













Maximilian Horzela, Henri Casanova, Frédéric Suter, and others — Aachen, 29. July 2025

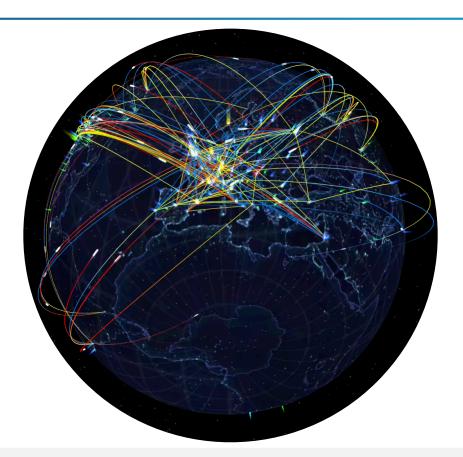






#### The WLCG

- World's largest computing grid
- Provides computing resources to store, distribute & analyse LHC data
  - >170 computing centers in 42 countries
  - >1 Million computer cores
  - >2 Exabyte of storage
  - $\sim$ 1TB/s average transfer rate

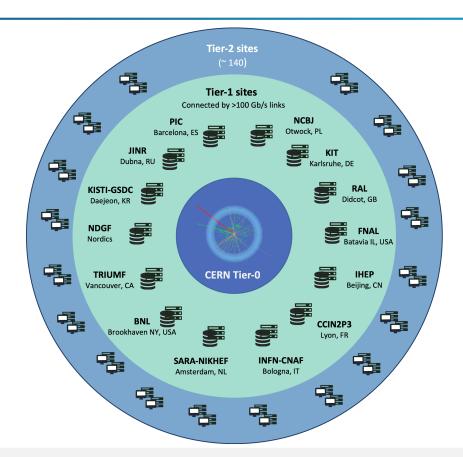






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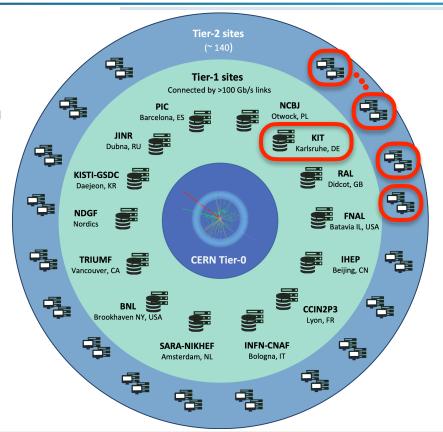
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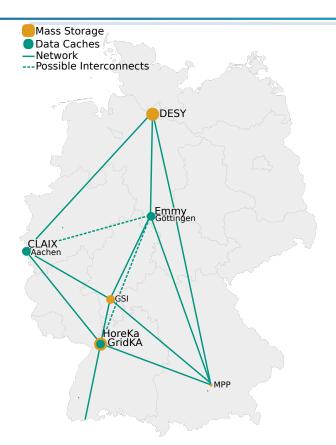
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  - NHR Supercomputers for compute







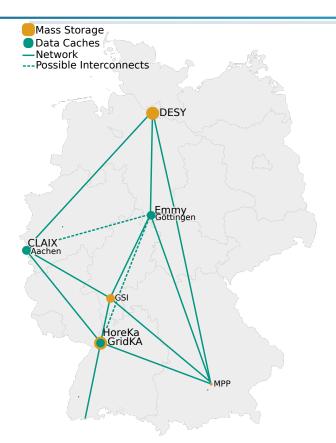
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- Decision to move from scattered network of sites to more consolidated infrastructure
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  - Data provisioning by DESY and KIT
- Remain a reliable partner in the WLCG





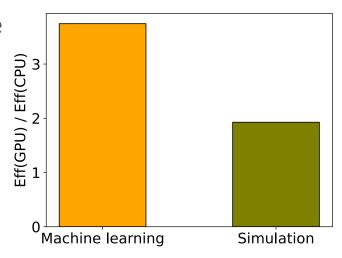


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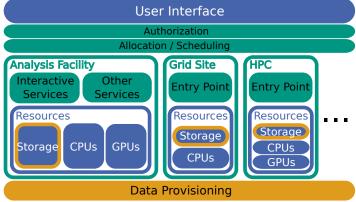
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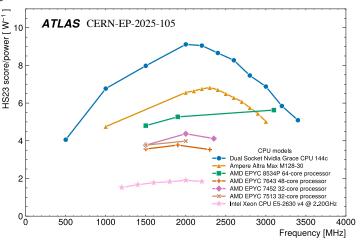
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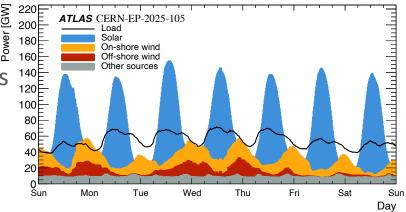
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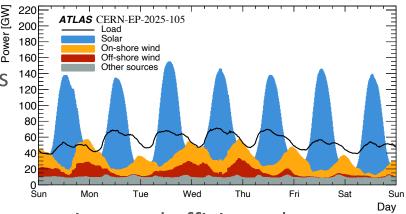
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- - More heterogeneous hardware
  - Interactive & opportunistic resources
  - Federated data infrastructures
  - Energy efficiency
  - Energy source heterogeneity
- Continue *reliable operation* without interruptions and efficiency losses with future *sustainable infrastructure*

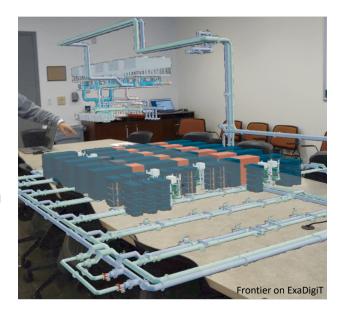






# Solving the Challenges with Modelling

- How can we obtain successful computing models prior to building the infrastructures?
  - Historically → experience and gut feeling
  - Evidence-based → models calibrated on real-world data (digital twins)
- There is plenty of activity and examples (for single centres)



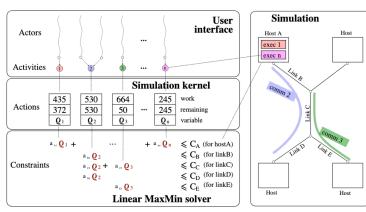




### Modelling Execution Traces — SimGrid

- Execution of computation, communication & data retrieval/storage activities on hosts, links & disks
- SimGrid toolkit
  - Implementation of flow models & resource representations describing activity progression & resource sharing
  - Demonstrated accuracy, scalability, and expressiveness

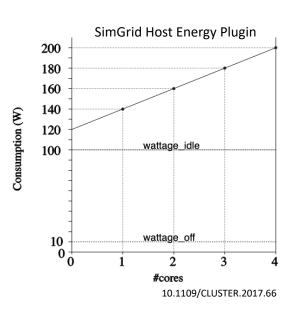








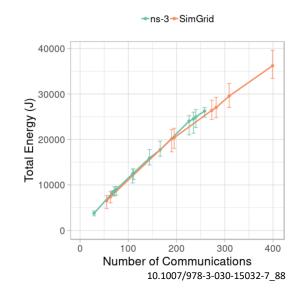
- Simulating execution traces
  - → Prediction of dissipated energy
  - Worker machine computations (DVFS, utilised cores) ✓







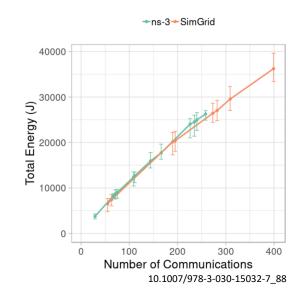
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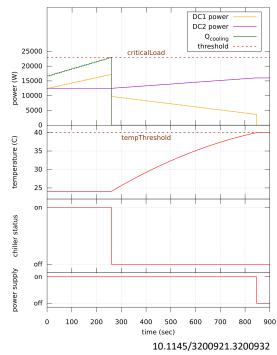
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  - Retrieving and storing data X
  - Infrastructure, i.e. Cooling ✓
- Powering with solar panels and batteries

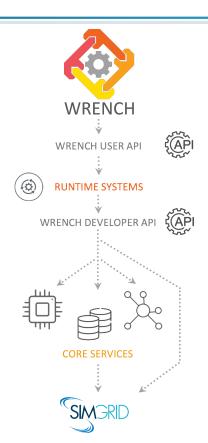






### Modelling Services — WRENCH

- Concept of jobs that bundle a collection of activities that need to be executed
- Scheduler services distribute jobs on hardware
- Activities on hardware are managed by services & execution controllers
  - Computing services manage core usage
  - Storage services manage read/write actions
  - Transfer services manage data communications
  - Execution controllers start and stop processes

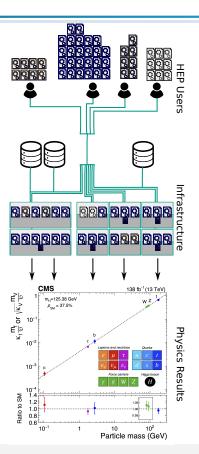






## Modelling the Real-world — DCSim

- Definition and implementation of computing model
  - Job definition, mix, & scheduling
  - Dataset definition
  - Data & data transfer management
    - Location, Streaming, Caching
  - Workflows
  - Job Monitoring
- Because built with SimGrid & WRENCH can simulate energy consumption

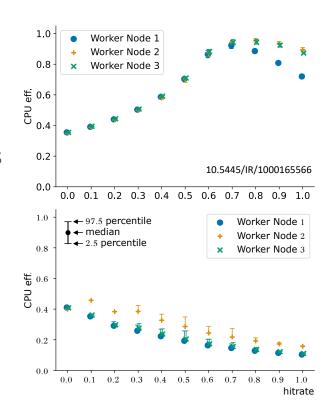






#### Calibration of Models

- Models are only abstractions with parameters
- Limited knowledge about real-world systems
- Don't expect out-of-the box agreement, but learn what is missing from real-world data
  - Tuning of simulation models & validation with independent data split
  - If tune generalises, also works for other platforms

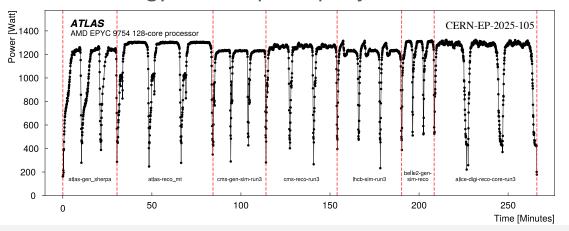






#### Real-world Data

- No freely accessible repository of real-world data
- But HEP experiments store job monitoring data for jobs on WLCG sites
  - CPU time & efficiency, Bytes read & written, ...
  - Estimates of energy consumption per job







#### Conclusions

- We must optimise computing infrastructures (and software) for maximum compute efficiency and minimum energy consumption or CO2 emissions!
- Distributed computing systems are too complex for gut feeling or perceived experience
- We have the data and software to construct credible simulation models
- Let's experiment with future infrastructures already now!

