Generative Modeling with Diffusion Neural Networks for Fast Simulation of Electromagnetic Showers in the International **Large Detector**

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CLUSTER OF EXCELLENCE











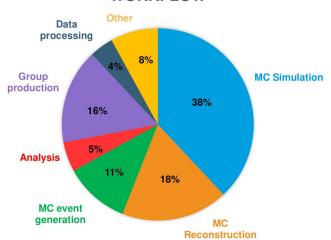


Problem Definition

Time-consuming Simulations

The most computationally expensive step in the simulation pipeline of a typical HEP experiment is (MC Simulation) the detailed modeling of the full complexity of physics processes that govern the motion and evolution of particle showers inside calorimeters.

WALL CLOCK CONSUMPTION PER WORKFLOW



D. Costanzo, J. Catmore, ATLAS Computing update, LHCC meeting, 2019

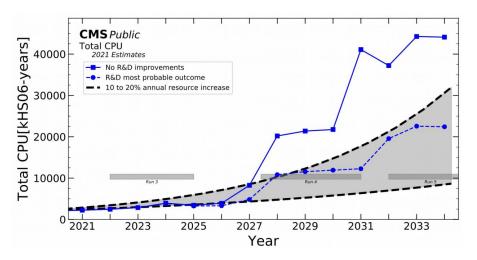
Problem Definition

The Strain on HEP Computing Resources

- Projected computing resources required far outstrip what will be available
 - o E.g HL-LHC
- Future lepton colliders also benefit from much faster MC

Goal: replace (or augment) simulation steps with a faster powerful generator, based on state-of-the-art machine learning techniques.

This work attack the most intensive part of detector simulation – Calorimeter Simulation



CMS Collaboration,
Offline and Computing Public Results (2021)
https://twiki.cern.ch/twiki/bin/view/CMSPublic/CMSOfflineComputingResults

Generative Models

Overview

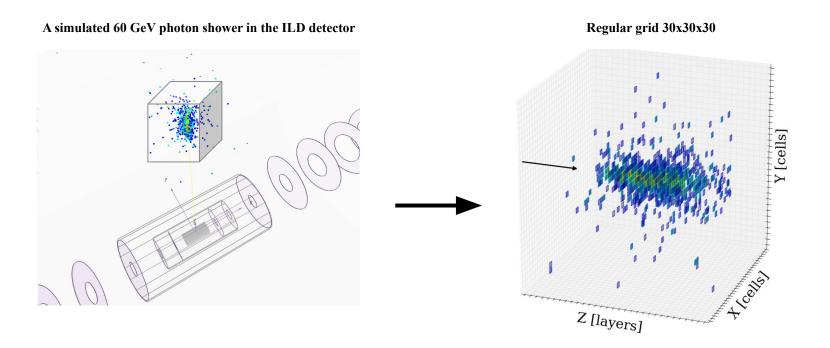
- Generative Model is just a function that maps random numbers to some structure
- In most cases the structure is an **image representation** of the electromagnetic shower (EM shower) in the calorimeter



- There exist numerous generative models
 - Generative Adversarial Network (GANs)
 - Flow-based models

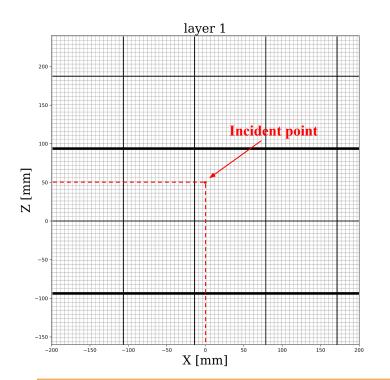
- Variational Autoencoders (VAEs)
- Denoising Diffusion Probabilistic models (DDPs)

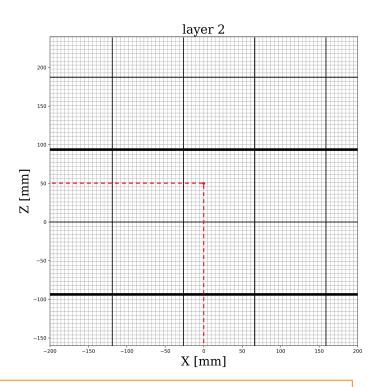
ILD Detector



One to one mapping from detector geometry to a regular grid.

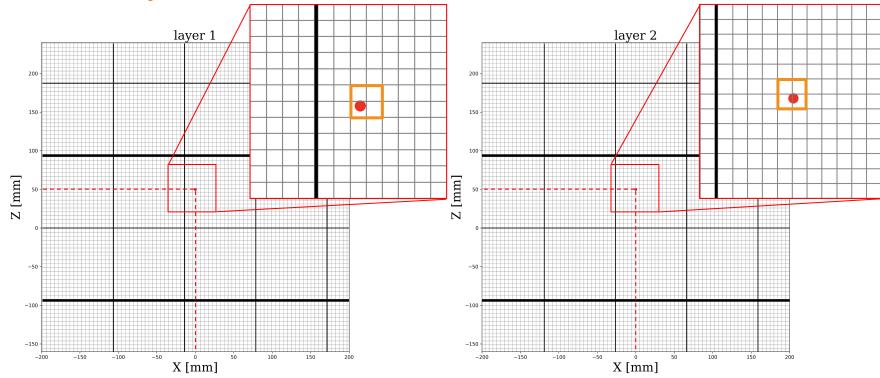
ILD Detector, ECAL Layers Structure





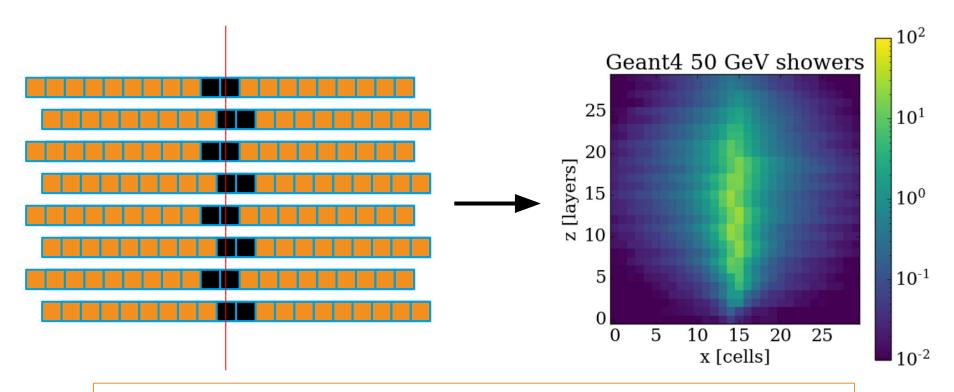
White squares represent active cells. Black lines are wafers, construction gaps, etc. (not active material).

ILD Detector, ECAL Layers Structure



White squares represent active cells. Black lines are wafers, construction gaps, etc. (not active material).

ILD Detector, ECAL Layers Structure, Staggering Effect



Models have to learn not only EM shower properties, but also geometry "artifacts", like staggering effect.

Point Clouds representation of the EM Showers

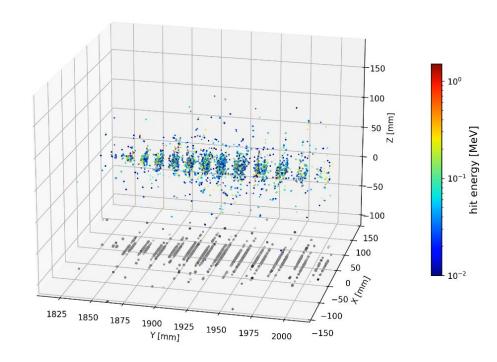
GEANT4 Steps

Photon Energy: 90 [GeV]

Event: 4

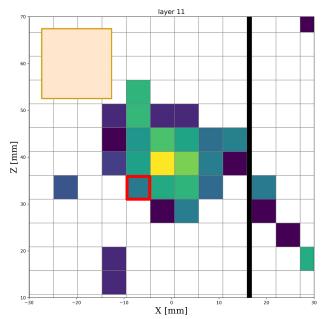
Time step: 0.98246 [ns]

- All G4 interactions, highest possible resolution
- Detached from detector layer geometry
- Too many points to generate (~40k per shower)

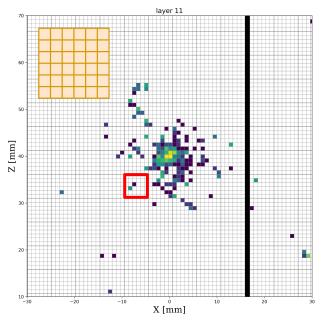


Point Clouds representation of the EM Showers

Artificially Increased Granularity, Cell Split 6x6



Original cell size ~ 5 mm per side



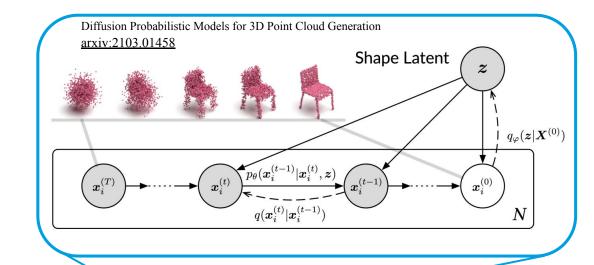
~ 0.83 mm per side

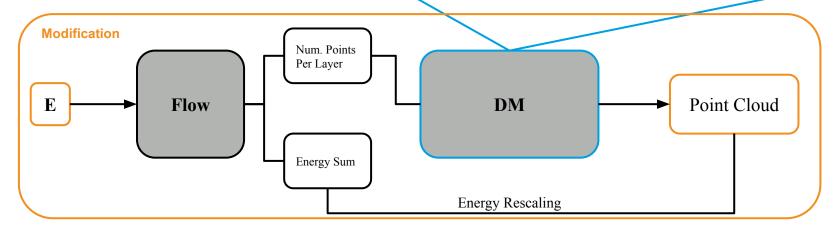
Number of points reduced to ~5k per shower, high enough resolution to move the shower in different place without harming physical properties of the shower.

Diffusion Model

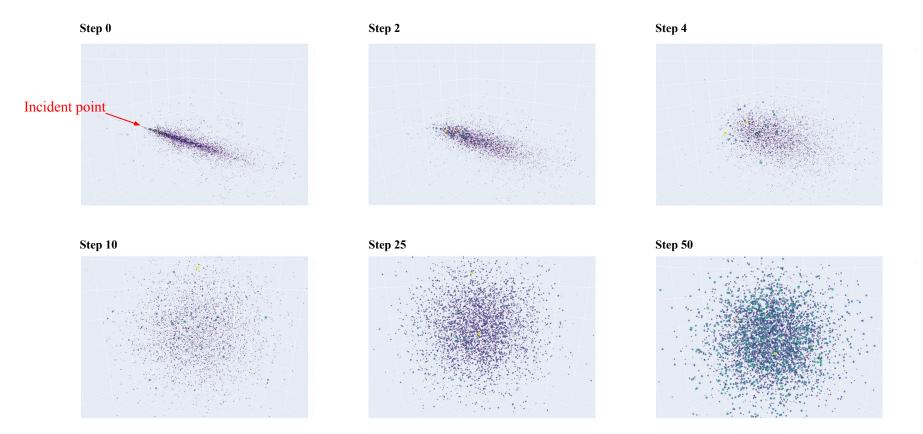
Model Overview

- GANs and VAEs convert noise from some simple distribution to a data sample
- DMs learn to gradually denoise data starting from noise

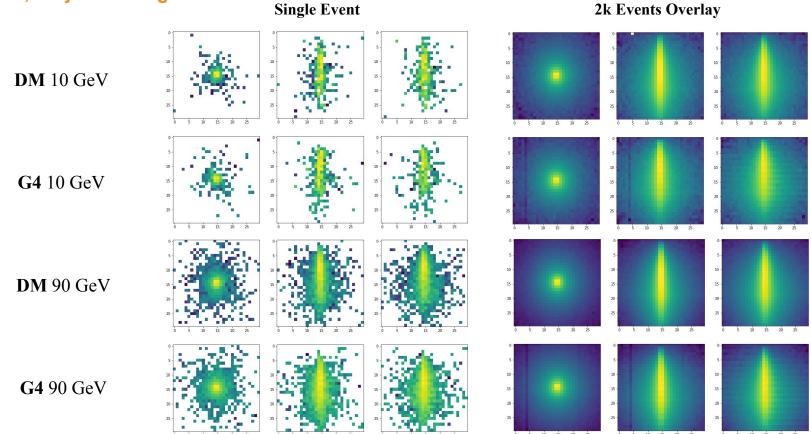




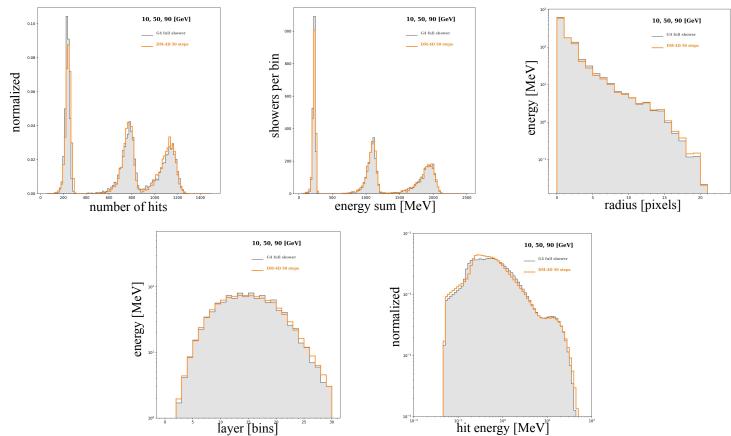
Forward Diffusion Process



Results, Projected Images



Results, Distributions



Summary

• Investigated new generative model architecture for generating EM showers data

• Fidelity of the physical properties learned well, but still have to be improved to achieve better agreement with GEANT4

• The combination of **Point Clouds** representation of EM showers and **Diffusion Model** looks promising as a setup for easy integration into the simulation pipeline

BACKUP SLIDES

Results, Potential Speed-up

	CPU 10-100 [GeV] Speed-up	GPU 10-100 [GeV] Speed-up
GEANT4	~4000 [ms] per shower	_
BiBAE	~400 [ms] per shower ~ x10	~1.5 [ms] per shower ~x2800
DDP	~400 [ms] per shower ~ x10	~100 [ms] per shower ~x40