

# Benchmarking Variational Quantum Algorithms for the LUXE experiment

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LUXE



# LUXE

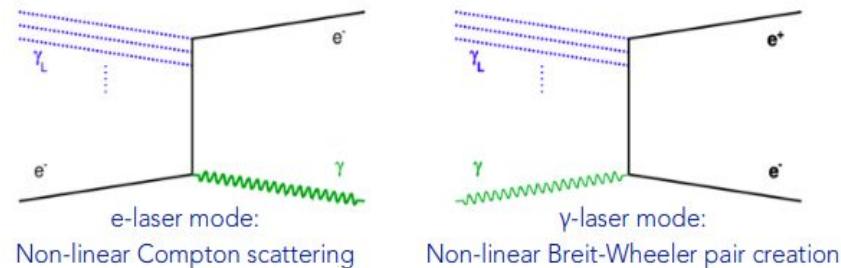
## Laser und XFEL Experiment

**Goal:** Investigate the transition into the non-perturbative (strong-field) regime of QED

→ Precision measurement of photon-photon, photon-electron interactions

**How:** Use high intensity laser (40-350 TW) and the european XFEL's electron beam (16.5 GeV)

**Crucial:** Measure number of positrons as a function of the laser intensity parameter  $\xi = \sqrt{4\pi\alpha} \left( \frac{\varepsilon_L}{\omega_L m_e} \right) = \frac{m_e \varepsilon_L}{\omega_L \varepsilon_{cr}}$

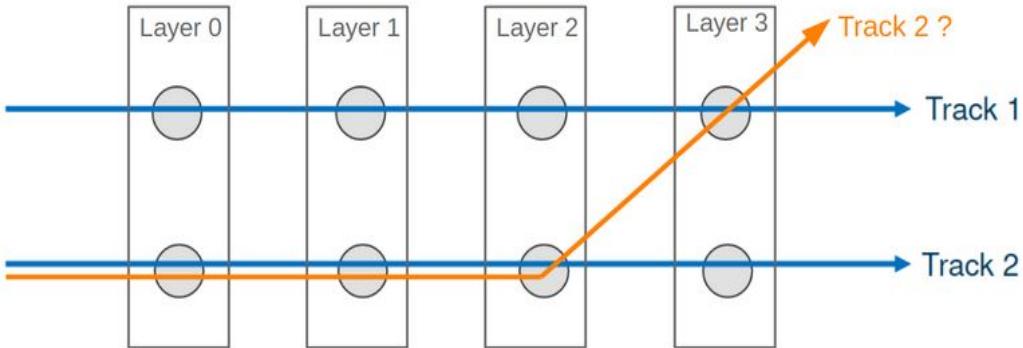


# Track Reconstruction

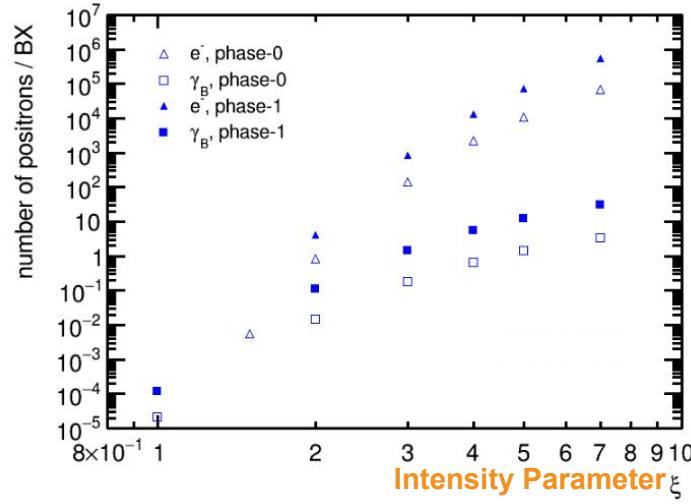
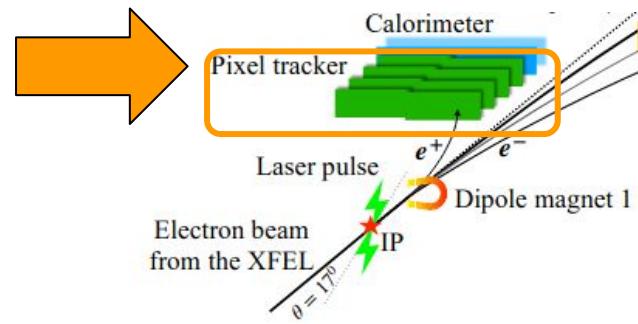
## Positron Pixel Tracker

Positrons impinge on 4-layered binary hit/no-hit silicon detector (ALPIDE chip,  $5 \times 10^5$  pixel of size  $27 \times 29 \mu\text{m}^2$ )

**Challenge:** Find tracks from a set of hits is computationally demanding



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# Track Reconstruction

Novel approach: Particle track reconstruction using quantum computers

A Pattern Recognition Algorithm for Quantum Annealers

Frédéric Bapst, Wahid Bhimji, Paolo Calafiura, Heather Gray, Wim Lavrijsen, Lucy Linder✉ & Alex Smith

*Computing and Software for Big Science* 4, Article number: 1 (2020) | [Cite this article](#)

1466 Accesses | 7 Citations | 14 Altmetric | [Metrics](#)

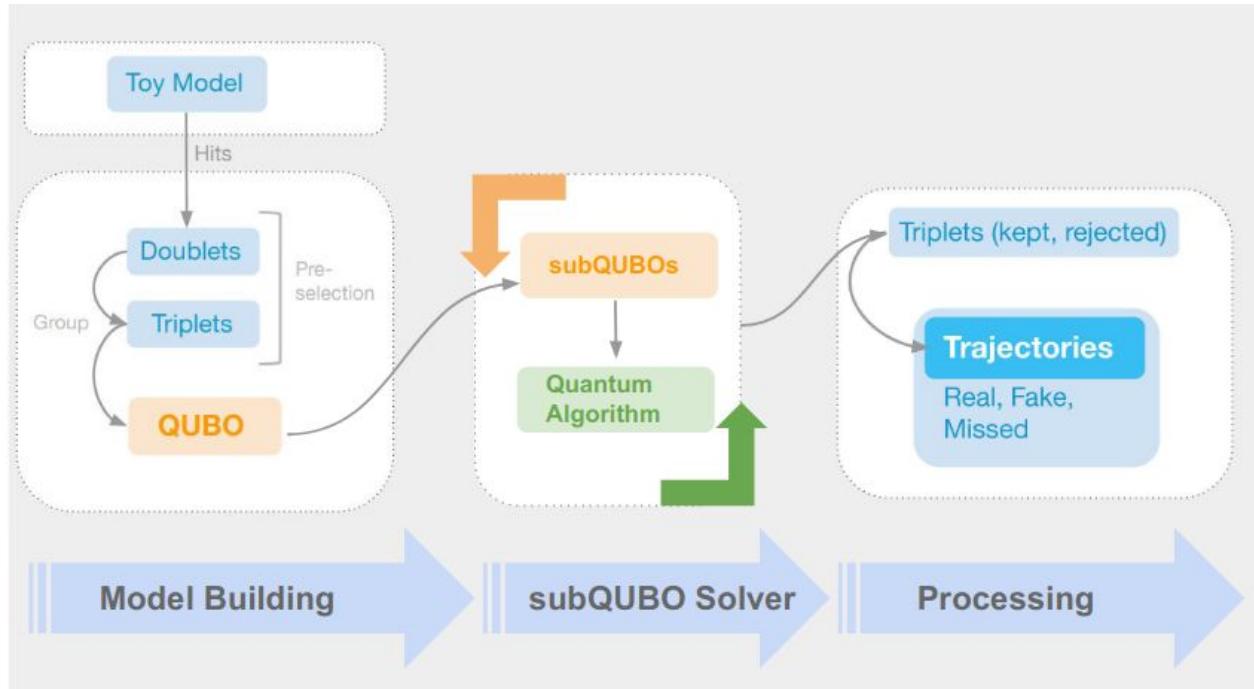
+ Classical benchmark!

↳ QUBO (Quadratic Unconstrained Binary Optimization)

The goal is to benchmark both on basis of:

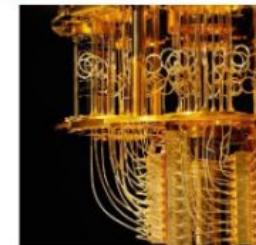
1. Generated signal interactions at the IP  
(T. G. Blackburn, A. J. MacLeod, B. King, [arXiv:2103.06673v2](#)),
2. Custom detector model where complexity can be controlled.

# Quantum Algorithm Overview

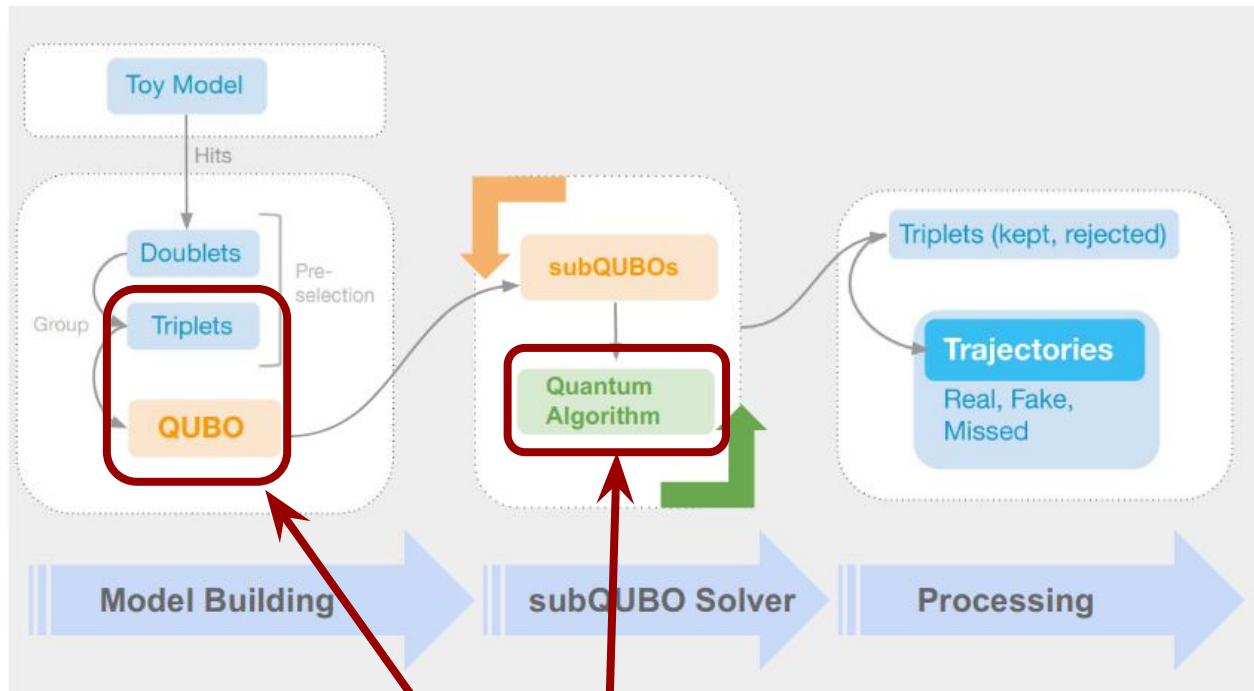


**Devices used:**  
IBM Q  
1-7 real qubit systems available + qc simulators

IBM Quantum Experience:  
(<https://quantum-computing.ibm.com/>)

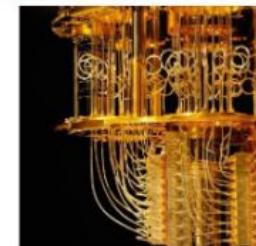


# Quantum Algorithm Overview



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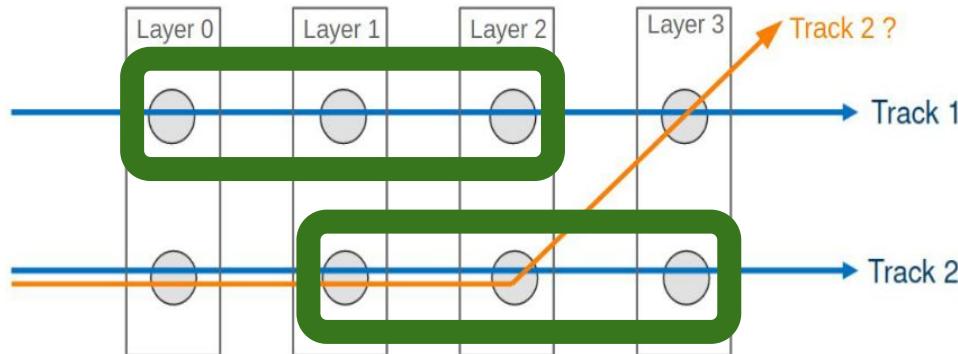
# Tracking Formulation for a Quantum Computer

## Grouping Hits

**Task:** Find formulation of the track reconstruction so that if simulated on a quantum computer, the ground state relates to correct tracks

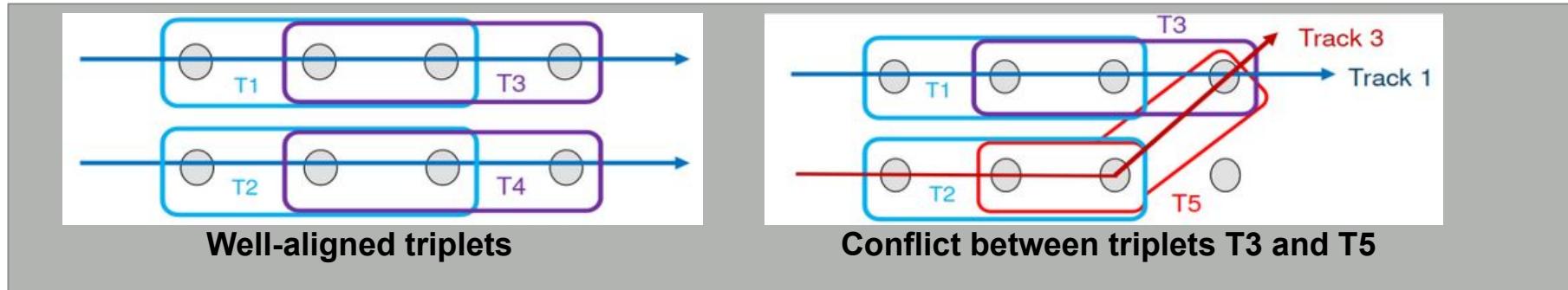
### Step 1:

Form sets of triplets  
(three consecutive hits)



# QUBO

Quadratic Unconstrained Binary Optimization



**Step 2:** Maximize number of triplets that form well-aligned tracks and minimize triplets that contribute a conflict

- Express problem as a QUBO
- Minimizing the QUBO returns the best set of track candidates

# QUBO

## Quadratic Unconstrained Binary Optimization

In the QUBO formulation, triplets  $T_i$  are assigned a binary value, one if chosen and zero if discarded.

Closely related to Ising Model: Binary (0,1) instead of spins (-1,1).

$$O(a, b, T) = \sum_{i=1}^N a_i T_i + \sum_i^N \sum_{j < i}^N b_{ij} T_i T_j \quad T_i, T_j \in \{0, 1\}$$

quality of triplet  
with  
quality parameter  $a_i$

Compatibility  
between two  
triplets

$$b_{ij} = \begin{cases} -S(T_i, T_j), & \text{if } (T_i, T_j) \text{ form a quadruplet,} \\ \zeta & \text{if } (T_i, T_j) \text{ are in conflict,} \\ 0 & \text{otherwise.} \end{cases}$$

# Hybrid Algorithms

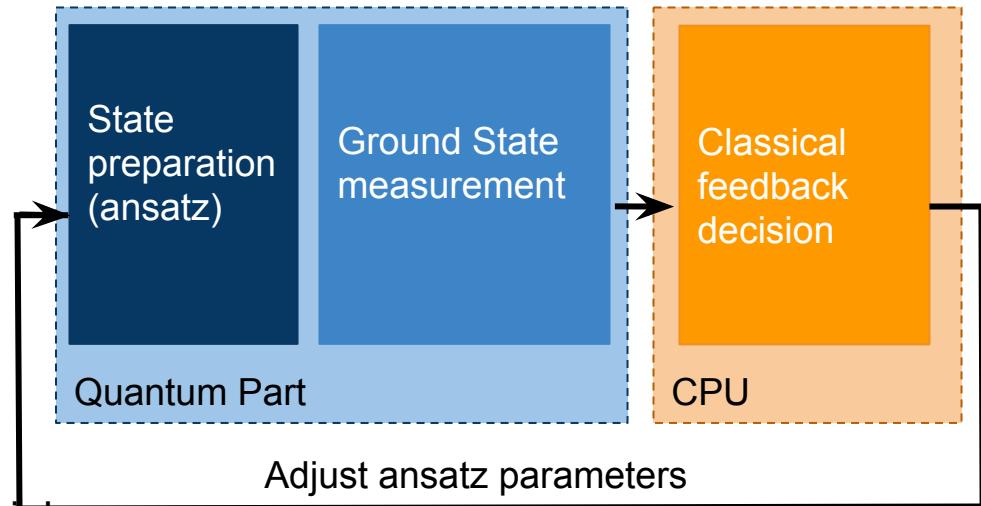
## VQE/QAOA

### Step 3: Minimize the QUBO

**Hybrid:** Quantum subroutine run inside of a classical optimization loop

**Variational-Quantum-Eigensolver (VQE):** hybrid algorithm used to find eigenvalues of a matrix

The **Quantum Approximate Optimization Algorithm (QAOA)** can be viewed as a special case of VQE

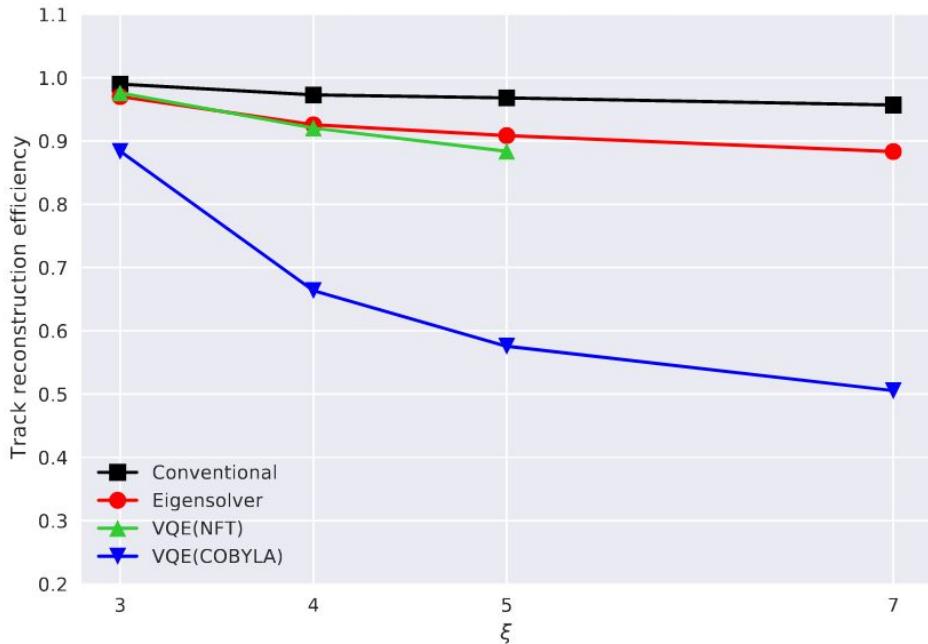


# Track Reconstruction Efficiency

## Benchmarking VQE(NFT) and VQE(COBYLA) on Simulator

- Two optimizers considered: NFT and COBYLA
- Eigensolver refers to solving subQUBO through diagonalizing of the Hamiltonian

VQE's performance depends on optimizer!

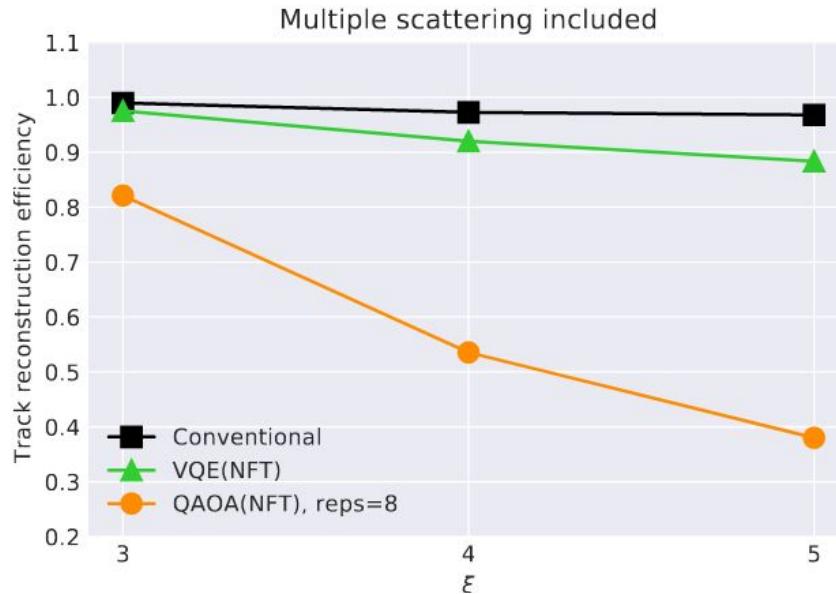


# Track Reconstruction Efficiency

## Benchmarking QAOA(NFT) and VQE(NFT) on Simulator

- QAOA's efficiency depends on the number of repeats (reps)
- Both are benchmarked using NFT optimizer

**VQE outperforms QAOA using the NFT optimizer**



# Summary and Outlook

**Goal:** Study the limits for a quantum algorithm on **noisy device** to tackle particle track reconstruction for the LUXE experiment (positron tracker)

**Here, VQE and QAOA were compared:**

- VQE(NFT) depends on optimizer. NFT outperforms COBYLA
- VQE outperforms QAOA (8 reps)

**Future outlook:**

- Make use of real devices and develop error mitigation techniques
- Future study of solver's dependencies (reps, optimizer)
- Study impact of QUBO division method

# Thank you

# QAOA

## Solving the subQubo

- QAOA can be viewed as a special case of VQE.
- Hamiltonian contains only Z terms, we do not need to change the basis for measurements.

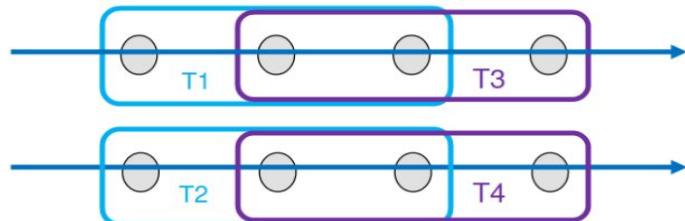
Differences to VQE:

- The form of the ansatz is limited
- Restricted to Ising Hamiltonians
- In QAOA our goal is to find the solution to the problem. To do that we don't need to find the ground state.

# QUBOs

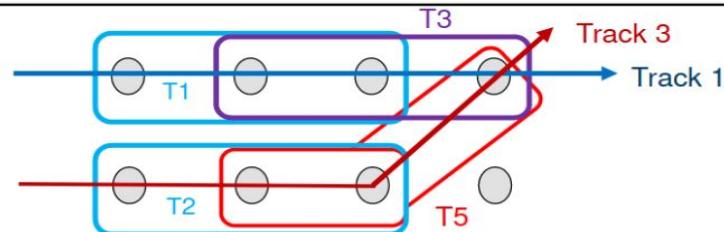
$$O(a, b, T) = \sum_{i=1}^N a_i T_i + \sum_i \sum_{j < i}^N b_{ij} T_i T_j \quad T \in \{0, 1\}$$

$$b_{ij} = \begin{cases} -S(T_i, T_j), & \text{if } (T_i, T_j) \text{ form a quadruplet,} \\ \zeta & \text{if } (T_i, T_j) \text{ are in conflict,} \\ 0 & \text{otherwise.} \end{cases}$$



$[T1, T2, T3, T4] \rightarrow$  combinations:

$$\begin{array}{ccccccc} T1T2 & | & T1T3 & | & T1T4 & | & T2T3 \\ \downarrow & & \downarrow & & \downarrow & & \downarrow \\ +0 & & -S & & +0 & & +0 \\ \end{array}$$



$[T1, T2, T3, T5] \rightarrow$  combinations:

$$\begin{array}{cccccccc} T1T2 & | & T1T3 & | & T1T5 & | & T2T3 & | \\ \downarrow & & \downarrow & & \downarrow & & \downarrow & \\ +0 & & -S & & +0 & & +0 & \\ \end{array}$$

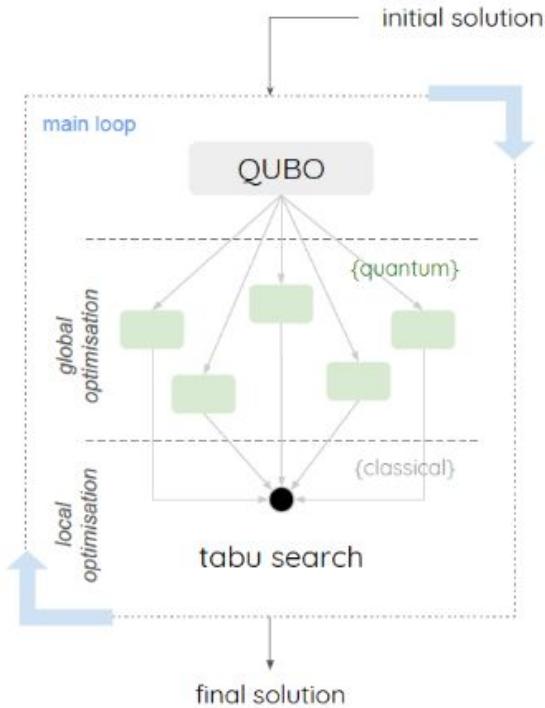
conflict

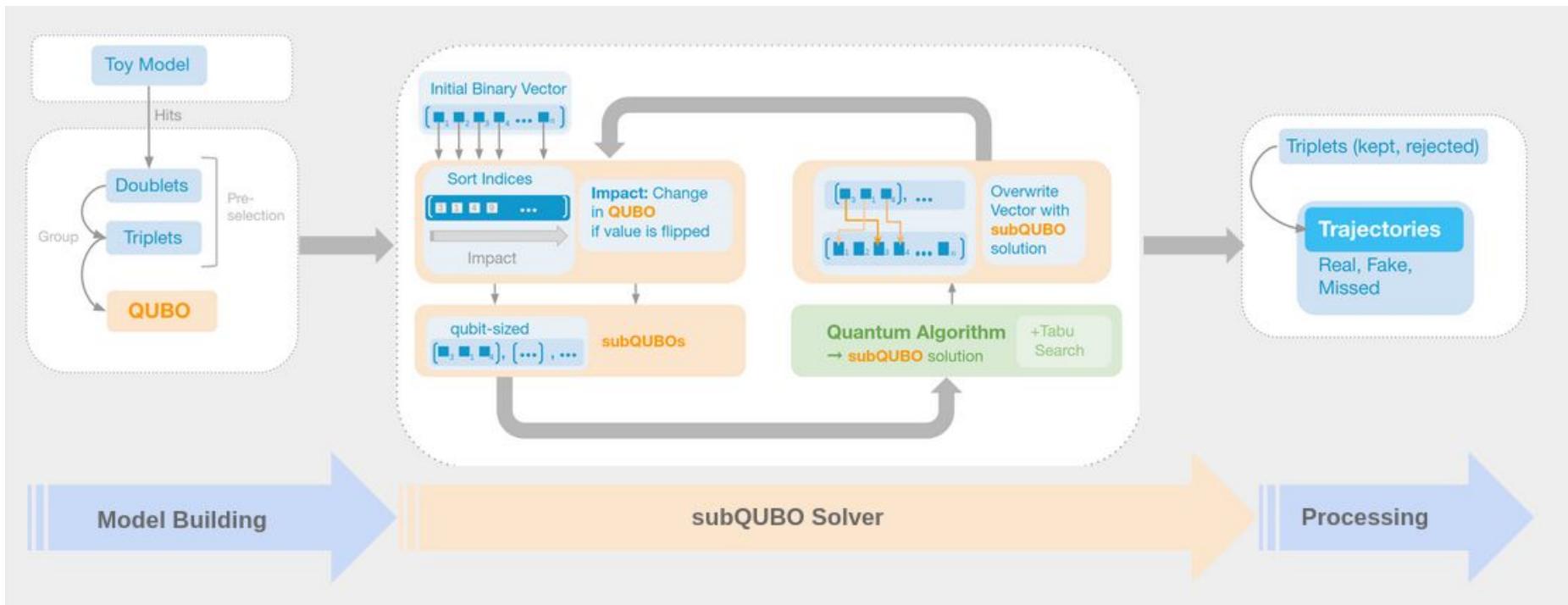
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# SubQubos

Problem: Devices restricted to small number of qubits

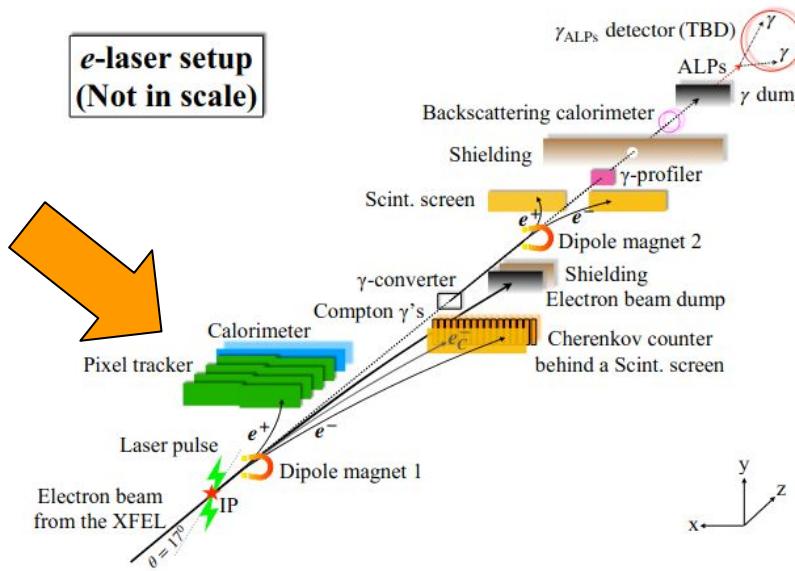
- Big QUBOS cannot be simulated
- Break QUBO into subsets → subQUBOS!
- Iterated vector converges to solution vector





# LUXE setup

**e-laser setup  
(Not in scale)**



**$\gamma$ -laser setup  
(Not in scale)**

