

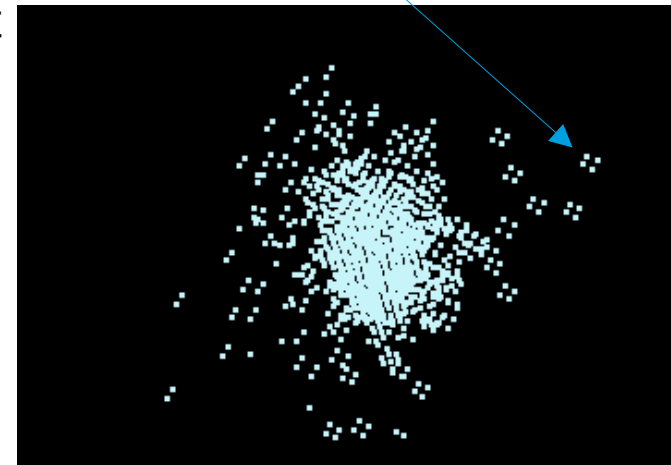
# A first look at 6x6 grid splitting

23.11.2023

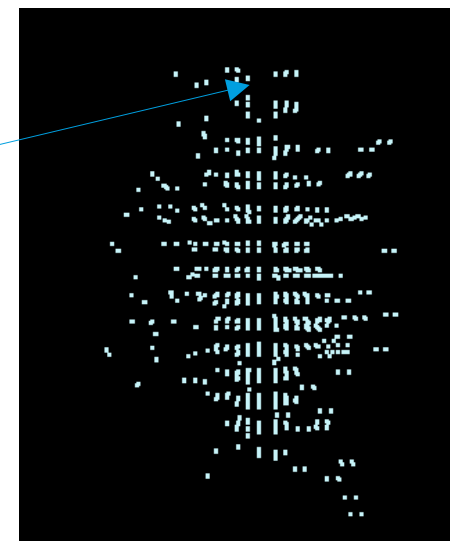
# BIB-AE Output Splitting in DDML

- Now adjusted convert output for BIB-AE implementation to be able to split output into  $n$  sub-cells (evenly)
- First shot: use  $n = 6$  for 36x higher granularity (a la CaloClouds)
- Two positions:
  - One with insensitive material at the edges of the shower
  - One with insensitive volume near the shower core
- Look at some single shower distributions...
- First notice clusters of 4 hits appearing

Clusters of 4 cells

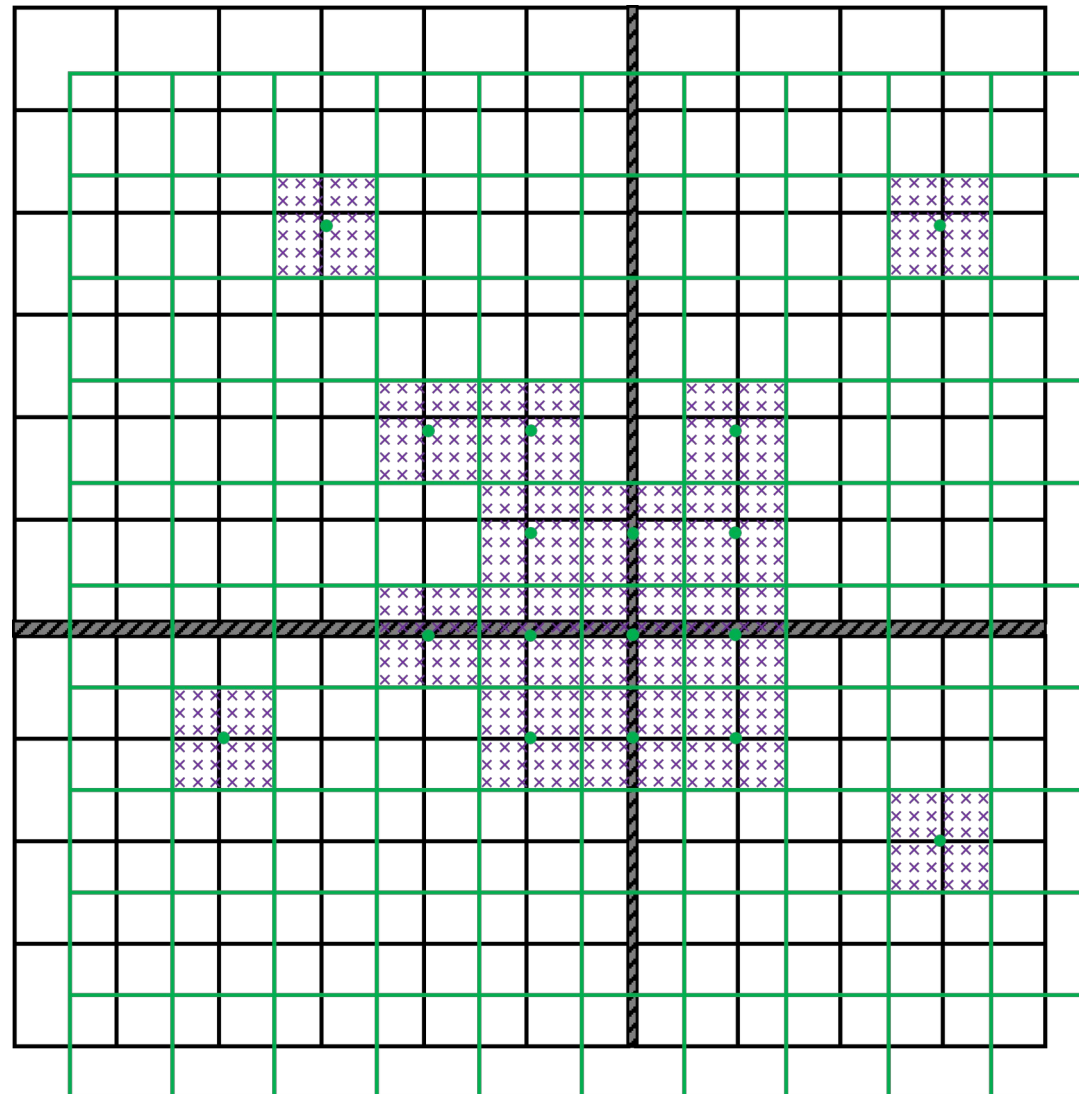


Insensitive volume near shower core



# BIB-AE Output Splitting in DDML

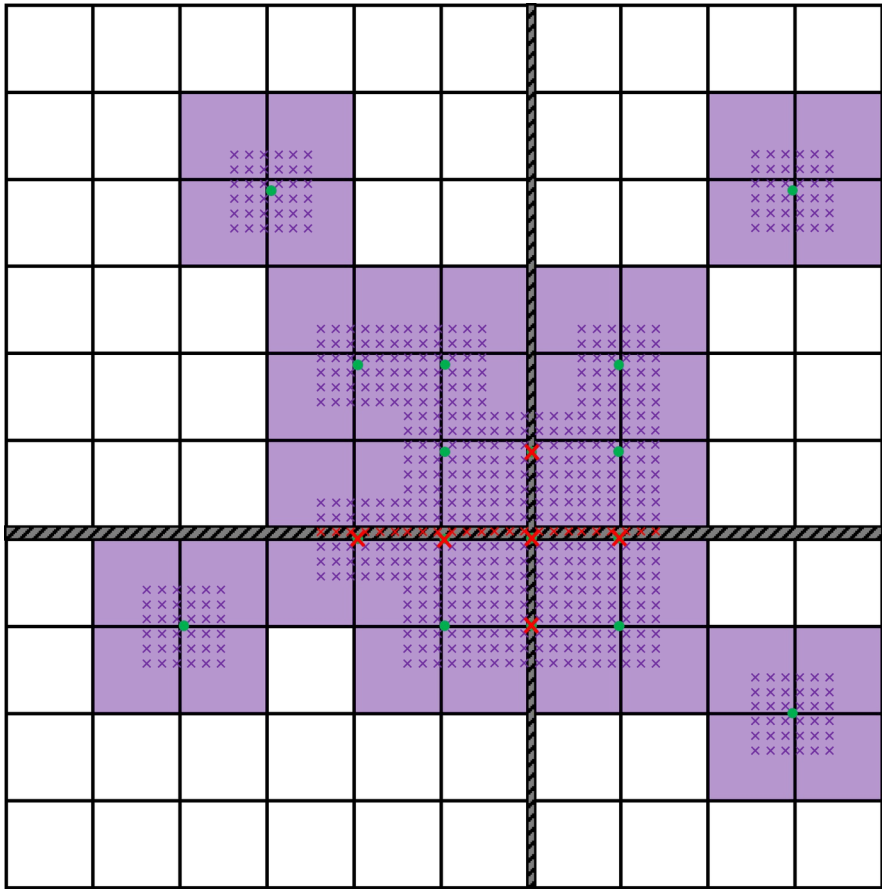
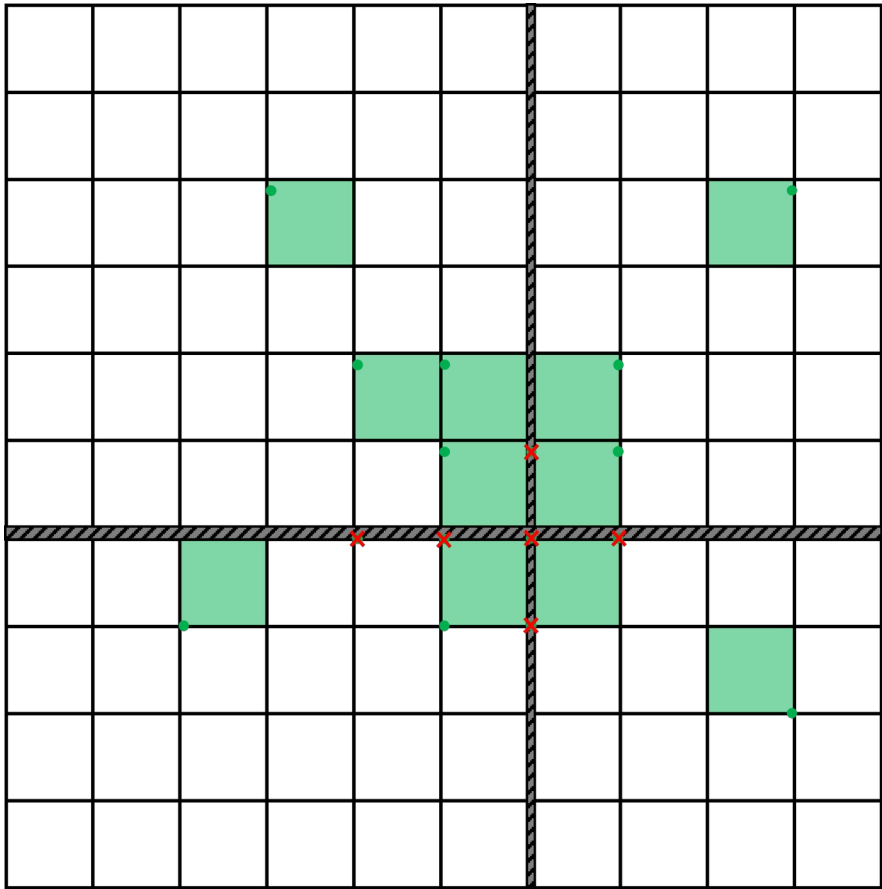
Following discussion  
with Anatolii...



- Physical geometry
- BIB-AE cell-level
- BIB-AE 6x6 granularity

# BIB-AE Output Splitting in DDML

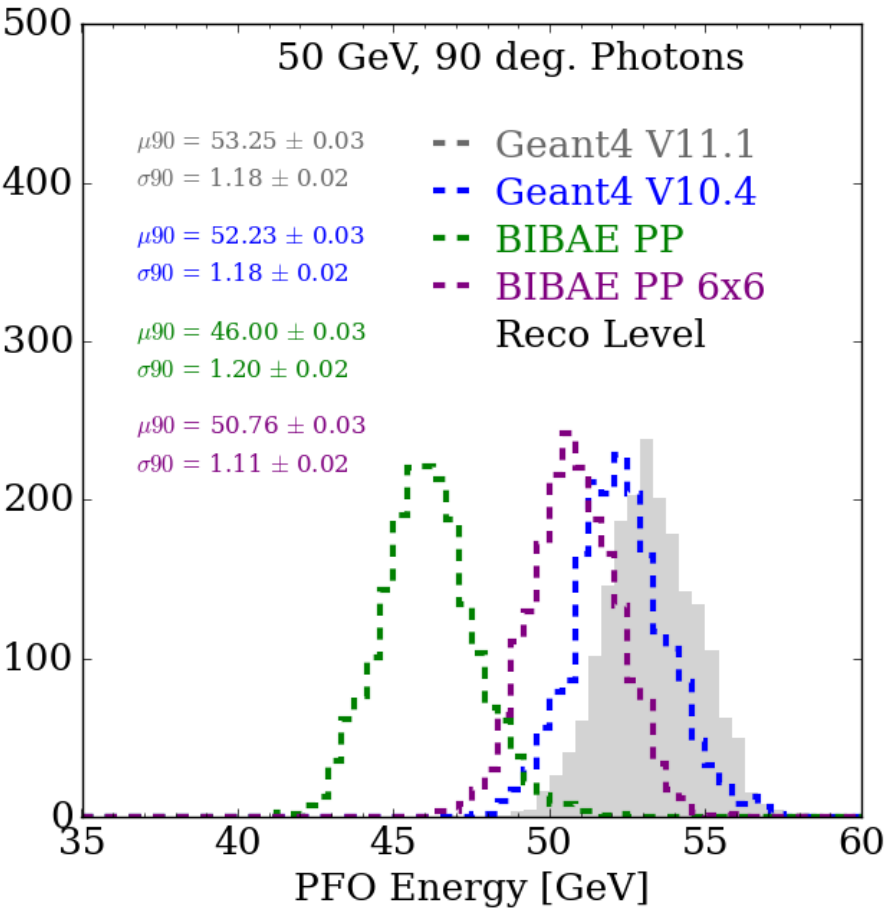
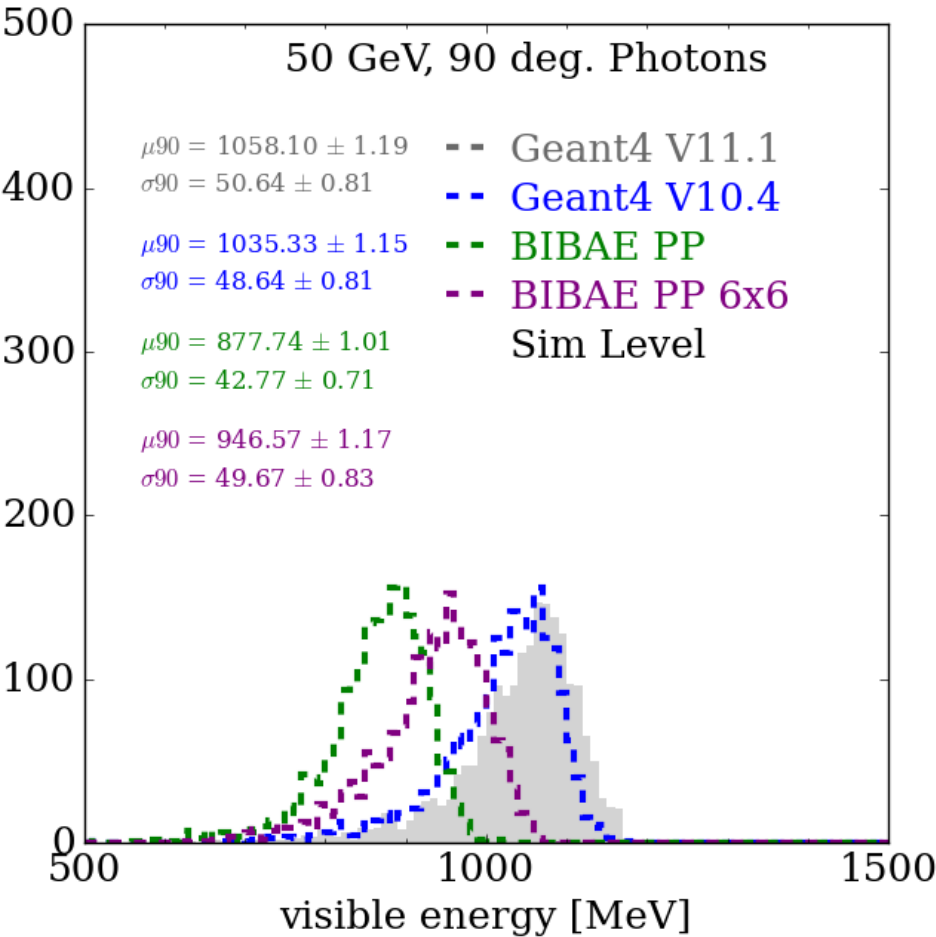
Following discussion  
with Anatolii...

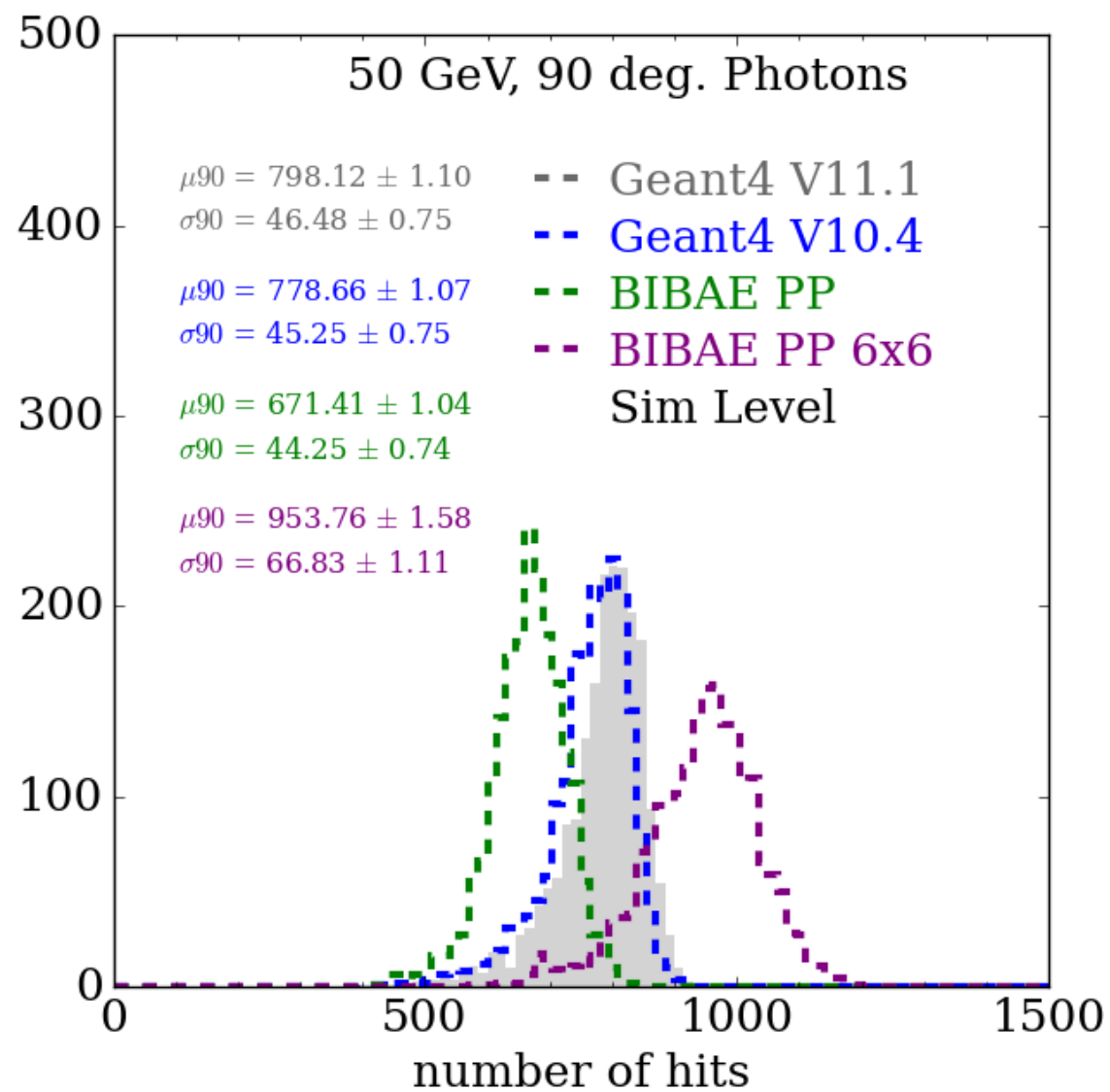


- Physical geometry
- BIB-AE cell-level
- BIB-AE 6x6 granularity

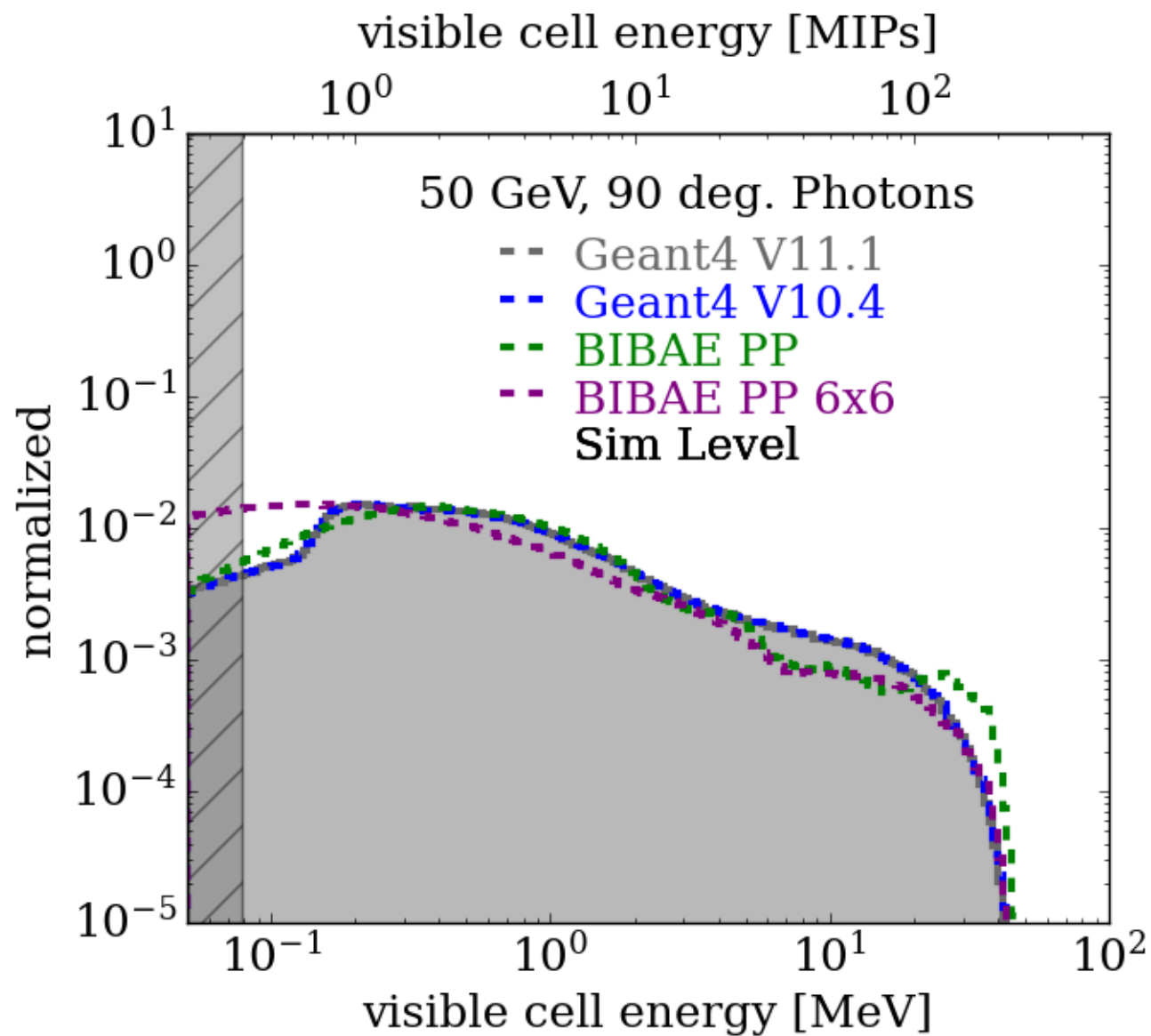
# Energy Sum/ PFO energy

More distributions to follow

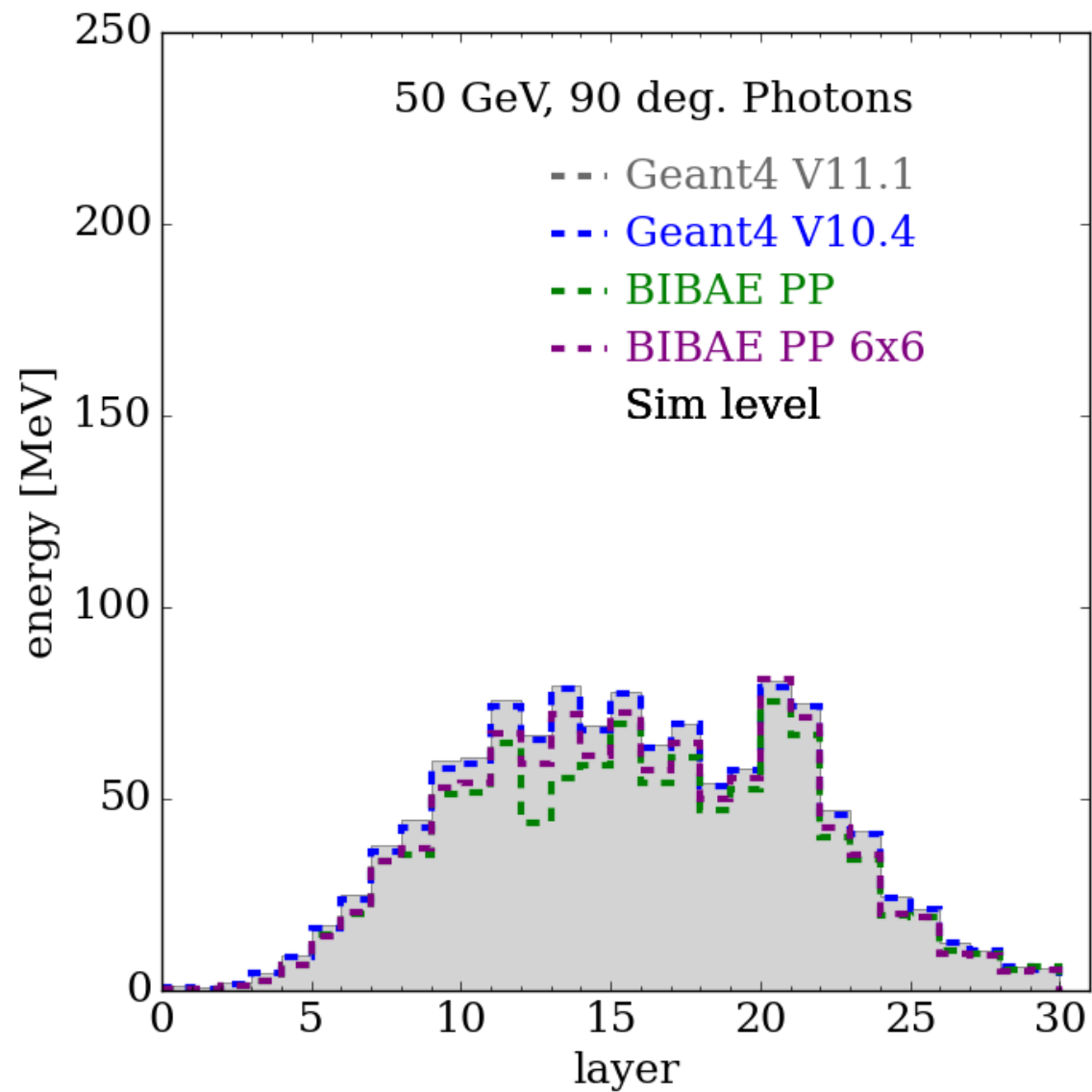




# Cell E

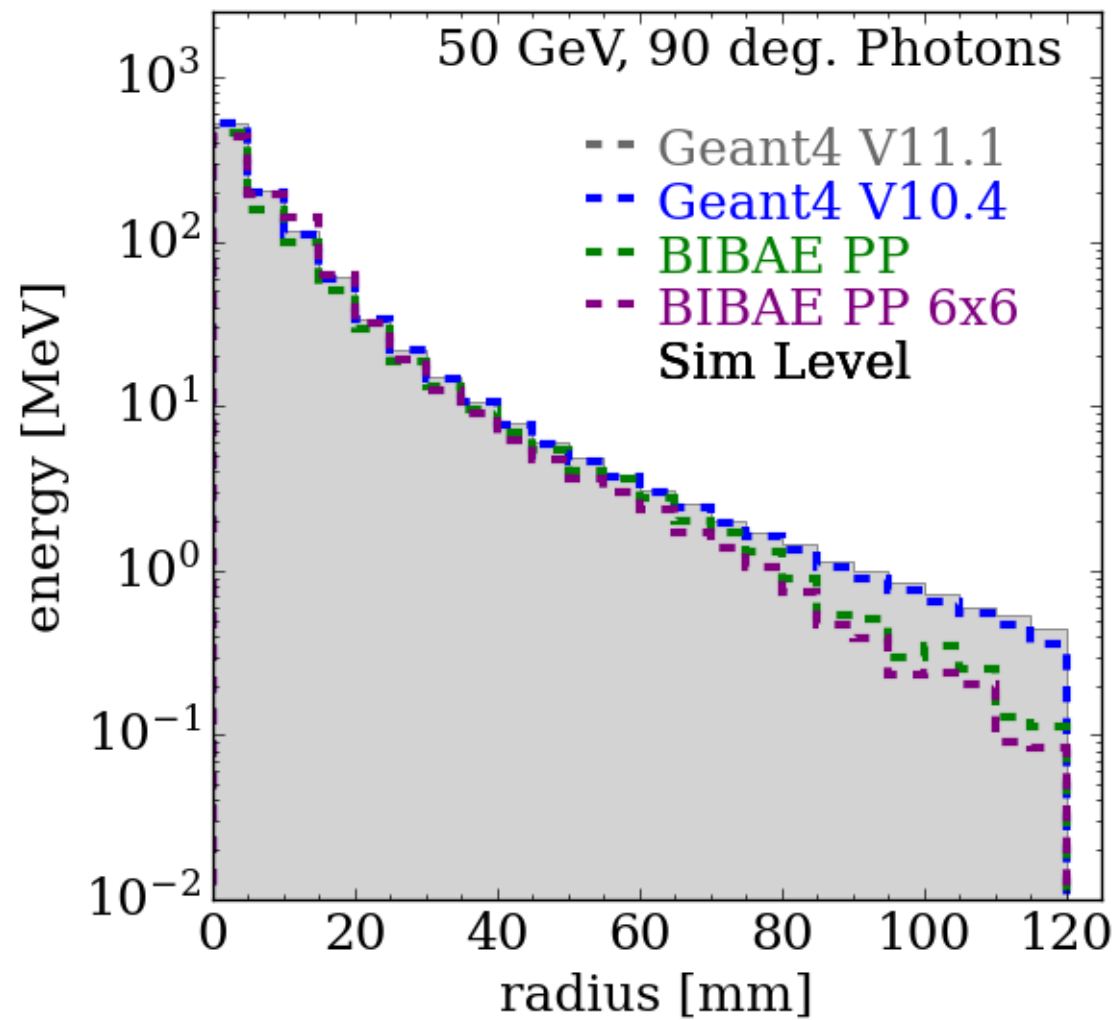


# Longitudinal



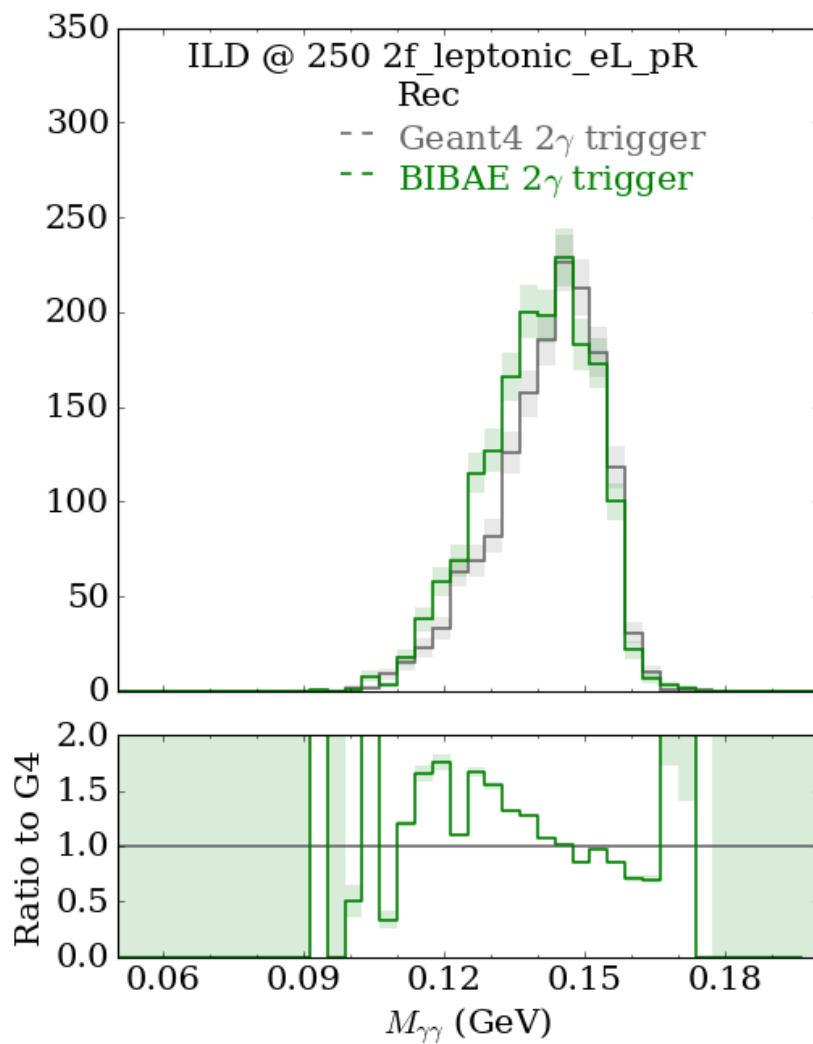


# Radial

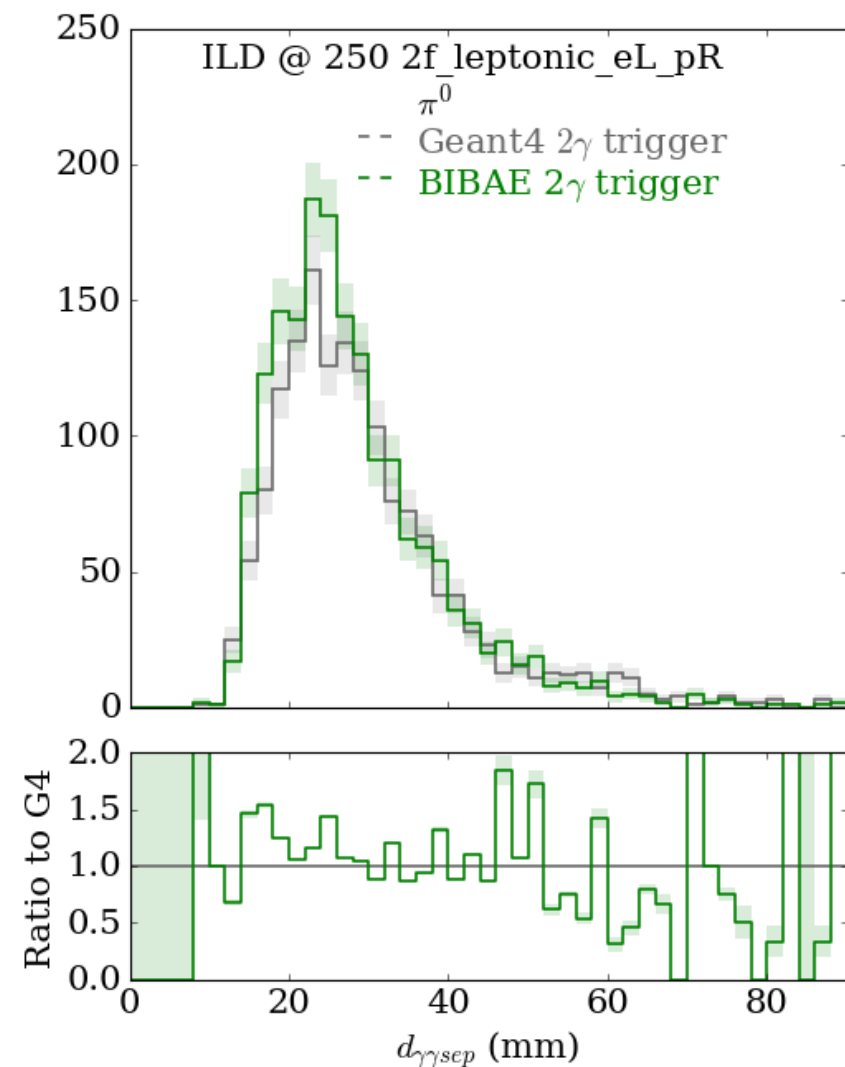


# Brief Aside on Tau plots:

Now added ratio with errors with correlation coefficient =1



Also re-running with different seed to get error estimation....



# Next Steps

- Look at a slightly less extreme case (dead material at edge of shower)
- Idea from Katja: threshold on splitting energy- only split if energy above 1.something MIPs- prevent 4 cell creation in edges of shower
- Look at one other grid size for splitting (8x8)
- Also simulate Taus with whatever splitting is best and see how it affects distributions