

Track reconstruction of charged particles using a 4D quantum algorithm

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HELMHOLTZ

LUXE

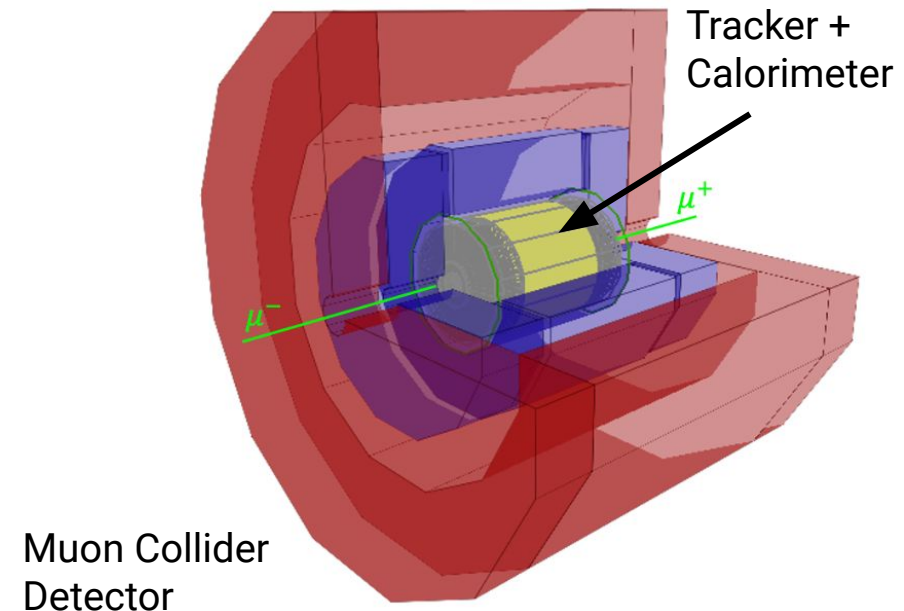
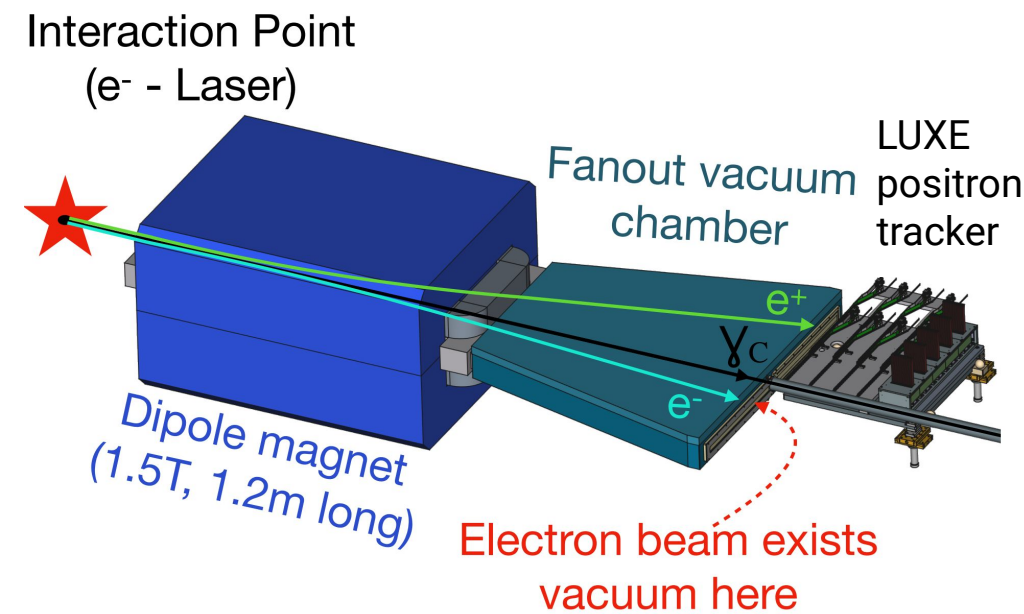


Track reconstruction

- Extract physics properties from particle tracks
- Allows for projection to or through other detectors, e.g Calorimeter, Cherenkov Detector
- Identify secondary decays

Challenges:

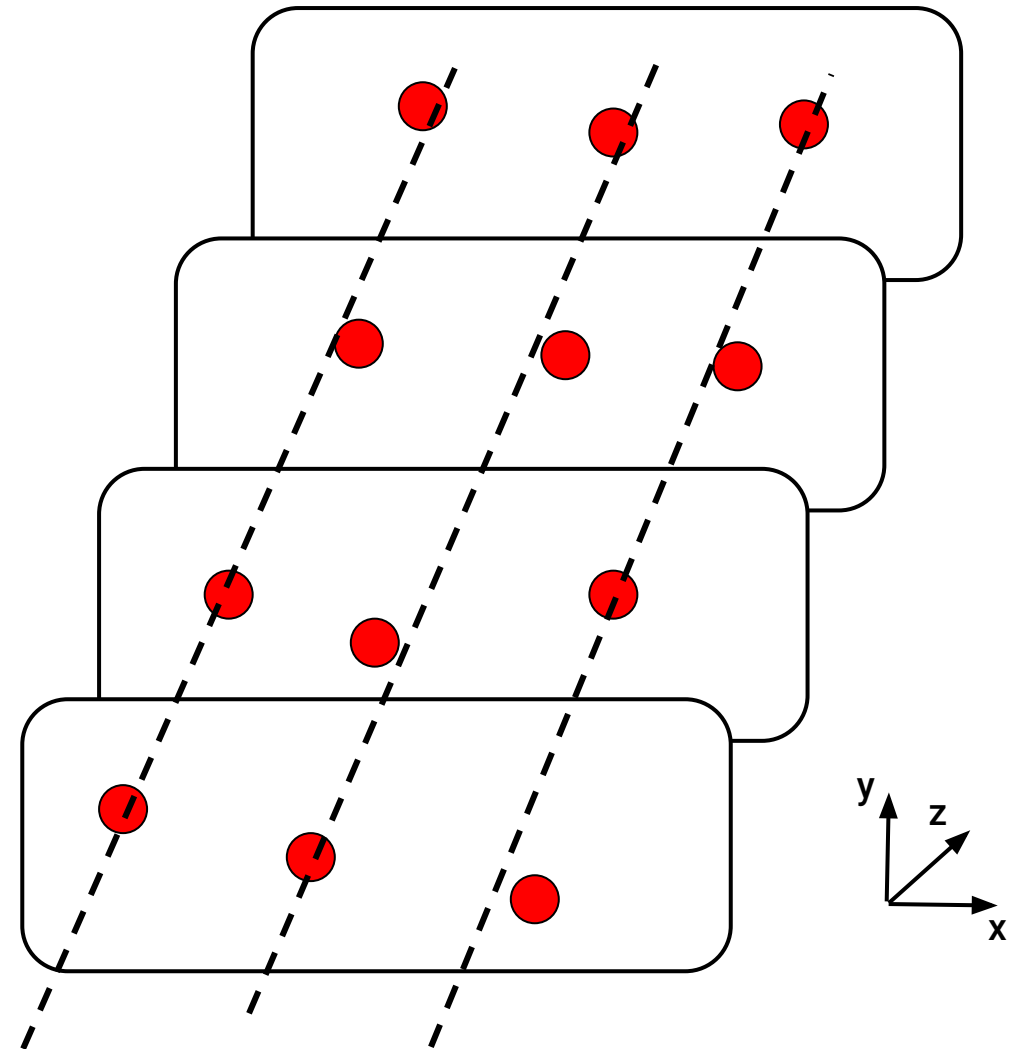
- Identify signal tracks within a large background (Muon-Collider)
- Match tracks to detector hits in high occupancy regions (LUXE)



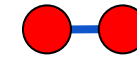
Source: <https://muoncollider.web.cern.ch>

Pattern Building for Track Reconstruction

● particle hit on detector
- - - true particle track



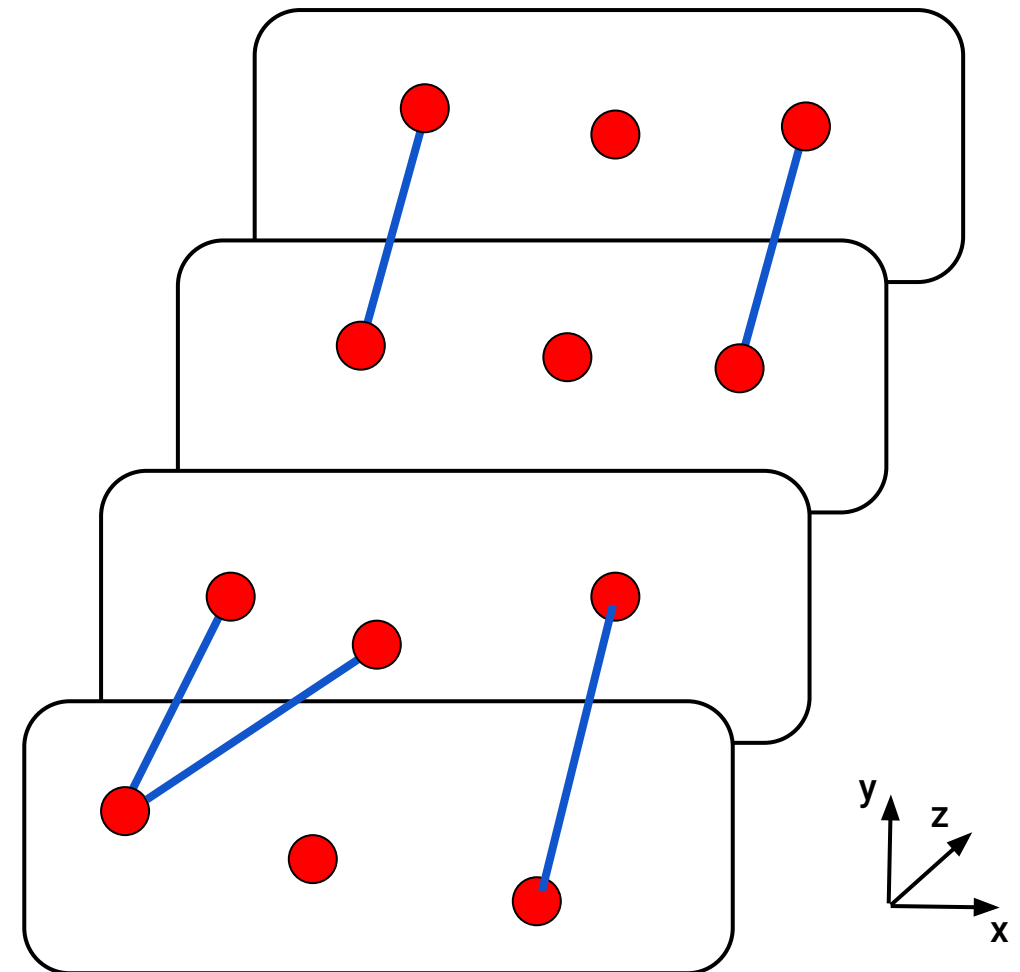
Pattern Building for Track Reconstruction



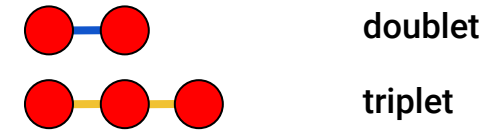
doublet

Build patterns from detector hits:

- doublets

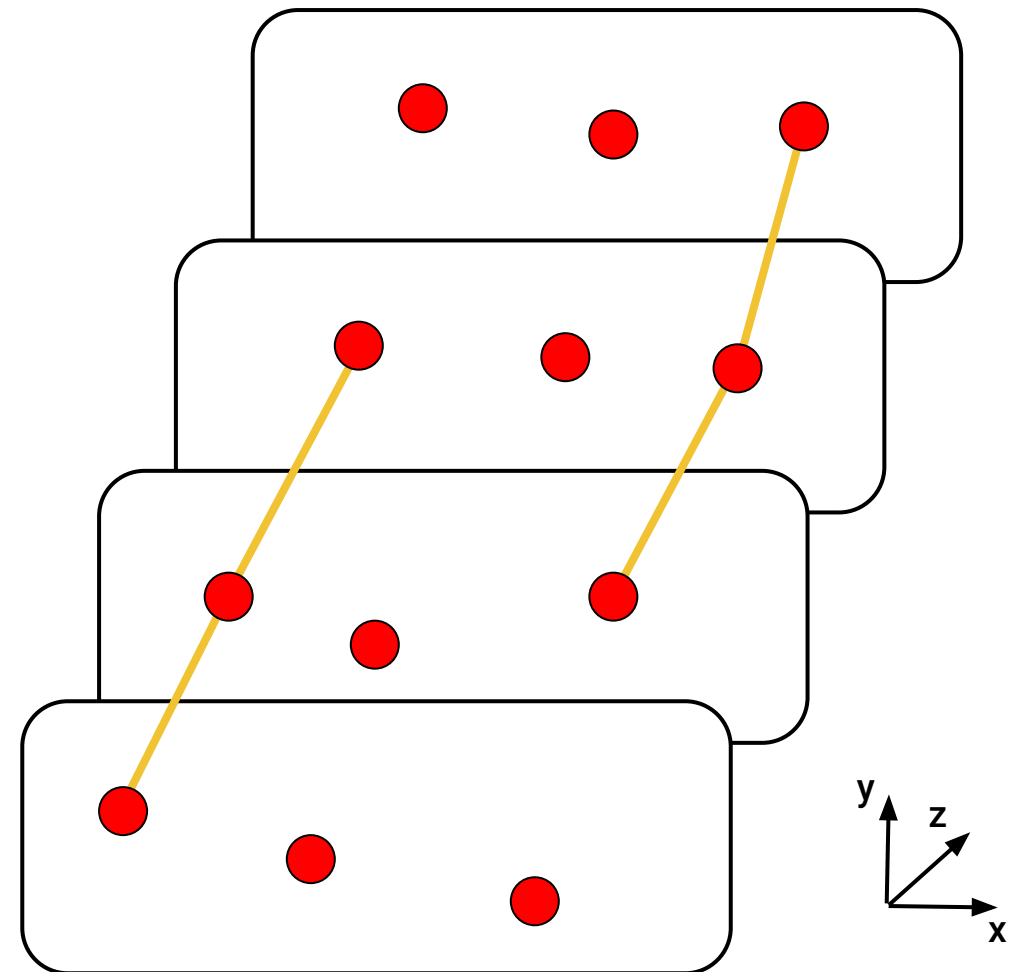


Pattern Building for Track Reconstruction



Build patterns from detector hits:

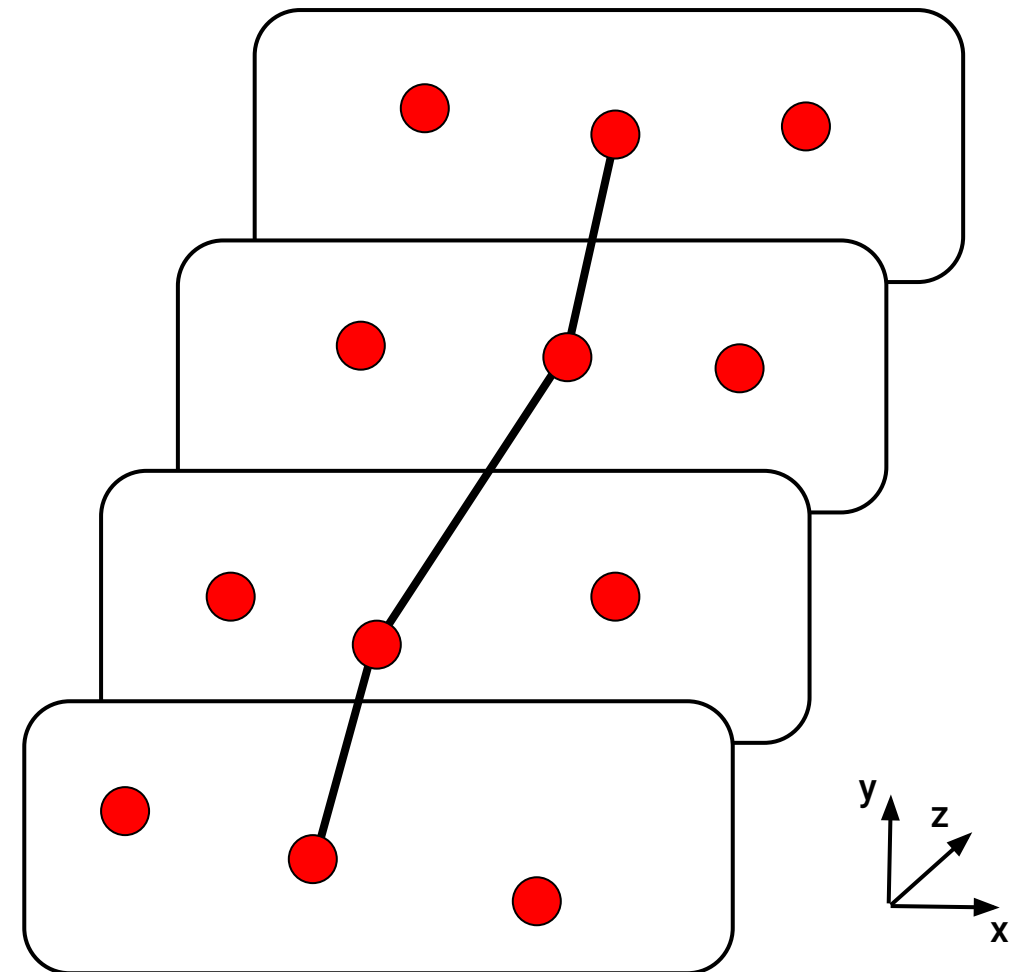
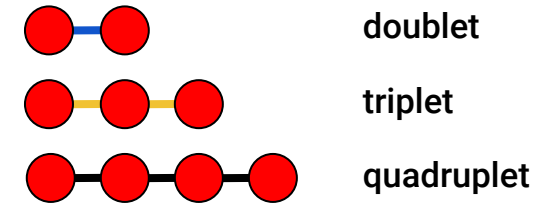
- doublets
- triplets



Pattern Building for Track Reconstruction

Build patterns from detector hits:

- doublets
- triplets
- quadruplets



Pattern Building for Track Reconstruction

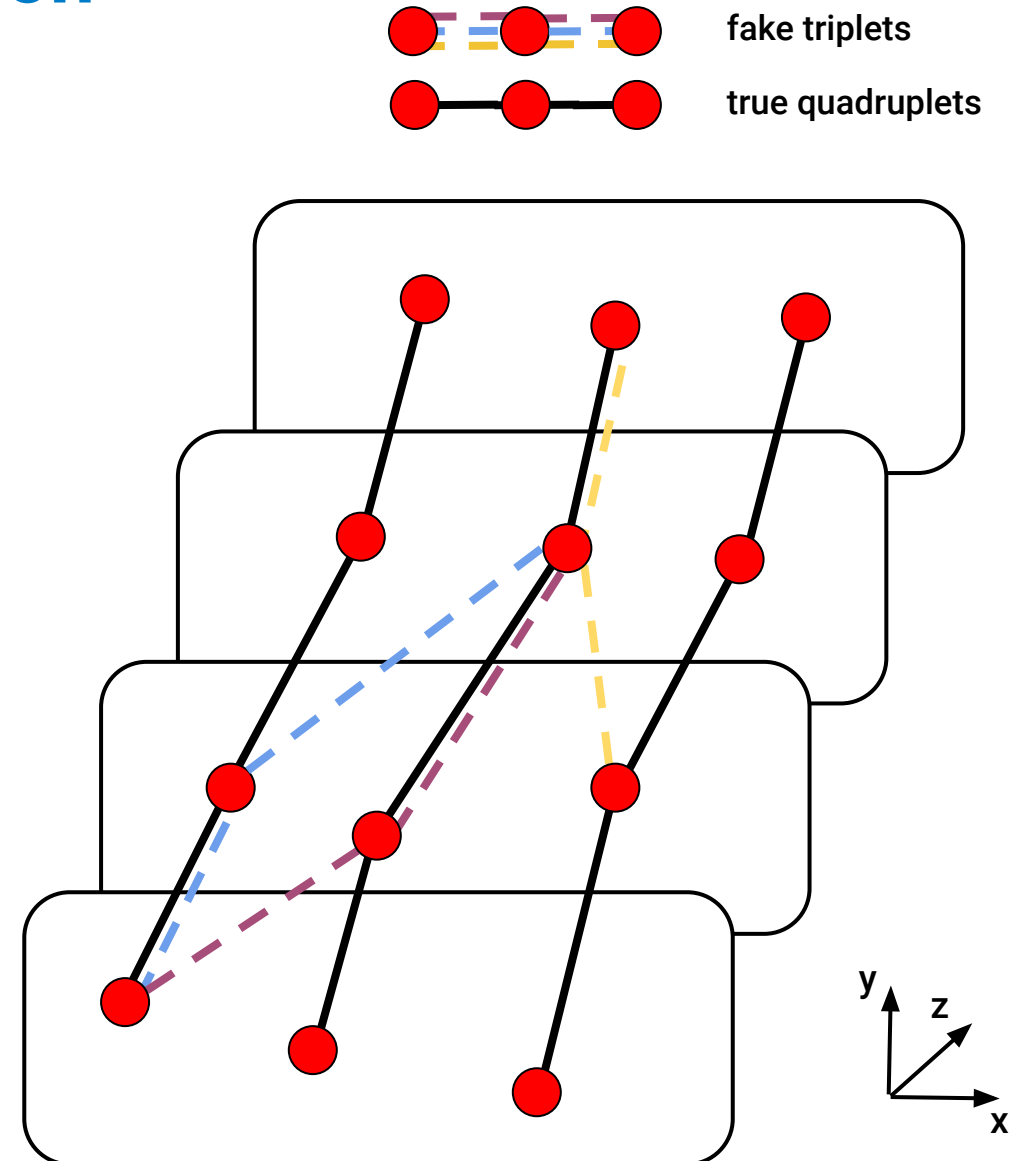
Build patterns from detector hits:

- doublets
- triplets
- quadruplets

Pattern building is a purely combinatorial task

→ computationally costly for a high number of particles

Goal: Identify patterns stemming from a single particle



Measuring Track Reconstruction

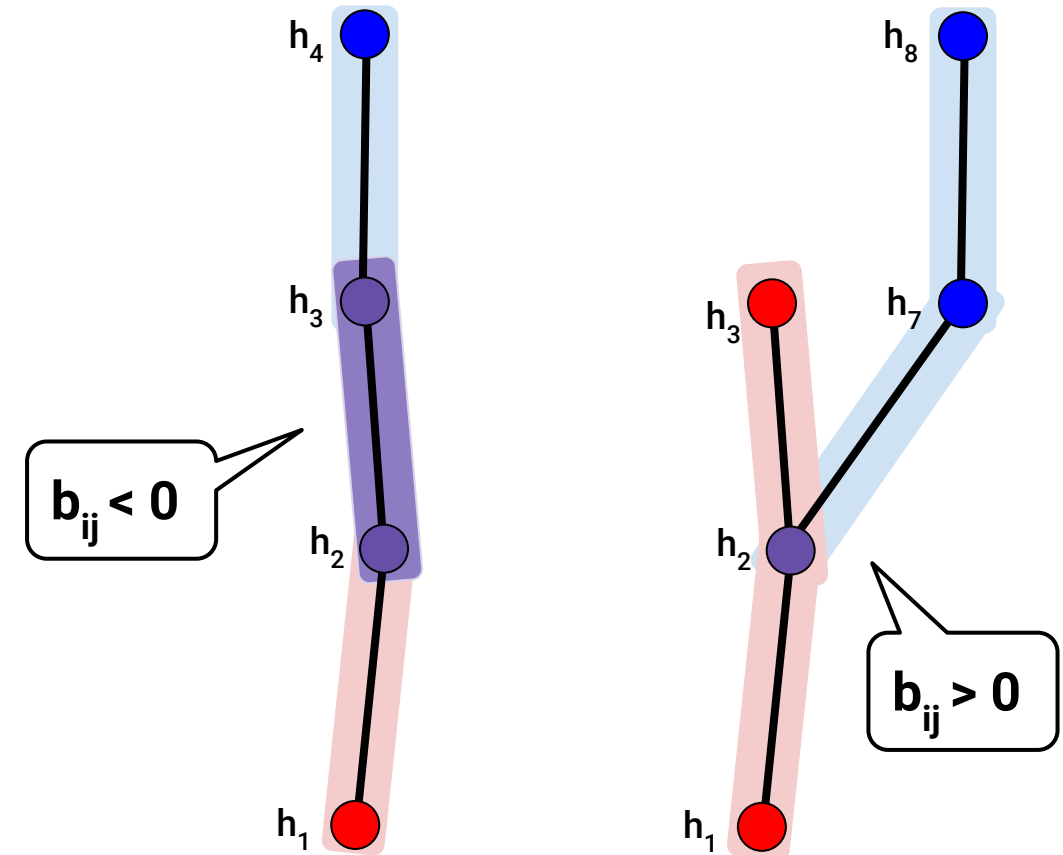
Quadratic **U**nconstrained **B**inary **O**ptimisation as
Hamiltonian formulation of the track reconstruction:

- $T_i \in \{0, 1\}$ as binary representation of a triplet
- $\mathbf{t}_{\text{bin}}: [T_1, T_2, T_3, \dots, T_N] \rightarrow [0, 1, 1, \dots, 0]$
- b_{ij} as interactions of triplets
- a_i as quality of a triplet

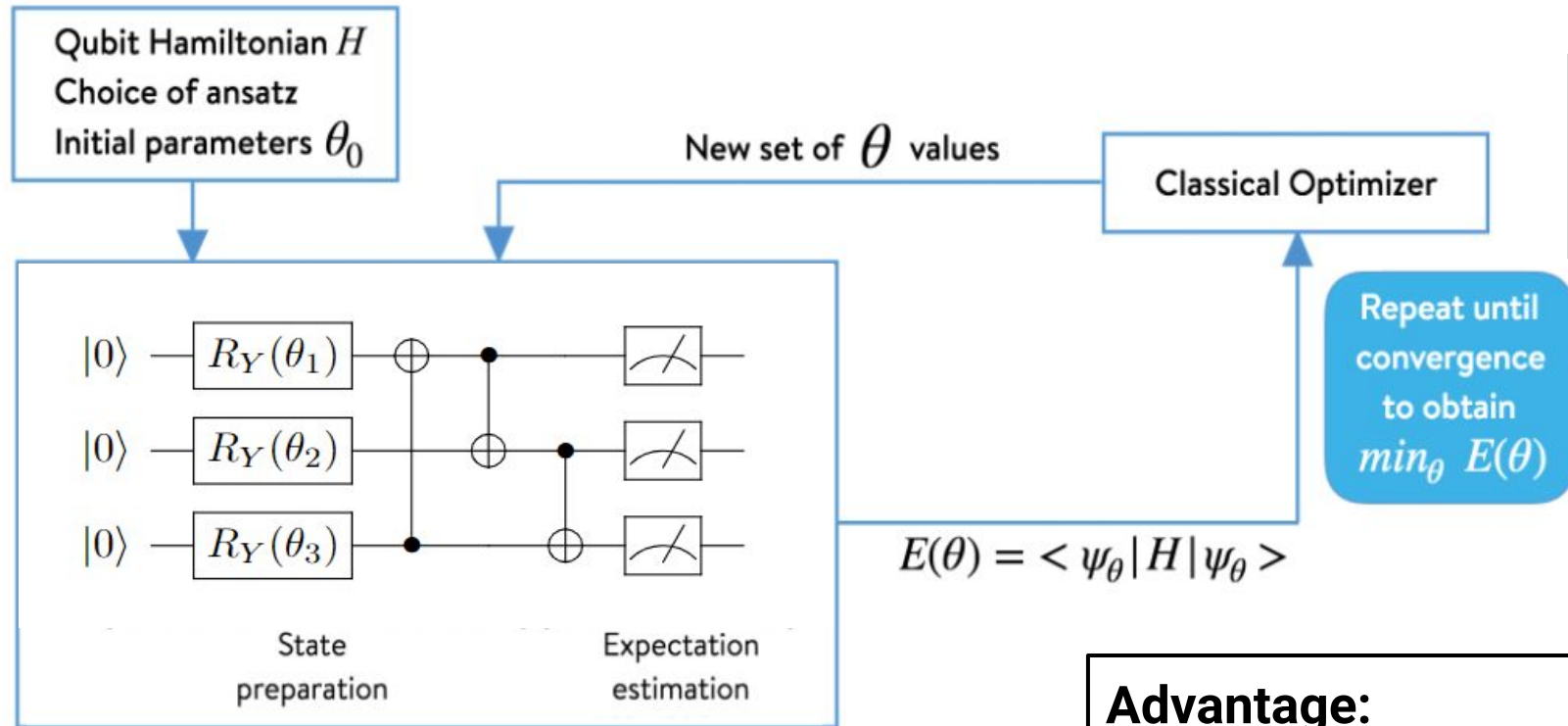
Ground state of the Hamiltonian is the optimal solution
of the track reconstruction task

→ resulting binary vector \mathbf{t}_{bin} tells which triplets to keep

$$\hat{H} = \sum_i^N \sum_{j<i} b_{ij} T_i T_j + \sum_{i=1}^N a_i T_i$$



VQE - Variational Quantum Eigensolver



$$\hat{H} = \sum_i^N \sum_{j<i}^N b_{ij} T_i T_j + \sum_{i=1}^N a_i T_i$$

Source: edited from <http://openqemist.1qbit.com/>

Advantage:

$\dim(H) = 2^n \times 2^n$, then $\langle \psi | H | \psi \rangle$ needs

- $O(2^{2n})$ operations classically
- $O(\text{Poly}(n))$ operations with a quantum computer

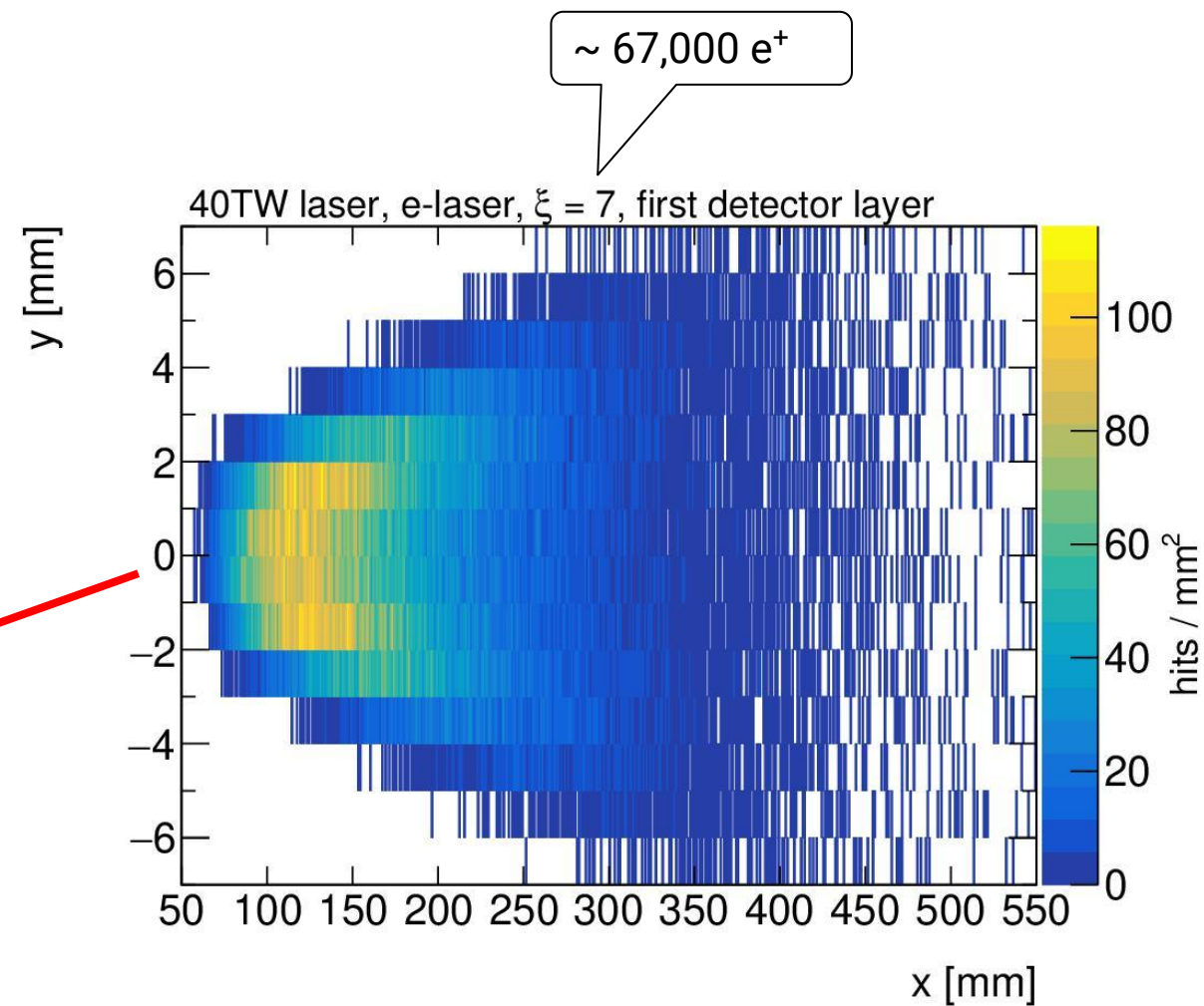
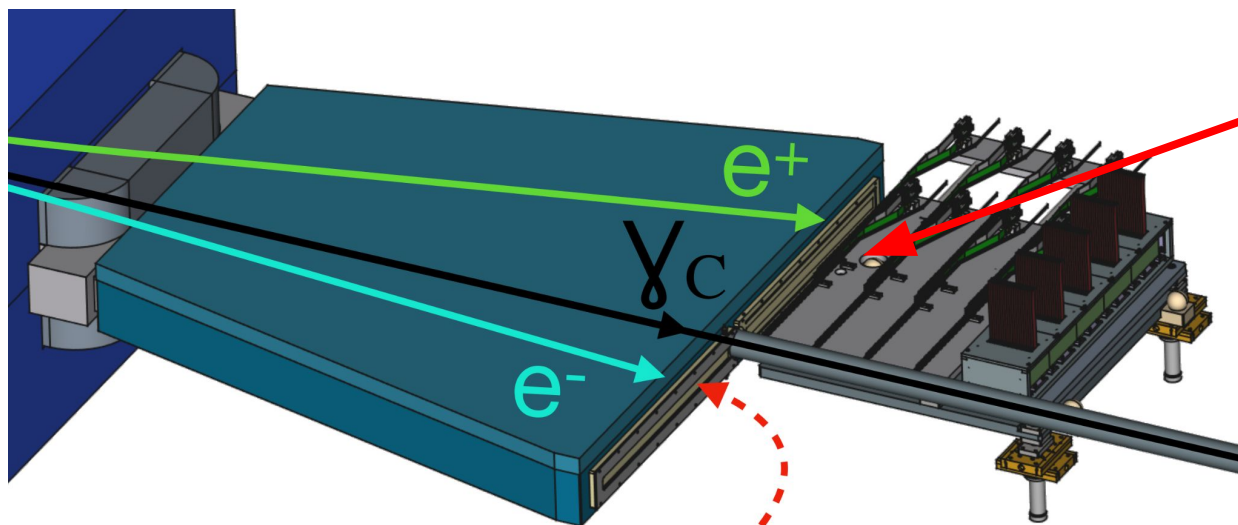
Reconstruction of positron tracks in LUXE

Tomorrow at 11am by Ruth Jacobs:
LUXE – A new experiment to study non-perturbative QED in electron-laser and photon-laser collisions

LUXE: e^+e^- pair creation through electron-laser and photon laser collisions

→ separated with a strong dipole magnet

Challenge: Track reconstruction at high occupancy

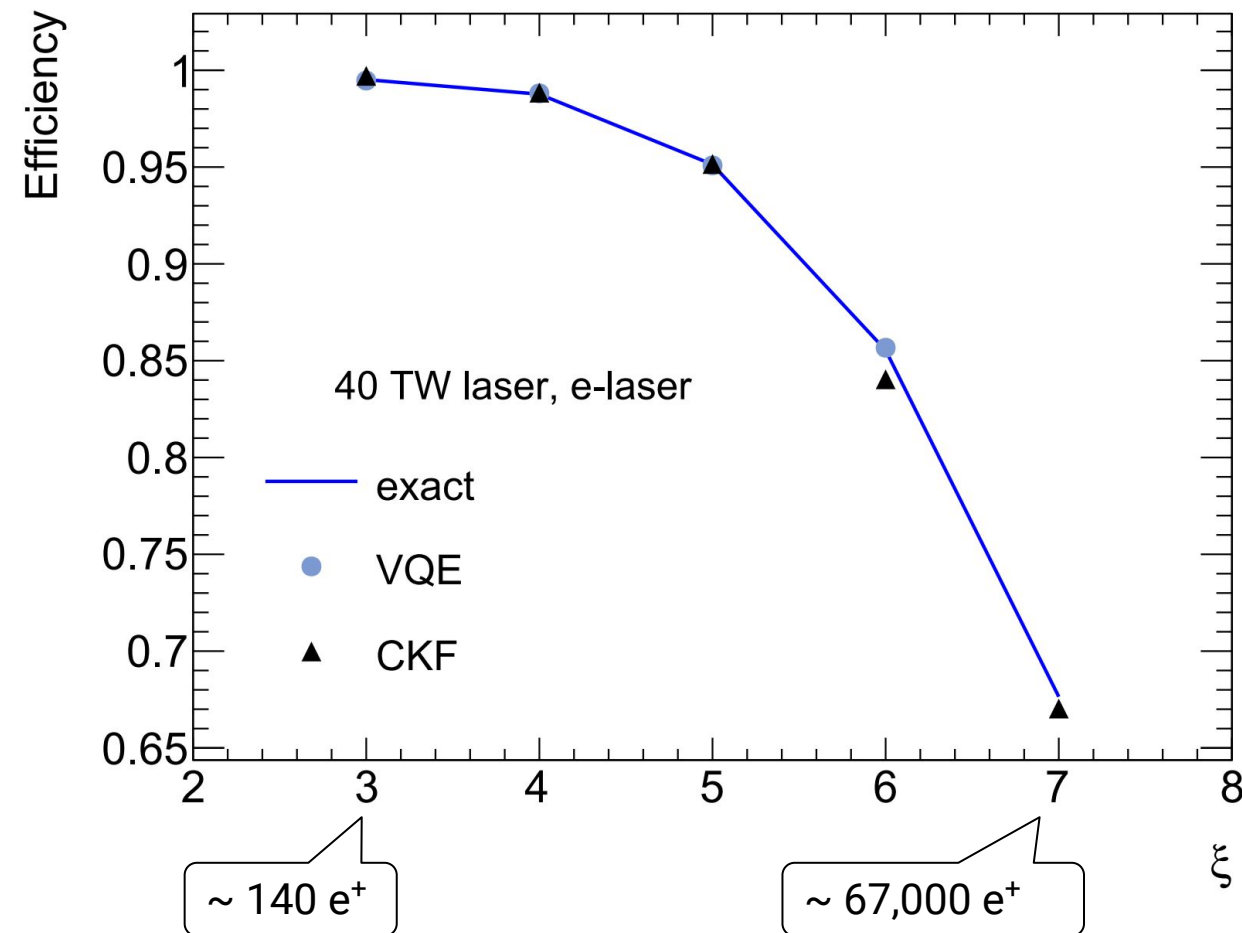


Track level efficiency

Compare three different solving methods

- **C**ombinatorial **K**alman **F**ilter
- **V**ariational **Q**uantum **E**igensolver (Simulation)
- Exact Matrix Diagonalisation

VQE and exact diagonalisation: QUBO partitioned into smaller parts (sub-QUBOs) corresponding to a 7 qubit system and solved sequentially.

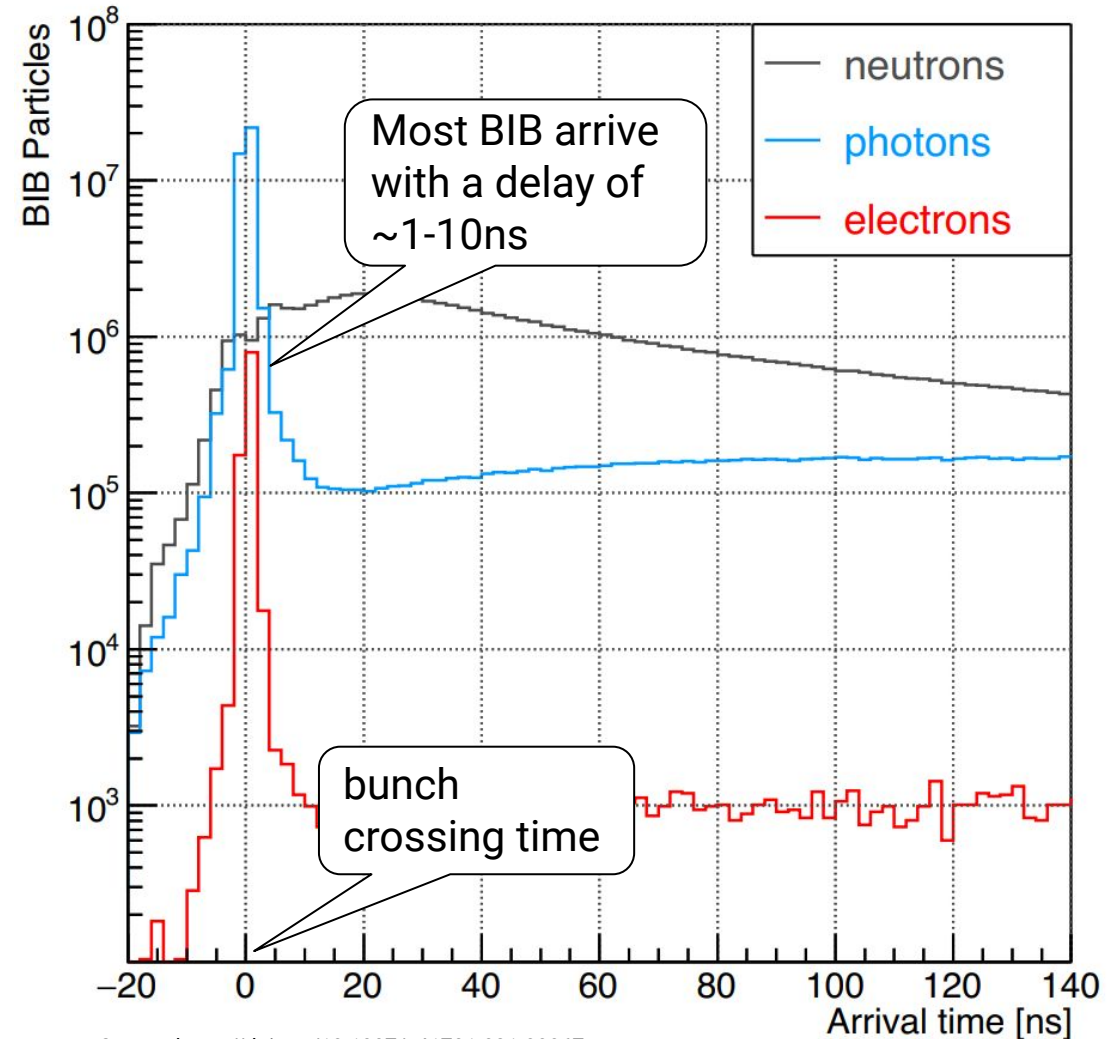


Tracking challenge in Muon Colliders

Myon decays result in secondary and tertiary particles (**B**eam-**I**nduced-**B**ackground)

Challenge: Identify signal tracks within a large background

Time information is a crucial component to suppress BIB particles



Source: <https://doi.org/10.1007/s41781-021-00067-x>

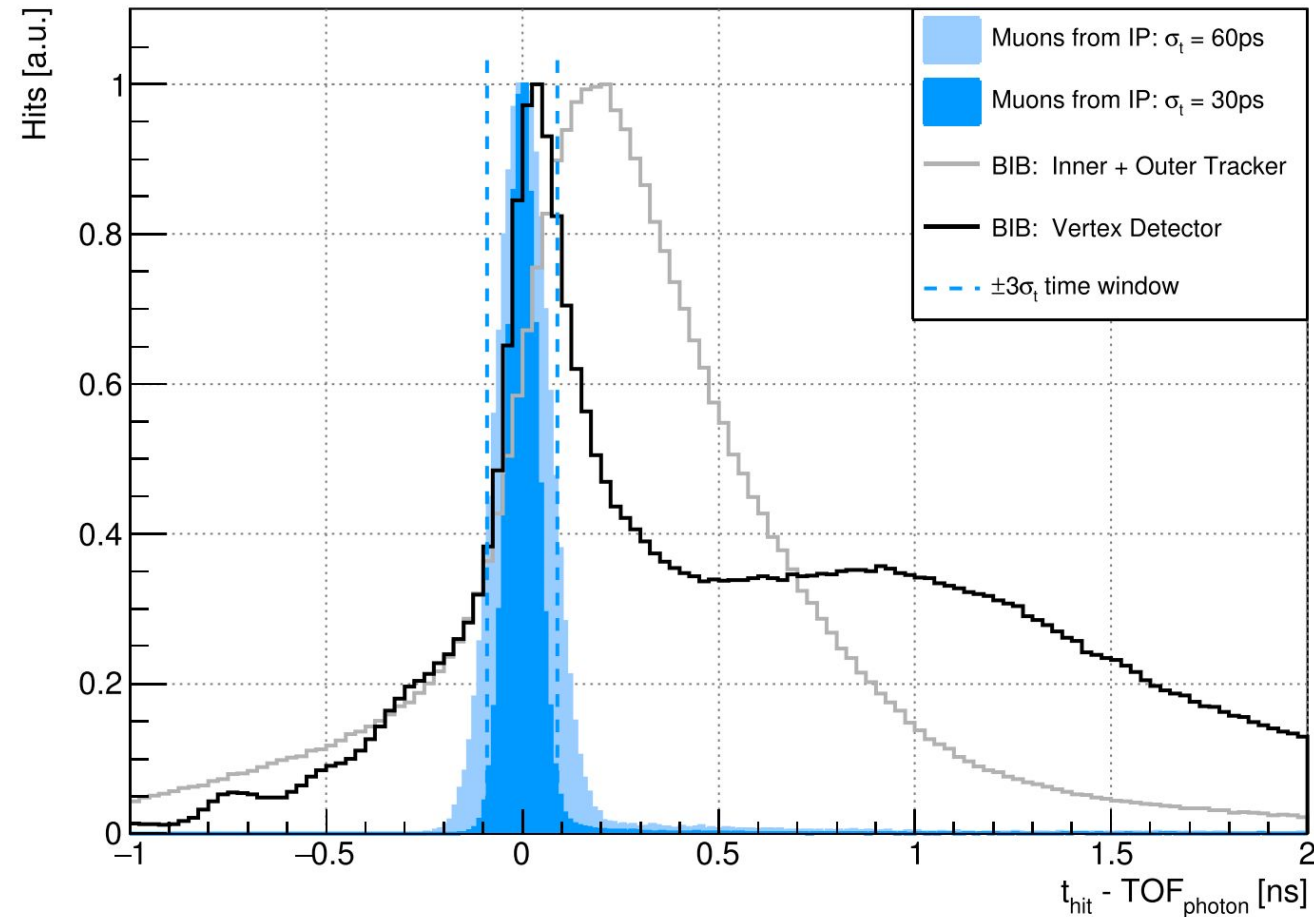
Pattern building with time information

Idea: Include time information when building patterns → 4D quantum algorithm:

- Veto patterns with time information
- Include time information into a_i and b_{ij}

$$\hat{H} = \sum_i^N \sum_{j<i} b_{ij} T_i T_j + \sum_{i=1}^N a_i T_i$$

TOF corrected time of hits
in the tracking detector

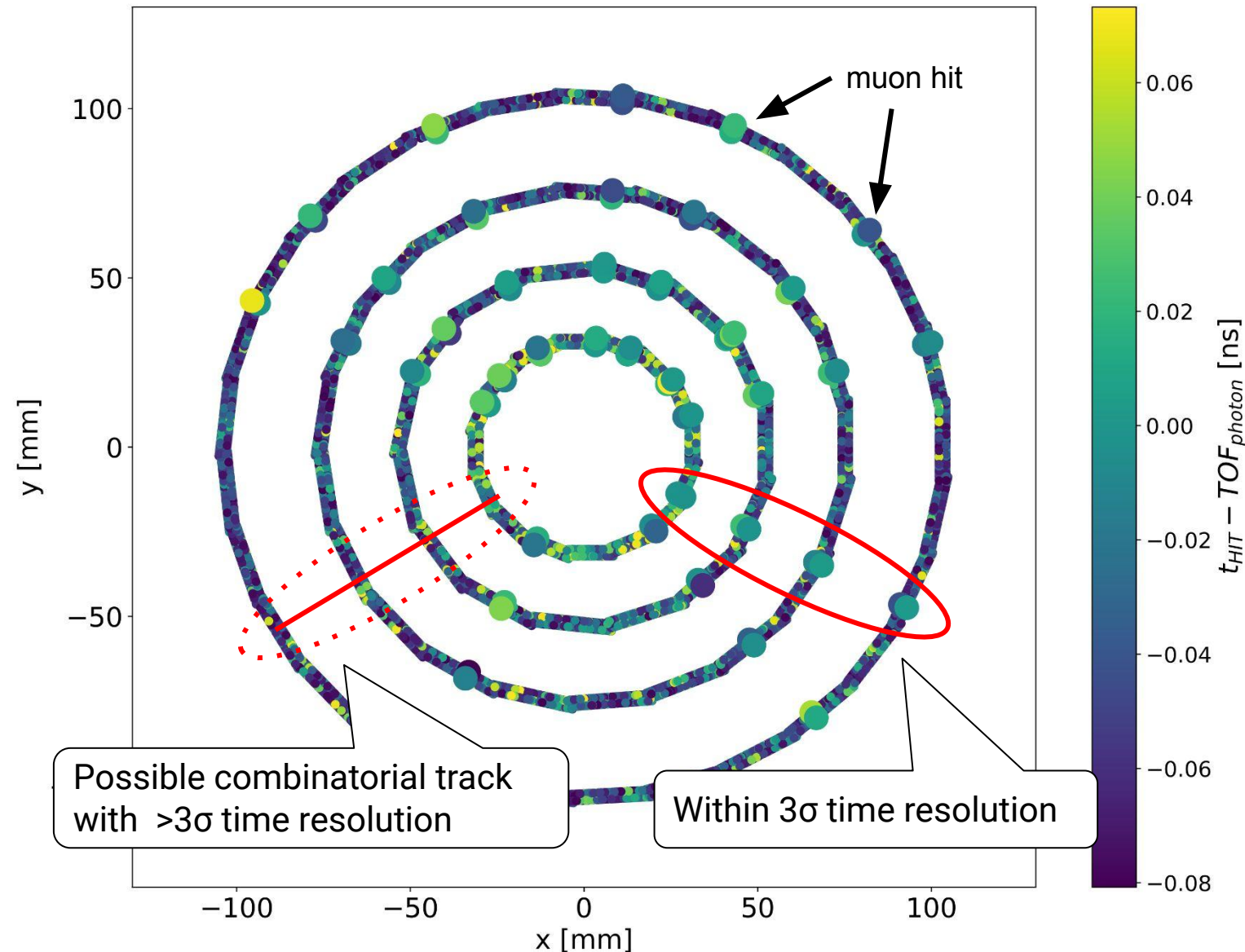


Time + Position Information

Vertex detector: four double layers

Muons shot from (0,0,0) overlaid with background
→ find muon tracks in background

Focus on detector hit time spread of track candidates



4D QUBO

Setup:

- 250 events per energy, event: single muon + 10% background
- Matched track: 8 hits, majority of hits stemming from same particle
- 3σ time window for doublet creation

Results:

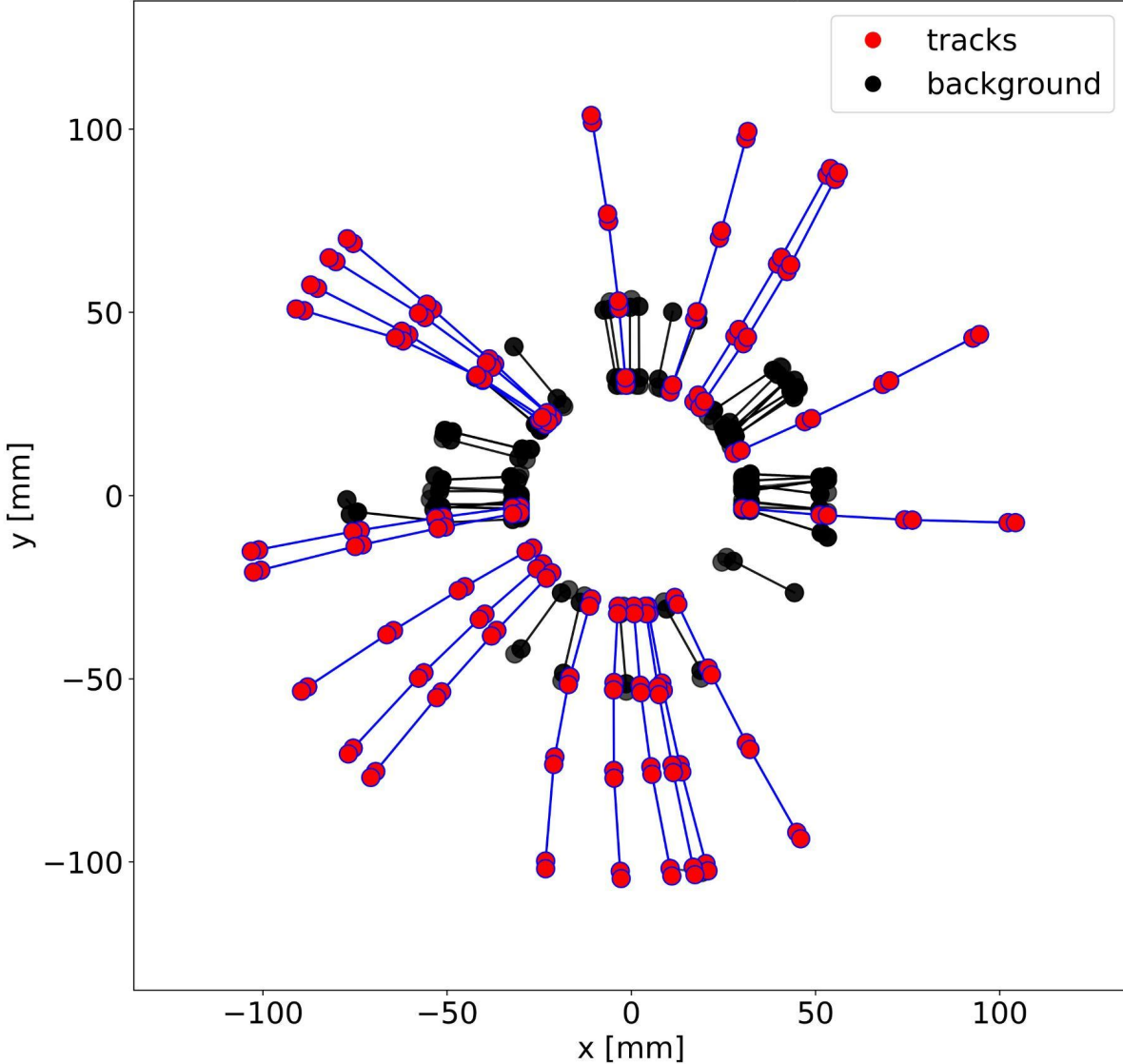
- > 50% reduction of track candidates
- All found tracks are matched tracks

Pre selection and + pattern creation parameters probably too tight, will be optimised in future studies!

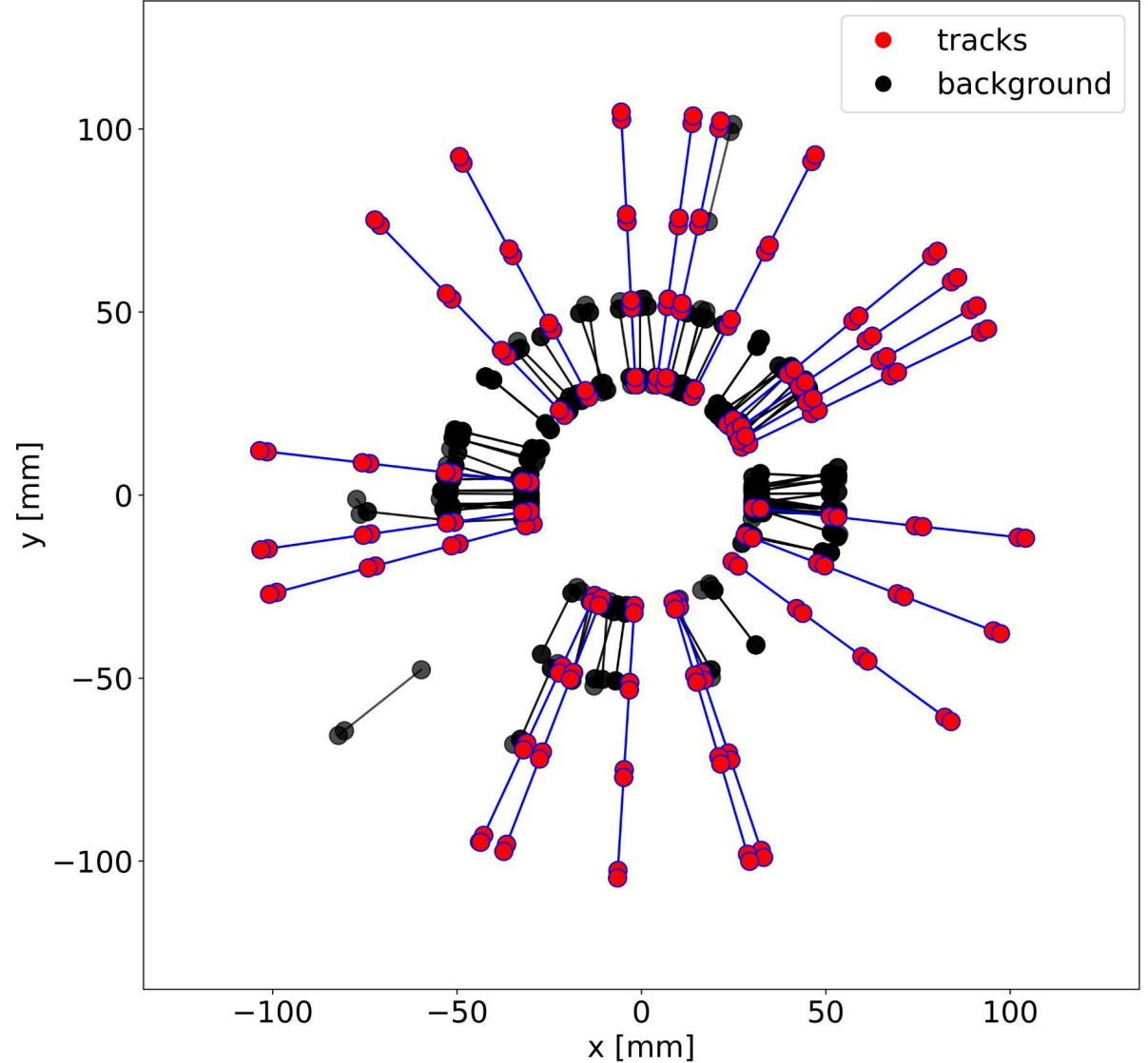
Muon Energy [GeV]	Reconstruction efficiency
1	$41.6 \pm 4.4\%$
10	$60.8 \pm 3.9\%$
100	$64.8 \pm 3.8\%$
1000	$70.4 \pm 3.6\%$

4D QUBO results - 25 example tracks

$E_{\mu\text{on}} = 1\text{GeV}$, track reconstruction efficiency for 250 events: 41.6 %



$E_{\mu\text{on}} = 1000\text{GeV}$, track reconstruction efficiency for 250 events: 70.4 %



Summary and Outlook

Demonstrated track reconstruction using the QUBO formulation on whole LUXE events → competitive with CKF

Using time information for the QUBO approach enables 4D track reconstruction with quantum algorithms → reduces computational costs

Next steps:

- Integrate time information directly into QUBO parameters
- Use 100% of background

Thank you!

Bonus: VQE result from a real quantum computer

Calculations on a quantum device are noisy:

- Error mitigation
- Error correction

10 shots (number of circuit evaluations)
sufficient for 99% success rate

