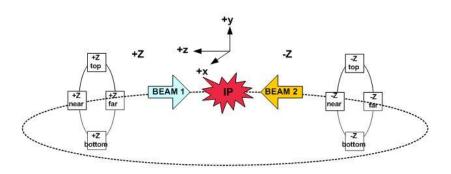
# Hit rates for BCM1F sensors

Weronika Warzycha

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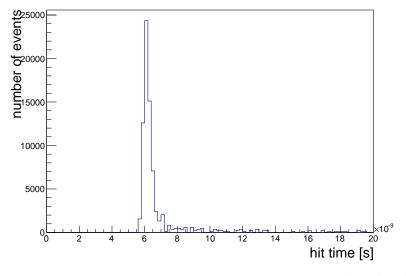


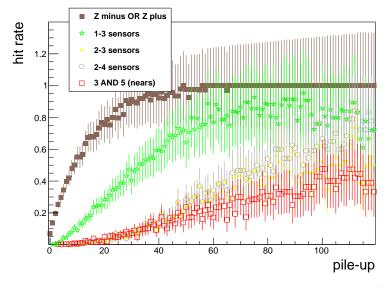
Hit rate = number of charged particles passing through a sensor / number of events

Only particles from 3 ns - 9 ns time window

Event: group of pp collisions (pile up is a number of pp collisions minus one)

# Time distribution



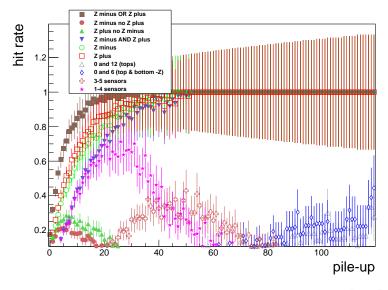


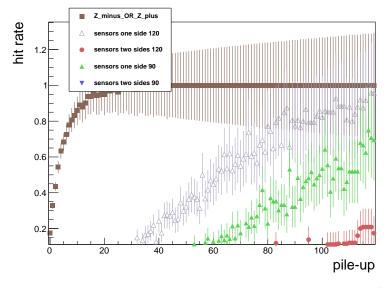
## Luminosity algorithms - 8 sensors

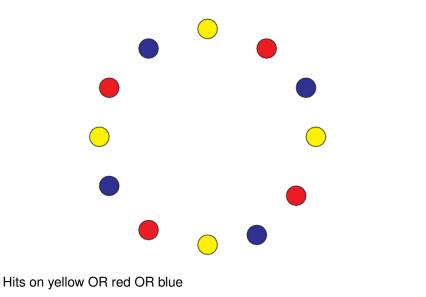
- Z minus or Z plus (any hit at all)
- 1-3 sensors

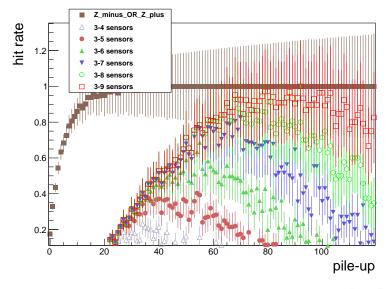
   (1-3 +Z sensors and 1-3 -Z sensors recorded a hit)

  2-3
- 2-4
- 3 AND 5 (nears) (no notion of other sensors)









- Take a look at neutral particles
- (If enough time: compare results for 8 sensors with data)
- Finish report