# DPD Building with EventView & Future Developments

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#### Overview

- Why build DPDs?
- What is EventView... a reminder.
- Survey of the types of info stored in the DPD.
  - How to create each of these in EventView Framework.
  - How each of these will be represented in the POOL-based DPD created by EV.

# Perspective

- AthenaROOTAccess provides direct access to AOD files for fast-turn-around analysis...
  - but AOD files will be too big to use as the input to AthenaROOTAccess on local resources
  - real use-case is creating AOD-like DPDs first...
     AthenaROOTAccess on DPDs.
- Typical reduction of AOD → DPD size is ~10x (looking at various EV-based AANTs DPDs created by different groups).
  - Mostly thin, slim, and new UserData... little skimming today.
  - The operations required to make the DPD are non-trivial.

# Perspective II

- Currently, EV is used in rel-12 to build custom AANT DPDs in all but one Analysis working group.
  - We see that one framework and a common set of extendable tools can meet a wide range of physics use cases.
  - EV Tools and View packages have been rigorously validated through detailed event-by-event comparisons with other code in context of the CSC notes.
    - This has been a lot of work.
    - Do we want to do this every time 2 different people use 2 different analysis code?
- Moving these packages from AANT to POOL-Based DPD should be very easy.

# Stages of Analysis

- Re-reconstruction/re-calibration- often necessary.
- Algorithmic Analysis: Data Manipulations ESD→AOD→DPD→DPD
  - Skimming- Keep interesting events
  - Thinning- Keep interesting objects in events
  - Slimming- Keep interesting info in objects
  - Synthesis- Build new data structures from building blocks. Encapsulate the results of algorithms.
  - Basic principle: Smaller data → more portable & faster
- Interactive Analysis: Making plots/performing studies on highly reduced data.
- Statistical Analysis: Perform fits, produce toy Monte Carlos, calculate significance.

Focus on Thinning and Synthesis today... the others are easy.

# Stages of Analysis

- Use TAG to quickly select subset of events which are interesting for analysis.
- Starting from the AOD
  - Stage 0: Re-reconstruction, re-calibration, selection (AOD)
    - Redo some clustering/track fitting, calculate shower shapes, apply corrections, etc...
    - Typical: 250 ms/event, In: 75% AOD, out 50% AOD
  - Stage I: Selection/Overlap removal/complicated analysis (AOD/DPD)
    - Select electrons/photons→find jets on remaining clusters→b-tag→calculate MET
    - Perform observable calculation, combinatorics + kinematic fitting, ...
    - Typical: 20 ms/event, In: 25% AOD, Out: 10% AOD
  - Stage 2: Interactive analysis (AOD/DPD)
    - Final selections, plots, studies.
    - Prototype earlier steps!
    - Typical: 0 ms/event, In: 1% AOD, Out: 0
  - Stage 3: Statistical Analysis

#### Analysis Group

# Stages vs Resources

- ATLAS will record 200 Hz of data, regardless of luminosity → 10<sup>9</sup> event/year.
- CM Assumption 700 Analyzers: 12 tier 2 CPU/person for analysis at any give time.
- Assuming perfect software/hardware (10 MB/s read in = ROOT limit).

	Laptop I Cores	Tier 3 25 Cores	Tier 2 10 Persons 100 Cores	Tier 2 100 Persons 1000 Cores
I Hour	0.0001%	0.0035%	0.0140%	0.1398%
Overnight	0.0017%	0.0419%	0.1678%	I.6777%
I Week	0.0235%	0.5872%	2.3487%	23.4874%
I Month	0.1007%	2.5165%	10.0660%	All
I Hour	0.0016%	0.0400%	0.1600%	1.6000%
Overnight	0.0192%	0.4800%	1.9200%	19.2000%
I Week	0.2688%	6.7200%	26.8800%	All
I Month	1.1520%	28.8000%	All	All
I Hour	0.3600%	9.0000%	36.0000%	All
Overnight	4.3200%	All	All	All
I Week	60.4800%	All	All	All
I Month	All	All	All	All

Step | Step 0

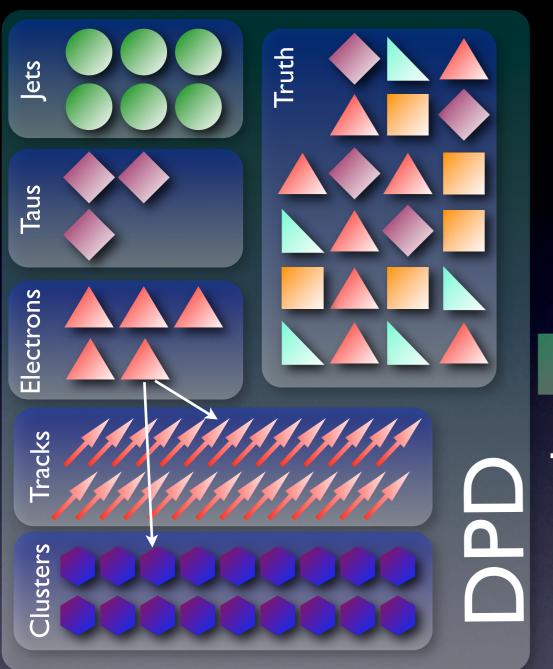
# Stages vs Resources

- ATLAS will record 200 Hz of data, regardless of luminosity → 109 event/yea
- For LHC data value it is necessary to do analysis in stages and make DPDs, because:
  - The full AOD for skimmed samples are too large to fit on local resources (eg laptop or even tier 3). (I TB= 10 M full AOD events or 1% of I year's AOD)
- It would take too long to do all steps of an analysis every time you want to make a new plot or change a cut.
- Even making simple plots which require no processing on I KB-per-event DPDs will take hours to go through reasonable amounts of data..
- Sophisticated processing of events can easily dominate over IO (see my talk at the 2006 Analysis Model Workshop).
  - Ex: Full top analysis optimistically takes ~20 ms/event. This is equivalent to 200 KB/s AOD read-in.
- Your ROOT macro analysis of CSC data will not scale to LHC data-volumes.

### Quick Reminder

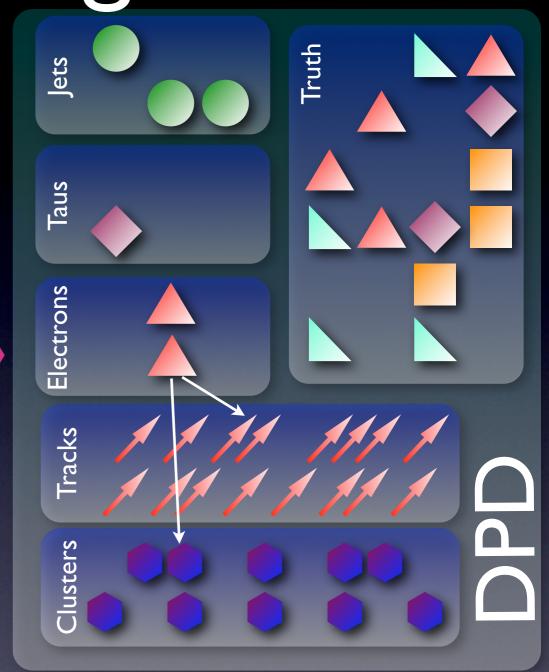
- EventView/UserData are data (EDM) objects which
  - keep track of what other EDM objects used in analysis.
  - store information beyond what is in the AOD/ESD.
  - Present a much nicer C++ interface than bare Athena, StoreGate, containers, and EDM objects.
- EventView Framework allows building analysis from modular pieces.
  - An analysis is a chain of tools, which can be developed independently but will work together because of EventView.
  - Full flexibility of any Athena-based analysis... + more.
- EventViewBuilder Library is a large collection of generic tools which are chained and configured in python (like reconstruction or anything else in athena).
  - Users don't need to write C++ to quickly get a lot of functionality.
  - Defines basic concepts (eg Insertion, Looping, Association, ...) which can be extended by users.
- View Packages are collection of EVTools and configuration which produce standard DPDs.
  - Serve nearly all physics and performance groups.
- All of this makes EventView a very powerful and widely-used DPD making framework.

# DPD Building



Example

Thinning



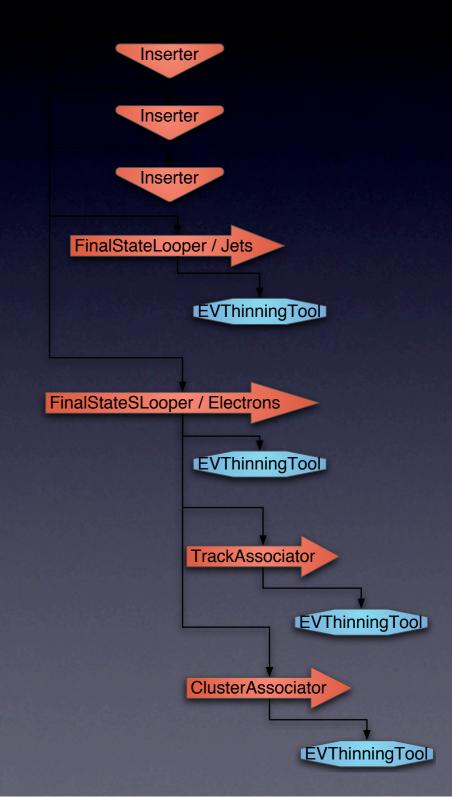
- Keep the "good" electrons
  - their associated tracks and clusters
  - tracks and clusters in a cone
- Keep truth electrons coming from W, Z's, or SUSY particles.

#### How to thin?

• The thinning service simply allows users to mark objects they want written out... does not make any decisions.

EVMOToolLooper

- What you need to thin (not EV specific):
  - Select "seed" objects. (Requires physics input)
  - Mark them to be saved.
  - Follow each seed object and mark their constituents (ie tracks & clusters) to be saved.
  - Find objects in cone around the seed, mark them to be saved. (Requires physics input + matching)
- EV tools have been doing this type of operation for almost 2 years now... Easy to do, documented in tutorials, requires only job options. Lots of people in ATLAS use these mechanisms.
- Since the physics decisions and DPD technology are separated in EV... all we needed to do was add one new tool to allow EV to thin and create POOLbased DPD (Kyle has put it into 13.0.30).
- Allows completely standardization of the thinning process. This works for everything (reco, truth, fastsim, trigger).
- BTW, this means that current EV analyses should be easily updated to the POOL-based DPD format (and if you like, simultaneously create old ones, like AANT).



# Thinning/Slimming with HighPtView

- HighPtView is fully configurable via external options.
- Don't need to expertise on Athena, EventView, etc...
- Just follow instructions on how set these options.
- This is DPD making for AthenaROOTAccess made easy and completely standardized.
- Lots of people already use this mechanism to build custom DPDs with EV.
- Ex: SUSY group has 7 different HPTV/SV based DPDs.

```
MyOptions.py
InserterConfiguration={ "Electron":
                         {"FullReco":
                           {"Name": "ElMedium", "Configuration": { "etCut": 10 * GeV } },
                           {"Name":"ElLoose",
                                               "Configuration":{"etCut":10*GeV}},
                           {"Name": "ElTight",
                                               "Configuration":{"etCut":10*GeV}}]} ,
                         "Muon":
                         {"FullReco, Muid":
                          [ {"Name": "MuSUSY",
                             "Configuration":
                             { "ContainerKey" : "MuidMuonCollection",
                               "etCut": 15*GeV,
                               "onlyHighPt" : False,
                               "relativeIsolationCut": 1.,
                               "useChi2FromCombinedMuon": True,
                               "chi2NdofCut":5,
                               "chi2MatchCut":20,
                               "deltaRCut":.1,
                               "RemoveOverlapWithSameType" : False,
                               "InsertedLabels":["Muid", "Muon", "Lepton"],
                            {"Name": "MuDefault"}}}
# Some of this would be replaced by
DetailLevel= ["POOLDPD", "El Info:ClusterInfo", "Ph Info:ClusterInfo",
"Ph Info:TracksInCone" |
DPDOutputList= ["ElectronContainer", "MuidMuonCollection", "ElectronShowerEqDetail",
"TrackParticleCollection",...]
```

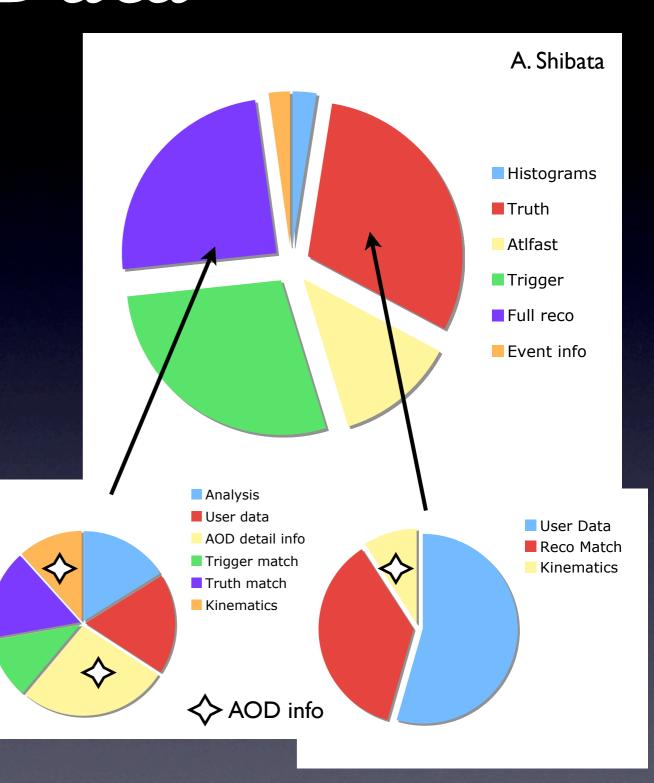
pathena MyOptions.py HighPtView/HighPtViewDPD\_topOptions.py --inDS csc12.005406.SU8\_jimmy\_susy1.recon.AOD.v130030 --outDS MyDPD

#### DPD Contents

- Two types of DPD:
  - "Performance" DPDs: subset of information/events necessary for calibrations and performance studies. For early data or group wide DPD. Necessary to speed up iterations and/or use local resources.
  - "Analysis" DPDs: Tailored to specific analysis and user preferences.
- Two categories of information:
  - Information originally in the AOD (possibly re-reco'ed, re-calibrated, or corrected):
    - Ex:Tight/Medium Electrons, their tracks and clusters, and every track within cone 0.1
      around them and the closest topo-cluster.
    - All true Electrons which come from a t->Wb->e nu jet chain.
  - Information not in AOD, often referred to as UserData: (Example)
    - "Labels": The fact that the electron is Tight or Medium, it was used in W reco... Flags that
      the true electron was reco'ed as Jet or Tau... that the true electron came from a W...
    - The association between the Electron and the tracks/clusters around it.
    - The association between the true, reco, trigger Electron.
    - Composites Objects (or just their kinematics)
    - Event Shape Variables etc...

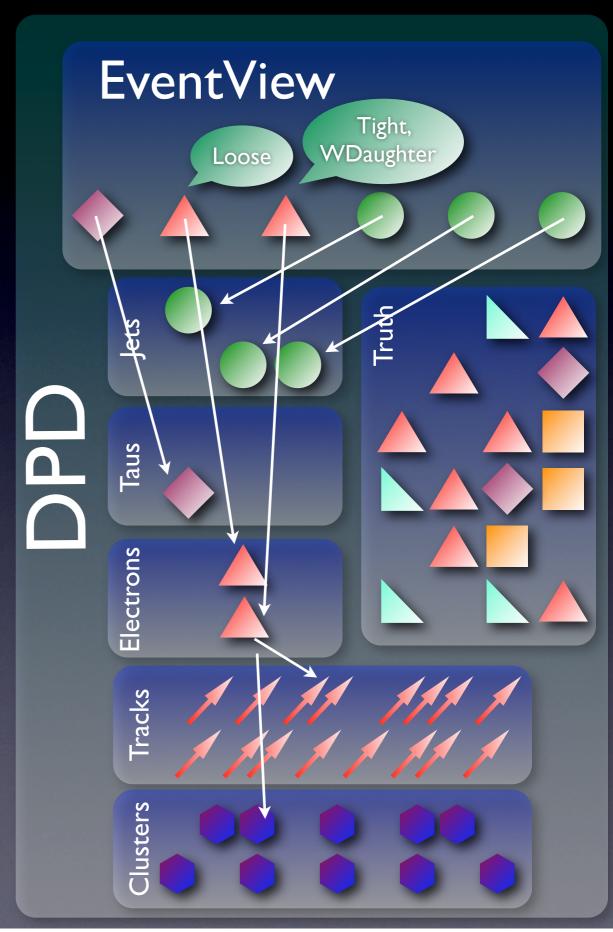
#### "UserData"

- Yesterday we saw that many groups had added to their ntuples information which was not originally in the AOD.
  - Object quality info (eg Tight Electron flag)
  - Matching info (Truth Match, Trigger Match)
  - Event Quantities (sphericity)
  - etc...
- Many of these are calculable on the DPD in ROOT, but
  - often one double (per object?) is all you need in the rest of the analysis, so you can reduce DPD size by not saving the inputs to the calculation.
  - you can save a lot of ROOT processing time by caching the result in the DPD.
  - often very convenient to have these quantities pre-calculated.
    - With HighPtView and most other EV-based DPD you can make efficiency, resolution, scale plots for any reco or trigger object with single-line ROOT commands.



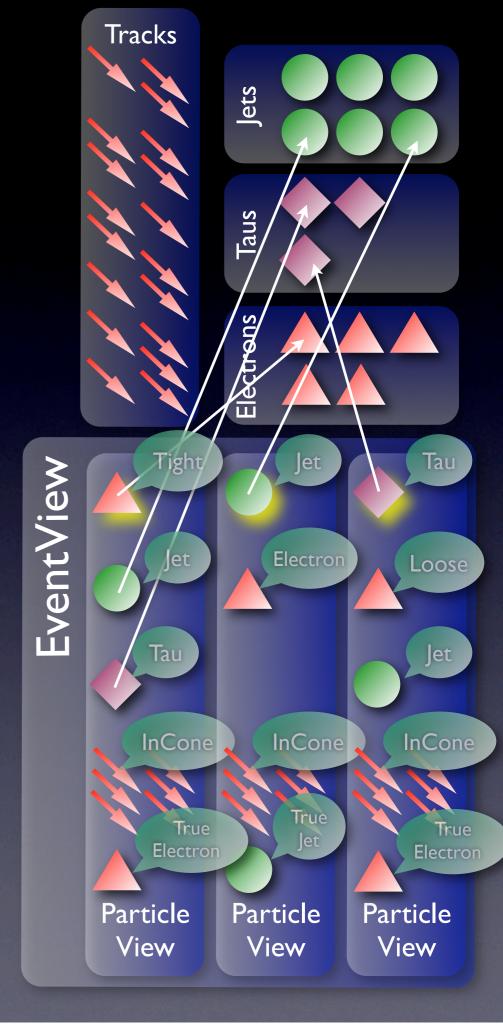
### EventView is "UserData"

- How can you tell why an object is in the DPD?
- EventView keeps pointers to the objects in the AOD, along with labels.
- Provides simple interface to get objects:
  - std::vector<const Electron\*> \*TightElectrons =
    ev->finalStateObjects<Electron>("Tight");
  - std::vector<const INavigable4Momentum\*> \*Everything =
    ev -> finalStateObjects<INavigable4Momentum>();
  - bool isTight = ev->hasLabel(obj,"Tight");
  - std::vector<std::string> ElLabels = ev ->
    labelsFor(obj);
- EventView can be written by POOL into the DPD along with the AOD objects. (Needs T/P separation for speed optimization).
- EventView should be accessible through AthenaROOTAccess, just like anything else. (Needs work/testing).



### ParticleView

- One of the concerns with EV has been the inability to adjust overlap removal during DPD analysis.
- Idea:
  - Use EventView framework to figure out what objects overlap.
  - Save result in ParticleView/EventView.
- ParticleView (being developed by Peter Sherwood):
  - Keeps pointers to several "interpretations" of a "physics" object.
  - It is a particle (ie has 4 momentum). Presents the kinematics of the "active" interpretation.
  - Allows switching active interpretation.
  - Similar nice interface as EventView... and accessible in AthenaROOTAccess.
- ParticleView can also keep track of associations... like truth, trigger matched objects, or tracks in cone.



#### More Powerful DPDs

```
Truth0->Scan("El p T:El eta:El R p T:El etcone", "El N>0&&El p T>15000")
                                                                               DPD made with EV allow making
           * Instance *
                                                                               efficiency, resolution, scale, etc plots on
                   0 * 105285.32 * 0.4091242 * 103055.27 *
                                                                               the ROOT prompt.
       28 *
                       25344.389 * -0.613313 *
                                                       0 * 1010.6964 *
       31 *
                   0 * 41348.116 * -2.036790 *
                                                       0 * 567.92218 *
       42 *
                   0 * 55272.240 * -0.556607 * 52544.099 *
                                                                               AANT-based HPTV AANT shown
       74 *
                   0 * 22167.001 * 0.4038631 * 21070.964 *
                                                                               here... Same will be true of POOL-
       77 *
                   0 * 24399.744 * -1.552361 * 24093.357 * 1868.9583 *
       79 *
                   0 * 48076.995 * 1.5331588 *
                                                       0 * 81.795562 *
                                                                               based DPD.
       90 *
                   0 * 117659.36 * -0.131803 *
                                                       0 * 1645.3580 *
       90 *
                   1 * 17144.797 * 1.2736656 *
                   0 * 54085.071 * 0.7382863 * 53275 TProfile JetRes("JetBias", "JetBias", 50, 10000, 100000)
       93 *
                   1 * 32654.367 * 1.0285901 * 30818 FullRec0->Draw("Jet_C4_p_T-Jet_C4_T_p_T:Jet_C4_T_p_T>>JetBias",
       93 *
                   0 * 41567.572 * 1.7180224 * 40147 "Jet C4 N>0&&Jet_C4_T_Matched==1")
      102 *
      126 *
                   0 * 19774.637 * 2.1294892 * 19313
      131 *
                   0 * 98802.467 * 0.3206566 * 94770
                                                          JetBias
                                                                                                                   JetBias
      134 *
                   0 * 100685.01 * -0.191601 * 99041
                                                                                                               Entries
                                                                                                                        23359
      134 *
                   1 * 178483.36 * -0.258732 * 17452
                                                                                                               Mean
                                                                                                                      4.42e+04
      159 *
                   0 * 47150.007 * -0.378147 * 46348
                                                           2000 🗄
                                                                                                               Mean y
      161 *
                   0 * 131364.69 * 0.8869048 * 13121
                                                                                                               RMS
                                                                                                                     2.438e+04
                                                                                                               RMS y
                                                                                                                         7125
                                                           1000
                                                          -1000
                                                          -2000
                                                           3000
FullRec0->Draw("El p T","El N>0")
(Long64 t)697
FullRec0->Draw("El p T","El N>0&&El T Matched==0")
(Long64 t)49
                                                          -7000 <del>_______</del> ,
```

10

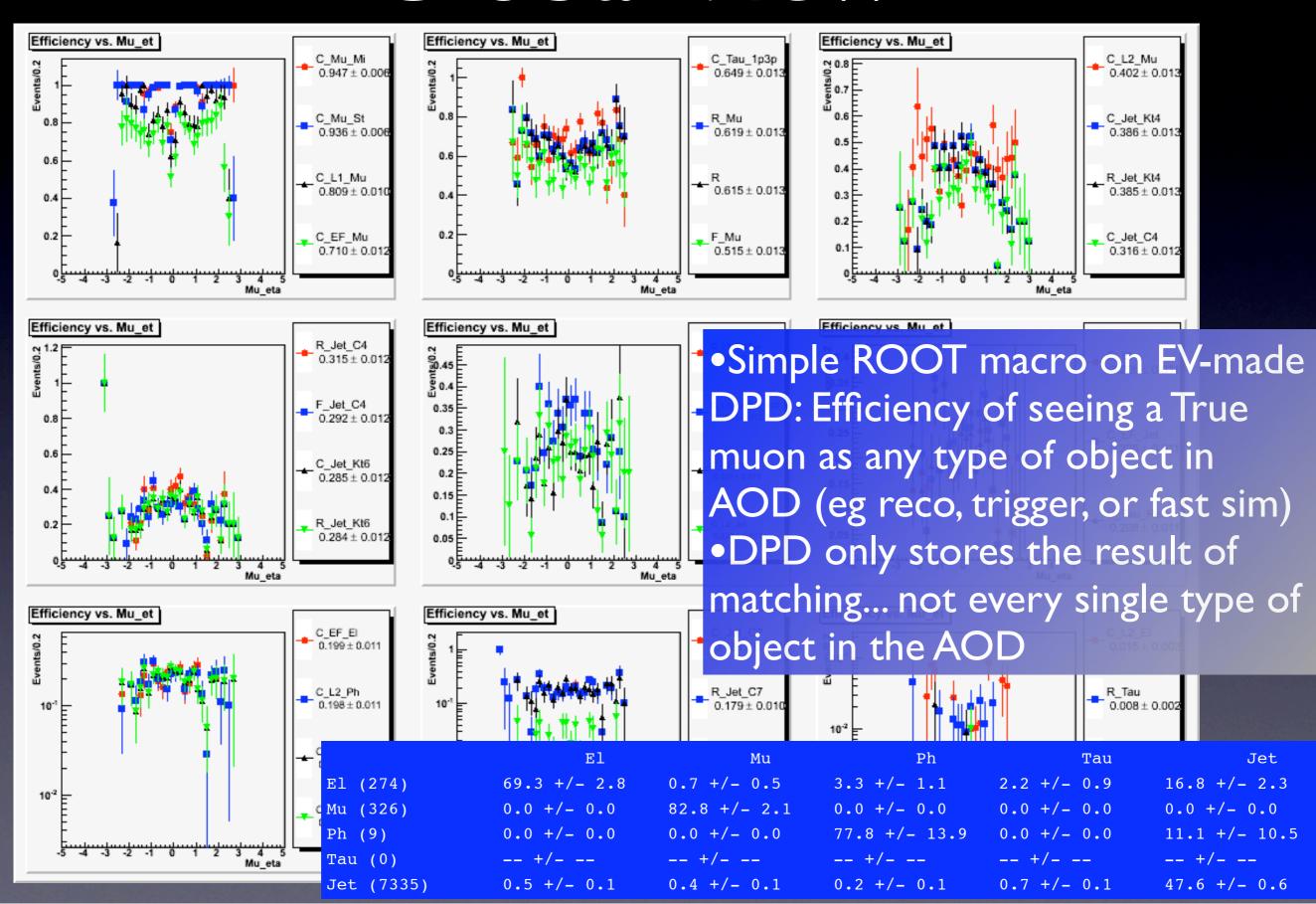
20

60

70

100

#### Global View



#### Other "UserData"?

- Imagine that for every electron you would like to save into the DPD
  - The distance to the closest Track and Jet, but not the actual Track and Jet.
  - The result of the newest MVA electron discriminant (eg Boosted-decision tree), but not all of the inputs which go into it.
  - a "correction" factor calculated from parameters in the database and/or geometry info.
- And for the event:
  - The energy in topo-clusters which don't overlap with any selected/ overlap-removed high-p<sub>T</sub> object.
  - STransverse Mass (or similar observable) which is time consuming to repeatedly recalculate and requires selection/overlap-removal as a prerequisite.

# Storing "UserData"?

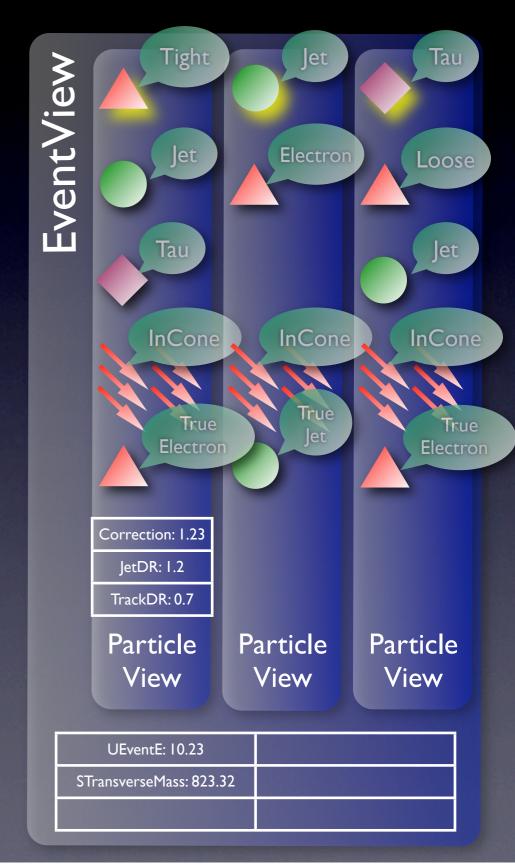
- How do you such put infomation into the new DPD and read it back in AthenaROOTAccess?
  - You can make a TTree (ie AANT) which you save in the POOL file.
    - Only one client (ie Algorithm/Tool) can simultaneously access a given branch in a TTree.
      - Difficult to modularize your code.
    - No reliable mechanism to link the observable to an object, eg the Electron correction to the Electron object or the STransverse mass to the objects used in the minimization.
- You can create a new Athena EDM object and write it out with POOL
  - Requires expertise to implement the object, persistify with POOL, read back in AthenaROOTAccess, worry about schema evolution.... just to put a single double into the DPD.

# The UserData EDM Object

- The UserDataBlock EDM object is a better solution.
- Create it:
  - UserDataBlock \*myUD=new UserDataBlock();
- Fill it in Athena (with any type):
  - sc=myUD->put<int>("Blah",10.);
  - sc=myUD->put<vector<double> >("BlahVec", vec);
- Store it into SG and tell POOL to write it out:
  - sc=sgsvc->record<UserDataBlock>("MyUserData",myUD);
  - DPDOutputList+=["UserData#MyUserData"] # In job option
- Read it from SG and get values (in same job or on the DPD in Athena or AthenaROOTAccess):
  - sc=myUD->get<vector<double> >("BlahVec", vec);
- Read it from the DPD file in pure ROOT (even without AthenaROOTAccess)
  - MyUserData->Draw("BlahVec");
- Note, though the Athena side of UserData works and many of you have been using it, we need to develop the DPD side.

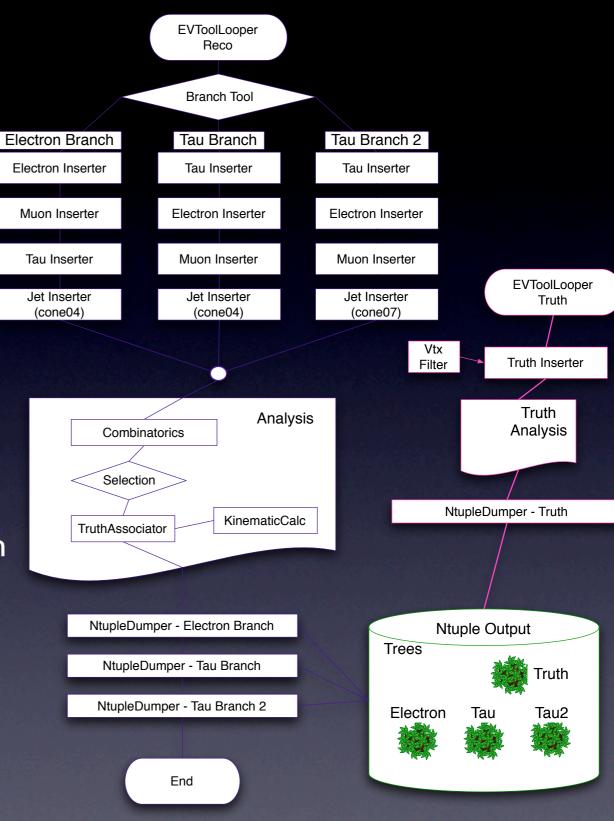
#### UserData and EventView

- EventView and ParticleView hold instances of UserData.
- Easy to fill/retrieve:
  - ev->userData<double>("UEventE",x);
  - pv>userData<double>("Correction",y);
- Natural book keeping:
  - Keeps event quantities with the Event
  - Keeps particle quantities with the particle.



# Book-keeping

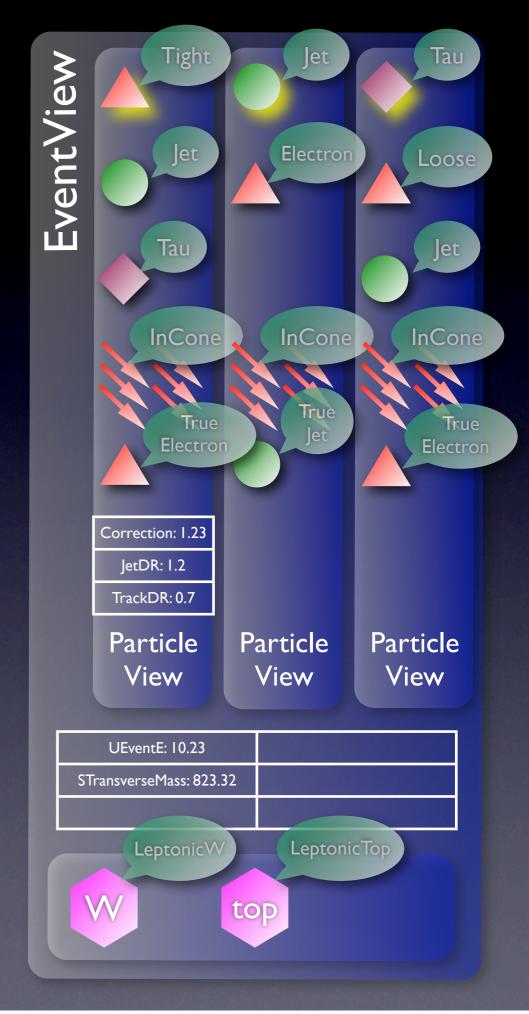
- Recall: EV Analysis are typically a series of tools run in order.
- Because EV is so general, we commonly apply the exact same analysis to Reco, FastSim, Truth, and even Trigger objects.
- Branch tool allows you to simultaneously consider different approaches.
- Powerful means of studying systematics.
- With a few lines of job Option, you can run the same analysis several times with different Jet, Muon, or Tau Algorithms, selections/overlap removal, etc.
- Each branch results in it's own selfconsistent EventView(s).
- Then you can event-by-event compare results on your DPD.



Create Write POOL-based DPD instead of AANT

#### EV in the DPD

- Composite Particles are also a form of "UserData".
- The EventView/ParticleView annotate the DPD
  - Keep pointer to all objects used in analysis
  - Use labels to keep the track of every object's role in the analysis.
  - Preserve the relations between objects (eg reco ↔ truth)
  - Store any user generated data and keep the relation with the particles, events, and analysis branch.



#### EV in the DPD

n = 1.527

PT = -268.734 GeV P = 303,323 GeV

PT = -339,570 GeV P = 370,786 GeV

Type = t (type code 6).

TypeEV = EVCompositeParticle

abel = EV1\_Matched-Top-TopWithHadronicW-

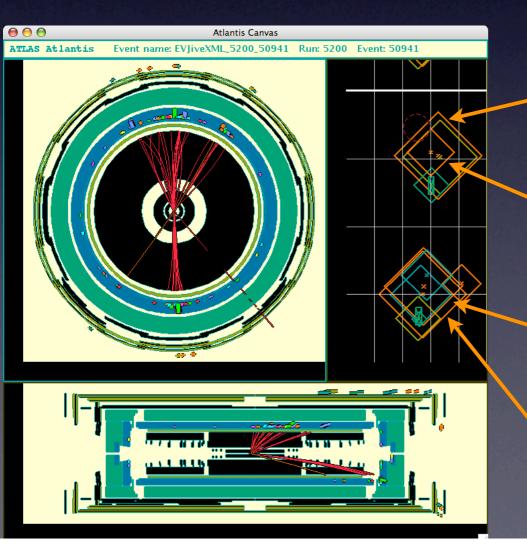
Type = W- (type code 24) TypeEV = EVCompositeParticleLabel = EV1\_HadronicW-Matched-W-

n = .502

 $\Phi = 99.653^{\circ}$ 

 $\Phi = 89.551^{\circ}$ 

EV stores all of the results of any EV analysis in a format that is common to all analyses... regardless of what was done in the analysis.



```
------Final State Objects -----Screen Dump from Athena
            Object 0: p T = 55461.3 phi = -2.18794 eta = 1.04014 type = Analysis::Muon
               Labels: Lepton Muid Muon Tight
            Object 1: p_T = 10807.9 phi = 0.978227 eta = 0.17026 type = Analysis::Muon
              Labels: Lepton Loose Muid Muon Tight
            Object 2: p_T = 238032 phi = -1.54079 eta = 1.69019 type = ParticleJet
               Labels: CentralJet Cone4 HardJet ParticleJet
            Object 3: p T = 160690 phi = 1.54603 eta = 0.308174 type = ParticleJet
               Labels: CentralJet Cone4 HadronicTopDaughter HadronicWDaughter HardJet ParticleJet
            Object 4: p T = 115243 phi = 2.01035 eta = 0.720166 type = ParticleJet
               Labels: CentralJet Cone4 HadronicTopDaughter HadronicWDaughter HardJet ParticleJet
            Object 5: p T = 88584.7 phi = 1.00186 eta = 0.0929353 type = ParticleJet
               Labels: BTagged CentralJet Cone4 HadronicTopDaughter HardJet ParticleJet
             ----- Inferred Objects -----
            Object 0: m = 814805 p T = 67360 phi = 1.81452 eta = 3.22118 type = CompositeParticle
               Labels: AllObjVectSum
            Object 1: m = 168641 p T = 339570 phi = 1.56295 eta = 0.425561 type = CompositeParticle
               Labels: Top TopWithHadronicW
            Object 2: m = 91709.3 p T = 268734 phi = 1.73927 eta = 0.502074 type = CompositeParticle
PT = -337,606 \text{ Ge}
P = 813,927 GeV
\Phi = 273.467^{\circ}
Type = t (type code 6)
                                          You can open someone
TypeEV = EVCompositeParticle
abel = EV1_Matched-Top-TopWithLeptonicW-
                                            else's POOL-based DPD,
P = 154,210 GeV
                                            print the EVs and look at
Type = W- (type code 24)
TypeEV = EVCompositeParticle
 ibel = EV1 LeptonicTopDaughter-LeptonicW-Matched-W-
```

them in a Atlantis.

 You can read in the EVs in Athena and continue where the previous step left off.

# Evolution of EventView

#### New Features

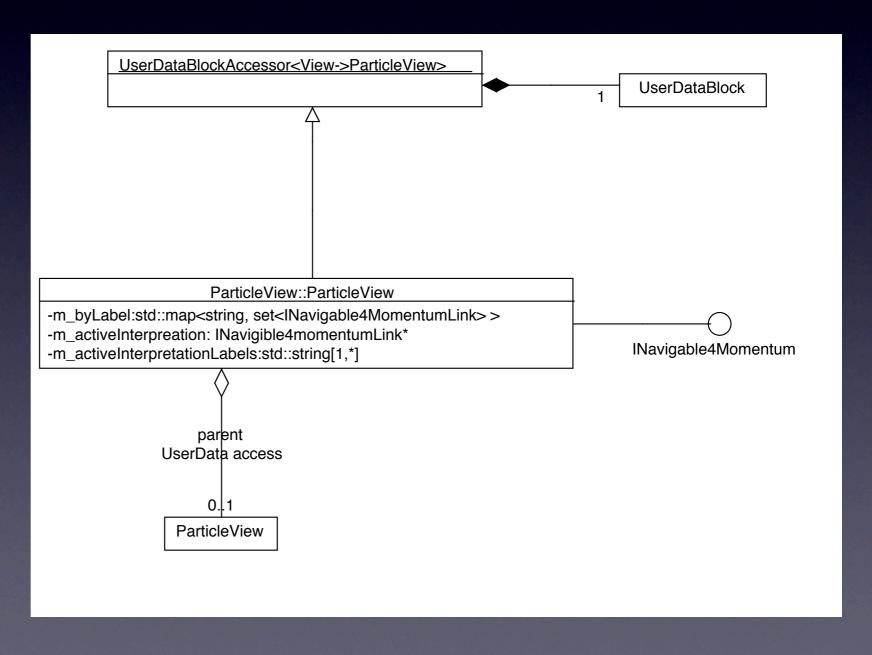
- Thanks to Liza, the auto-generated Inserter Cut-flow table now retain cut order... and look nicer.
- In development: automatic validation histograms
  - histogram efficiency of every cut wrt to user-defined variables (p<sub>T</sub>, eta, phi, isolation, ...)
  - this is information which is lost during DPD making.

FullRecoLooperMuidTau1p3p.InsertersMuidTau1p3p_Electron_HighPtInser INFO CUT RESULTS: ElectronCollection							
= Cut	Num Passed	Cut Effic.	Cut Flow Ef	f. =			
= All	1374	1	1	=			
= ptCut	1374	1	1	=			
= etCut	425	0.309	0.309	=			
= eCut	425	1	0.309	=			
= authorCut	425	1	0.309	=			
= isolationCut	425	1	0.309	=			
= caloCut	33	0.0776	0.024	=			
= track Quality Cut	19	0.576	0.0138	=			
= All_Preselection	19	1	0.0138	=			
= Overlap	19	1	0.0138	=			
= Inserted	19 =========	1	0.0138 ========	=			

# ParticleView Implementation

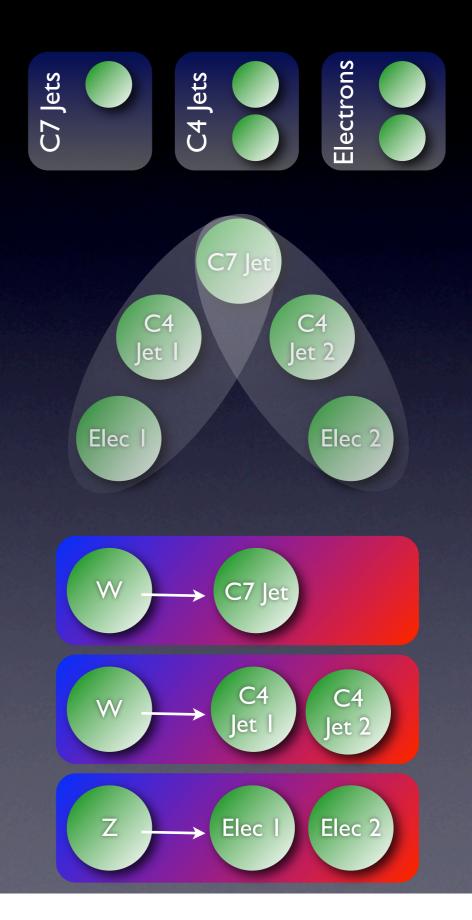
Peter Sherwood

- Interface/
   Implementation is similar to
   EventView
- UserDataBlockAcce ssor base class provides the UserData interface... will likely be used for EventView also.

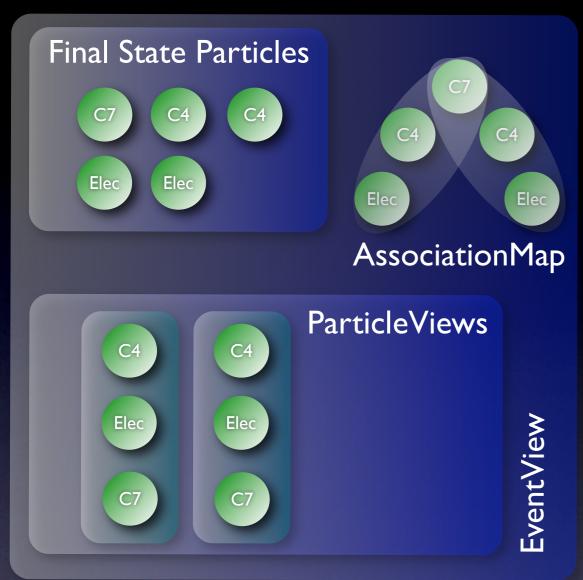


## ParticleView/EventView Interplay

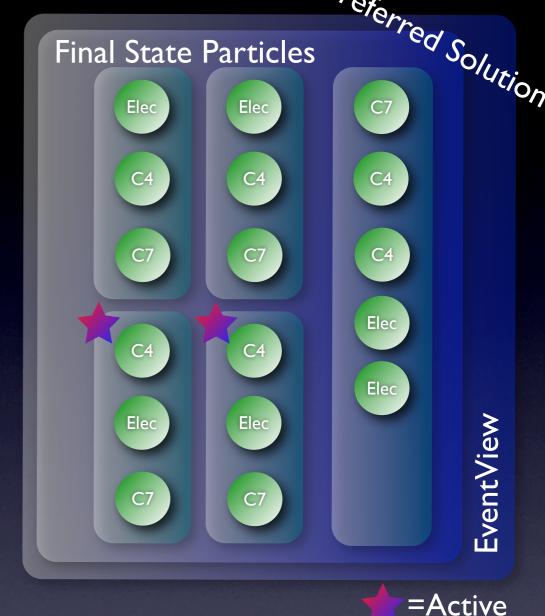
- The model which we are going towards:
  - Object pre-selection: throw out particles which you definitely will never use.
  - Overlap determination: figure out how every object overlaps with other objects
  - Interpretation: ask if the event can be interpreted as something (eg 4 jets + lepton, or ttbar, etc ...)
  - Final selection: decide if this is a good interpretation of the event.
  - Re-interpretation: go from one interpretation to another.



# Possible Representations Final State Particles Final State Particles



- Add new ParticleView container and AssociationMap object to EventView... save results of preselection & overlap check.
- Tools build PVs at interpretation
- Reinterpretation = get rid of existing PVs

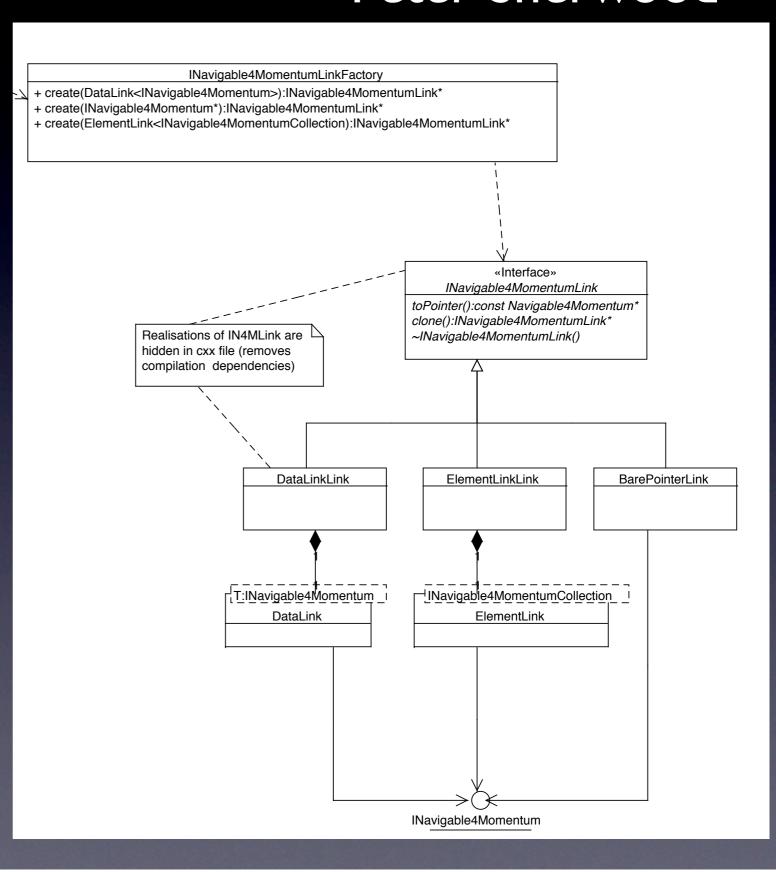


- Build PVs during preselection & overlap check... store in existing FS container.
- Add the ability to mark objects as Active within FS container... interpretation is marking objects active.
- Reinterpretation = mark other PVs active

#### ILink

- ElementLink is an Athena pointer to an object inside of a container (inside SG).
- DataLink is an Athena pointer to an object inside SG.
- Currently in EV:
  - the Final State Container is a ElementLinkVector because AOD particles are in containers
  - the Inferred Object Container is a vector of DataLinks.
- We would like to point to objects from EventView and ParticleView without worrying about where the objects are stored.
- The original idea for ILink was a base class for ElementLink and DataLink.
- For ParticleView, Peter Sherwood has created a wrapper solution.
- Can be generalized beyond IN4M.

#### Peter Sherwood



# Status Summary

- Full release-12 functionality of EventView is now ready for release-13.
- We can make POOL-based DPDs with EV... today's tutorial.
- We are working on the UserData persistency. This is a very challenging problem.
- Lots of iterations on the design and implementation of ParticleView.
  - New UserDataAccessor and ILink interfaces.

# Today's Tutorials

- You have a choice:
  - EventViewBuilder tutorial: similar to yesterday... more about how to write/configure tools.
    - Eg: Object Matching
  - Run configure HighPtView/SUSYView: not really a tutorial, but easy instructions to follow and immediately produce custom DPDs.
  - Release 13... building POOL-based DPDs with EventView:
    - SimpleThinningExample
    - HighPtViewDPDThinningTutorial
  - Performance Tutorial: MuonView... example of how to build performance DPD with EventView. (We also have ElectronPhotonView and JetView).

#### Final Remarks

- We need your support
  - The EventView Framework is still a grass-roots project...
    - no official support from ATLAS... no one is supposed to working on it.
    - no funding!
  - Kyle, Akira, and I developed this despite opposition because we believe in common tools.
    - EventView was our attempt to build a general analysis framework.
    - But this was always meant to be a project for everyone... not something we control.
    - To the surprise of some, we have a very large user base...
    - But maintenance, support, and development is very taxing... and we need to move on.
  - Various people have helped us... but we need ATLAS to take responsibility for the project.
  - Important for you to attend the analysis model forum meeting at the end of this month, and voice your opinion.
    - As in everything, there are good and bad things about EventView.
    - Lets make EventView a better tool for everyone.

# Extra Slides

#### Final Remarks

- There is much more to DPD building than just throwing out info from the AOD.
- Currently, other analysis methods in Athena (eg CBNTAA, Analysis Skeleton, or SUSYPlot):
  - in many cases must be hardwired for every step of the analysis.
  - provide little structure to allow sharing analyses or standardizing steps.
  - are strongly coupled to the DPD format (ie AANT, POOL-based).
  - usually provide much less native functionality on their DPDs than EV-made DPDs.
  - provide no guarantee that the "UserData" in the DPD (if any) is understandable outside of the group or can be plugged into another analysis.
- The EventView Framework
  - Allows building analyses with as little or as much C++ coding as you like.
  - Provide a huge library of common tools which get tested and validated by user community, and can be easily extend when necessary.
  - Already supports several dozen analyses in all but one physics working group. Supports
    performance studies too (MuonView, ElectronPhotonView, JetView, ...). And has been running in
    production (both centralized and private).
  - Will produce "smart" POOL-based DPDs which encapsulate all of the output of analyses in a common format.

# Composites

- Composite particles are also a form of UserData.
- With the exception of Top, combinatorics is more an issue for B physics than typical high- $p_T$  analyses.
- But Athena is the natural place for kinematics fits, vertexing, etc...
- And it is impractical to rebuild composites every time you iterate your analysis.
- We need to confirm that CompositeParticle EDM Object is useable in AthenaROOTAccess.
- EventView also stores pointers to CompositeParticles (inferred objects).
- EventViewCombiners allows users to build any decay chain all from job Options:
  - Automatically creates new EventViews if any Composites have any common daughters.
  - Good book-keep mechanism for combinatoric choices.