Tracking with ACTS

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- Build tracking geometry, then propagate particles through the * geometry.
- Digitise and smear hits.
- Find seeds. Seeds yield an initial estimate of track parameters that can * be used to propagate the track to other parts of the detector where additional hits will be searched for.
- Track finding and fitting. *

TrackParameter: $(l_1, l_2, \phi, \theta, q/p, t)$

- → l_1 , l_2 : Coordinate in local surface frame
- → p, ϕ, θ : Momentum and direction
- → q: Charge
- → t: Per-track timing info

- Fatras (FAst TRAck Simulation)
- Tracking geometry:
 - DD4hepPlugin converts full detector description into ACTS tracking geometry (surface-based).
 - * XML DD4hep input adapted from OpenDataDetector (based on TrackML detector) implementation in DD4hep. Strip off everything but the four pixel layers using only one long stave (located at $\phi = \pi/2$) per layer with LUXE-like dimensions.



- 4 layers of silicon pixel 10cm apart with the first layer 100cm away from the beam source.
- 5cm away from the beam line.
- Pixel size 27x29µm².
- In each stave, there are 18 modules of size 15x30x0.05mm³, with gaps of 0.1mm in between.

Beamline



- Due to the hacking of ODD pixel tracker, y-axis is LUXE's z-axis (z is x and x is y).
- Single event with 1000 positrons generated with phi within 0.2degrees around 90 degrees and eta within 0.001 and 0.45 (chosen such that they'd mostly hit the detector region)
- Beam source assumed gaussian with sigma=5mm.



 1-10 GeV in longitudinal momentum with very little transverse momentum.





- Iterates once over bottom SP and then once over top SP separately. B-M and M-T tested for compatibility by applying cuts on eta (cotThetaMax), origin in z-axis (collisionRegionMin, collisionRegionMax), radial distance (deltaRMax, deltaRMin).
- The surviving B-M and M-T are then tested together.
- Assumes magnetic field along z=axis.
 - Helix circle calculated, from which particle energy and impact parameters can be estimated.
 - * Calculates if the triplet forms a nearly straight line in the r-z plane.
- Seeds (B-M-T) are assigned weights corresponding to the likelihood that a seed is good (using impact parameter etc).



- Consider only hits in the first three layers (can also use the fourth layer for added efficiency but will have duplicate seeds).
- The three hits are required have angles consistent with expected range and z origin consistent with beam spot (exit of dipole magnet) size.
- Without smearing of truth hits:
 - Efficiency (nMatchedParticles / nAllParticles) = 0.993833 (0.989274 with 10000 particles)
 - Fake rate (nUnMatchedSeeds / nAllSeeds) = 0 (0.0147405 with 10000 particles)



- With smearing (std dev=0.05mm):
 - Efficiency (nMatchedParticles / nAllParticles) = 0.93628 (0.172855 with 10000 particles)
 - Fake rate (nUnMatchedSeeds / nAllSeeds) = 0.500821
- Tracking at high density becomes difficult due to combinatorial background.

Combinatorial Kalman Filter

- Initial track parameters estimated from reconstructed seeds by the seeding algorithm are used to steer the CKF.
- * Track parameters used to predict next hit and updated progressively.



Found 1925 tracks for 1000 particles

Combinatorial Kalman Filter

 10 particles. One has only two hits so not considered. Found 9/9 with seeding+CKF. Performance decreases with larger number of particles.



To-do

- Improve input particles with PTARMIGAN + dipole field.
- Run tracking with David's toy MC.
- Implement a better LUXE detector model using LUXE coordinates and support (at least approximate material).
- Seeding with just two hits instead of three. More geometrical selection to lower fake rate.
- p_Z estimation from position.
- Background?