# Timing performance of a digital SiPM prototype

# Studies with a fast injection laser

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Inge Diehl, Finn Feindt, Karsten Hansen, Stephan Lachnit, Frauke Poblotzki, Tomas Vanat, Gianpiero Vignola DPG Spring Meeting 2024, Karlsruhe 08.03.2024





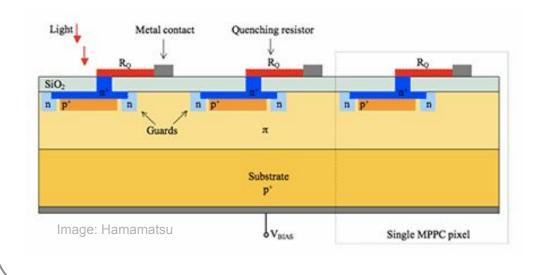
# dSiPM design overview

# The concept of a digital SiPM

#### Implementing avalanche photodiodes on a CMOS ASIC

#### Silicon photomultipliers (SiPMs), made of single-photon avalanche diodes (SPADs):

- high internal gain
- single-photon detection capability
- no external amplification required
- O(10 ps) timing resolution



#### **CMOS ASICs as particle detectors:**

- large analog and digital component libraries
  - → SPADs are also available
  - → in-pixel hit discrimination
  - → full pixel matrix readout
  - → on-chip data preprocessing
- monolithic design
  - → low material budget

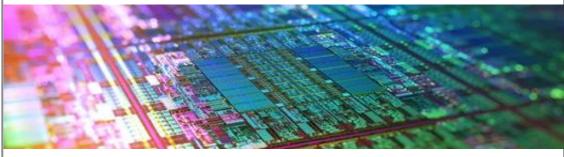


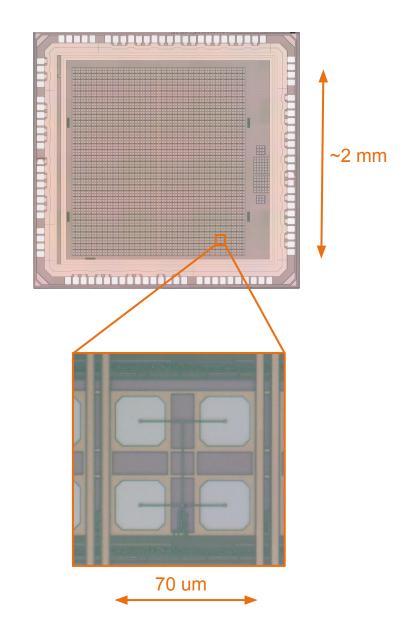
Image: Shutterstock

# **DESY digital SiPM prototype**

#### **Designed in 150 nm LFoundry CMOS process**

- 32×32 pixels
- 70 um pixel pitch
- Four parallel 20×20 um SPADs in each pixel
- Frame-based readout
- Full binary hitmaps
- Pixel masking (incl. disabling bias)
- Frame timestamping, defined by the first pixel to fire
- 12-bit TDC with bin size of ~77 ps
- On-chip cluster topology discrimination





# How timing works on the chip

#### Timestamping mechanism and quadrants

- Each pixel is connected to quadrant's **time-to-digital converter** (TDC) (located on the **periphery of each quadrant**, 4 total)
- First pixel to fire in each frame in each quadrant triggers its respective TDC
- Thus, up to 4 timestamps are set for each frame (1 for each quadrant)

**Timestamp** 

Frame number
333 ns
3 MHz frame clock

+ |

Coarse timestamp
2.45 ns
within a frame,
7 bits @ 408 MHz chip clock

Fine timestamp
77 ps
within a chip clock cycle,
(dedicated 5-bit TDC)

manufacturing variation:
real bin size = ~95 ps
full counter depth never reached

# Timing measurements with a picosecond laser

## Laserbox

and how to measure timing response with it

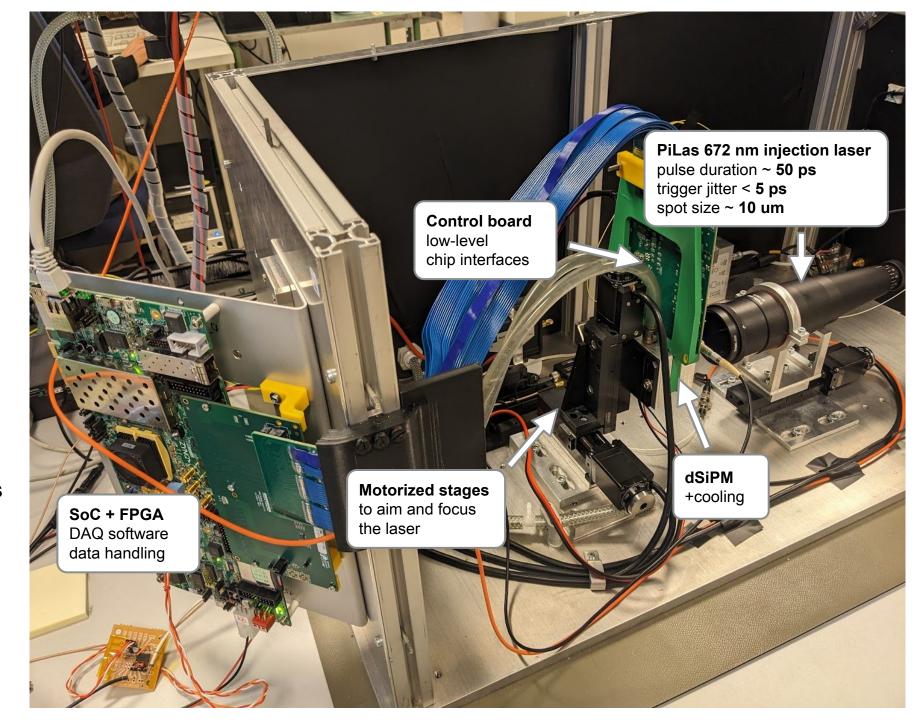
#### **Pulsed lasers**

are great for charge injection:

- micrometer aim precision
- trigger when you want
- high repetition rate
- tunable intensity

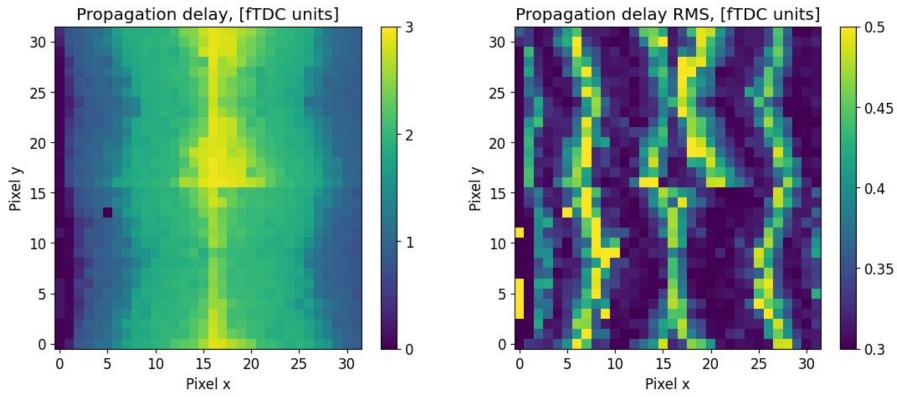
#### Measurement scheme:

- caribou DAQ+control [1]
- laser trigger pulses in sync with readout frames
- measured ToA should always be the same
  - → ToA uncertainty defines timing resolution of the DUT



[1] PoS TWEPP2019 (2020) 100

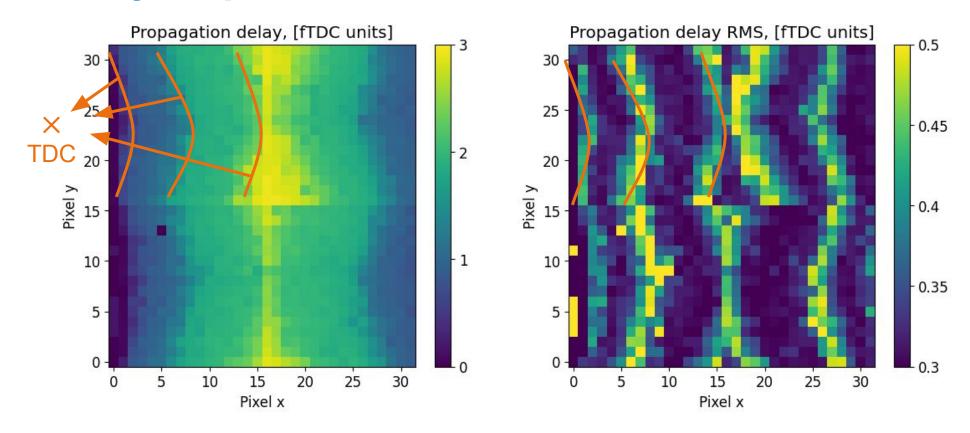
# Matrix delay map



#### **Measurement scheme:**

- 1. Trigger the laser synchronously with dSiPM frame clock
- 2. Unmask just a single pixel  $\rightarrow$  hits to define timestamps are coming only from this pixel
- 3. Aim the laser at that pixel (high intensity, defocused)
- 4. Record timestamp distributions
  - Scan across all pixels in the matrix

# **Matrix delay map**



- Additional delay for pixels in the matrix centre, as signals need to propagate to the periphery
- This delay can be quantified with a grain of exactly 1 TDC bin
- Higher uncertainty at the transition between TDC bins
- Results are used as an lookup table to compensate for propagation delay e.g. in the testbeam

# **In-pixel timing (1)**

A story of peculiar things in the test beam results

#### Test-beam campaign @ DESY II:

chip characterization via direct m.i.p. detection

#### Finding:

for a fraction of events, significantly slower response is observed (**few ns**, whereas **sub-100 ps expected**)

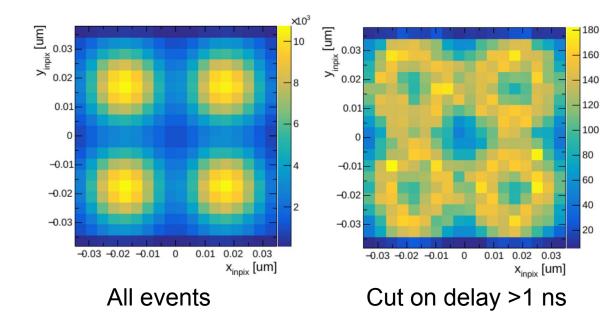
#### Finding:

these slow events occur when a particle track crosses the chip at a **SPAD edge** 

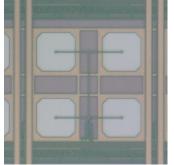
#### **Hypothesis:**

this effect is caused by the actual **sensor physics**, namely, avalanches being preceded by **drift** 

#### In-pixel hitmaps, correlated events



Pixel layout →



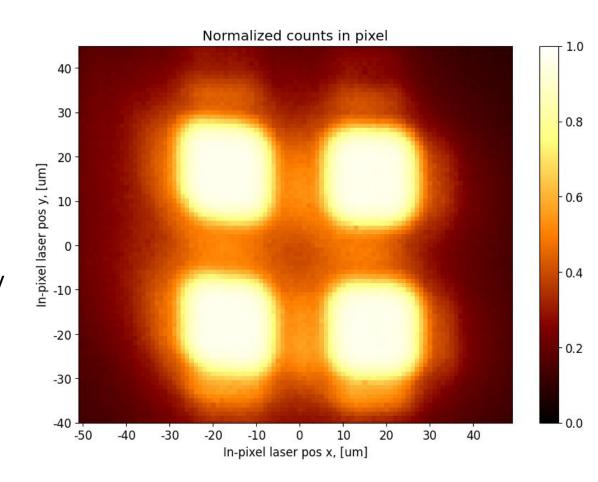
See T 92.3 by Stephan!

## Position-sensitive laser characterization

#### **Sensitivity scan**

#### **Measurement scheme:**

- 1. Tune optics: optimize the spot size and avoid charge injection *not in the spot* 
  - ~10 um spot size
  - attenuation with ND filters
- 2. Trigger the laser synchronously with dSiPM frame clock
- Mask all the matrix but a single pixel → timestamps only come from the studied pixel
- 4. Record timestamp distributions
  - Scan across a pixel with the laser position



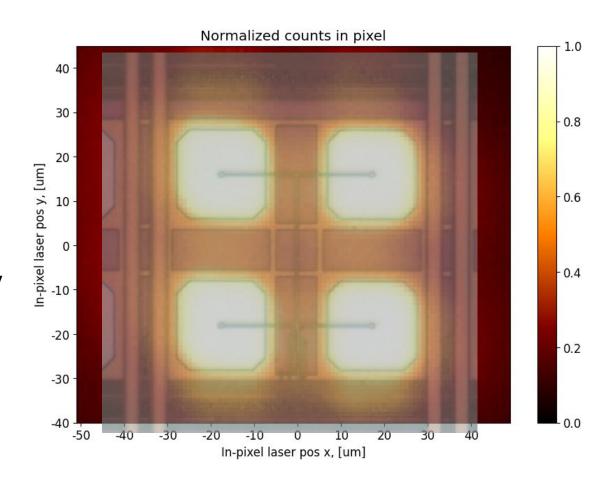
In-pixel hitmap

#### Position-sensitive laser characterization

#### Sensitivity scan

#### **Measurement scheme:**

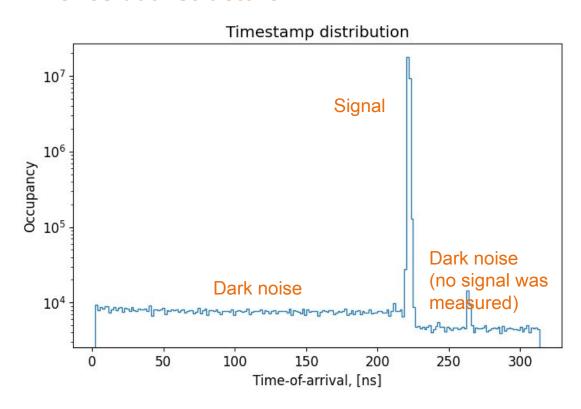
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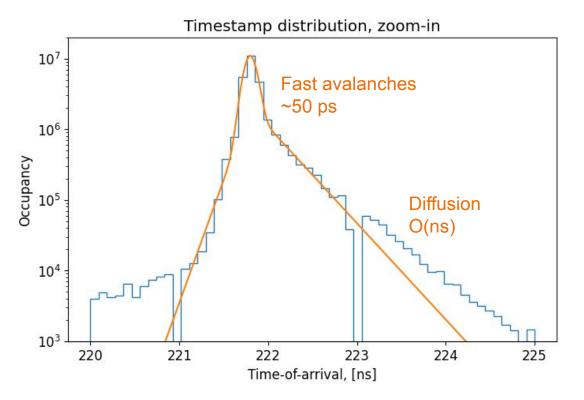


In-pixel hitmap, overlaid with a pixel photograph

# In-pixel timing (2)

#### Time residual structure



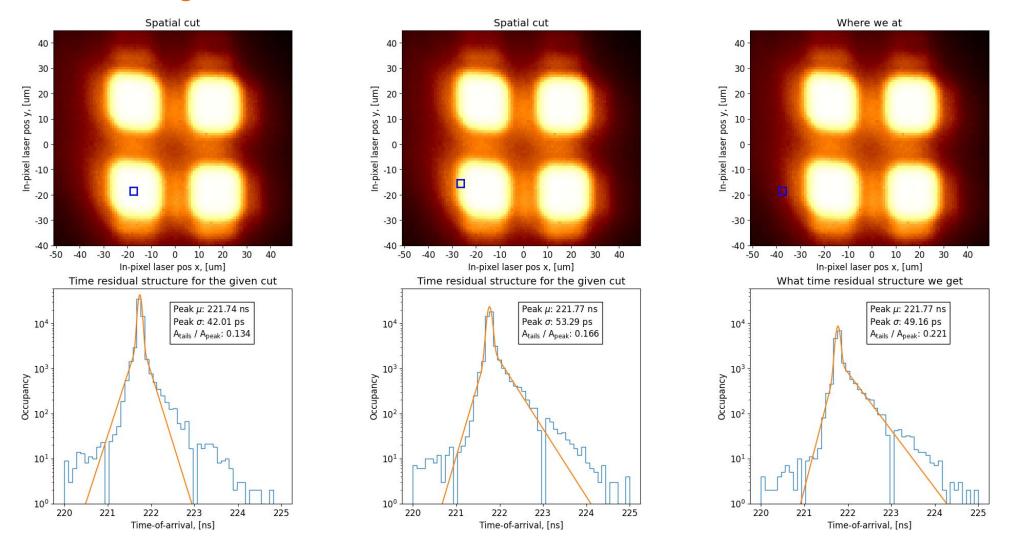


$$f(x) = A_{\text{peak}} * \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right) + A_{\text{tails}} * \text{tails}(x-\mu, \lambda_R, \lambda_L)$$

tails
$$(x, \lambda_R, \lambda_L) = \begin{cases} e^{-\frac{x}{\lambda_R}}, & \text{if } x \ge 0 \\ e^{\frac{x}{\lambda_L}}, & \text{if } x < 0 \end{cases}$$

# In-pixel timing (3)

#### **SPAD** center / **SPAD** edge variations

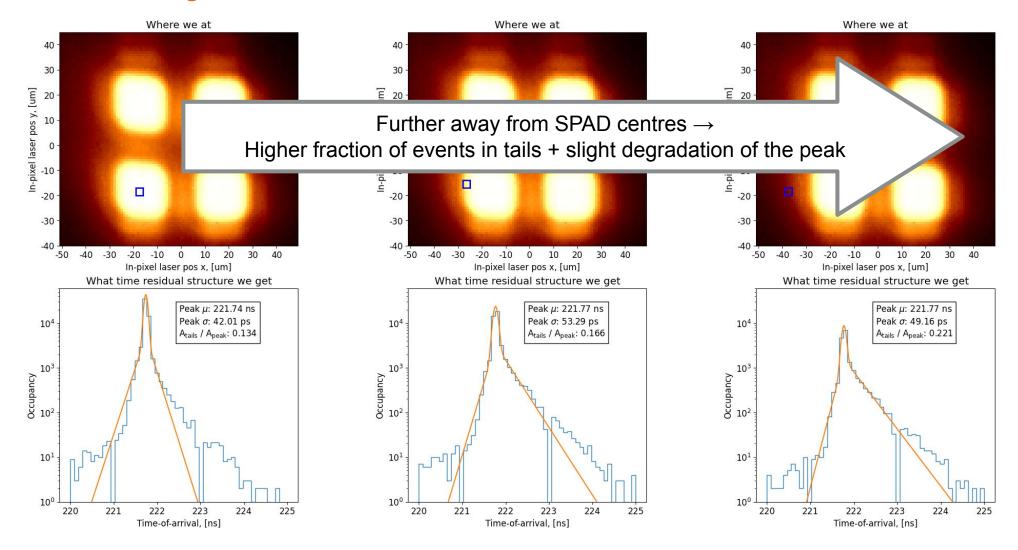


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# In-pixel timing (3)

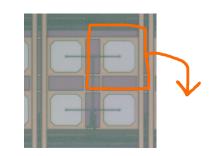
#### **SPAD** center / **SPAD** edge variations



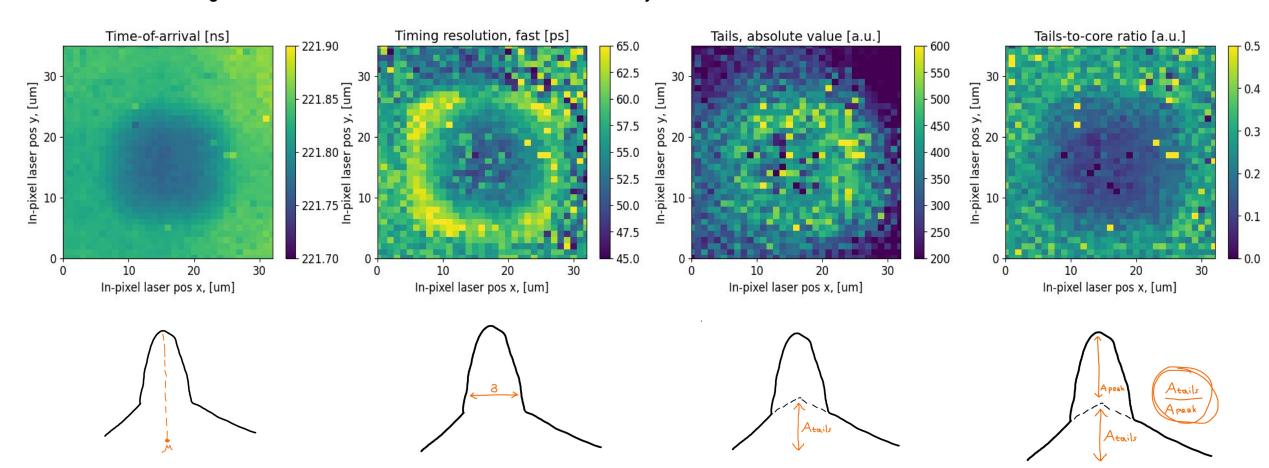
# In-pixel timing (4)

**ToA fit results** 

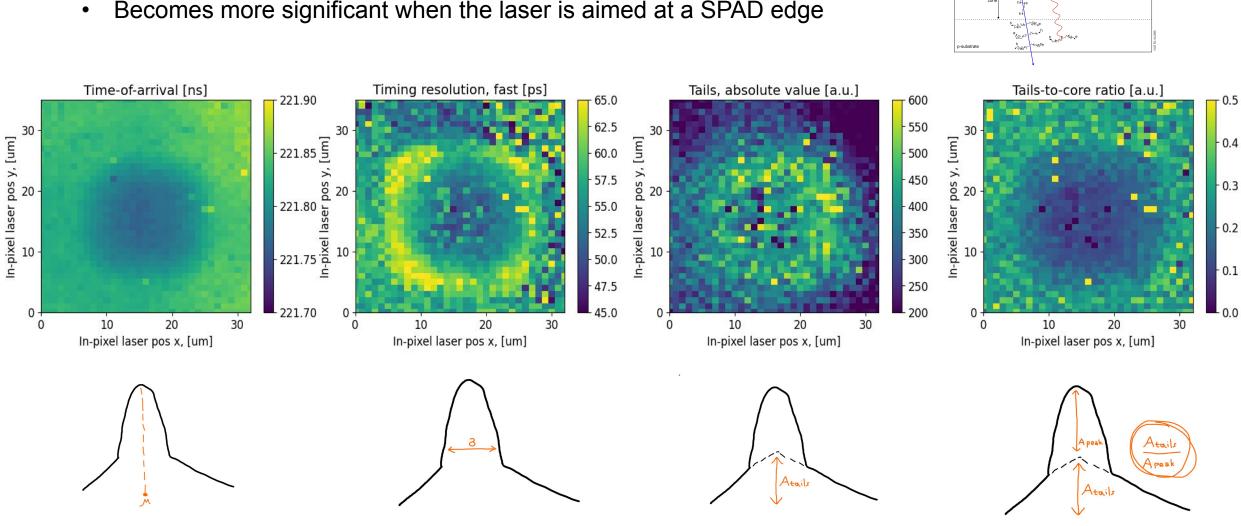
Per-point fits for this region  $\rightarrow$ 



Note: data from regions outside SPADs are irrelevant due to insensitivity / low statistics



- Stable performance in the SPAD centres → instant fast (~50 ps) avalanches
- Fraction of slower (~ns) events → charges drifting to the avalanche region
  - Becomes more significant when the laser is aimed at a SPAD edge



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## **Conclusions**

**Timing performance** of a **novel dSiPM** prototype studied with a fast injection laser

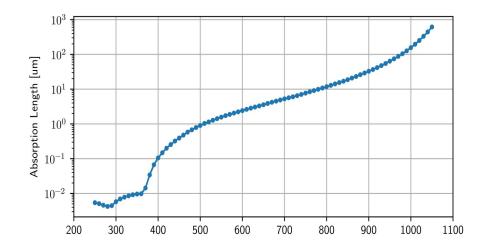
- Propagation delay in trigger lines is characterized across the chip matrix
  - This delay can be compensated for
- In-pixel timing performance is characterized
  - ~50 ps timing resolution within SPADs
  - Timing performance slightly deteriorates at the sensitive area edges
    - This can be explained by slow drift in low E-field
  - Results match design expectations
  - Results match testbeam data

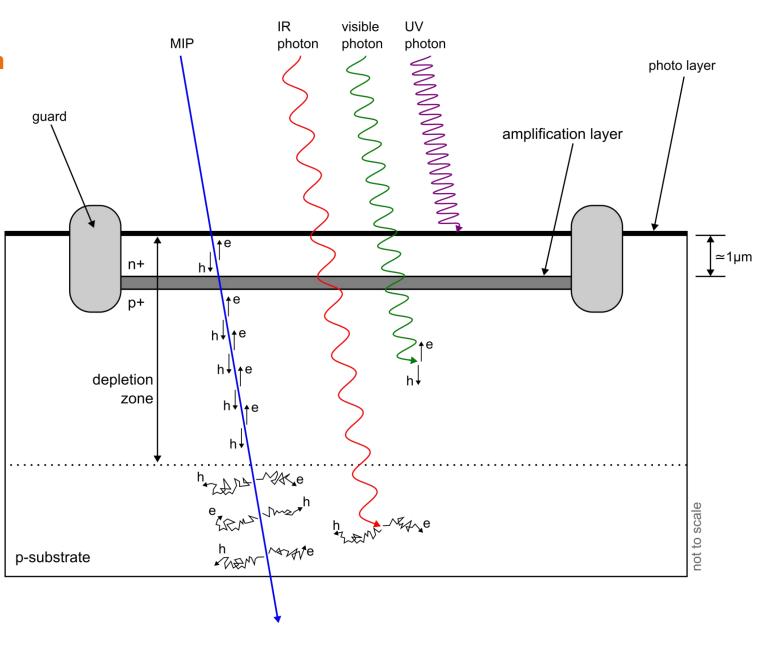
# Thank you! Discussion?



# Backup (1)

Visible (and near-visible) light and silicon





# Backup (2)

#### Notes on the testbeam

