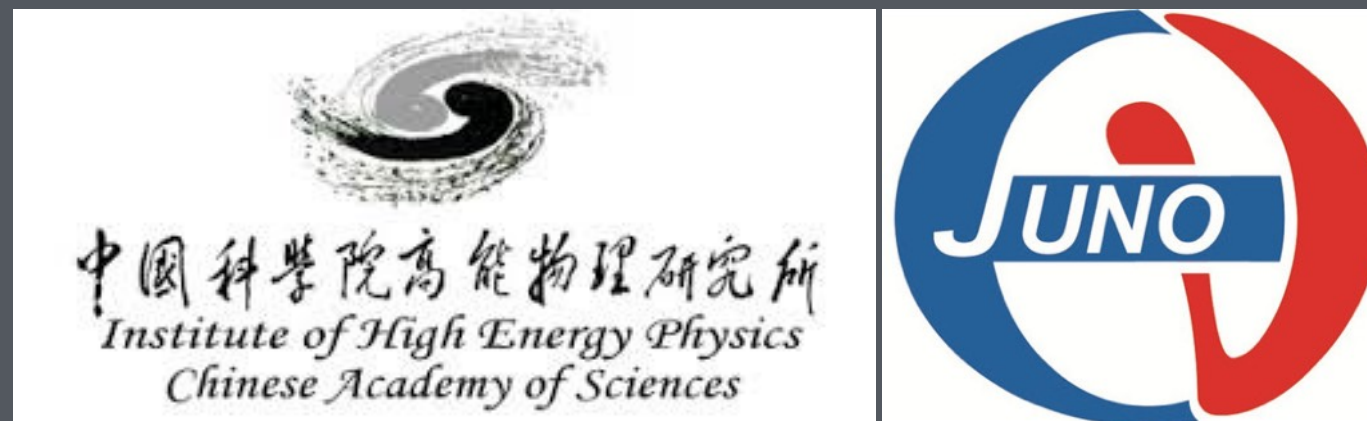


# EVENT RECONSTRUCTION IN JUNO

W U M I N G L U O  
O N B E H A L F O F J U N O

“Reconstruction and Machine Learning in Neutrino Experiments” workshop  
16—18, Sep. 2019, DESY Hamburg



# DISCLAIMER

- ✱ All studies are based on Monte Carlo Simulation
- ✱ Many aspects of JUNO rec. are under-development
- ✱ Performance results are preliminary
- ✱ We will focus on the reconstruction methods
- ✱ We are here to **share** and **LEARN!**





# OUTLINE

- ✱ Intro to JUNO
- ✱ Waveform Reconstruction
- ✱ Vertex Reconstruction
- ✱ Energy Reconstruction
- ✱ Summary



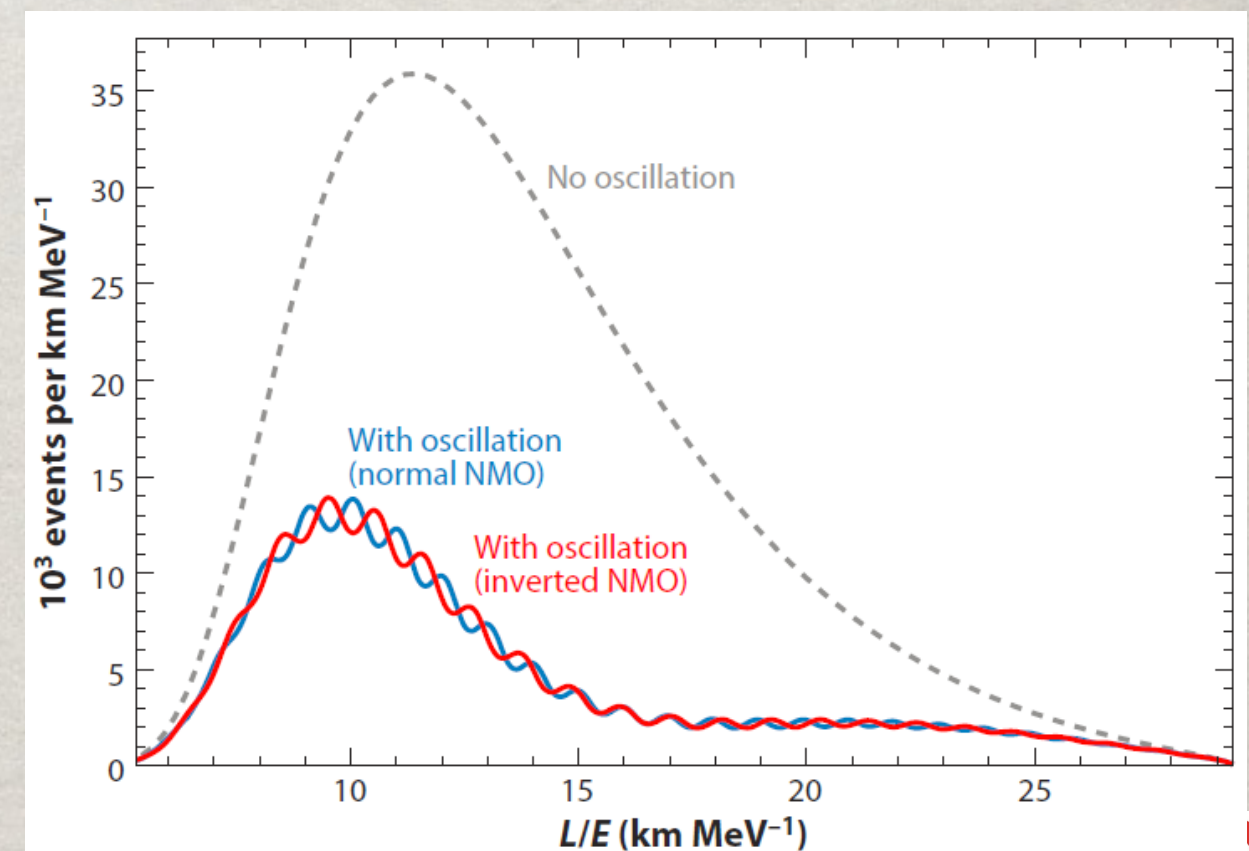


# JUNO

## ✧ Jiangmen Underground Neutrino Observatory(JUNO):

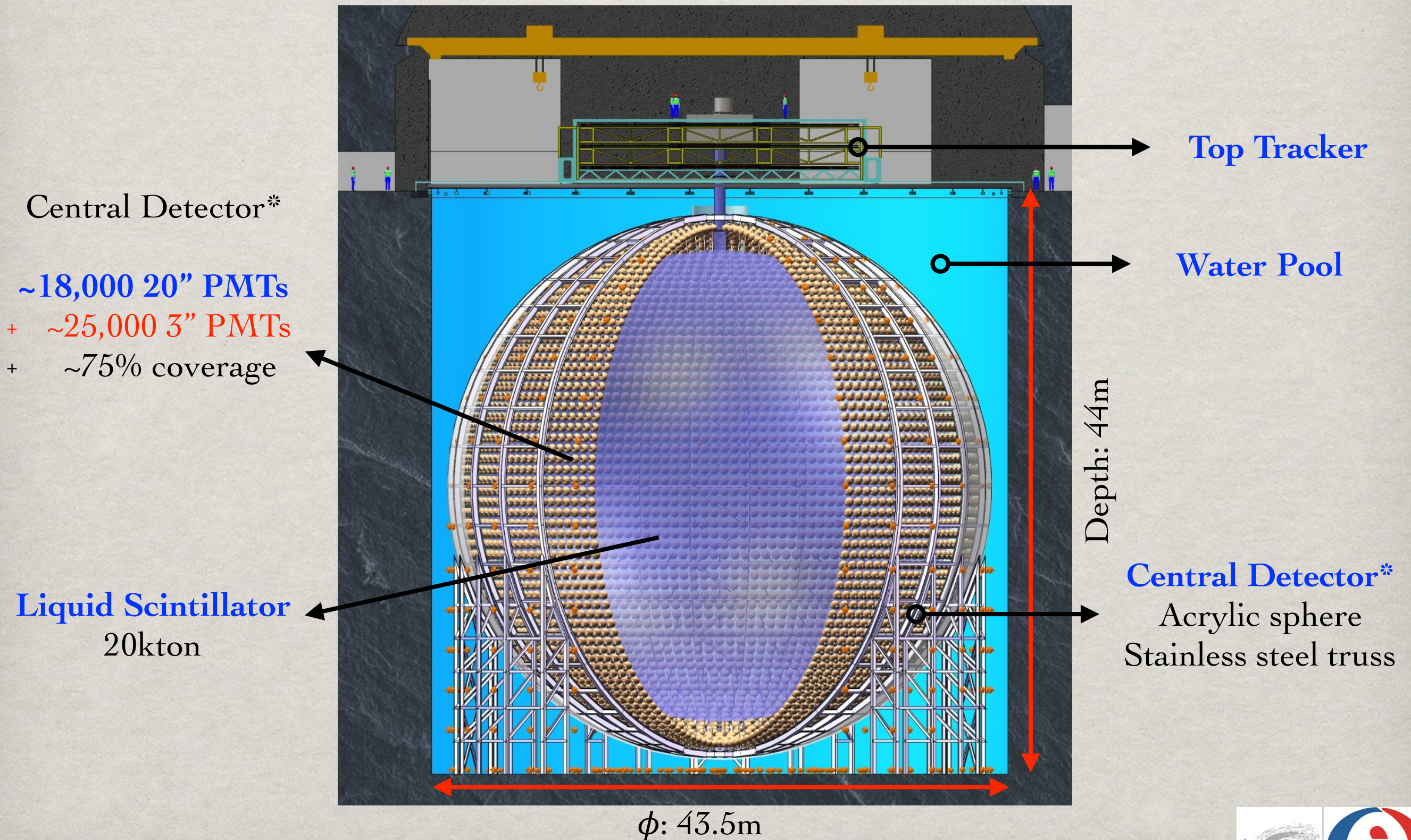
- ✧ Determine the neutrino mass hierarchy
- ✧ Measure neutrino oscillation parameters precisely etc
- ✧ SuperNova, Solar, Atm. Geo. etc

	DETECTOR TARGET MASS	ENERGY RESOLUTION
KamLAND	1000 t	6%/√E
D. Chooz	8+22 t	8%/√E
RENO	16 t	
Daya Bay	20 t	
Borexino	300 t	5%/√E
JUNO	<b>20000 t</b>	<b>3%/√E</b>



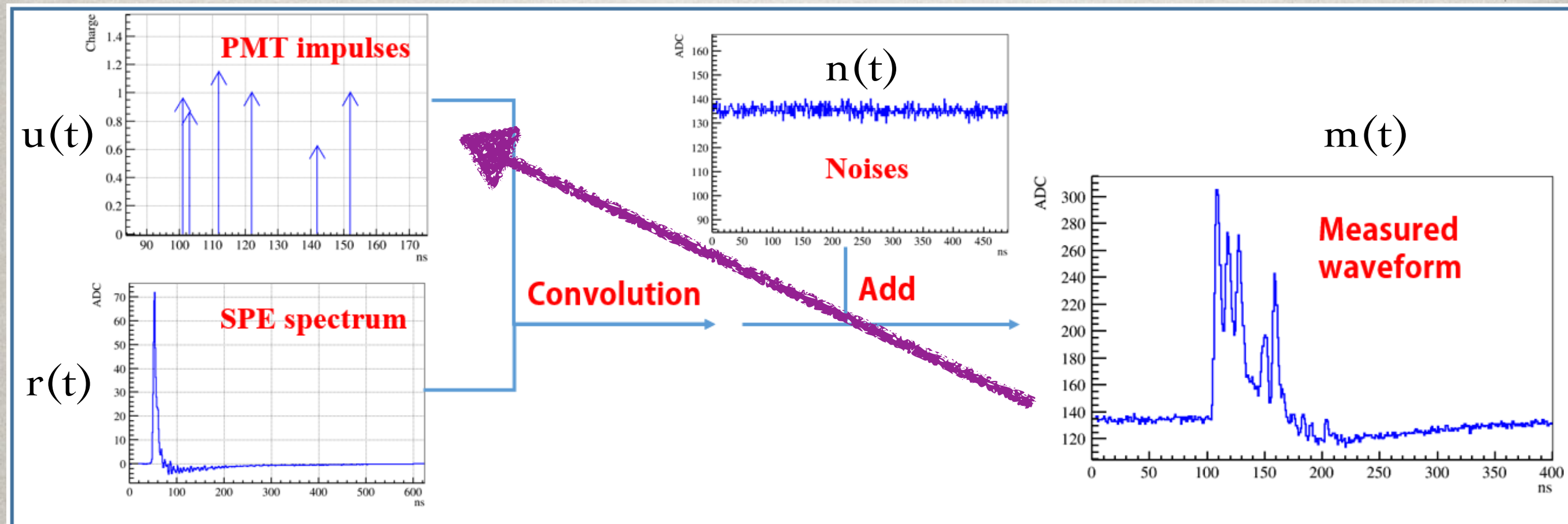


# DETECTOR





# PMT WAVEFORM REC



$$\text{✱ } m(t) = s(t) + n(t) = r(t) * u(t) + n(t)$$

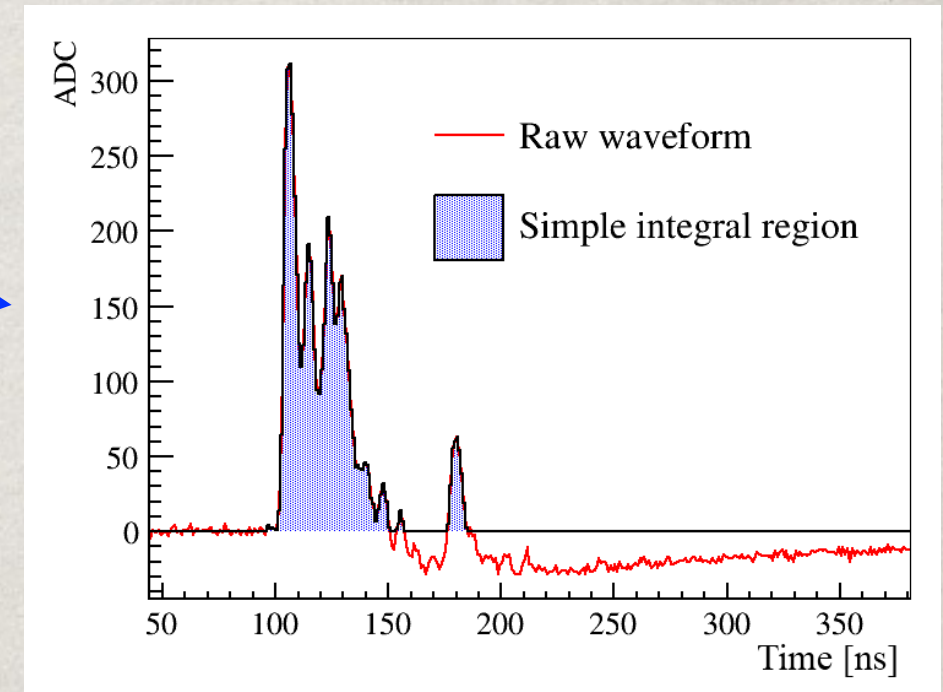
✱ Goal: for any WaveForm, reconstruct  $\{t_j, Q_j\}$  or ideally  $\{nPE_j\}$



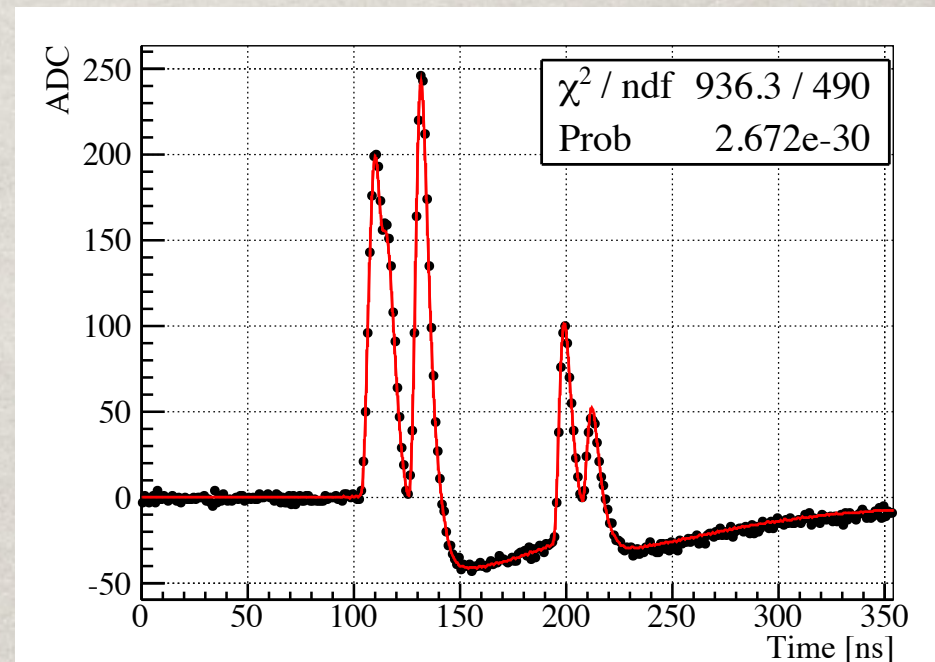
# WF REC ALGORITHMS

[arXiv:1707.03699](https://arxiv.org/abs/1707.03699)

Single Charge Integral



Waveform Fitting



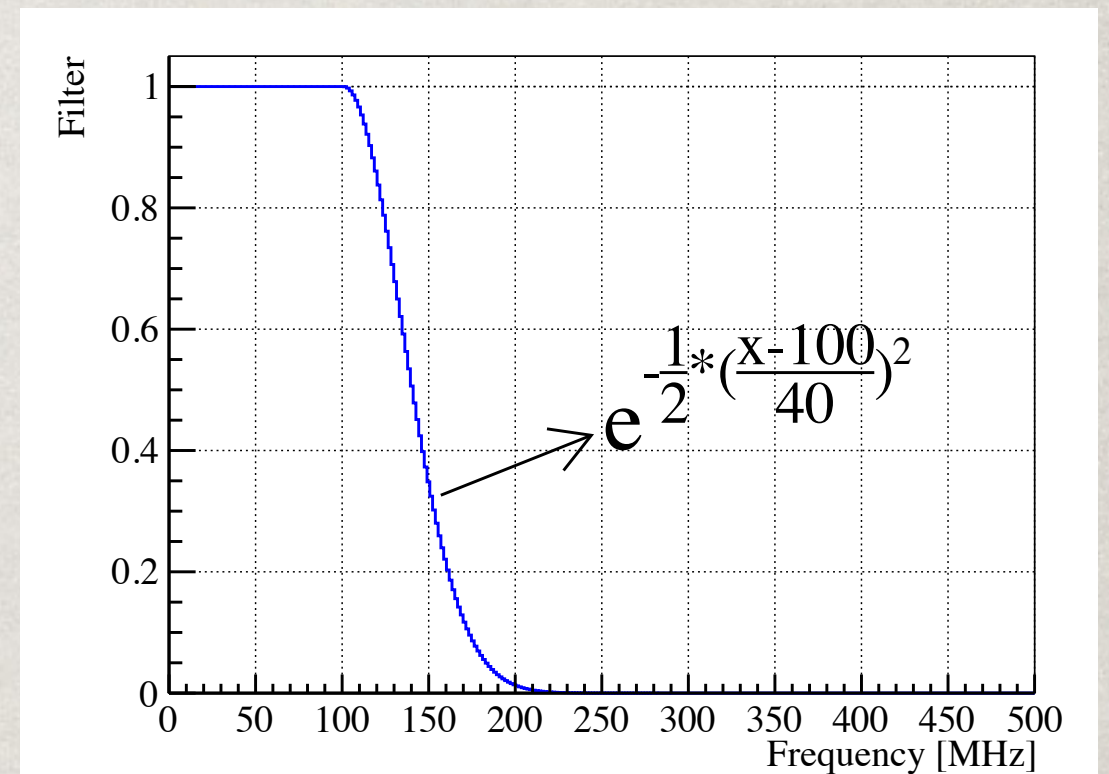
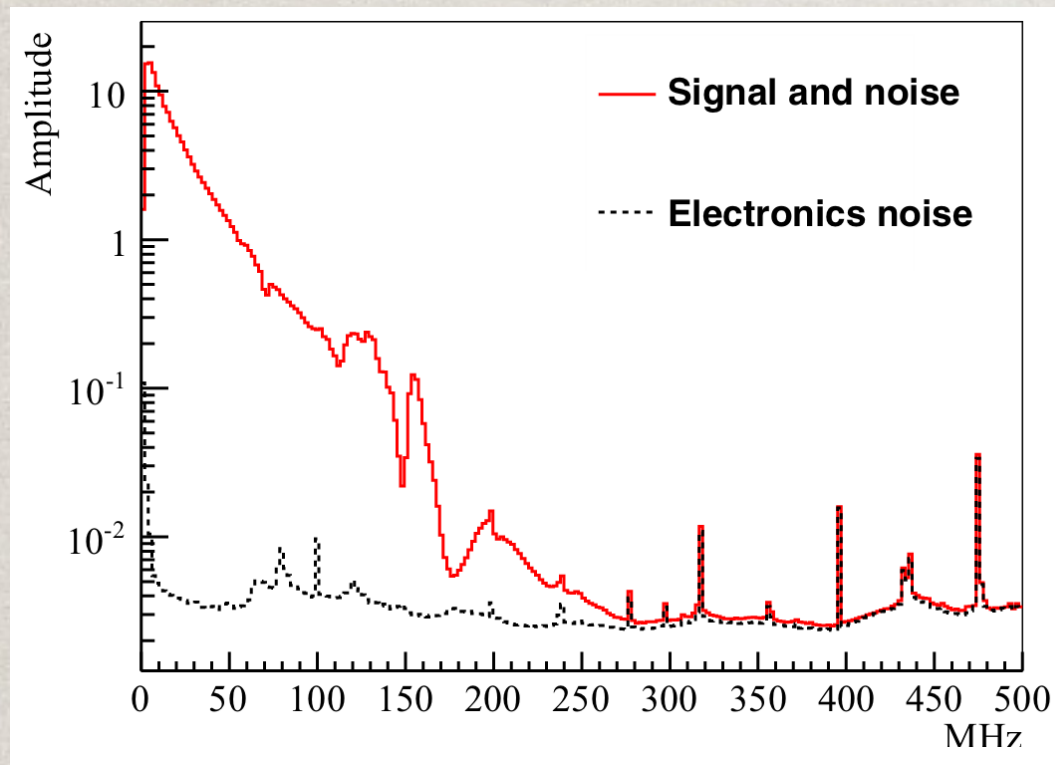
Deconvolution





# STEP 1: NOISE FILTER

[arXiv:1707.03699](https://arxiv.org/abs/1707.03699)



- ✿ Fourier Transform: Time  $\rightarrow$  Frequency domain
- ✿ White noise, signal mostly concentrates in low Frequency region, filter high Freq. noise
- ✿ Residual noise?

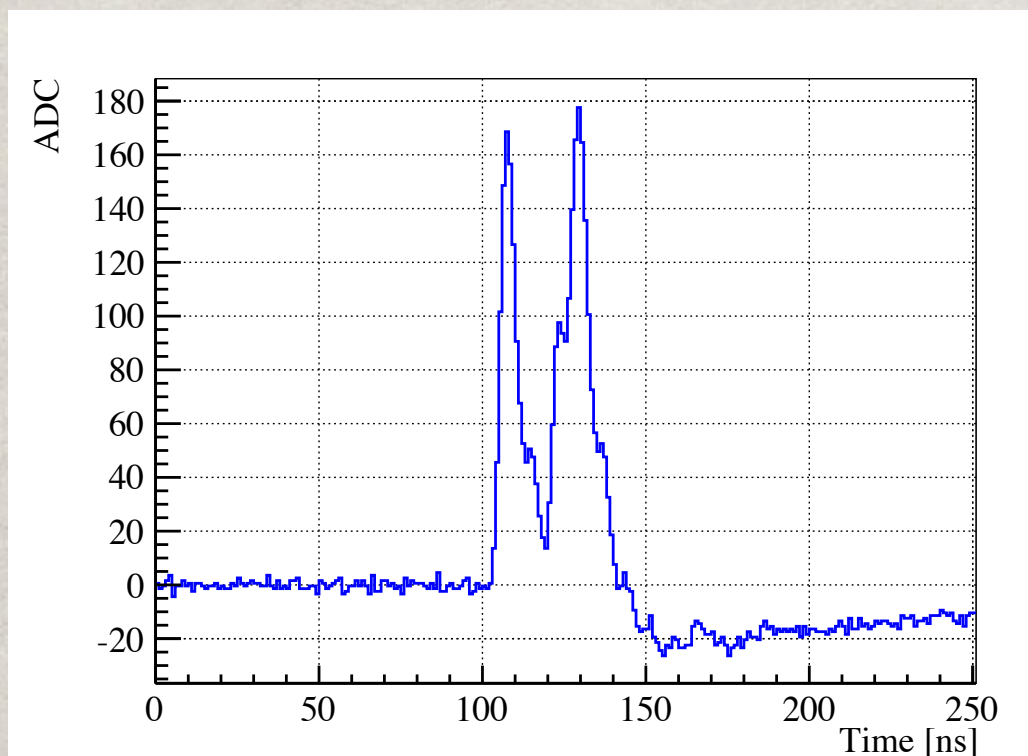


# STEP2: DECONVOLUTION

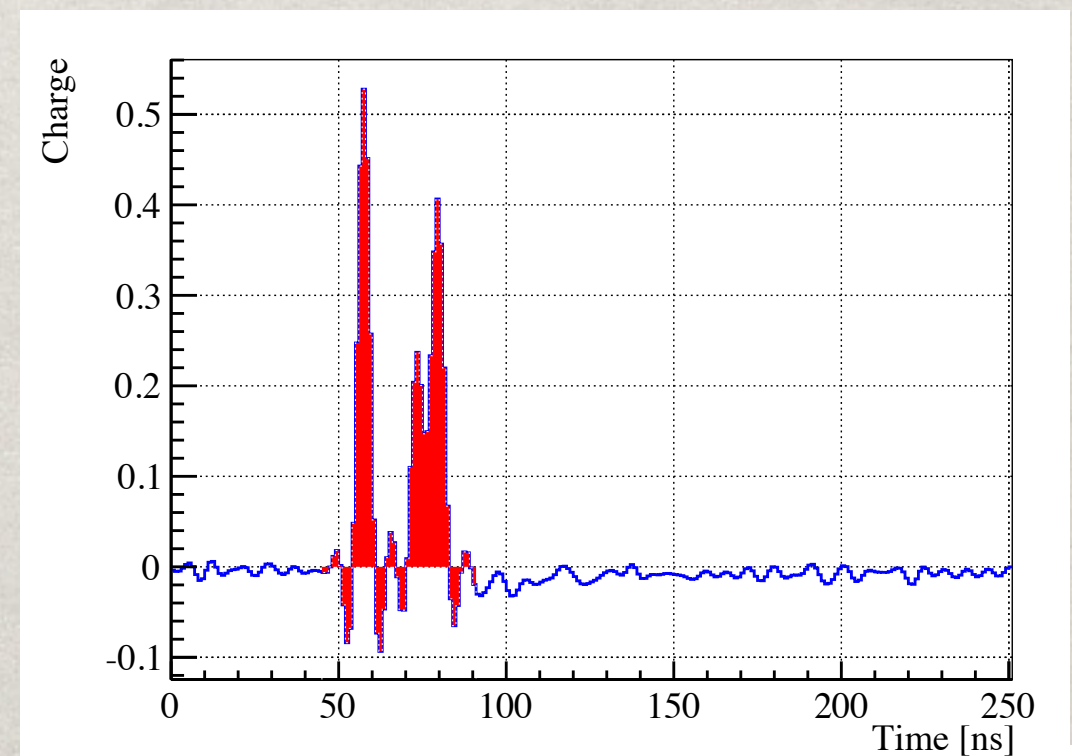
[arXiv:1707.03699](https://arxiv.org/abs/1707.03699)

- ☼ Deconvolute the waveform by the sPE spectrum in Freq. domain
- ☼ Convert back to Time domain
- ☼ No more overshoot, better separation

raw waveform

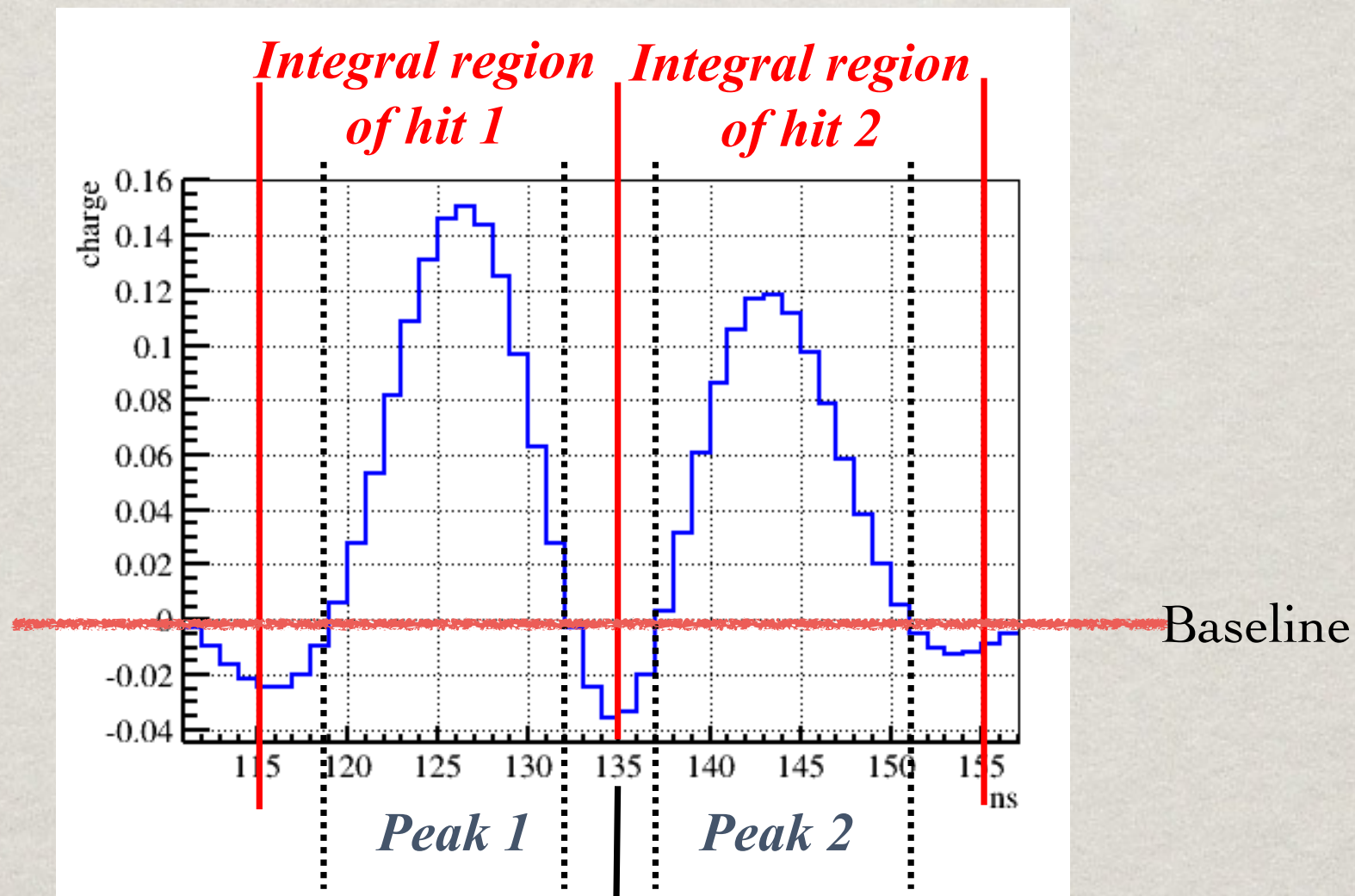


waveform after deconvolution





# STEP3: CHARGE AND TIME



- ✱ Baseline  $\rightarrow$  Peak Finding  $\rightarrow$  Integration
- ✱ t: baseline-crossing, rising edge fitting etc
- ✱ Q: region integral



# VERTEX: LIKELIHOOD METHOD

[arXiv:1803.09394](https://arxiv.org/abs/1803.09394)

- ✱ Build an optical model for photon propagation

- ✱ Define Residual time:

$$t_{i,res}(\vec{R}_0, t_0) = t_i - \sum_{\alpha} \frac{D_{\alpha}(\vec{R}_0, \vec{R}_i)}{c_{\alpha}} - t_0$$

- ✱ Algorithm:  $-\ln \mathcal{L} = -\sum \ln f_{res}(t_{i,res}) = -\sum \ln f_{res}(t_i - t_{i,tof} - t_0)$

- ✱  $t_i$ : first hit time of  $i$ th fired PMT

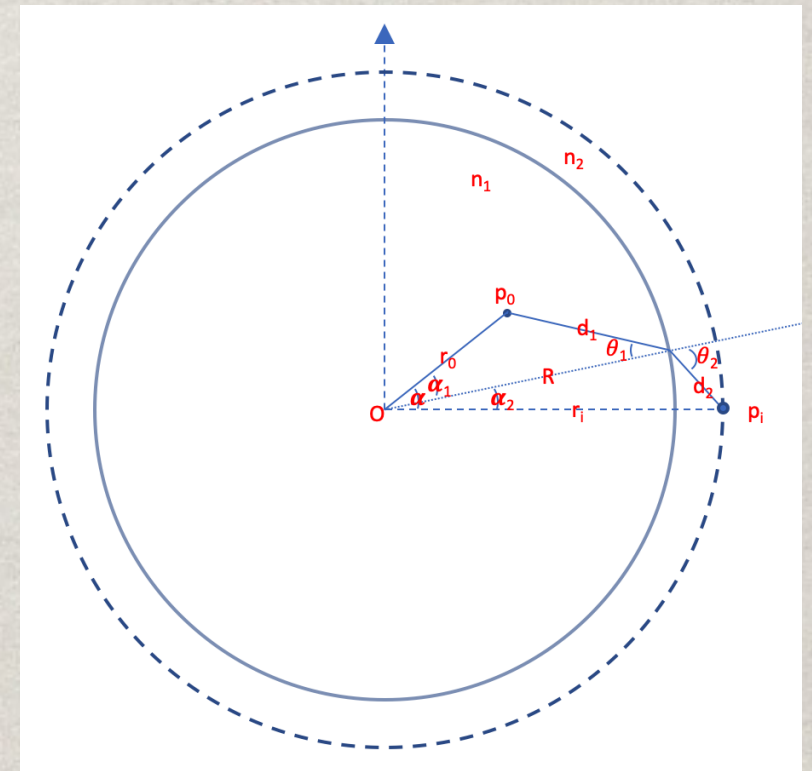
- ✱  $t_{tof}$ : time of flight

- ✱  $t_0$ : event start time

- ✱  $f_{res}$ : pdf of residual time

- ✱ Charge Center as initial vertex

- ✱ Minimize the NLL

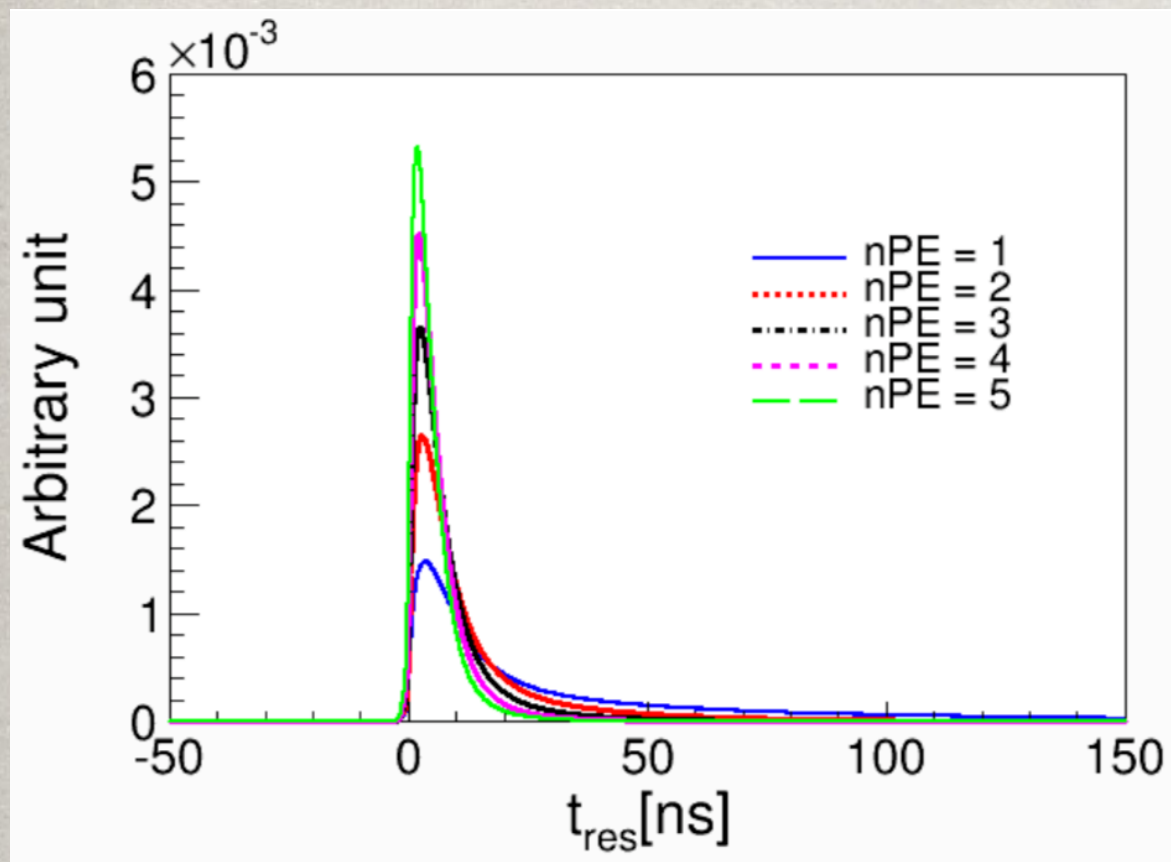




# RESIDUAL TIME PDF

[arXiv:1803.09394](https://arxiv.org/abs/1803.09394)

- Residual time depends on the characteristics of the PMT and the Liquid Scintillator
- PMT** term: dominated by Transit Time Spread
- LS** term: luminescence time, fast and slow components



**PMT**

**LS**

$$f(t_{i,res}) = \frac{1}{\sqrt{2\pi}\sigma} \exp \left\{ -\frac{(t-t_0)^2}{2\sigma^2} \right\} \otimes \left[ \frac{\omega}{\tau_1} e^{\frac{t}{\tau_1}} + \frac{1-\omega}{\tau_2} e^{\frac{t}{\tau_2}} \right]$$

$$f(t, N) = N f(t) \left( \int_t^\infty f(x) dx \right)^{N-1}$$

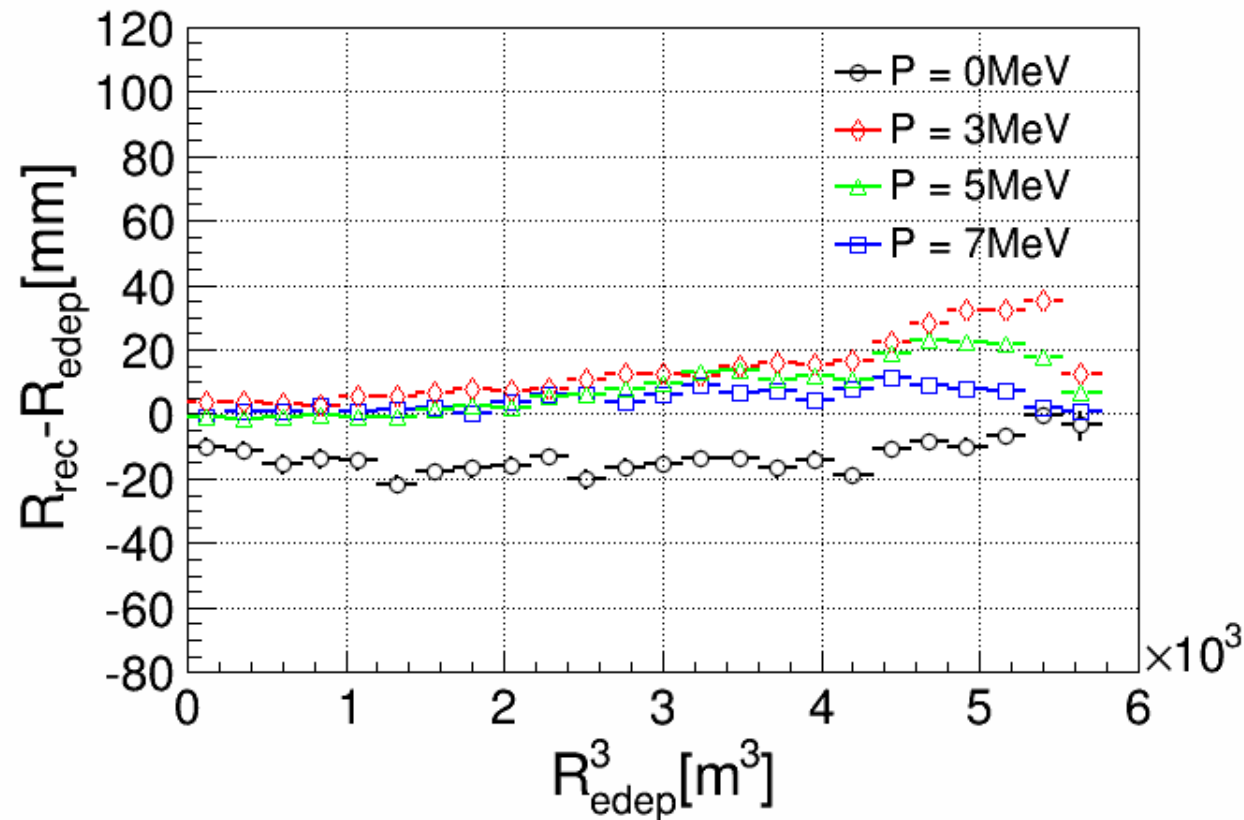




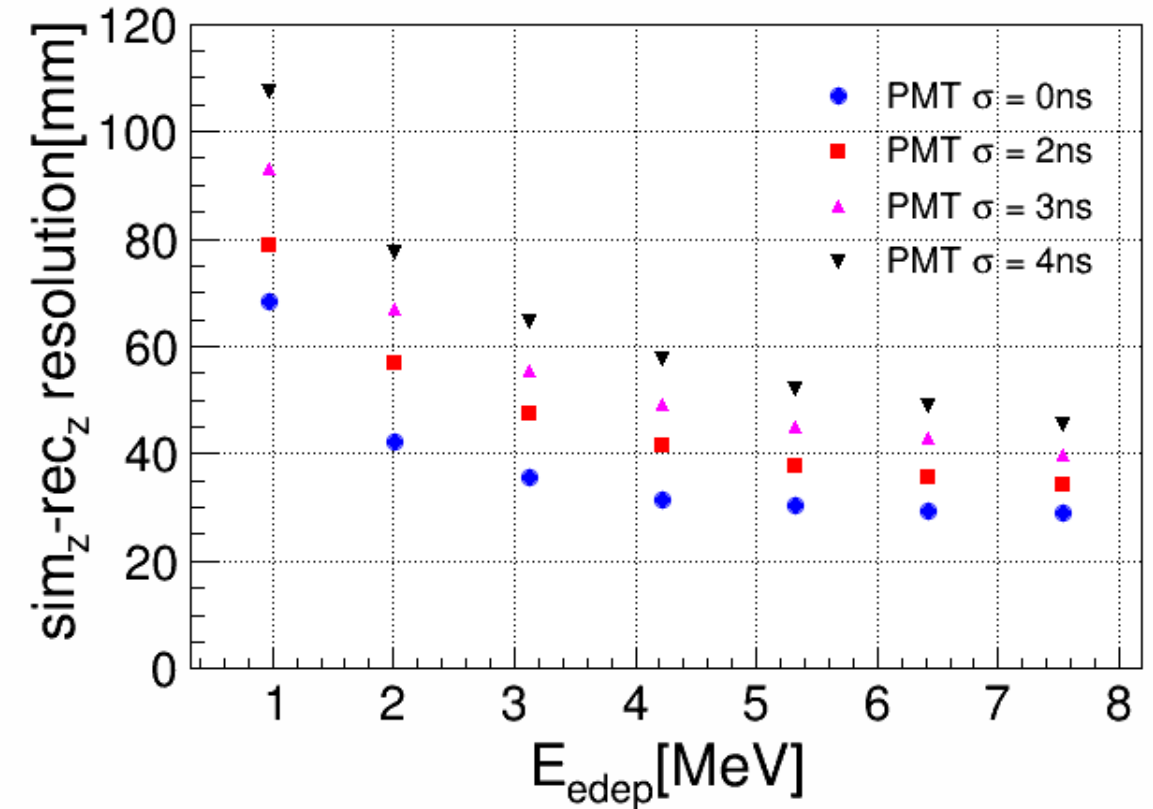
# VERTEX REC PERFORMANCE

[arXiv:1803.09394](https://arxiv.org/abs/1803.09394)

Bias vs  $R^3$



Res. vs  $E$

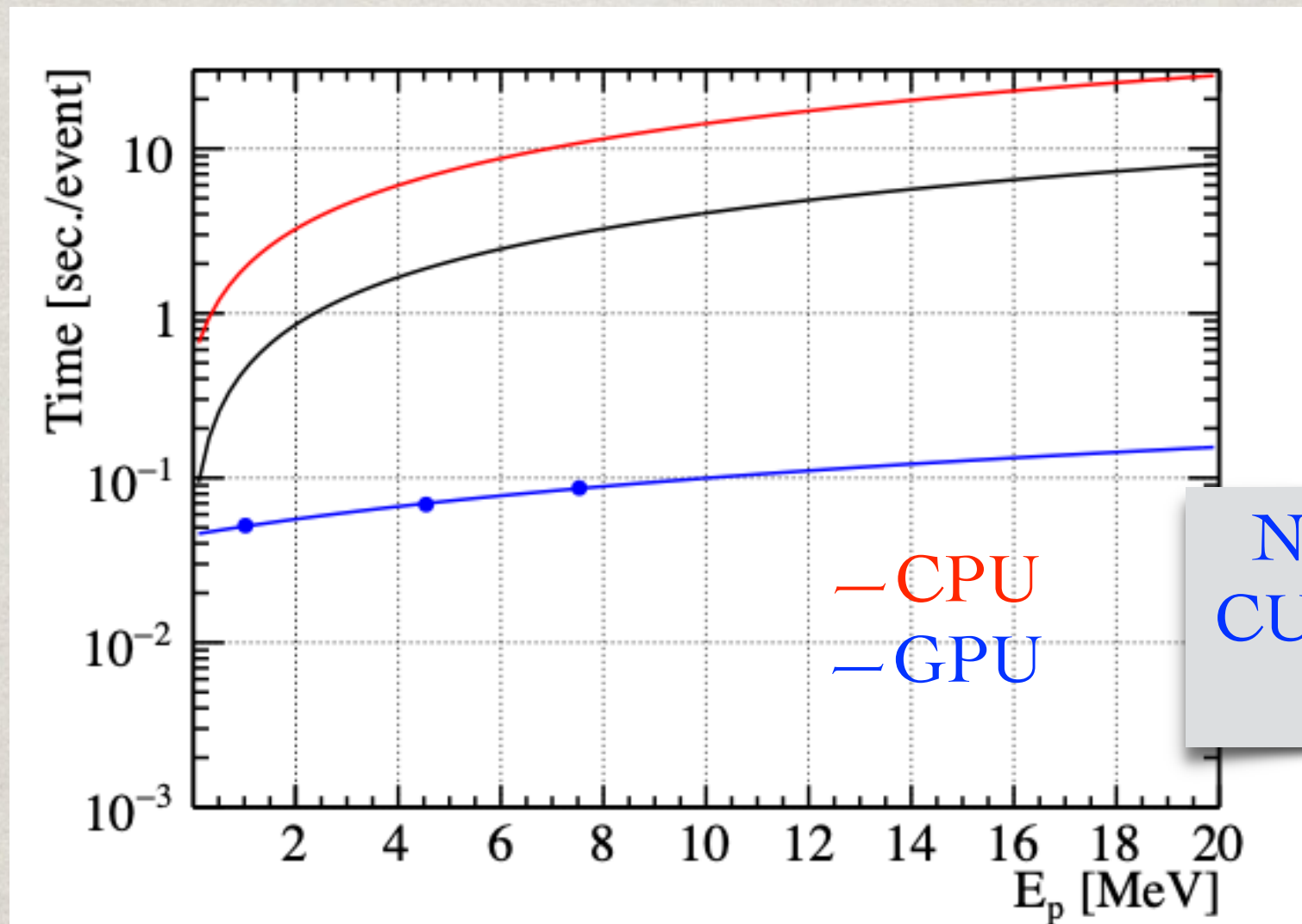


☼ Dark Noise etc not taken into account yet, studies underway





# TIME PERFORMANCE



NVIDIA K40m  
 CUDA cores:2880  
 ram(GB):12

	CPU	GPU	Ration: CPU/GPU
Time@1MeV(s)	1.88	0.05	~40
Time@10MeV(s)	14.19	0.095	~150
Gradient	1.37	0.005	—



# ENERGY REC.

[arXiv:1812.01799](https://arxiv.org/abs/1812.01799)

- ✱ Optical Model Independent Likelihood Rec.
- ✱ Ideal case: PMT nPE collection —  $\{k_i\}$

$$\mathcal{L}(k_1, k_1, \dots, k_m | R_s, \theta_s, E) = \prod_{i=1}^m P(k_i | R_s, \theta_s, E) = \prod_{i=1}^m \frac{e^{-\mu_i} \cdot \mu_i^{k_i}}{k_i!};$$

- ✱  $k_i$  — recorded nPE of i-th PMT
- ✱  $\mu_i = E * \mu_{i,0}$  — expected nPE of i-th PMT
- ✱  $\mu_{i,0}$  —  $\langle \text{nPE} \rangle$  per unit energy
- ✱  $\{\mu_{i,0}\}$  can be obtained using **calibration data**
  - ✱ Source position
  - ✱ Distance between source and PMT





# Calibration Coverage

**JUNO:** 4 complementary systems

## ➤ Internal source deployment:

- **ACU** (Automatic Calibration Unit):  
**1D**-scan the central axis

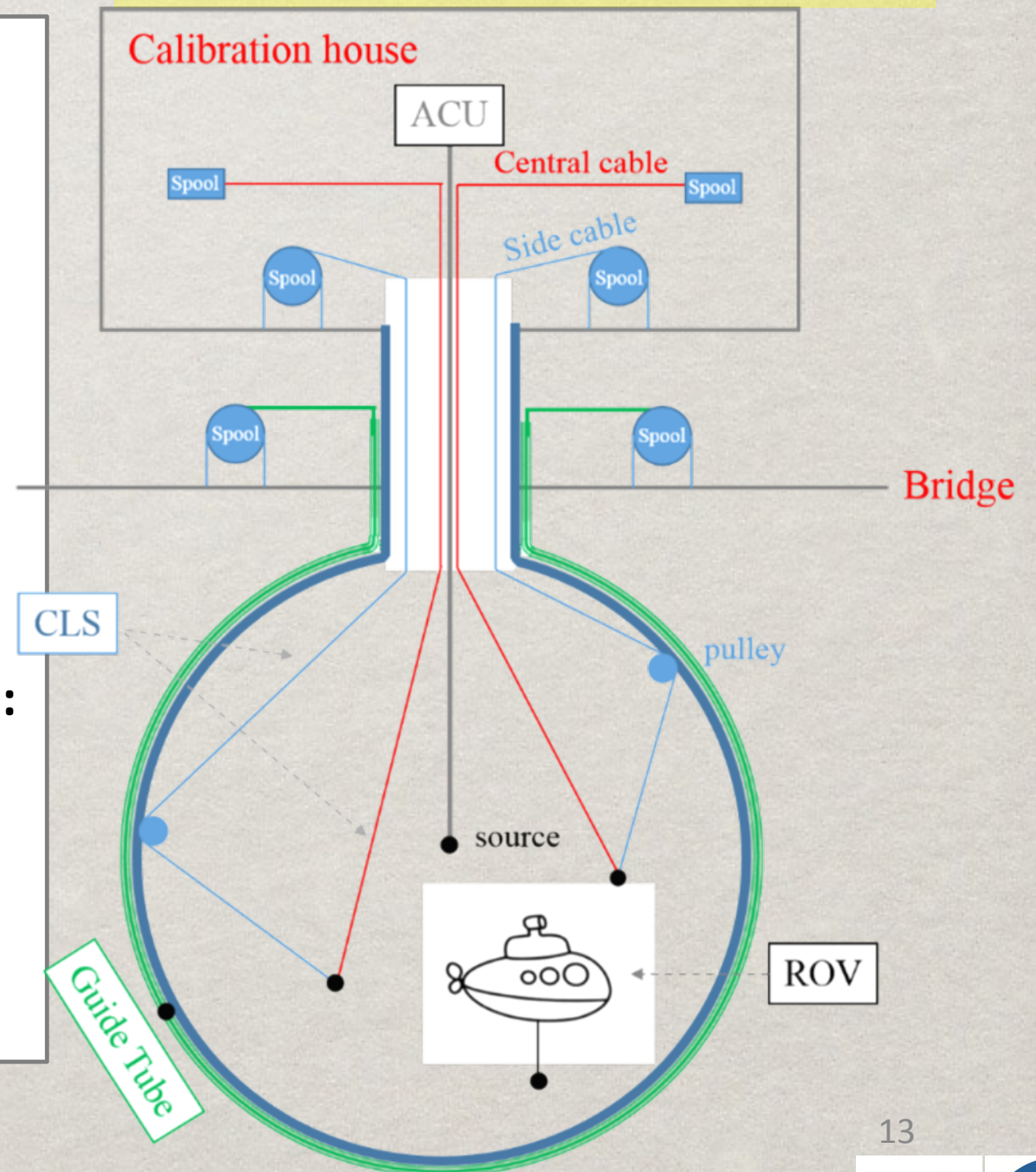
- **CLS** (Cable Loop System):  
**2D**-scan one vertical plane

\* The two systems are above water, more convenient to change sources

- **ROV** (Remotely Operated Vehicle):  
**3D**-scan “everywhere”

## ➤ External source deployment:

- **GT** (Guide Tube):  
**Boundary** scan CD outer surface

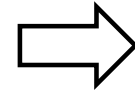




# NPE MAP $\{\mu_{i,0}\}$

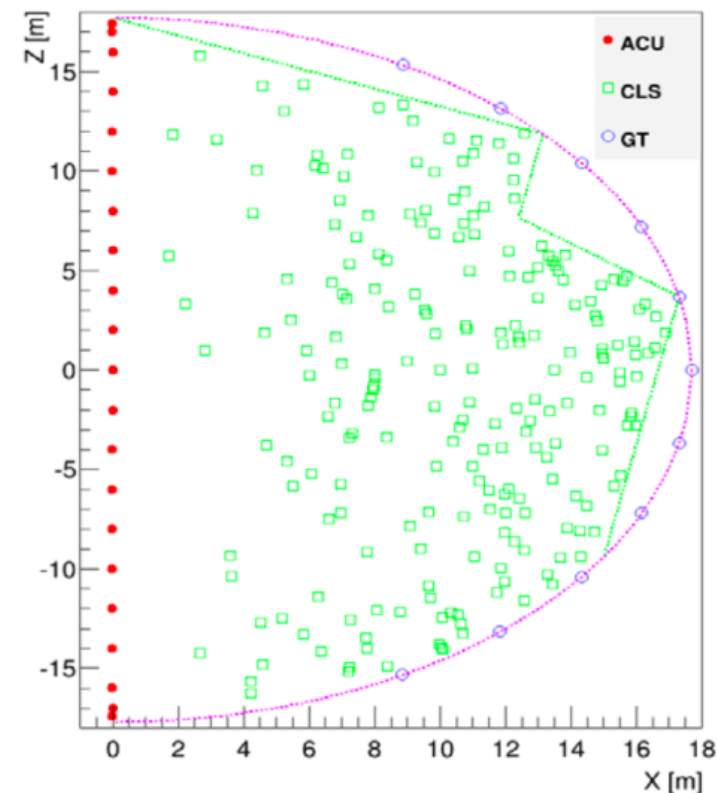
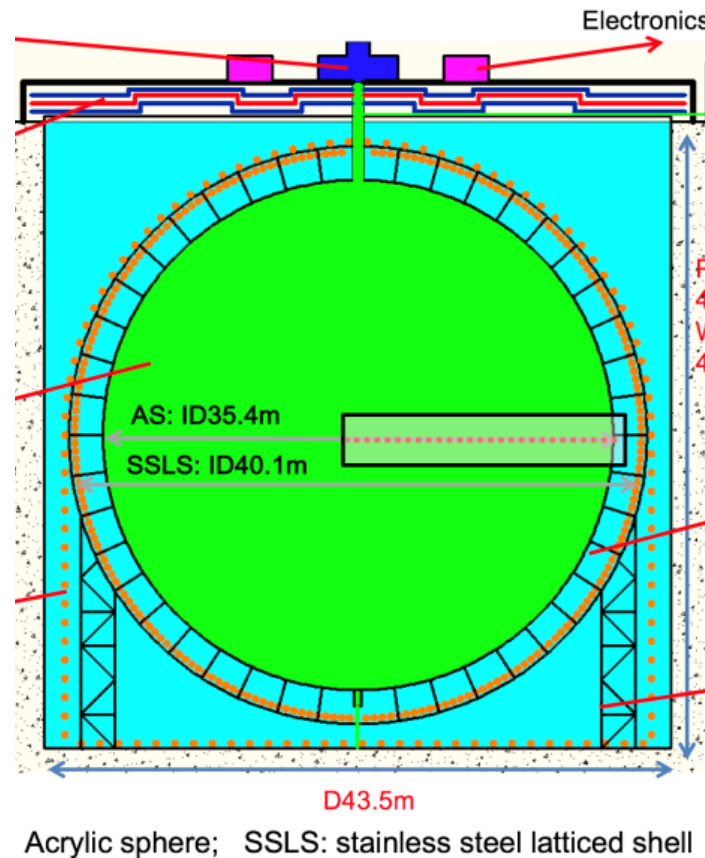
[arXiv:1812.01799](https://arxiv.org/abs/1812.01799)

$+\theta_{source}$



**2D nPE-MAP**

**3D nPE-MAP**



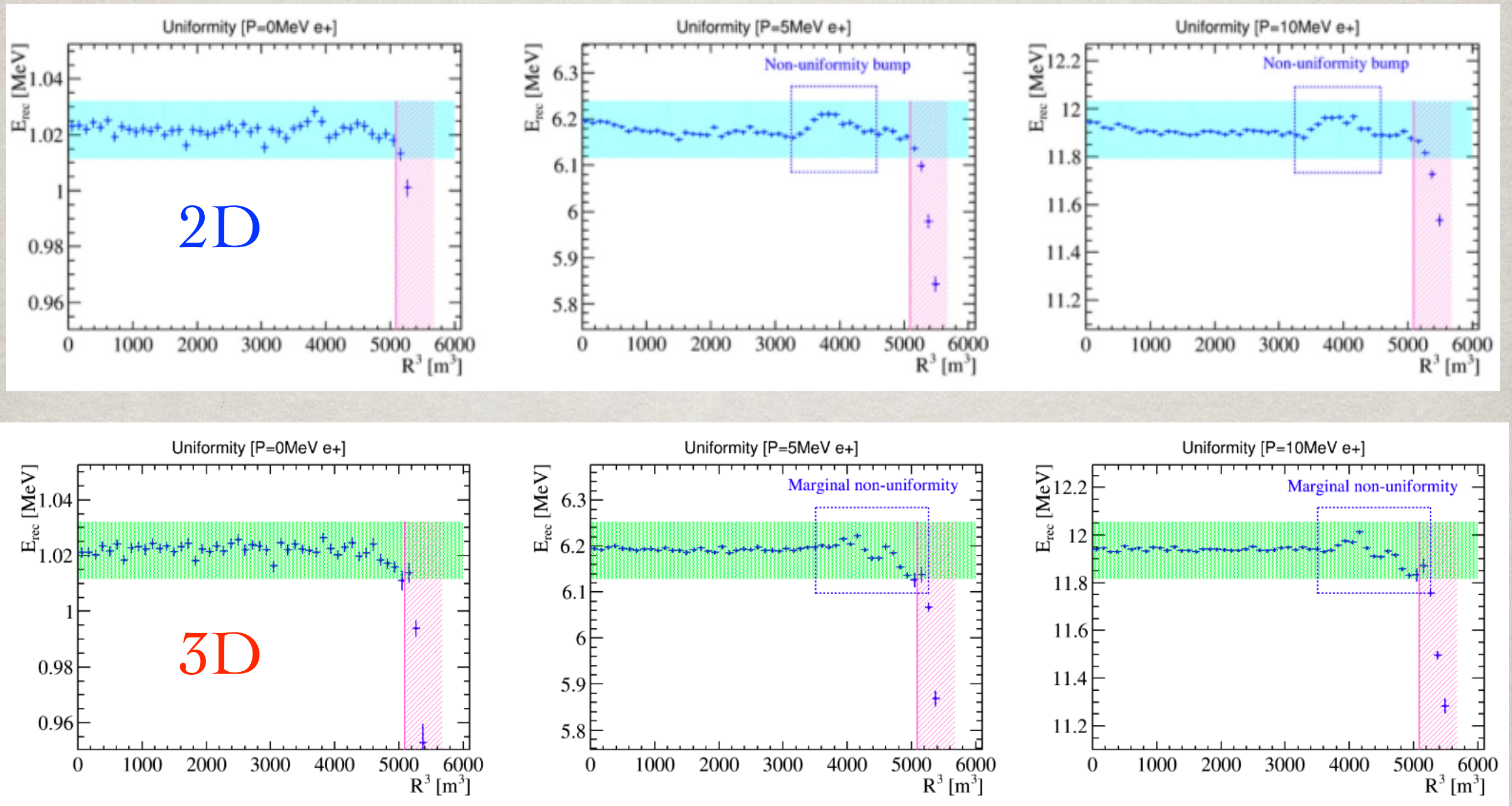
**28 calibration positions  
on X-axis**

**266 calibration positions:**  
**ACU: 21; CLS: 219; GT: 26**

✻ 3D nPE-MAP mitigates the impact due to detector asymmetry



# UNIFORMITY



✿ Further improvement with more calibration points

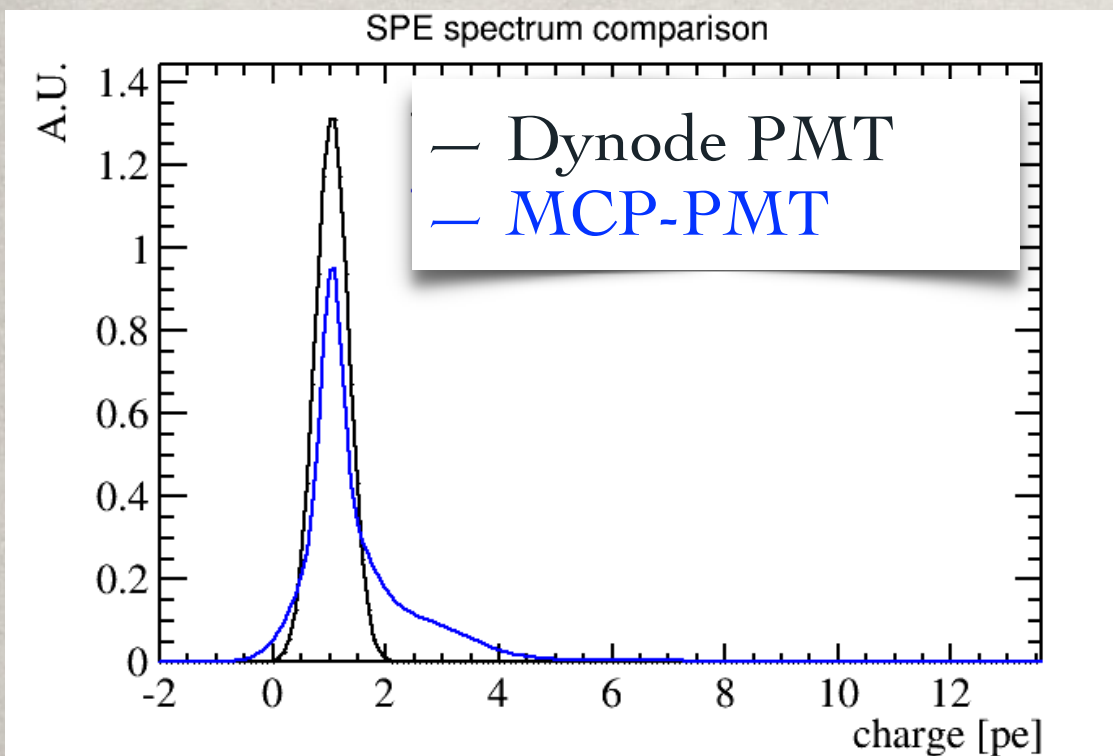


# ENERGY REC.

- Real case: PMT charge collection —  $\{q_i\}$

$$\mathcal{L}(q_1, q_2, \dots, q_n | R_s, \theta_s, E) = \prod_{unhit} P(q_j | R_s, \theta_s, E) \prod_{hit} P(q_i | R_s, \theta_s, E) = \prod_{unhit} e^{-\mu_j} \prod_{hit} \left( \sum_{k=1}^{+\infty} \frac{e^{-\mu_i} \cdot \mu_i^k}{k!} P(q_i | k) \right)$$

- PMT nPE charge response  $\rightarrow P(q_i | k)$
- Dynode/MCP-PMT have different sPE response
- Energy res. will decrease w.r.t. ideal case



Dynode PMT

$$SPEs(x) = \text{Gauss}(x_{SPE}, \sigma_{SPE});$$

V.S.

MCP-PMT

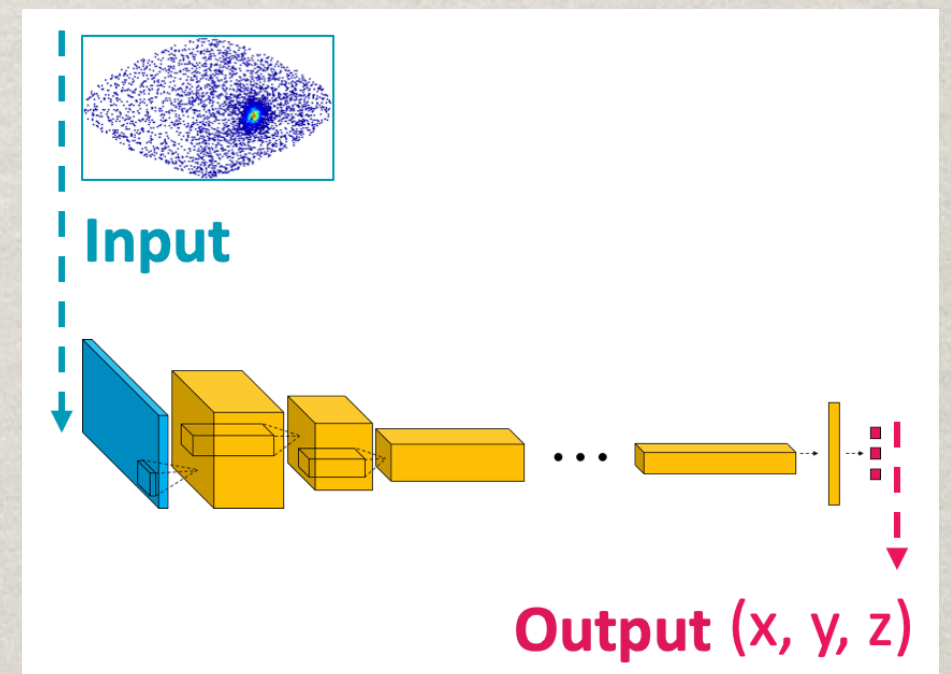
$$SPEs(x) = a_1 \text{Gauss}(x_1, \sigma_1) + a_2 \text{Gauss}(x_2, \sigma_2) + a_3 \text{Gauss}(x_3, \sigma_3);$$





# MISCELLANEOUS

- ✱ Alternative Rec approach: **Machine Learning**✱
  - ✱ see Maxim's talk
- ✱ Combined Vertex and Energy Rec.
- ✱ Muon Rec: Top Tracker, Water Pool, Center Detector
- ✱ Particle Identification
  - ✱ Pulse Shape Discrimination
  - ✱ Machine Learning





# SUMMARY

- ✱ Brief description of reconstruction strategies for JUNO Center Detector
  - ✱ Waveform Rec. — Deconvolution
  - ✱ Vertex Rec. — Time Likelihood
  - ✱ GPU — parallel computing
  - ✱ Energy Rec. — Optical Model Independent Likelihood
- ✱ Lots of interesting and challenging problems
- ✱ JUNO wants you!





**BACKUP**



# WAVEFORM REC ALGS

Table 2: The summary table for different charge reconstruction algorithms.

Algorithms	Speed per channel	Robustness	Residual non-linearity	Pile-up hits separation
Simple integral	less than 0.1 ms	No failure	3% to 10%	Larger than 20 ns
CR-(RC) <sup>4</sup>	0.2 ms	No failure	10%	Larger than 40 ns
Waveform fitting	0.5 s	Sometimes fails and difficult to define failure	2%	Larger than 10 ns
Deconvolution	0.5 ms	No failure	1%	Larger than 10 ns



# DISCUSSION

- ✱ Memory allocation and free, Synchronization etc... take up most of the time, room for future optimization
- ✱ Potential improvement with multiple GPUs
- ✱ Instead of Grid Search, divide the detector ROI to tiny units and parallelize with GPU(s)

NVIDIA K40m

