

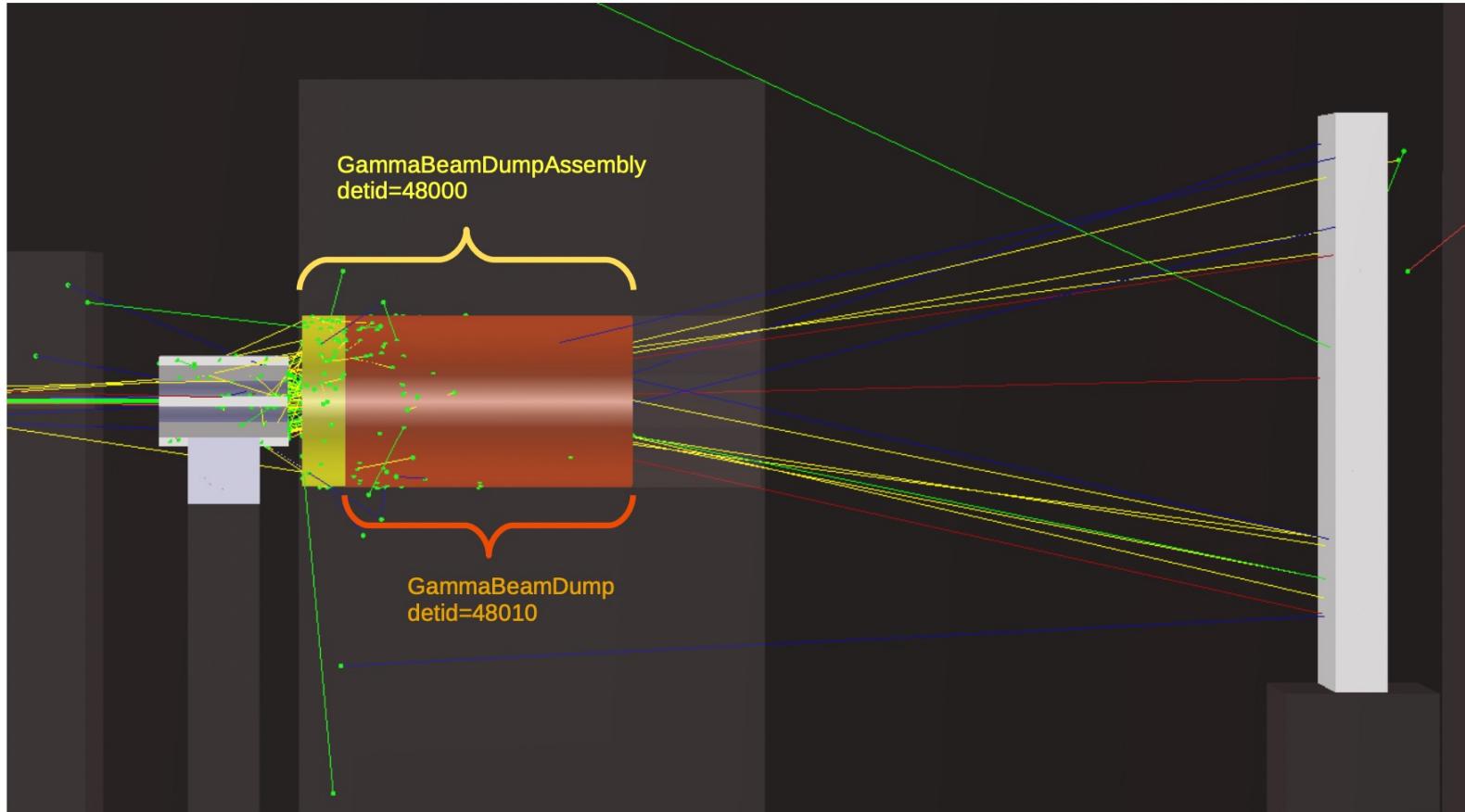
NPOD background simulation studies update

Raquel Quishpe

May 8th , 2023



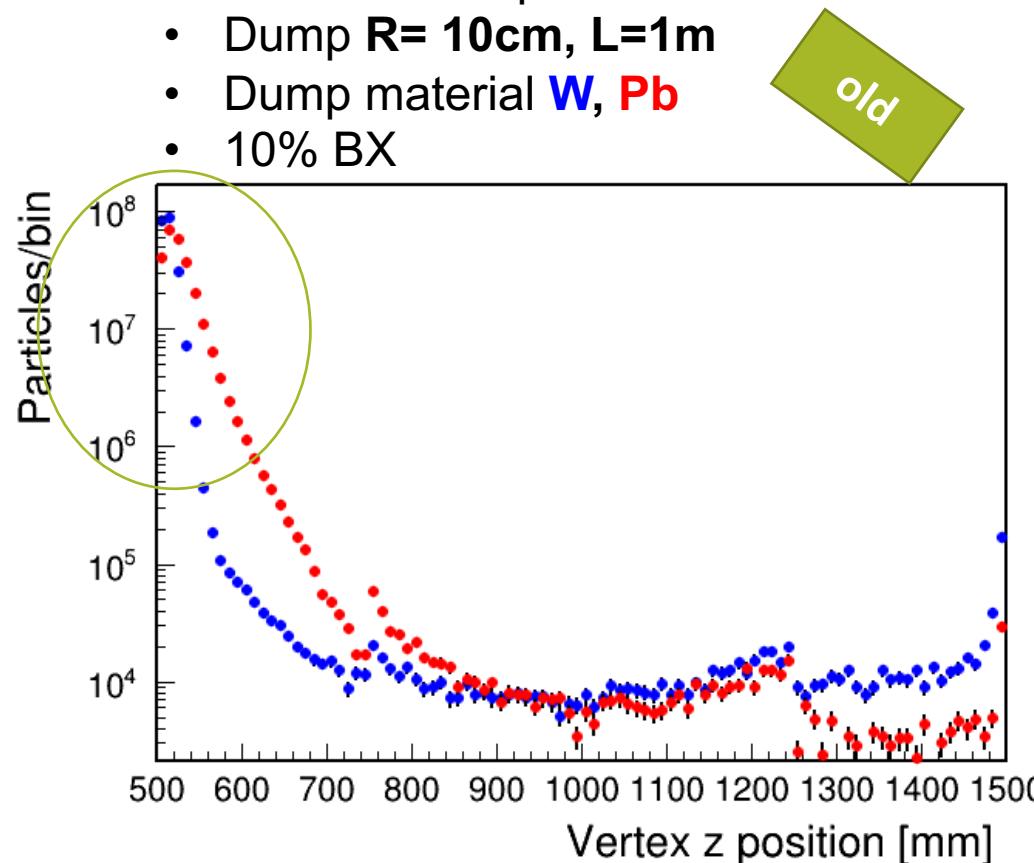
New NPOD setup including concrete wall



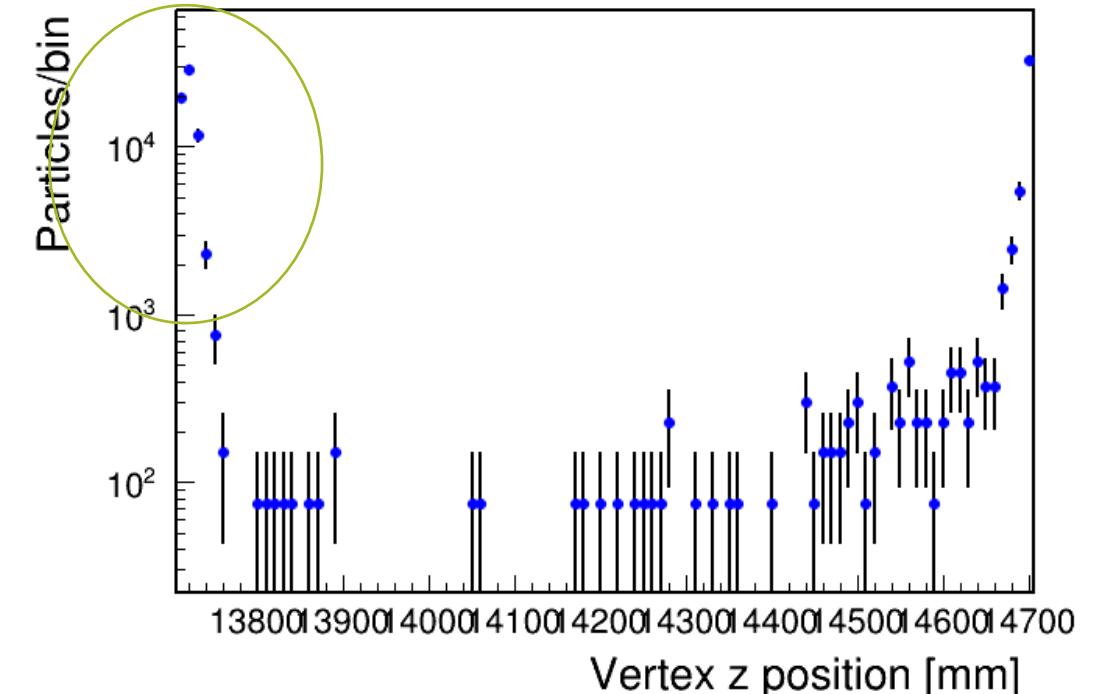
- Added concrete wall wrapping dump
- Air insert removed, and added plug with hole in the front

Photons z-vertex distribution

- Distance dump-BSM= **100cm**
- Dump **R= 10cm, L=1m**
- Dump material **W, Pb**
- 10% BX



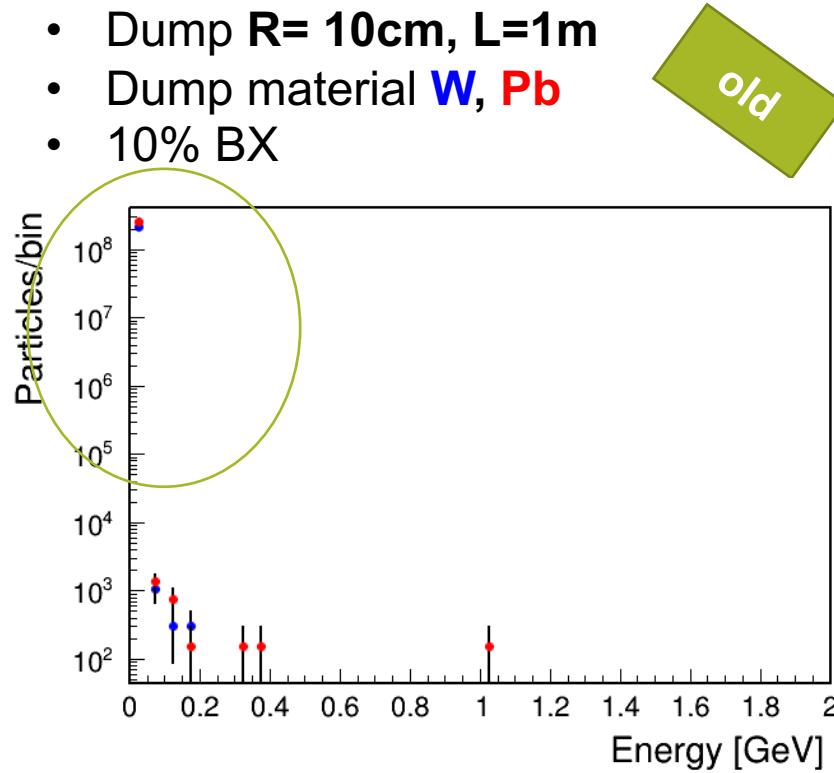
- Distance dump-BSM= **100cm**
- Dump **R= 10cm, L=1m**
- Dump material **W**
- 20% BX



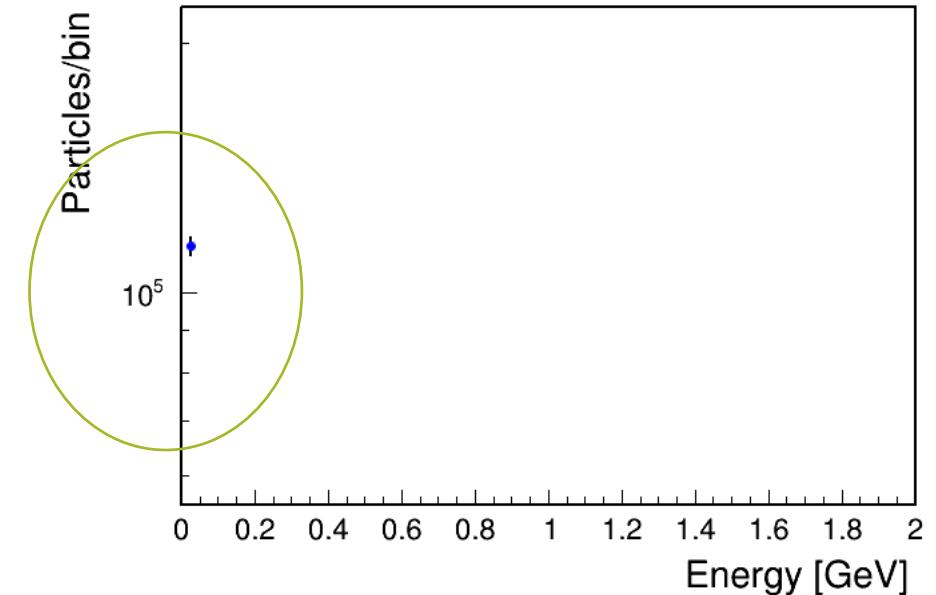
Significant background reduction coming from low-E particles

Photons energy distribution

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- Dump material **W, Pb**
- 10% BX

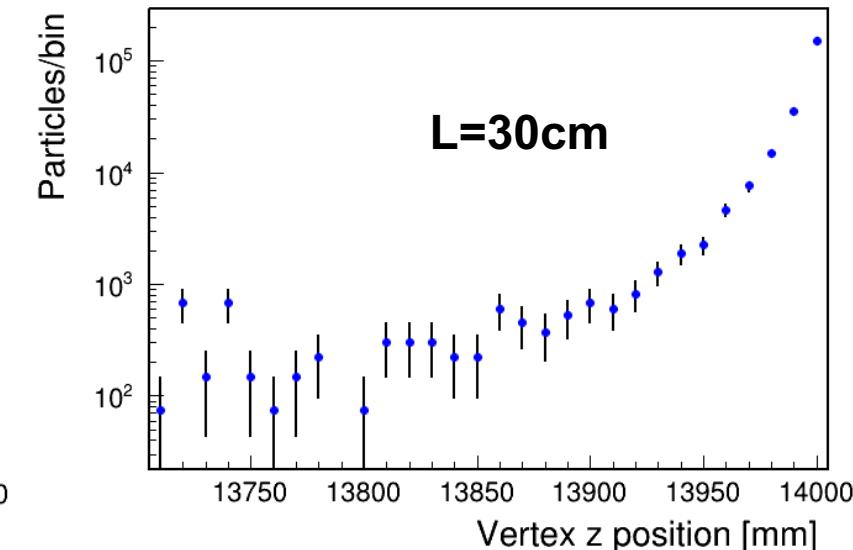
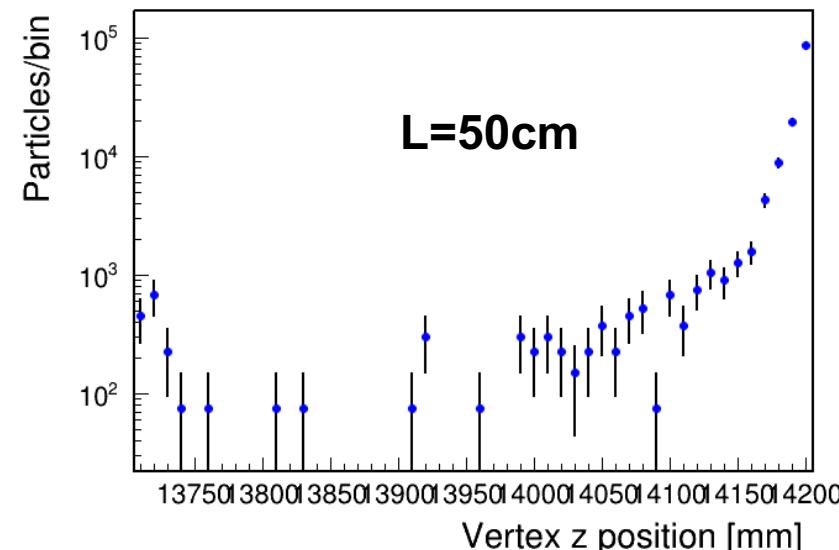
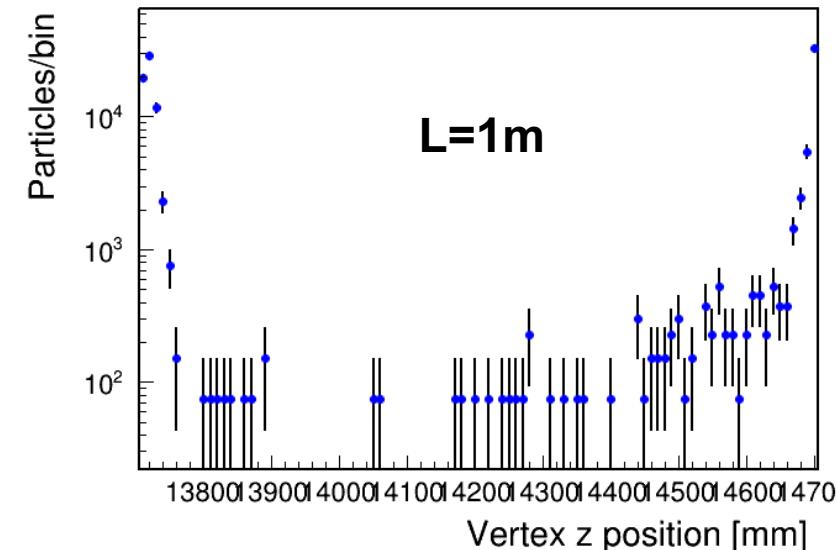
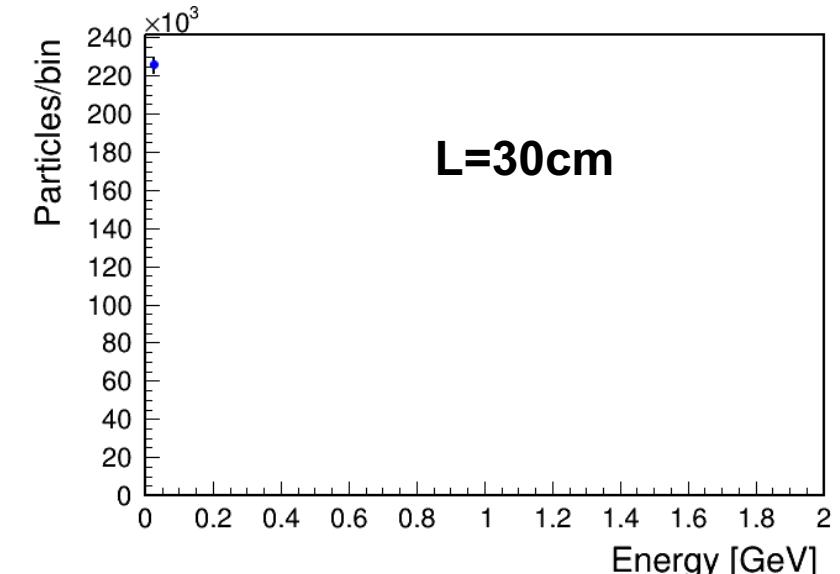
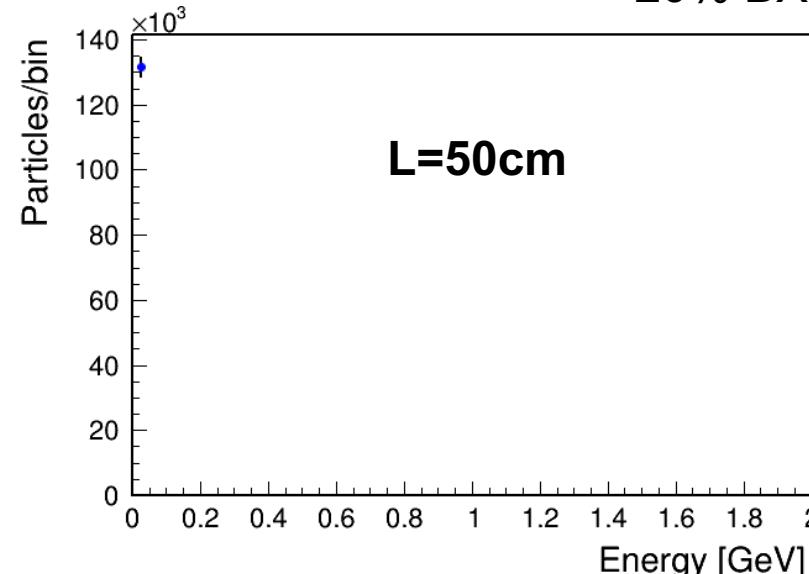
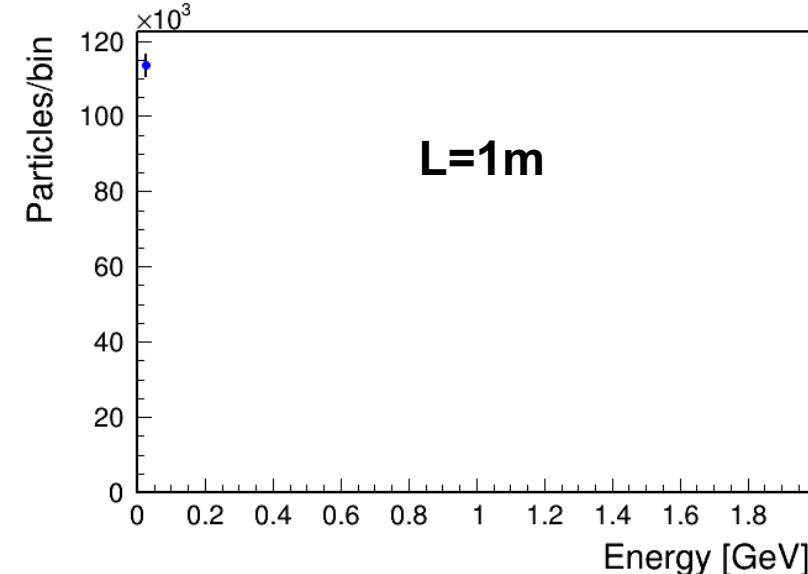


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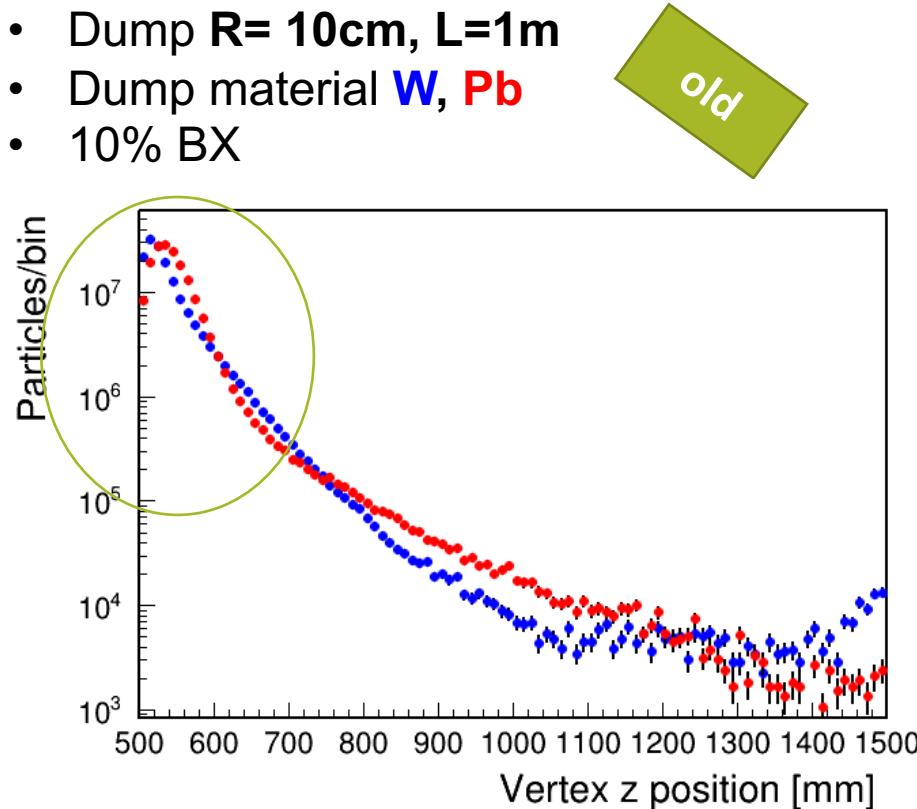
Photons energy and z-vertex

- Distance dump-BSM= 100cm
- Dump $R= 10\text{cm}$, W
- 20% BX

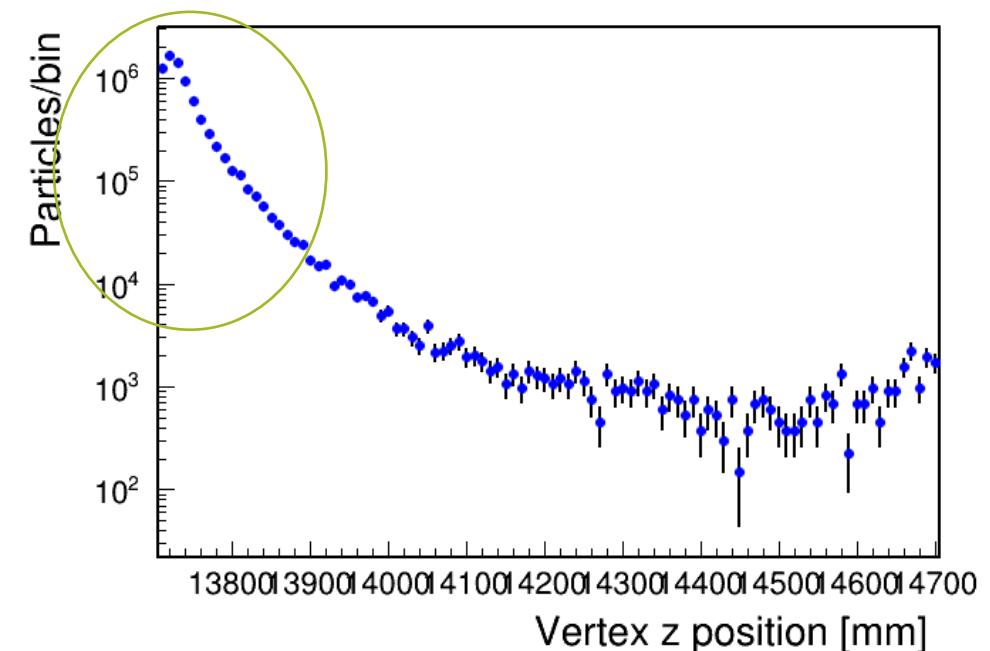


Neutrons z-vertex distribution

- Distance dump-BSM= **100cm**
- Dump **R= 10cm, L=1m**
- Dump material **W, Pb**
- 10% BX



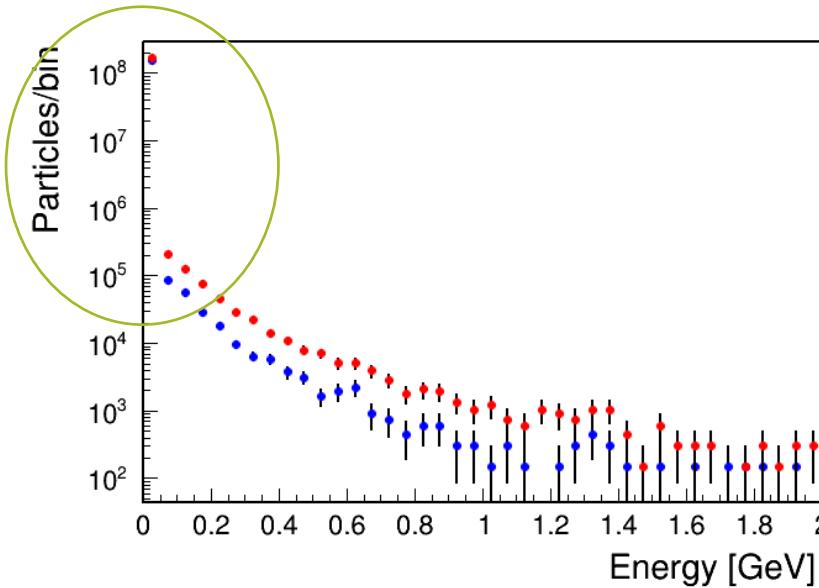
- Distance dump-BSM= **100cm**
- Dump **R= 10cm, L=1m**
- Dump material **W**
- 20% BX



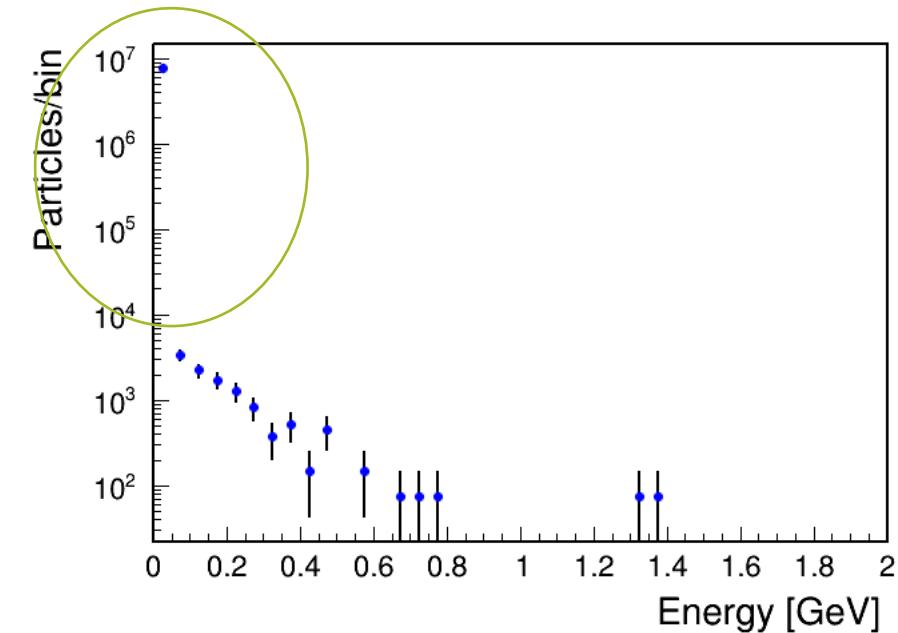
Background reduction coming from low-E particles

Neutrons energy distribution

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- Dump **R= 10cm, L=1m**
- Dump material **W, Pb**
- 10% BX

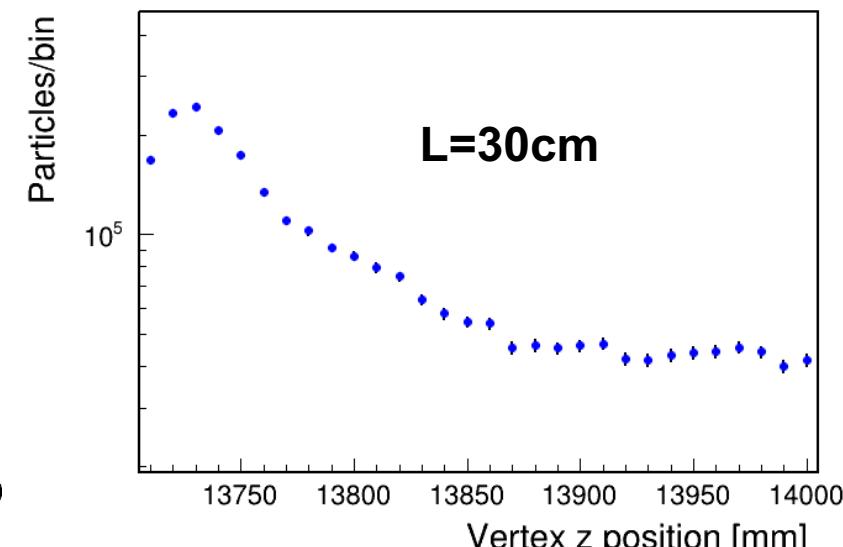
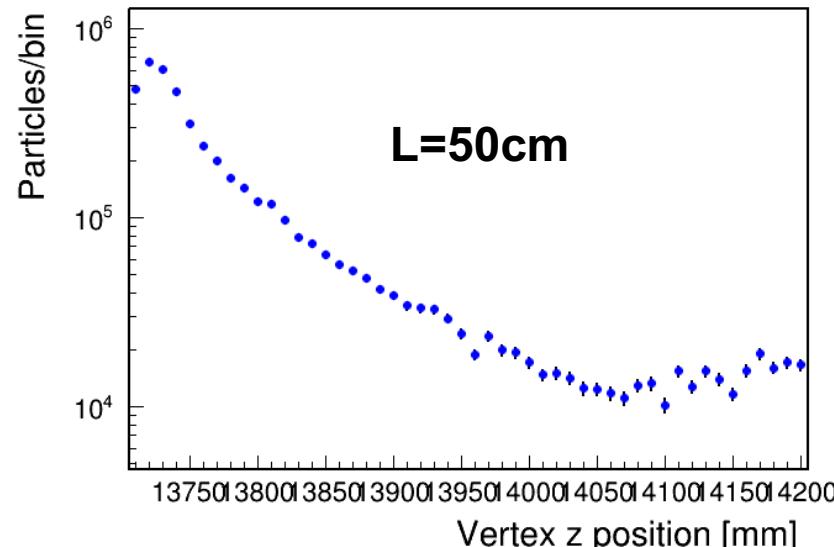
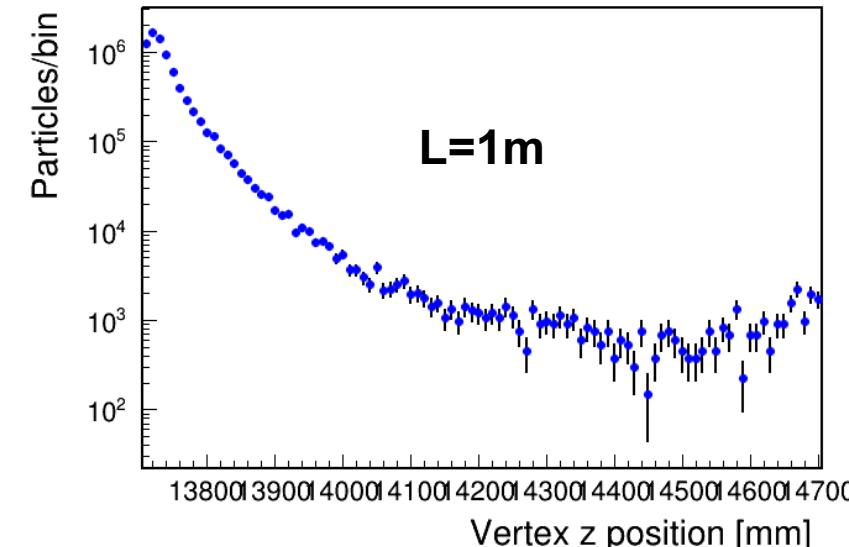
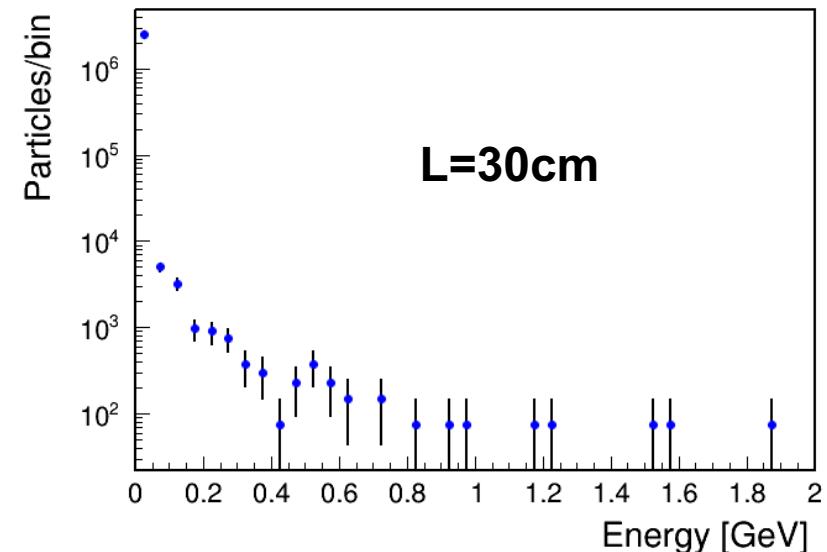
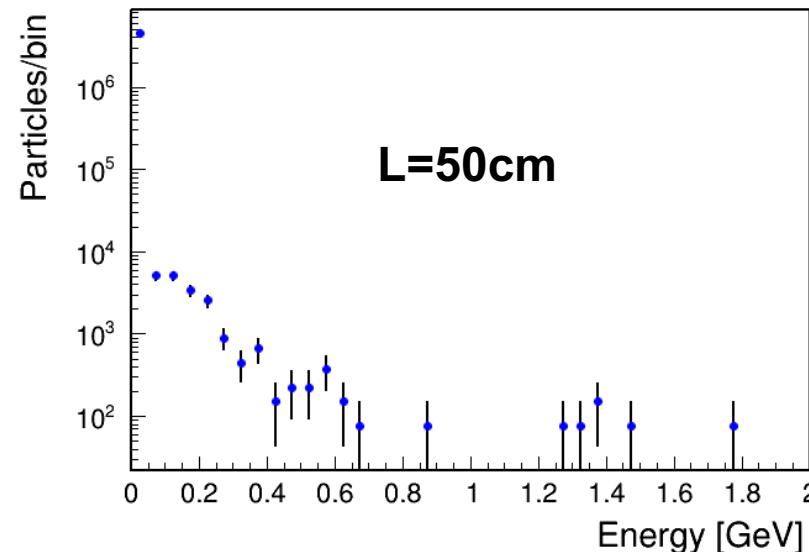
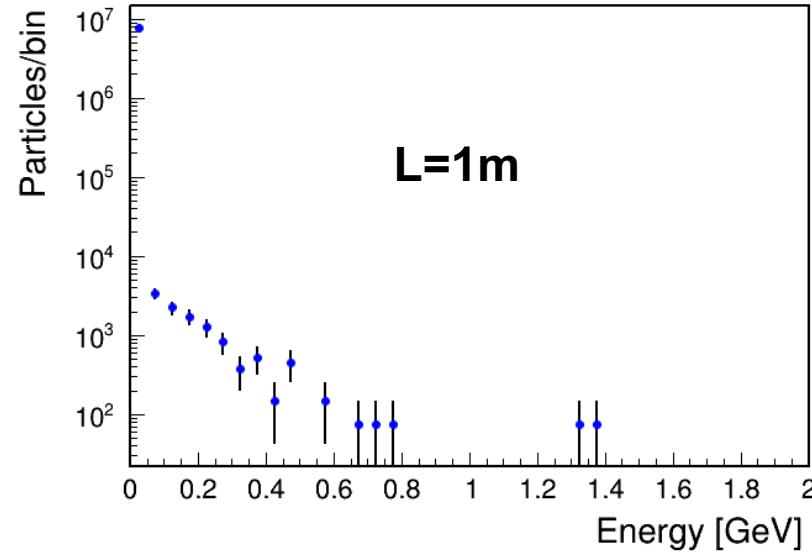


- Distance dump-BSM= **100cm**
- Dump **R= 10cm, L=1m**
- Dump material **W**
- 20% BX



Neutrons energy and z-vertex

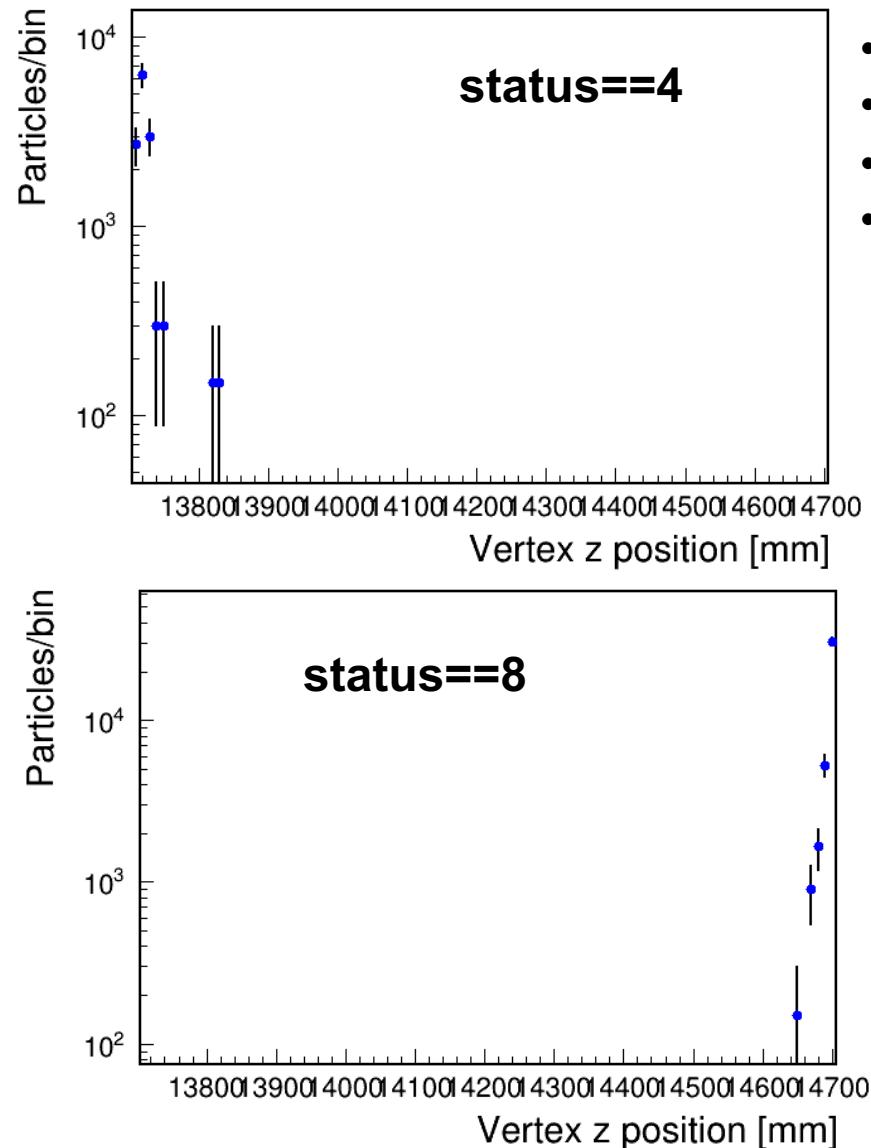
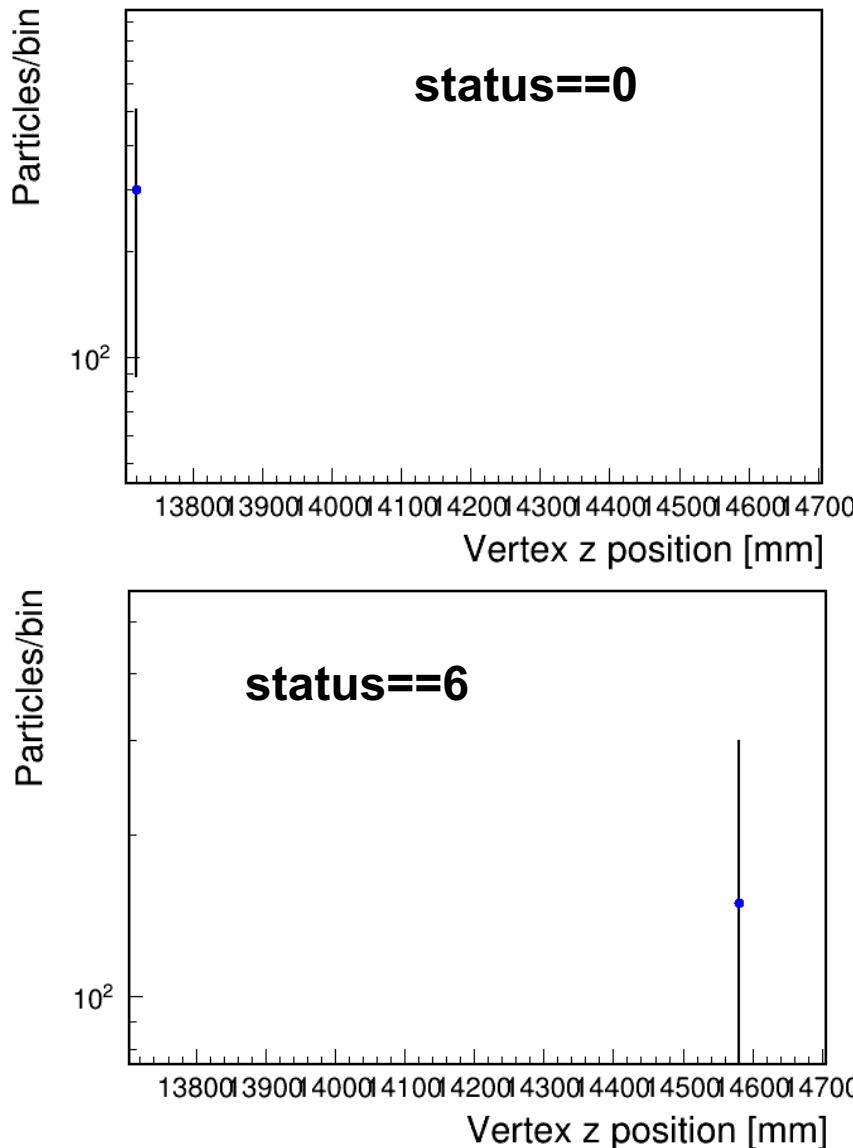
- Distance dump-BSM= 100cm
- Dump R= 10cm, W
- 20% BX



Analysis with flag “status”

- **status==0** rejects particles which exit the beam dump either from the front or side and it also rejects all secondaries in all generations which were produced by those who escaped
- **status==4** particles escaped from the side
- **status==6** particles produced by "someone" who escaped the beam dump through the front plane and then that particle crossed the beam dump so that it exited through the side
- **status==8** particles whose ancestor escaped the beam dump from the side

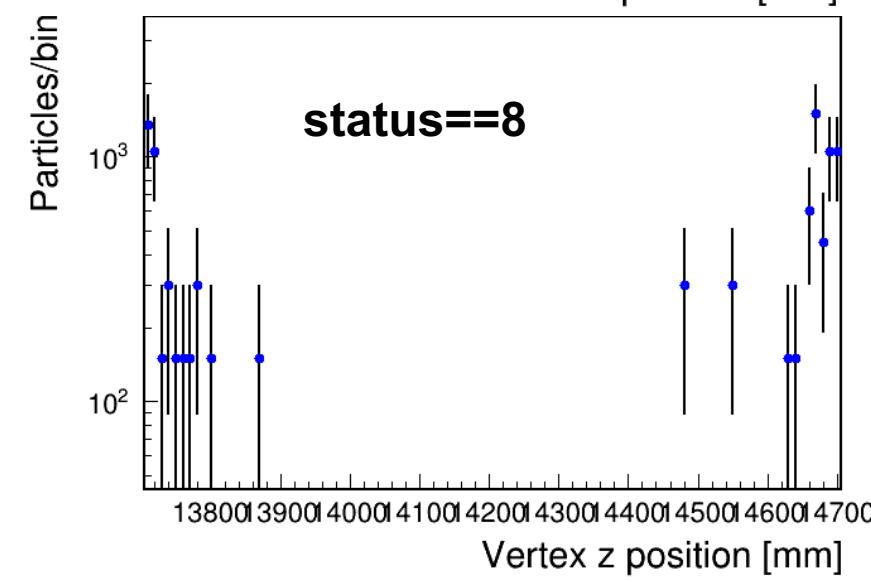
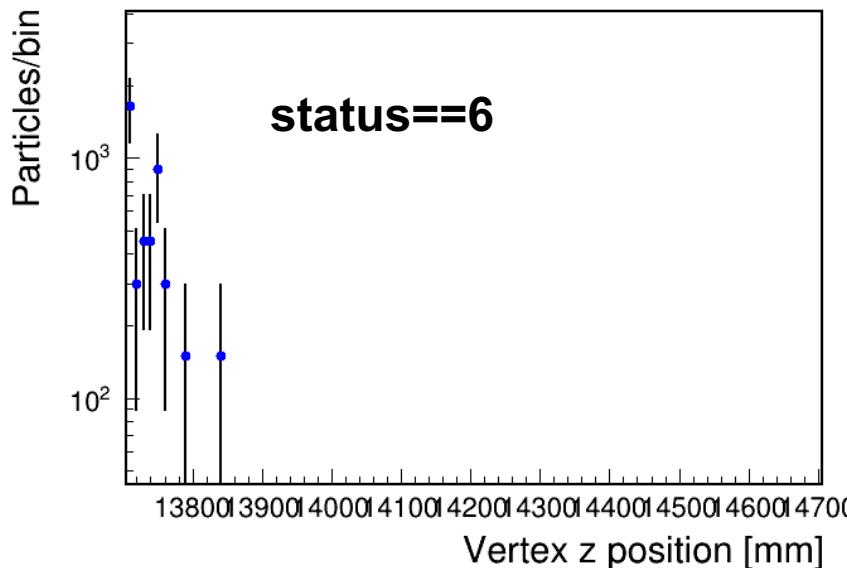
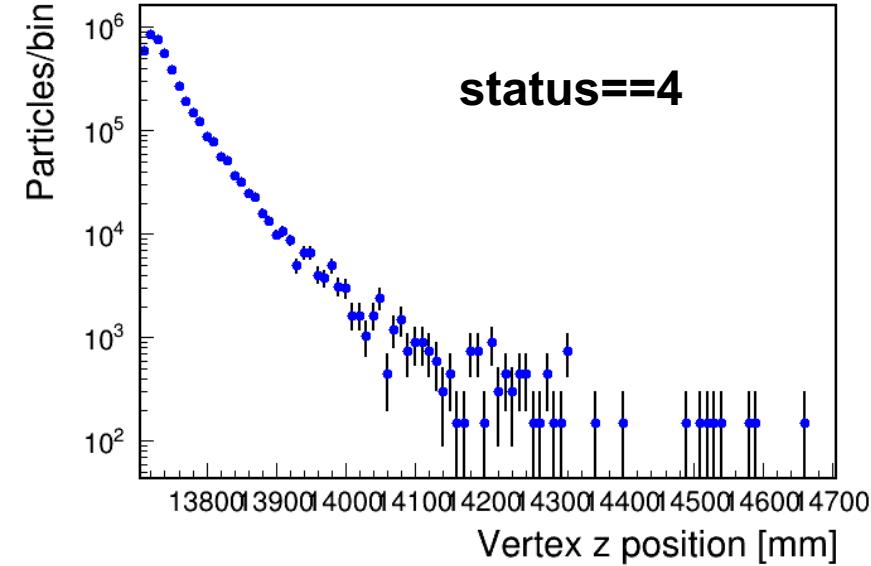
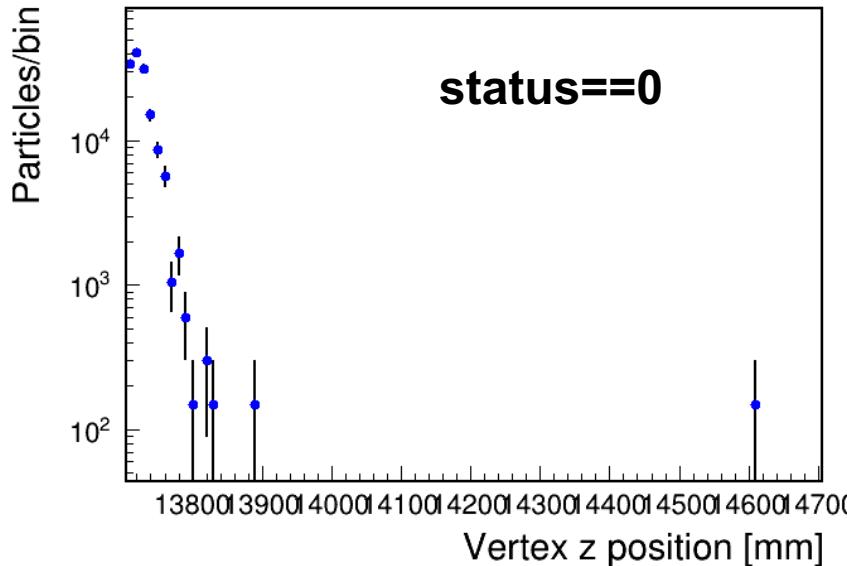
Photons z-vertex distribution



- Distance dump-BSM= 100cm
- Dump **R= 10cm, L=1m**
- Dump material **W**
- 20% BX

For photons most low-E particles are generated from particles that escaped from the side or whose ancestor did

Neutrons z-vertex distribution



- Distance dump-BSM= 100cm
- Dump **R= 10cm, L=1m**
- Dump material **W**
- 20% BX

For neutrons most low-E particles are generated from particles that escaped from the side

Outlook

- Significant reduction on low-E particles after adding the concrete wall
- Ongoing study for:
 - dump material: W, Pb
 - dump length: 100, 50, 30 cm
 - dump radius: 10 cm (30 cm from CAD?)
 - distance dump to BSM: 100, 150, 200 cm
- Ongoing analysis for muons

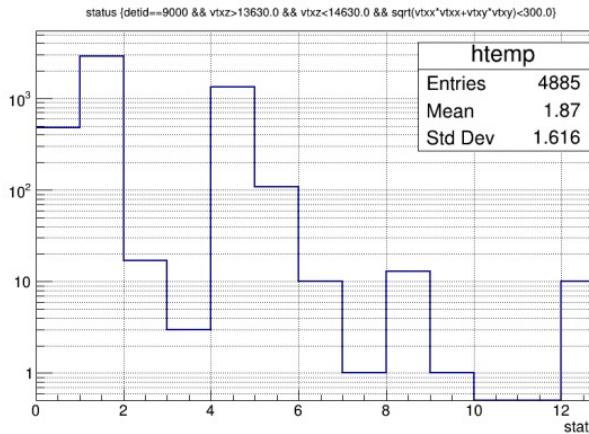
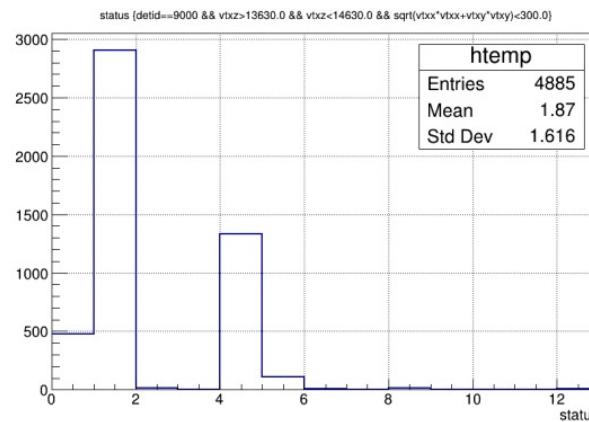
Backup

Tagging particles which escape from the beam dump

It was easy to implement particle tagging in simulation with modified BSM geometry:

- The status branch was added to the Tracks and HitTracks trees,
- It is 32-bits unsigned integer.
- Bit 0: particle exits the beam dump through the front plane;
- Bit 1: particle's parent (grant parent, any generation in the past) exited the beam dump through the front plane;
- Bit 2: particle exits the beam dump through the side surface;
- Bit 3: particle's parent (grant parent, any generation in the past) exited the beam dump through the side surface.

status branch in short test simulation with PTarmigan Compton photons



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Slide from Sasha