A common framework for Minimal Length & Doubly Special Relativity

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Outlook

Considering an effective approach we can interpret the existence of a Minimal Length (ML) scale with the restriction $\Delta x_{min} > 0$.

Extending this idea to 4D plus the requirement of reference frame invariance faces us with Double Special Relativity (DSR).

Experimental observation that can be related with this ML/DSR common framework

▶ OPERA 11': super-luminal neutrino $\rightarrow \Delta x / \Delta t > 1$.

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1D-ML at finite order in p

First order approximation for modified [x, p] commutator

$$[x,p] = i\hbar(1+l^2p^2) \Rightarrow \Delta x \Delta p \geq \frac{\hbar}{2} \langle 1+l^2p^2 \rangle.$$

Considering the limiting case

$$\Delta x(\Delta p) = \frac{\hbar}{2}(\frac{1}{\Delta p} + l^2 \Delta p) \Rightarrow \Delta x_0 = \hbar l.$$

- Modified action of operators on x or p space.
- If we consider usual H(x, p) we obtain modified Schroedinger equations → ML phenomenology.
- From this example we can extend to N-Dimensional ML and more orders in *I* → ML literature.

4D-ML at every order in p

We assume ρ^μ(p) = (F(p⁰), pⁱF(p)) as the generator of translations in x^μ (ħ = c = 1, η^{μν} = diag(1, −1, −1, −1))

$$[x^{\mu},\rho^{\nu}(p)] = -i\eta^{\mu\nu} \Longrightarrow [x^{\mu},p^{\nu}] = -i\partial p^{\nu}/\partial \rho_{\mu}(p).$$

From which we can obtain the GUPs in time and position

$$\Delta x^0 \Delta p^0 \geq \frac{1}{2} \langle \partial p^0 / \partial \rho^0(p^0) \rangle, \ \Delta x^i \Delta p^i \geq \frac{1}{2} \langle \partial p^i / \partial \rho^i(p) \rangle.$$

Considering the limiting case we can derive the squeezed equations:

$$\begin{aligned} (i\partial/\partial\rho^0 + ik_0p^0(\rho^0))\psi_{\mathcal{T}}(\rho^0) &= 0\\ (i\partial/\partial\rho + ikp(\rho))\psi_l(\rho) &= 0. \end{aligned}$$

After solving these equations we can compute the expressions for Δt(k⁰) and Δx(k) and minimize with respect to k⁰ and k. From the computation of the minimal lengths for time and distance we can notice that not every ρ^μ(p) function is useful to construct a ML scenario. For example:

GOOD function	BAD function
$ ho^0(p^0)=rac{1}{T} anh(Tp^0) ho^i(p^i)=rac{p^i}{lp} anh(lp)$	$ ho^0(p^0)=rac{1}{T}\ln(1+Tp^0) ho^i(p^i)=rac{p^i}{lp}\ln(1+lp)$
$\Delta x_0 = I, \ \Delta t_0 = T$	$\Delta x_0 = 0, \ \Delta t_0 = 0$
Bounded function	Unbounded function

Main message from 4D-ML: the functions ρ^μ(p) have to be Bounded to get a ML scenario.

Reference frame invariance

4D-ML is based in the commutator structure

$$[x^{\mu},
ho^{
u}({\pmb{p}})]=-i\eta^{\mu
u} \quad \Rightarrow \quad [x^{\mu},{\pmb{p}}^{
u}]=-i\partial{\pmb{p}}^{
u}/\partial
ho_{\mu}({\pmb{p}}).$$

What about the invariance of this structure under Lorentz transformations generated by the operator J^{µν}

- Operator ρ^{μ} bounded $\rightarrow \leftarrow \rho^{\mu}$ transforming as a LV.
- $[x, \rho] = \eta$ and ρ^{μ} bounded $\rightarrow \leftarrow x^{\mu}$ transforming as a LV.
- Operator p^{μ} is unbounded $\rightarrow p^{\mu}$ transforming as a LV.
- Given p^{μ} transforming as a LV we can find the commutator between x^{μ} and $J^{\mu\nu}$ using the Jacobi Identity.

$$[x^{\alpha}, J^{\mu\nu}] = i x^{\omega} \frac{\partial}{\partial \rho_{\alpha}} \left(p^{\nu} \frac{\partial \rho_{\omega}(p)}{\partial p_{\mu}} - p^{\mu} \frac{\partial \rho_{\omega}(p)}{\partial p_{\nu}} \right)$$

- While the transformation of the operator p^μ is as usual, the transformation of x^μ is now dependent on the momentum through the ρ^μ(p) map.
- The finite transformation of x^μ is in principle difficult to find, however we can use the previous algebra to find a function of x^μ and p^ν that transform as a LV. This function is given by:

 $x^{\mu}f_{\mu}{}^{\nu}(p)$ with $f_{\mu}{}^{\nu}(p) = \frac{\partial \rho_{\mu}}{\partial \rho_{\nu}}$.

In terms of this object we can write the modified Lorentz transformations for our system:

$$\begin{array}{lll} p^{\mu'} &=& \Lambda^{\mu}{}_{\nu}(\beta)p^{\nu} \\ x^{\alpha'}f_{\alpha}{}^{\mu}(p') &=& \Lambda^{\mu}{}_{\nu}(\beta)x^{\alpha}f_{\alpha}{}^{\mu}(p). \end{array}$$

 This kind of transformations belong to the general subject of Double Special Relativity.

ML/DSR transformations

To understand the action of these DSR transformations let me consider a massive particle at rest.

$$q^{\mu}=(m,0,0,0)$$
 and $y^{\mu}=(t,0,0,0).$

 Using the GOOD function defined for the ML scenario we can compute a DSR boost for a parameter β
 β, then

$$p^{\mu} = (\gamma_{\beta}m, \gamma_{\beta}m\vec{\beta})$$
$$v = \frac{|\vec{x}|}{x^{0}} = \frac{\cosh^{2}(lp)}{\cosh^{2}(Tp^{0})}\beta.$$

From these expressions we can identify two well known problems associated to DSR: the soccer ball problem and violation of locality. Solution: in order to implement a simple solution for both problems we choose the ML parameters T and I as given by:

 $T = 1/\alpha_T m$ and $I = 1/\alpha_I m$.

- Then v(β) is distorted but independent of the mass → no violation of locality.
- ML/DSR effects are appreciably only for Highly Relativistic objects → no soccer ball problem.
- With this parametrization we can obtain a suggestive formula for v in terms of E, p and m

$$v = rac{\cosh^2(rac{p}{lpha_l m})}{\cosh^2(rac{E}{lpha_T m})} \sqrt{1 - rac{m^2}{E^2}}.$$

ML/DSR Phenomenology

- Given the previous parametrization in terms of α_T and α_I we can distinguish three cases:
 - $\alpha_T < \alpha_I \rightarrow \nu < \beta$ Under-luminal particles.
 - $\alpha_T = \alpha_I \rightarrow \text{Allows a smooth limit } m \rightarrow 0$ (Photons).
 - $\alpha_T > \alpha_I \rightarrow v > \beta$ Potential super-luminal particles.
- Given the very NEW results from OPERA 11' about super-luminal neutrinos we are going to consider the third case.
- Writing the relation between the ML parameters as $\alpha_T^2 = 1 + \alpha_I^2$ we get $\alpha_T = 10^5 \rightarrow \Delta x_0 \sim 10^{-12}$ meters. (we are considering $m_\nu \sim 1 eV$ and $v_\nu = 1.00001$)

• Using the value $\alpha_{T,l} = 10^5$ we can visualize the super-luminal behavior for neutrinos, electrons, muons and taus



Summary

- Systematic extension of ML formalism to 4D considering all orders in p.
- Considering the 4D-ML formulation we derive the associated DSR transformations.
- After implementing a simple solution for locality and the soccer ball problem the formalism is parametrized in terms of α_T and α_I.
- Considering $\alpha_T^2 = 1 + \alpha_l^2$ we get a reasonable value for Δx_0 for neutrinos and also we can accommodate a super-luminal behavior, as measured by OPERA 11'.