

Extension of the Python Bindings for the ChimeraTK DeviceAccess Library

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ChimeraTK DeviceAccess

ChimeraTK

- > **C**ontrol system and **H**ardware Interface with **M**apped and **E**xtensible **R**egister-based device **A**bstraction **T**ool **K**it
- > Opensource, available on GitHub
- > Maintained by the DESY MSK software group

DeviceAccess

- > Lower level layer in ChimeraTK
- > Unified abstraction for different backends
 - DOOCS
 - Userspace I/O
 - EPICS
 - PCIe
 - ...

Language Comparison



- > High-performance
- > Resource-oriented
- > Compiled

- > Ideal for Control Systems

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- > High-performance
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- > High-level syntax
- > Easy to read
- > Interpreted

- > Favorite for automation

Register Accessor Basics

Accessors are classes that offer backend-independent access to registers.

- > Can be requested in different dimensionalities
- > Decouple the register via UserBuffer
- > Have auto-conversion to many UserTypes (int8, uint16, float, etc.)
- > Supply blocking read functionality for synchronization



Project Intention

- > Update bindings to mirror C++ functionality
 - Offer push / poll types
- > Align C++ and Python workflow

Set-Up

C++

```
#include <ChimeraTK/Device.h>
int main() {
    // Open the configuration file for the household:
    ChimeraTK::setDMapFilePath("household.dmap");
    ChimeraTK::Device toaster("toaster");
    toaster.open();
}
```

Python Bindings

```
import deviceaccess as da
da.setDMapFilePath("household.dmap")
toaster = da.Device("toaster")
toaster.open()
```

Reading and Writing in C++

```
// Get accessors for the registers, with user data types in <>:
ChimeraTK::OneDRegisterAccessor<uint16_t> heat_settings =
    toaster.getOneDRegisterAccessor<uint16_t>("HEATING_ARRAY");
ChimeraTK::OneDRegisterAccessor<uint8_t> thickness_sensors =
    toaster.getOneDRegisterAccessor<uint8_t>("THICKNESS_SENSORS");

// Read the data from the thickness_scanner:
thickness_sensors.read();
// Set heating according to thickness:
for (std::size_t pos = 0; pos < heat_settings.getNElements(); ++pos) {
    heat_settings[pos] = 200 + 10 * thickness_sensors[pos];
}
// Write the settings:
heat_settings.write()
```


Reading and Writing in C++ - Accessors in Math Operations

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```

Reading and Writing in Python

Python Bindings

```
heat_settings = toaster.getOneDRegisterAccessor(np.uint16, "HEATING_ARRAY")
thickness_sensors = toaster.getOneDRegisterAccessor(np.uint8, "THICKNESS_SENSORS")
thickness_sensors.read()
for pos, thickness in enumerate(thickness_sensors):
    heat_settings[pos] = 200 + 10 * thickness

heat_settings.write()
```

New Python Accessors are NumPy Arrays

Python Bindings

```
heat_settings = toaster.getOneDRegisterAccessor(np.uint16, "HEATING_ARRAY")
thickness_sensors = toaster.getOneDRegisterAccessor(np.uint8, "THICKNESS_SENSORS")
thickness_sensors.read()
for pos, thickness in enumerate(thickness_sensors):
    heat_settings[pos] = 200 + 10 * thickness

heat_settings.write()
```

Bindings Offer Blocking Reads

```
# Assume the device 'toaster' has been opened
# Prepare device via:
toaster.activateAsyncRead()
# The accessMode is set as followed:
thickness_sensors =
    toaster.getOneDRegisterAccessor(np.uint8,
                                    "THICKNESS_SENSORS",
                                    accessModeFlags=[da.AccessMode.wait_for_new_data])
# First read is always non-blocking:
thickness_sensors.read()

while thickness_sensors.min() < 1:
    thickness_sensors.read() # will now block until new data has been received
# Afterwards the script can return as before to set the heating
```

Bindings Offer Blocking Reads

```
# Assume the device 'toaster' has been opened
# Prepare device via:
toaster.activateAsyncRead()
# The accessMode is set as followed:
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while thickness_sensors.min() < 1:
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```

Use cases

Blocking reads work for *PCIe Interrupts, Publish/Subscribe protocols*

Function Annotation and Type Hints

New Python bindings have complete coverage with type hints and annotations

```
def return_ID_with_annotation(acc: da.OneDRegisterAccessor):
```

acc.

- getId
- getField
- getUnit
- all
- any

```
def return_ID_without_annotation(acc):
```

acc.

No suggestions.

Summary

- > Python bindings usage closer to C++
- > Almost complete coverage of C++ functionality
- > Refactoring to facilitate future extensions
- > Complete documentation



Outlook

- > Continuous implementation of new functions from C++ base library
- > Inclusion of (inefficient) comfort functions
- > Diversion from explicit C++ workflow to be more Pythonic?



New Features in ChimeraTK DeviceAccess

- > Userspace I/O backend (e.g. for SoC in Xilinx FPGAs)
- > Double buffering plugin for continuous reads and guaranteed consistency of buffers
- > Tango ControlSystemAdapter in development by Soleil
- > Yocto layer available for DeviceAccess and PythonBindings
ApplicationCore and ControlSystemAdapters will be available soon




Questions?

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