Status of BCMIF TDC DIP publishing

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BLT_arrays: crash

- BLT_arrays (publish BLT via DIP) crashing less than 2 hours of running with error: terminate called after throwing an instance of 'std::bad_alloc' what(): St9bad_alloc
- Investigating the error pointed to an inability to allocating memory for the arrays.

BLT_arrays: crash debugging

- BLT done without DIP: +24h running without crashing (I forced the job to stop);
- BLT done with DIP but only time stamp being published:
 +24h running without crashing (I forced the job to stop);
- Ditto + histograms hits_per_orbit (array size 16384): Crashed after 10h running!
- Ditto + hits_in_orbit histograms (array size 115200): Crashes in less than 2 hours!
- Problem on DIP side!
- Is there something accumulating in the memory?

BLT_arrays: crash debugging

• Dip publishing

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. . .

DipData *HistoData = dip->createDipData();

- HistoData -> insert(TimeStamp, "time");
 HistoData -> insert(Dminzhitsperorbit,
 BLTMAX, "MinZHitsperOrbit");
- Crash occurs at

pub[0] -> send(*HistoData, time);

BLT_arrays: crash debugging

• Solution:

pub[0] -> send(*HistoData, time); delete HistoData; return 0;

 BLT_arrays, with ALL histograms being published, running without crash for more than 5 hours! :-)

BLT arrays: CPU usage

- BLT_arrays uses > 30% of the CPU! Not related with DIP!
- CPU usage of $\sim 35\%$ is due to sleep(1). Otherwise it is $\sim 100\%$.

| | Tasks: Cpu(s) Mem: | 98 tota): 2.4% u 4144668k | l, s, tot | 1 r 6.49 al, | sy, 41138 | 9, 97 0.0% 884k u | 7 slee ni, 9 used, | epi 91. | ing, .0% i .307 | 0 st d, 0 84k fr | topped, .2% wa, 0 ree, 55 | .30, 0.31, 0.2 0 zombie .0% hi, 0.0% 788k buffers 912k cached | |
|---|--------------------------|----------------------------------|-----------------|--------------------|--------------|-------------------------|--------------------------|------------|-----------------------|------------------------|---------------------------------|---|--|
| | PID | USER | PR | NI | VIRT | RES | SHR | S | %CPU | %MEM | TIME+ | COMMAND | |
| (| 31184 | brmpro | 17 | 0 | 98.2m | 14m | 9508 | S | 35 | 0.4 | 549:50.80 | BLT_arrays | |
| | 1 | root | 16 | 0 | 3532 | 540 | 460 | S | 10 | 0.0 | 0:00.89 | init | |
| | 2 | root | RT | 0 | 0 | 0 | 0 | S | 0 | 0.0 | 0:01.66 | migration/0 | |
| | _ | | | - | - | - | | | | | | | |
| | | root | 34 | - | ø | 0 | 0 | S | | | | ksoftirqd/0 | |

BLT_arrays: CPU usage

- The high CPU usage due to saving histograms, otherwise ≤1% CPU used.
- Would another way of saving the histograms reduce the CPU usage? ROOT?

Tasks: 95 total, 1 running, 94 sleeping, 0 stopped, 0 zombie Cpu(s): 0.1% us, 0.1% sy, 0.0% ni, 99.8% id, 0.0% wa, 0.0% hi, 0.0% si Mem: 4144668k total, 506452k used, 3638216k free, 107292k buffers Swap: 1052248k total, 192k used, 1052056k free, 238768k cached

| PID USER | PR | NI | VIRT | RES | SHR | S | %CPU | %MEM | TIME+ | COMMAND |
|--------------|----|----|-------|------|------|---|------|------|----------|------------|
| 17675 root | 20 | 0 | 78320 | 9.8m | 5748 | S | 1 | 0.2 | 74:00.46 | xdaq.exe |
| 21665 brmpro | 16 | 0 | 121m | 17m | 9804 | S | 1 | 0.4 | 0:03.76 | BLT_arrays |
| 1 root | 16 | 0 | 3532 | 540 | 460 | S | 10 | 0.0 | 0:00.89 | init |
| | | | | | | | | | | |

BLT_arrays: CPU usage

• Saving histograms in ROOT file: CPU usage ~3%!

| Tasks: | 98 total, | running, | 96 sleeping, | 0 st | topped, 0 | zombie |
|--------|---------------|------------|--------------|----------|-------------|---------------|
| Cpu(s) | : 0.5% us, 0 | 2% sy, 0.0 | % ni, 99.3% | id, 0. | .0% wa, 0.0 | % hi, 0.0% si |
| Mem: | 4144668k tota | , 543380k | used, 3601 | 288k fr | ree, 11089 | 6k buffers |
| Swap: | 1052248k tota | , 192k | used, 1052 | 2056k fr | ree, 26896 | 4k cached |

| PID USER | PR | NI | VIRT | RES | SHR | S | %CPU | %MEM | TIME+ | COMMAND |
|-------------|----|----|-------|------|------|---|------|------|----------|------------|
| 6459 brmpro | 17 | 0 | 125m | 19m | 10m | S | 3 | 0.5 | 0:04.11 | BLT_arrays |
| 17675 root | 20 | 0 | 78320 | 9.8m | 5748 | S | 10 | 0.2 | 74:13.24 | xdaq.exe |
| 1 root | 16 | 0 | 3532 | 540 | 460 | S | 0 | 0.0 | 0:00.89 | init |

BLT_arrays: ROOT tree

| € |) 😑 😁 🛛 🔀 ROOT Object Browser | | | | | | | | |
|---|-------------------------------|--------------------------------|--------------------|--|--|--|--|--|--|
| <u>F</u> ile <u>V</u> iew <u>O</u> ptions | | | <u>H</u> elp | | | | | | |
| 🔄 BLT_arrays 🔽 🕒 🔚 🏣 📰 🕼 🖓 😒 🕥 🛛 Option | | | | | | | | | |
| All Folders | Contents of "/ROOT F | Files//data/bcm1f/TDC/histos1/ | BLT_arrays_Mon_Nov | | | | | | |
| inoot 🔁 | Name | Title | | | | | | | |
| PROOF Sessions | 🔖 minus Z Hits In Orbit | minusZHitsInOrbit[115200]/s | | | | | | | |
| i /cmsnfshome0/nfshome0/brmpi | 🔖 minus Z Hits Per Orbit | minusZHitsPerOrbit[16384]/s | | | | | | | |
| 🔄 ROOT Files 💦 👌 | 🔖 plus Z Hits In Orbit | plusZHitsInOrbit[115200]/s | | | | | | | |
| 🖻 🔄 /data/bcm1f/TDC/histos1/B | 🔖 plus Z Hits Per Orbit | plusZHitsPerOrbit[16384]/s | | | | | | | |
| BLT_arrays | 🔖 raw | raw[16384]/s | | | | | | | |
| | 🔖 time | time/s | | | | | | | |
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| 12 Objects. | LT_arrays | | | | | | | | |

BLT_arrays: DISK usage

- Saving histograms in text files also consumes more disk space than a single root file containing a tree.
- Root file uses $\leq 10\%$ of disk space than txt files.

 45K Nov
 2 12:28 BLT_arrays_Mon_Nov__2_12.28.47_2009_283525.root

 135K Nov
 2 12:31 tdc_raw_data_Mon_Nov__2_12.31.59_2009_819983.txt

 3.8K Nov
 2 12:31 tdc_nrHits_perOrbit_Mon_Nov__2_12.31.59_2009_819983.txt

 451K Nov
 2 12:32 tdc_Hits_inOrbit_Mon_Nov__2_12.31.59_2009_819983.txt

Summary

- Crash of BLT_arrays solved. But I am still checking for other possible flaws.
- BLT_arrays CPU usage is quite large (>30%) due to saving histograms in text files. CPU usage saving a ROOT tree ~3%.
- ROOT file size < 10% of the text files size.
- Modifications still in private directory.
 To be implemented soon in "official" directory.
- To do: Still need to further investigate client side of DIP.