INCC and MuCo Annual Meeting 2025

Cross-Pollination Crash Course Muon Collider Beam Physics

12th May 2025 **R.** Taylor

UON Collider Collaboration



MuCol



Funded by the European Union

CLUSTER OF EXCELLENCE QUANTUM UNIVERSE





Universität Hamburg DER FORSCHUNG | DER LEHRE | DER BILDUNG





Content

1) What do we need to deliver to the experiments

2) Why is this challenging

3) Muon collider overview

4) Brief Introduction to beam optics



f.Decay



One example per system

What is the Muon Collider?

A particle accelerator which produces, accelerates and collides muons.

What is an accelerator?

A machine for accelerating charged particles to high energies using electric or magnetic fields.

What is a muon?

A fundamental particle, a lepton, 'heavier' electron, 2.2^us lifétime, 105MeV mass

> Further details in Muon Collider Theory

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The muon collider has:

- High energy reach of protons, due to high mass / low bremsstrahlung
 High precision of electrons, as the muon is fundamental

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Further details in Muon Collider Theory

What will we deliver to the detector?



- Luminosity also depends on:Transverse Emittance 25 um
 - Longitudinal Emittance 0.025 eVs

• Beta at IP: 1.5 mm • Repetition rate: 5 Hz $\mathcal{L} = \frac{\gamma^3 \tau_0 c}{2C} \frac{N_0^2 \sigma_\delta}{4\pi \epsilon_{\perp,N} \epsilon_{L,N}} f_r$

Why is this challenging?



3) Need to adjust for collective effects due to high intensity beam across the complex.

How do we simulate beam optics

We describe a beam as a *collection of single particles* with 6 coordinates:



y: Vertical position

- **x**: Horizontal position
- px: Horizontal momentum
- py: Vertical momentum
- **z** or **t** : Longitudinal position *or* time
- pz: Longitudinal momentum

Transverse

How do we simulate beam optics

We describe a beam as a *collection of single particles* with 6 coordinates:



y: Vertical position

Two* philosophies to simulations: -Either model magnets as a matrix, applied to the 6D phase-space vector. -Or model magnets as a **fieldmap** (Bx, By, Bz), and interpolate forces in steps. *at least two

Dipoles

R. Taylor

- **x**: Horizontal position
- px: Horizontal momentum
- py: Vertical momentum
- **z** or **t** : Longitudinal position *or* time
- pz: Longitudinal momentum



Transverse

Why are simulations challenging?

Simulation code wish-list includes...

Particle interactions with matter Target, Cooling, MDI

Radiation effects on surrounding materials Target, Collider

Overlapping elements in high Bz fields Target, Front-End, Cooling

Muon decay and tracking secondaries Everywhere





Low-energy linear acceleration of a long beam Cooling, Acceleration

Matching beam conditions between synchrotrons Accelerator, Collider, (Everywhere)

Non-linear effects Collider

Collective effects including space-charge, beam-beam and wakefields Everywhere

Why is the proton driver challenging?

Short answer: Needs an intense, short beam.

Proton Driver



For more information, tomorrow

Accelerator parallel: Proton Driver

DESY

08:30 - 10:15

Why is the **proton driver** challenging?

Short answer: Needs an intense, short beam.

Concept: Space Charge

Repulsive forces between particles causes de-focusing in x and y and z. Stronger at low E.

Concept: *Tune* Particles oscillate throughout the ring. Frequency of this oscillation is called the **tune**

Tune spread normally Tune spread with space-charge

Tune X (No. x oscillations per turn)

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Parameters request a 2 MW beam at 5 GeV or a 4 MW beam at 10 GeV. Very short pulse rms of ~2 ns

High Intensity +

Short pulse

Designing beam optics throughout: • A LINAC to 5 or 10 GeV • A ring to accumulate to one pulse • A compressor ring to shorten the pulse All while having a wide tune spread.

Thanks to S. Johannesson

R. Taylor





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Accelerator parallel: Proton Driver

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IMCC & MuCol Annual Meeting - Cross-Pollination Crash Course -12th May 2025

 $p^+ + p^+ \rightarrow \pi^+ (+ p^+) \rightarrow \mu^+ + \nu_{\mu}$ $p^+ + n^0 \rightarrow \pi^- (+ p^+) \rightarrow \mu^- + \overline{\nu}_{\mu}$

For more information, tomorrow

Accelerator technology parallel: Target technologies

Accelerator parallel: Muon Production, **Radiation & Magnets**

DESY

10:45 - 12:30

DESY

16:15 - 18:00

09





 $p^+ + p^+ \rightarrow \pi^+ (+ p^+) \rightarrow \mu^+ + \nu_{\mu}$ $p^+ + n^0 \rightarrow \pi^- (+ p^+) \rightarrow \mu^- + \overline{\nu}_{\mu}$

> 500 p+ produces 45 mu- and 60 mu+

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<u>Open questions:</u>

- From what point do we define yield?
- What to do with the high-power protons after the target?
- How can we prevent the particles damaging the SC solenoids?
 How often do we need to replace the target?

	Ac Tai
Thanks to P. Jurj	DE

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Short answer: Needing to be encased in solenoids

- Cooling refers to reducing the **emittance** (size) of the beam:
 - Allows the beam to fit within a reasonable magnet size

Concept: *Emittance* The area of the beam in phase-space. Expressed as $\mathcal{E}[m MeV]$ Calculated as the covariance to include correlations between the planes $\mathbf{E}\mathbf{x} = \text{area in } \mathbf{X}, \mathbf{P}\mathbf{x} (2\mathbf{D})$ $E_y = area in Y, Py (2D)$ $E_L = area in Z, Pz or T, E (2D)$ $\mathcal{E}T$ = area in X, Px, Y, Py (4D) \mathcal{E} = area in X, Px, Y, Py, T, Pz (6D)

For more information, Thursday

Accelerator parallel: 6D Cooling, Magnets & RF Seminar Room 4a+b, DESY 08:30 - 10:15

Accelerator parallel: Final Cooling, Magnets & RF Seminar Room 4a+b, DESY 10:45 - 12:30

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Cooling refers to reducing the **emittance** (size) of the beam:

• Allows the beam to fit within a reasonable magnet size

After target, beam is non-relativistic:
Energy = 5 - 200 MeV = 30 - 80% speed of light



Beam must be constantly focused to keep their size. Lack of solenoid fields causes emittance increase.

Need to ensure smooth fields between solenoids, to avoid emittance increase (see, matching).

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IONIZATION COOLING

Elastic Electron Scattering	Nuclear Multiple Scattering
Cooling	Heating
Favour low-A materials E.g. Hydrogen, Lithium Hydride	

There are other cooling methods, but often require significantly more time than the muon lifetime.

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However this only cools **transversely**. Can ensure longitudinal cooling by introducing *dispersion* and a wedge absorber, so higher-energy particles travel through more material than lower-energy particles.





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For both forms of cooling, we need to restore the energy lost, or else the muons will slow down to a stop. So after our absorbers we need an RF cavity to reaccelerate the beam.

Absorbers and RF Cavities need to **constantly be in high solenoidal fields!** Don't forget waveguides, power cables, cryogenics, instrumentation!





Why is the **acceleration** challenging?

Short answer: Primarily due to fast-acceleration rate,

Need a set RF gradient per accelerator length to get reasonable transmission (90%). 10 RF stations throughout synchrotron. 4506 cavites, 138 GV total

More RF details from Simon

Concept: Matching The beam oscillates within a stable area (called RF bucket). Differences in bucket sizes causes emittance increase and filamentation (See Elleanor's talk)



For more information, tomorrow

Accelerator parallel: Acceleration, Magnets & RF

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Hybrid RCS includes both *fast-ramping* normal-conducting magnets and *static* superconducting magnets: This gives large orbits, and large magnet sizes



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For more information, tomorrow

Accelerator parallel: Acceleration, Magnets & RF

Why is the **collider ring** challenging?

Short answer: The very small beta*

To get highly-focused beams at collision, the beta must first increase as much as possible.

High beta means large beam sizes means highamplitude effects, especially with momentum spreads.

Concept: **Beta function**

Emittance is constant, but the beam size changes according to focusing. $\sigma(s) = \sqrt{\epsilon \cdot \beta(s)}$ Known as *beta*, this parameter is periodic throughout a synchrotron.



For more information, Thursday

Accelerator parallel: Collider Design & Magnets

Main Auditorium, DESY 08:30 - 10:15

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Why is **decay** challenging?

Short answer: Time

Please see poster during Tuesday reception

Muons have a rest lifetime of 2.2 us.

At 5 TeV, this would be 110 ms. At 1.5 TeV, this would be 30 ms.

The speed throughout the muon collider *changes*.

- Have a decay 'budget', based on energy and length
 Earlier stages are shorter but have non-relativistic energies
 - Later stages are longer, have multiple passes, but relativistic energies

System: RLA1 RLA2 RCS1 RCS2 RCS3 RCS4 4.5 4.5 66 Passes: 55

Acceleration may not be linear. I.e. accelerated boosted frames.

Currently estimate 30% of muons survive. But full start-to-end simulation required.

55



Conclusion

The beam physics challenges change across the muon collider.

Each system requires a different combination of simulation codes to accurately model their effects.

Modelling these systems is essential to begin the design process and guide magnet/RF/technological limits.

A start-to-end simulation would ensure matching between systems and model rate of muon decay.

Overall aim is to provide a design which meets the goals of energy, intensity and luminosity, at interaction points.





Apply excited kick + measure beam position

[Chromaticity Just Tune **Detailed Tune** Device PR. BQL72, at 10:22:01. (Qh, Qv, B) = fit) Qv = fiQh) Table (Oh, Qv) 1.589 Cargand Car 169 5.00 nue. 0.3 **BEO** 568 -102 0.25--1.569 -2691 0.45-1500 500 1000 2000 9.41 Turns 0.35 0.31 -20-17 61370 0.25 FFTP 0.2 医静静的 -25 0.15 0.1-0.05-8-1250 -35 1200 0.45 9.4* 0.35 0.3 -5/0* 2 0.25-0.21 -55 0.15 297378 0.1-60 0.2465 0.05-1010 0.15 0.25 0.35 0.3 0.2 0.4 1100 Turne

Apply FFT on signal



1300

1200

Measuring **Chromaticity!**

Change the momentum and repeat!



$$\xrightarrow{\Delta f} \xrightarrow{\frac{1}{\eta}} \xrightarrow{\Delta p} D_x \xrightarrow{x}$$

Measuring Chromaticity!

