

Machine learning applications for JUNO

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on behalf of the JUNO Collaboration

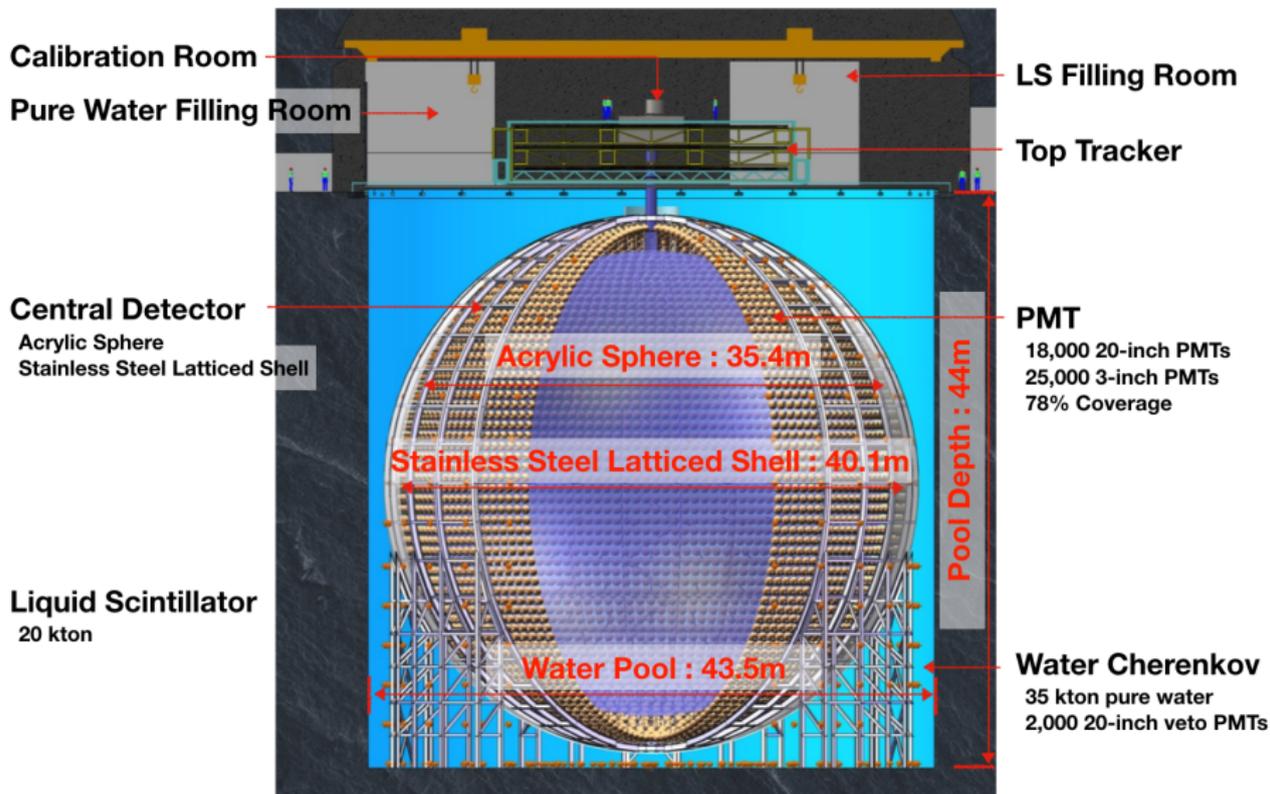
¹*Skobeltsyn Institute of Nuclear Physics Lomonosov Moscow State University*

²*Joint Institute for Nuclear Research*

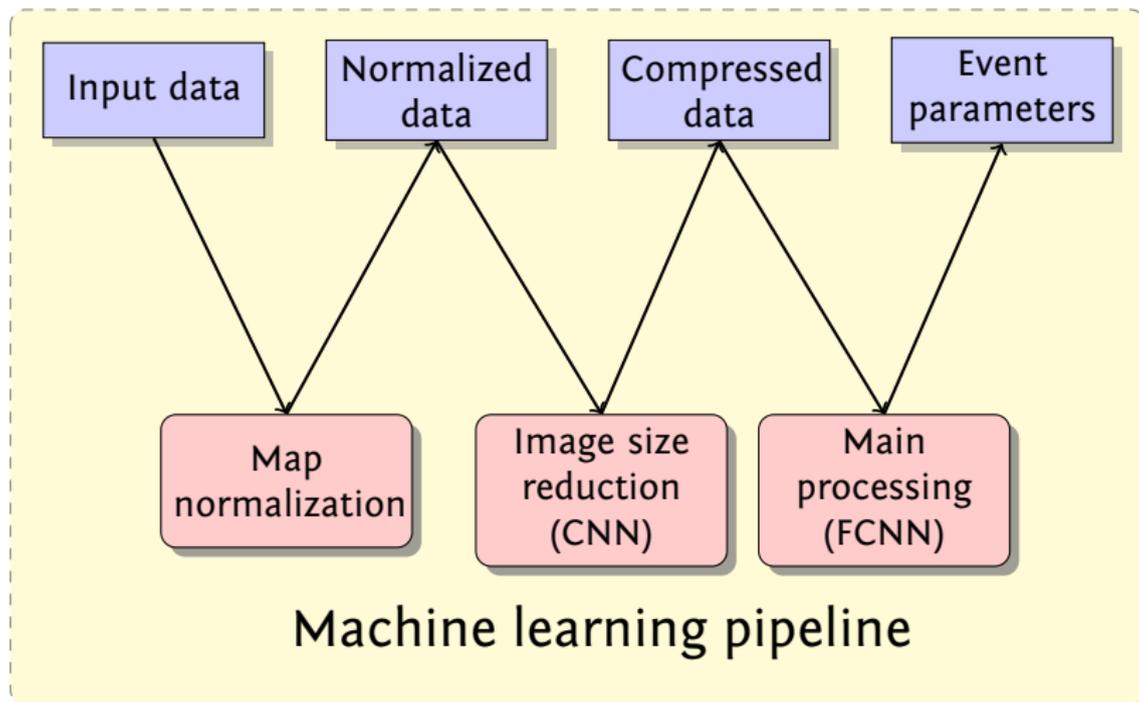
Reconstruction and Machine Learning
in Neutrino Experiments

17.09.2019

JUNO Detector



Common aspects of machine learning for JUNO



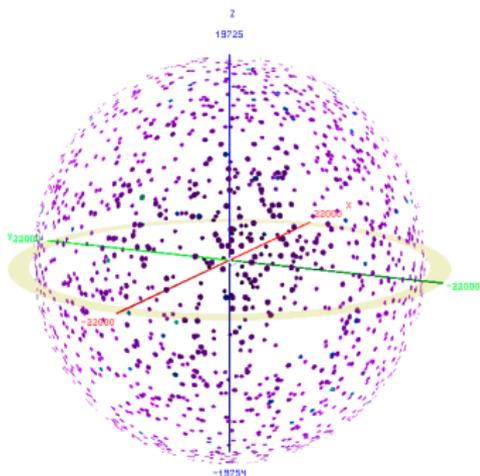
FCNN – Fully Connected Neural Network

CNN – Convolutional Neural Network

Aspect N°1: Input data preparation

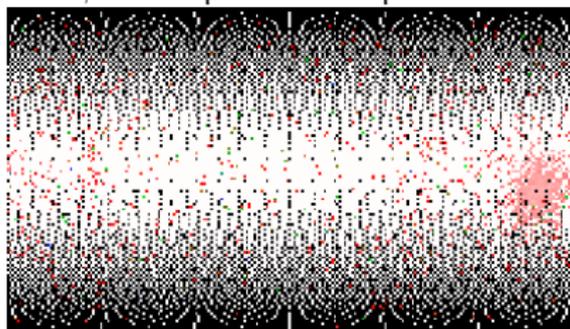
Step 1: original info for each PMT:
charge, 1st hit time, mean hit time,
PMT positions, σ (hit time)

Step 2: event on the $\phi - \theta$ map of the PMT positions

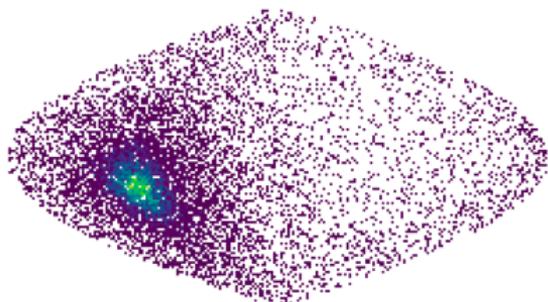


Step 3: avoid event splitting by rotating the image
Step 4: restoration of the uniform density of PMTs:
squeezing pixels in ϕ -direction

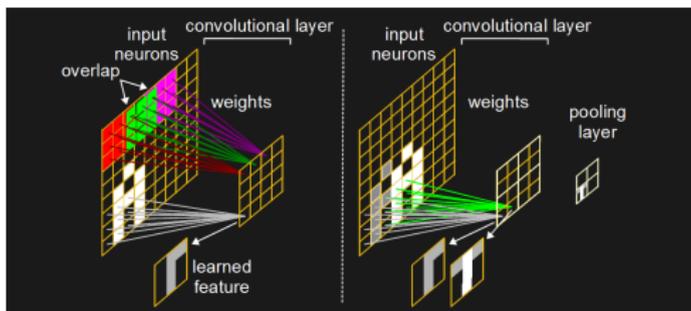
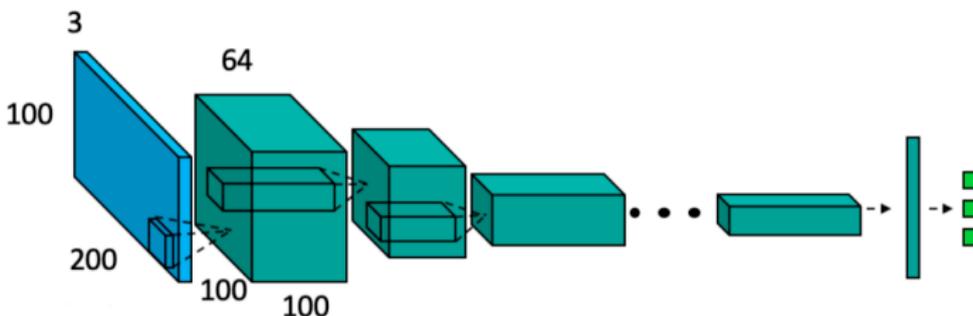
$\phi - \theta$ map of the PMT positions



Sinusoidal projection: squeeze ϕ -bins



Aspect №2: Reduction of data dimension



Convolutional Neural Network (CNN)

- Applying a set of filters (kernels) to extract feature maps
- Non-linear down-sampling (pooling) to reduce the map size
- Alternate use of convolutional and pooling layers

Position reconstruction: some first attempts

Convolutional neural network

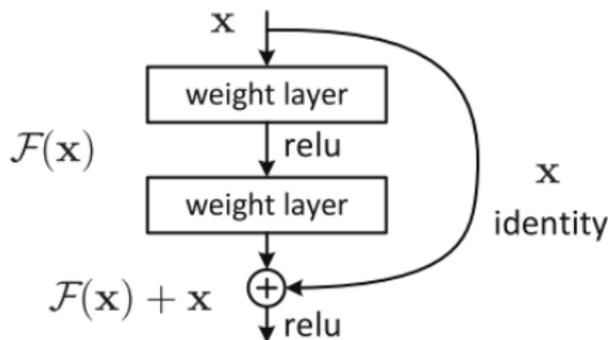
- Project charge and time data of all PMT's using the Mollweide projection
- 4 convolutional, 4 pooling and 2 FC layers
- Error in absolute distance is ≈ 11 cm (5 MeV, 140k events)
- Training time is huge, but prediction is fast

Feedforward neural network

- Inputs are mean First Hit Time, total number of PE and 3 cartesian coordinates retrieved from charge center method
- Error in absolute distance is ≈ 15 cm (5 MeV, 140k events)
- Training is very fast

Position reconstruction: CNN architecture

How to avoid network degradation at the last (deep) layers?



- Let's define the residual function $F(x) = H(x) - x$
- reframed $H(x) = F(x) + x$, where $F(x)$ and x represents the stacked non-linear layers and the identity function (input=output)
- Easy to optimize $F(x)$
- Hard to optimize $H(x)$ (direct mapping from x to y)

Position reconstruction: CNN architecture

- Usage of residual blocks instead of “plain” connections¹
- 50 convolutional layers, 25 million parameters
- Batch Normalization layer after each convolutional one
- ReLU activation after each Batch Normalization layer
- He Normal (He-et-al) weight initialization²
- L2 Regularization
- Adam Optimizer (without learning rate decay), or Stochastic Gradient Descent with Nesterov Momentum³ and exponential learning rate decay (decay rate=0.9, decay steps=420000)

¹He K. et al. Deep residual learning for image recognition, 2016

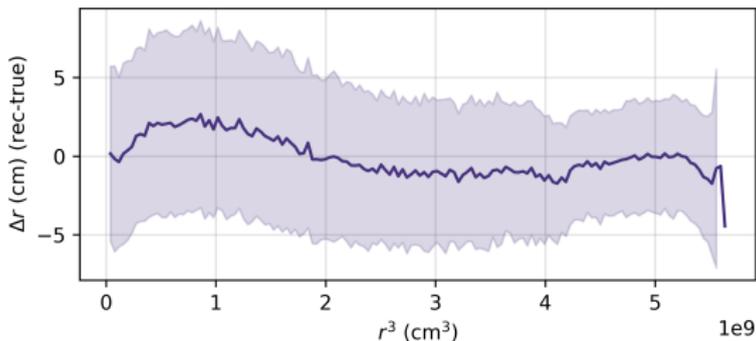
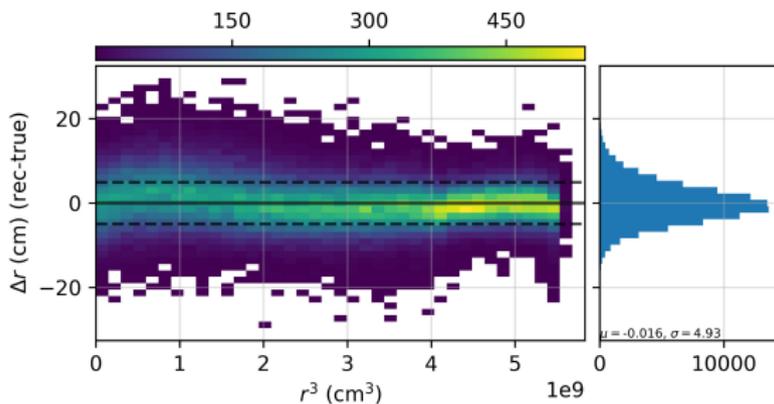
²He K. et al. Delving deep into rectifiers: Surpassing human-level performance on imagenet classification, 2015

³Sutskever I. et al. On the importance of initialization and momentum in deep learning, 2013

Position reconstruction: input data

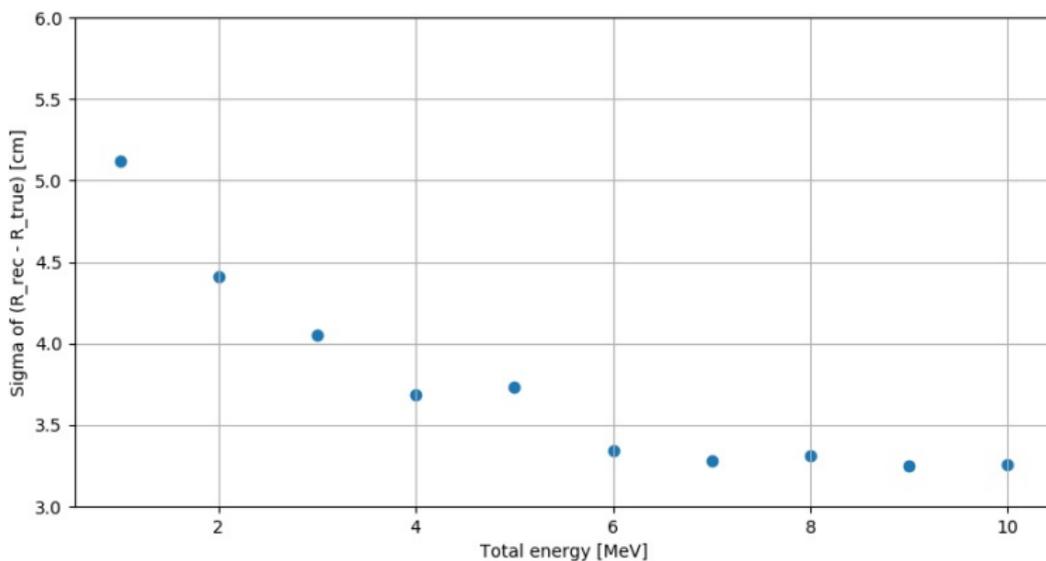
- 1 million e+ events
- Continuous in $[0, 10]$ MeV
- Events uniformly distributed in the detector
- Training: 900k events
- Testing: 100k events
- Validation: 5k events for each discrete energy in $\{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$ MeV
- Sinusoidal projection, 256×128 , 2 channeled images (charge and time)

Position reconstruction: some results



Position reconstruction: some results

σ of $(R_{\text{rec}} - R_{\text{true}})$ @ 1MeV is 5.1 cm



Energy reconstruction: input data

Input (features):

$N_{\text{p.e.}}$ total number of photo-electrons

$r_{\text{cc}}, Z_{\text{cc}}$ charge center $\frac{1}{N_{\text{PMT}}} \sum_i^{N_{\text{PMT}}} \vec{x}_i n_i^{\text{p.e.}}$

t_{fh} mean first hit time

(counted from the time of the first PMT hit)

Dataset: positrons uniformly distributed in CD + dark noise

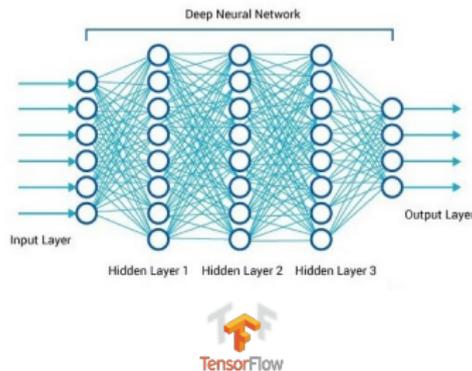
- 1 $E_{\text{kin}} : 0 - 10 \text{ MeV}$,
900k/100k – training/validation
- 2 $E_{\text{kin}} : 0, 1, \dots, 10 \text{ MeV}$,
11x10k – testing

Energy reconstruction: two ML techniques

Boosted Decision Trees (BDT)



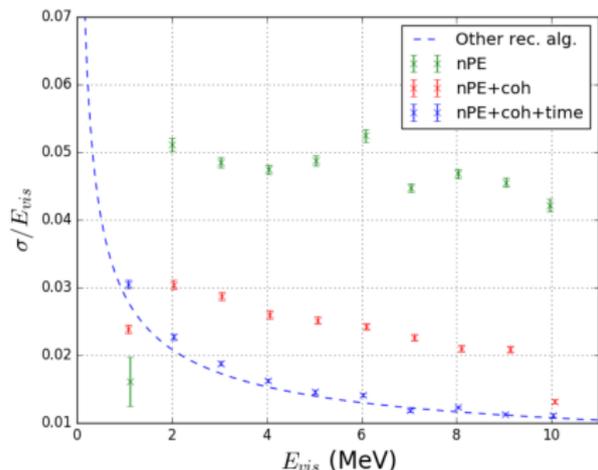
Deep Neural Networks (DNN)



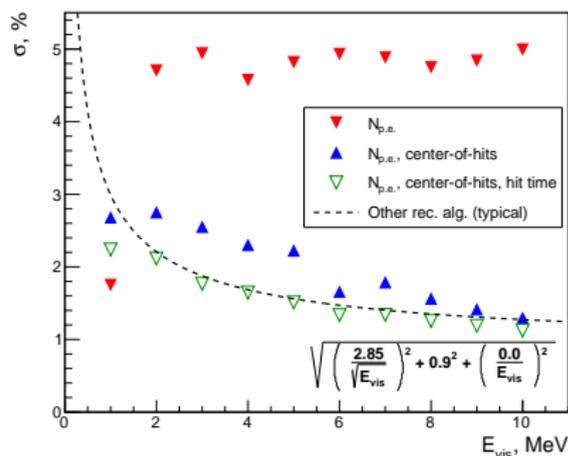
Which one is better?

Energy reconstruction: resolution

Boosted Decision Trees



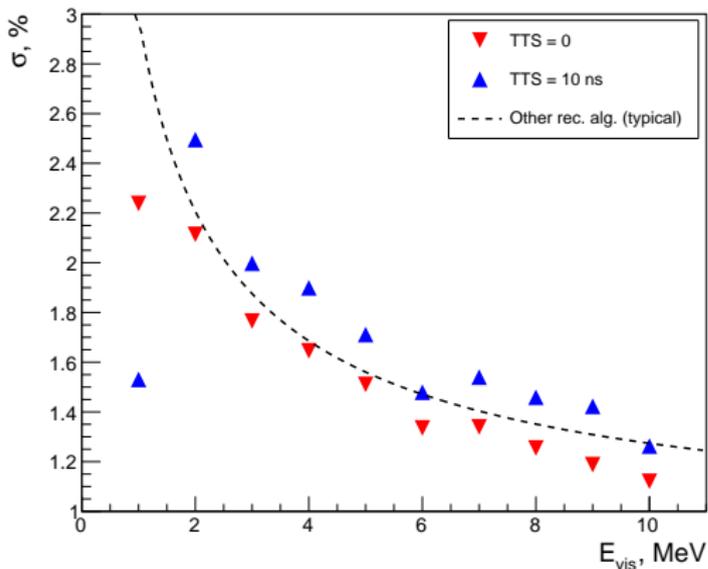
Deep Neural Network



- As good as traditional (JUNO default) methods
- Similar performance, however DNN is little better

Energy reconstruction: resolution with TTS

Effect of Time Transit Spread (TTS):



(studied only with DNN)

TTS in JUNO PMTs:

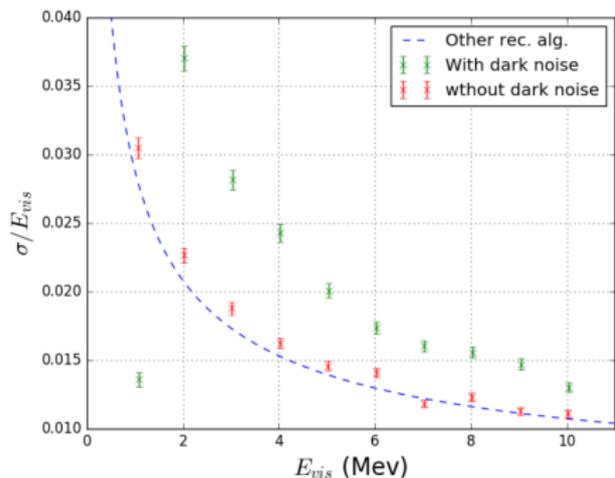
Hamamatsu: 3 ns

NNVT: 18 ns

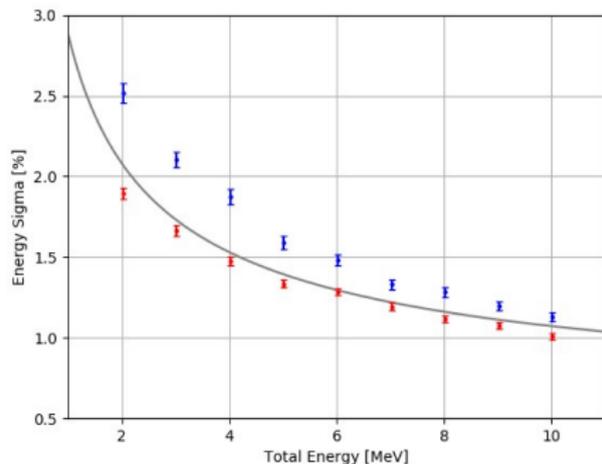
Energy reconstruction: resolution with DN

Effect of Dark Noise (DN):

BDT



DNN



● DNN suffer less

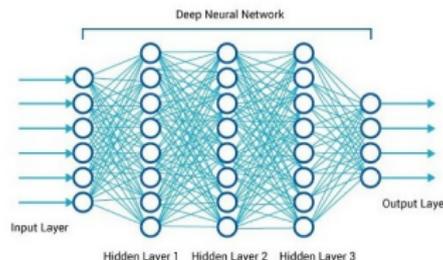
Energy reconstruction: BDT vs. DNN*

Boosted Decision Trees (BDT)



- Less accurate
- Faster **:
Training: several minutes
Reco: 2 seconds/100k events
- Suffers more from DN
- Requires less data for training

Deep Neural Networks (DNN)



- More accurate
- Slower **:
Training: half an hour
Reco: 15 seconds/100k events
- Suffers less from DN
-

* - based on this study

** - tested on regular laptop

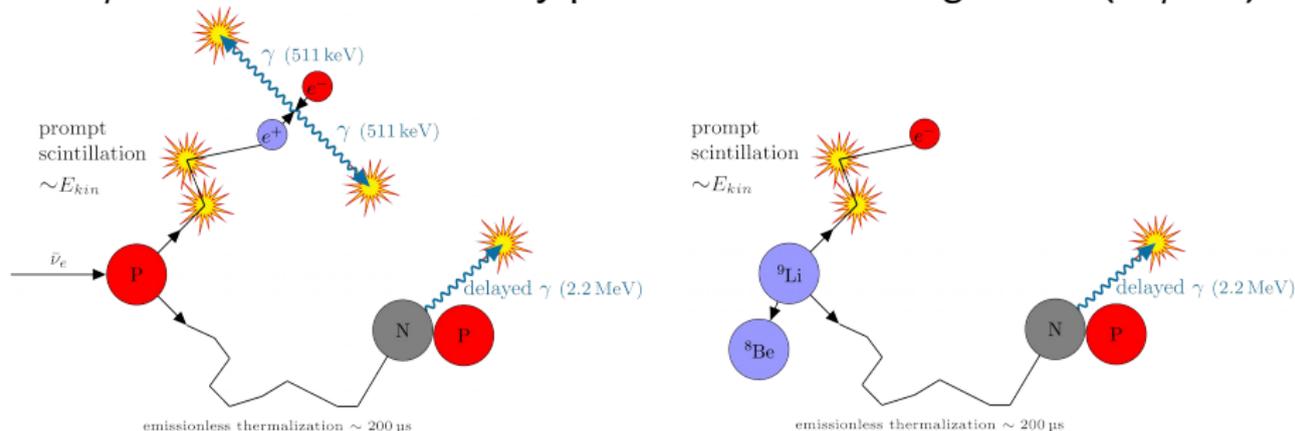
Particle identification: motivation

Different particles have different pulse shapes,
this is especially pronounced in the slow component of scintillation

Main detection channel: Inverse Beta Decay (IBD)

Possible e^-/γ , α/β discrimination

e^+/e^- discrimination: a key point to reduce backgrounds (${}^9\text{Li}/{}^8\text{He}$)



**Small difference in shape and timing (+3 ns for ortho-positronium)
due to the lack of an annihilation signal for backgrounds**

e^+ / e^- discrimination: methods, results and problems

e^- & e^+ events: $E_{\text{vis}} = 1 - 10$ MeV, 100k+100k events, uniform distribution

Sampling: training : validation : test is 80% : 10% : 10%

Time profile: first 400 ns, 1 ns per 1 bin

Type 1: FCNN

Network structure:

- one simple hidden layer
- 20 nodes in the hidden layer
- activation function: ReLU
- optimizer: Adam

Input data: time profile for each e^+

- PMT trigger time
- only one time profile

Type 2: CNN

Network structure:

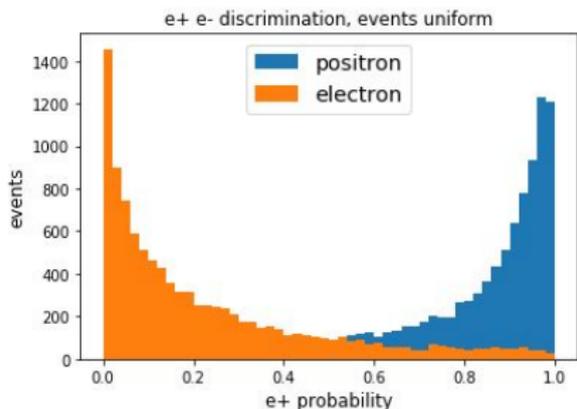
- 4 layers of 3D convolutions
- 5 separable 2D conv. layers
- activation function: ReLU
(softmax for the output layer)

Input data: 8 time profiles for each e^+

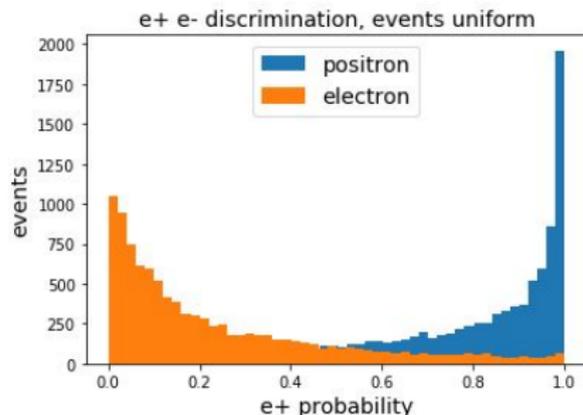
- arrival time & total signal
- simple $\phi - \theta$ map:
8 pixels, 2x4 map
- time profile for each pixel

e^+/e^- discrimination: methods, results and problems

Type 1: FCNN Accuracy 87.5%



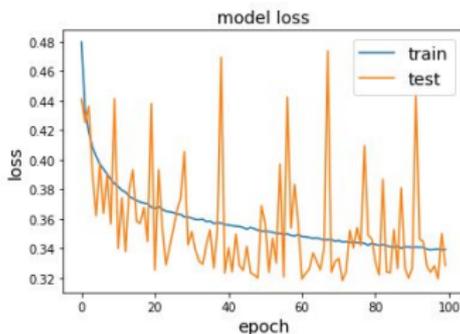
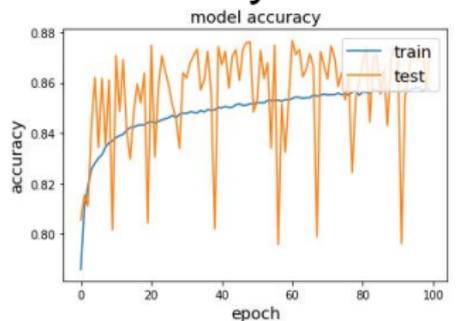
Type 2: CNN Accuracy 83.0%



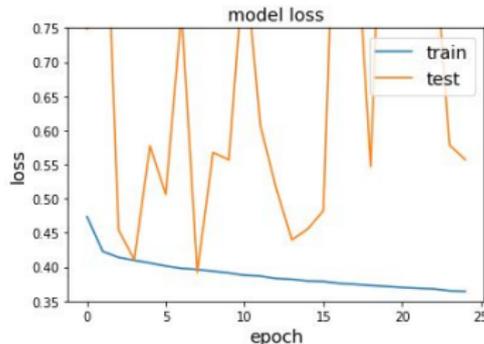
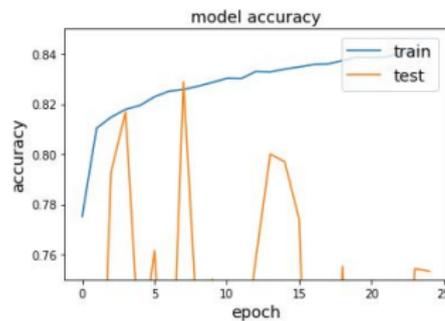
e^+/e^- discrimination: methods, results and problems

Let's take a closer look

Type 1: FCNN Accuracy 87.5%



Type 2: CNN Accuracy 83.0%



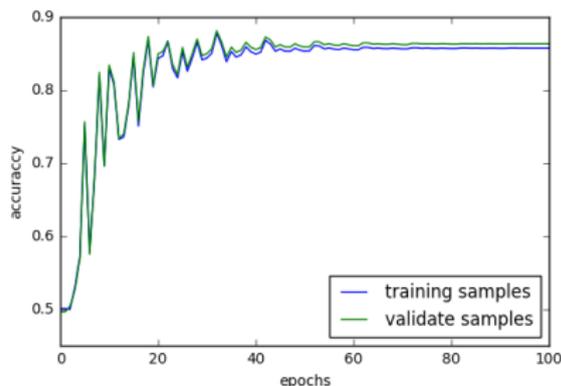
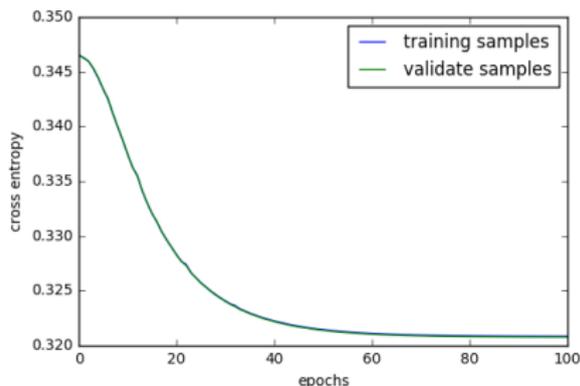
e^+/e^- discrimination: methods, results and problems

Another attempt to perform PSD

Type 3: FCNN with 2 hidden layers with 1200 and 20 nodes

Events are placed in the center

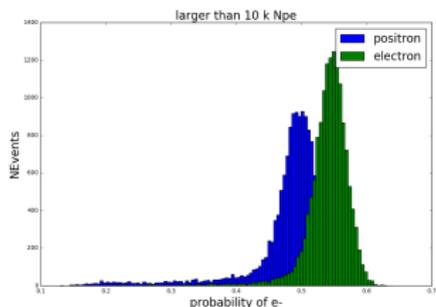
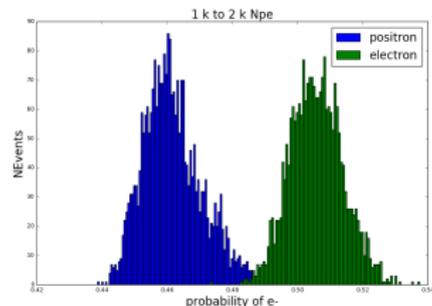
The rest options are the same



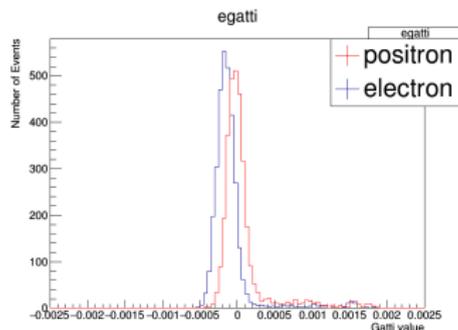
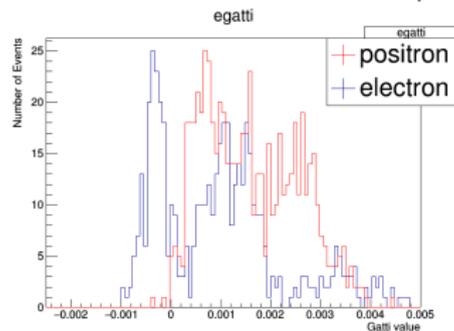
Loss function: cross entropy $\epsilon = \frac{1}{N} \sum_i^N (y_{\text{real}} \log y_{\text{predict}})$

e^+/e^- discrimination: comparison Gatti with FCNN

FCNN



Gatti's method for e^-/e^+



Deterioration of the e^+/e^- discrimination with increasing energy

Muon reconstruction: motivation

Cosmic muon is one of the major sources of neutrino backgrounds.
To efficiently veto these backgrounds,
we need to reconstruct the trajectory of muon.

Traditional approach: Fastest Light Model (FLM)

Problems:

- Reflection and refraction of optical photons, latency of the light scintillation and time resolution of the PMTs may affect the precision of this method. Complex optical model.
- Additional corrections to the First Hit Time (FHT) bias are necessary for these methods.

Machine learning approach: Reconstruction with CNN

- No need to consider optical model
- Without any corrections

Muon reconstruction: input and output data

As a supervised deep learning problem,
we need plenty of labelled training samples

2 maps as inputs: PE number (Q) and First Hit Time (T)
320k simulated muon events

- Uniform randomly choosing injecting point and direction on the surface of the detector
- Labeled with injecting point and direction from simulation
- Using the mean energy of the muons across the detector (200 GeV, fixed)
- Gaussian uncertainty of time measurement, TTS= 3ns
- Electronic simulation is not included
- Divide into 300k training set, 20k testing set

6 outputs: injecting point (x_0, y_0, z_0), injecting direction (p_{x0}, p_{y0}, p_{z0})

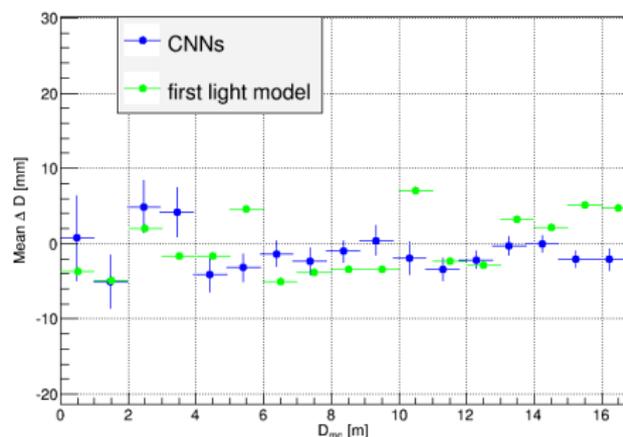
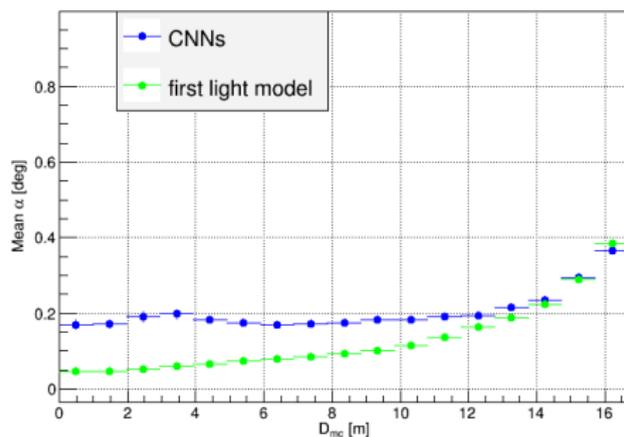
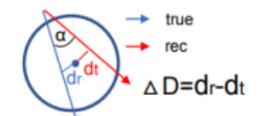
Muon reconstruction: network structure

Final network structure is a result of search for an optimal network architecture

- 2 convolutional layers
- Convolutional filters per layer: 16
- Convolutional filter size: 5x5
- Pooling filter size: 5x5
- Activation function: ReLU
- Optimization algorithm: gradient descent optimizer, `batch_size = 128`
- FCNN part: 3 hidden layers, 1024, 512, 256 nodes
- Number of the network parameters: 23M
- Loss Function: L1

Muon reconstruction: comparison FLM with CNN

The performance of the CNN method is comparable to the performance of the FLM muon reconstruction method



- The deflection angle α is less than 0.4 degree
- The distance error ΔD is smaller than 1 cm

Muon reconstruction: time costs

Method	Hardware	Time per event [ms]	Comments
1. FLM	one CPU	~ 5000	
2. CNN (batch size=1)	one CPU (E5-2650 v4)	~ 950	~ 5x speed up vs 1
3. CNN (batch size=1)	one GPU (Tesla V100)	~ 9	~ 500x speed up vs 1

Batch size means the number of events reconstructed at the same time

Reconstruction speed is greatly improved with the CNN approach

Lowering the multi-messenger trigger

Ultimate technical goal:

set the multi-messenger (MM) trigger as low as possible

Benefits:

- Significantly increase number of detected events in case of supernova
- Several times more $\nu - p$ Elastic Scattering (ES) events
- Observation and research of the neutronization burst
- SN can be found 50 ms earlier (small bonus)

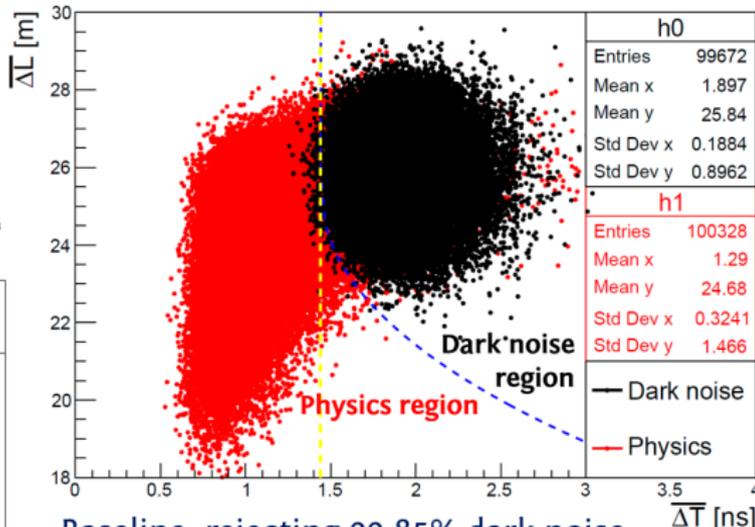
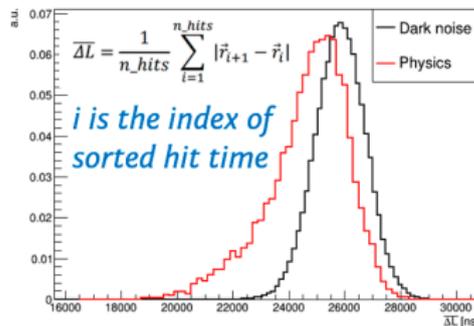
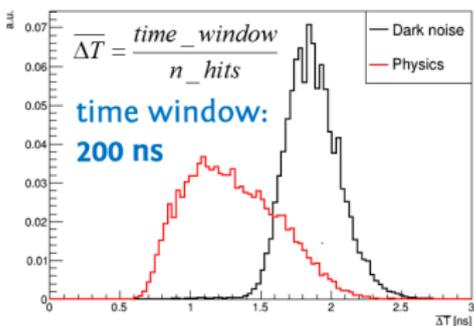
Situation: sinking into a sea of dark noise and ^{14}C radioactivity

- 20-inch PMT dark noise rate ~ 50 kHz per PMT
- ^{14}C radioactivity (optimistic case): ~ 100 kHz for 20 kton LS

JUNO MM trigger: dark noise rejection in 2D parameter space

Idea: Physics-like hits will cluster in hit time & location of hit

➡ A 2-D discriminator is considered

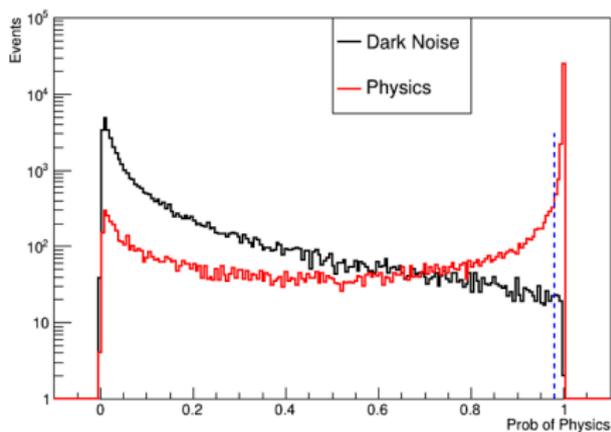
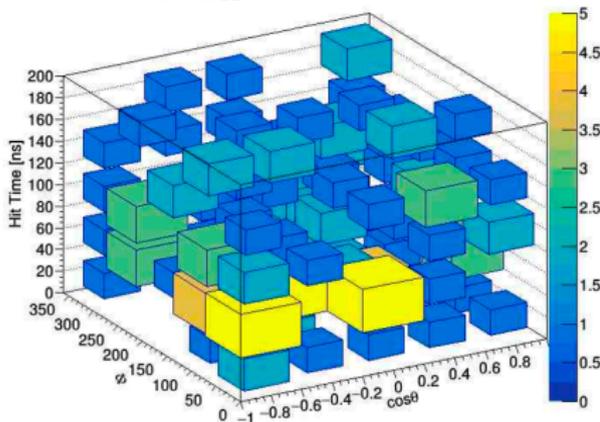


Baseline: rejecting 99.85% dark noise, while retaining 70% physics

JUNO MM trigger: dark noise rejection with machine learning

Deep learning techniques

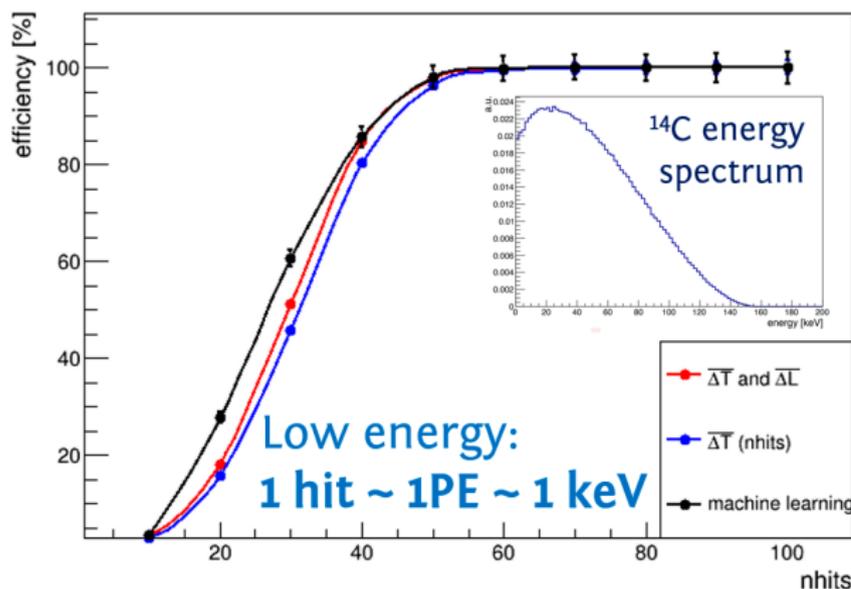
- Time window: 200 ns
- Input parameters:
 - Location of hit PMT (Φ , $\cos\theta$)
 - Hit time for each hit
 - Nhits



Baseline: rejecting 99.85% dark noise,
While retaining 71% physics

JUNO MM trigger: comparison of different approaches

Filtering efficiency when rejecting 99.85% dark noise



Physics: ^{14}C

Retain 100% efficiency at ~50 keV

Still retain ~20% efficiency at ~20 keV!

Everything needs to be calibrated with real data!

General problems and recommendations

Problems:

- Input data sufficiency:
 $V_{CD} \sim 23200 \text{ m}^3$,
if only 1 event per single cubic volume ($10 \times 10 \times 10 \text{ cm}^3$)
 $\implies 23.2 \cdot 10^6$ events required
- Input data source: simulation, calibration, real data after special offline analyses?
- Energy and position dependencies
- Electronic simulation influence
- Dark noise impact
- Difficulties on boundaries

Recommendations:

- Neural network structure optimization
- Input data should be divided into 3 sets:
training, validation, test

Conclusions

- Machine learning works!
- Can be 500x speed up in comparison with traditional approaches
- Easy to achieve rough results, hard – accurate ones
- Reduction of data dimension is a challenge
- Required solid and sufficient dataset for training
- Loss functions without spikes for all data subsets
- Consideration other methods:
Boosted Decision Trees (BDT) &
General Regression Neural Network (GRNN)

Thank you for your attention!

