Image Acquisition and Processing with MicroTCA.4

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Imaging Plasma Diagnostics

Diagnostic Systems provide data for:

Plasma Diagnostics, physics study (non-real-time)

- Physical studies, observation, measurements
- Archiving measurements, raw data could be challenging (transferring and archiving ~TBs of data)
 - Stored data: raw data, pre-processed, calibrated, measurements, metadata (labels, tags)
 - Important for ML and AI

Machine and Plasma Control (real-time, soft real-time)

- Diagnostic systems supply information for Plasma Control System
- Primary and supplementary systems
- Latency from 10 100 ms

Machine Protection (hard real-time)

- Trigger interlocks to protect machine against damage
- Latency from 100 1000 ms

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Fusion Projects - Plasma Diagnostics

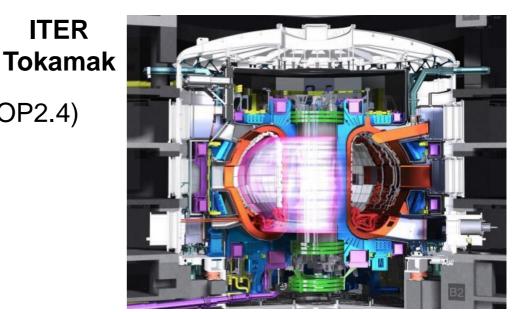
Imaging diagnostics:

W7-X:

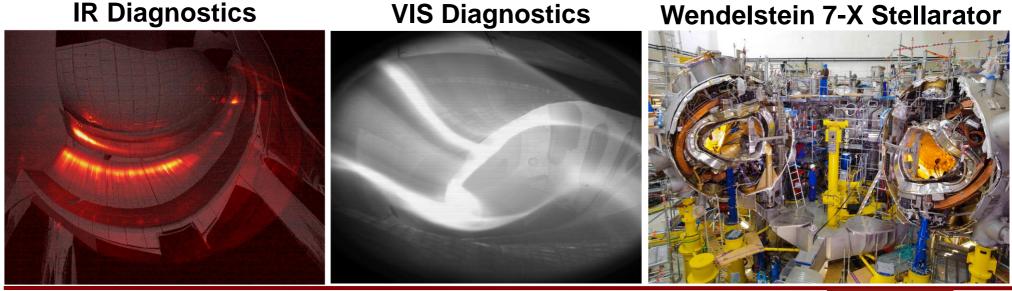
17 VIS and 13 IR cameras (OP2.1-OP2.4)

ITER:

more than 200 cameras



Wendelstein 7-X Stellarator





Imaging Diagnostics – Image Acquisition and Processing (1)

- A single camera provides one or more streams of images
- Frame grabber configures camera, start and stop DAQ
- All operations must work in real-time (hard real-time system)
- Looking for reliable, scalable and standardized solution (hardware/software) suitable for AI and ML real-time applications
- Looking for a methodology to build complex (more than 50 cameras) and scalable imaging systems with improved reliability

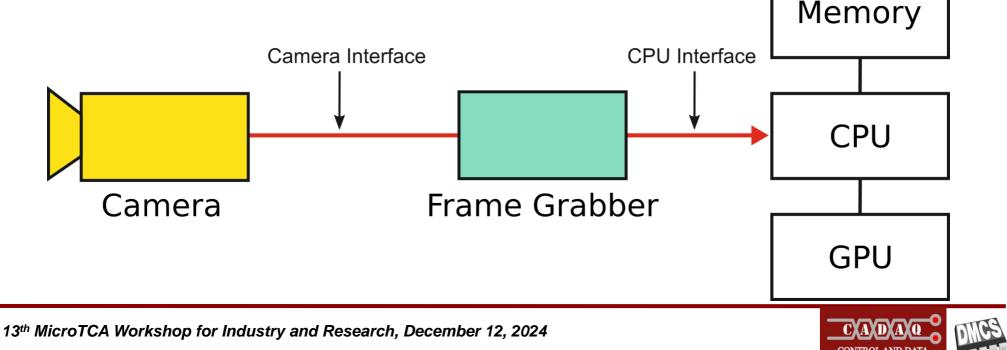
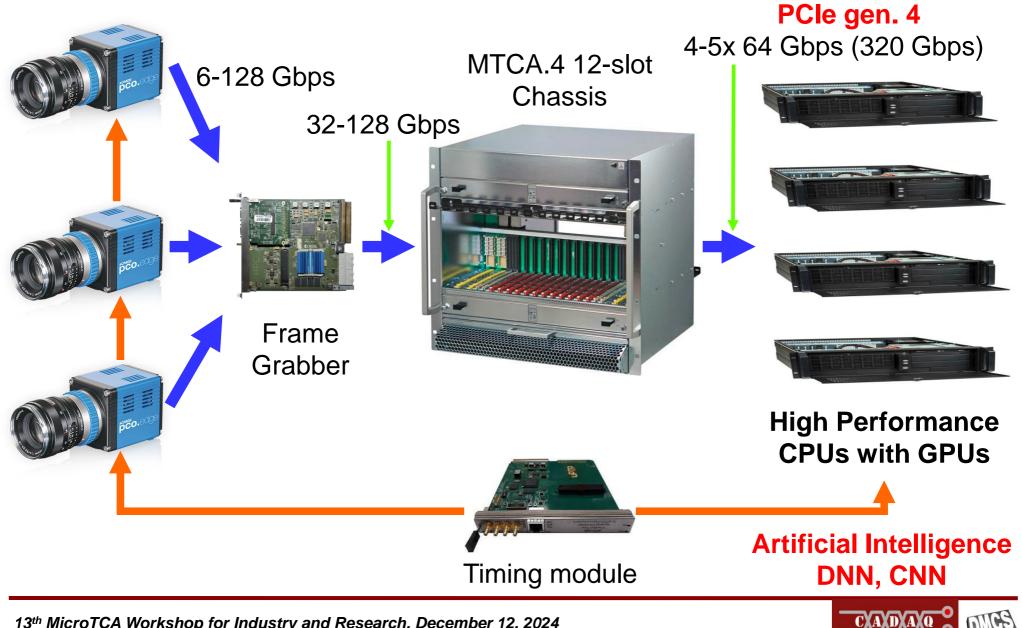


Image Acquisition and Processing with MicroTCA.4 (2)



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CONTROL AND DAT

OUISITION LABORATOR

Universal Frame Grabber Module for MicroTCA.4

Frame grabber is composed of:

FMC carrier (FPGA, DDR, PCIe, trigger, etc.)

FMC modules supporting various camera interfaces (8 standards)

In addition, we need (**software**):

FPGA firmware

- IP core for selected camera interface
- Xilinx (IP Cores, Vivado)

Linux driver

Dedicated camera library

Image processing framework

Additional tools

Visualisation, archiving, verification, latency measurements, integrity, more

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Mezzanine module

Carrier module

software):



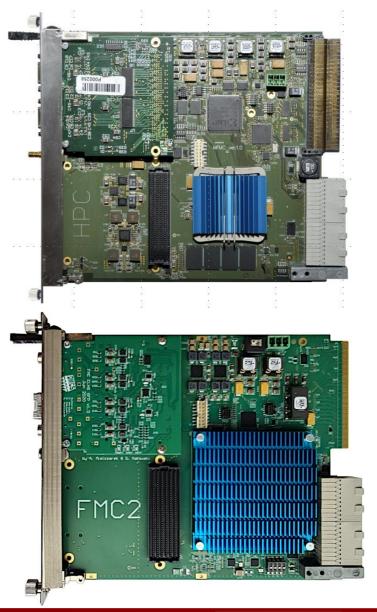
FMC Carrier Modules

Frame grabber is composed of:

- FMC carrier
 - Artix 7 FPGA (<6.5 Gb/s)</p>
 - Kintex US+ (>6.5 Gbps, 32 Gb/s per lane)
- Mezzanine modules (FMCs) supporting various camera interfaces (8 standards)

Software support:

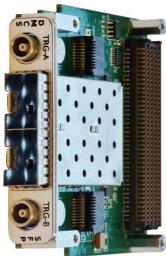
- IP cores for selected camera interfaces
- Common Linux driver
- Dedicated camera library (GenICam)
- Real-time processing software
- Algorithms (FPGA, CPU, GPU)





FMC Modules – Camera Interface (Selected Modules)





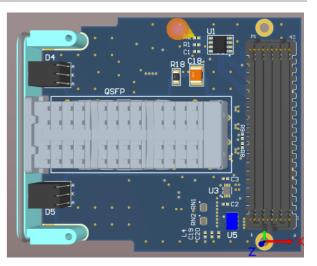




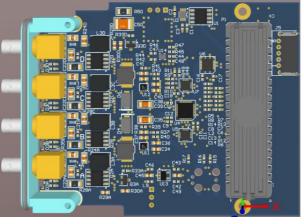














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Camera Interfaces

- Camera Link
- Camera Link-HS
- ✓ CoaXPress 2.0
- I GigE Vision
- 10/25 GigE Vision
- IEEE1394/Fire Wire
- ✓ HD-SDI

SCD Hercules (CL)



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- 2.04 Gb/s, 5.44 Gb/s, 6.8 Gb/s
- 2.4 Gb/s 128 Gb/s
- n x 6.25/12.5 Gb/s (n=4 \rightarrow 25/50 Gb/s)

800 Mb/s

10/25/100 Gbps

0.4 Gb/s (1394a) or 0.8 Gb/s (1394b)

1.45 Gb/s (max. 2.9 Gb/s)

Active Silicon (CXP-12)









HDSDí

Imperx Cheetah (10GigE Vision)







Image Acquisition and Processing System



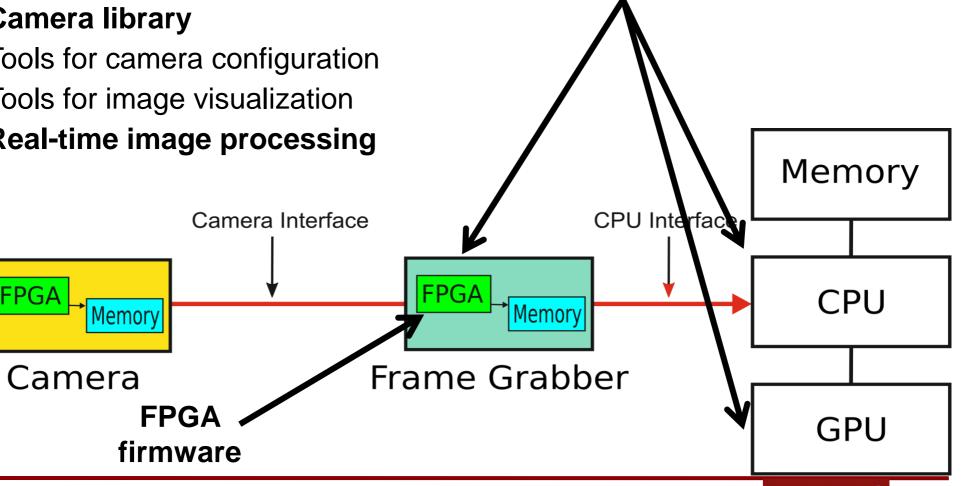


Universal Frame Grabber Module - Software

- **FPGA** firmware
- Linux driver
- Frame grabber library
- **Camera library**
- Tools for camera configuration
- Tools for image visualization
- **Real-time image processing**

Hardware we have now

Software is actually the main part of work Working on an **universal IA and IP framework**



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Protection of Plasma Facing Components

Divertor tiles: Carbon Fibre Composite (CFC) joined to CuCrZr cooling structure

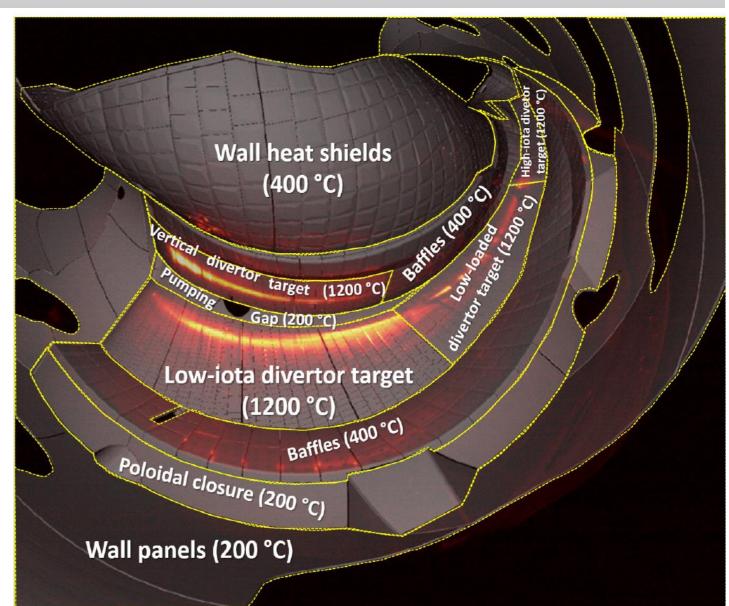
Max. Operational temperature is limited by a Cu to 475 °C

Max. surface temperature is 1200 °C for 10 MW/m2

PFCs (graphite tiles) up to 400 °C

Wall and pumping gap panels up to 200 °C

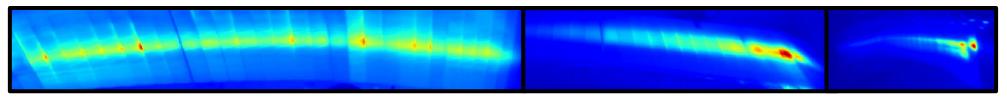
A. Puig, IAEA 2021

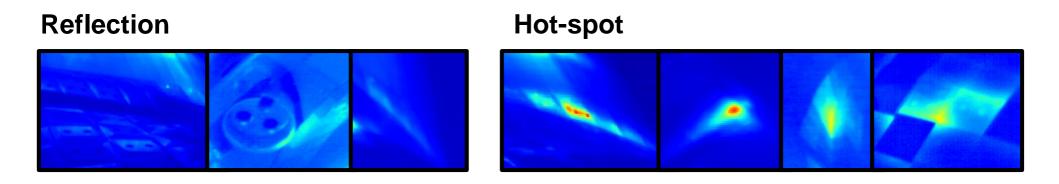




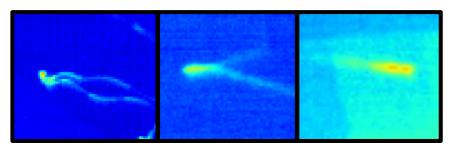
Thermal Events in Infrared Images

Strike-line

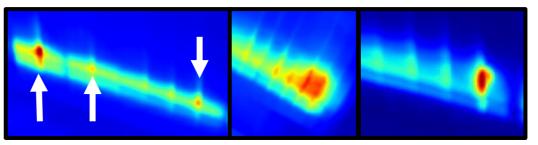




UFO



Leading edge



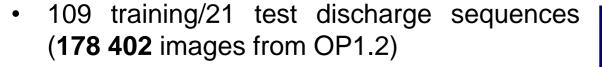


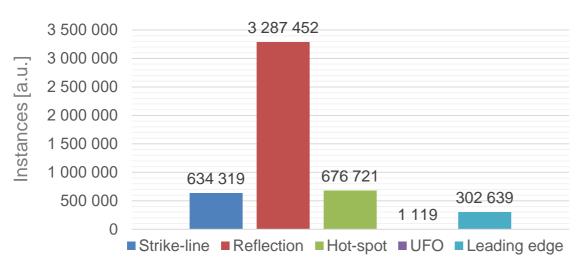
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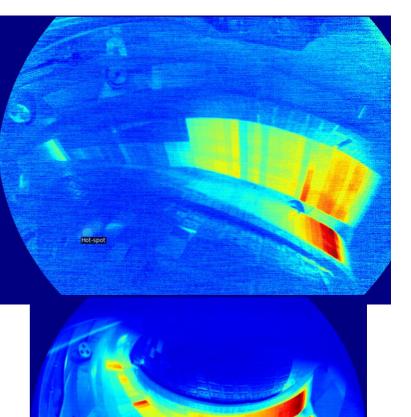
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Annotated Dataset





- COCO and YOLO annotation formats
- High similarity to ground truth (manual) annotations
- Annotation method described in B. Jabłoński, D. Makowski, A. Puig Sitjes, M. Jakubowski, "*Enabling Instance Segmentation: A Semi-Automatic Method for Thermal Event Annotation*", IEEE Transactions on Plasma Science





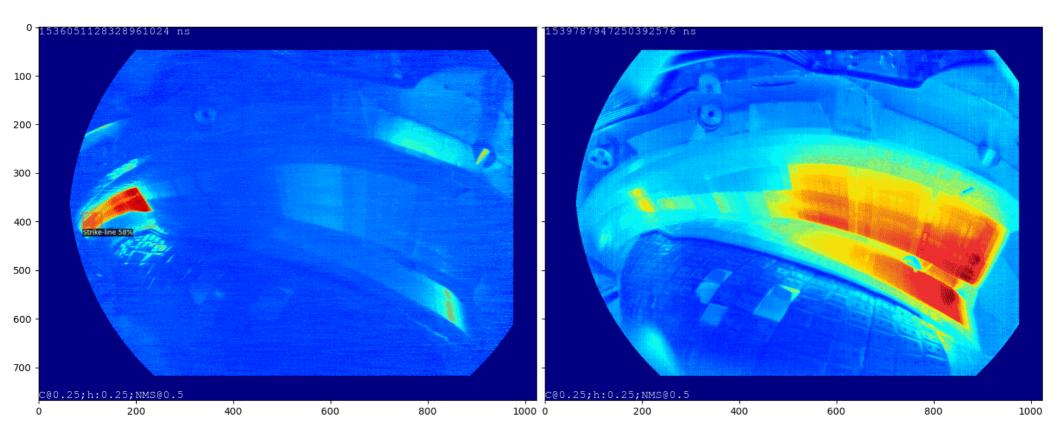
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Instance Segmentation - Qualitative Results

20180904.007 (AEF10)

High-iota (FTM) configuration

20181017.038 (AEF10) Standard (EJM) configuration



Mask R-CNN: T1 (heating start) \rightarrow T4 (heating termination) Visualize every 5th image

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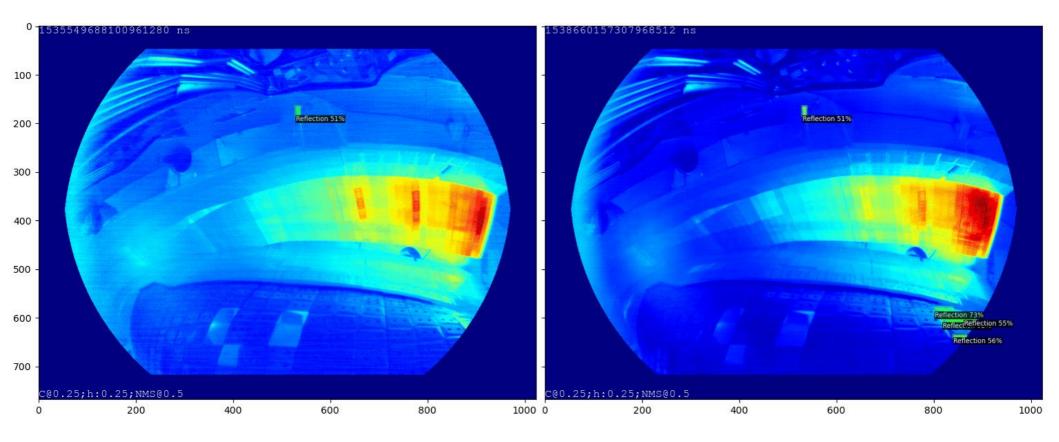
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Instance Segmentation - Qualitative Results

20180829.040 (AEF51)

Low-iota (DBM) configuration

20181004.032 (AEF51) Low-iota (DBM) configuration



YOLOv8: T1 (heating start) \rightarrow T4 (heating termination)

Visualize every 5th image

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Instance Segmentation - Quantitative Results

Model	# Params	Bounding-Box		Mask		TensorRT inference [ms]
		mAP	AP@50	mAP↓	AP@50	w/o pre- & post-processing
Mask R-CNN	45.3 M	29.89	62.92	<u>34.23</u>	66.58	-
YOLOv8 (medium)	27.2 M	<u>43.90</u>	71.10	33.20	63.50	20.76
Cascade Mask R-CNN	71.8 M	30.54	61.52	33.19	64.21	-
YOLOv8 (small)	11.8 M	41.60	68.90	31.50	62.20	<u>9.39</u>
MaskDINO (DETR)	43.8 M	22.66	54.62	25.43	62.05	-

- Smaller models with not significantly reduced performance might achieve **real-time processing**, i.e. faster than the acquisition rate: 100 Hz (10 ms)
- More annotated discharge sequences will be used for training to advance the performance
- Leading edges (few pixels) are significantly harder to detect/segment than other events; their annotations will be improved
- Transfer to different devices and experimental campaigns
- Additional data sources might be included



Summary

- Processing of images from VIS or IR cameras requires a flexible and scalable hardware platform
- FPGA and GPU could be used for executing AI-based algorithms
- Looking for low latency solutions working with MPx cameras
- Developed frame grabbers supporting various camera interfaces
- Developed universal software framework based on GenICam
- Developed a dedicated solution based on NVIDIA GPUDirect RDMA solution that significantly reduces the total image processing latency and releases the CPU
- Working on real-time AI algorithms and design methodology

Looking for imaging solution – contact with us



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Thank you for your attention

