CMS Computing Model. - Data Distribution and Data Access-





GridKa School 2010 - HEP Track -

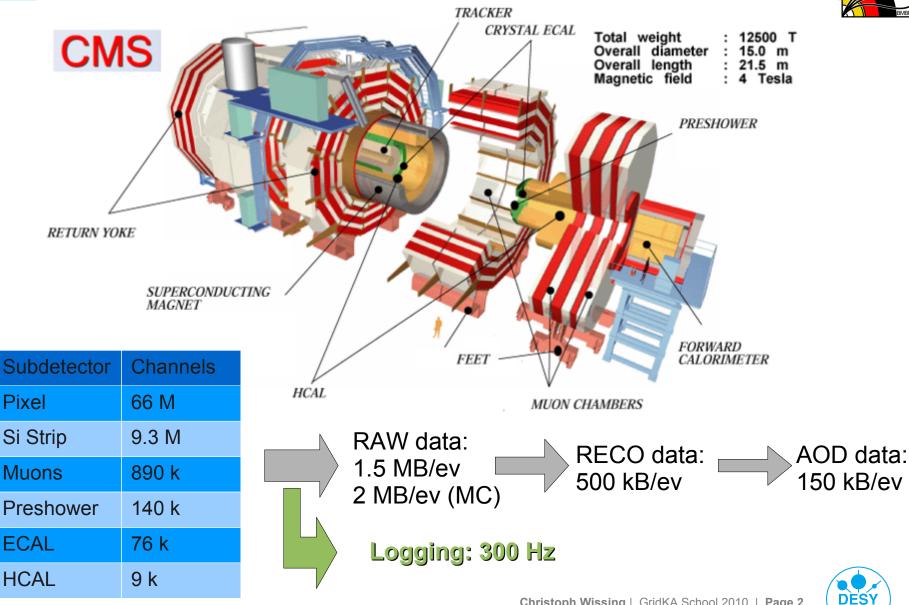
Christoph Wissing (DESY)





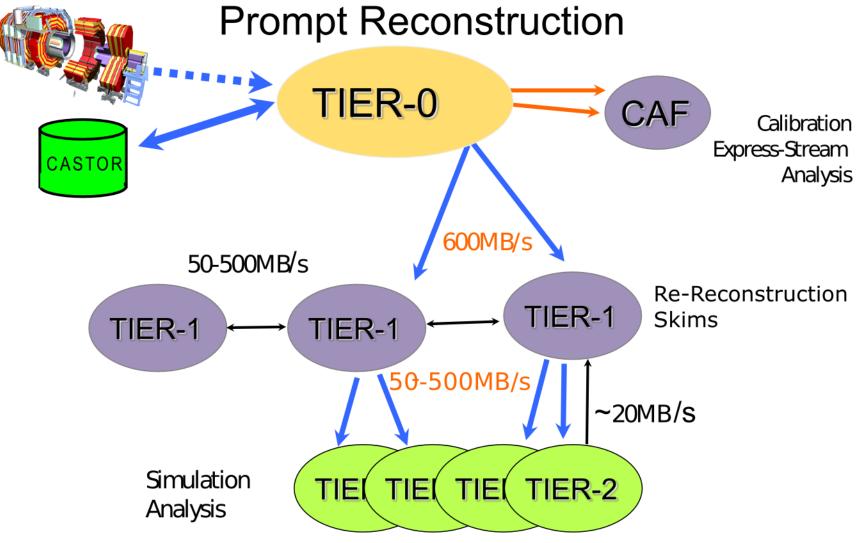
CMS Detector.





CMS Dataflow.

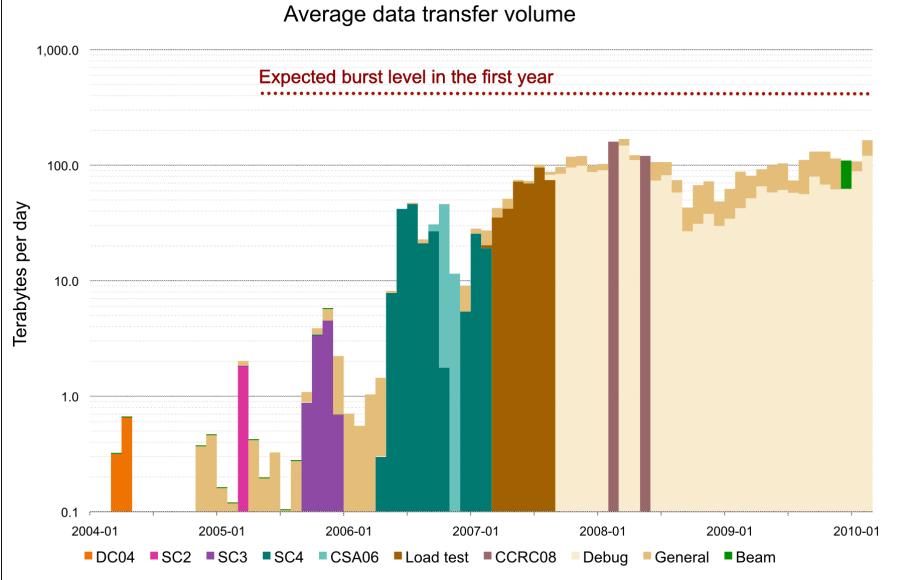






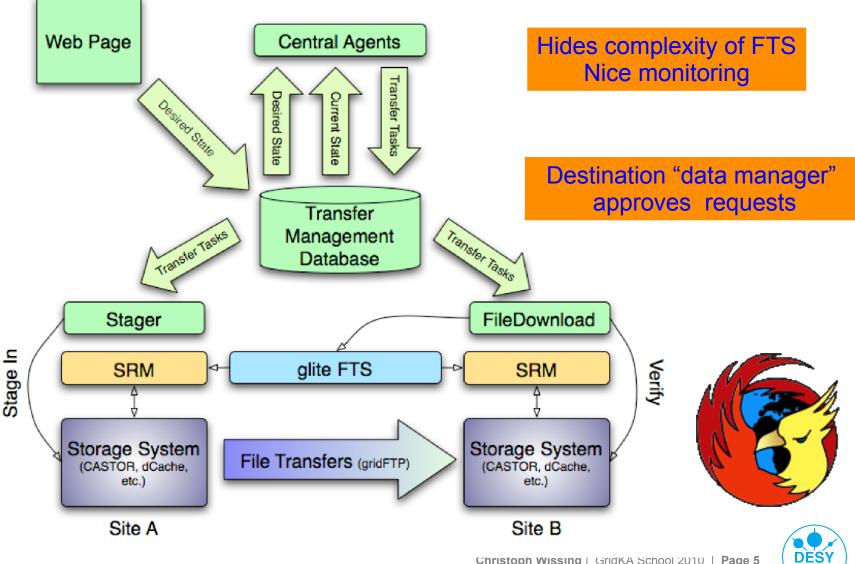
History of CMS Data Transfers.





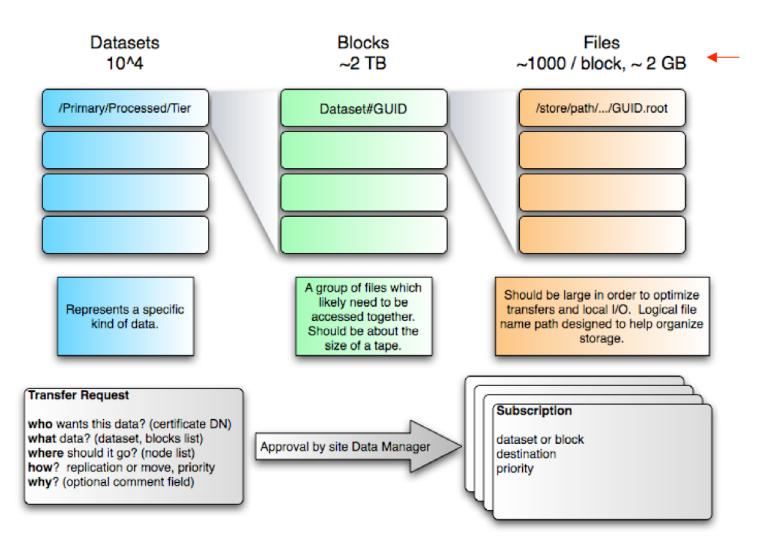






Data Organisation.

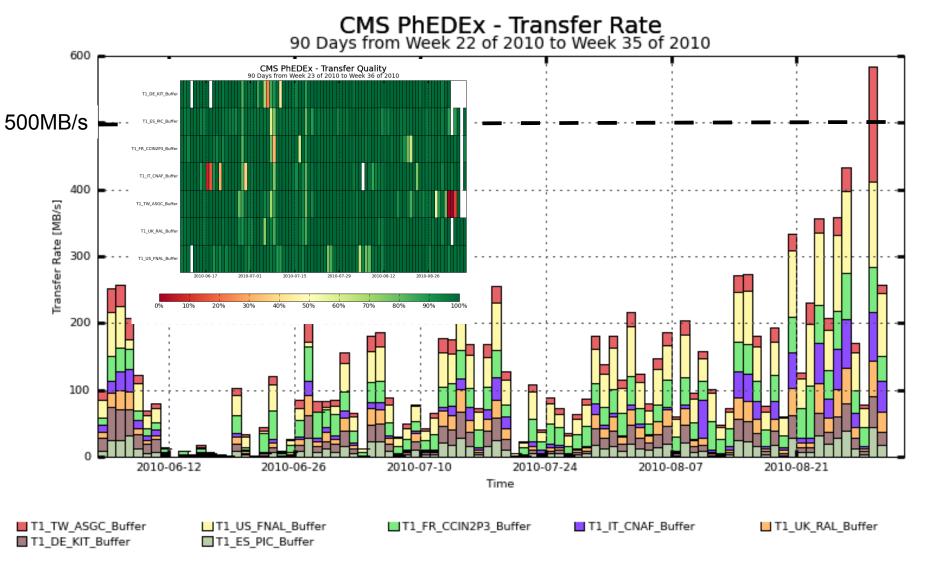






T0 Export.



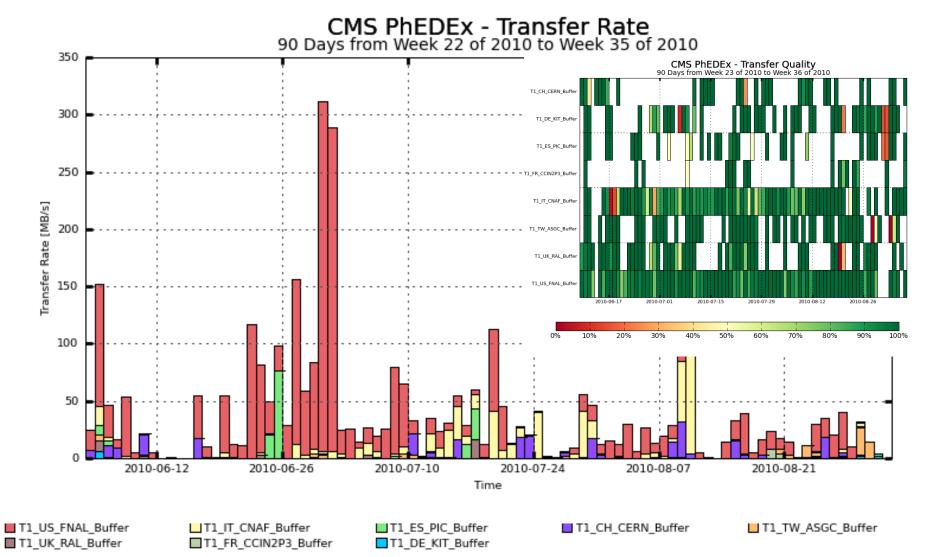


Maximum: 583.37 MB/s, Minimum: 0.51 MB/s, Average: 126.23 MB/s, Current: 0.73 MB/s



Tier-1 to Tier-1 Transfers.



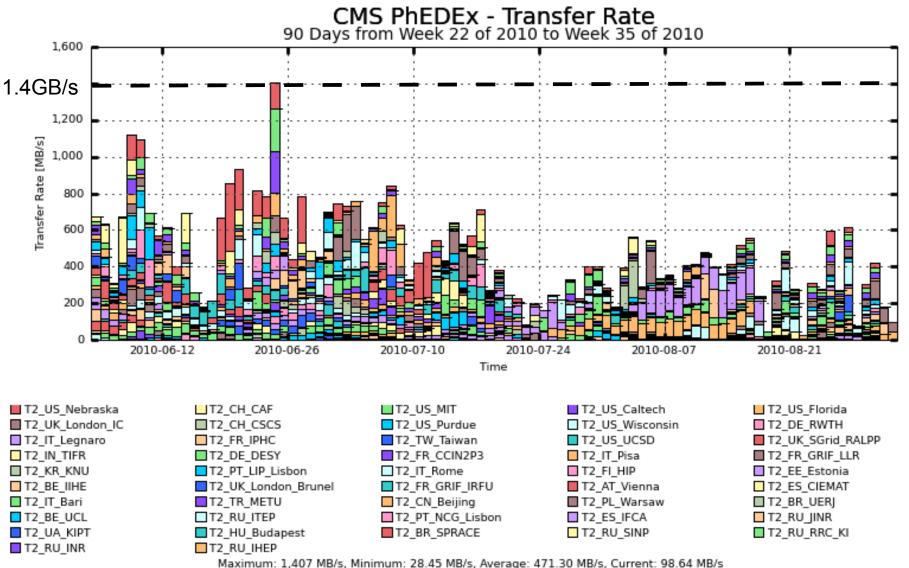


Maximum: 311.58 MB/s, Minimum: 0.18 MB/s, Average: 38.63 MB/s, Current: 0.37 MB/s



Tier-1 to Tier-2 Transfers.



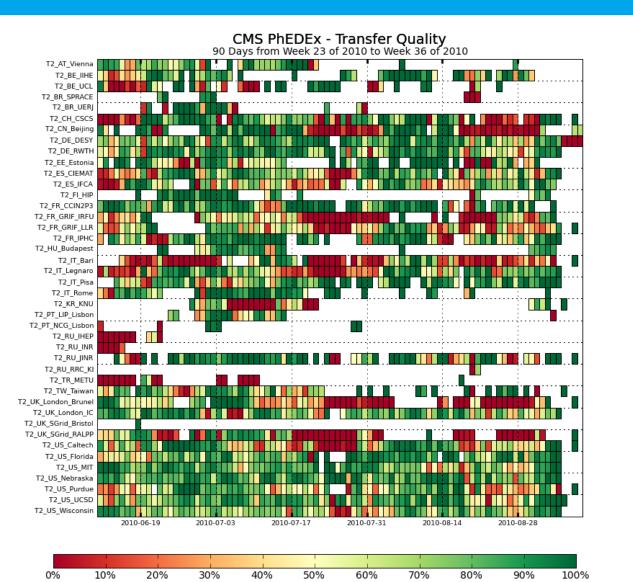


/ MB/s, Minimum: 28.45 MB/s, Average: 471.30 MB/s, Current: 98.04 MB/s



Tier-2 to Tier-2 Transfers.





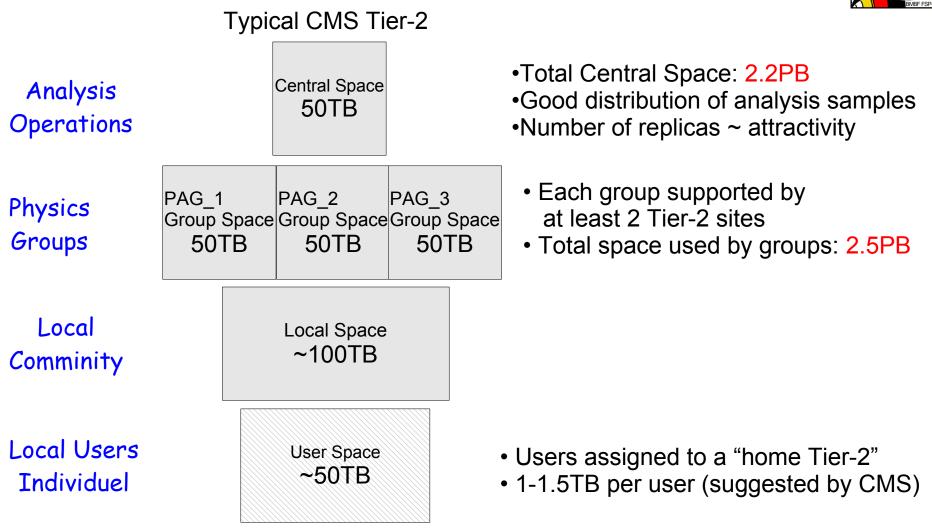
CMS allows T2 to T2

Not as green as Transfers from/to Tier-1



Organisation of Tier-2 Storage.

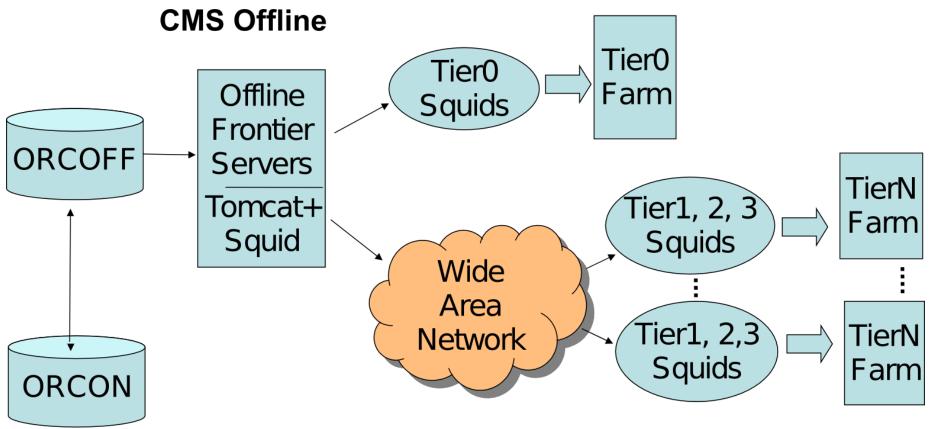






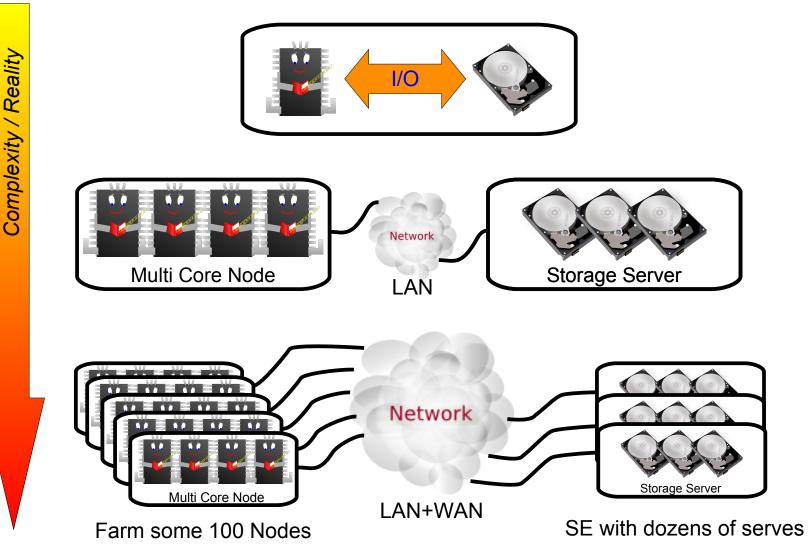


- HTTP Squid Caches
- Rather easy to operate
- Good scaling: Larger sites run several squids





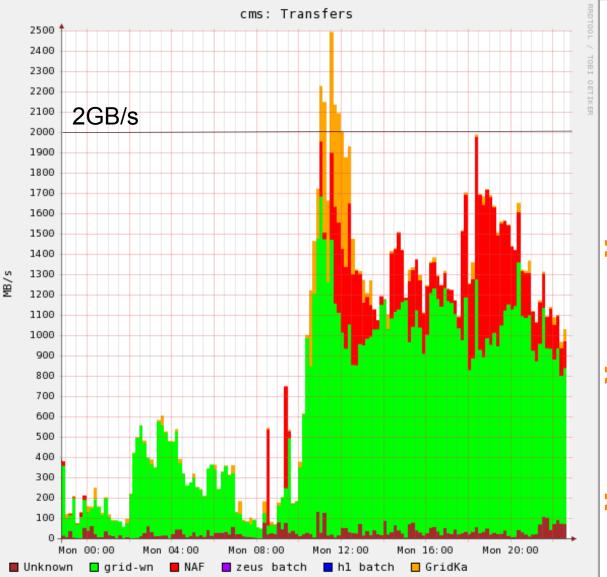


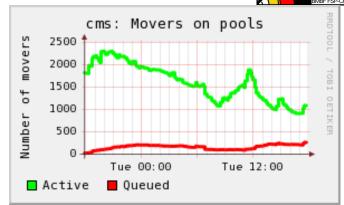




Oberserving Data Accesses (High Level View).







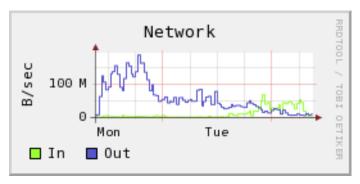
- > Typical Monday morning
 - Over 2000 mover
 - WAN + LAN transfer
- > Assume 20 servers
 - 100MB/s each
 - 10 GigaBit should be faster
- It's all not easy

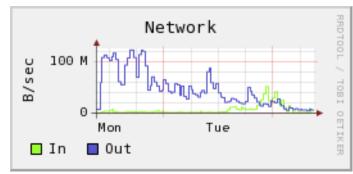


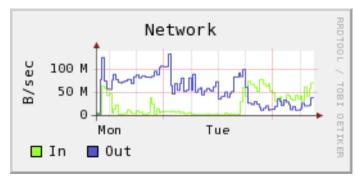
Oberserving Data Accesses (Lower Level View).



Typical Networkserver:





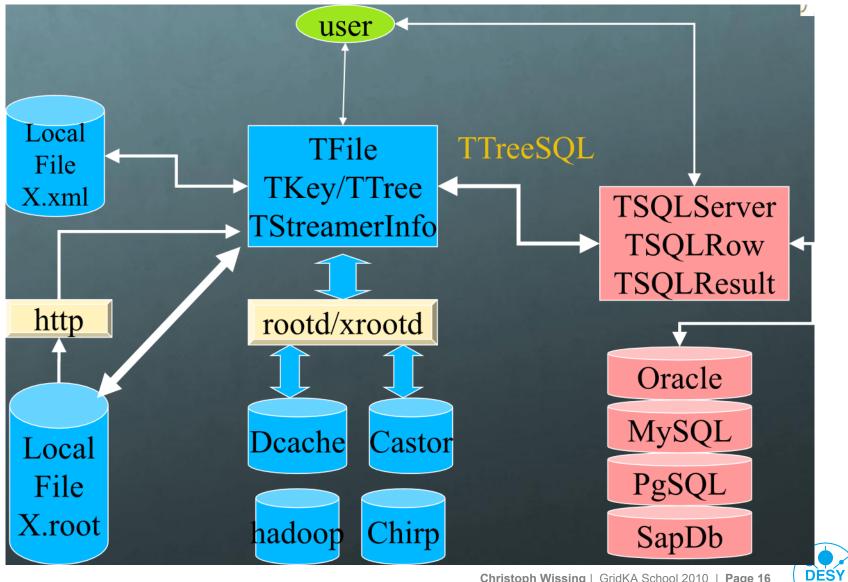


- > 1GE Networking
 - ~100MB/s expected
 - "Easy" to saturate
- > 10GE Networking
 - Up 1GB/s should be possible
 - Not easy to saturate
 - Bottleneck now somewhere else
 - > Underlaying storage system
 - Sensitive to RAID setup
- Difficult to tune for all use cases
 - Streaming more easy
 - Seeking due to random access is expensive



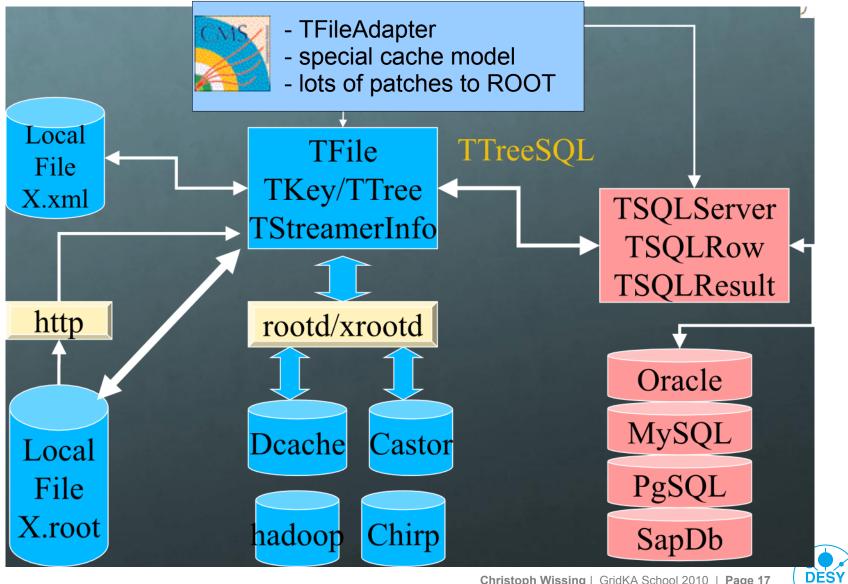
ROOT I/O is rather complex....





...but not complex enough for CMS.





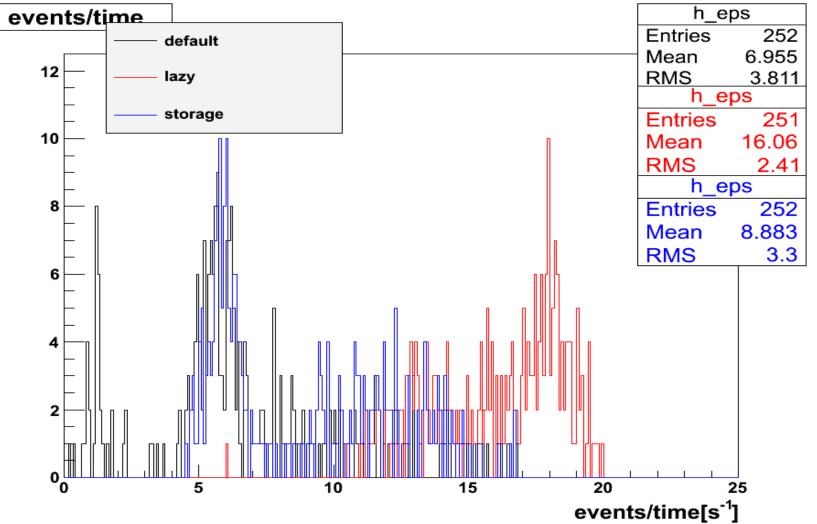
I/O Layer Steering.

- Various parameters in TFileAdapter
- CacheHint
 - Application only: ROOT does the caching
 - "Lazy download"
 - > Chunks of several MBs copied to locat scratch disk
 - Reading and seeking on local disk
 - Storage only: ROOT only drives the caching, but actually does not
- ReadHint
 - Direct-unbuffered
 - Read-ahead-buffered
 - > Buffer size can be configured
- > Big parameter space
- No set fits for all storage solutions
- Each job type likes other settings



CacheHint Parameter Matters.







Summary.

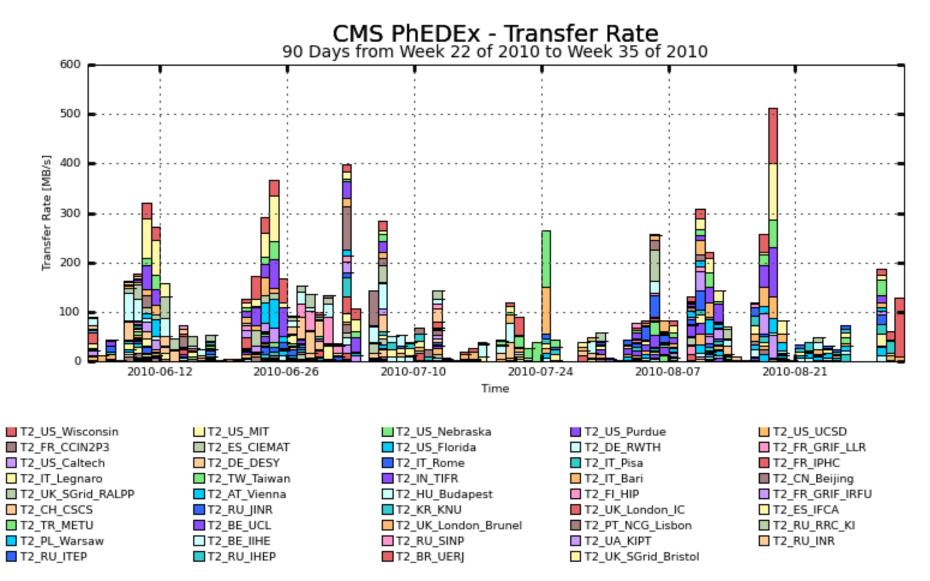


- Experiments move around Petabytes routinely
 - Exercised over many years in several data challenges
 - Experiment specific tools hide weaknesses of the middleware
 - Rates and volumes of the Computing Models are met
 - > Real challenges (with real data) still to come
- Access to conditions data
 - So far no scaling issues seen
- Efficient local data access
 - Topic only in the very recent time
 - Difficult on complex infrastructures
 - Will be a big topic for the coming years

Analysis of LHC data will be also a technical challenge







Maximum: 513.23 MB/s, Minimum: 0.00 MB/s, Average: 95.41 MB/s, Current: 128.08 MB/s

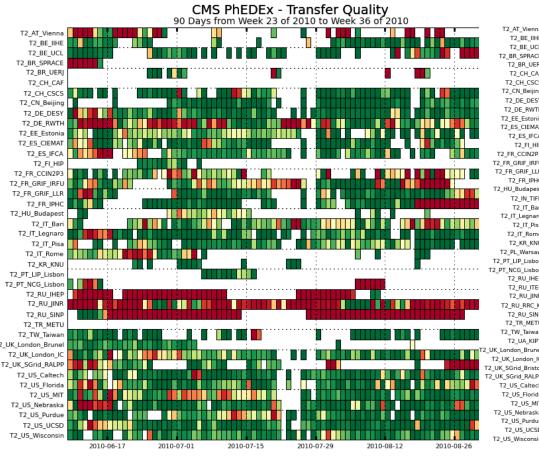
More Quality Plots

0%

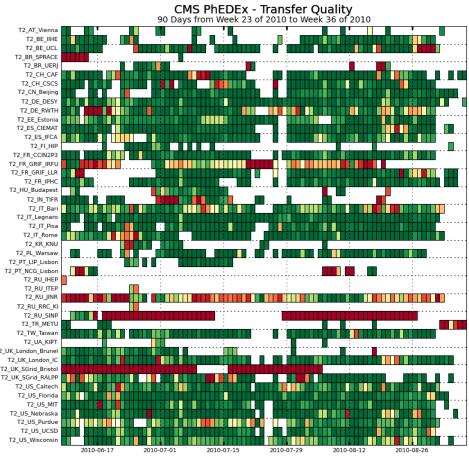
10%



Tier-2 to Tier-2 (by Destination)



Tier-1 to Tier-2 (by Destination)







100%