Workshop on GPUs

Monday 15 April 2013

Overview session - Building 1, SR 4 (09:00 - 10:45)

time	[id] title	presenter
09:00	[8] Welcome	
09:10	[9] GPUs: Why, what, how, where, and when	JUCKELAND, Guido
09:50	[10] What might be good software designs for the complexity of current CPUs, accelerators, and GPUs	JARP, Sverre