

HLT L2.5 pixel-only btag efficiency & L3 (regional all-silicon) track properties

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HLT_BTagIP_Jet trigger paths

6.3.2 Implementation

HLT_BTagIP_Jet80

This trigger is structured in four levels:

- at Level-1, the trigger is seeded by the single jet Level-1 trigger L1_SingleJet70.
- at Level-2, regional jet reconstruction is performed, requiring one jet with $E_T > 80 \text{ GeV}$ and $|\eta| < 3.0$.
- at Level-2.5, the pixel subdetector is used to reconstruct pixel-only tracks, and the event primary vertex; a first b -tagging step is performed, requiring at least two pixel tracks with a signed 3D impact parameter significance above 2.5.
- at Level-3, regional and partial tracking is performed, and a second b -tagging step is performed, requiring at least two regional tracks with a signed 3D impact parameter significance above 3.5.



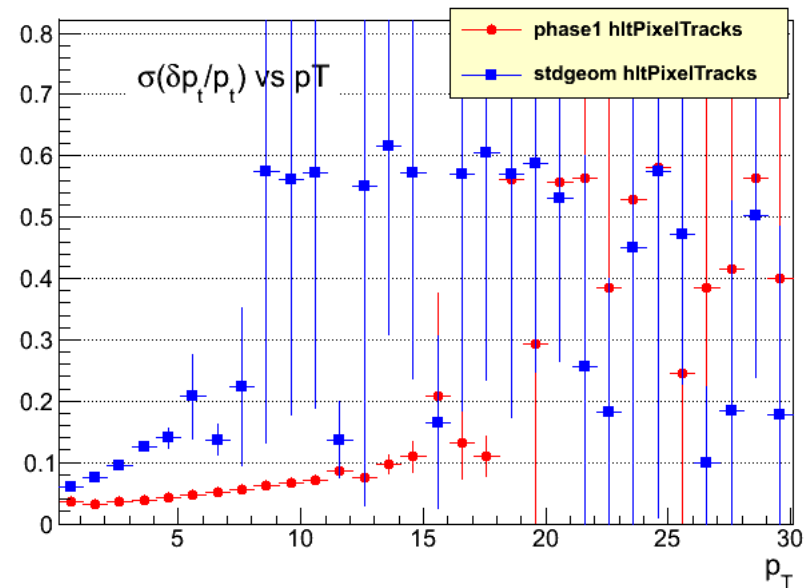
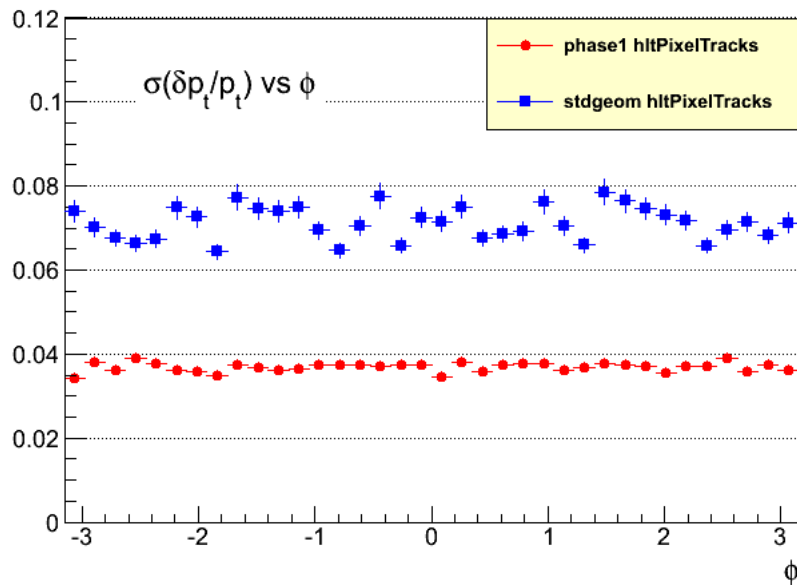
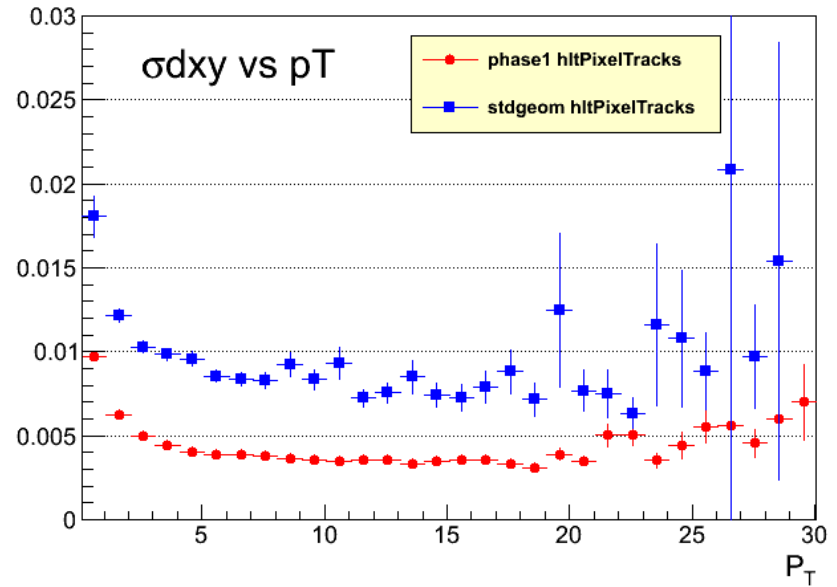
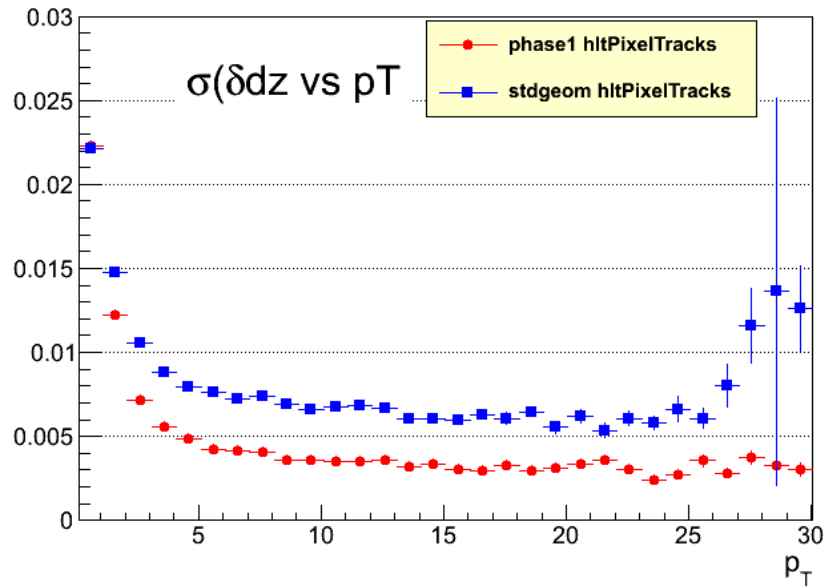
next step: L3

- regional all-silicon tracking
- CkfWithMaterialTracks

L2.5 (pixel-only) track properties

stdgeom (triplets)

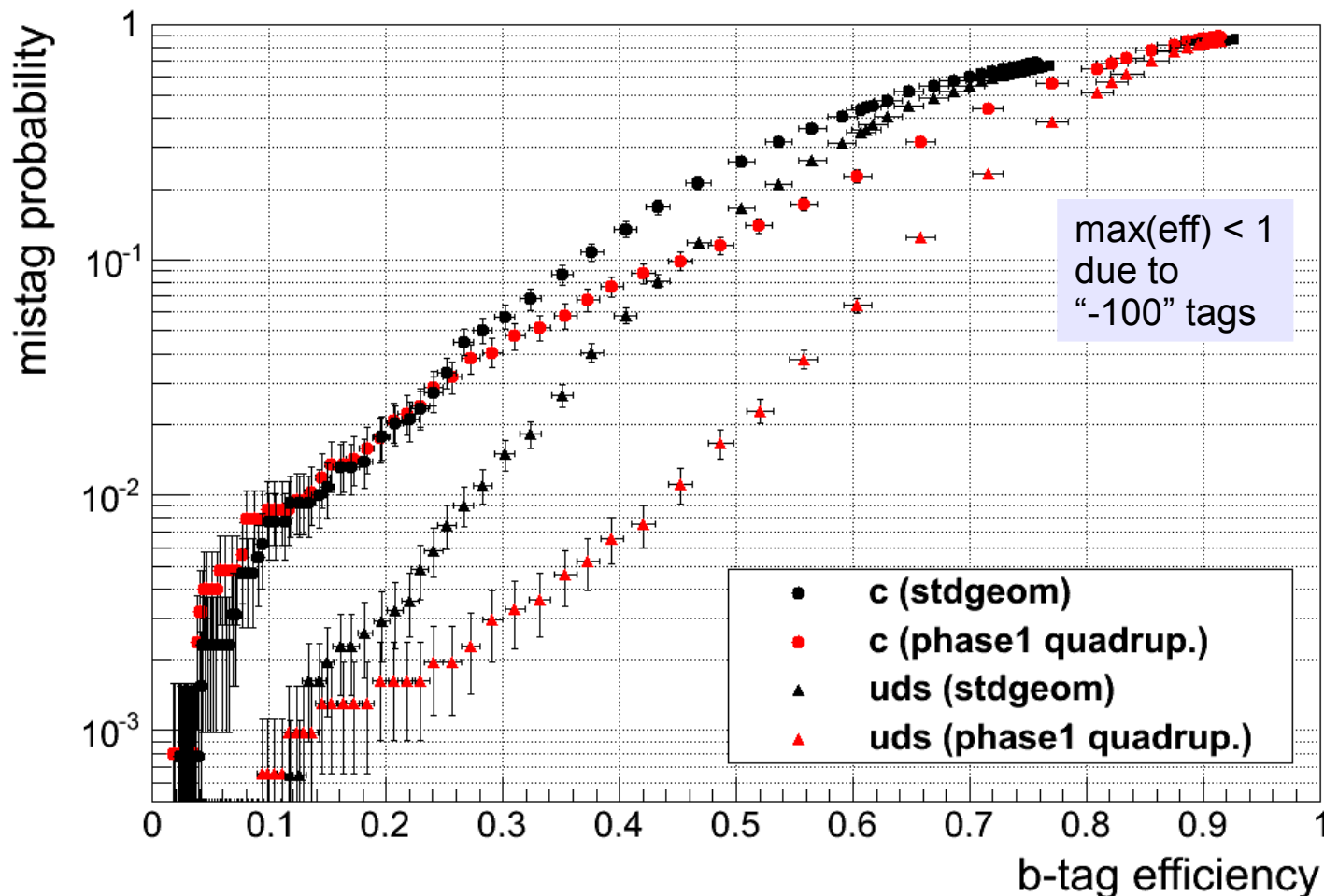
phase1 (quadruplets)



L2.5 (pixel-only) b-tag performance

CMSSW_3_6_3: pixel-only vertexing now takes beam spot into account:

```
bool DivisiveVertexFinder::findVertexesAlt( const reco::TrackRefVector &trks,  
                                             reco::VertexCollection &vertexes,  
                                             const math::XYZPoint &bs );
```



Also updated
jet <> flavor MC
association:
“algorithmic” instead
of “physics” definition,
has much better
performance (low fake)

B-tag eff/fake
improvement now
consistent with better
tracking performance
in phase1

→ L2.5 “understood”

HLT_BTagIP L3 trigger path

HLT_BTagIP_Jet Level3 -

- triggered by step 2.5 (which requires 1 jet with tag > 2.5)
- originally uses pixel **pair seeds**, changed to quadruplets now (will try triplets also)
- regional all-silicon tracking in direction of CaloJet

```
HLT_BTagIPSequenceL3Startup = cms.Sequence(  
  HLTDoLocalPixelSequence  
  + HLTDoLocalStripSequence  
  + hltBLifetimeL3JetsStartup  
  + hltBLifetimeRegionalPixelSeedGeneratorStartup  
  + hltBLifetimeRegionalCkfTrackCandidatesStartup  
  + hltBLifetimeRegionalCtfWithMaterialTracksStartup  
  + hltBLifetimeL3AssociatorStartup  
  + hltBLifetimeL3TagInfosStartup  
  + hltBLifetimeL3BJetTagsStartup  
)
```

pixel seeds:
pairs → quadruplets

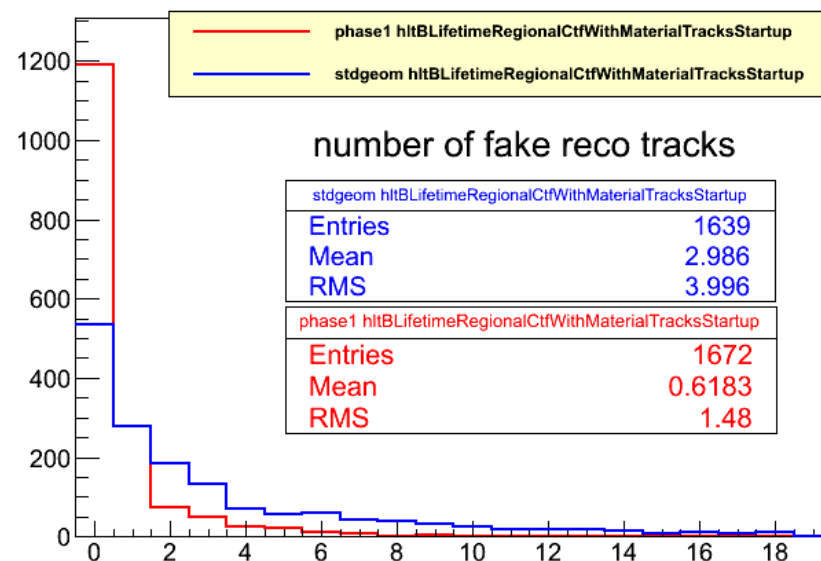
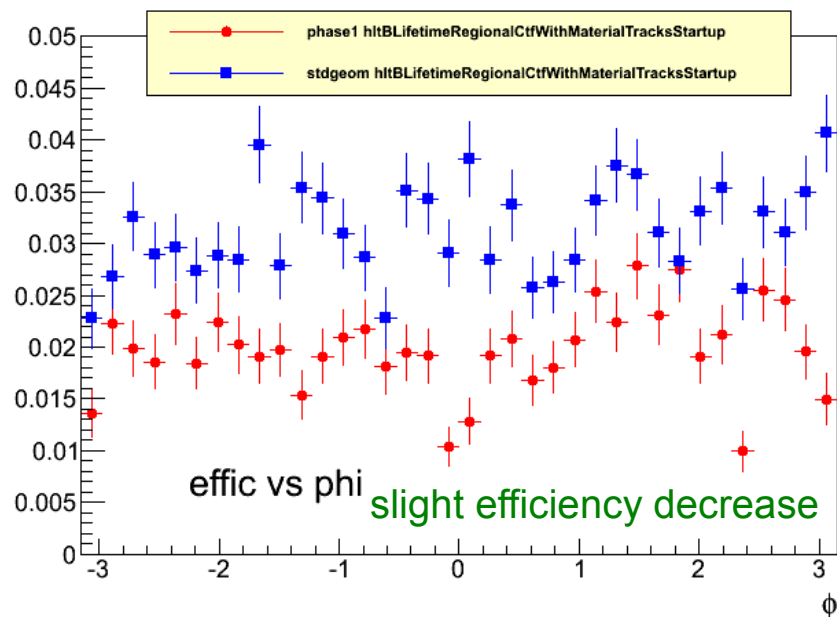
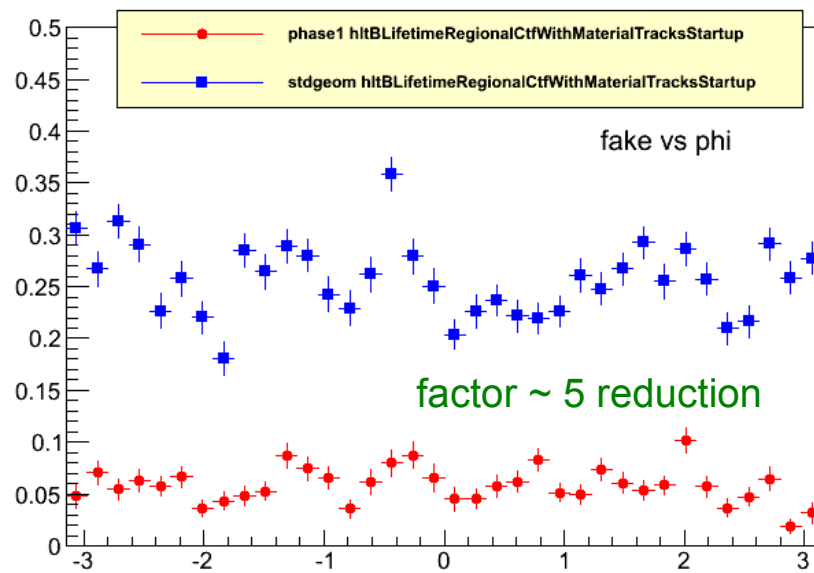
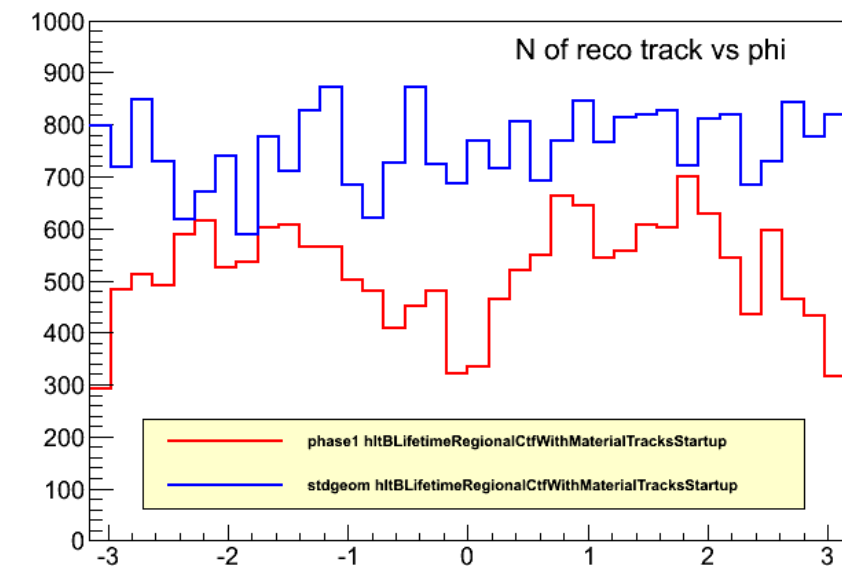
regional all-silicon
CtfWithMaterialTracks

Sequence is a bit more complicated than L2.5 -

- need some more insight in candidate/ctfTracking procedure with strips

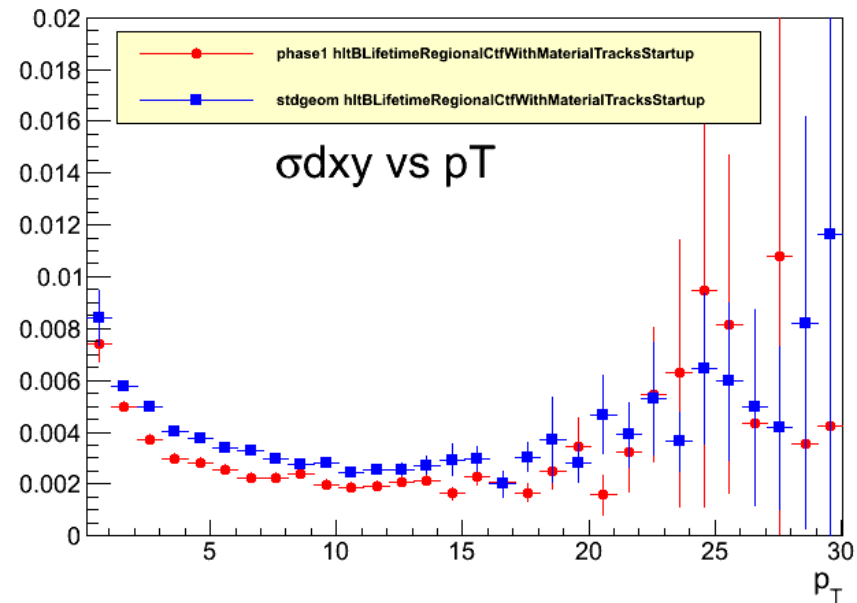
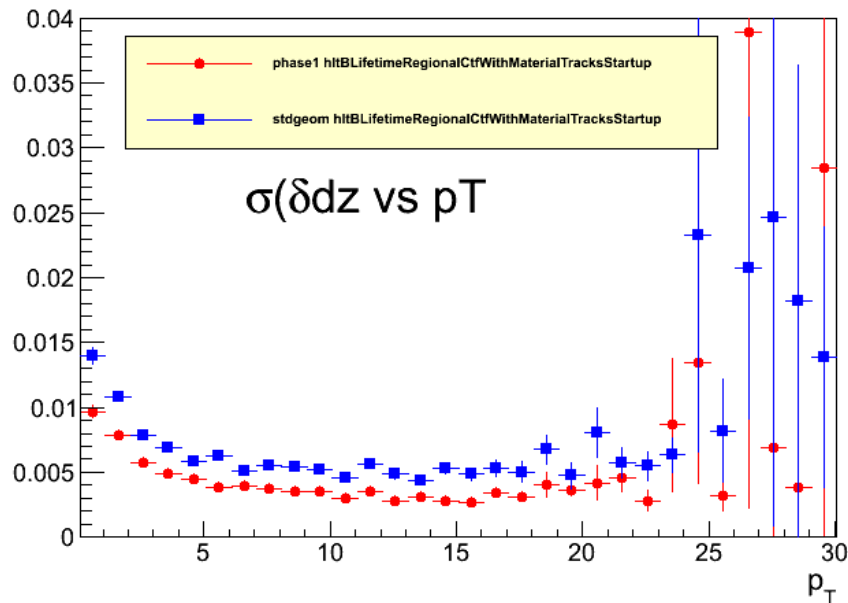
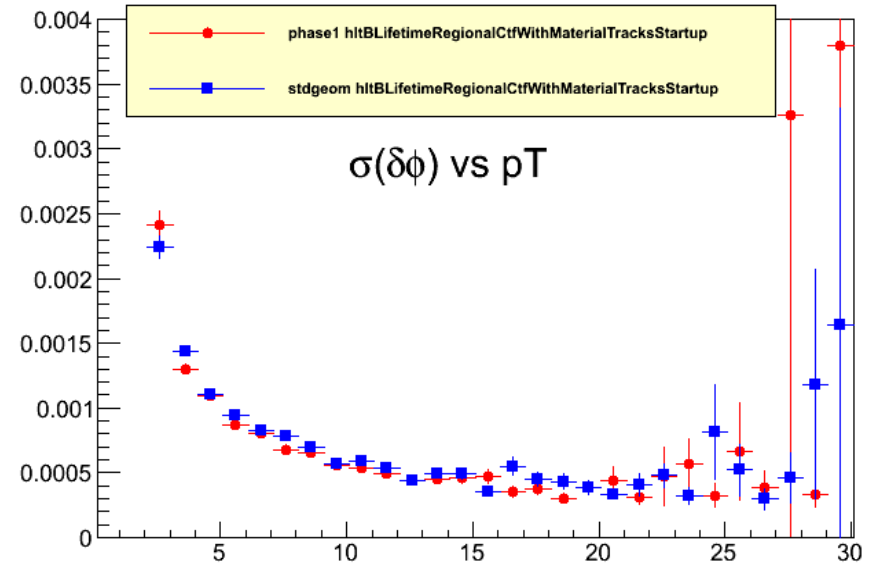
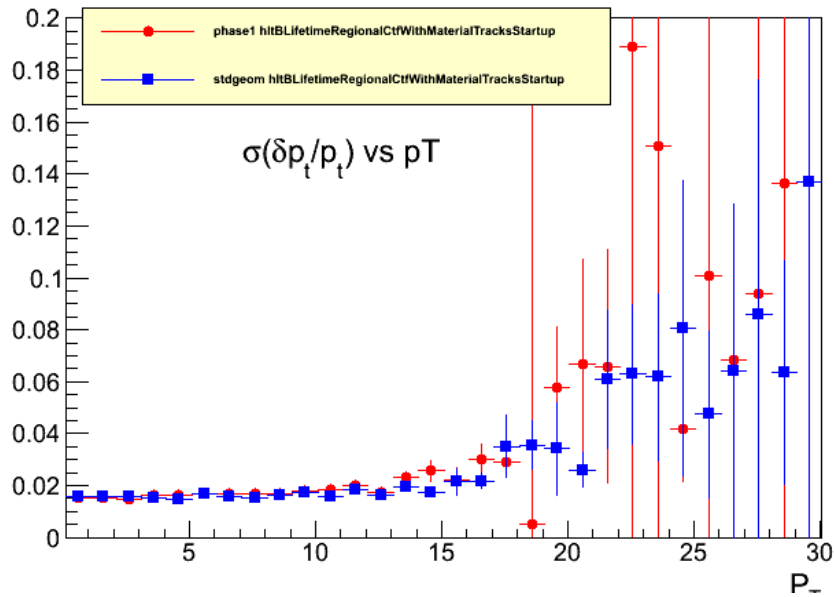
CtfWithMaterialTracks from HLT L3

stdgeom (pair seeds) phase1 (quad seeds)



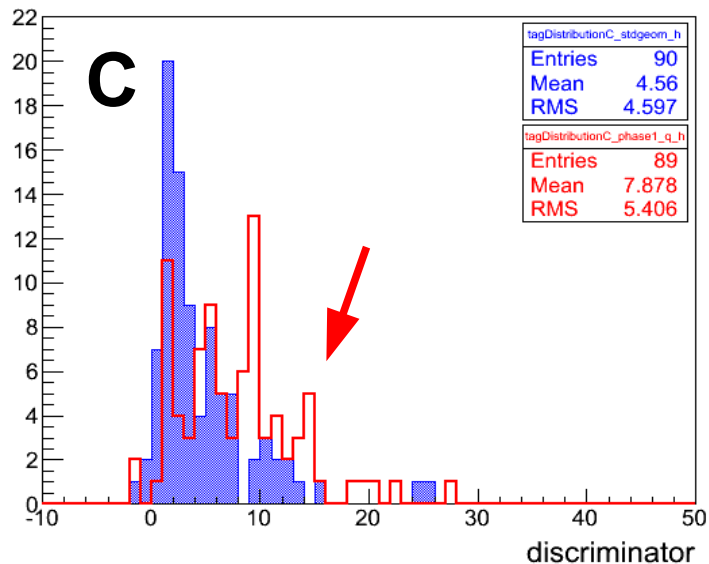
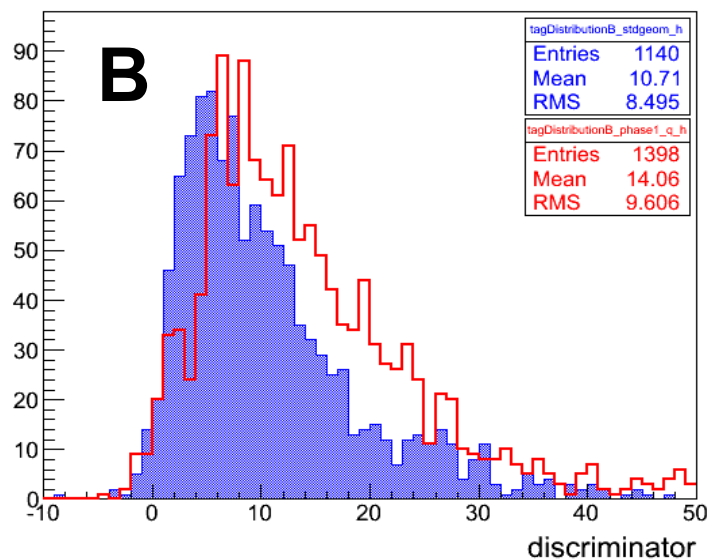
CtfWithMaterialTracks from HLT L3 (cont'd)

stdgeom (pair seeds) phase1 (quad seeds)



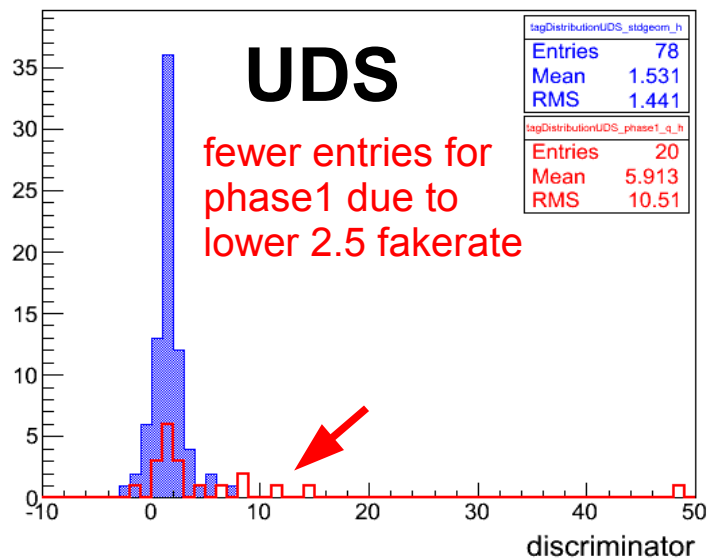
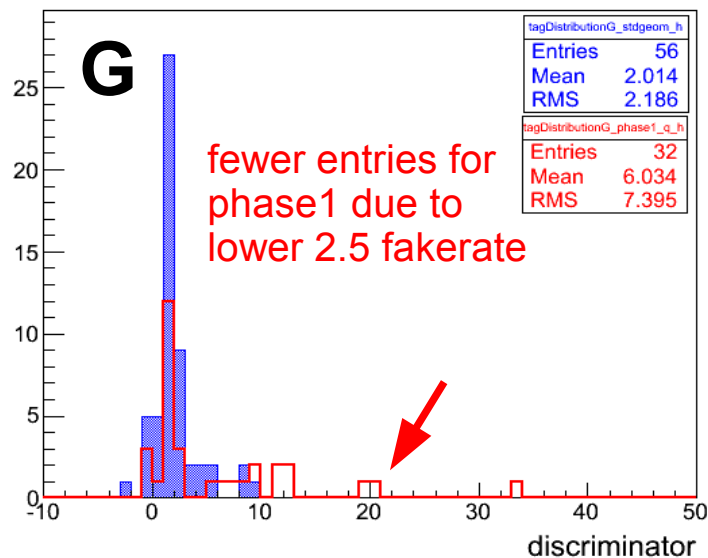
HLT L3 b-tag performance

b-tags from CtfWithMaterialTracksStartup (trackCounting 3D2nd)



Phase1:
“scatter” in the
light parton tag
distributions
spoils the b-tag
performance

Currently
investigating ...



Associator?

- jet <> flavour
- jet <> track

Vertexing?

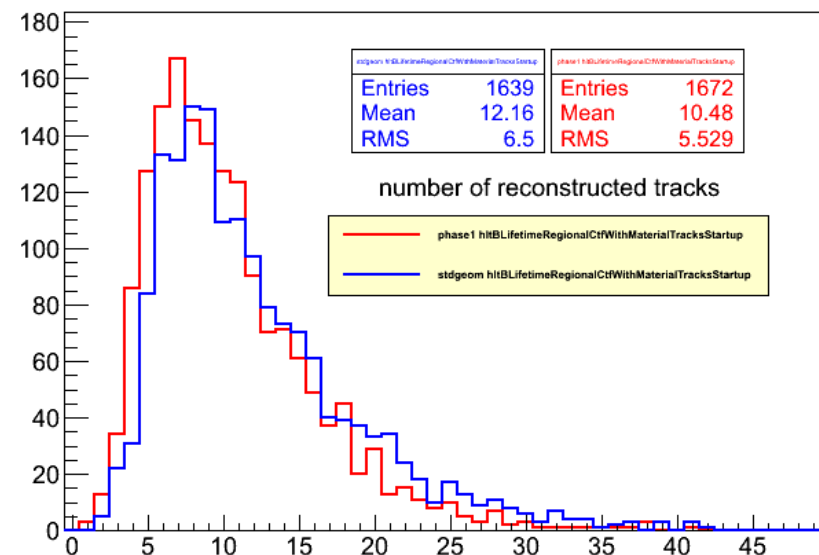
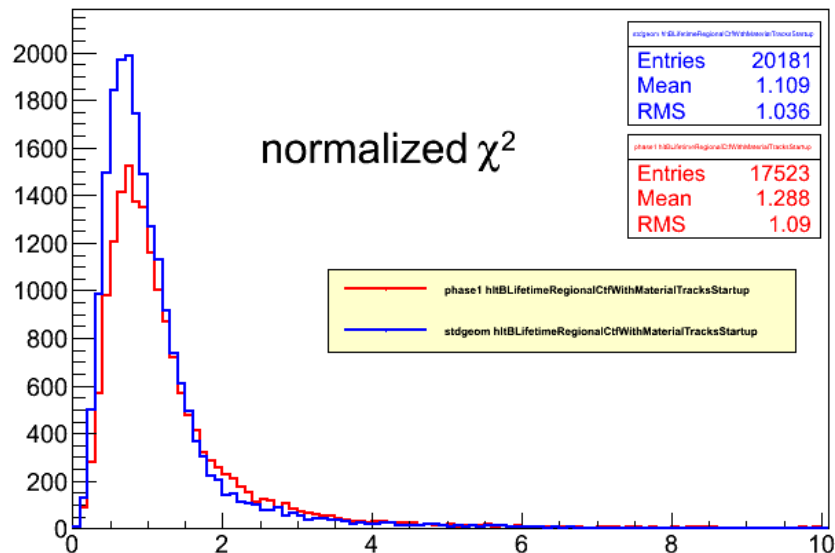
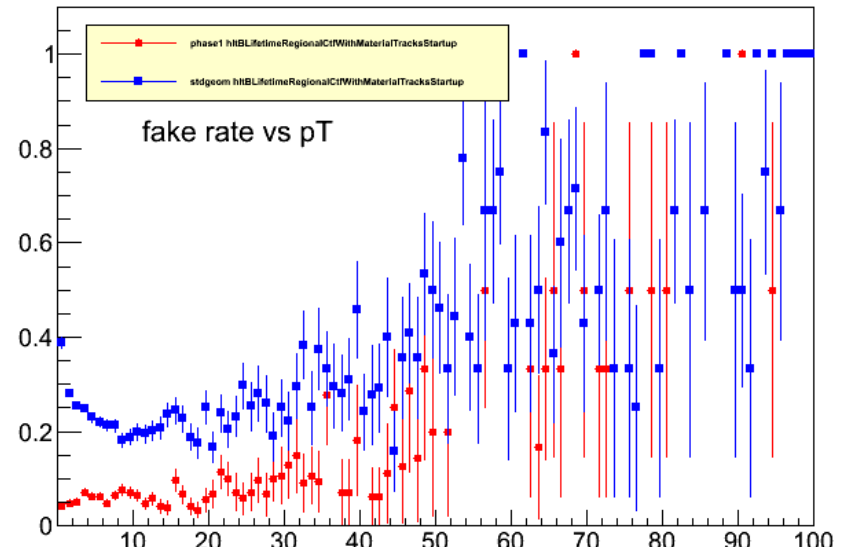
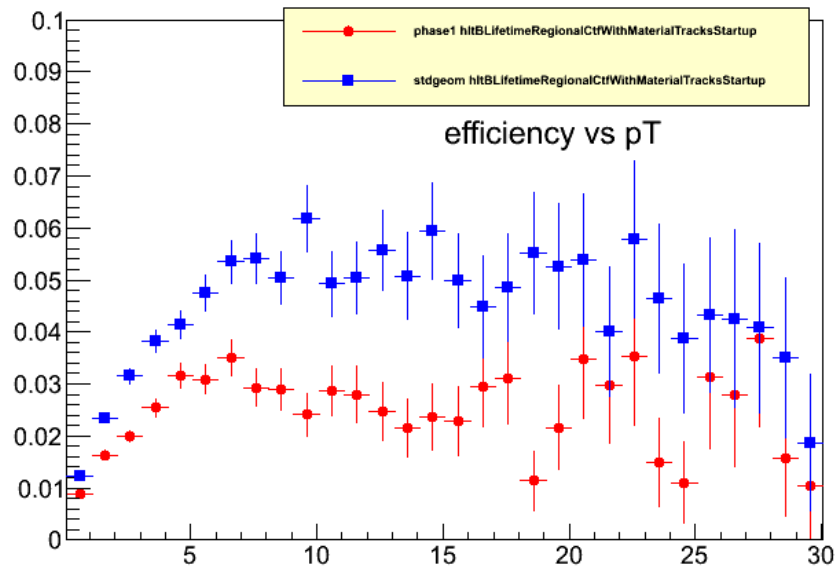
- beamspot

Tracking/Seeds?

- more plots -

CtfWithMaterialTracks from HLT L3 (cont'd)

stdgeom (pair seeds) phase1 (quad seeds)



CtfWithMaterialTracks from HLT L3 (cont'd)

stdgeom (pair seeds) phase1 (quad seeds)

