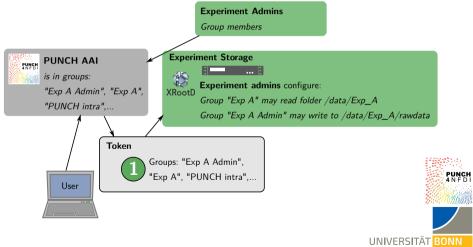
# **PUNCH AAI Developments**

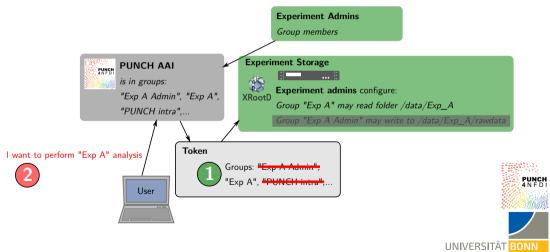
Oliver Freyermuth, Kilian Schwarz, TA6, Christoph Wissing

25<sup>th</sup> June. 2025

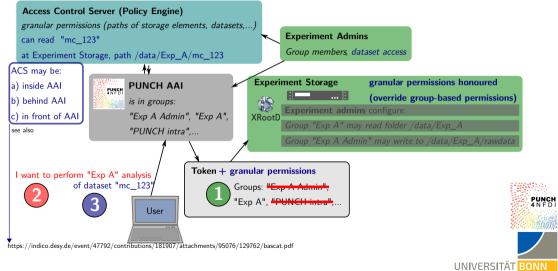




# Visualization of Feature Requests: Claims filtering



# Visualization of Feature Requests: Granular permissions



# **Status of Requests**

### Request 1 'Group information in tokens'

- ✓ Implemented by Unity before we made an official request
- ⇒ Still needs to be tested in full within PUNCH

Note: (Delegatable) group management already offered by the AAI.

## Request 2 'Claim filtering' (i. e. not all groups in tokens)

✓ Implemented and tested (still need to test workflows)

### Request 3 'Granular permissions'

☐ Description finalized, got quotations for different possibilities, now finalizing description of the policy engine API



### Granular Authorization

### **Storage**

Scopes: storage.read, storage.create, storage.modify, storage.write

- Usually scoped for a specific path, i.e. storage.read:/someexp/somefile.dat
- Inspired by WLCG Common JWT Profiles which are inspired by SciTokens
- Tested also in ILDG with Indigo IAM
- Used in the tools in Storage4PUNCH: dCache, XRootD
- May also be used inside Rucio / FTS (now or in the future)

### Compute

Scopes: compute.read, compute.modify, compute.create, compute.cancel

- May be scoped to a specific compute resource
- Expected by Compute4PUNCH batch system (HTCondor)
- Inspired by WLCG Common JWT Profiles which are inspired by SciTokensesität BONN

# Technical Solution 'A': External Policy Service 'behind' AAI

- When a specific (custom) scope pattern is requested by the user (e.g. storage.read:\*), an external service (with REST API) is queried by the AAI.
- The API of that external service is currently discussed. A potential specification could be:
  - For http\_status==200, output MUST be a single JSON object.
  - 'Permission denied' is also possible.

### **Example (REST-like API)**

Input Request with information (user, audience etc.) sent to the external service
for triggering scope (storage.read:/punch4nfdi/subdir/file).

Output One single JSON object, the result of which is added as a sub-json to the JWT-AT which is generated for the user, Example:

```
{["storage.read:/punch4nfdi/subdir/file"]}
```

# Technical Solution 'A': External Policy Service 'behind' AAI

### **Example JWT-AT generated by the AAI:**

```
"typ": "at+jwt".
"alg": "RS256"
"sub": "6c611e2a-2c1c-487f-9948-c058a36c8f0e".
"aud": "public-oidc-agent".
"scope": "openid offline_access storage.read:/punch4nfdi/subdir/file",
"iss": "https://login.helmholtz.de/oauth2",
"exp": 1683731886.
"iat": 1683727886.
"iti": "108ed829-9871-4f23-922b-be977be48476".
"client_id": "public-oidc-agent",
"storage": {
        "storage.read:/punch4nfdi/subdir/file"
                                                                      UNIVERSITÄT BONN
```

# Technical Solution 'B': Token Exchange with Trusted Client

Enabling full support for token-exchange endpoints (see https://indigo-iam.github.io/v/v1.7.2/docs/reference/api/oauth-token-exchange/ and https://www.rfc-editor.org/rfc/rfc8693 allowing community-specific services, which act as registered and trusted clients of the AAI, to request access tokens with fine-grained additional scopes, e.g. scopes not present in the Bearer token and implementing capability-based authorization.

Users can then request access tokens through such a client, which decides (based on community-defined access policies) whether to perform the token exchange and to return the desired AT to the user.

concept by Hubert Simma

# **Technical Solution: How to proceed**

#### Extended AAI Meeting June 4th, fruitful discussion and decisions:

- Go for Policy Engine behind AAI with an API queried by the AAI ('solution A')
- Keep path open to Token Exchange as alternative possibility (i. e. 'solution B')
- Add VO name (punch4nfdi in our case) as path component

Note we stay in a close loop with Helmholtz / HIFIS and the Unity developer team.

### Feedback by Unity Developers

Token Exchange 'behind the AAI' may lead to scaling issues and extra validation steps.

 $\Rightarrow$  Go for 'solution A' and use a REST-like API,

if needed, develop 'solution B' later.

# Open Tasks

#### Reminder

General goal: Try to stay close to WLCG workflows (to reuse tools). Small changes to dCache & XRootD needed for different token profile (fine with both).

#### **Tasks**

- Development of Policy Engine service with API needed (can reuse existing tools such as Open Policy Agent).
- AAI is part of IAM4NFDI community AAIs and hence used by different NFDI consortia, so we need to embed the VO in our scopes, plan:
  - storage.read:/punch4nfdi/ etc. for storage
    - ⇒ No changes to tools needed, i.e. works for XRootD and dCache without chan
  - compute.read:punch4nfdi etc. for compute
    - ⇒ Still need to investigate whether HTCondor or underlying token library need modification.

Note: VO part would not be needed with dedicated instance.

### Timeline & Outlook

- Finalize description of interface between AAI and policy engine and send request to developers.
- After development request is with Unity developers, implementation is fast (about a month).
- Have a simple service emulating the interface of a policy engine (e.g. always with a constant reply) in PUNCH 1.0.
- Actual implementation of full Policy Engine  $\Rightarrow$  PUNCH 2.0.
- Keep the possibility to develop 'variant B' (Token Exchange interface) later on.

### **Note: Local POSIX File Systems**

Local POSIX file systems can not be integrated directly with any AAI.

One approach: Use them through an AAI-enabled storage service.

Note: Indico integrated with AAI via plugin by unconventional.dev.



for your attention!

Thank you

# **Embed group information in tokens**

For now, special procedure with oidc-agent required (see documentation, simplification foreseen).

#### Access Token

```
{
[...],
    "preferred_username": "o.freyermuth",
    "scope": "openid offline_access profile",
    "eduperson_entitlement": [
        "urn:mace:dir:entitlement:common-lib-terms",
        "urn:geant:dfn.de:nfdi.de:punch:group:PUNCH4NFDI:punch_intra#login.helmholtz.de",
        "urn:geant:h-df.de:group:HDF#login.helmholtz.de",
        "urn:geant:dfn.de:nfdi.de:punch:group:PUNCH4NFDI#login.helmholtz.de",
        "urn:geant:dfn.de:nfdi.de:punch:group:PUNCH4NFDI:elsa_one#login.helmholtz.de"
]
}
```

# Reduced permissions in tokens

- Do not expose all groups to used service
- Work with reduced / minimal privileges

#### **Token Request**

```
{\tt scope=eduperson\_entitlement:...:PUNCH4NFDI:elsa\_one\#login.helmholtz.de}
```

#### **Access Token**

# Query PUNCH service for granular permissions

- Granular file access permissions require a scope policy system
- Extension in Unity not likely ⇒ external Access Control Server

#### **Token Request**

```
scope=storage.read:/example/subdir/file
```

#### **Access Token**

# Technical Solution 'B': Token Exchange with Trusted Client

Enabling full support for token-exchange endpoints (see https://indigo-iam.github.io/v/v1.7.2/docs/reference/api/oauth-token-exchange/ and https://www.rfc-editor.org/rfc/rfc8693 allowing community-specific services, which act as registered and trusted clients of the AAI, to request access tokens with fine-grained additional scopes, e.g. scopes not present in the Bearer token and implementing capability-based authorization.

Users can then request access tokens through such a client, which decides (based on community-defined access policies) whether to perform the token exchange and to return the desired AT to the user.

### Some 'Pros' and 'Cons'

### Variant A: Policy Engine 'behind' AAI

- Acts more like the AAI used in WLCG (Indigo), i. e. as if policy engine was embedded
- ▲ All clients can directly talk to the AAI (e.g. oidc-agent)
- Service needs only to be reachable from AAI
- Not a 'standardized' approach

### Variant B: Trusted Client with Policy Engine in front of AAI

- Standardized approach
- Clients need to go via the trusted client service
- PUNCH needs to operate a world-wide reachable service exchanging tokens for users

