

## Machine Learning Tools at BESSY II

Luis Vera Ramírez, Gregor Hartmann

Helmholtz-Zentrum Berlin

AMALEA Meeting, DESY, Hamburg, 02/12/2019





At the **synchrotron radiation source BESSY II** (Helmholtz-Zentrum Berlin, HZB) both the **beamline** and the **machine groups** have started working towards setting up the infrastructure to introduce **modern analysis, optimization and automation** in order to improve the performance and the experimental setups.

Our first studies with Machine Learning tools include **analysis and prediction models** with real accelerator data as well as first prototypes and use cases for **parameter tuning** with (Deep) Reinforcement Learning agents.





## **RLControl - Experiments**

Optimization of booster current Optimization of injection efficiency

## Beamline raytracing

## Conclusion





#### **RLControl - Experiments**

Optimization of booster current Optimization of injection efficiency

## Beamline raytracing

## Conclusion

## **Overview: Current state at BESSY II**



| Device  | Injector<br>Ring accelerator  | dulator Beamline   | Experiment  |  |
|---------|---|--|---|--|
| Data    | <ul> <li>Archive, Diagnostic</li> <li>Simulations</li> <li>Online optimization</li> </ul> | <ul> <li>Diagnostic</li> <li>Raytracing</li> <li>Scans/online data</li> </ul>  | <ul> <li>Demands</li> <li>Simulations</li> <li>Beamtimes</li> </ul> |  |
| Methods | <ul> <li>SVR-RFF</li> <li>DNN</li> <li>Deep-RL-Control</li> <li>RNN, LSTM</li> </ul>      | <ul> <li>Autoencoder</li> <li>CNN, MLP, GBoost</li> <li>Dataloader</li> <li>Tensor product</li> <li>kNN, auto-diff.</li> </ul> | <ul> <li>Reasonable<br/>random<br/>generator</li> </ul>             |  |
| Agent   | Operator  | Beamline scienti   | st (Random-)<br>User  |  |



At the **accelerator side**: prediction of beam loss, injection efficiency, **beam lifetime**...





At the **accelerator side**: prediction of beam loss, injection efficiency, **beam lifetime**...



# At the **beamline side**: mapping between detector images and spectrograms...



## ... and also **beamline raytracing** (will be discussed later)



## **RLControl - Experiments**

Optimization of booster current Optimization of injection efficiency

Beamline raytracing

Conclusion



## Deep Deterministic Policy Gradient [LHP<sup>+</sup>16]: Actor-critic Reinforcement Learning algorithm for continuous environments.

- Off-policy data and the Bellman equation used to learn the Q-function.
- *Q*-function used to learn the policy.
- Approximated with NNs.



#### Figure: From [SB18]



- Deep Deterministic Policy Gradient: Actor-critic Reinforcement Learning algorithm for continuous environments.
- Introduced in [LHP<sup>+</sup>16] with several implementation tricks: delayed target networks (Q<sub>ω</sub>, μ<sub>θ̃</sub>), replay buffer...
- Critic update with stochastic behavior policy  $\beta$  and loss<sup>1</sup>:

$$L(\omega) = \mathbb{E}_{s_t \sim \rho^{\beta}, a_t \sim \beta} \left[ \left( Q_{\omega}(s_t, a_t) - \left( r(s_t, a_t) + \gamma Q_{\tilde{\omega}}(s_{t+1}, \mu_{\tilde{\theta}}(s_t)) \right)^2 \right] \right]$$

• Actor update - (off-policy) Deterministic Policy Gradient Theorem ([SLH<sup>+</sup>14]): for the performance objective  $J_{\beta}(\mu_{\theta}) = \mathbb{E}_{s \sim \rho^{\beta}} [Q^{\mu_{\theta}}(s, \mu_{\theta}(s))],$ 

$$\nabla_{\theta} J_{\beta}(\mu_{\theta}) \approx \mathbb{E}_{s \sim \rho^{\beta}} \left[ \nabla_{\theta} \mu_{\theta}(s) \nabla_{a} Q^{\mu_{\theta}}(s, a) \right]_{a = \mu_{\theta}(s)}$$

<sup>1</sup> In [SLH<sup>+</sup>14], 
$$ρ^{\beta}(s') := \int_{S} \sum_{t=1}^{\infty} \gamma^{t-1} p_0(s) p(s \to s'|t, \beta) ds$$
  
L. Vera Ramirez, G. Hartmann, AMALEA Meeting, DESY, 02/12/2019

9



## RLControl - Experiments

## Optimization of booster current

Optimization of injection efficiency

**Beamline raytracing** 

Conclusion



After long interruptions of the machine operation, the booster current tends to be low - as for today, **manual parameter tuning** is required.

We seek an automatized, RL-based solution.

- State variables:
  - High (radio) frequency master clock.
  - Voltage in LINAC.
  - Klystron current diagnostic measurements.
- Action variable: time phase in LINAC. Observations show that this parameter does not affect the injection efficiency.
- Reward: (normalized) booster current per bunch.













- Long training time and normalization problems → improved through demonstration with historical data (inspired by [ZM18]).
- Slow reaction time to reward modifications → solved by using low γ and giving up average current as reward and using the instantaneous current per bunch.
- Non-optimal exploration → solved by implementing Parameter Space Noise ([PHD<sup>+</sup>17]).





Short test (20/05/19). Reward (booster current per bunch) in blue, action (LINAC time phase) in red - remaining lines correspond to state variables. Pretraining with 30 days of historical data. Exploration with Parameter Space Noise ([PHD+17]) appears shaded - period length of ca. 2 min chosen as experiment for automatic scheduling...















Exploration is scheduled in the meantime between injections to avoid disturbing user activity - optimization activated shortly before each injection.



Long test during user time with **automatic exploration schedule** (09/07/19). Reward (booster current per bunch) in blue, action (LINAC time phase) in red remaining lines correspond to state variables. Pretraining with 30 days of historical data. Exploration with automatic schedule shaded - **first hour**. The agent optimizes (and learns) successfully during the next **8.5 hours of user operation**.





## **RLControl - Experiments**

Optimization of booster current Optimization of injection efficiency

## Beamline raytracing

Conclusion



Injection efficiency is known to be affected by temperature - nowadays it also needs **manual tuning**. RL-based optimization is a work in progress.



- State variables:
  - Number of **bunches** generated by the LINAC (1, 3 or 5).
  - Injection angle mismatch, measured by the beam position in the transfer line.
  - Current measured during the booster acceleration phase.
  - Measured loss rate after extraction from the booster.
- ► Action: deflection angle into the storage ring, generated by the 2<sup>nd</sup> septum.
- Reward: last injection efficiency fraction of current increase generated in the storage ring by the charge accelerated in the booster.





- Initial problems regarding pretraining with historical data: septum external conditions vary along time, inducing variations in the optimal action intervals that were not reflected in the chosen state variables.
- First tests with agents trained from scratch: good performance with few steps in stable conditions, they failed when certain unknown states (induced by external modifications in the booster current) had to be faced.



Solved with shorter pretraining period but including also non-top-up data.



Short test (23/09/19). Pretraining with 23 days of historical data. **Reward** (injection efficiency) is plotted in blue, actions (septum deflection angle) is plotted in red. Exploration periods appear shaded. *Ad-hoc* modifications in the number of pulses (in black) and booster current (in purple) are carried out during the test - the agent manages to find and improve the optimal action regions.





## **RLControl - Experiments**

Optimization of booster current Optimization of injection efficiency

## Beamline raytracing

Conclusion



- Beamline raytracing is a powerful tool to understand X-ray-beam propagation and for optimizing beam properties for the experimental requirements.
- Nevertheless, the amount of parameters is impossible to map with traditional simulation tools:





#### User Interface for the ray tracing software RAY (developed at BESSY in the 80s)



P. Baumgärtel, M. Witt, J. Baensch, M. Fabarius, A. Erko, F. Schäfers and H. Schirmacher, RAY-UI: A
Powerful and Extensible User Interface for RAY, AIP Conf. Proc. 1741, 040016 (2016)

 P. Baumgärtel, P. Grundmann, T. Zeschke, A. Erko, J. Viefhaus, F. Schäfers, and H. Schirmacher, RAY-UI: New Features and Extensions, AIP Con. Proc. 2054, 060034 (2019)

## http://hz-b.de/ray



The Aquarius project provides BESSY II a soft x-ray beamline and user infrastructure at the segment H15 (high-β section), including chemistry laboratory and laser hutch.





- We aim to use ML methods to learn raytracing as well as beamline parameter prediction from photon diagnostics.
- Diagnostic: photon footprint screens at three different positions in the Aquarius beamline (intermediate focus, exit slit and experimental focus).
- Several approaches to the problem:

- We aim to use ML methods to learn raytracing as well as beamline parameter prediction from photon diagnostics.
- Diagnostic: photon footprint screens at three different positions in the Aquarius beamline (intermediate focus, exit slit and experimental focus).
- Several approaches to the problem:
  - Supervised learning: inversion of beamline raytracing with neural networks - CNNs and autoencoders → work by Dr. Gregor Hartmann







- We aim to use ML methods to learn raytracing as well as beamline parameter prediction from photon diagnostics.
- Diagnostic: photon footprint screens at three different positions in the Aquarius beamline (intermediate focus, exit slit and experimental focus).
- Several approaches to the problem:
  - Supervised learning: inversion of beamline raytracing with neural networks - CNNs and autoencoders → work by Dr. Gregor Hartmann
  - ► Automatic differentiation → work by Florentin David Hildebrandt







- We aim to use ML methods to learn raytracing as well as beamline parameter prediction from photon diagnostics.
- Diagnostic: photon footprint screens at three different positions in the Aquarius beamline (intermediate focus, exit slit and experimental focus).
- Several approaches to the problem:
  - Supervised learning: inversion of beamline raytracing with neural networks - CNNs and autoencoders → work by Dr. Gregor Hartmann
  - ► Automatic differentiation → work by Florentin David Hildebrandt
  - Deep RL











Step: one single raytracing (one screen at experimental focus, res. 300x300).
 Episode: end after 10 modifications of the initial mirror position or reward ±1.



Extreme model-free approach: the agent only learns how to optimize the output in few steps given any initial mirror position, not the effect of the different mirror parameters.



- Extreme model-free approach: the agent only learns how to optimize the output in few steps given any initial mirror position, not the effect of the different mirror parameters.
- Heavy parallelization required because of the slow Ray-UI simulations, was a challenge from the mathematical point of view.



- Extreme model-free approach: the agent only learns how to optimize the output in few steps given any initial mirror position, not the effect of the different mirror parameters.
- Heavy parallelization required because of the slow Ray-UI simulations, was a challenge from the mathematical point of view.
- The convergence was surprisingly fast usually achieved within  $\sim$  100000 steps i.e.  $\sqrt[12]{100000} \simeq 2.6102$  points per dimension.





- Extreme model-free approach: the agent only learns how to optimize the output in few steps given any initial mirror position, not the effect of the different mirror parameters.
- Heavy parallelization required because of the slow Ray-UI simulations, was a challenge from the mathematical point of view.
- ▶ The convergence was surprisingly fast usually achieved within  $\sim$  100000 steps i.e.  $\sqrt[12]{100000} \simeq 2.6102$  points per dimension.



The proximity condition (trying to find optimal points in few steps, i.e. close to the initial random point) leads to find many new optimal mirror positions.



## Test: 5000 episodes with random initial positions



Figure: 5000 initial random positions





- Test: 5000 episodes with random initial positions
- Results: 95.66% success rate (after 4.62 ± 2.3 steps per episode)



#### Figure: 4783 optimal positions







#### Beamline raytracing: Aquarius' 4783 optimal positions - Histograms





L. Vera Ramirez, G. Hartmann, AMALEA Meeting, DESY, 02/12/2019



## Finally, we can also play with the pretrained RL-agent in an interactive way...

Play movie...



## **RLControl - Experiments**

Optimization of booster current Optimization of injection efficiency

## Beamline raytracing

## Conclusion





- Further tests at the machine: injection efficiency with additional state and action variables
- Further development of the raytracing case and application at the real beamlines.
- Additional use cases: orbit correction with OCELOT pretraining?
- Bluesky integration
- User interfaces and standalone applications



## **RLControl - Experiments**

Optimization of booster current Optimization of injection efficiency

## **Beamline raytracing**

## Conclusion





- [BKH16] Jimmy Ba, Jamie Ryan Kiros, and Geoffrey E. Hinton. Layer normalization. *ArXiv*, abs/1607.06450, 2016.
- [Bre01] Leo Breiman. Random forests. *Mach. Learn.*, 45(1):5–32, October 2001.
- [GEW06] Pierre Geurts, Damien Ernst, and Louis Wehenkel. Extremely randomized trees. *Machine Learning*, 63(1):3–42, Apr 2006.
- [LHP<sup>+</sup>16] Timothy P. Lillicrap, Jonathan J. Hunt, Alexander Pritzel, Nicolas Heess, Tom Erez, Yuval Tassa, David Silver, and Daan Wierstra. Continuous control with deep reinforcement learning. In 4th International Conference on Learning Representations, ICLR 2016, San Juan, Puerto Rico, May 2-4, 2016, Conference Track Proceedings, 2016.
- [PHD<sup>+</sup>17] Matthias Plappert, Rein Houthooft, Prafulla Dhariwal, Szymon Sidor, Richard Y. Chen, Xi Chen, Tamim Asfour, Pieter Abbeel, and Marcin Andrychowicz. Parameter space noise for exploration. *CoRR*, abs/1706.01905, 2017.
  - [Roj96] Raul Rojas. *Neural networks : a systematic introduction*. Springer-Verlag, Berlin ;;New York, 1996.
  - [RR08] Ali Rahimi and Benjamin Recht. Random features for large-scale kernel machines. In J. C. Platt, D. Koller, Y. Singer, and S. T. Roweis, editors, *Advances in Neural Information Processing Systems 20*, pages 1177–1184. Curran Associates, Inc., 2008.





- [SB18] Richard S. Sutton and Andrew G. Barto. *Reinforcement Learning: An Introduction*. The MIT Press, second edition, 2018.
- [SLH<sup>+</sup>14] David Silver, Guy Lever, Nicolas Heess, Thomas Degris, Daan Wierstra, and Martin Riedmiller. Deterministic policy gradient algorithms. In Eric P. Xing and Tony Jebara, editors, *Proceedings of the 31st International Conference on Machine Learning*, volume 32 of *Proceedings of Machine Learning Research*, pages 387–395, Bejing, China, 22–24 Jun 2014. PMLR.
  - [Smo98] Alexander Johannes Smola. Learning with kernels, 1998.
  - [SS03] Alex J. Smola and Bernhard Schölkopf. A tutorial on support vector regression. Technical report, STATISTICS AND COMPUTING, 2003.
  - [Vap95] Vladimir N. Vapnik. *The Nature of Statistical Learning Theory*. Springer-Verlag, Berlin, Heidelberg, 1995.
  - [ZM18] Xiaoqin Zhang and Huimin Ma. Pretraining deep actor-critic reinforcement learning algorithms with expert demonstrations. *CoRR*, abs/1801.10459, 2018.

- ► Ensemble methods: Random Forests, Extremely Randomized Trees... ([Bre01], [GEW06]). For regression, MSE as loss → variance as impurity measure. Self-explaining: allows individual analysis of each variable's behavior.
- Support Vector Regression [Smo98] with Random Fourier Features ([RR08]). SVR extends traditional SVM (for classification) via Vapnik's ε-insensitive loss function ([Vap95]).
- Neural Networks (e.g. see [Roj96]). Feed-forward NNs for regression (i.e. MSE as loss function).

Figs. from https://dsc-spidal.github.io/harp/docs/examples/rf/, [SS03], [Roj96].













- ► Target: instant approximation to **beam lifetime** defined via **current decay rate** (k = 20):  $\frac{1}{\tau} = -\frac{\mathring{I}_t}{I_t} \approx -\frac{1}{I_t} \frac{\sum_{i=0}^k (I_{t-i}-I_{t_0})(t-i-t_0)}{\sum_{i=0}^k (t-i-t_0)^2}$
- Input variables (185 after preprocessing):
  - Gap and shift of insertion devices undulators (21 vars)
  - Power supply currents and offsets into quadrupoles (58 + 38 vars) and sextupoles (7 vars)
  - Collisions with rest gas particles, vacuum pressures (12 vars)
  - Local beam loss fractions (49 vars)
- Feature importance analysis with RandomTrees: even distribution, but quadrupoles (offsets) and insertion devices stand out

| Test set   | Algorithm  | RMSE  |       |            | $R^2$                               |       |            |                                     |
|------------|------------|-------|-------|------------|-------------------------------------|-------|------------|-------------------------------------|
|            |            | Avg.  | Pers. | Mov. Pers. | Model                               | Pers. | Mov. Pers. | Model                               |
| Random 20% | ExtraTrees | 0.201 | 0.099 | 0.091      | 0.068                               | 0.757 | 0.794      | 0.885                               |
|            | SVR-RFF    |       |       |            | 0.077                               |       |            | $0.852\pm0.001$                     |
|            | DNN        |       |       |            | 0.069                               |       |            | $0.881\pm0.001$                     |
| Last 20%   | ExtraTrees | 0.231 | 0.096 | 0.079      | $0.195\pm0.001$                     | 0.829 | 0.884      | $0.292\pm0.006$                     |
|            | SVR-RFF    |       |       |            | $\textbf{0.121} \pm \textbf{0.003}$ |       |            | $\textbf{0.725} \pm \textbf{0.015}$ |
|            | DNN        |       |       |            | $\textbf{0.125} \pm \textbf{0.006}$ |       |            | $\textbf{0.707} \pm \textbf{0.027}$ |

L. Vera Ramirez, G. Hartmann, AMALEA Meeting, DESY, 02/12/2019



Short test (06/05/19): LINAC voltage set to oscillate with a triangle wave in order to observe agent reactions. Averaged booster current is used as reward. 7 days of historical data as demonstration and two exploration periods (with output noise) are used for training - shaded in the plot.





- Neural networks: in both cases, relu used as inner activation function and adam as optimizer (Ir = 0.001).
  - Critic network: five hidden layers (25+50+25+10+5 neurons) and concatenates actions at the first hidden layer. Linear activation at the output layer.
  - Actor network: three hidden layers (25+10+5 neurons), all of them with layer normalization ([BKH16]). tanh used as activation for the output layer.
  - In the injection efficiency case, the number of neurons is doubled.
- ► Data preprocessing: [-1,1] linear normalization, historical data downsampled to 60 seconds.
- ▶ Parameter Space Noise:  $\delta = 0.01$ .
- Training parameters: γ = 0.2, pretraining with 10000 steps (2000 before actor training), warm-up with 32 steps, target model update rate = 0.1.
- Brute-force synchronization: update every 2 seconds through EPICS.



Neural networks: tanh used as inner activation function and adam as optimizer (lr = 0.001).

- Critic network: five hidden layers (250+500+250+100+50 neurons) and concatenates actions at the first hidden layer. Linear activation at the output layer.
- Actor network: three hidden layers (250+100+50 neurons).
- **b** Data preprocessing: [-1, 1] linear normalization.
- Parameter Space Noise:  $\delta = 0.2$ .
- Training parameters: γ = 0.99, warm-up with 32 steps, target model update rate = 0.01



- Test: 5000 episodes with random initial positions
- Results: 95.66% success rate (after 4.62 ± 2.3 steps per episode)



Figure: 217 fail positions

