

# Pixel template + LA calibration



- alignment/calibration
- validation

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Tracker Alignment Meeting

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# Introduction

- Generic hit reconstruction previously used in LA calibration with Millepede.
- New code for pixel templates provided by pixel group:  
[cvs co -r ls1\_current RecoLocalTracker/SiPixelRecHits]
- Allows to use standalone LA correction in template hit reconstruction.
- Should improve precision of alignment/calibration compared to generic hit reconstruction.
- Correct LA treatment must be enabled (disabled by default):

```
DoLorentz = cms.bool(True) in  
RecoLocalTracker/SiPixelRecHits/python/PixelCPETemplateRec_cfi.py
```

# Alignment setup: mp1296

Alignment starting from CRAFT12 , GT: FT\_R\_53\_V2I

Data used in alignment (no weights applied):

- MinimumBias | A+B+C+D
- SingleMuon | A+B+C+D
- ZtoMuMu | A+B+C+D
- Cosmics interfill | A+B+C+D
- Cosmics CRAFT12 | A
- Cosmics CRUZET | A (10 GeV P estim.)
- Cosmics 0T | C (10 GeV P estim.)
- 0T Collision | C (3 GeV P estim.)

No Kinks&Bows

Number of used tracks: ~60 M

Alignables: large structures, all modules: | | | | | |

# Calibration setup: mp1296

## Generic hit reconstruction

### LA calibration setup:

- BPIX granularity:  
24 parameters: 3 layers × 8 rings
- FPIX granularity:  
2 parameters: left side, right side
- TIB granularity:  
24 parameters: (4 layers × 6 rings) × 2 [strip/deco]
- TOB granularity:  
36 parameters (6 layers × 6 rings) × 2 [strip/deco]
- Time granularity:  
Pixel: 65 IOVs  
Strip: 20 IOVs

```
connect = 'frontier://FrontierProd/CMS_COND_31X_PIXEL',
toGet = cms.VPSet(
    cms.PSet(
        record = cms.string('SiPixelLorentzAngleRcd'),
        tag = cms.string('SiPixelLorentzAngle_v03_offline')
    )
)
```

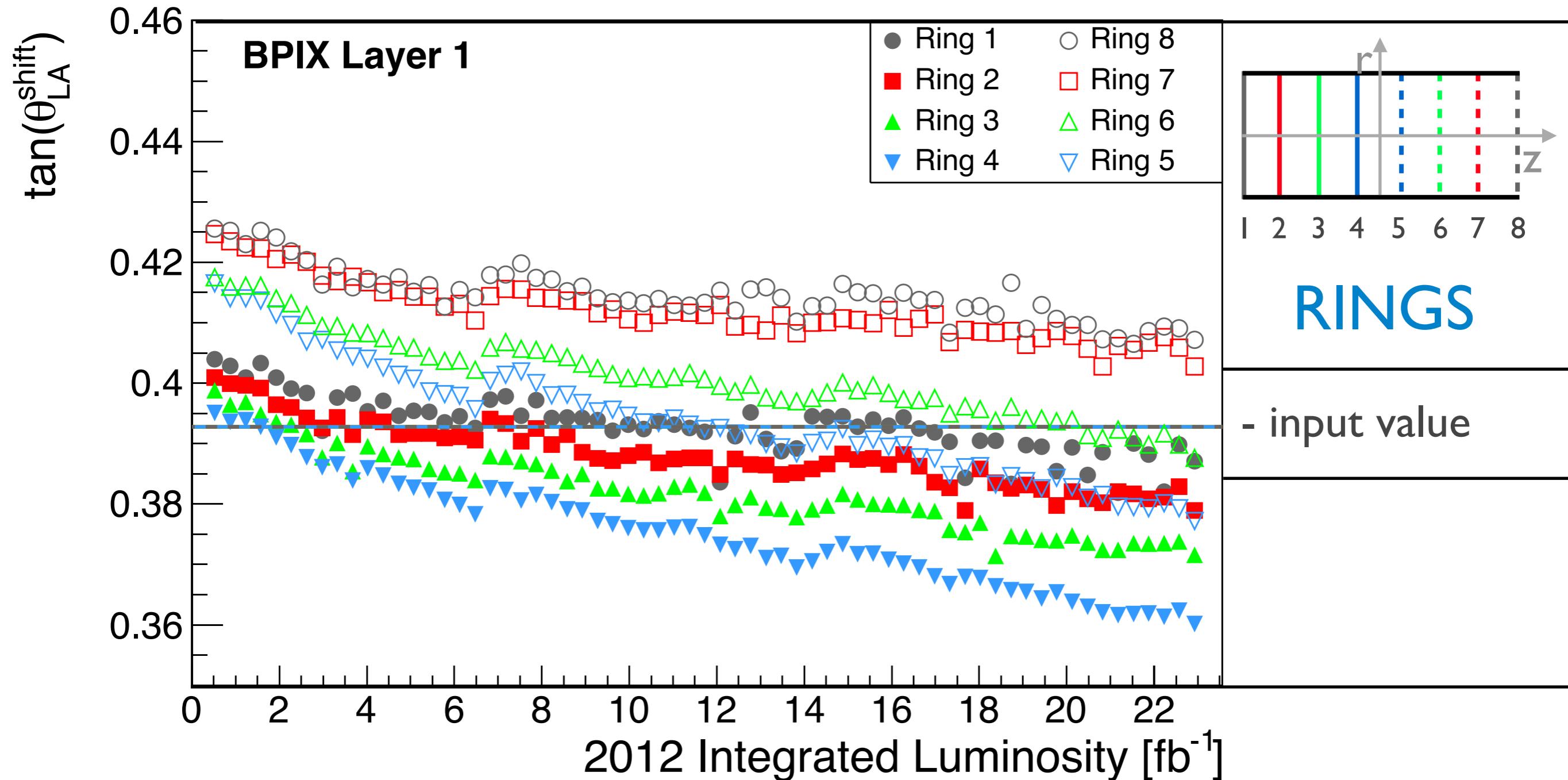
Pixel LA payload

# Alignment setup: mp1312

Identical to mp1296, except:

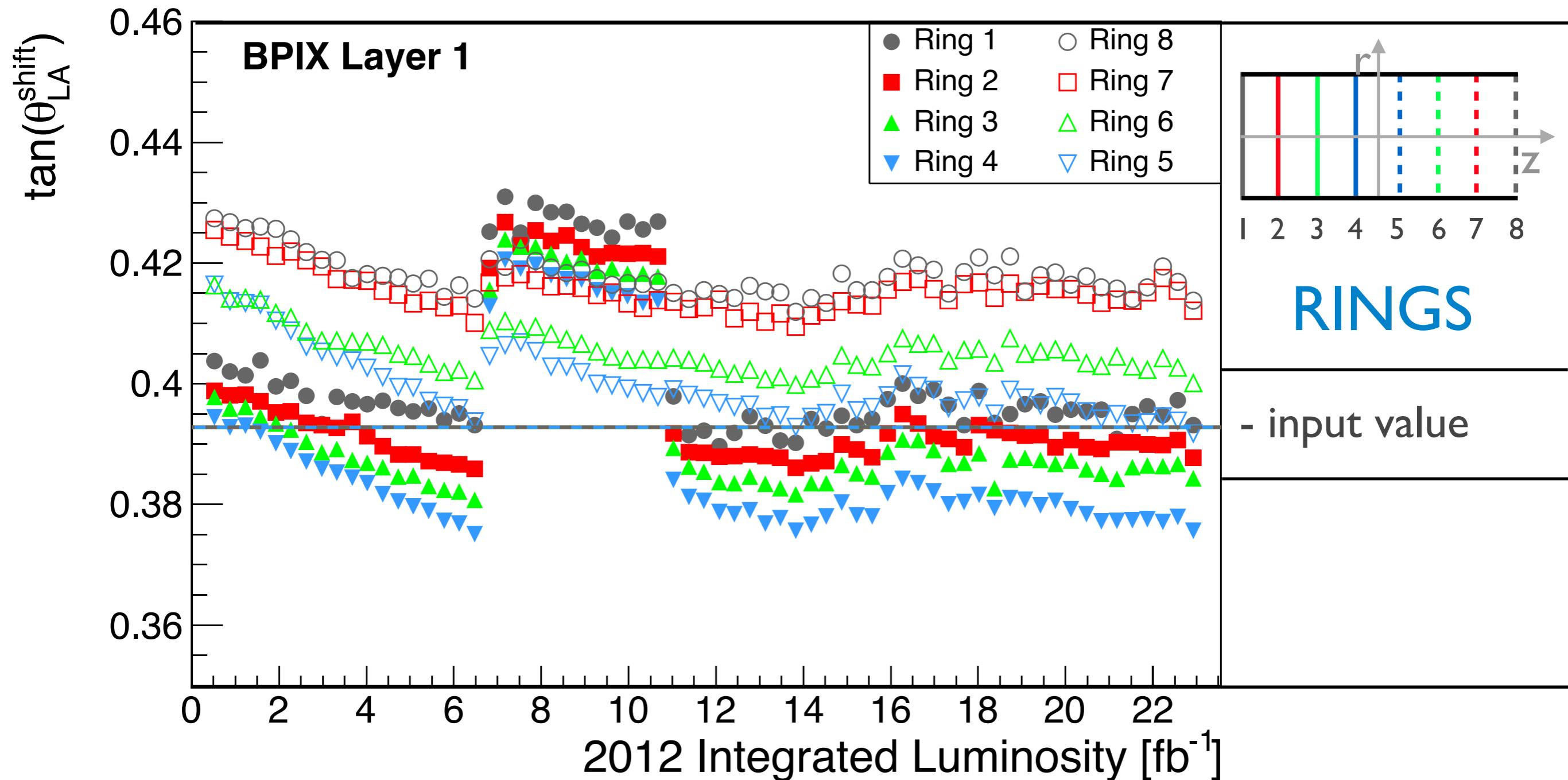
- CMSSW release modified with patch from Pixel group
- Using template hit reconstruction
- Pixel template from GT (8 IOVs)

# LA evolution: BPIX: mpl296 (Layer 1)



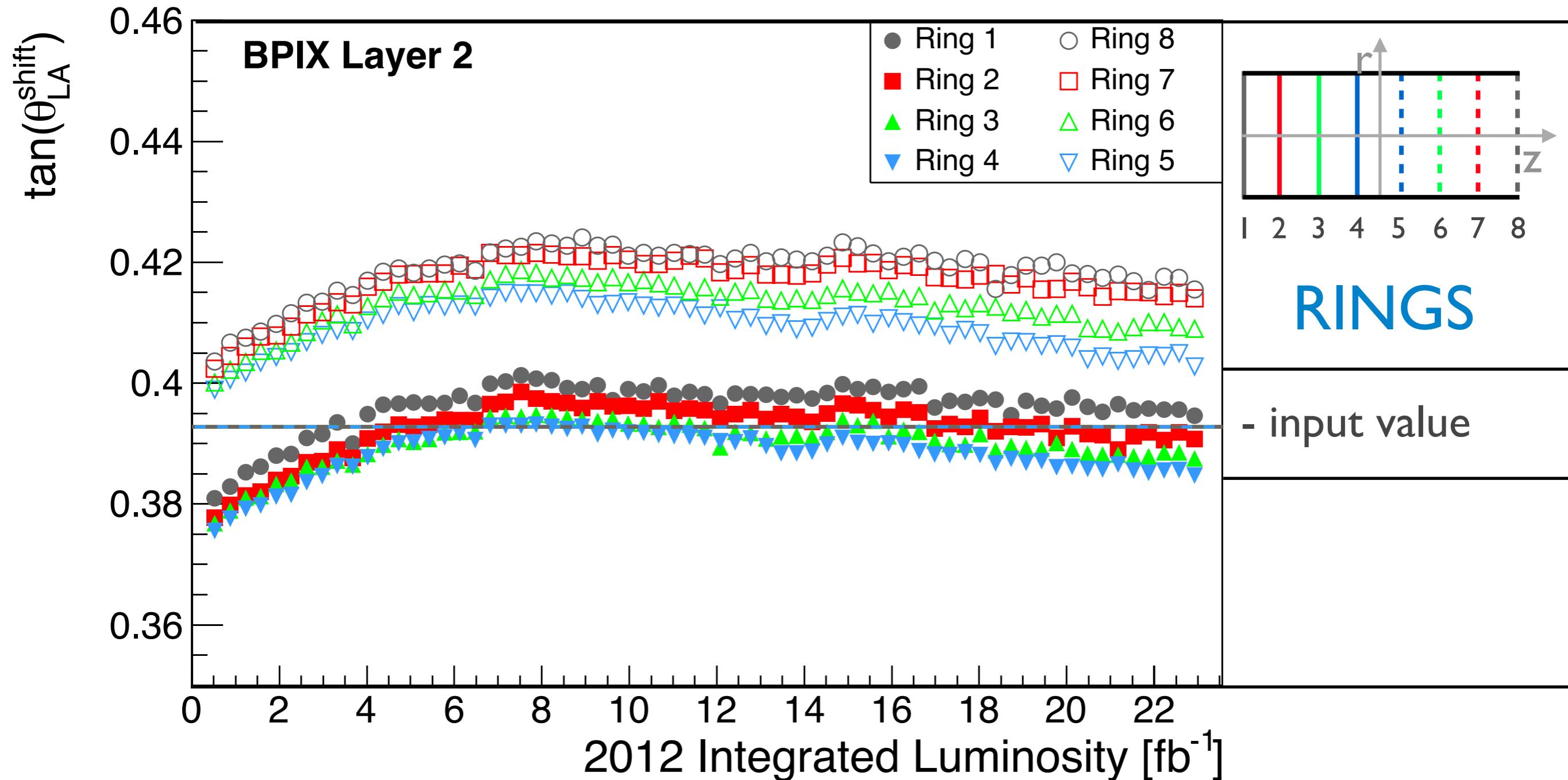
- Consistent development in all rings.
- Smooth evolution due to fixed module alignment.

# LA evolution: BPIX: mpl312 (Layer 1)

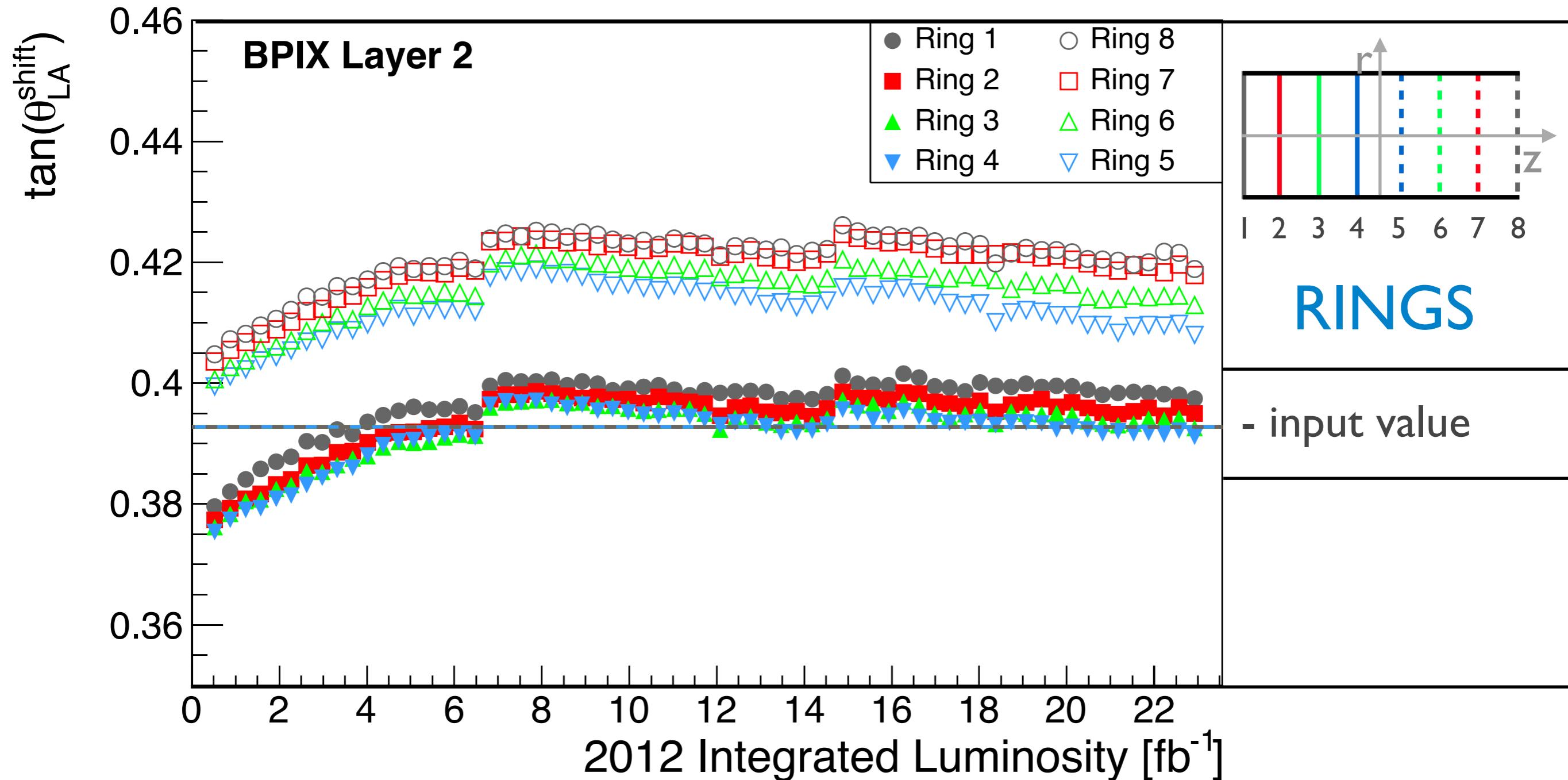


- Jumps due to time dependent Pixel template

# LA evolution: BPIX: mpl296 (Layer 2)

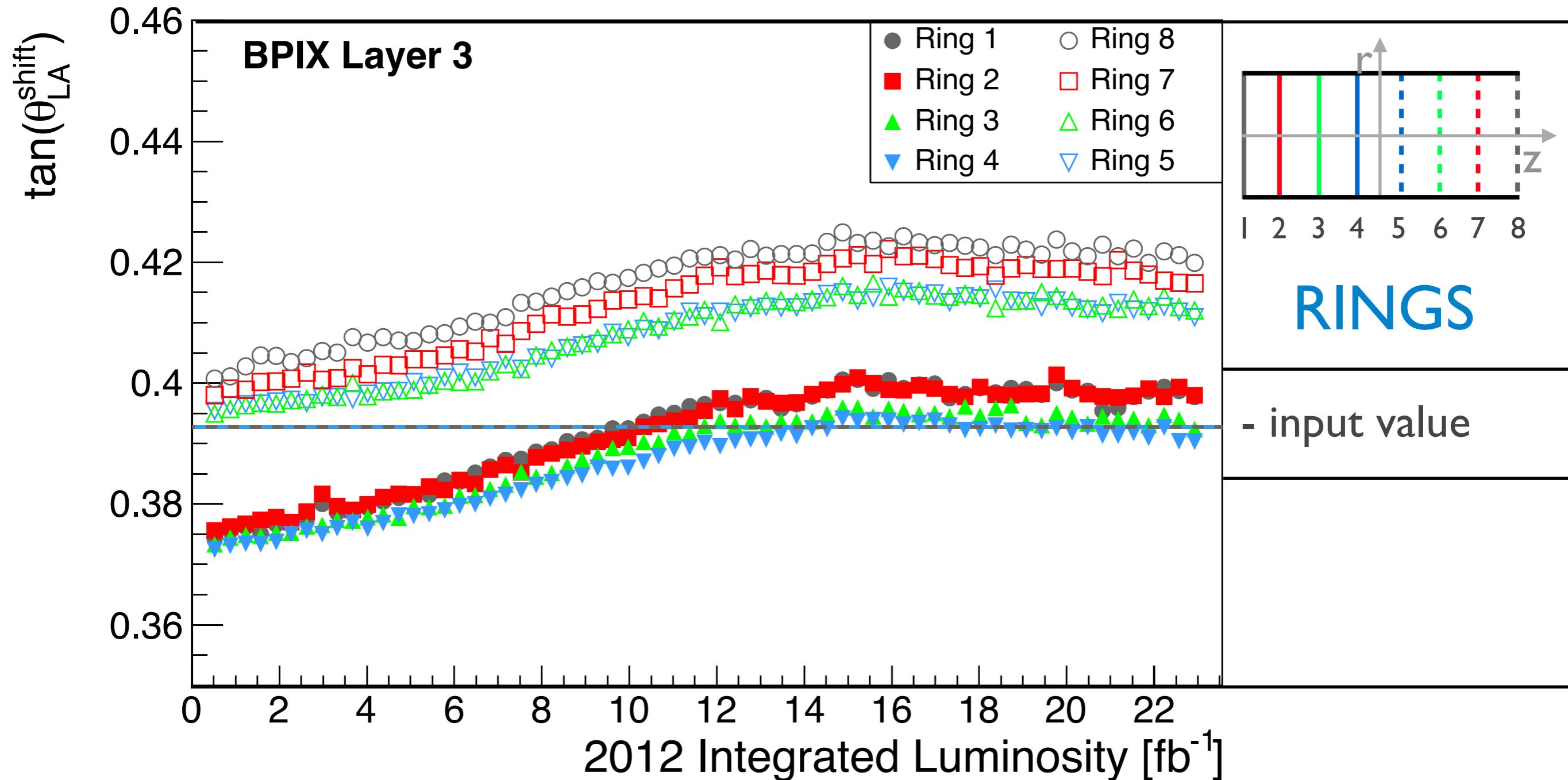


# LA evolution: BPIX: mpl312 (Layer 2)

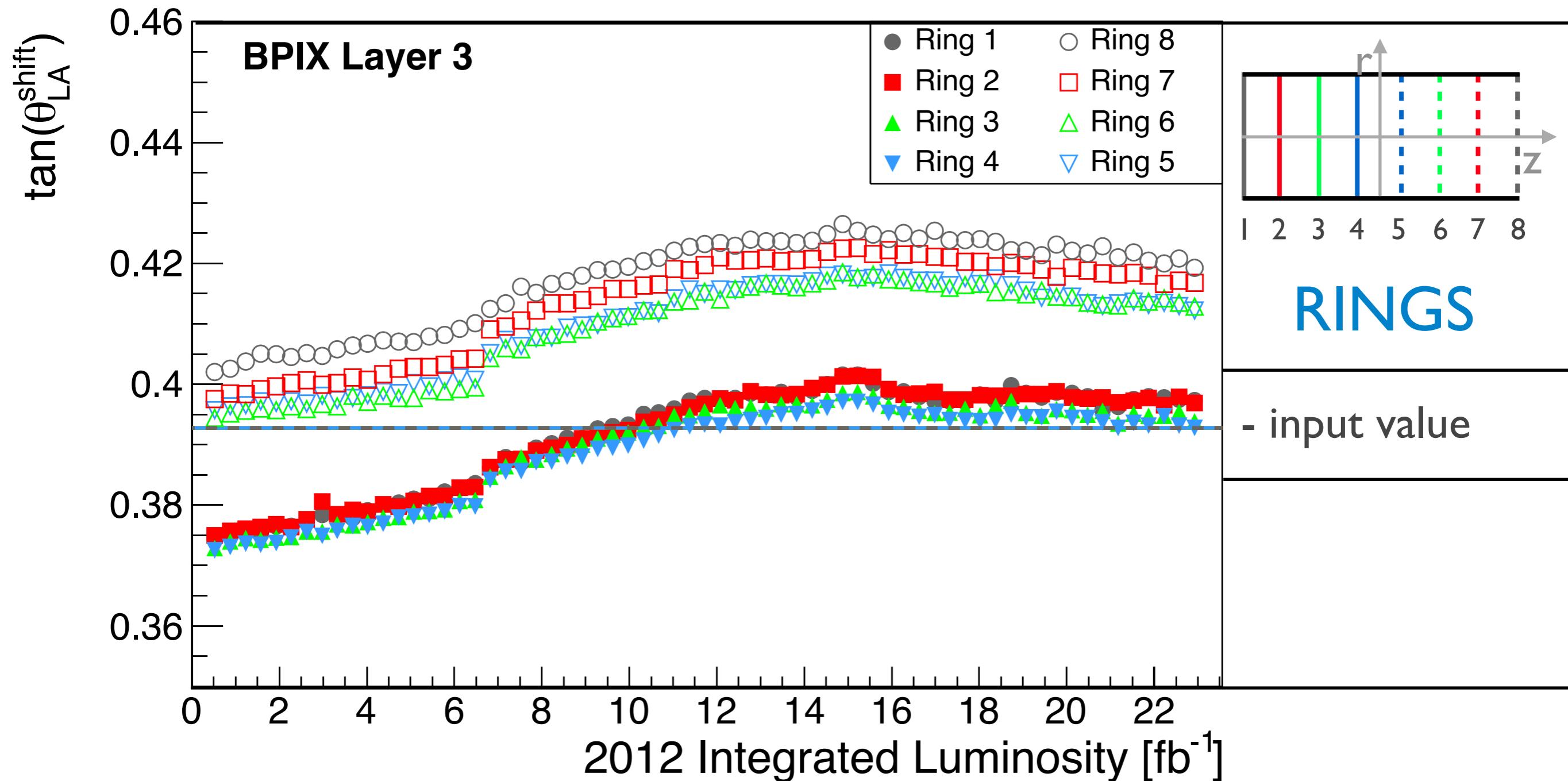


- Closer absolute values.

# LA evolution: BPIX: mpl296 (Layer 3)



# LA evolution: BPIX: mpl312 (Layer 3)



# Validation setup

## mp1296 (Generic):

- Common CMSSW\_5\_3\_5\_Dev
- Generic hit reconstruction
- LA correction from mp1296

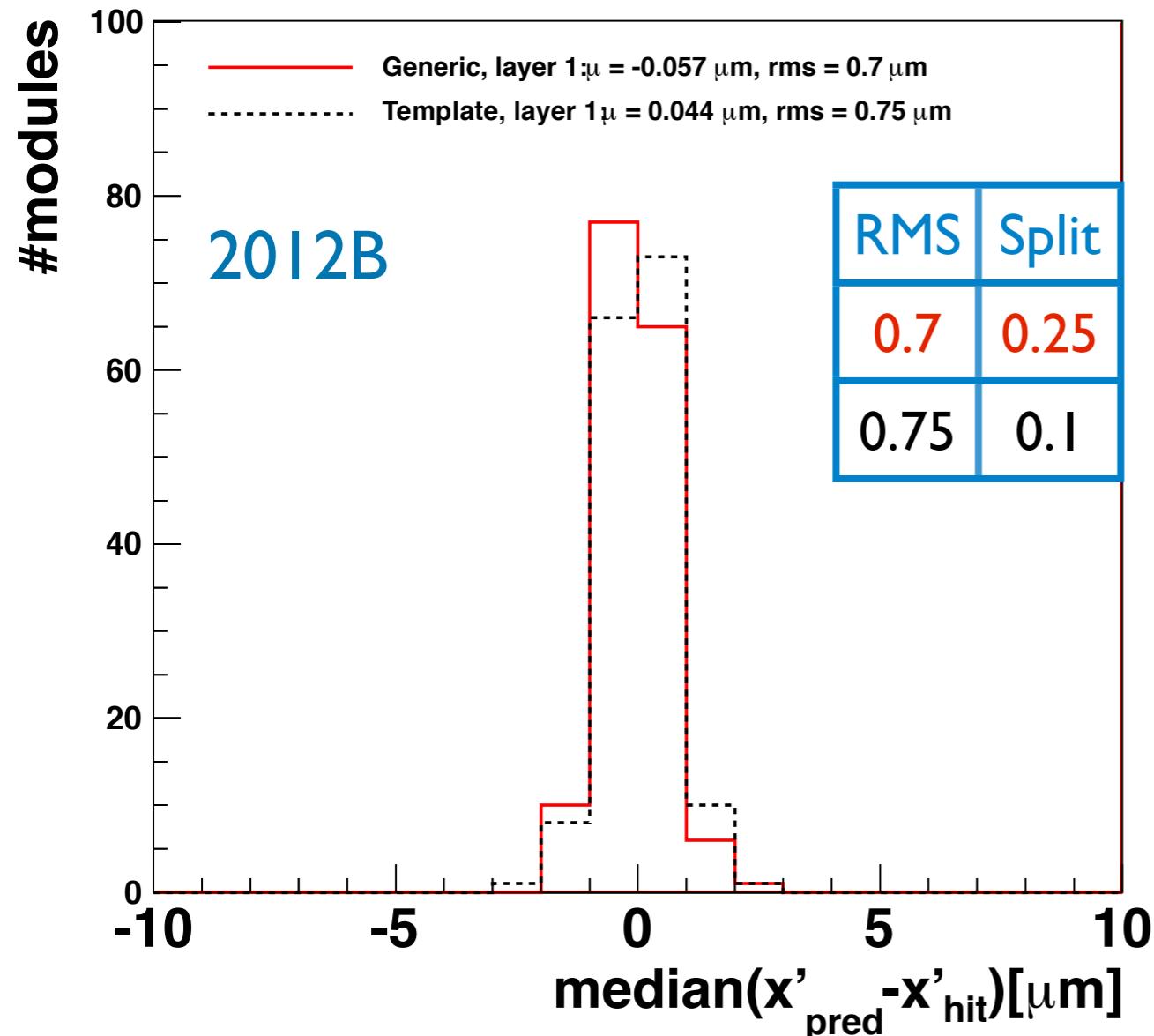
## mp1312 (Template):

- Patched common CMSSW\_5\_3\_5\_Dev
- Template hit reconstruction
- LA correction from mp1312

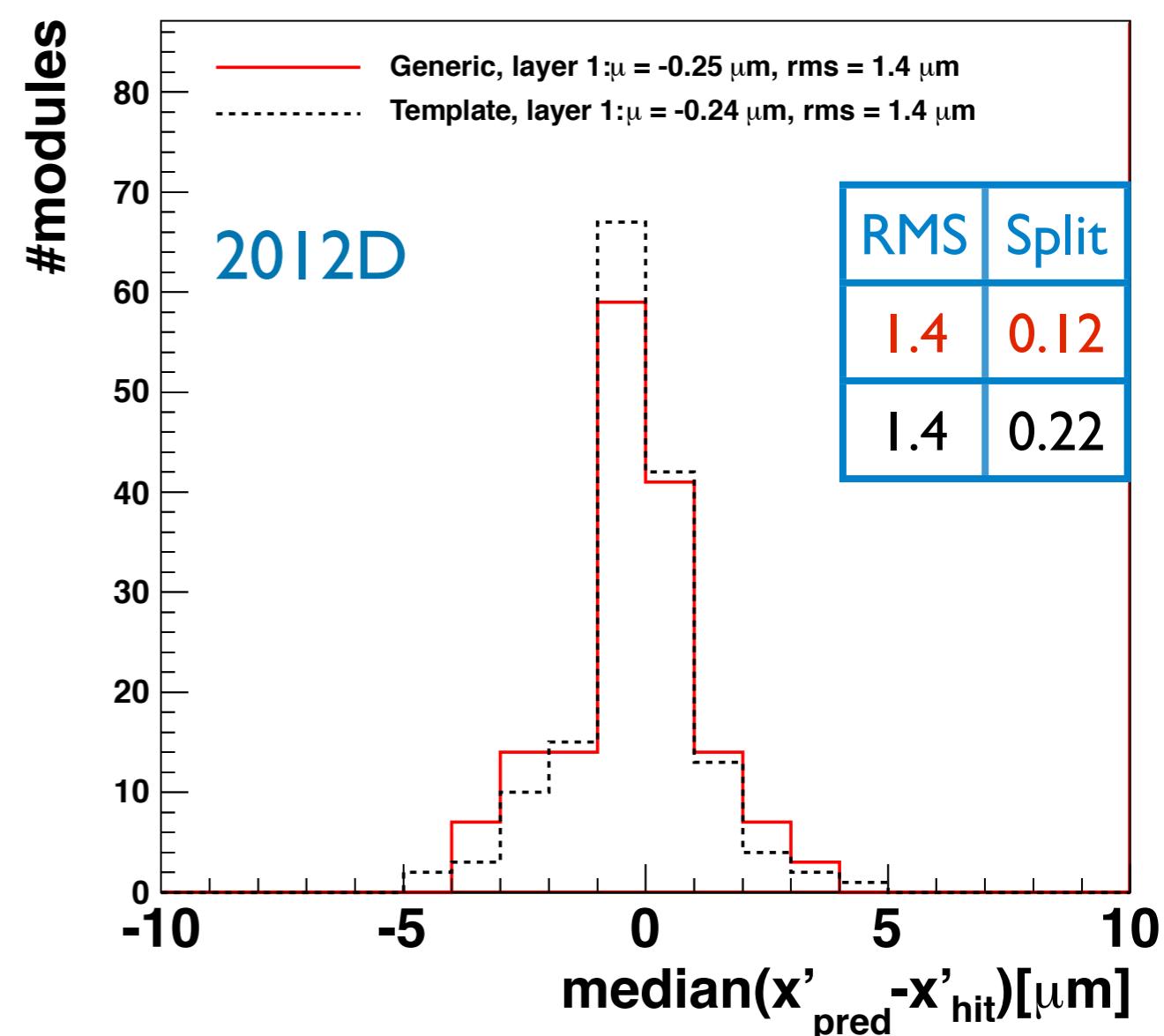
All other conditions are the same.

# Validation of LA calibration (Layer 1)

Distribution of the median of the residuals in BPIX



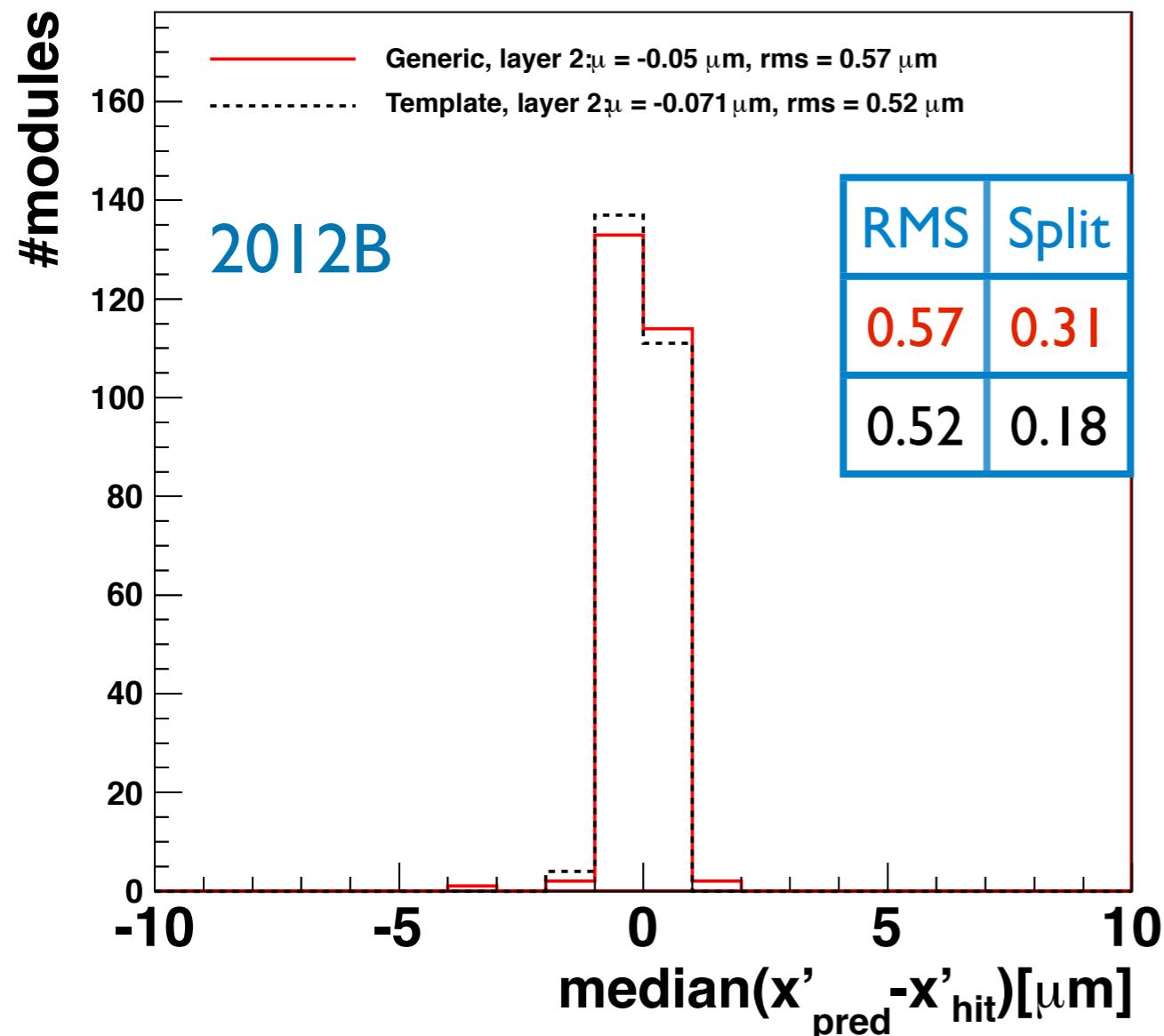
Distribution of the median of the residuals in BPIX



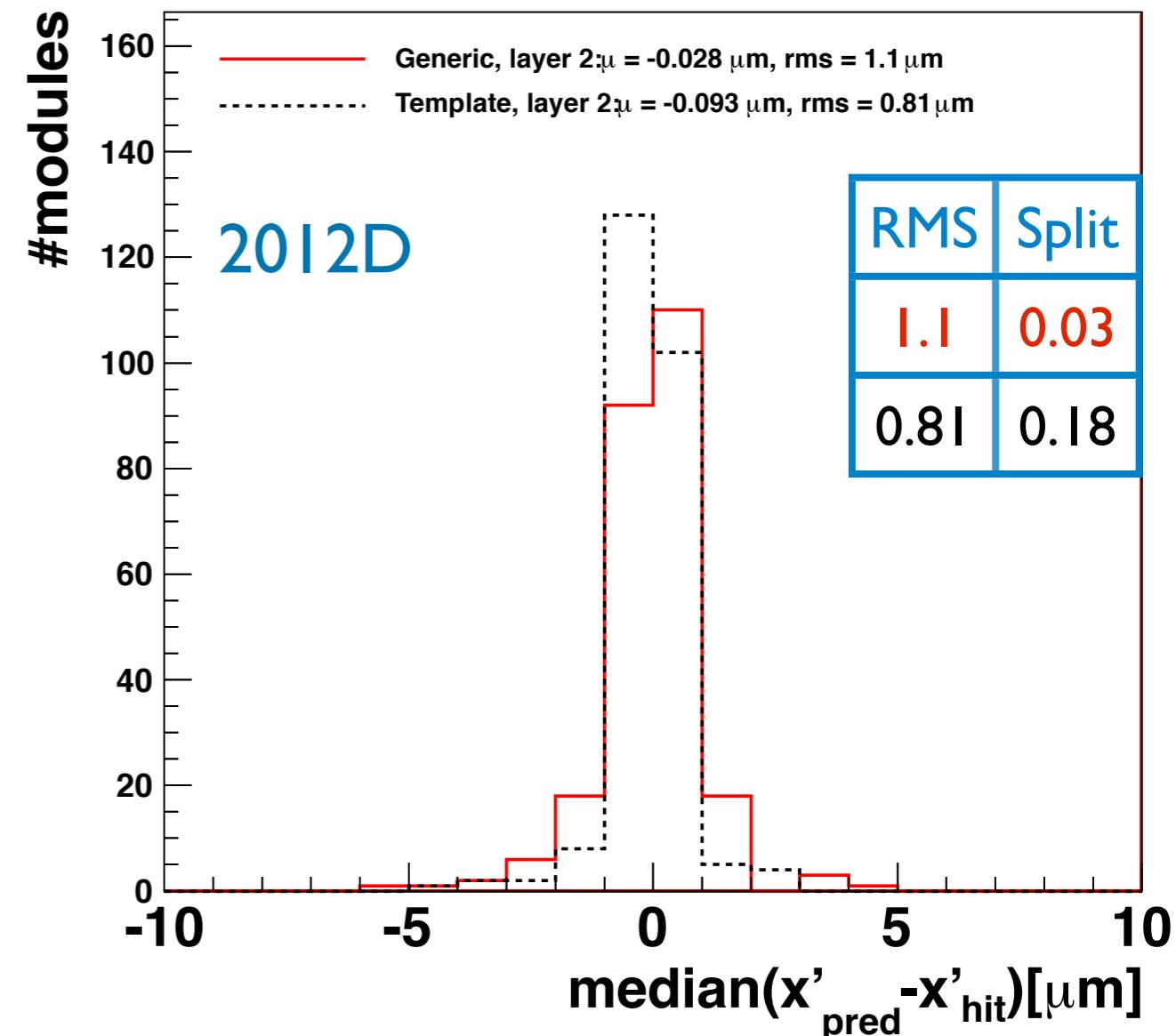
Generic  
Pixel template

# Validation of LA calibration (Layer 2)

Distribution of the median of the residuals in BPIX



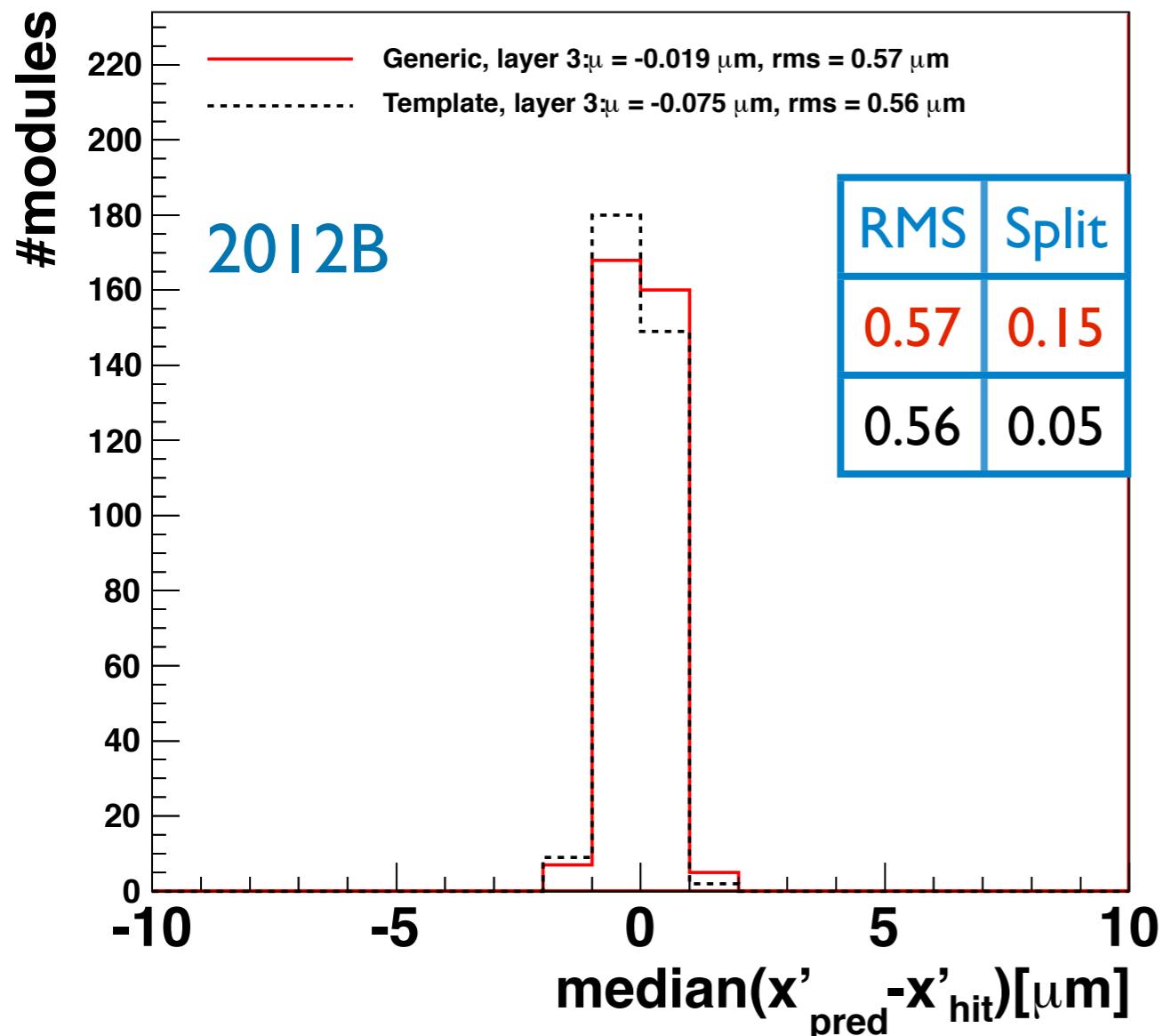
Distribution of the median of the residuals in BPIX



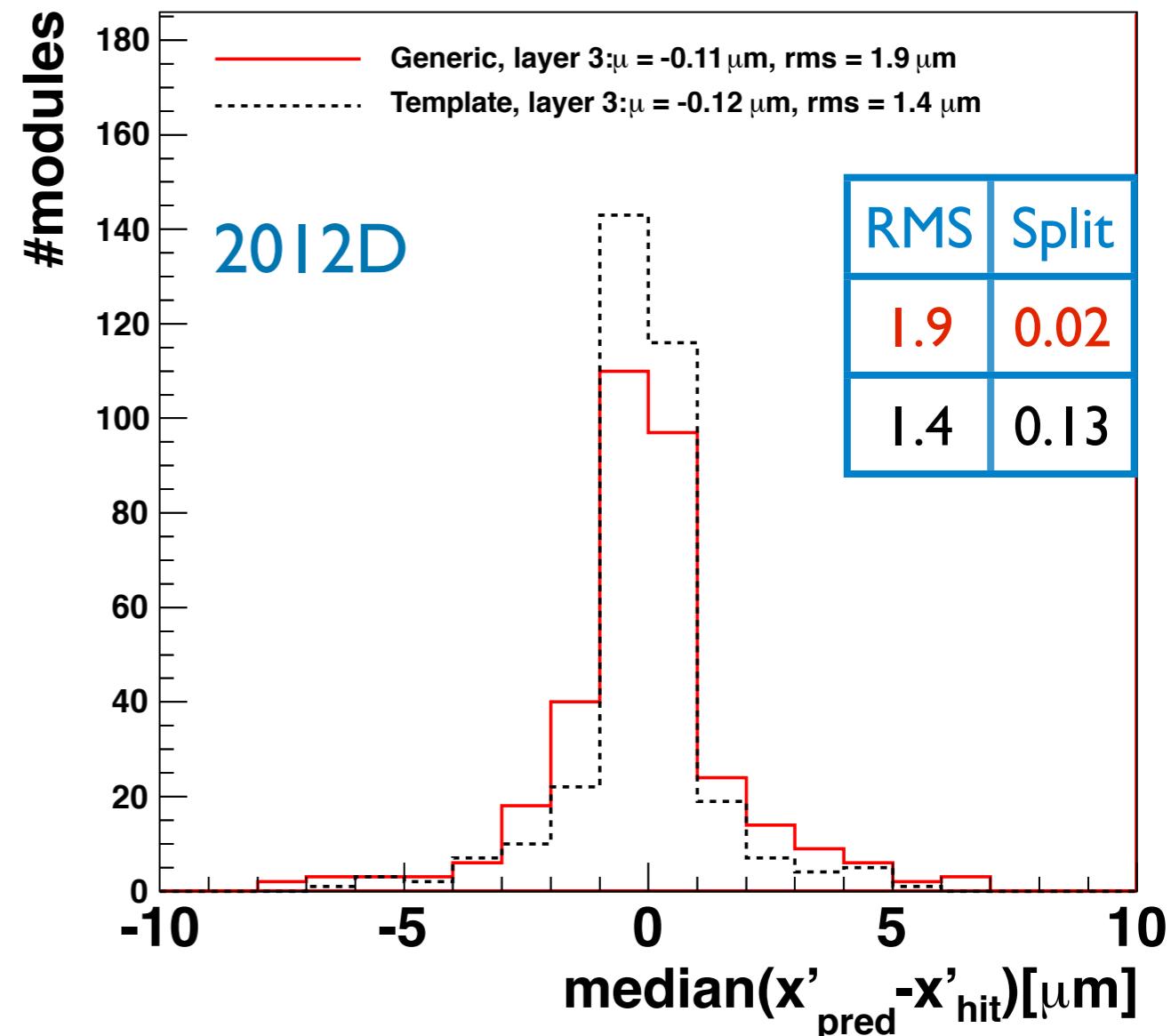
Generic  
Pixel template

# Validation of LA calibration (Layer 3)

Distribution of the median of the residuals in BPIX



Distribution of the median of the residuals in BPIX



Generic  
Pixel template

# Conclusions

- Code from pixel group works.
- Custom LA correction can calibrated and applied using pixel template hit reconstruction.
- Using pixel templates with LA calibration slightly improves alignment precision.