

Benchmarking Variational Quantum Algorithms for the LUXE experiment

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LUXE

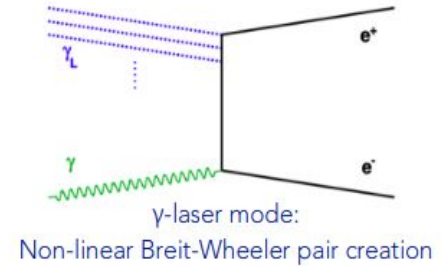
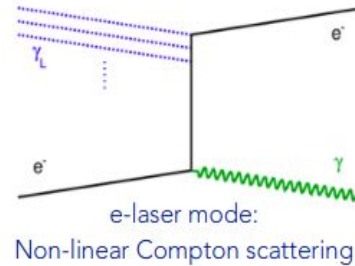
Laser und XFEL Experiment

Goal: Investigate the transition into the non-perturbative (strong-field) regime of QED

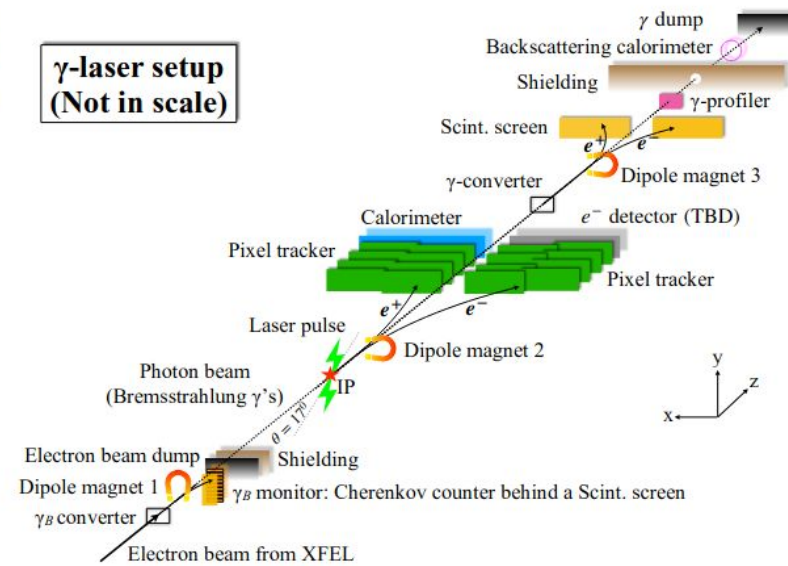
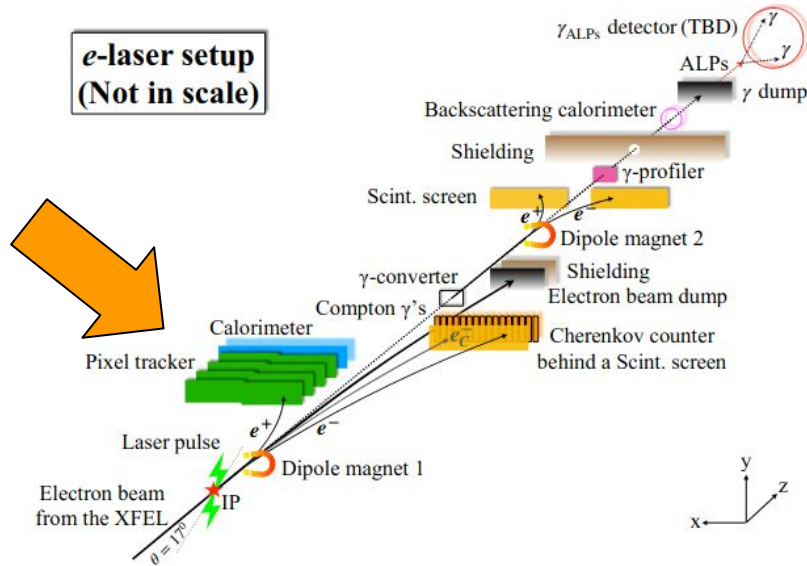
➔ Precision measurement of photon-photon, photon-electron interactions

How: Use high intensity laser (40-350 TW) and the european XFEL's electron beam (16.5 GeV)

Crucial: Measure number of positrons as a function of the laser intensity parameter $\xi = \sqrt{4\pi\alpha} \left(\frac{\varepsilon_L}{\omega_L m_e} \right) = \frac{m_e \varepsilon_L}{\omega_L \varepsilon_{cr}}$



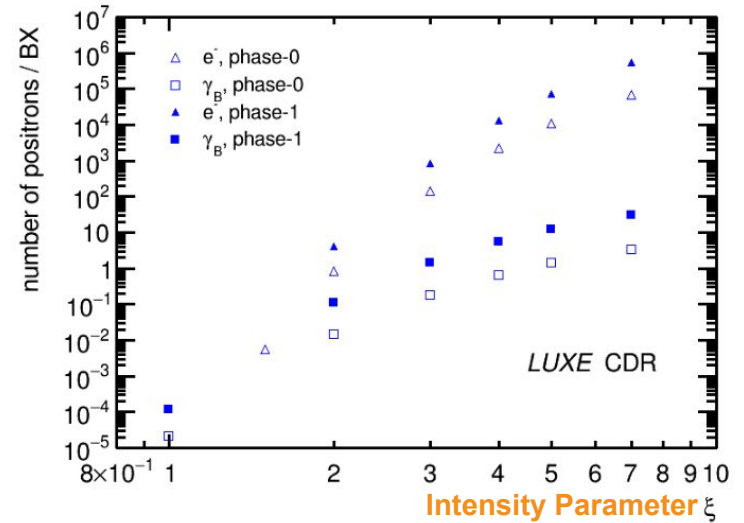
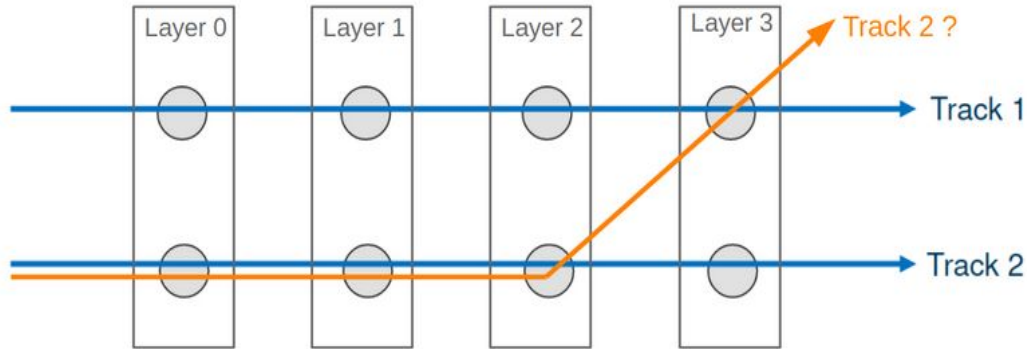
LUXE setup



Track Reconstruction

Positrons impinge on 4-layered binary hit/no-hit silicon detector (ALPID chip, 5×10^5 pixel of size $27 \times 29 \text{ mm}^2$)

Challenge: Find tracks from a set of hits is computationally demanding



Track Reconstruction

Novel approach: Particle track reconstruction using quantum computers

A Pattern Recognition Algorithm for Quantum Annealers

Frédéric Bapst, Wahid Bhimji, Paolo Calafiura, Heather Gray, Wim Lavrijsen, Lucy Linder ✉ & Alex Smith

Computing and Software for Big Science 4, Article number: 1 (2020) | [Cite this article](#)

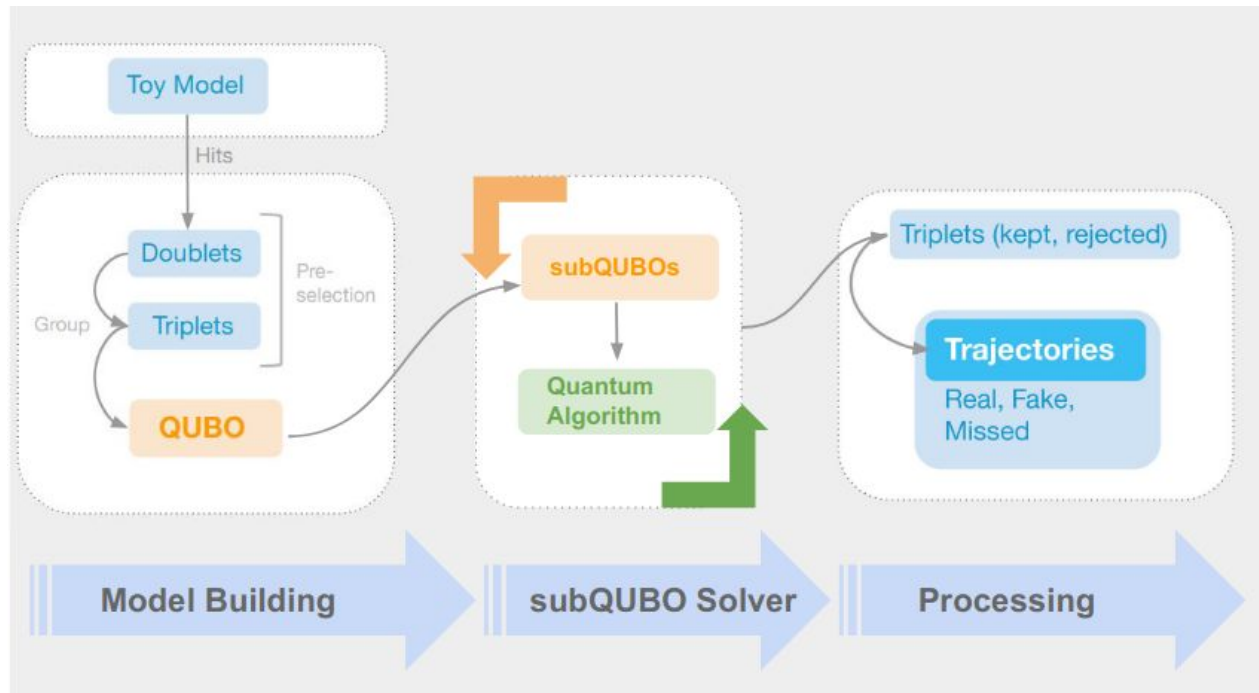
1466 Accesses | 7 Citations | 14 Altmetric | [Metrics](#)

+ Classical benchmark!

The goal is to benchmark both on basis of:

1. Generated signal interactions at the IP (T. G. Blackburn, A. J. MacLeod, B. King, arXiv:2103.06673),
2. Custom detector model where complexity can be controlled.

Quantum Algorithm Overview



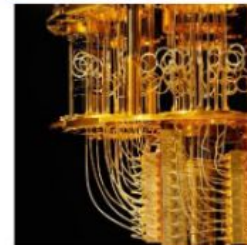
Devices used:

IBM Q

1-7 real qubit systems
available + qc simulators

IBM Quantum Experience:

(<https://quantum-computing.ibm.com/>)



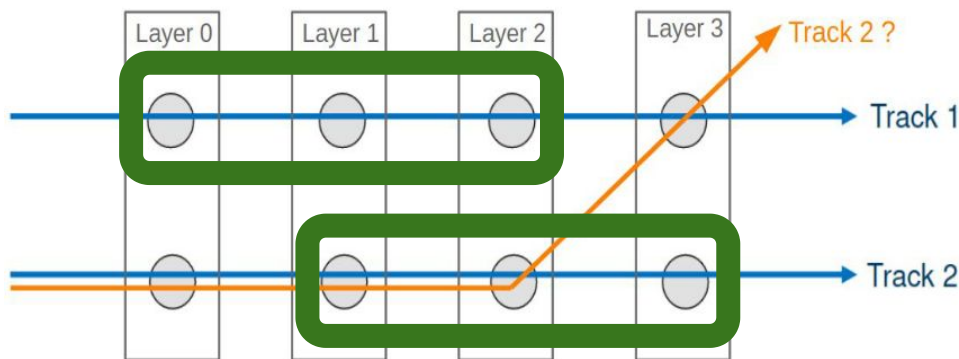
Classical to Quantum

Tracking Formulation for a Quantum Computer

Task: Find formulation of the track reconstruction so that if simulated on a quantum computer, the ground state relates to correct tracks

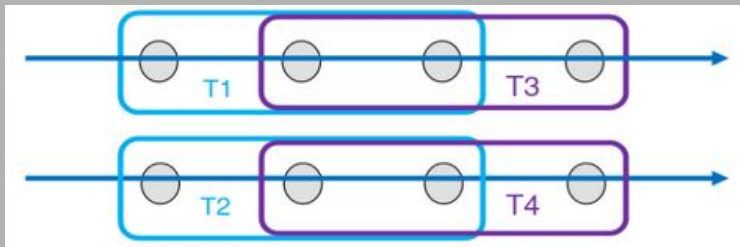
Step 1:

Form sets of triplets
(three consecutive hits)

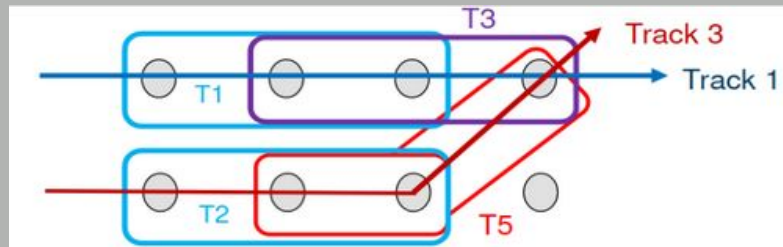


QUBO

Quadratic Unconstrained Binary Optimization



Well-aligned triplets



Conflict between triplets T3 and T5

Step 2: Maximize number of triplets that form well-aligned tracks and minimize triplets that contribute a conflict

- Express problem as a QUBO
- Minimizing the QUBO returns the best set of track candidates

QUBO

Quadratic Unconstrained Binary Optimization

In the QUBO formulation, triplets T_i are assigned a binary value, one if chosen and zero if discarded.

$$O(a, b, T) = \sum_{i=1}^N a_i T_i + \sum_i^N \sum_{j<i}^N b_{ij} T_i T_j \quad T_i, T_j \in \{0, 1\}$$

quality of triplet
with
quality parameter a_i

Compatibility
between two
triplets

$$b_{ij} = \begin{cases} -S(T_i, T_j), & \text{if } (T_i, T_j) \text{ form a quadruplet,} \\ \zeta & \text{if } (T_i, T_j) \text{ are in conflict,} \\ 0 & \text{otherwise.} \end{cases}$$

VQE/QAOA

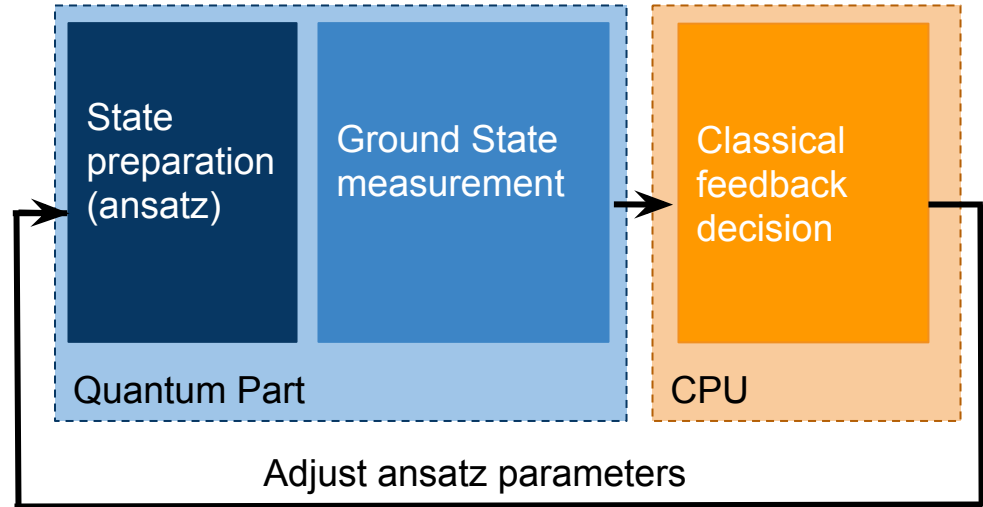
Step 3: Minimize the QUBO

Variational-Quantum-Eigensolver

(VQE): quantum/classical hybrid algorithm used to find eigenvalues of a matrix

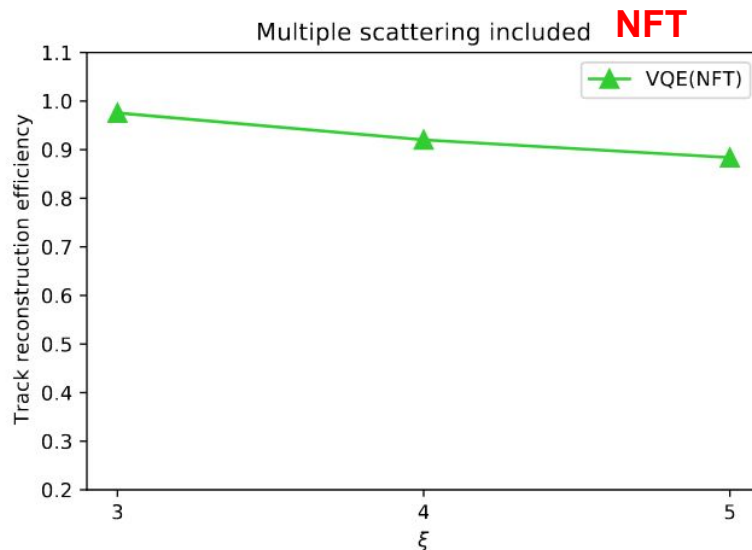
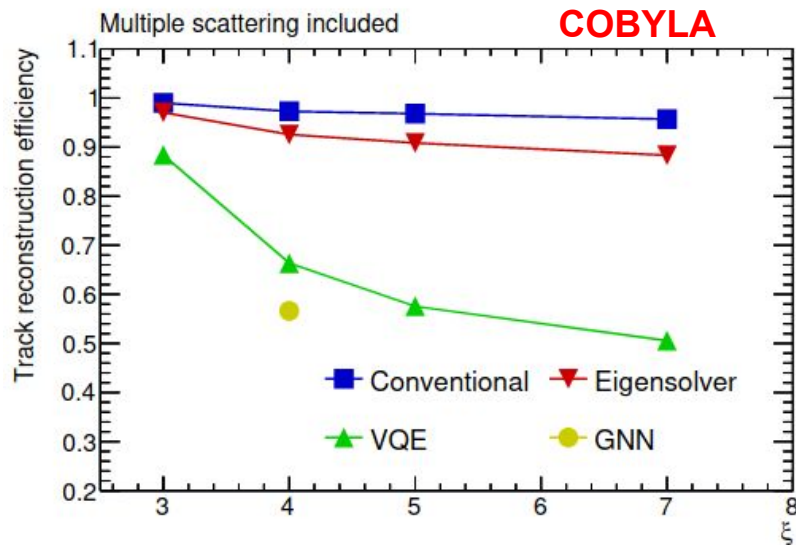
Hybrid: Quantum subroutine run inside of a classical optimization loop

The **Quantum Approximate Optimization Algorithm (QAOA)** can be viewed as a special case of VQE



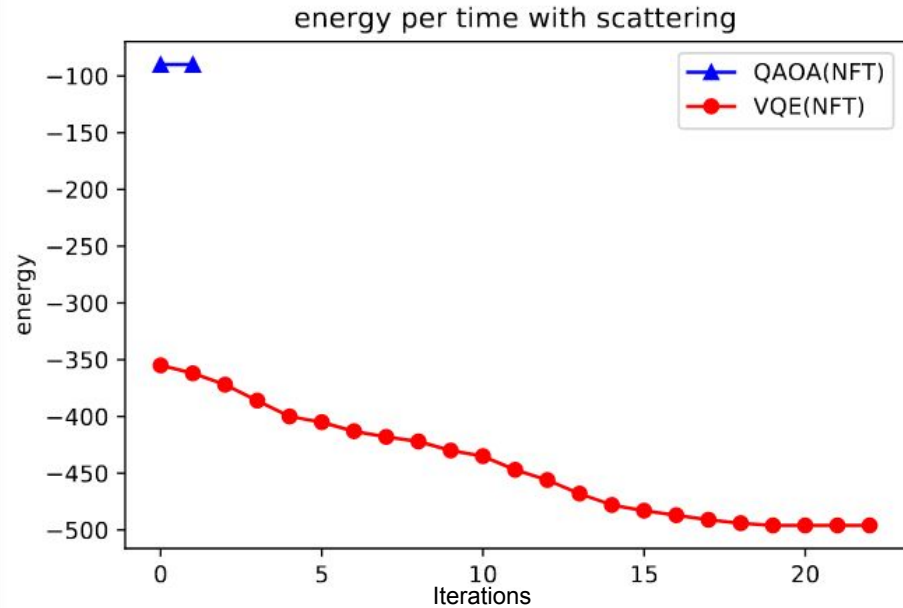
Efficiency with NFT

VQE highly depends on optimizer. Here, TwoLocal is used as ansatz



QAOA

- QAOA's efficiency depends on the number of repeats
- VQE approaches the Minimum faster than QAOA
- *more repeats coming *



Summary

Goal: Study the limits for a quantum algorithm on **noisy device** to tackle particle track reconstruction for the LUXE experiment (positron tracker)

- Start simple: Toy Experiment, classical pre-selection
- Formulation as QUBO,
- Use quantum algorithm to find ground state
- Benchmark against classical tracking reconstruction software

VQE(NFT) depends on optimizer and ansatz. Preliminary efficiencies > 88% reached
QAOA depends on circuit depth. QAOA is not yet comparable to VQE.

Thank you

QAOA

Solving the subQubo

- QAOA can be viewed as a special case of VQE.
- Hamiltonian contains only Z terms, we do not need to change the basis for measurements.

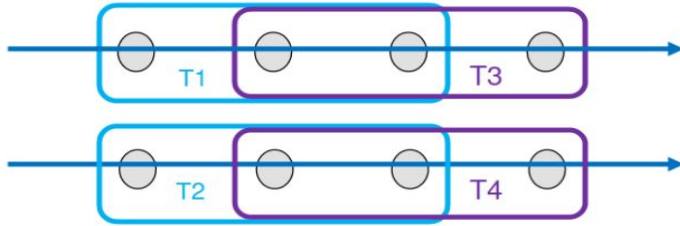
Differences to VQE:

- The form of the ansatz is limited
- Restricted to Ising Hamiltonians
- In QAOA our goal is to find the solution to the problem. To do that we don't need to find the ground state.

QUBOs

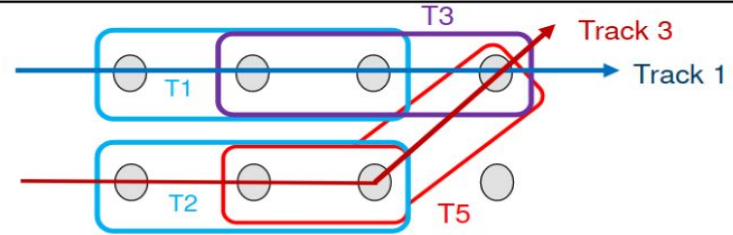
$$O(a, b, T) = \sum_{i=1}^N a_i T_i + \sum_i^N \sum_{j < i}^N b_{ij} T_i T_j \quad T \in \{0, 1\}$$

$$b_{ij} = \begin{cases} -S(T_i, T_j), & \text{if } (T_i, T_j) \text{ form a quadruplet,} \\ \zeta & \text{if } (T_i, T_j) \text{ are in conflict,} \\ 0 & \text{otherwise.} \end{cases}$$



[T1, T2, T3, T4] → combinations:

T1T2	T1T3	T1T4	T2T3	T2T4	T3T4
↓	↓	↓	↓	↓	↓
+0	-S	+0	+0	-S	+0



[T1, T2, T3, T5] → combinations:

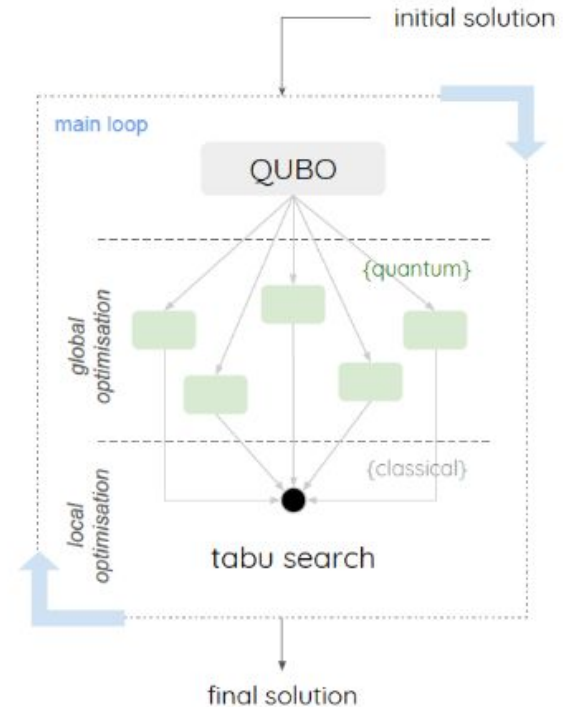
T1T2	T1T3	T1T5	T2T3	T2T5	T3T5
↓	↓	↓	↓	↓	↓
+0	-S	+0	+0	-S	conflict

SubQubos

Problem: Devices restricted to small number of qubits

- Big QUBOS cannot be simulated
- Break QUBO into subsets → subQUBOS!
- Iterated vector converges to solution vector

TODO:
Small overview of
subQUBO algorithms
tested



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