

FastSim Parametrization of Beam Dump: Comparing random generation with original distribution

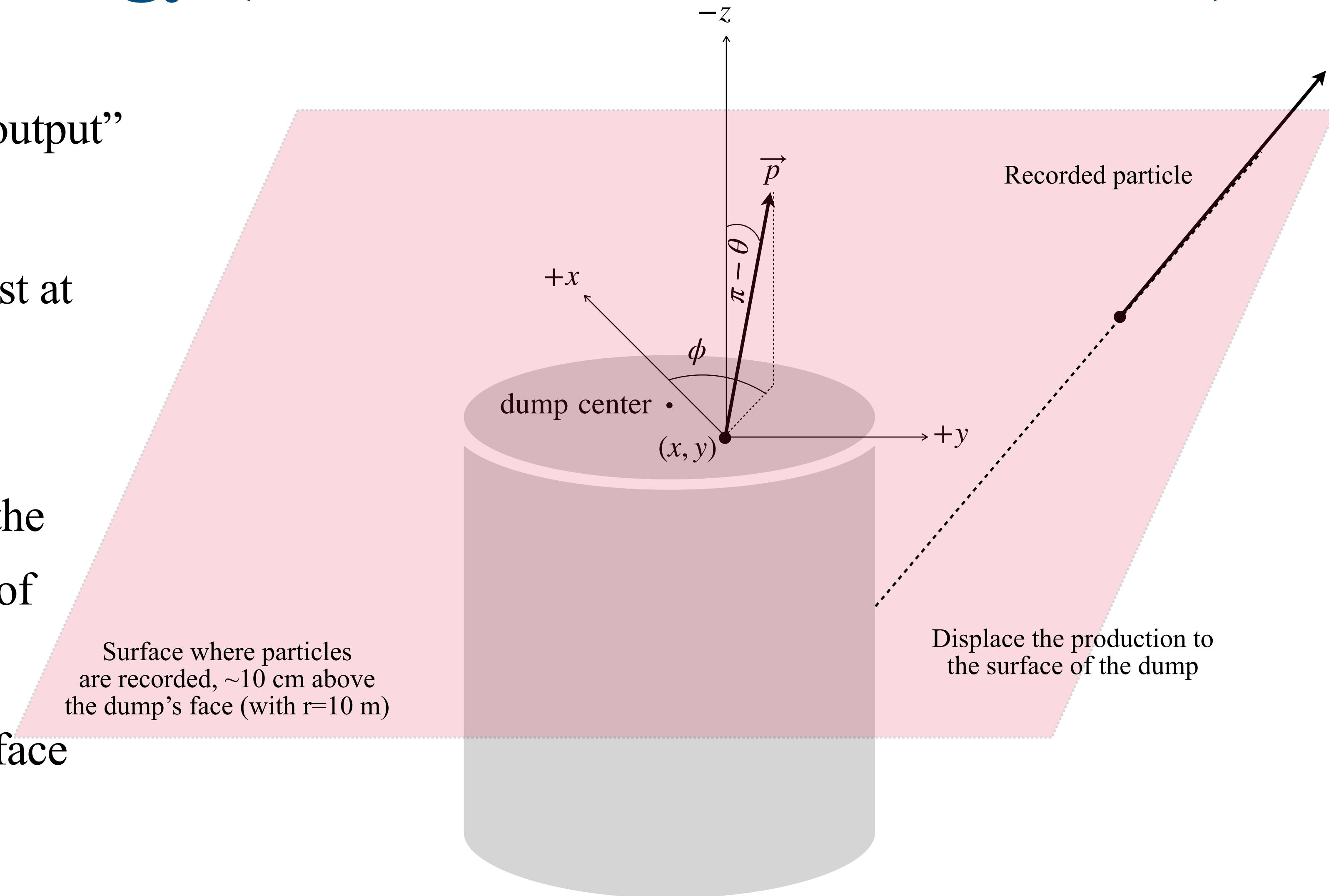
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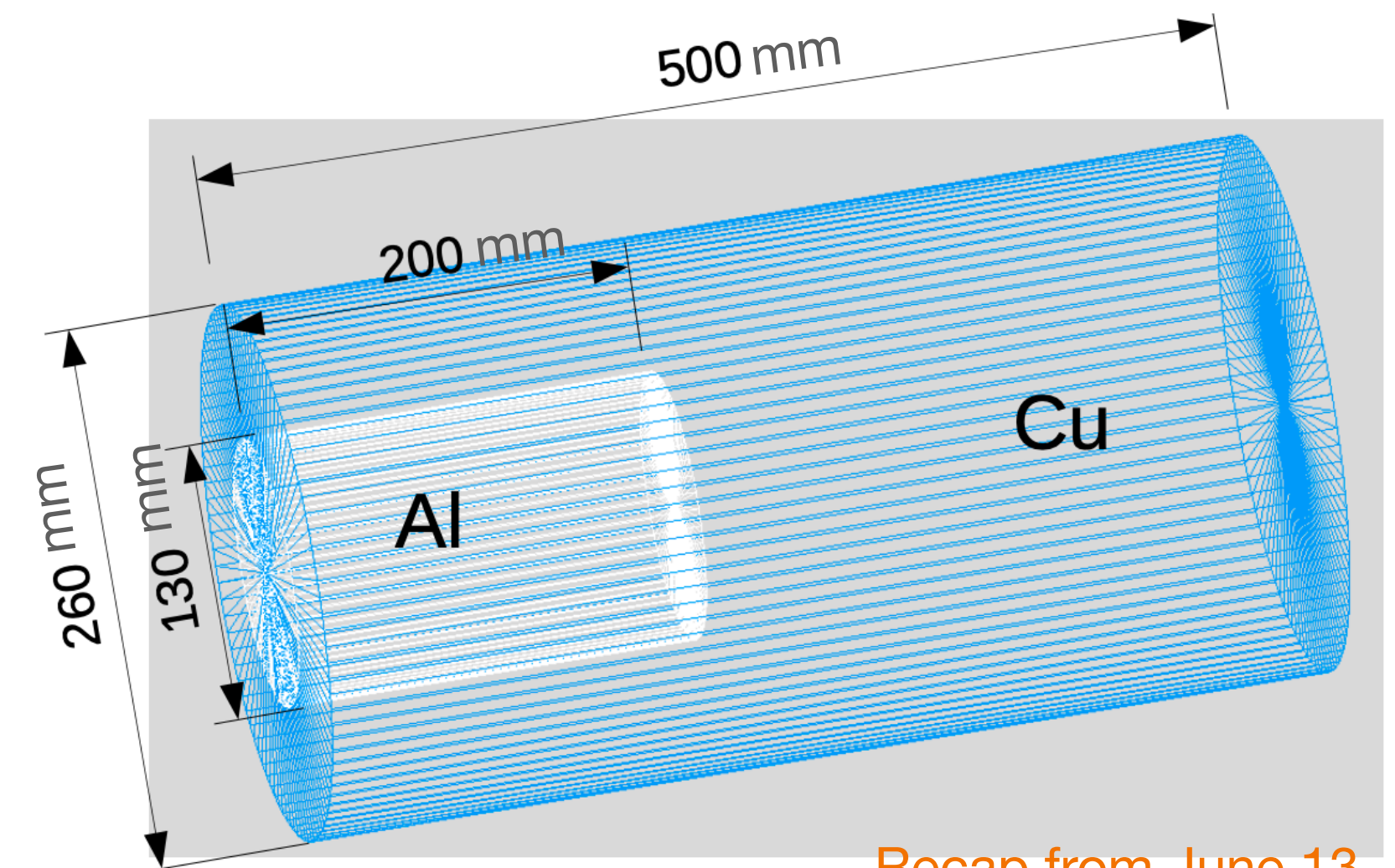
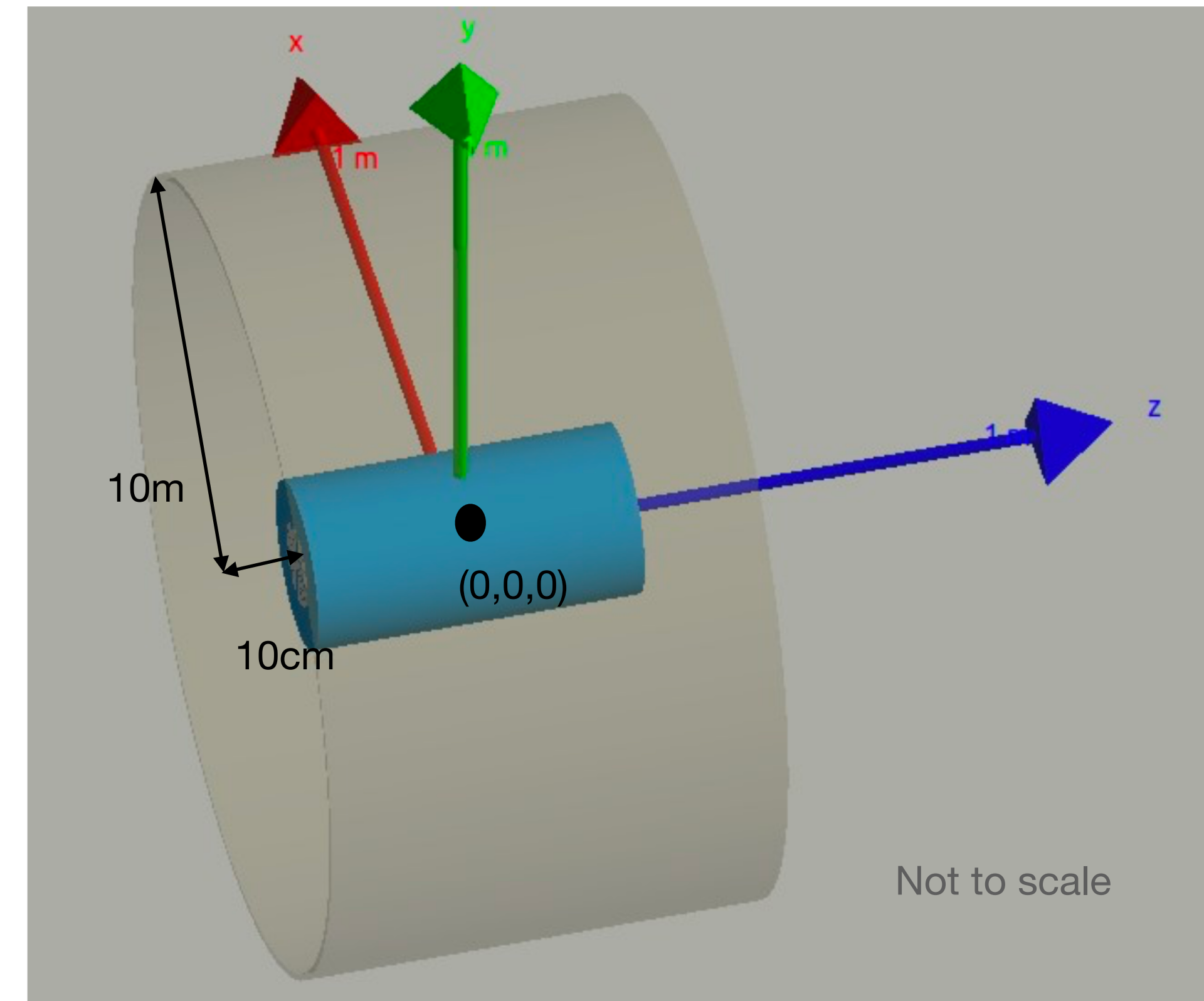
Fast simulation strategy (Sasha, Arka, Shan & Noam)

- Disable the dump and replace all its “output” by source-like particles
- Look at the dummy volume located just at the surface of the dump
 - Arka will plot $\frac{dN}{dE}, \frac{d^2N}{drd\theta_p}$
 - r is just $\sqrt{x^2 + y^2}$ and θ_p, ϕ_p is the polar angle and azimuthal angle of momentum-> representative of direction of the particle.
 - Later: generate from the dump surface according to these plots



Simulation for dump only geometry:

- Sasha produced 10BX of dump only simulation
- Electron beam of 16.5 GeV directly hitting the dump
- Dump is made of Aluminum and Copper
 - The origin is at the center of the dump.
 - The face of the dump is at $z = -250\text{mm}$
- The surface which records particles is at $z = -350\text{mm}$, 100 mm away from dump face.
- Previous discussion was [here](#).



Recap from [June 13](#)

Input tree for Geant4 simulation

- Putting the distributions in tree branches for Geant4 input
- The name of the branches are same as the Tracks tree used by Sasha
- Branch details:

Int_t	eventid;		
vector<int>	trackid;	→	For photons and neutrons, track id from 0 to number of generated particles.
vector<int>	detid;	→	detid==-10 → assignment to particles randomly generated from dump distributions
vector<int>	pdg;		
vector<int>	physproc;	→	physproc==7000 for particles randomly generated from dump distributions.
vector<double>	t;	→	Uniformly generated from 0 to 1000 ns
vector<double>	vtxz;	→	Constant at the dump surface
vector<double>	vtxy;		
vector<double>	vtxx;		
vector<double>	E;		
vector<double>	px;		
vector<double>	py;		
vector<double>	pz;		
vector<double>	theta;		
vector<double>	phi;		
Double_t	weight;	→	weight==1, for background particles
vector<int>	ptrackid;	→	ptrackid==-10 → assignment to particles randomly generated from dump distributions

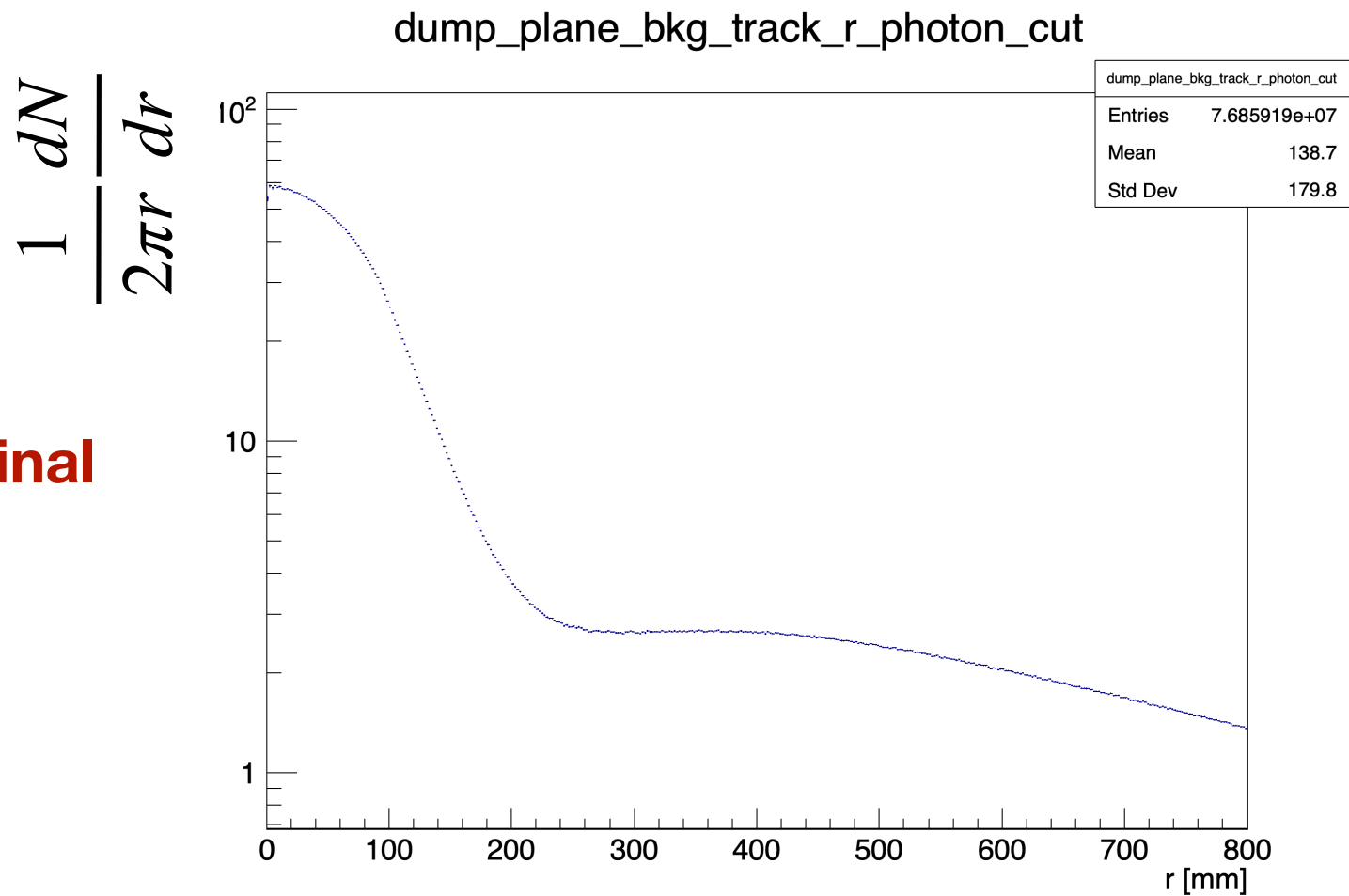
In these slides

1. Plots labelled “original” are those that are directly taken from the dump only Geant4 simulation, particle recorded at $z=-350\text{mm}$.
2. Plots labelled “generated” are those that are randomly generated from the distributions from 1.
 - i. These are used in the Geant4 simulation as a replacement of dump in the next step.
3. Plots labelled “From Geant4” are those coming from FastSim simulation of dump, implementing 2. as a particle source in Geant4.
 - i. One where $z=-350\text{mm}$ and other one where $z=-5000\text{mm}$
 - ii. $z=-350\text{mm}$ is chosen to see the distributions exactly at the position from where we began (kind of sanity check).
4. Photon distributions today, neutron distributions will be shown soon.

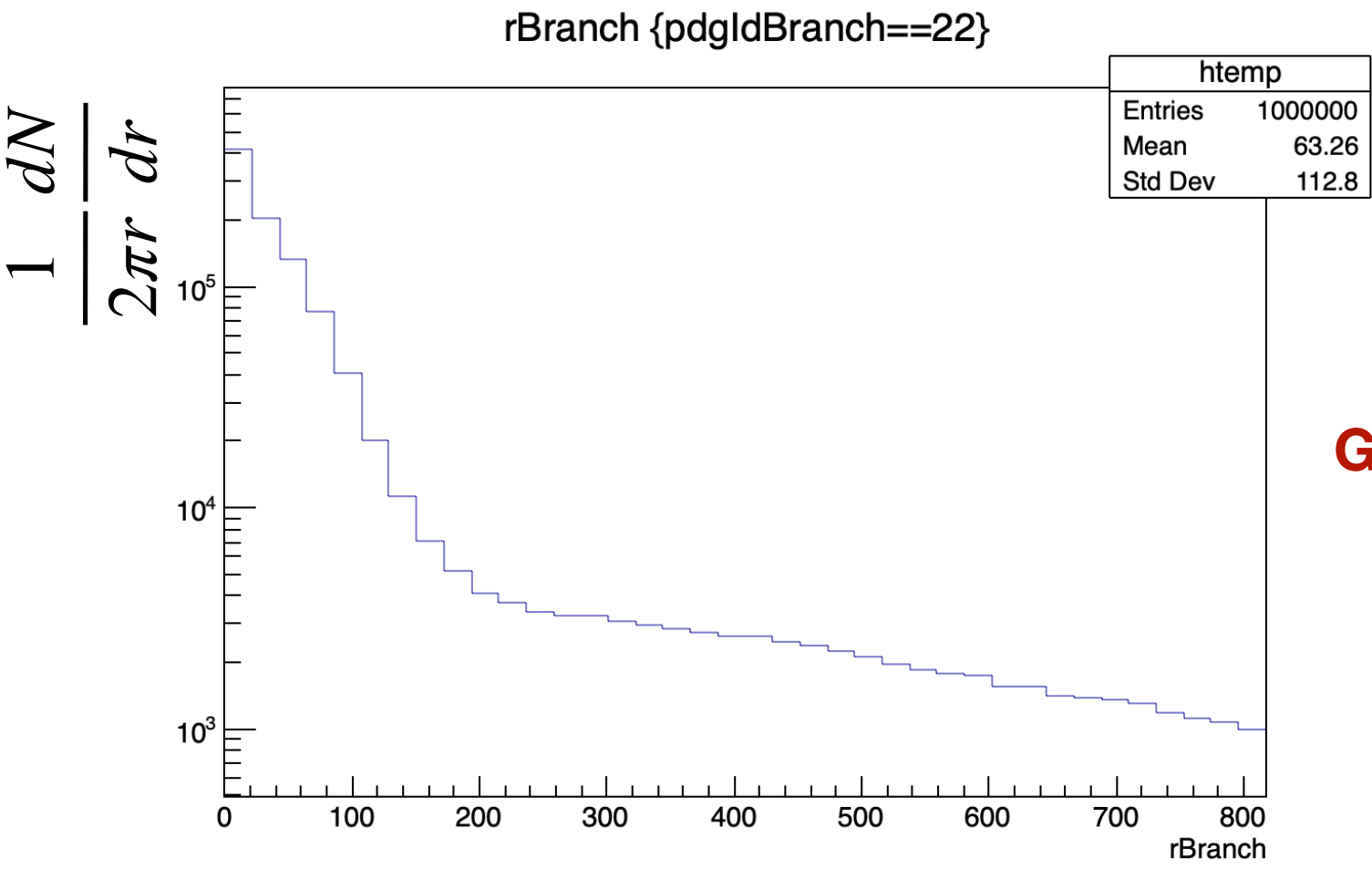
Some distributions: photon

X and Y position of tracks per BX

Original



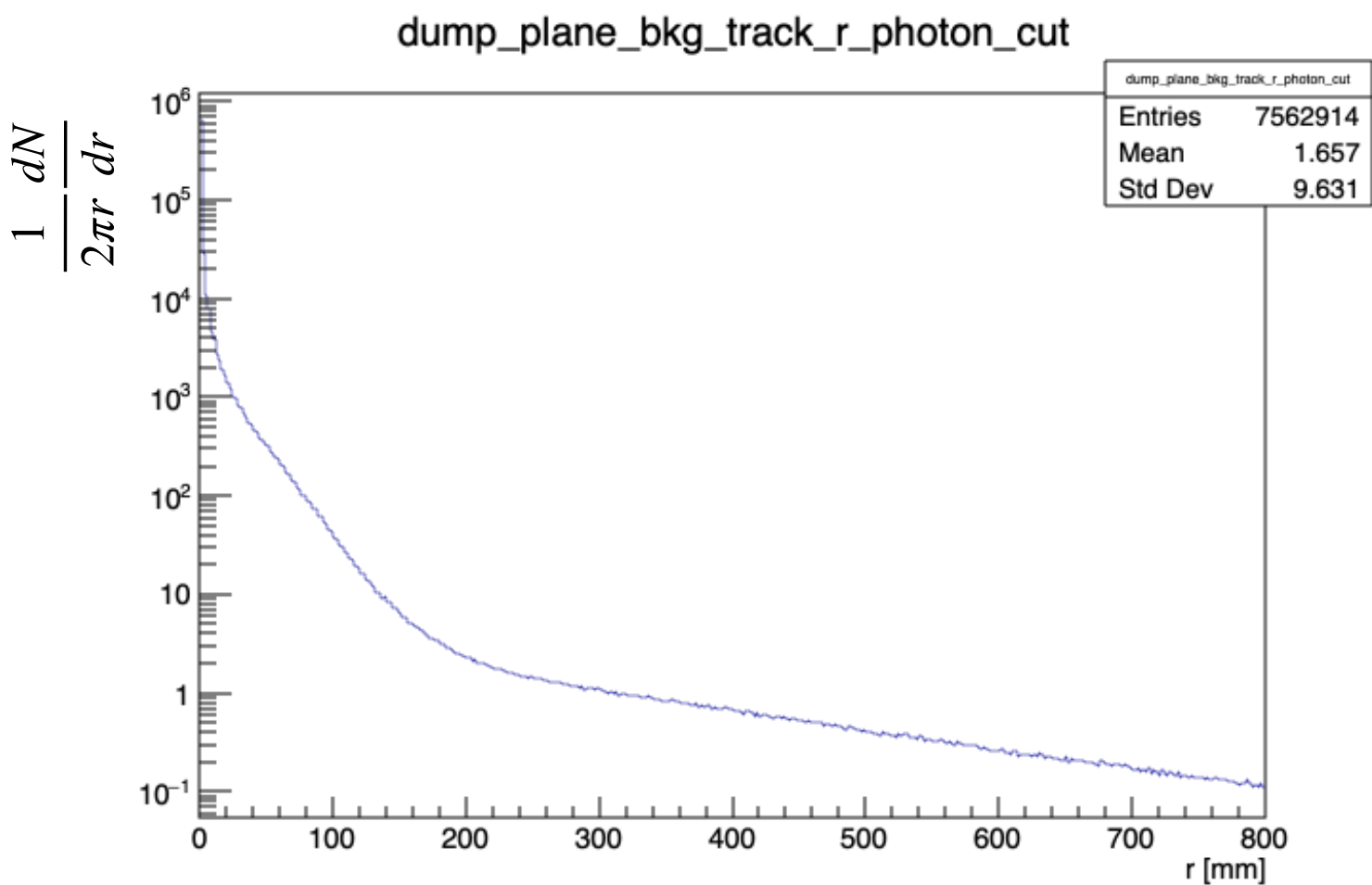
Generated



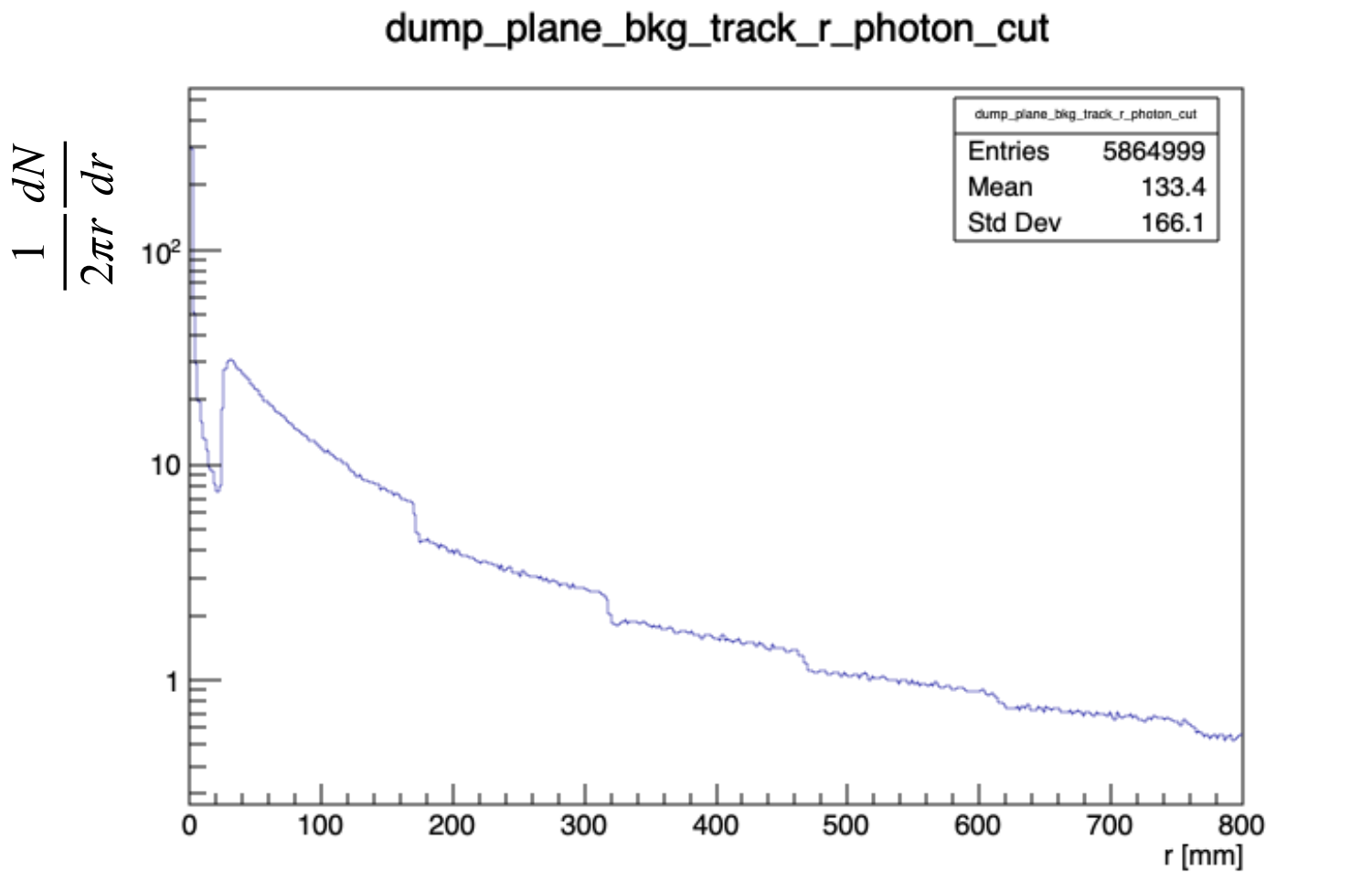
The r values are generated from the $\theta_{momentum}$ vs r 2D plots shown on slide 8

Shape looks okay.

From Geant4 prepared by Sasha, z=-350mm



From Geant4 prepared by Sasha, z=-5000mm

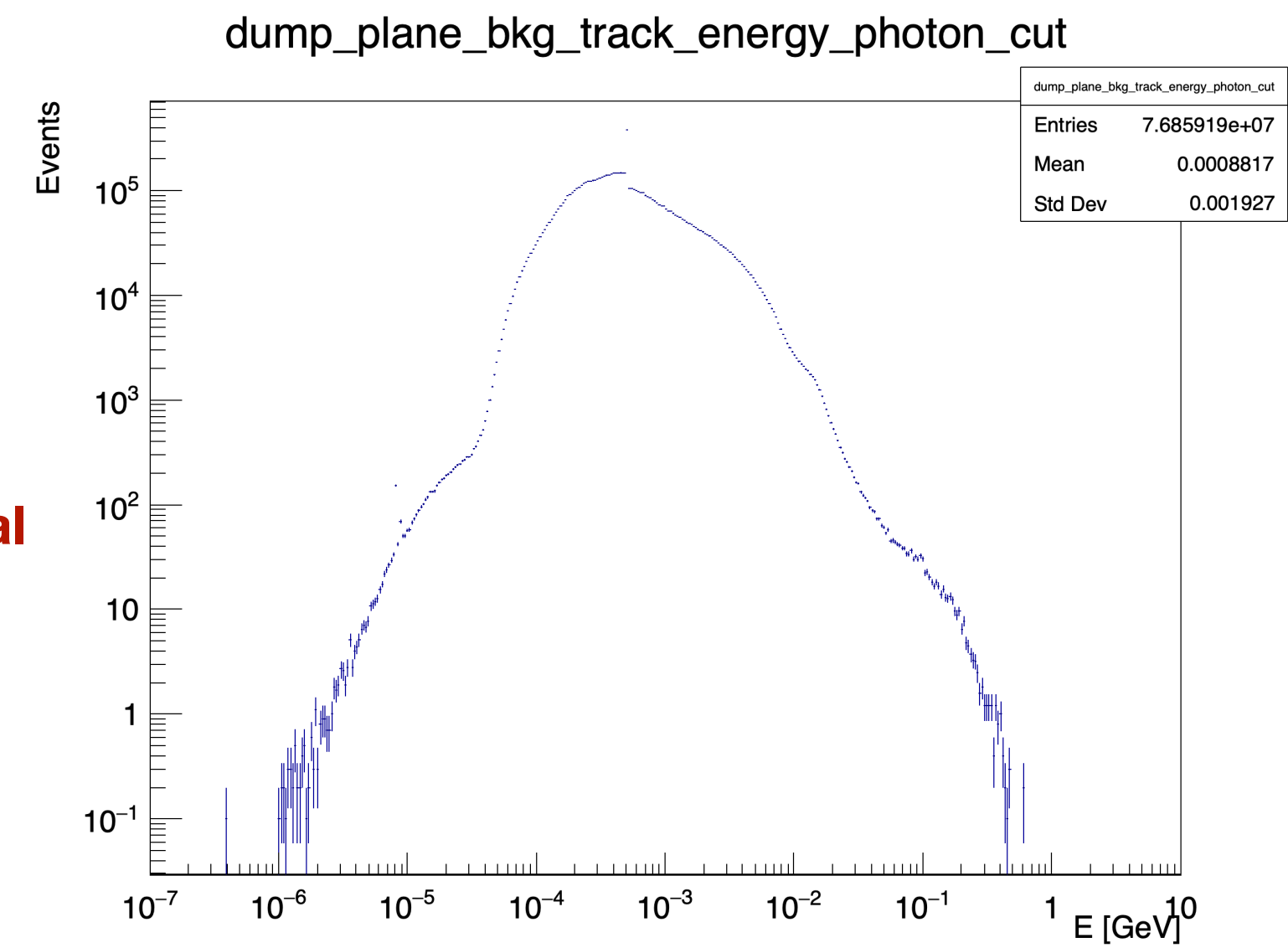


$$r=\sqrt{x^2 + y^2}$$

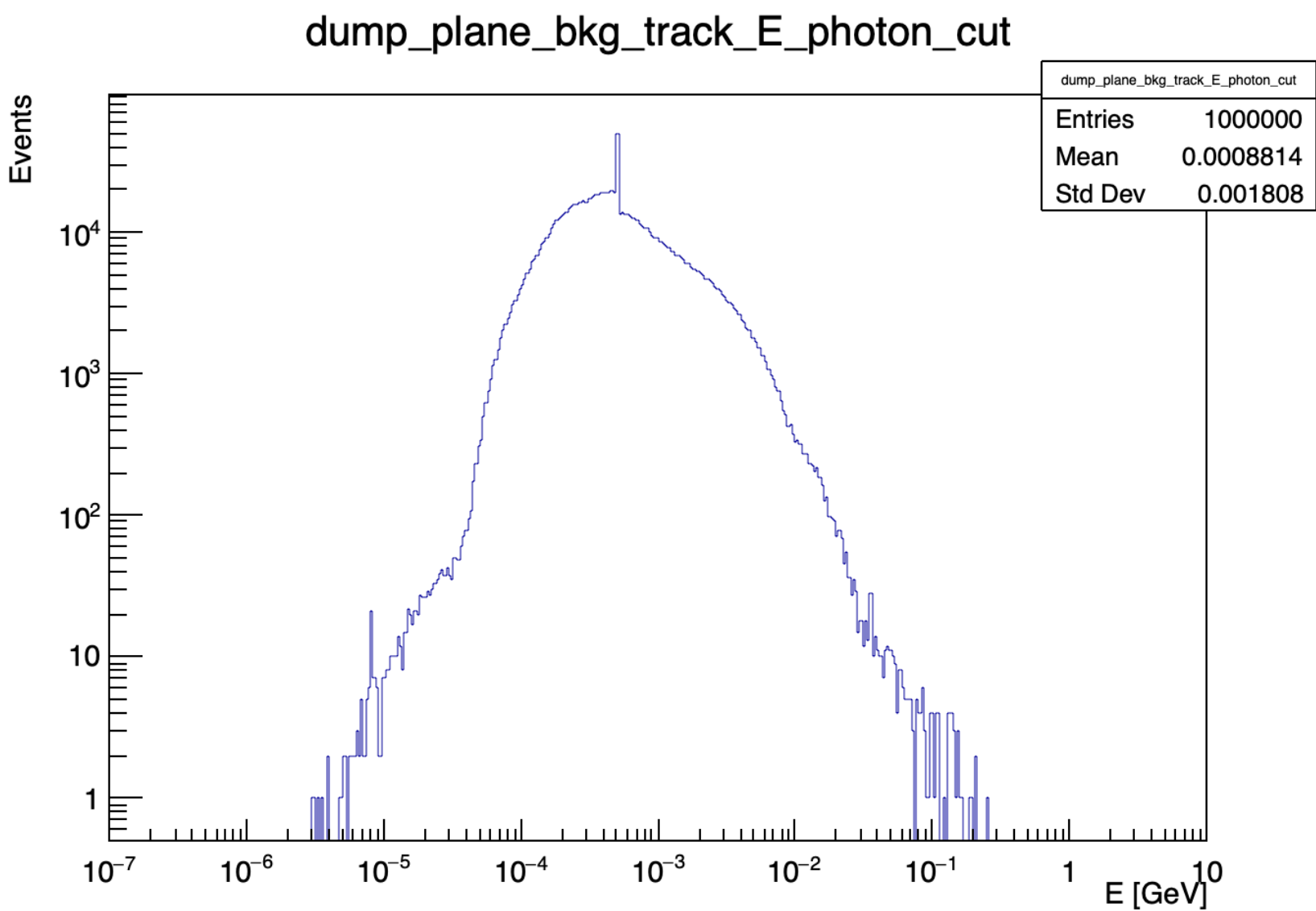
Some distributions: photon

Energy per BX

Original

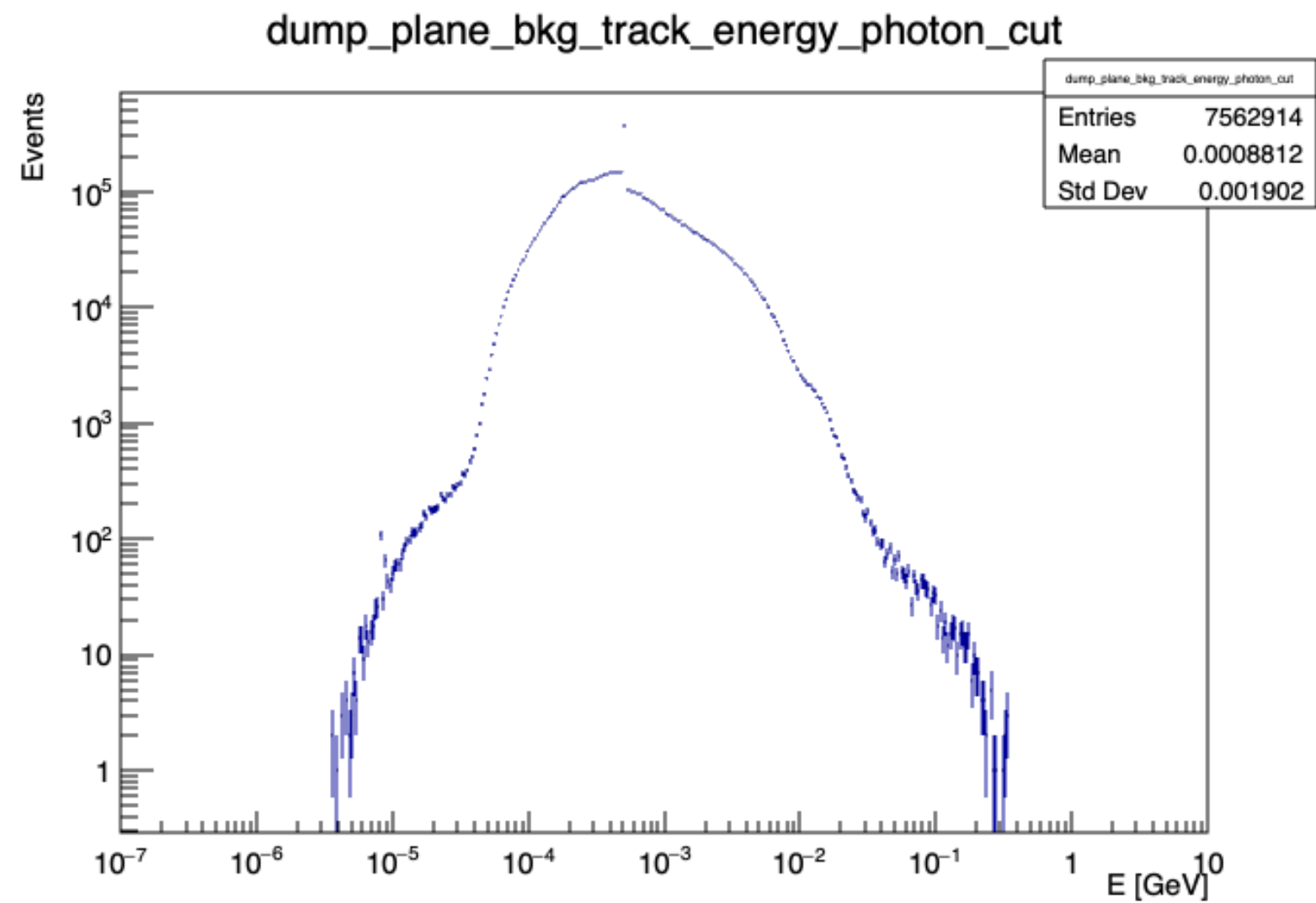


Generated

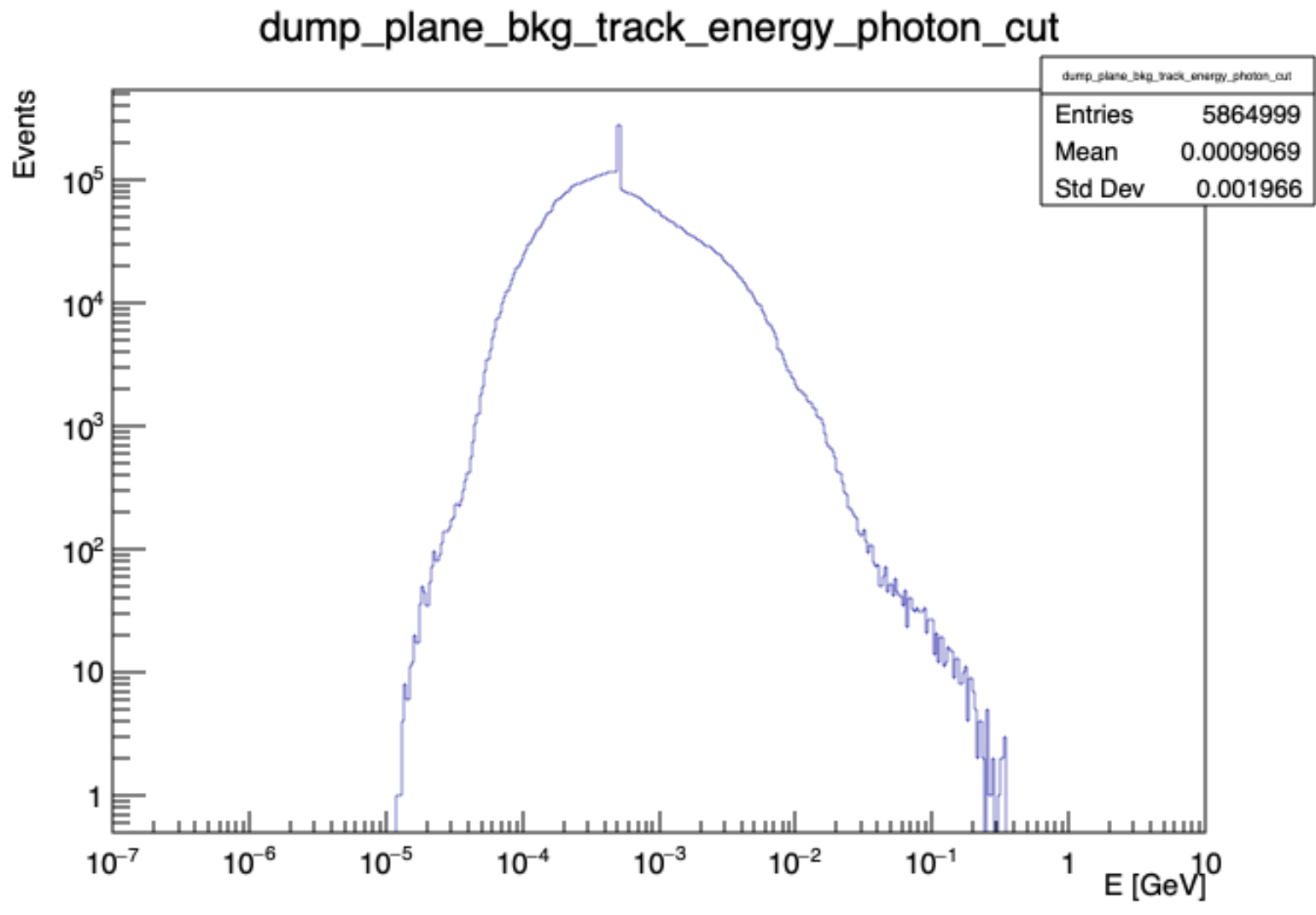


Shape looks okay.

From Geant4
prepared by
Sasha,
z=-350mm

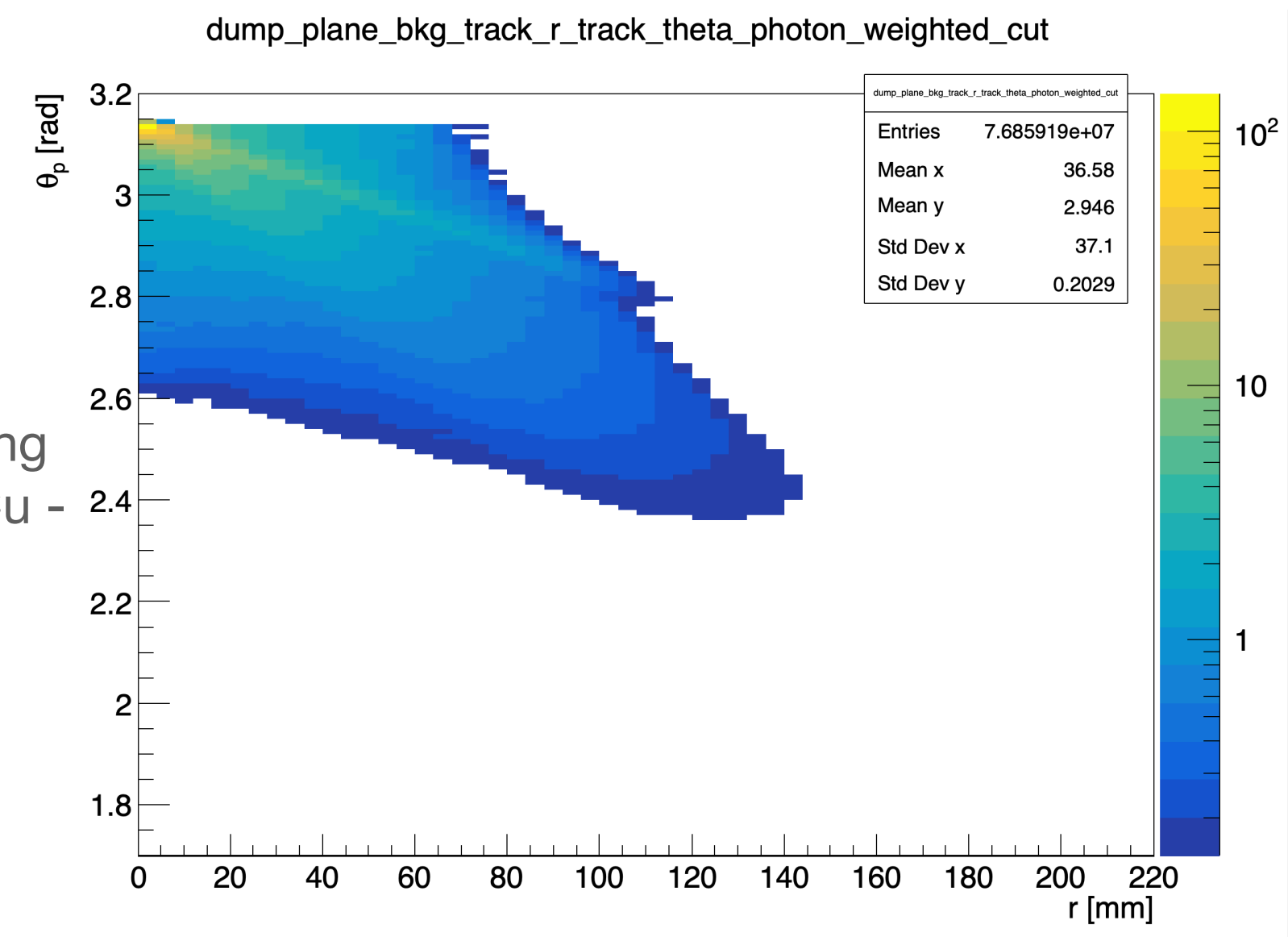


From Geant4
prepared by
Sasha,
z=-5000mm



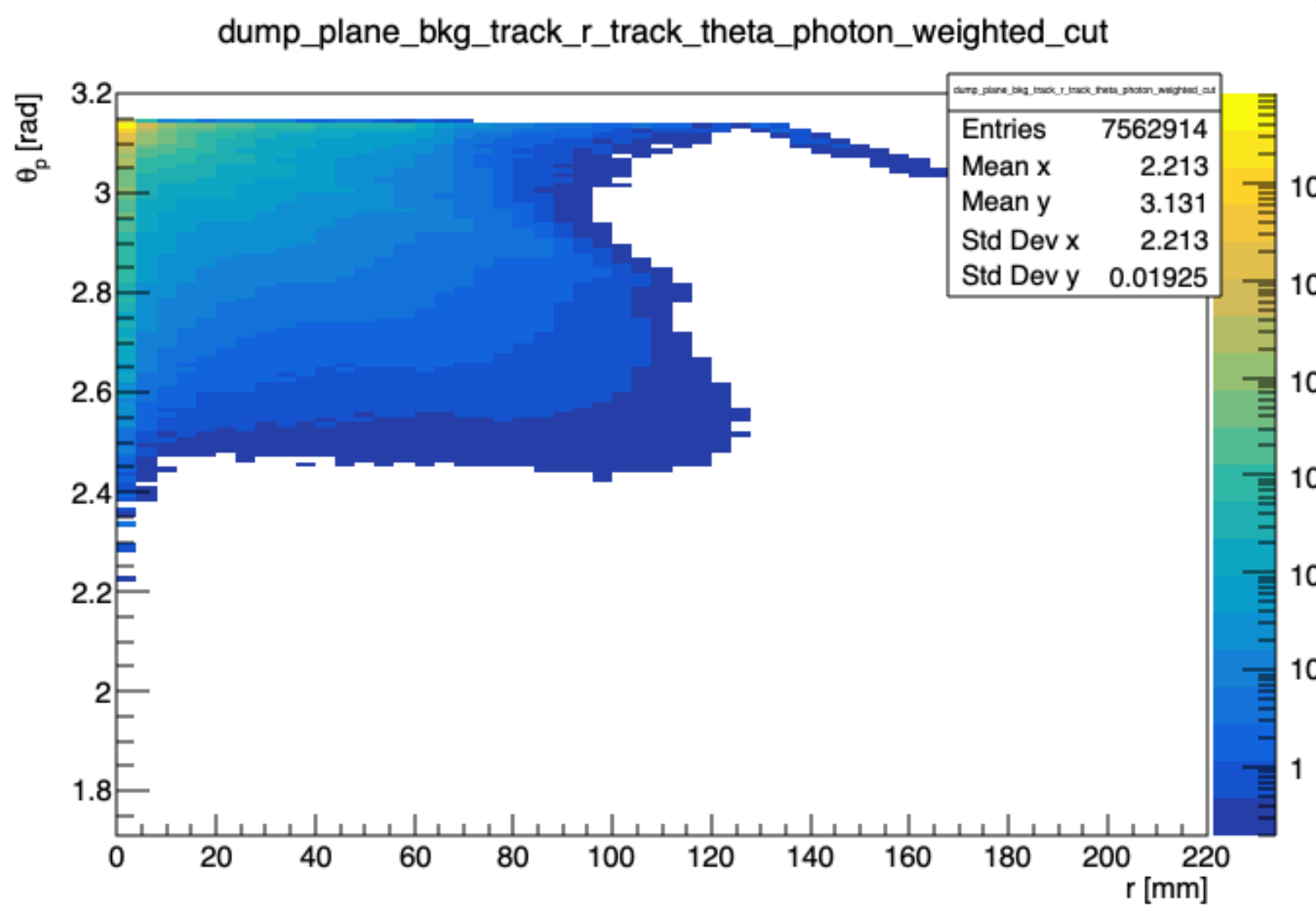
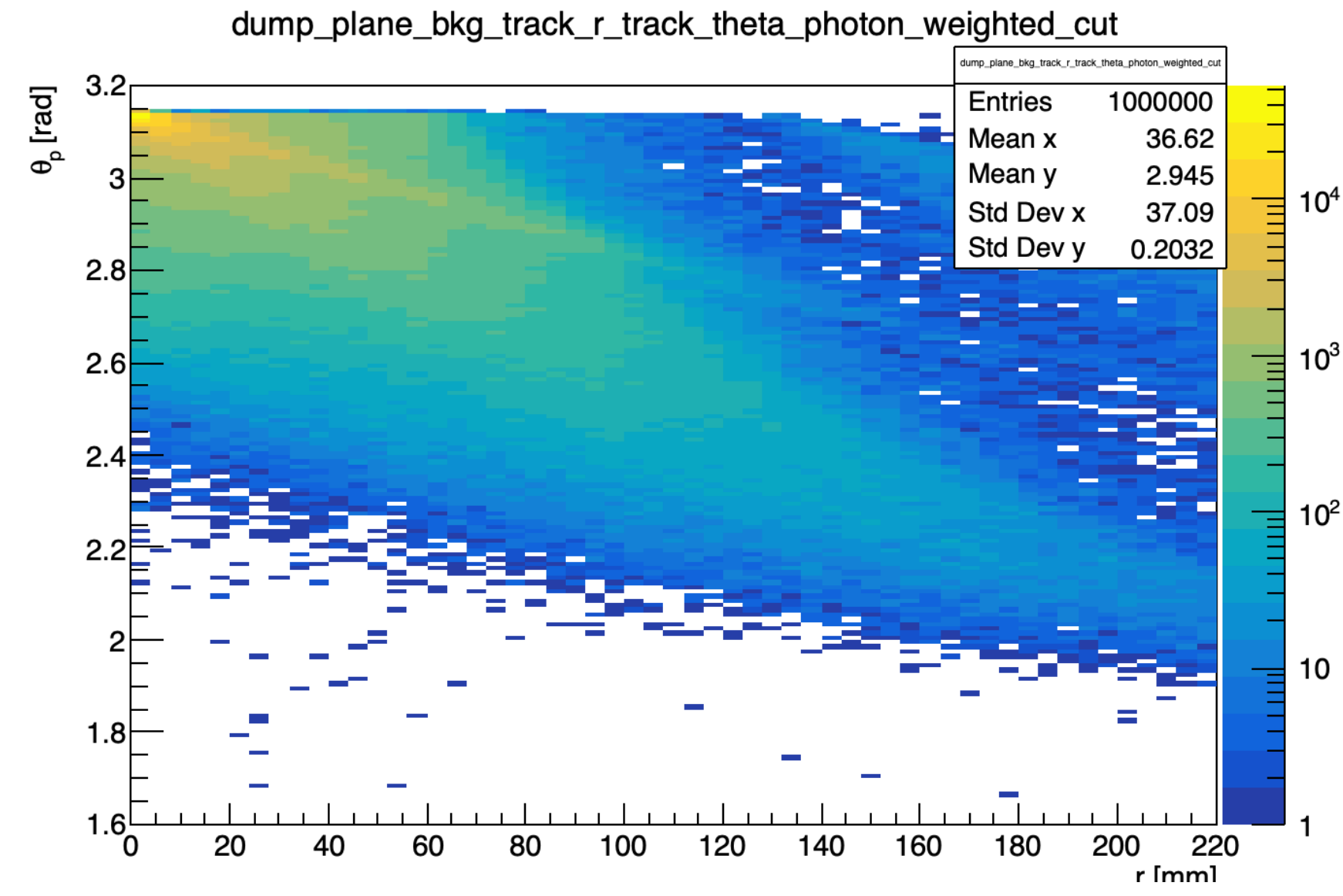
Correlation plots: photon

Original

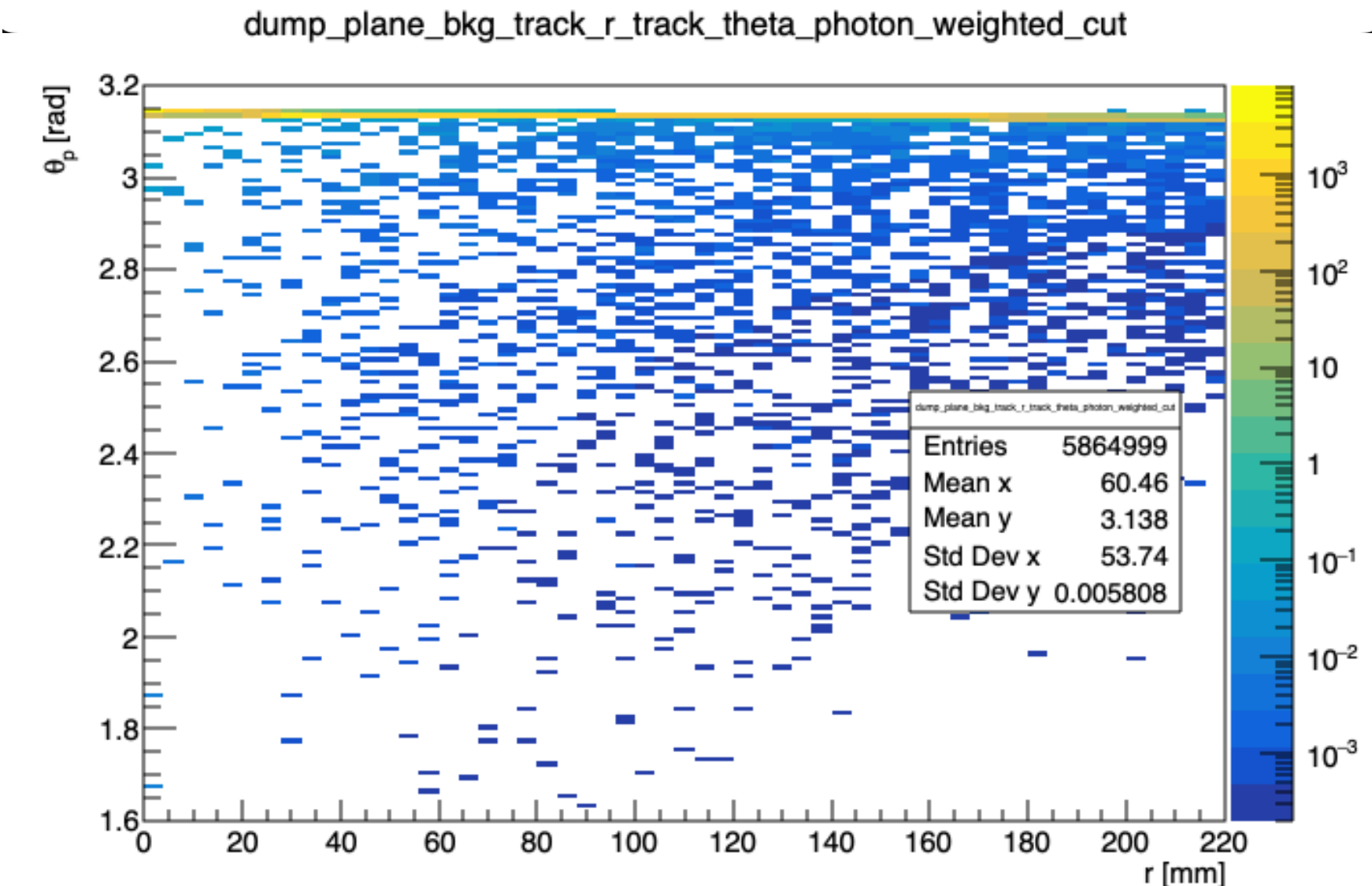


Two legs coming
due to Al and Cu -
two dump
materials

Generated



From Geant4
prepared by
Sasha,
z=-350mm

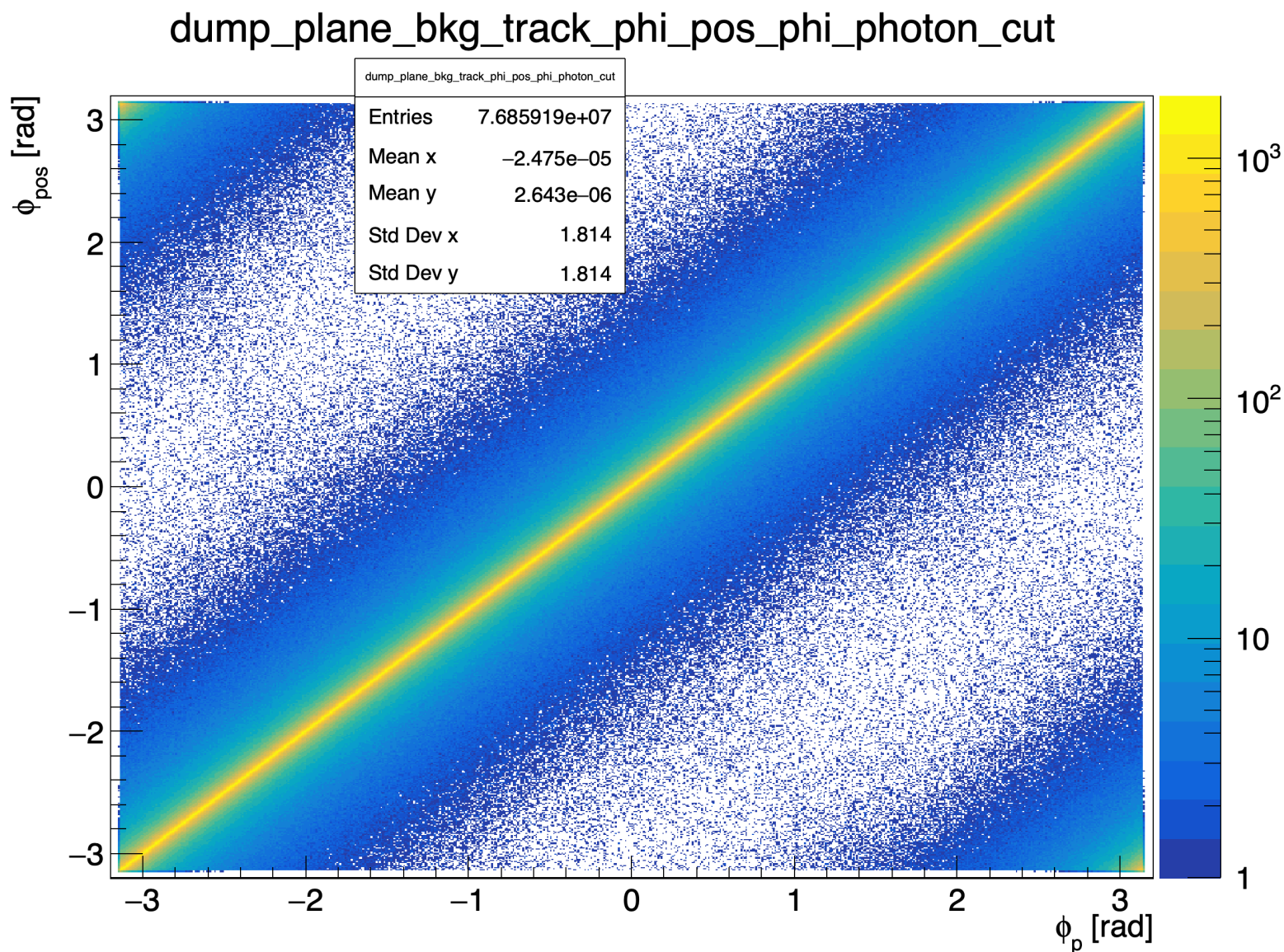


From Geant4
prepared by
Sasha,
z=-5000mm

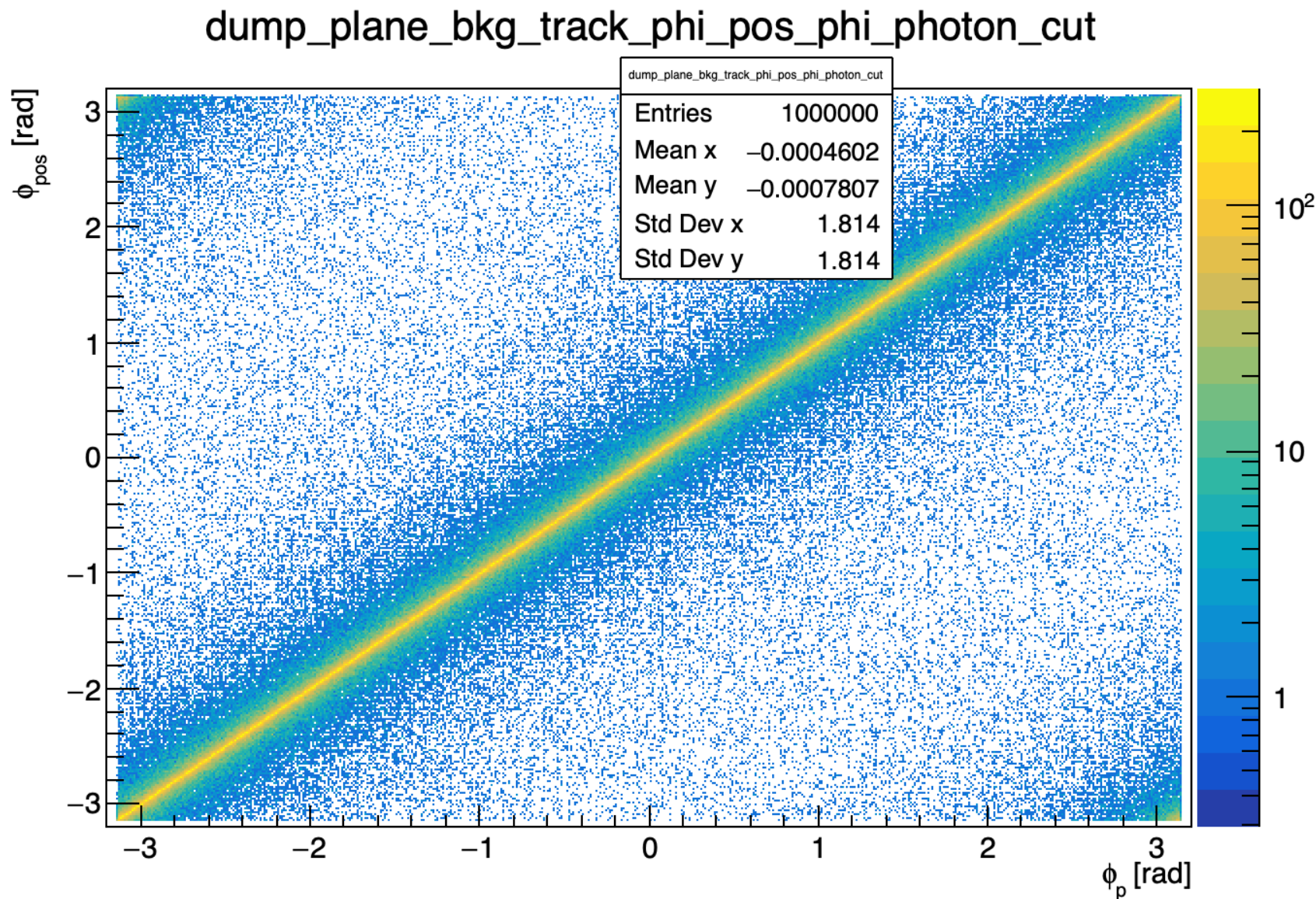
Correlation between ϕ_p and ϕ_{pos}

Photon

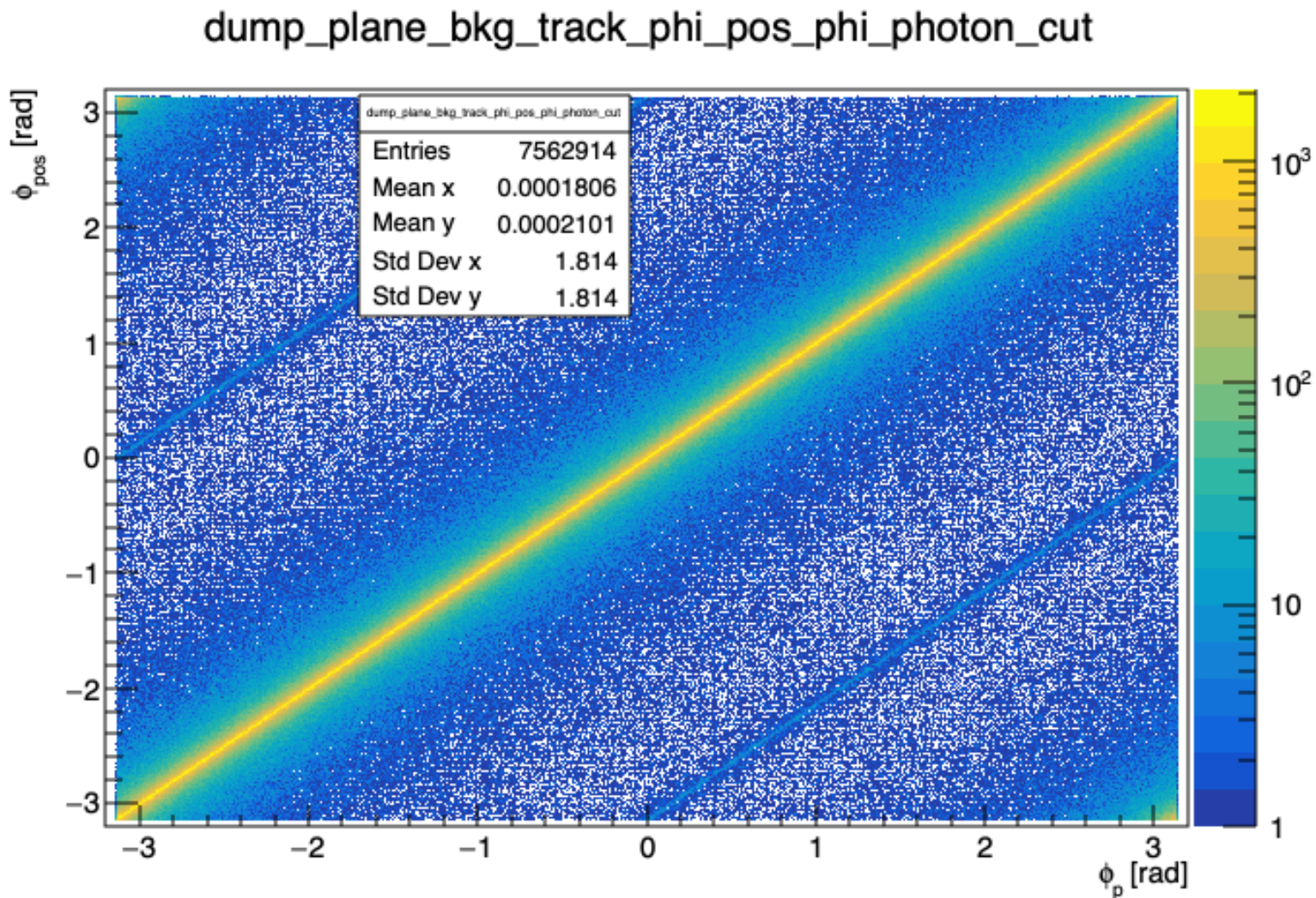
Original



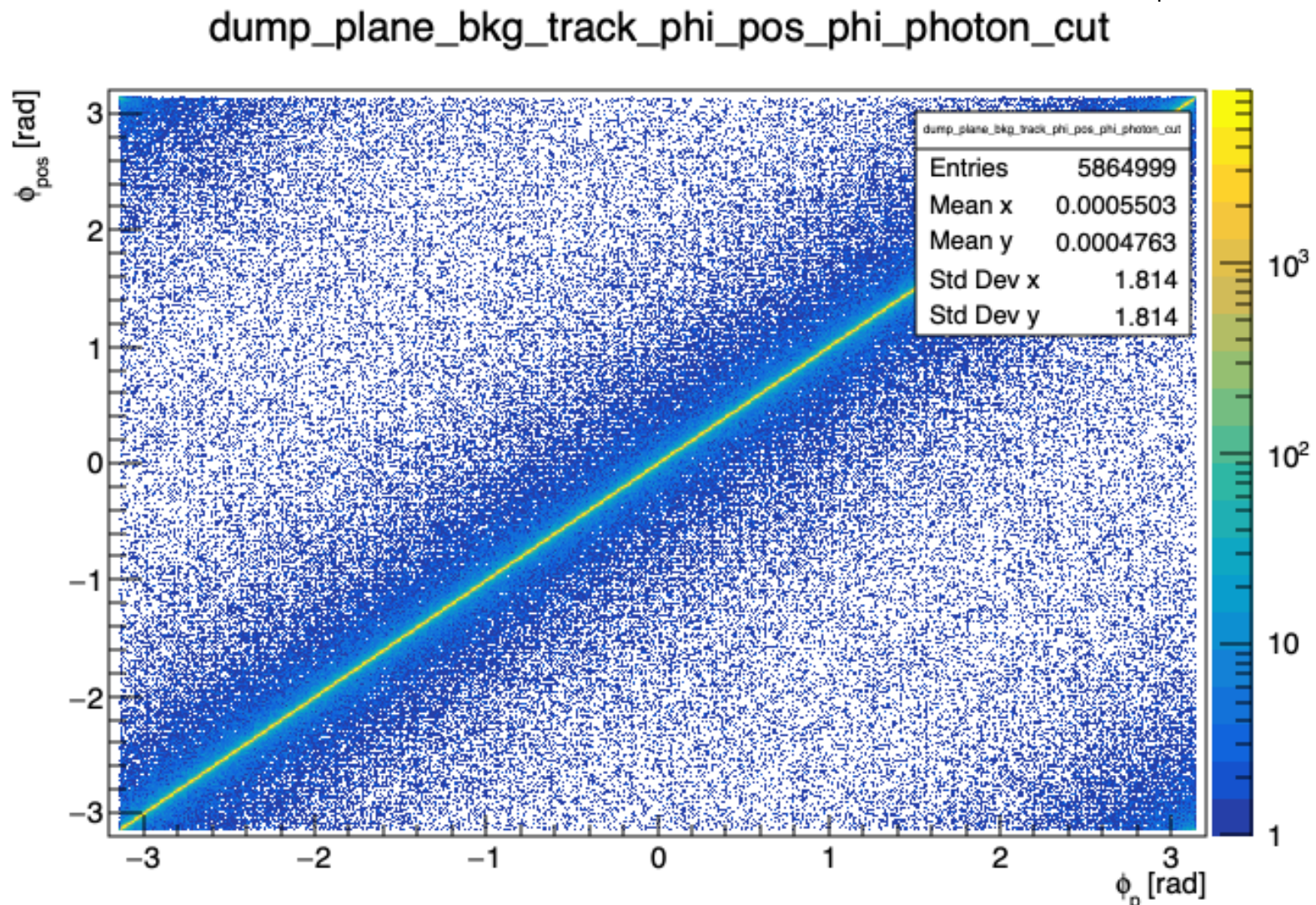
Generated



From Geant4
prepared by
Sasha,
z=-350mm



From Geant4
prepared by
Sasha,
z=-5000mm

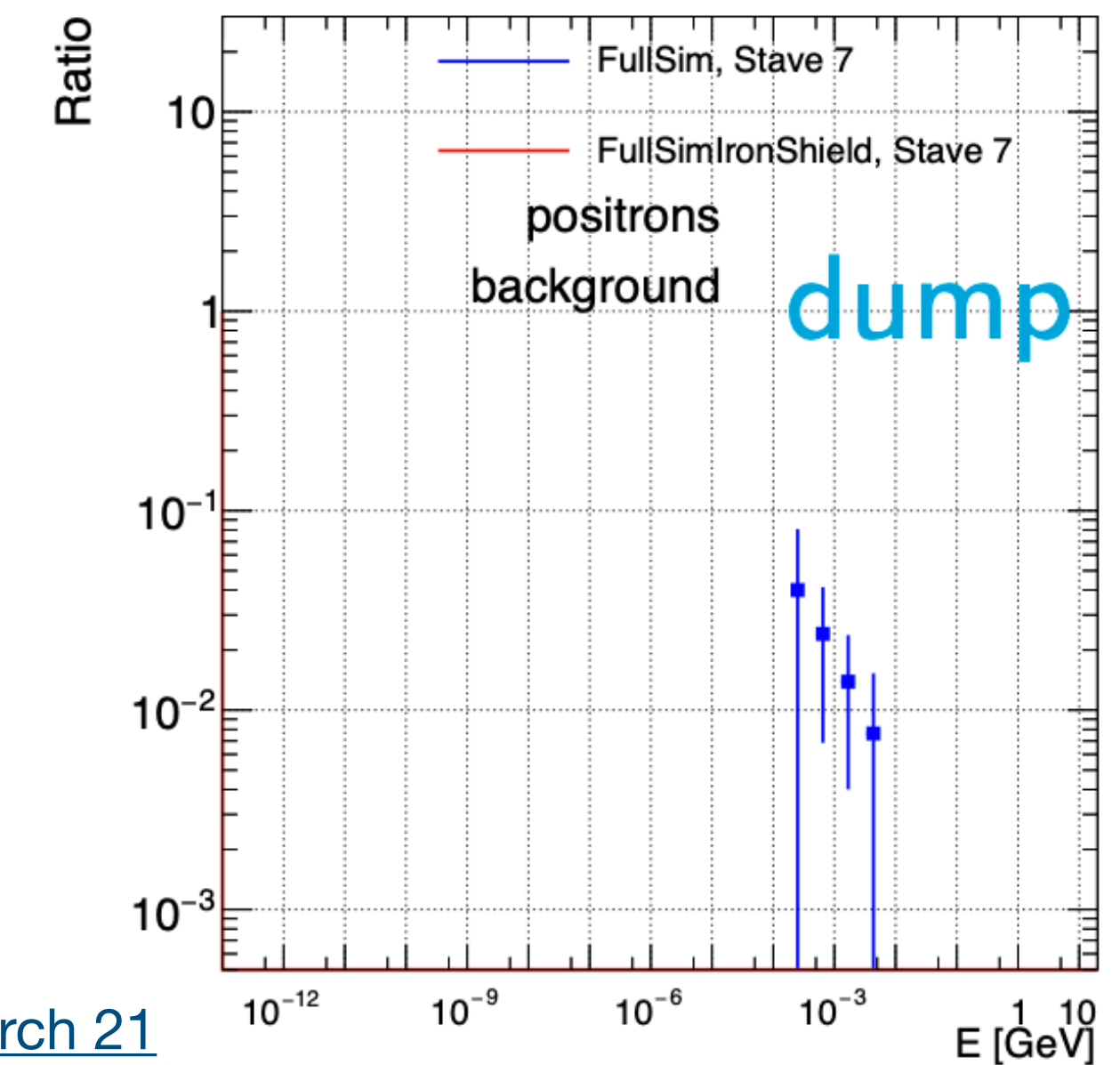
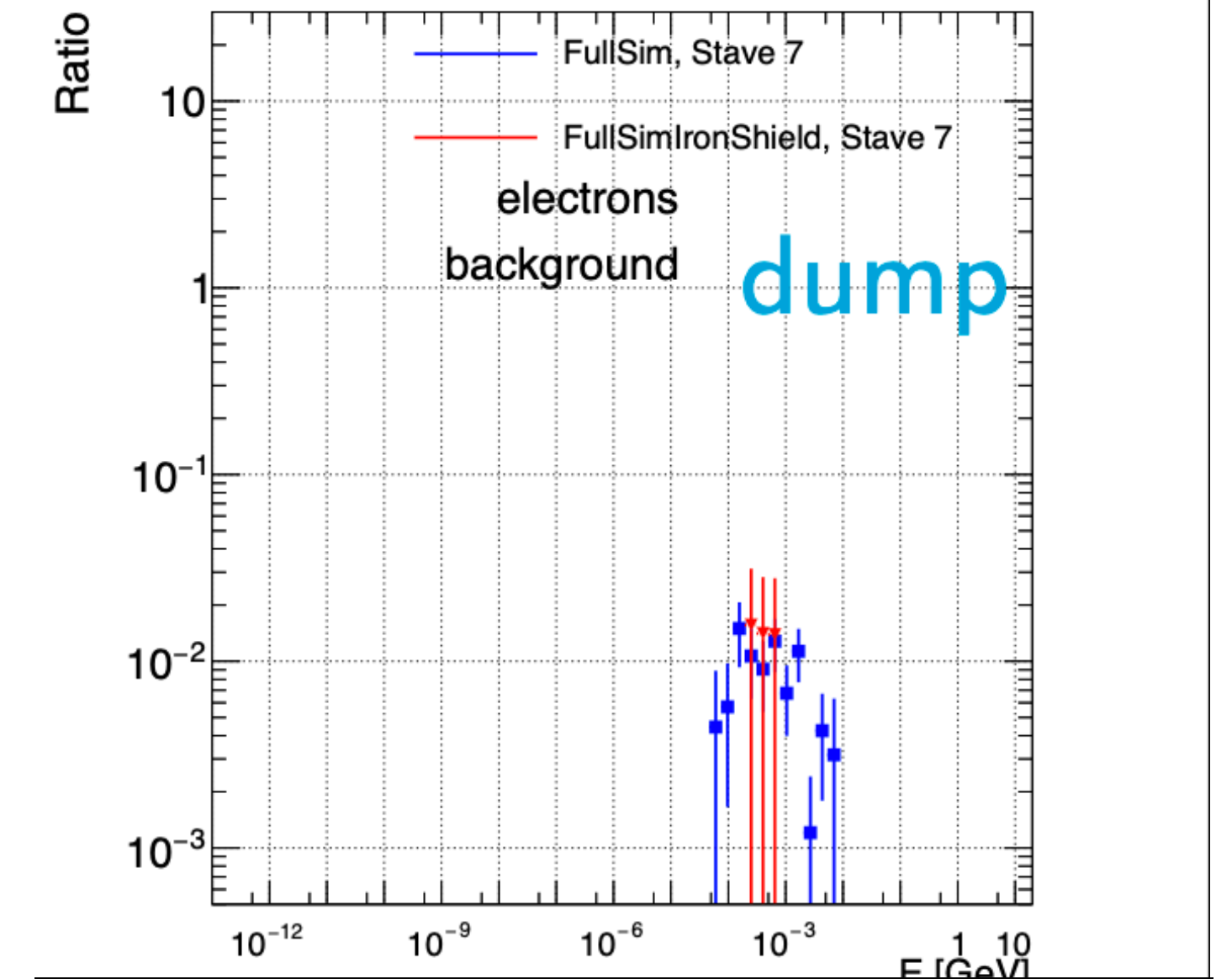
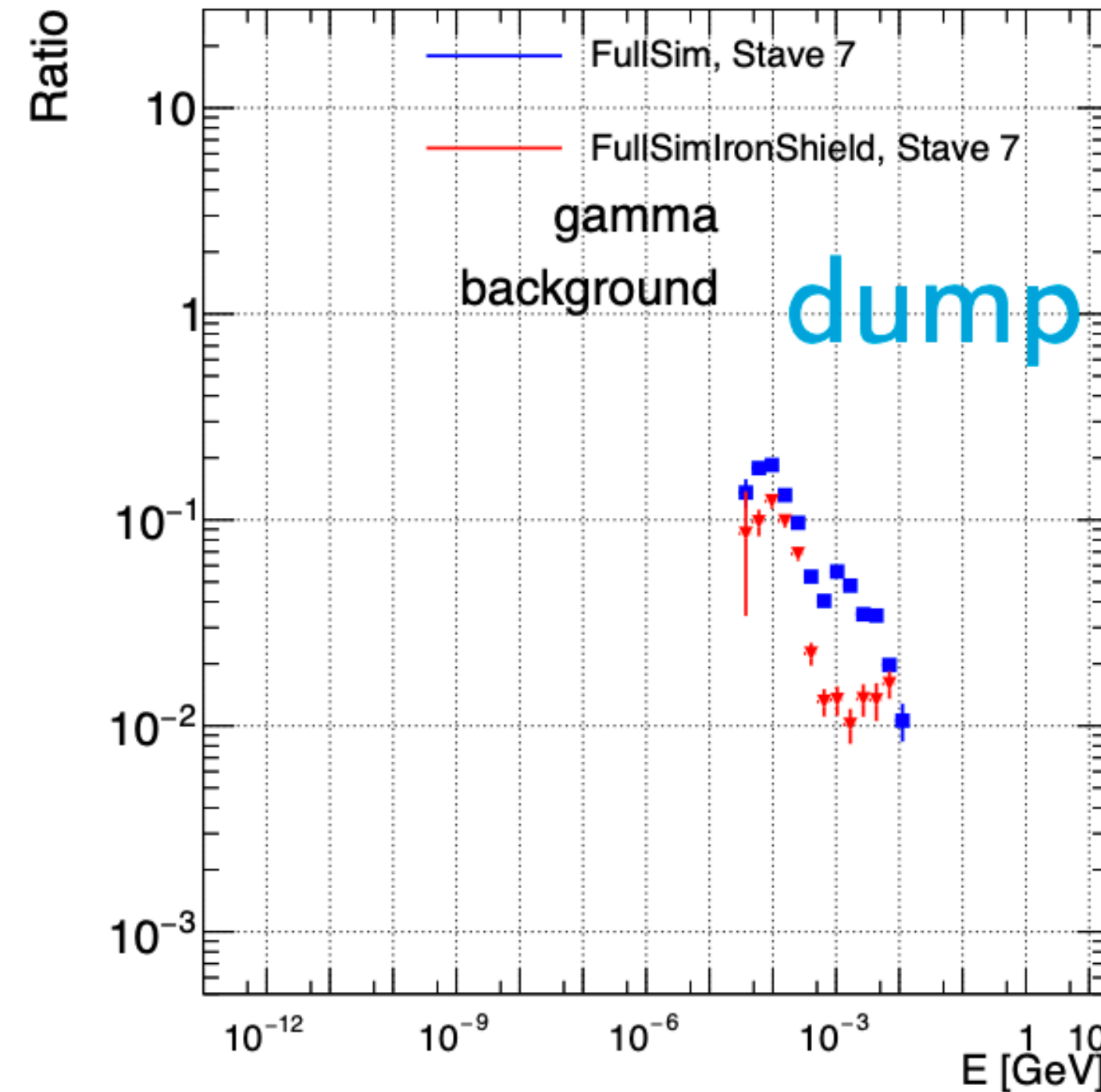
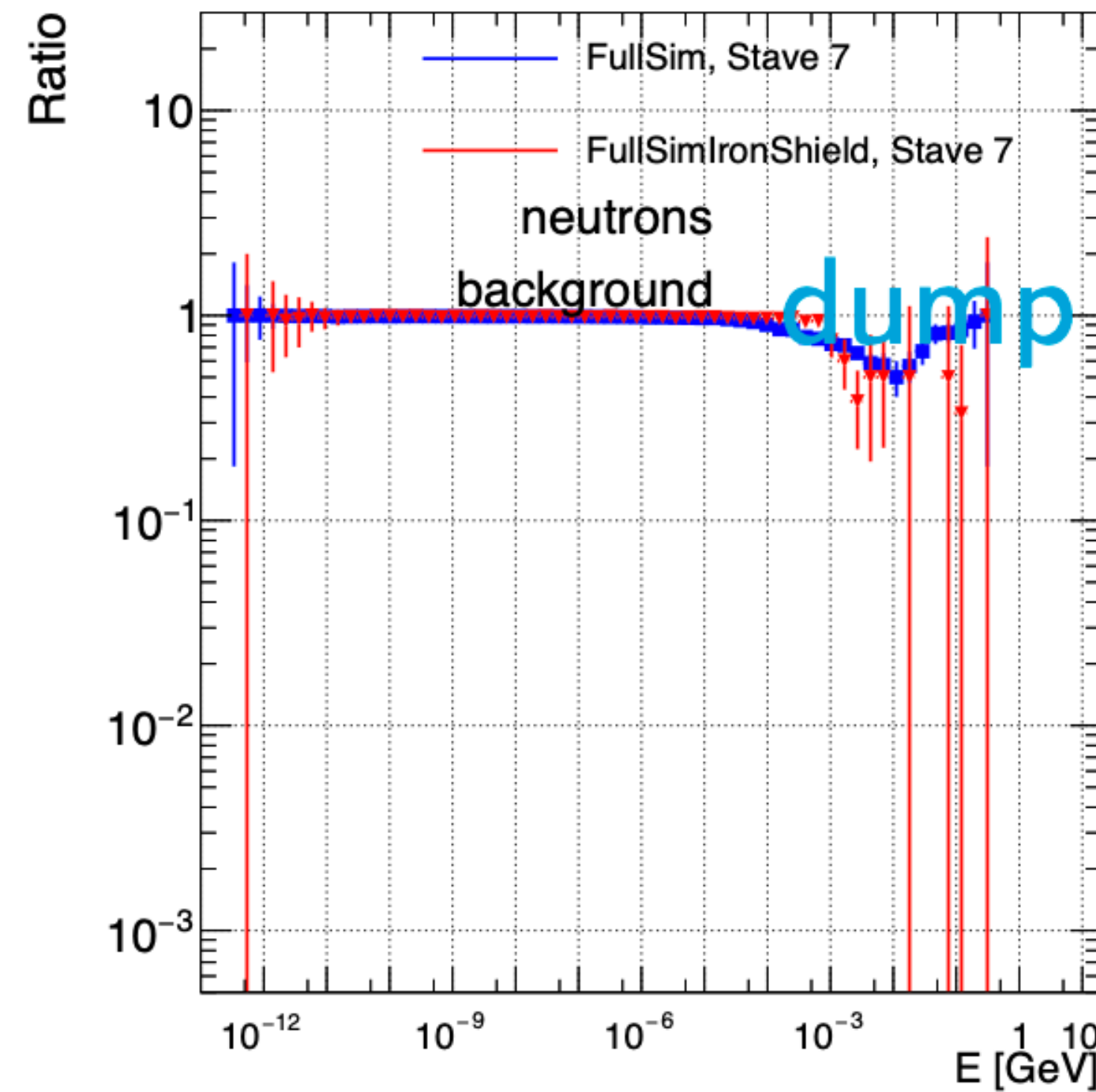


Summary and to do:

- Photon distribution shapes look okay, normalization is different.
 - For the normalization, the average number of photons per BX (N_γ) is 7686000 from the dump only simulation.
 - Will generate N photons per BX, where N is randomly drawn from a Gaussian with a mean of N_γ and std dev of 500.
- Need to look at distributions of neutron
 - For this round of Geant4 processing, there was a bug in neutron energy.
 - Once this is fixed, the neutron distributions will also be looked at.

Back up

Different particles generated from dump:



Y-axis is ratio of particle coming from dump over all the sources to the tracker last layer.

- ★ At the tracker last layer
- ★ 100% of the neutron come from dump
- ★ >10% of the photons come from dump
- ★ ~1% of the electrons and positrons from the dump