





#### Caching setup at *PHYSnet* cluster & plans

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### **U** Hamburg commitments in FIDIUM

#### Topic II – Data lakes, distributed data, caching

- investigate and deploy data caching technologies
- integrate dynamic data caches near newly integrated CPU resources
- Topic III Adaptation, testing, optimization
  - deploy tools developed within FIDIUM to selected computing centers
  - integrate into production/analysis environments of HEP experiments
  - optimize to requirements for typical analysis workflows

#### **PHYSnet** cluster

compute resources shared by all institutes of physics faculty

- heterogeneous cluster, various queues for diverse applications:
  - *idefix.q* mixed single-threaded applications
  - *infinix.q* for multi-node applications using MPI + InfiniBand
  - **obelix.q**, **epyx.q** for large-memory applications
  - graphix.q for GPU applications
- parts reserved for exclusive use by various project groups
  - high flexibility for tailoring to individual/group use-cases
  - can integrate dedicated resources for HEP applications





#### \*) transition to **SLURM in progress**

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#### **PHYSnet**

### **Current setup**

- working setup for scheduling HEP analysis jobs to PHYSnet cluster
  - central *HTCondor* instance
  - jobs scheduled to drone containers provisioned via native
     SGE batch system
- unpacked container images taken from /cvmfs/unpacked.cern.ch
- obtained dedicated resources for hosting HEP-specific services
- moved to EL9 grid environment for job containers



# **Caching for HEP workflows**

- HEP analysis workflows typically require a large amonunt of data from WLCG storage
  - Iarge latency from WAN reads, read same files multiple times -> site-local caching solutions
- several broad strategies exist, including
  - **application-layer**  $\rightarrow$  caching handled by I/O application, i.e. ROOT
  - storage-layer → caching/prefetching delegated to storage system
  - **lazy-download** → download remote files to local shadow copy

- supported by CMSSW
- disk-based proxy cache → intercept WAN read requests, download & serve from local



**XCache:** proxy caching for data access via **XRootD** protocol

# *XCache* deployment via *SLATE*



- recommended way to deploy XCache is via centralized provider SLATE (Service Layer At The Edge)
  - provide secure deployment of applications to remote sites via *Kubernetes*
  - mostly US-based sites, some European sites also registered (Prague, Wuppertal, Hamburg)



# XCache deployment via SLATE



- recommended way to deploy XCache is via centralized provider SLATE (Service Layer At The Edge)
  - provide secure deployment of applications to remote sites via *Kubernetes*
  - mostly US-based sites, some European sites also registered (Prague, Wuppertal, Hamburg)
- set up *Kubernetes* cluster at PHYSnet, registered with SLATE federation
  - interaction between SLATE infrastructure and site via open-source client
  - installation not straightforward, some issues requiring client code modification
- deployment of *XCache* application to cluster to be tested



### **SLATE** deployment details

- baseline site configuration required before applications can be deployed
  - initialize *Kubernetes* cluster using *kubeadm*
  - add networking plugin for pod connectivity (*Calico* recommended default, but heavy
    → chose more lightweight *Flannel* instead)
  - add load balancer (*MetalLB* seems to be the only one supported and is required)
- register with SLATE (authentication via *X.509*) to obtain personal access token for client
- install and run SLATE remote client to create and register cluster
  - client will install additional services/utilities to allow SLATE to operate with reduced privileges in *Kubernetes* cluster
- running into issues with client (*MetalLB* not recognized, ingress controller IP detection fails, ...)
  - partially fixed by editing client source code, looking for more stable solution

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#### Summary

- continued development of *PHYSnet* cluster setup for HEP analysis jobs
  - obtained dedicated resources for testing
- investigated several options for caching input data, including baseline approaches like applicationlayer/lazy-download and disk-based XRootD proxy caching via e.g. XCache
- preparations for XCache deployment via Kubernetes and SLATE
  - mostly done but some issues with SLATE client to be fixed

#### **Next steps**

- fix issues and finalize XCache deployment
- evaluate performance of caching with the *XRootD* proxy approach
- possible option to set up a satellite *dCache* instance at PHYSnet

# Thank you for your attention!

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