladder_num][sensor_num]->Fill(phi,res);
            size_res_v[layer_num][ladder_num][sensor_num]->Fill(res,size);
            angle_size_v[layer_num][ladder_num][sensor_num]->Fill(phi,size);
            angle_res_sizev[layer_num][ladder_num][sensor_num]->Fill(phi,res,size);
        }
        histosoumen[layer_num][ladder_num][sensor_num]->Fill(res);
        if(cluster[i]->isUCluster()==1) histosoumenu[layer_num][ladder_num][sensor_num]->Fill(res);
        if(cluster[i]->isUCluster()==0) histosoumenuv[layer_num][ladder_num][sensor_num]->Fill(res);
    }
}
```