

Pixel-only vertex resolutions

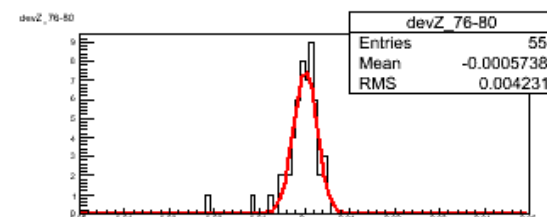
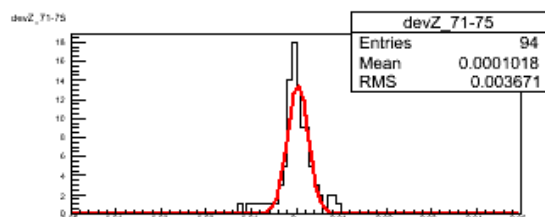
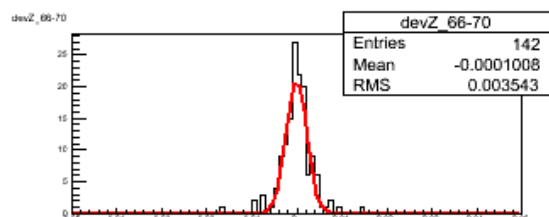
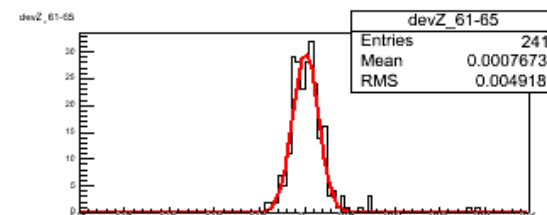
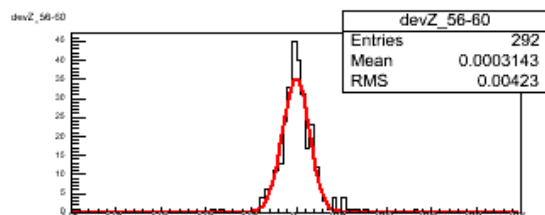
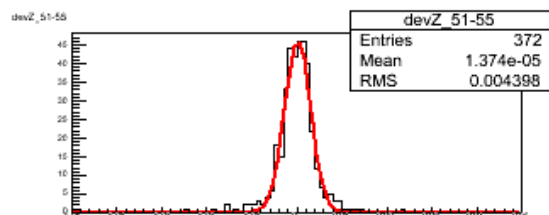
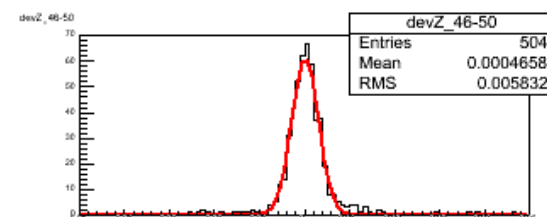
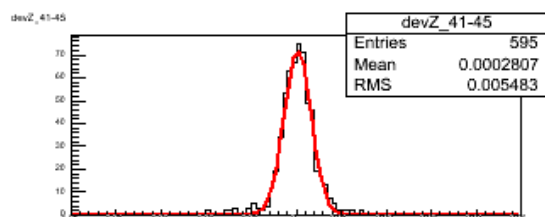
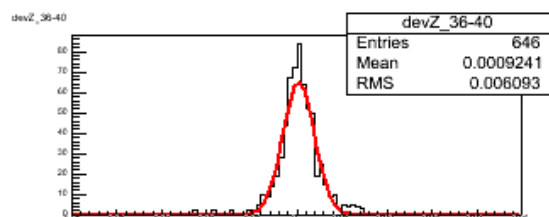
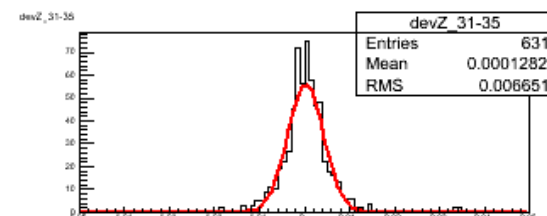
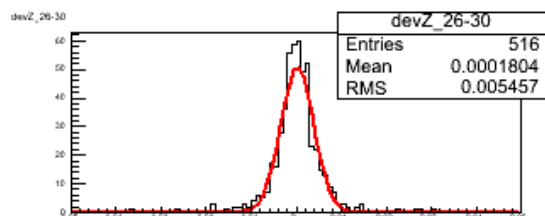
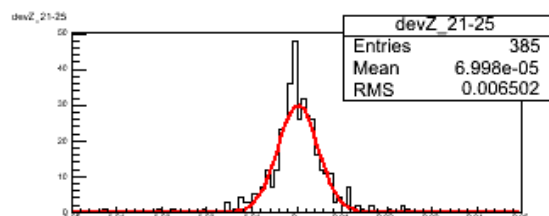
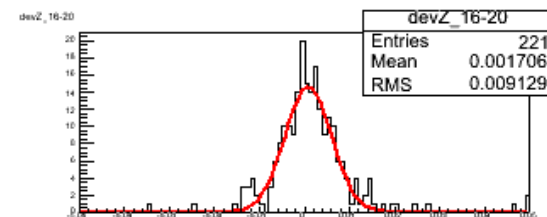
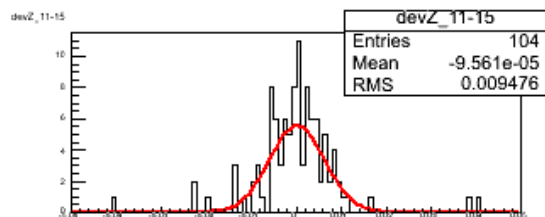
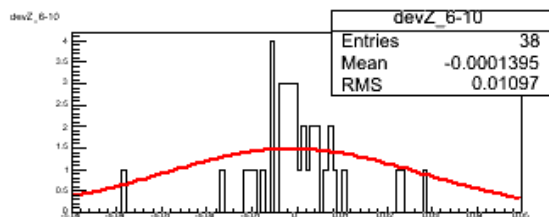
M. Aldaya, J. Olzem (DESY Hamburg)
Tracker upgrade simulations technical meeting

Vertex resolutions

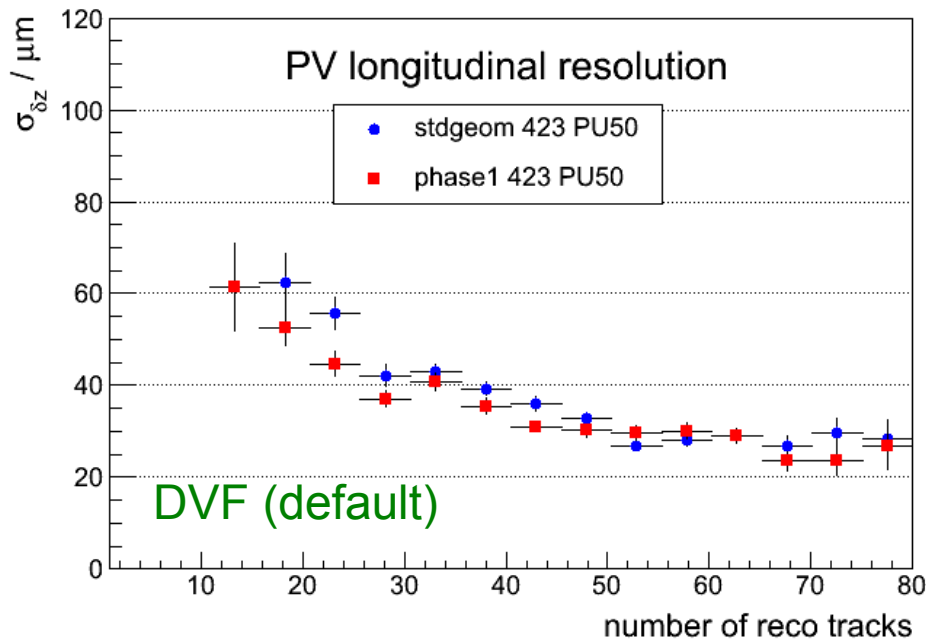
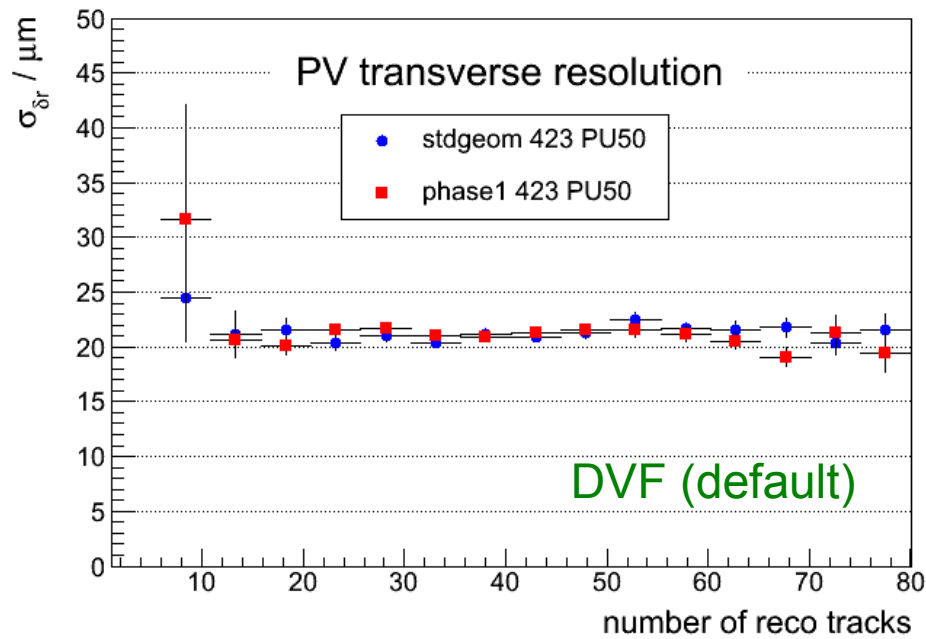
- Samples & versions:
Phase1: CMSSW_4_2_3_SLHC2
Stdgeom: CMSSW_4_2_3_SLHC4
5k events ttbar, PU50, HLT only
- Validation/RecoVertex package with updates from Jae Chul (ntuples)
→ provides **residuals δx , δy , δz** and **nRecoTrack** for hltPixelVertices
- Residuals plotted in slices of nRecoTrack & fitted with Gaussian
(see next slide)
- Gaussian width taken as resolution + parameter error from fit
(geometric mean of x,y for transverse resolution + error propagation)

Residual slice fitting

fitted slices (5 nTrack intervals) for δz



Pixel-only vertex resolutions: no data loss



Transverse:

- no difference stdgeom <> phase1
- no deterioration with low #Track/jet

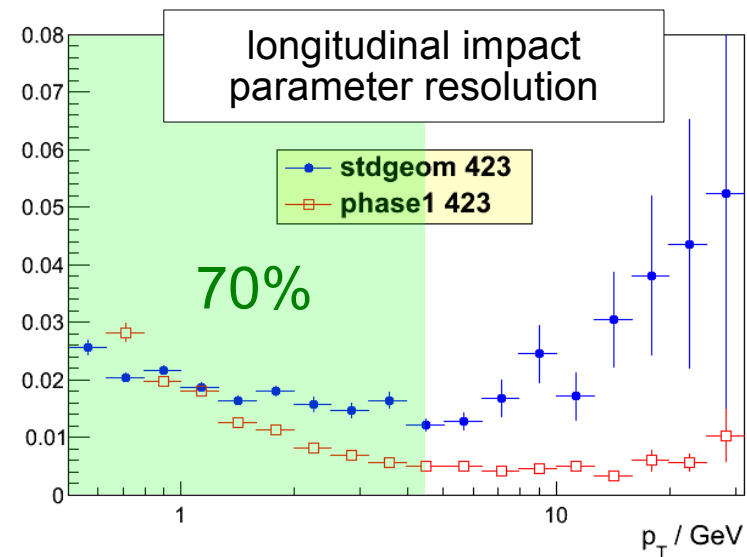
looked a bit deeper:

DVF pixel vertices have $x=0, y=0$!

→ vertex resolution is basically beam width

Longitudinal:

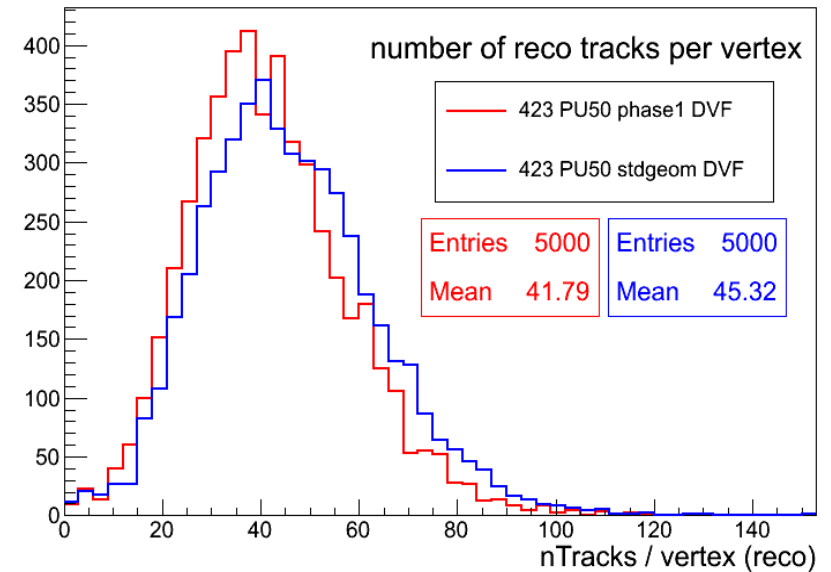
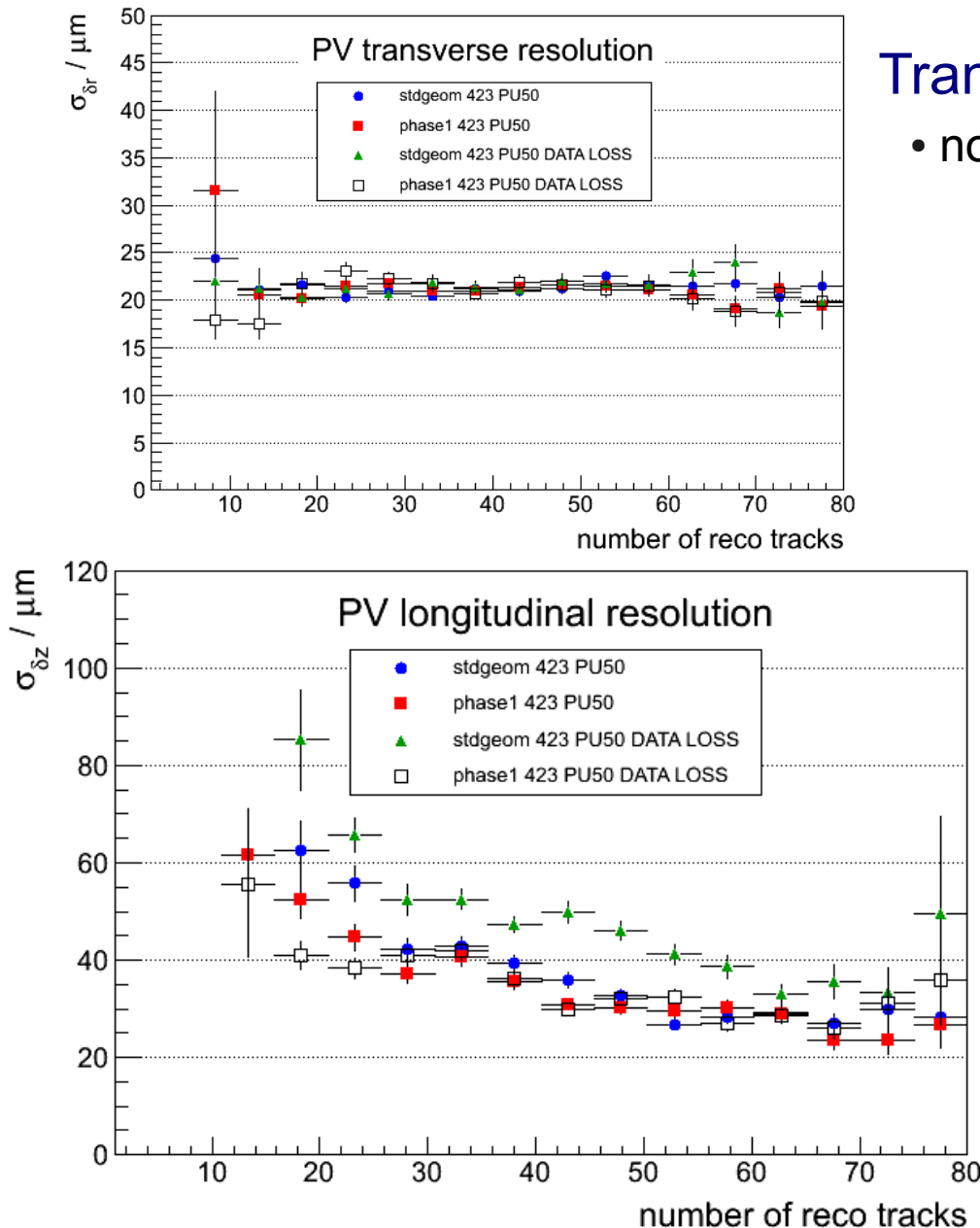
- no difference stdgeom <> phase1



Pixel-only vertex resolutions: with data loss

Transverse:

- no effect as expected



Longitudinal:

- **stdgeom** shows resolution deterioration (about 20%)

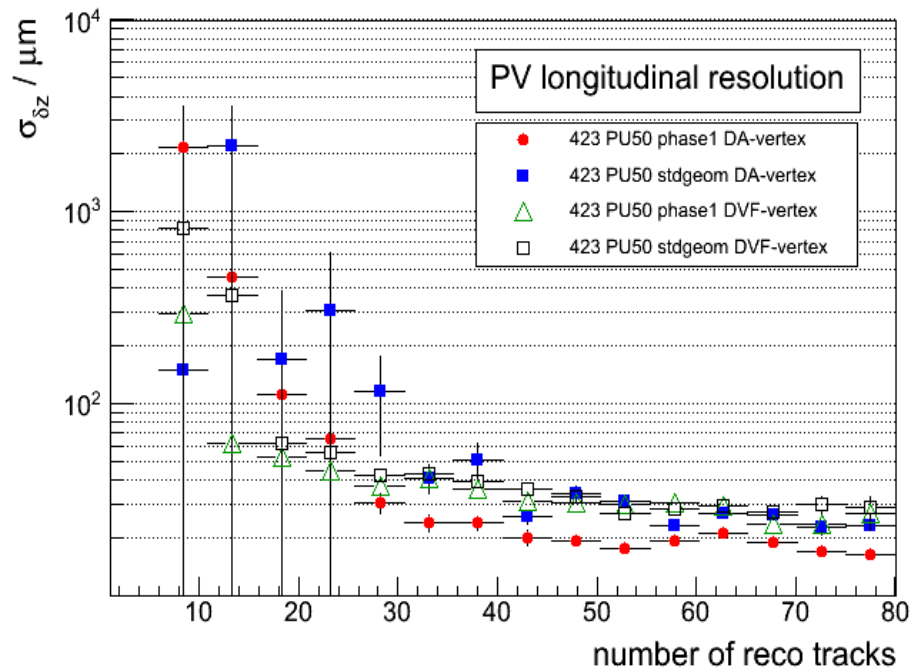
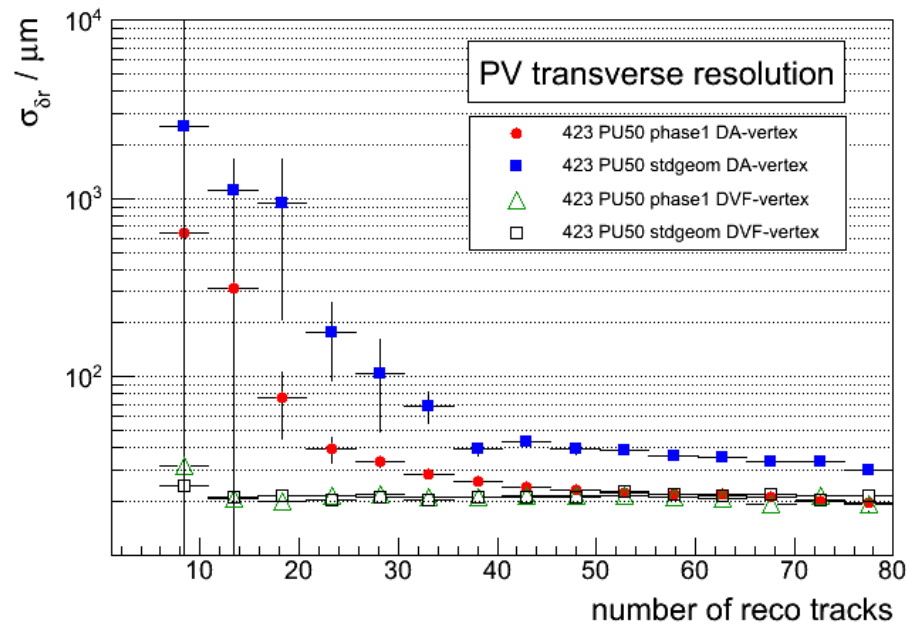
Pixel-only vertex resolutions: DA

DA algorithm for HLT pixel-only tracks, cfg as proposed by Carlotta (04/2011)

```
process.hltPixelVertices = cms.EDProducer("PrimaryVertexProducer",
  PVSelParameters = cms.PSet(
    maxDistanceToBeam = cms.double(2)
  ),
  verbose = cms.untracked.bool(False),
  algorithm = cms.string('AdaptiveVertexFitter'),
  minNdof = cms.double(0.0),
  TkFilterParameters = cms.PSet(
    algorithm=cms.string('filter'),
    maxNormalizedChi2 = cms.double(100.0), #
    minSiliconLayersWithHits = cms.int32(0), # none
    minPixelLayersWithHits = cms.int32(3), # >= 2
    maxD0Significance = cms.double(100.0), # keep most primary tracks
    minPt = cms.double(0.0), # better for softish events
    trackQuality = cms.string("any")
  ),
  beamSpotLabel = cms.InputTag("hltOnlineBeamSpot"),
  # label of tracks to be used
  TrackLabel = cms.InputTag("hltPixelTracks"),
  useBeamConstraint = cms.bool(False),
  # clustering
  TkClusParameters = cms.PSet(
    algorithm = cms.string('gap'),
    TkGapClusParameters = cms.PSet(
      zSeparation = cms.double(0.1)
    )
  )
)
```

Pixel-only vertex resolutions: DA

(no data loss simulated)



Transverse:

- 3D vertex information!
- **stdgeom DA** becomes worse
- **phase1 DA** can only keep up for #track > 40

Longitudinal:

- **phase1 DA** performs slightly better than **default DVF** (for #track > 30)

