



Hardware-portable Data Analysis Building Blocks for the High Luminosity LHC

Mohammad Nasir Jan Momed



FH SciComp Workshop







A few words about this PhD

- Computer science domain
- With the DASHH programm
- Starting stage
 - ~4months into this
- Today's presentation:
 - The first application
 - Physics domain





Outline



- Hardware Portability
- The First Building Block of this project
 - Phase II CMS Outer Tracker Unpacker
- Shifting the Unpacker to a portability ecosystem

Hardware Portability



Portability

- One code, various devices
- Write for one, run in many
- Very handy at long duration experiments like
 - LHC



Perfomance portability

- Not just run but run fast
- Keep code clean, get speed ups on CPU/GPU
- Finds optimal hardware-specific performance
- Abstraction layer programming

Portable ecosystems

- Abstraction Library for Parallel Kernel Acceleration (alpaka)
- KOKKOS
- SYCL
- OpenMP
- CUDA



Hardware Portability



Portability

- One code, various devices
- Write for one, run in many
- Very handy at long duration experiments like
 - LHC



Perfomance portability

- Not just run but run fast
- Keep code clean, get speed ups on CPU/GPU
- Finds optimal hardware-specific performance
- Abstraction layer programming

Portable ecosystems

- Abstraction Library for Parallel Kernel Acceleration (alpaka)
- KOKKOS
- SYCL
- OpenMP
- CUDA







The First Building Block

Phase II CMS Outer Tracker Unpacker

Homogeneous compute engine environment



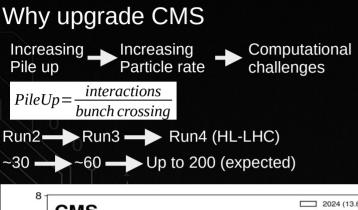


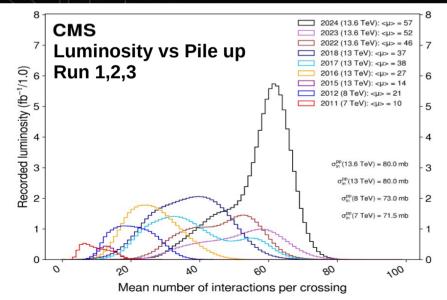


CMS Upgrade for High Lumi LHC









- Current tracker design
 - 20-30 Pile ups
- Higher Pile up requires:
- Higher detector granularity
 - To reduce occupancy
- Increased bandwidth
 - To accomodate higher data rates

CPU

GPU

- Needs
 - Optimized computing devices
 - Heteregenous architecture
 - Heteregenous programming



Tracking System for CMS High Lumi LHC

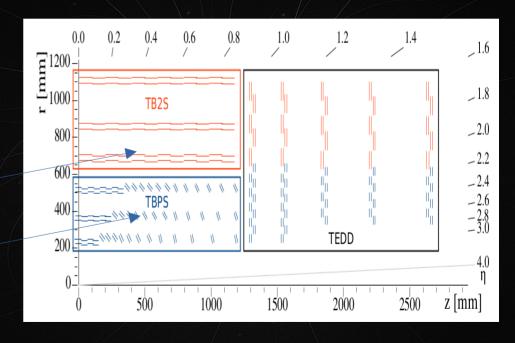




Upgrade:

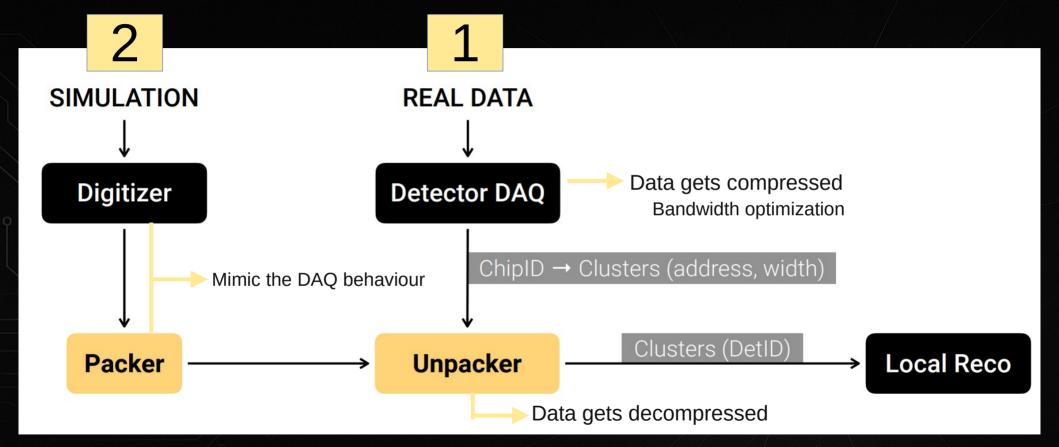
A completely new tracker is build

- Increased radiation hardness and forward acceptance
- Higher granularity
- Compatibility with higher data rates
- Inner Tracker (IT): silicon pixel modules
- Outer Tracker (OT): silicon modules with strip and macro-pixel sensors
 - 2 modules:
 - Two strips (2S) modules
 - Strip and Macro pixel sensor (PS) modules



Data Flow in CMS





Packer/Unpacker Role



Packer

Packs the data in ClusterWords of 68 bits

A Cluster Word in a 2S module

- Header part
- Payload part

header					payload		
start sequence	error / status bit	L1 ID	nb clust	chi	p ID Sclust address	width	
	CBC 8 CBC 7 CBC 6 CBC 5 CBC 4 CBC 3 CBC 3 CBC 3 CBC 2 CBC 1 CBC 1			0			
28 bits	9 bits	9 bits	7 bits 1	bit 3	oits 8 bits	3 bits	

Unpacker

- Outputs physically relevant variables
 - Cluster width
 - Cluster position
- Converts raw data into usable detector clusters
- Prepares data for local reconstruction

CMSSW





CMSSW

- CMS framework for data:
 - Processing
 - Analysis
- Mainly C++ based but also python
- Used for:
 - Simulation
 - Reconstruction
 - Physics analysis

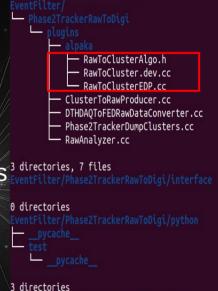
- Giant environment
 - ~2.5k Packages (top level directories)
 - ~ 5-7 million lines of code
- Devided in:
 - Packages
 - Subpackages
 - Files

e.g.: Unpacker is just some files directories, 7 files

in the subpackage

Phase2TrackerRawToDigi in

package EventFilter.



alpaka





Abstraction Library for Parallel Kernel Acceleration

- Header-only C++20 abstraction library
- Offers Performance Portability
- Targets heteregenous architecture
- Explores all underlying level of parallelism
- Compile time flags can be used for different accelerators

e.g.
DALPAKA_ACC_GPU_CUDA_ENABLED

Key features

- Zero runtime overhead
 - abstraction resolved at compile time
- Flexible backend support: CUDA, OpenMP, HIP, etc
- Hierarchical parallelism: grid, block, thread, element levels
- Enables unified code for both CPU and GPU



CMSSW Adaption of Alpaka

- Used for the Heteregenous architecture in CMS
- A bit different from the raw alpaka

```
IndependentGroupElementsAlong(1 cms::alpakatools::independent_group_elements(a
```

- Initial goal:
 - To migrate the GPU codes from CUDA, to be used in
 - Nvidia GPUs
 - AMD GPUs
- Selected over other Portability libraries as a result of CMS internal evaluation process





Shifting the Unpacker to a Portablity ecosystem

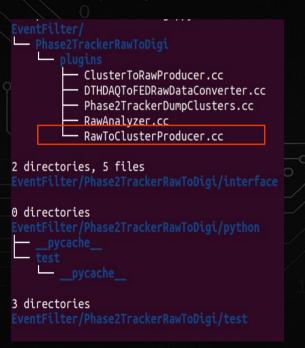




The Present Homogenous Code (Unpacker)

RawToCluster.cc

- Unpacker file
 - In sub-package Phase2TrackerRawToDigi
 - In package EventFilter

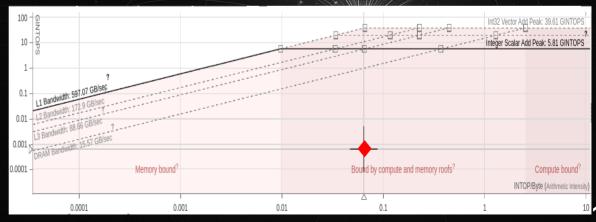


Motivation to port

- More heteregenous architecture in HL-LHC
- Performance can get better with alpaka

Roofline model

- perfomance as a function of artimetic intensity
- Integer operations per seconds vs Integer operations per byte
- It shows, the code is sub-optimal
- Heteregenous architecture
 - Reduce the bottlenecks
 - Higher memory bandwidth
 - Higher compute throughput



14

Method Used for Porting





Original Code

- Once for the process
 - Build a stack map of Detector Ids
- Per each Event
 - Loop Over DTCs (216 ≥)
 - Loop Over Slinks (4≥)
 - Read Header & Offset words
 - Loop over channels (36 ≥)
 - Get DetIDs
 - Read channel Header
 - Read Strip Payloads
 - Read Pixel Payloads
 - Unpack Per Module (2S/PS)



Ported Code

- Once for the process
 - Build a stack map of Detector Ids
 - Loop Over DTCs (216 ≥)
 - Loop Over Slinks (4≥)
 - Loop over channels $(36 \ge)$
 - Get the module type/Info
 - Store it in a buffer for later use
- Per each Event
 - Get the RAW data
 - Store in a buffer (LinearData)
 - .data
 - size
 - Offset

GPU

- Loop Over LinerData
 - Read Header & Offset words
 - Loop over channels (36 ≥)
- Get DetIDs
- Read channel Header
- Read Strip Payloads
- Read Pixel Payloads
- Unpack Per Module (2S/PS)

Current Progress







Original Code

- Once for the process
 - Build a stack map of Detector IDs
- Per each Event
 - Loop Over DTCs (216 ≥)
 - Loop Over Slinks (4≥)
 - Read Header & Offset words
 - Loop over channels $(36 \ge)$
 - Get DetIDs
 - Read channel Header
 - Read Strip Payloads
 - Read Pixel Payloads
 - Unpack Per Module (2S/PS)

CPU

Ported Code

- Once for the process
 - Build a stack map of Detector Ids
 - Loop Over DTCs (216 ≥)
 - Loop Over Slinks (4≥)
 - Loop over channels (36 ≥)
 - Get the module type/Info
 - Store it in a buffer for later use
 - $216 \times 4 = 864 \text{ parallel}$ threads
- Per each Event
 - Get the RAW data
 - Store in a buffer (LinearData)
 - .data
 - .size
 - Offset





- Loop Over LinerData
 - Read Header & Offset words
 - Loop over channels $(36 \ge)$
 - Get DetIDs
 - Read channel Header
 - Read Strip Payloads
 - Read Pixel Payloads
 - Unpack Per Module (2S/PS)

Successfully Ported

Under Debugging

Under Development

Evaluation



- Match head to head the current results with the CPU code
 - A current stage head to head matching is not clearly possible
 - What one can do is to match some variables using only the serial backend of alpaka
 To verify the correctness at this stage
- And with that at the current stage we get a complete match with reading the data



```
headerWords[0] value is: 4294967295
offsetWords[0] value is: 1310720
channelOffset16 is: 0
Idx is: 88
numStripClusters = 21
numPixelClusters = 17
channelOffset16 is: 20
Idx is: 168
numStripClusters = 20
numPixelClusters = 27
channelOffset16 is: 45
Idx is: 268
numStripClusters = 22
numPixelClusters = 22
numPixelClusters = 22
```



```
MSG-i AlpakaService: (NoModuleName) 24-Jun-2025
AlpakaServiceSerialSync`succesfully initialised.
Found 1 device:
  - AMD EPYC-Milan Processor
%MSG
24-Jun-2025 15:55:43 CEST Initiating request to
alistic v1 STD 2026D98 PU200 RV229-v1/2580000/0b2
24-Jun-2025 15:56:25 CEST Successfully opened fi
_v1_STD_2026D98_PU200_RV229-v1/2580000/0b2b0b0b-f
Begin processing the 1st record. Run 1. Event 950
headerWords[0] = 4294967295
offsetWords[0] = 1310720
ChannelOffset16 is: 0
idx is: 88
n strip clusters are: 21
n pixel clusters are: 17
ChannelOffset16 is: 20
idx is: 168
n strip clusters are: 20
n pixel clusters are: 27
ChannelOffset16 is: 45
idx is: 268
n strip clusters are: 22
n pixel clusters are: 22
```

Further Progress of the first building block



- Complete the porting
- Cross check the correctness
- Evaluate the performace
- Possible Optimizations

