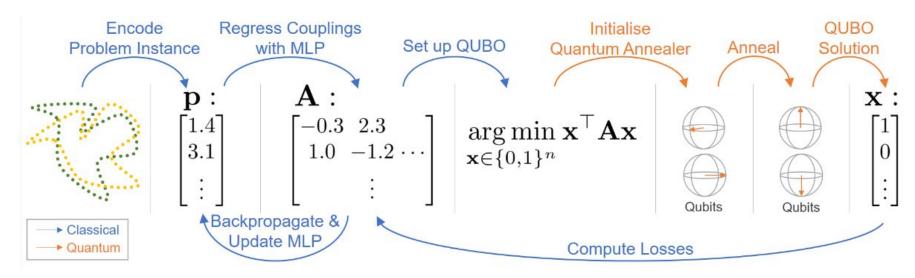
Quantum Computing Meeting

28.06.2023+2weeks

QuAnt: Learned coulings for QUBO problems



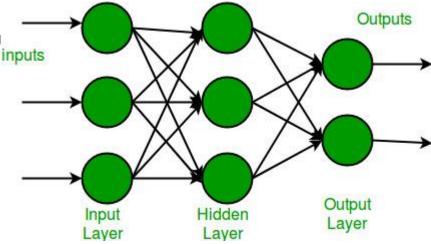
learn QUBO forms from data for any problem type using the backpropagation

The <u>paper</u> introduces a contrastive loss that circumvents the non-differentiable nature of quantum annealing/simulated annealing

Competitive performance to derived QUBO, resistance to noise

Multi-layered perceptron

- Fully connected neural network (every node is connected w every neuron in thing next layer)
- Very simple "starting" NN
- Loss gradient is calculated one layer at a time, moving from the output to input layer →loss function has to be differentiable
- However (!) this has fixed input and outputs



Loss function

General loss differentiable w respect to A:

$$\begin{split} L_{\text{gap}} &= \hat{\mathbf{x}}^{\top} \mathbf{A} \hat{\mathbf{x}} - \mathbf{x}^{*\top} \mathbf{A} \mathbf{x}^{*} \\ \text{Ground truth solution} \\ \frac{\partial L_{\text{gap}}(\mathbf{A})}{\partial \mathbf{A}_{i,j}} &= 2\hat{\mathbf{x}}_{i}\hat{\mathbf{x}}_{j} - 2\mathbf{x}_{i}^{*}\mathbf{x}_{j}^{*} - 2\frac{\partial \mathbf{x}^{*}(\mathbf{A})}{\partial \mathbf{A}_{i,j}} \mathbf{A} \mathbf{x}^{*}, \end{split}$$

If the energy of the ground truth solution is higher than the found solution, weights are adjusted Loss function can be adjusted to favor sparse matrices,

Loss function: future additions

- Favors triplets that have at least 3-same particle hits
- Favors 4-same particle hits over 3-same particle hits (?)
- Avoids conflicts

- Avoids degeneration of QUBO solutions (same energy should not lead to multiple solutions)
- Encourages sparsity (minimises number of entries)

