

Loop calculations with graphical functions

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The graphical functions method works for

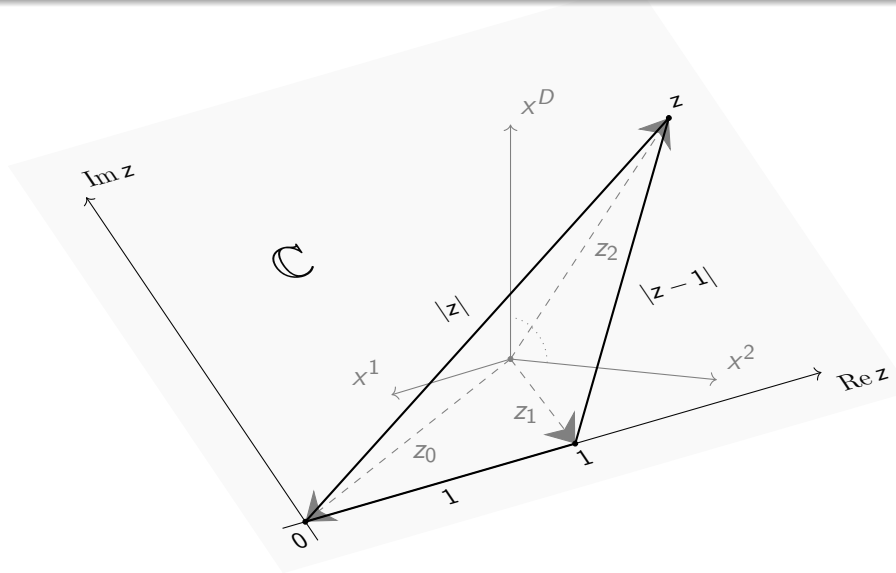
- massless,
- 2pt, 3pt, or convergent (conformal) 4pt amplitudes
- in even dimensions ≥ 4 .

In this setup, high loop orders are possible.

Ideal playground: renormalization functions $\beta(g)$, $\gamma(g)$, $\gamma_m(g)$.

- Massless 2pt amplitudes are scalars (periods). Add a third point for more structure.
- Massless 3pt integrals (or 4pt conformal) are the simplest functions in QFT (two-scale).
- Construct a given Feynman integral by an increasing sequence of 3pt subgraphs.
- Use position space. Three points span a plane in \mathbb{R}^D . Consider this plane as \mathbb{C} .
- Study the 3pt integrals as functions on \mathbb{C} using the theory of complex functions.
- Add edges by solving the Laplace equation.

Picture (by M. Borinsky)



The graphical function $f_G(z)$ is related to the Feynman integral A_G by

$$A_G(z_0, z_1, z_2) = \|z_1 - z_0\|^{-2\lambda N_G} f_G(z),$$

with invariants

$$\frac{\|z_2 - z_0\|^2}{\|z_1 - z_0\|^2} = z\bar{z}, \quad \frac{\|z_2 - z_1\|^2}{\|z_1 - z_0\|^2} = (z-1)(\bar{z}-1),$$

and the scaling weight (superficial degree of divergence)

$$N_G = \left(\sum_{e \in E_G} \nu_e \right) - \frac{(\lambda + 1) |V^{\text{int}}|}{\lambda},$$

where

$$\nu_e \in \mathbb{R} \text{ (edge weights),} \quad \lambda = D/2 - 1.$$

- Reflection symmetry $f_G(z) = f_G(\bar{z})$.
- f_G is a real-analytic single-valued function on $\mathbb{C} \setminus \{0, 1\}$ (with M. Golz, E. Panzer).
- There exist single-valued log-Laurent expansions for the ϵ^k coefficients of $f_G(z)$ at the singular points $s = 0, 1$ and at ∞ .

$$\sum_{\ell \geq 0} \sum_{m, n = M_s}^{\infty} c_{\ell, m, n}^{s, k} [\log(z-s)(\bar{z}-s)]^{\ell} (z-s)^m (\bar{z}-s)^n \quad \text{if } |z-s| < 1,$$

$$\sum_{\ell \geq 0} \sum_{m, n = -\infty}^{M_{\infty}} c_{\ell, m, n}^{\infty, k} (\log z \bar{z})^{\ell} z^m \bar{z}^n \quad \text{if } |z| > 1,$$

with $c_{\ell, m, n}^{\bullet, k} = c_{\ell, n, m}^{\bullet, k} \in \mathbb{R}$.

- Add edges between external vertices

$$\begin{aligned} \left[z \begin{array}{c} \bullet \\ \text{---} \\ \bullet \\ 1 \\ 0 \end{array} \right] &= \left[z \begin{array}{c} \bullet \\ \text{---} \\ \bullet \\ 1 \\ 0 \end{array} \right] = (z\bar{z})^{\lambda\nu_e} \left[z \begin{array}{c} \bullet \\ \text{---} \\ \bullet \\ 1 \\ 0 \end{array} \right] \\ &= [(z-1)(\bar{z}-1)]^{\lambda\nu_e} \left[z \begin{array}{c} \bullet \\ \text{---} \\ \bullet \\ 1 \\ 0 \end{array} \right]. \end{aligned}$$

- Permute external vertices

$$\left[z \begin{array}{c} \bullet \\ \text{---} \\ \bullet \\ 0 \\ 1 \end{array} \right] = \left[(1-z) \begin{array}{c} \bullet \\ \text{---} \\ \bullet \\ 1 \\ 0 \end{array} \right] = (z\bar{z})^{-\lambda N_G} \left[1 \begin{array}{c} \bullet \\ \text{---} \\ \bullet \\ 0 \\ \frac{1}{z} \end{array} \right].$$

- Invert the effective Laplace operator \square_D for an isolated edge of weight 1 at vertex z ,

$$\left(\Delta_n + \frac{\epsilon/2}{z - \bar{z}} (\partial_z - \partial_{\bar{z}}) \right) \left[z \cdot \text{---} \bullet \begin{array}{c} \nearrow 1 \\ \searrow 0 \end{array} \right] = -\frac{1}{\Gamma(\lambda)} \left[z \cdot \text{---} \bullet \begin{array}{c} \nearrow 1 \\ \searrow 0 \end{array} \right]$$

$$\text{with } \Delta_n = \frac{1}{(z - \bar{z})^{n+1}} \partial_z \partial_{\bar{z}} (z - \bar{z})^{n+1} + \frac{n(n+1)}{(z - \bar{z})^2},$$

$$\text{where } D = 2n + 4 - \epsilon.$$

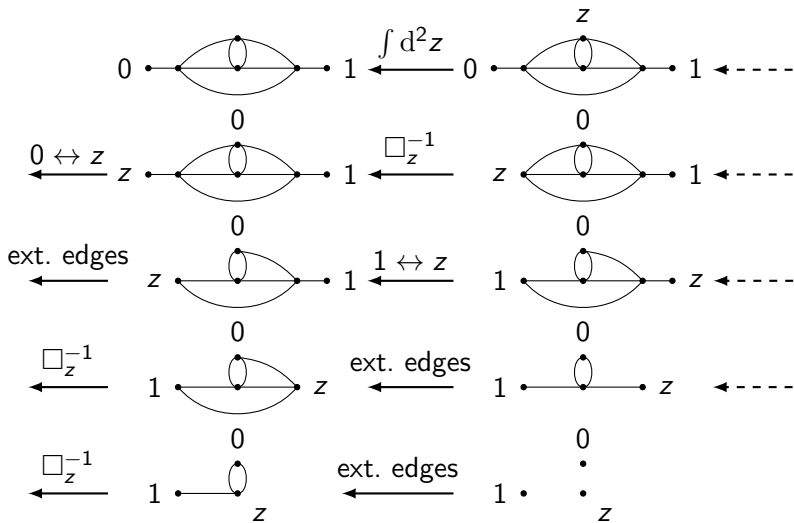
- In the last step one may want to integrate over z to pass from a 3pt function to a 2pt function using

$$\frac{1}{(2i)^{2\lambda} \sqrt{\pi} \Gamma(\lambda + 1/2)} \int_{\mathbb{C}} f_G(z) (z - \bar{z})^{2\lambda} d^2 z.$$

In even integer dimensions one can use a residue theorem to do the integral.

In non-integer dimensions we add an edge between 0 and z of weight -1 , append an edge of weight 1 to z , and set $z = 0$.

Picture (by M. Borinsky)



The five miracles of graphical functions

- For even integer D there exists a closed solution for the effective Laplace equation by taking single-valued primitives (with M. Borinsky). This is trivial in $D = 4$ dimensions.
- The solution is unique in the space of graphical functions.
- Generalized single-valued hyperlogarithms (GSVHs) are closed under solving the effective Laplace equation. The algorithm is efficient for GSVHs.
- The solution generalizes to non-integer dimensions $2n + 4 - \epsilon$.
- Spin $k \in \mathbb{Z}_{>0}$ in D dimensions (QED, Yang-Mills) makes the effective Laplace equation a coupled system with triangular matrix whose diagonal is populated by (copies of)
 $\square_D, \square_{D+2}, \dots, \square_{D+2k}$.

Generalized single-valued hyperlogarithms (GSVHs) are iterated single-valued primitives of differential forms

$$\frac{dz}{az\bar{z} + bz + c\bar{z} + d}, \quad a, b, c, d \in \mathbb{C},$$

on the punctured (!) Riemann sphere $\mathbb{C} \setminus \{s_1, \dots, s_n\}$.

Example (C. Duhr et al.):

$$\int_{\text{sv}} \frac{D(z) dz}{z - \bar{z}},$$

where $D(z)$ is the Bloch-Wigner dilogarithm,

$$D(z) = \text{Im} (\text{Li}_2(z) + \log(1 - z) \log |z|).$$

The commutative hexagon

GSVHs can be constructed with a commutative hexagon:

$$\begin{array}{ccc} \int_{\text{sv}} dz & \mathcal{G} & \int_{\text{sv}} d\bar{z} \\ \nearrow & & \nwarrow \\ \partial_z \mathcal{G} & & \partial_{\bar{z}} \mathcal{G} \\ \uparrow \pi_{\partial_z} & & \uparrow \pi_{\partial_{\bar{z}}} \\ \partial_z \mathcal{G} & & \partial_{\bar{z}} \mathcal{G} \\ \searrow & \partial_{\bar{z}} \partial_z \mathcal{G} & \nearrow \\ & \int_{\text{sv}} dz & \end{array}$$

where \mathcal{G} is the \mathbb{C} -algebra of GSVHs and π_{∂_z} ($\pi_{\partial_{\bar{z}}}$) kills (anti-)residues in $\partial_z \mathcal{G}$ ($\partial_{\bar{z}} \mathcal{G}$).

- Taylor coefficients of convergent graphical functions in non-integer dimensions are obtained by a straight forward expansion method.
- For singular graphical functions a sophisticated subtraction method is necessary to obtain the Laurent coefficients.
Problem: inversion of the effective Laplace equation.
Example: bottom line in the cat eye calculation,

$$\frac{1}{(z\bar{z})^{2\lambda}((z-1)(\bar{z}-1))^\lambda}$$

After inverting the effective Laplace operator, the graphical function has a singular part which is annihilated by Δ_0 ,

$$\frac{1}{z-\bar{z}}\partial_z\partial_{\bar{z}}(z-\bar{z})\frac{2}{\epsilon z\bar{z}}=0.$$

Subtraction of subdivergences

Solution: Subtract (logarithmic) subdivergences:

$$\left(\frac{1}{(z\bar{z})^{2\lambda}((z-1)(\bar{z}-1))^\lambda} - \frac{1}{(z\bar{z})^{2\lambda}} \right) + \frac{1}{(z\bar{z})^{2\lambda}}.$$

- The first term is sufficiently regular at $z = 0$: The effective Laplace equation can be inverted uniquely.
- The inversion of the second term is a convolution:

$$\frac{1}{\pi^{D/2}} \int_{\mathbb{R}^D} \frac{1}{\|x\|^{4\lambda} \|x - z_2(z)\|^{2\lambda}} dx.$$

- The general situation is fully algorithmic.
- Quadratic subdivergences are mere 2pt insertions.
- No a priori analysis or extra orders in ϵ necessary.

There exists a large toolbox for calculating low order Laurent coefficients of (singular) graphical functions.

- Completion: conformal symmetry.
- Approximation: replace a subgraph with a sum of simpler graphs with the same low order ϵ expansion.
- Rerouting: subtraction of subdivergences with simpler graphs to reduce the pole order in ϵ (F. Brown, D. Kreimer).
- Integration by parts (in particular spin > 0 or dimension ≥ 6).
- Special identities: Twist, planar duals. . .
- Parametric integration: HyperInt (F. Brown, E. Panzer).
- . . .

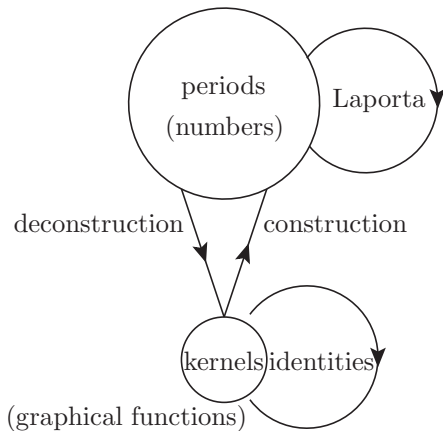
Comparison with classical techniques

- Momentum space techniques are more general (masses, N_{pt} functions).
- Momentum space techniques can also be applied to graphical functions (master integrals).
- The theory of graphical functions performs integrations.
- The large set of constructible graphs is always computable with graphical functions (to sensible orders in ϵ).
- It is not necessary to solve large systems of linear equations.
- One always obtains a reduction of complexity by integrating out some vertices of the Feynman graph.

- Calculation of many primitive ϕ^4 periods up to 11 loops (and primitive ϕ^3 periods up to 9 loops) which lead to the discovery of the connection between motivic Galois theory and QFT (the coaction principle, the cosmic Galois group).
- ϕ^4 theory (4 dim.): 8 loops field anomalous dimension γ .
7 loops β , mass anomalous dimension γ_m , self-energy Σ .
- ϕ^3 theory (6 dim.): 6 loops field anomalous dimension γ , β ,
mass anomalous dimension γ_m .
5 loops self-energy Σ .

- A sizable subset of Feynman periods can be calculated immediately.
- One can increase the number of known Feynman periods by calculating kernel graphical functions.
- One can use IBP identities to reduce an unknown Feynman period to known Feynman periods.
- A combination of both techniques can reduce the complexity.
For six loop primitive graphs in ϕ^3 theory:

M. Borinsky, O. Schnetz, *Recursive computation of Feynman periods*, JHEP No. 08, 291 (2022).



- HyperlogProcedures is a Maple package that performs calculations using graphical functions and GSVHs.
- It is also a toolbox to handle multiple zeta values (MZVs) including extensions to second (Euler sums), third, fourth, and sixth roots of unity.
- A large number of manipulations for hyperlogarithms (Goncharov polylogs) are implemented in HyperlogProcedures.
- HyperlogProcedures has the results for the renormalization functions in ϕ^4 and ϕ^3 with a large number of extra data.
- HyperlogProcedures is available for free download from my homepage.
<https://www.math.fau.de/person/oliver-schnetz/>