dCache and iRODs



iRODs

- Open source data management middleware
- Metadata
- Actions triggered based on rule engine
- Federation
 - Sharing data
- Storage are "resources"
 - Composable resources
- Clients
 - Commandline (iCommands)
 - API (libraries C++, Python, Golang, PHP,....)
- WebDAV
- More info on irods.org

iRODs

iRODS Grid Topology



iRODs

- IRODs in use in a number of places
 - EUDAT's B2SAFE
 - SweStore
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- @SURF
 - Scale-out service
 - Hosting
 - YODA (GUI)

- Make iRODs sit on top of a dCache nfs4.1 mounted filesystem
- IRODs has various plugins
- libunixfilesystem.cpp
- Make it work with WORM storage

- Needed to modify libunixfilesystem.cpp at a few places
 - At places where a file is opened for (over)writing, throw it away first
- iCommands seem to work (imkdir, icp, irm, imv,...)
- There is one thing though....or actually two

- In libunixfilesystem.cpp there is a unix_file_open_plugin
- This function is used when files are overwritten
- Opens files with O_RDWR|O_CREAT|O_TRUNC when files are overwritten
- That's what I filter for when deciding to throw away a file
- But are O_RDWR|O_CREAT|O_TRUNC used in this function for purposes other than overwriting files?
 - Needs to be checked out
 - The O_RDWR is what worries me

- Then there is the client API
 - rcDataObjOpen, rcDataObjLseek, rcDataObjWrite
- This will not work on WORM storages

- What needs to be done?
 - Make sure that throwing away existing files first will not create havoc
 - Fix API in some way

- How?
 - Make a clear distinction between opening files for reading and (overwriting)
 - Maybe a separate WORM iRODs plugin?
 - Make the dangerous API calls return a proper error message
 - Put the file that is to be modified in some noWORM scratch space and copy it back when you are done
 - Or.....a NoWORM dCache???

