NAF Status

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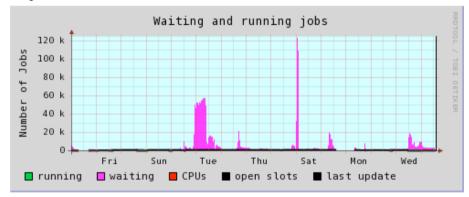
Downtime 21.1.2010

- > Triggered by network downtime in Zeuthen
 - Took longer than expected, consequence on prolonged downtime
 - Lesson learned: Announce downtimes with more headroom in future
- > Quota-accounting enabled Lustre@HH
 - See Kai's talk in Jan2010 NUC for usage details.
- Some stability tunings done for Lustre@HH
 - Have seen one OSS outage though... not understood
 - Lustre@HH needs further stability interventions
- > + firmware updated, + new kernels, ...



More details: New batch server

- New batch server:
 - Now a dedicated machine, 8 cores, 24 GByte RAM (was 2 Gbyte VM)
 - Running 6.2 SGE Server
- Some issues with maxvmem (and mem) found:
 - Maxvmem (maximum amount of vmem seen wrongly set to 0, now corrected)
 - Failing jobs: maxvmem=0, in this case deduce mem usage from mem: (used GB) *
 (walltime in s)
- More stable than previous one, memory leak fixed:
 - Can handle many (!) concurrent jobs
- To be done: Multi-core job monitoring
 - Currently multi-core jobs only accounted for one slot
 - Only 0.8% of Walltime spend in multi-core jobs (corrected accounting since 1.1.2010)
 - Correct monitoring cannot be done by SGE alone, needs work from our side
 - Will take action if multi-core job fraction raises significantly





Lustre@HH

- Stability improved, but still not optimal
 - Always one server crashes:
 - Hardware might be broken. We will completely exchange it. (Downtime?)
 - 2/4 LUNs on server belong to CMS: CMS destructive usage pattern? Will know more after HW switch.
 - Anyway: Should not affect the Lustre stability in the way it actually does.
- IB switch needs firmware update to accommodate new WN hardware.
 - Needs downtime, best way still under discussion.
- Discussion item: We estimate that the HW switch and firmware update *could* be short and *might* not result in service disruption.
 - A. Only shut down queues to not stress Lustre, keep interactive nodes up, advertising "At Risk", with the risk of emergency reboot. (~2 hours max)
 - B. Shutdown of the whole NAF for ~2 hours max.



Group profiles

- > Delicate, some bad experience made by IT supporters:
 - For users: Often not clear which variable is configured where, difficult to get a clear environment.
 - For supporters: It has happened that login was not able anymore after some change. IT supporters have to investigate as cause not clear. Will add more work on NAF supporters.
- We though have group profile hooks:
 - /afs/naf.desy.de/group/\$GROUP/profiles/env.sh
- > Our advice:
 - Use group profiles with extreme caution, keep them small.
 - Preferably make use of ini scripts, and advertise those to the users.



gLite UI

- gLite 3.1: 32bit only, for SL4 (but works also under 64bit & SL5)
- gLite 3.2: 64bit (with 32&64-bit dual-arch-libs) for SL5 only
- Both maintained by Grid admins.
 - 3.1 one: No plans to drop it in near future.
- > Now: ini glite or ini glite32 for 3.1 or 3.2 respectively
- > Proposal:
 - Created ini glite31 : currently identical to ini glite
 - ini glite could then in some future be dismissed/changed to ini glite32 (but not now)
 - For clarity: Advertise ini glite3N to users



Tips and tricks, lost and found...

- Array-jobs in SGE (in case you did not already know them):
 - Convenient way of creating and managing many similar jobs
 - "Friendly" to the SGE server
 - No necessity though to move away from your existing jobs management system (CRAB, Ganga,...) now: Performance OK at the moment.
 - We will inform you if this changes.
- > AFS-Scratch: Not forgotten, but not implemented yet.
- MacOSX UI commands:
 - Investigating. 10.6 installation not as easy as previous one.
- > SL5.5 around the corner:
 - Beta released yesterday, expected in April/May
 - Very modest changes at user level, most important probably:new versions of valgrind and gdb

