Status update C1: Monte Carlo Benchmark Suite

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February 13th

KISS Annual Meeting 2024





Quality Control for Monte Carlo Samplers

- Several sampling solutions exist to solve numerical problems
- Samplers often developed and tested for specific problems
 - $\rightarrow~$ Challenge to find the correct sampler for different use cases
- Goal: Universal framework for quality tests of Monte Carlo samplers
 - Collect test functions/problems
 - Collect metrics and samplers
 - Establish a database for comparison/validation of sampling quality
- How do we compare samples ?
- General idea: build test statistics for each metric and problem using IID/truth
 - Compare to metrics (or their distribution) of sampled distributions



Design Concepts of Test Suite



- Main focus on easy expandability for samplers, test functions and test metrics
- IID sampling for comparisons of test metrics

Simple Example, 3D Unit Normal

• Defining Test case (using the Distributions.jl package):



• Building test statistic for metrics with IID and BAT MH sampler

build_teststatistic(normaltestcase,marginal_mean())
build_teststatistic(normaltestcase,marginal_mean(),BATMH())
plot_metrics(normaltestcase,[marginal_mean()],BATMH())

- Example: Mean of marginal distribution
 - Normalize in terms of IID test statistic







Julia

MCBench - Monte Carlo Benchmark Suite

Simple Example: 3D Unit Normal

• Overview of all metrics for one sampler at a time:

Next Steps:

- Test case/samplers:
 - Collect more (complex) test functions
 - Run tests with different samplers
- Test Metrics:
 - So far: 1D marginal metrics
 - Use two sample tests like chi squared
 - Multidimensional point cloud comparisons?



> With Wasserstein distance?

Kurtosis-x3 Kurtosis-x2 Kurtosis-x1 Skewness-x3 Skewness-x2 Skewness-x1 Marginalmode-x3 Marginalmode-x2 Marginalmode-x1 Globalmode-x3 Globalmode-x2 Globalmode-x1 Variance-x3 Variance-x2 Variance-x1 Mean-x3 Mean-x2 Mean-x1 -3 -2 -10 1 2 3 metric - mean(metric) / std(metric)

3DNormal



Introduction to sliced-Wasserstein distance

Zeyu Ding, Cornelius Grunwald, Katja Ickstadt, Kevin Kröninger, and Salvatore Cagnina February 13, 2024 The Wasserstein distance, also known as Earth Mover's Distance (EMD), is a measure of the distance between two probability distributions over a metric space.

$$W_{p}(\mu,\nu) = \left(\inf_{\gamma \in \Gamma(\mu,\nu)} \int_{\mathbb{R}^{d} \times \mathbb{R}^{d}} \|x - y\|^{p} d\gamma(x,y)\right)^{\frac{1}{p}}$$

where:

- + μ and u are the probability measures.
- $\Gamma(\mu,\nu)$ is the set of all joint distributions γ with marginals μ and ν .
- ||x y|| is the distance between points in support of μ and ν .

- Sliced Wasserstein Distance (SWD) provides a way to calculate the distance between high-dimensional probability distributions.
- It simplifies the calculation by projecting high-dimensional distributions onto multiple one-dimensional spaces.
- Particularly useful in applications like computer vision and machine learning.
- SWD is defined as the average Wasserstein distance between the one-dimensional projections of the distributions.

Introduction

Algorithm 1: Computational algorithm of the SW distance

Input: Probability measures μ and ν , $p \ge 1$, and the number of projections *L*. **for** l = 1 to *L* **do** $\begin{bmatrix} \text{Sample } \theta_l \sim U(S^{d-1}) \\ \text{Compute } v_l = W_p(\theta_l \# \mu, \theta_l \# \nu) \end{bmatrix}$ Compute $SW_p(\mu, \nu; L) = \left(\frac{1}{L} \sum_{l=1}^{L} v_l^p\right)^{\frac{1}{p}}$ **Output:** $SW_p(\mu, \nu; L)$

Wasserstein distance of different distributions



Sampling density and WS distance





(a)





Sampling density and WS distance

