



Charged Pions in MAIA

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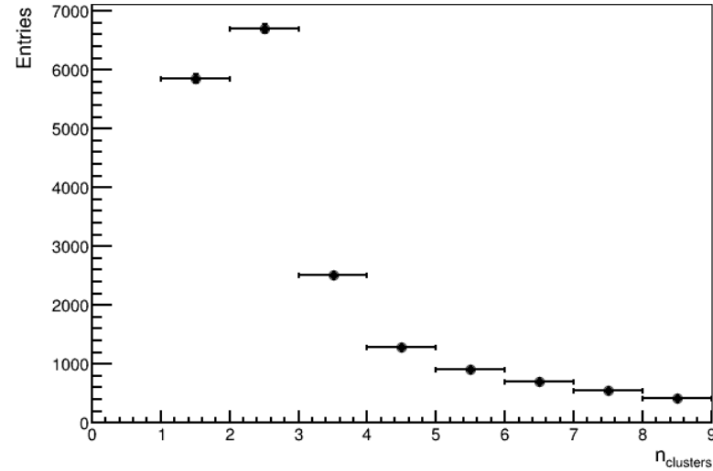


Quick Reminder

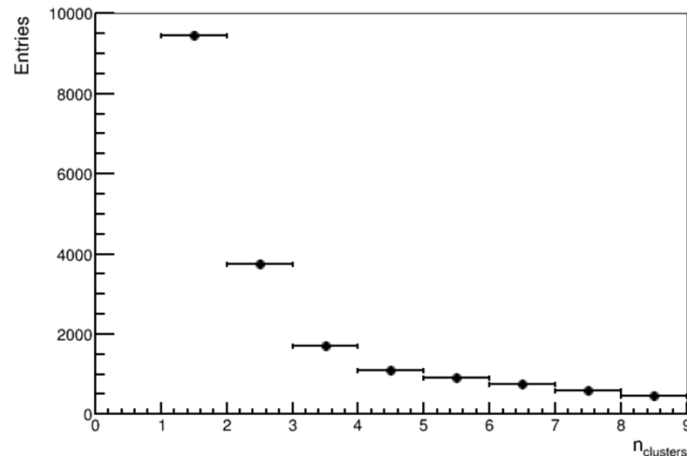
- w/ pion gun: found drastically different cluster “qualities” ([link](#))

SiTrack

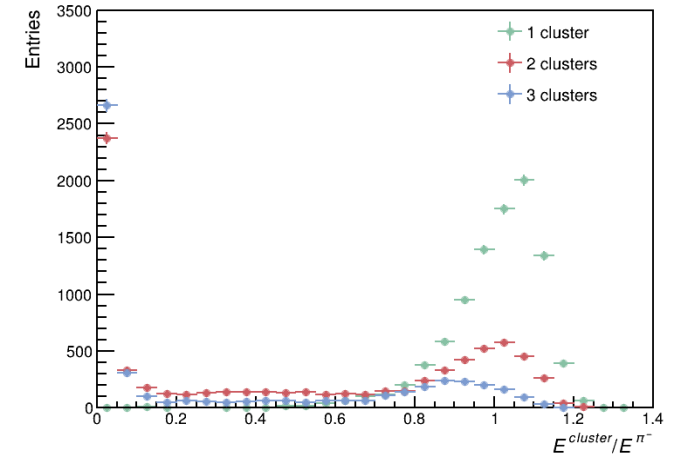
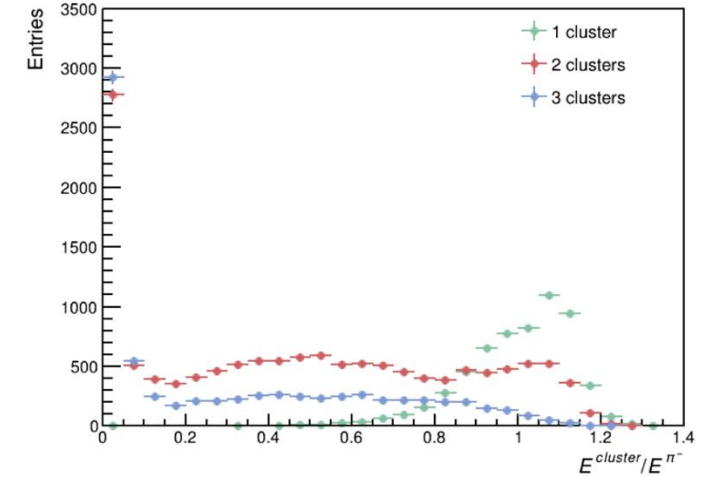
clusters
less
split up



SiTrack
- Refitted

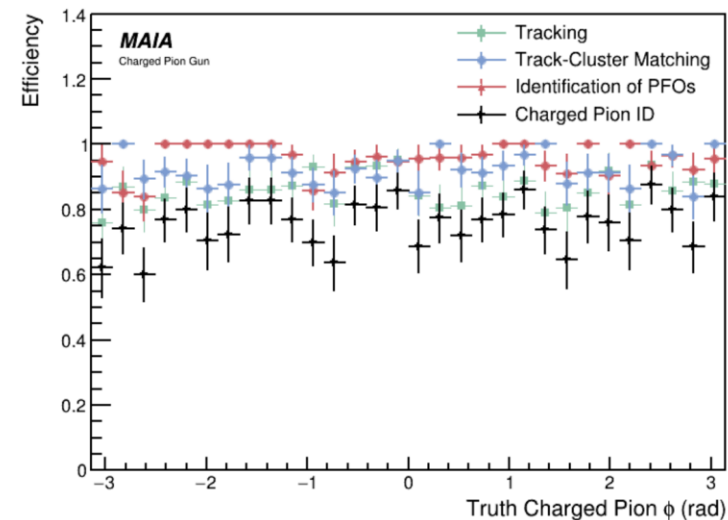
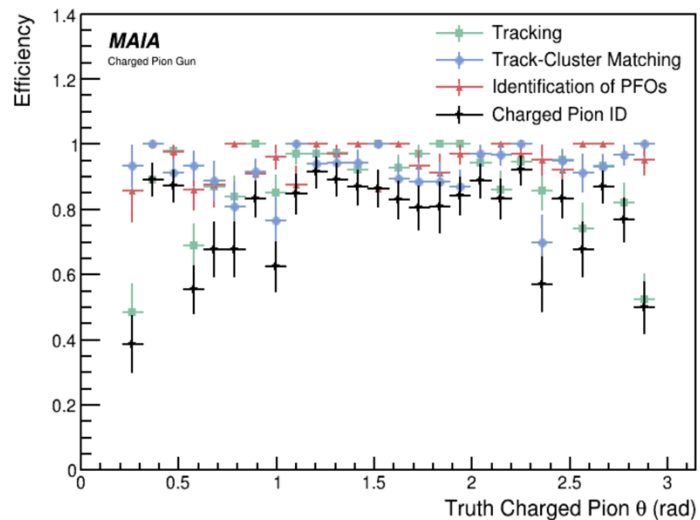
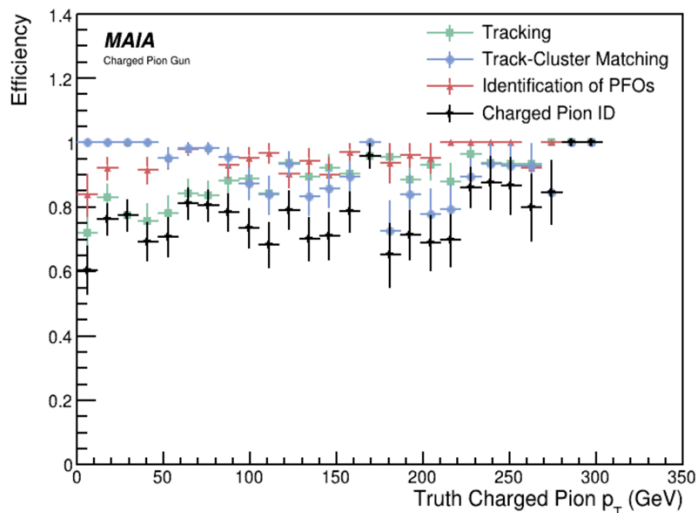
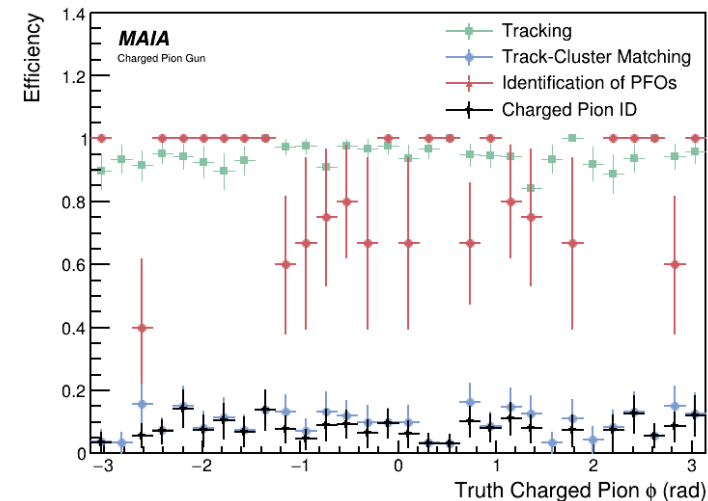
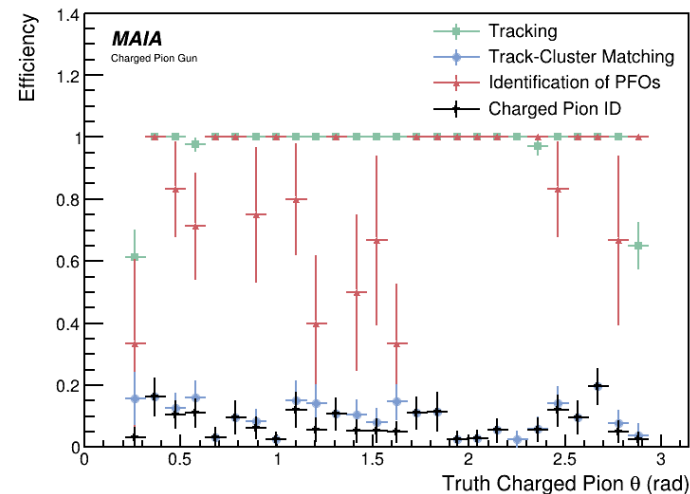
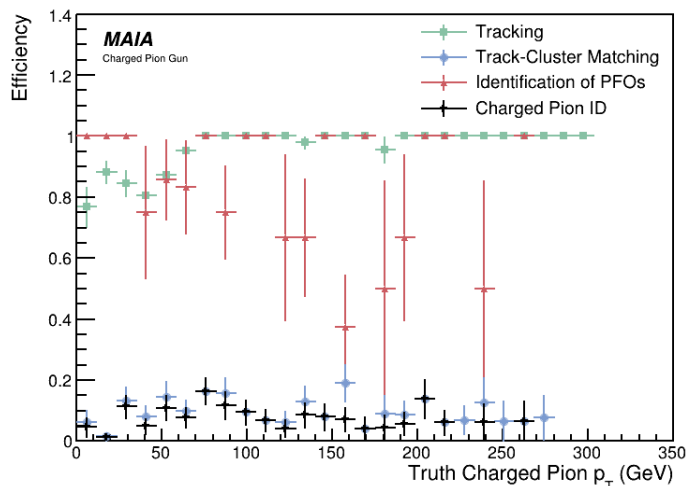


one cluster
more often
captures all
 $\pi^+ E$



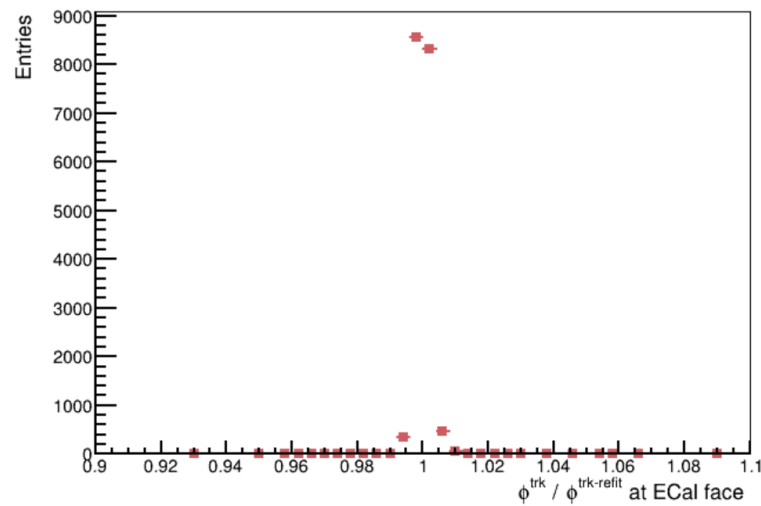
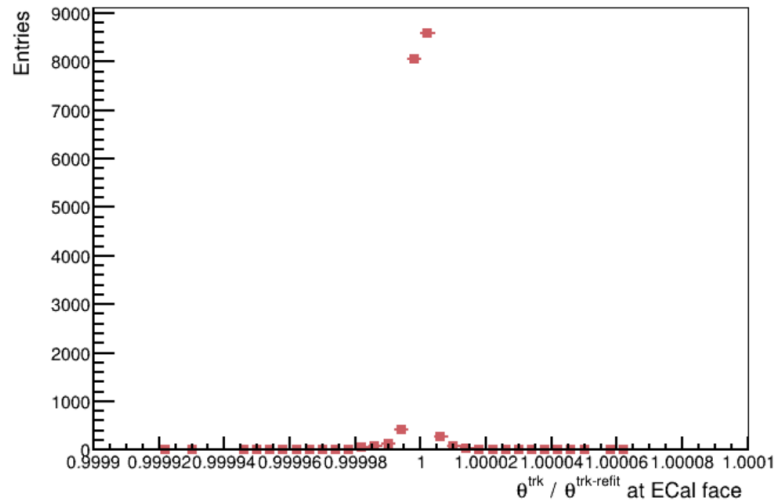
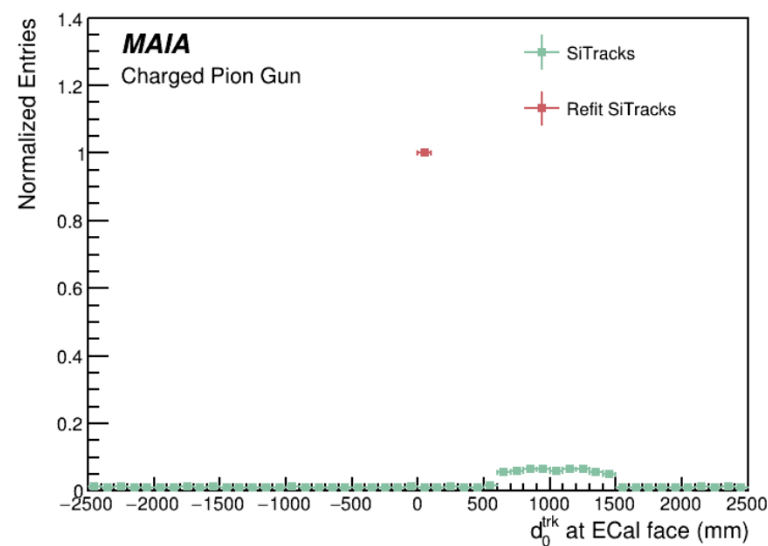
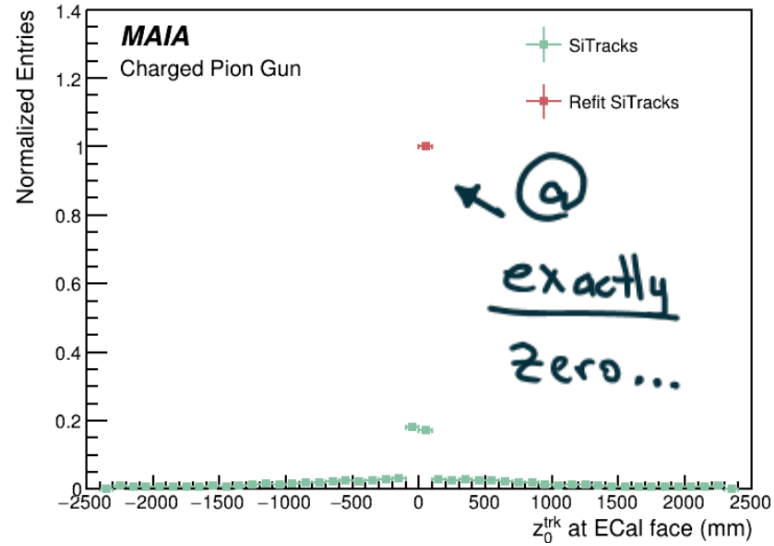
Quick Reminder

- This propagates down reconstruction in the form of improved track-cluster matching efficiency:



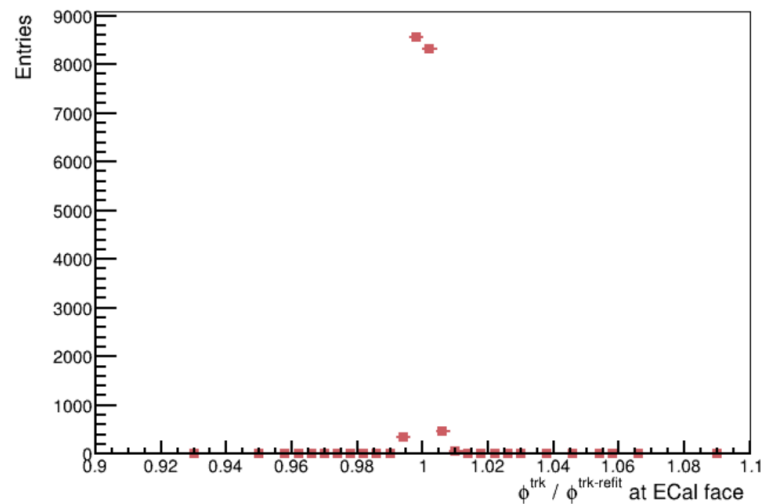
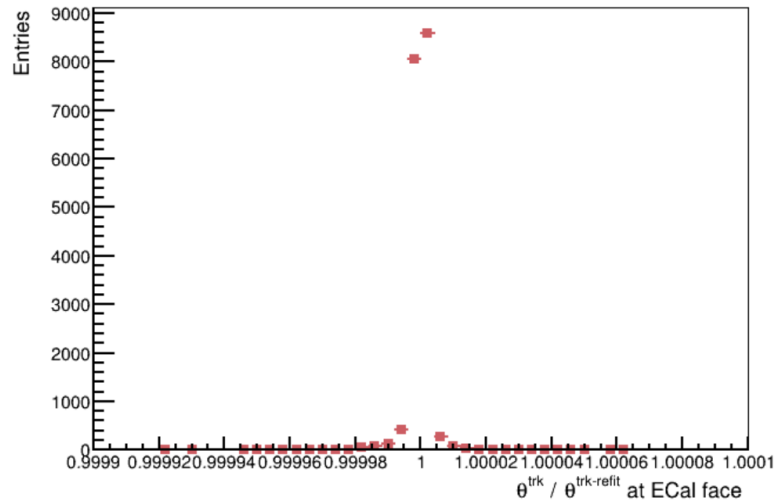
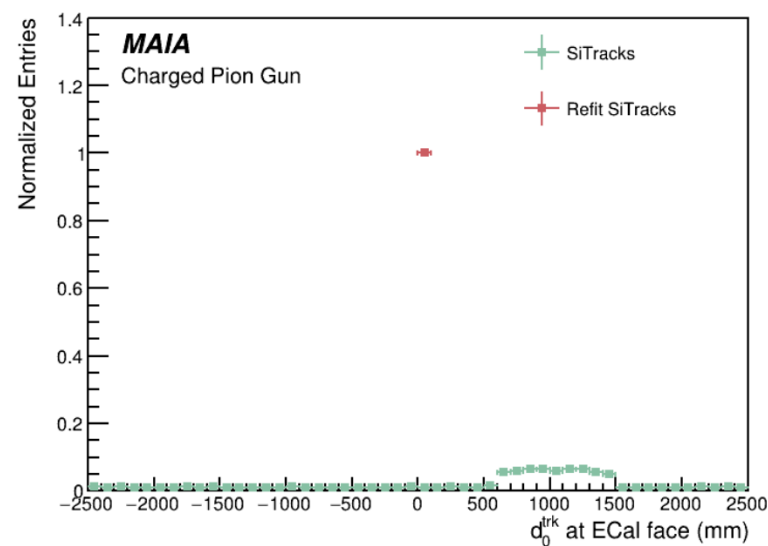
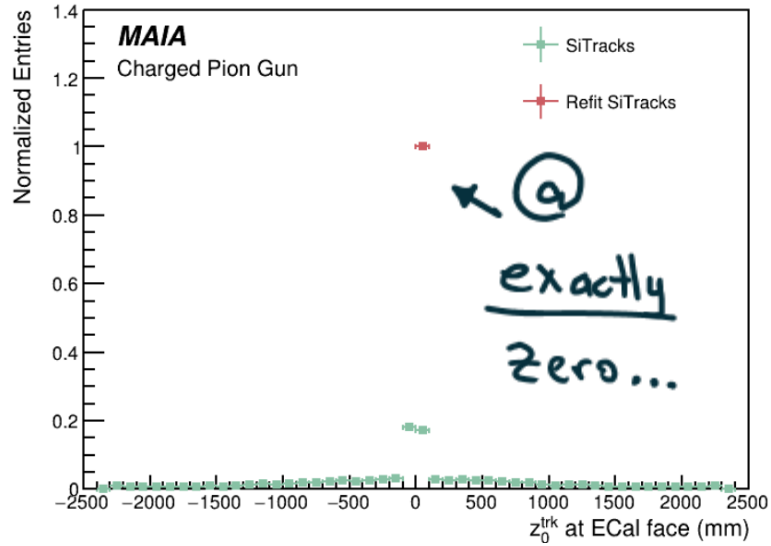
Quick Reminder

- Track states @ ECal face were not particularly enlightening ([link](#))



Quick Reminder

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motivates a
deep look into
Pandora!

this week.

Running Pandora Locally

- Given these bugs and previous challenges attempting to alter Pandora from the outside, I figured it was worth the time to check pandora out locally
- Thanks to help from Thomas Madlener, I was able to do so
- Instructions can be found [here](#)
- It's not difficult to replicate
 - Following the instructions takes ~ 5 minutes of work

Pandora Algorithm in a Nutshell

[Link](#) to Pandora paper (thanks Tova!)

- Pandora is the combination of many algorithms:
 1. Track selection (section 4.1 of paper) – details in previous presentations ([1](#), [2](#))
 1. Not the culprit of poor efficiency
 2. Clustering
 1. Photon clustering
 2. Fast photon identification
 3. Cone clustering
 4. Topological cluster merging
 1. This involves **9(!)** edge cases that recluster, targeting various phenomena (some involving tracks)
 5. Re-clustering
 6. Photon identification and recovery
 7. Fragment removal
 8. Formation of particle flow objects
- It's clear that most, if not all (I haven't checked everywhere yet) of the algorithms are run somewhere in the code
- What's not as clear from the paper is the extent to which they all talk to each other

Track-Cluster matching all over!

- Previously I thought that track-cluster matching ([code](#)) was just done once, after clustering
 - The paper implies this
- The Pandora config I took from the tutorial has **24** instances of the track-cluster matching algorithm

```
<algorithm type = "TopologicalAssociationParent" description = "ClusterAssociation" instance = "reclusterAssociation">
  <associationAlgorithms>
    <algorithm type = "LoopingTracks"/>
    <algorithm type = "BrokenTracks"/>
    <algorithm type = "ShowerMipMerging"/>
    <algorithm type = "ShowerMipMerging2"/>
    <algorithm type = "BackscatteredTracks"/>
    <algorithm type = "BackscatteredTracks2"/>
    <algorithm type = "ShowerMipMerging3"/>
    <algorithm type = "ShowerMipMerging4"/>
    <algorithm type = "ProximityBasedMerging">
      <algorithm type = "TrackClusterAssociation"/>
    </algorithm>
    <algorithm type = "ConeBasedMerging">
      <algorithm type = "TrackClusterAssociation"/>
    </algorithm>
    <algorithm type = "MipPhotonSeparation">
      <algorithm type = "TrackClusterAssociation"/>
    </algorithm>
    <algorithm type = "SoftClusterMerging">
      <algorithm type = "TrackClusterAssociation"/>
    </algorithm>
    <algorithm type = "IsolatedHitMerging"/>
  </associationAlgorithms>
</algorithm>
<algorithm type = "TrackClusterAssociation" description = "TrackClusterAssociation"></algorithm>
```

for example:
called 4 times
in reclustering

- This is in addition to several instances of track-cluster distances being computed within individual clustering algorithms ([example](#): GetDistanceToTrackSeed in Cone clustering)

The temporary fix

- The paper makes it clear that any final track-cluster association must be made by this track-cluster matching ([code](#))
- Rose has investigated this ([link](#))
 - Found very small gains when fully relaxing cuts
- I also replicated this, assuming I only need to change the parameters right when PFOs are made
- But now I realize that we call it many times, and with my local code I can hard-code the numbers in the C++ file:

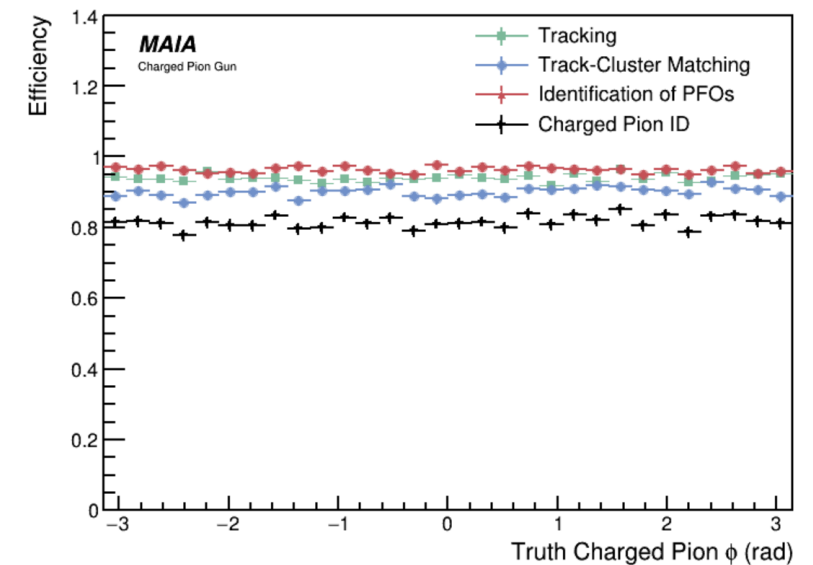
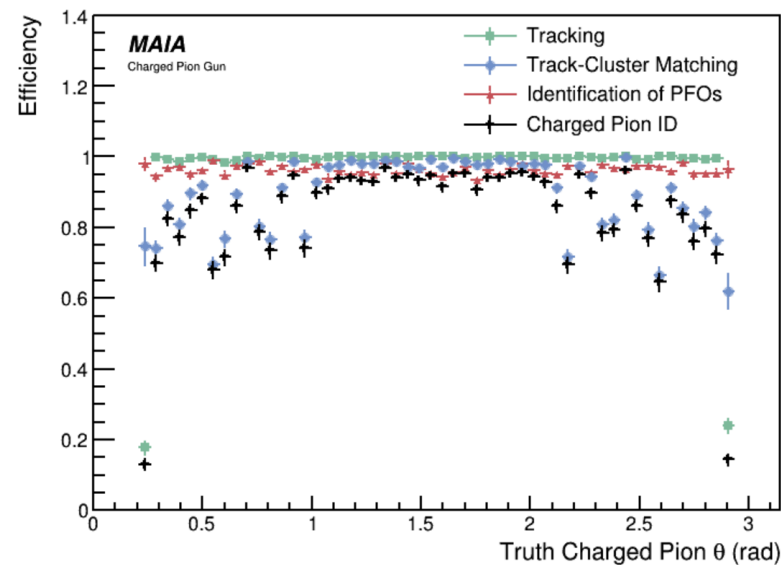
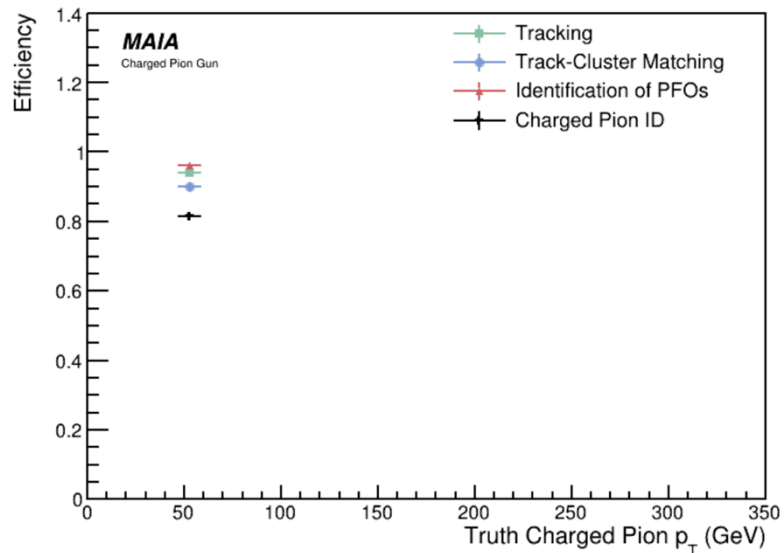
```
43  ▾ TrackClusterAssociationAlgorithm::TrackClusterAssociationAlgorithm() :  
44      m_lowEnergyCut(0.2f), cluster energy threshold  
45      m_maxTrackClusterDistance(10.f), perpendicular distance  
46      m_maxSearchLayer(9), layers of calorimeter to search for track  
47      m_parallelDistanceCut(100.f), parallel distance, track and cluster  
48      m_minTrackClusterCosAngle(0.f) angle between track and cluster  
49  {  
50  }
```



```
43  TrackClusterAssociationAlgorithm::TrackClusterAssociationAlgorithm() :  
44      m_lowEnergyCut(0.f),  
45      m_maxTrackClusterDistance(100000.f),  
46      m_maxSearchLayer(100),  
47      m_parallelDistanceCut(1000000.f),  
48      m_minTrackClusterCosAngle(0.f)  
49  {  
50  }
```

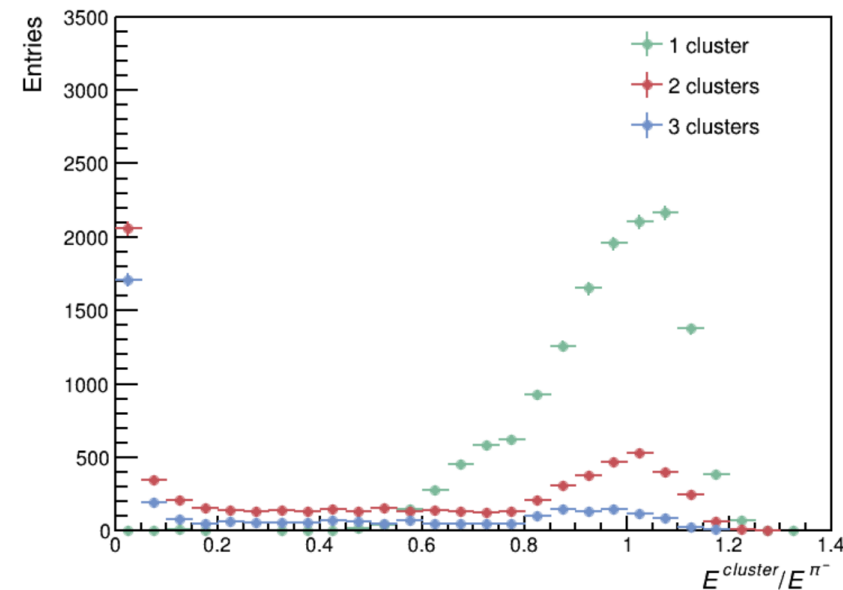
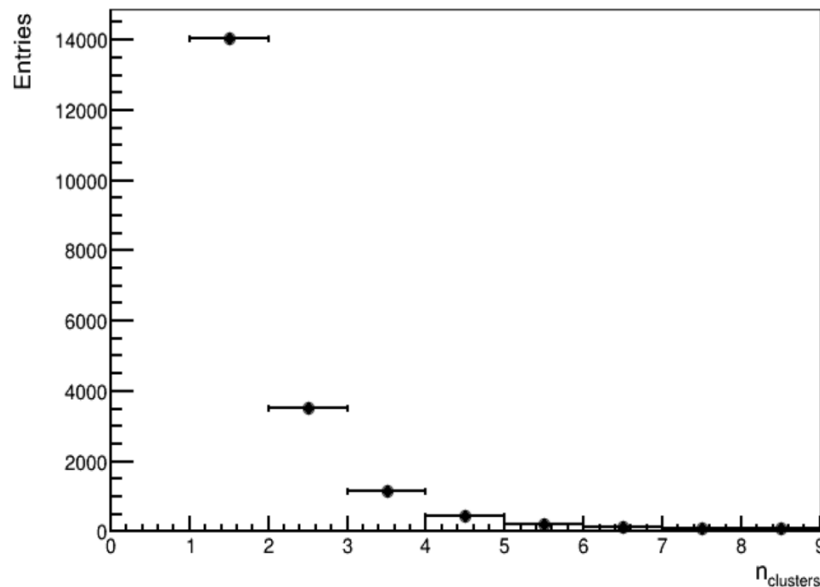
The temporary fix

- Track-cluster matching efficiency looking much better
- Using SiTrack container:
 - Good tracking efficiency
 - Tracking studies in paper used this
- Charged pion gun, flat in theta and phi, $p_T = 50$ GeV
- A few questions to investigate:
 - What's driving the segmentation in theta?
 - Why not perfect track-cluster matching efficiency?



The temporary fix

- Track-cluster matching efficiency looking much better
- Using SiTrack container:
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- Charged pion gun, flat in theta and phi, $p_T = 50$ GeV
- A few questions to investigate:
 - What's driving the segmentation in theta?
 - Why not perfect track-cluster matching efficiency?
- Clustering also looking much better
 - Confirming that track-cluster matching is called many (24!) times during Pandora



Thoughts and next steps

- Pandora is a complicated algorithm
- The results I showed today are hard to interpret
 - Where exactly did this matter?
- Next steps should be to *simplify* the algorithm to make it interpretable, then expand as needed
- What I have in mind:
 - Remove all but cone clustering and PFO creation in the config
 - Understand the results – plot track-cluster distances when it is only being called in a few places
 - Add BIB?
 - Add sub-algorithms back in one at a time, understanding their impact w/ and w/o BIB individually
 - How does photon clustering impact charged pion reconstruction?
 - How impactful are the 9 “edge case” topological clustering algorithms in a Muon Collider environment?
 - Do we need to recluster to see anything reasonable?
- Very happy to hear other thoughts and opinions...

Thanks!